

## TigerLake Intel® Firmware Support Package (FSP) Integration Guide

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# Chapter 1

## Introduction

### 1.1 Purpose

The purpose of this document is to describe the steps required to integrate the Intel® Firmware Support Package (FSP) into a boot loader solution. It supports **TigerLake** platforms with **TigerLake** processor and **TigerLake** Platform Controller Hub (PCH).

### 1.2 Intended Audience

This document is targeted at all platform and system developers who need to consume FSP binaries in their boot loader solutions. This includes, but is not limited to: system BIOS developers, boot loader developers, system integrators, as well as end users.

### 1.3 Related Documents

- *Platform Initialization (PI) Specification v1.7* located at <http://www.uefi.org/specifications>
- *Intel® Firmware Support Package: External Architecture Specification (EAS) v2.1* located at <https://cdrdv2.intel.com/v1/dl/getContent/611786>
- *Boot Setting File Specification (BSF) v1.0* [https://firmware.intel.com/sites/default/files/BSF\\_1\\_0.pdf](https://firmware.intel.com/sites/default/files/BSF_1_0.pdf)
- *Binary Configuration Tool for Intel® Firmware Support Package* available at <http://www.intel.com/fsp>

### 1.4 Acronyms and Terminology

Acronym	Definition
BCT	Binary Configuration Tool
BDSM	Base Data Of Stolen Memory
BSF	Boot Setting File
BSP	Boot Strap Processor

Acronym	Definition
BWG	BIOS Writer's Guide
CAR	Cache As Ram
CRB	Customer Reference Board
DPR	DMA Protected Range
FIT	Firmware Interface Table
FSP	Firmware Support Package
FSP API	Firmware Support Package Interface
FW	Firmware
GTT	Graphics Translation Table
IED	Intel Enhanced Debug
IFWI	Integrated Firmware Image
IOT	Internal Observation Trace
MRC	Memory Reference Code (Memory Init code encapsulated by FSP-M)
MOT	Memory Observation Trace
PCH	Platform Controller Hub
PMC	Power Management Controller
PMRR	Protected Memory Range Reporting
REMAP	Remapped Memory Area
RVP	Reference and Validation Platform
SBSP	System BSP
SMI	System Management Interrupt
SMM	System Management Mode
SMRAM	System Management Mode RAM
SPI	Serial Peripheral Interface
TOLUD	Top of Low Usable Memory
TOUUD	Top of Upper Usable Memory
TSEG	Memory Reserved at the Top of Memory to be used as SMRAM
UPD	Updatable Product Data

# Chapter 2

## Overview

### 2.1 Technical Overview

The *Intel® Firmware Support Package (FSP)* provides chipset and processor initialization in a format that can easily be incorporated into many existing boot loaders.

The FSP will perform the necessary initialization steps as documented in the BWG including initialization of the CPU, memory controller, chipset and certain bus interfaces, if necessary.

FSP is not a stand-alone boot loader; therefore it needs to be integrated into a host boot loader to carry out other boot loader functions, such as: initializing non-Intel components, conducting bus enumeration, and discovering devices in the system and all industry standard initialization.

The FSP binary can be integrated easily into many different boot loaders, such as Coreboot, EDKII MinPlatform, Intel® Slim Bootloader, etc. and also into the embedded OS directly.

Below are some required steps for the integration:

- **Customizing** The static FSP configuration parameters are part of the FSP binary and can be customized by tools provided by Intel. This step is optional as configuration data may also be provided at runtime.
- **Rebasing** The FSP is not Position Independent Code (PIC) and the whole FSP has to be rebased if it is placed at a location which is different from the preferred address during build process.
- **Placing** Once the FSP binary is ready for integration, the boot loader build process needs to be modified to place this FSP binary at the specific rebasing location identified above.
- **Interfacing** The boot loader needs to add code to setup the operating environment for the FSP, call the FSP with correct parameters and parse the FSP output to retrieve the necessary information returned by the FSP.

### 2.2 FSP Distribution Package

- The FSP distribution package contains the following:
  - FSP Binary
  - FSP Integration Guide
  - BSF Configuration File
  - Data Structure Header Files
- The FSP configuration utility called BCT is available as a separate package. It can be downloaded from link mentioned in Section 1.3.

## 2.2.1 Package Layout

- **Docs (Auto generated)**
  - FSP\_Integration\_Guide.pdf
  - FSP\_Integration\_Guide.chm
- **Include**
  - FsptUpd.h, FspmUpd.h and FspUpd.h (FSP UPD structure and related definitions)
  - [GpioSampleDef.h](#) (Sample enum definitions for GPIO table)
- FspBinPkg.dec (EDKII declaration file for package)
- Fsp.bsf (BSF file for configuring the data using BCT tool)
- Fsp.fd (FSP Binary)

## Chapter 3

# FSP Integration

### 3.1 Assumptions Used in this Document

The FSP for this platform is built with a preferred base address given by [PcdFspAreaBaseAddress](#) and so the reference code provided in the document assumes that the FSP is placed at this base address during the final boot loader build. Users may rebase the FSP binary at a different location with Intel's Binary Configuration Tool (BCT) or `SplitFspBin.py` before integrating to the boot loader.

For other assumptions and conventions, please refer to Chapter 8 and 9 of the FSP External Architecture Specification version 2.2.

### 3.2 Boot Flow

Please refer Chapter 7 in the FSP External Architecture Specification version 2.2 for Boot flow chart. The FSP for this platform supports dispatch mode, see Chapter 7 and 9 of the FSP External Architecture Specification version 2.2 for a description of dispatch mode.

### 3.3 FSP INFO Header

The FSP has an Information Header that provides critical information that is required by the bootloader to successfully interface with the FSP. The structure of the FSP Information Header is documented in the FSP External Architecture Specification version 2.2 with a HeaderRevision of 5.

### 3.4 FSP Image ID and Revision

FSP information header contains an Image ID field and an Image Revision field that provide the identification and revision information of the FSP binary. It is important to verify these fields while integrating the FSP as API parameters could change over different FSP IDs and revisions. All the FSP FV segments(FSP-T, FSP-M and FSP-P-S) must have same FSP Image ID and revision number, using FV segments with different revision numbers in a single FSP image is not valid. The FSP API parameters documented in this integration guide are applicable for the Image ID and Revision specified as below.

The FSP ImageId string in the FSP information header is given by [PcdFspImageIdString](#) and the ImageRevision field is given by [SiliconInitVersionMajor|Minor|FspVersionRevision|FspVersionBuild](#) (Ex:0x0A001460).

### 3.5 FSP Global Data

FSP uses some amount of TempRam area to store FSP global data which contains some critical data like pointers to FSP information headers and UPD configuration regions, FSP/Bootloader stack pointers required for stack switching etc. HPET Timer register(2) [PcdGlobalDataPointerAddress](#) is reserved to store address of this global data, and hence boot loader should not use this register for any other purpose. If TempRAM initialization is done by boot loader, then HPET has to be initialized to the base so that access to the register will work fine.

### 3.6 Memory Map

Below diagram represents the memory map allocated by FSP including the FSP specific regions.

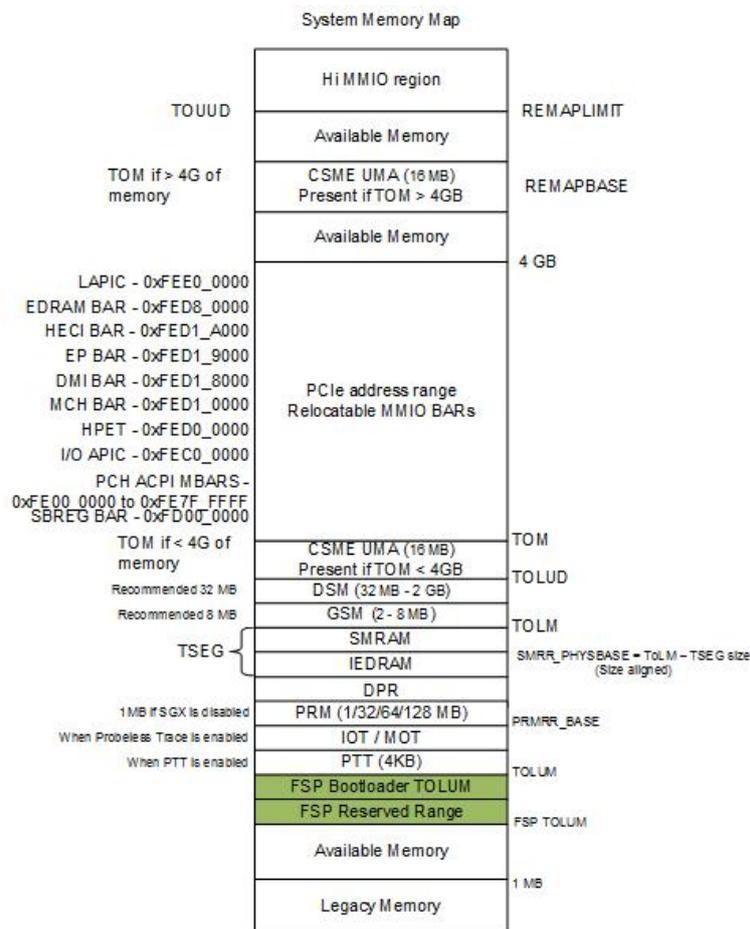


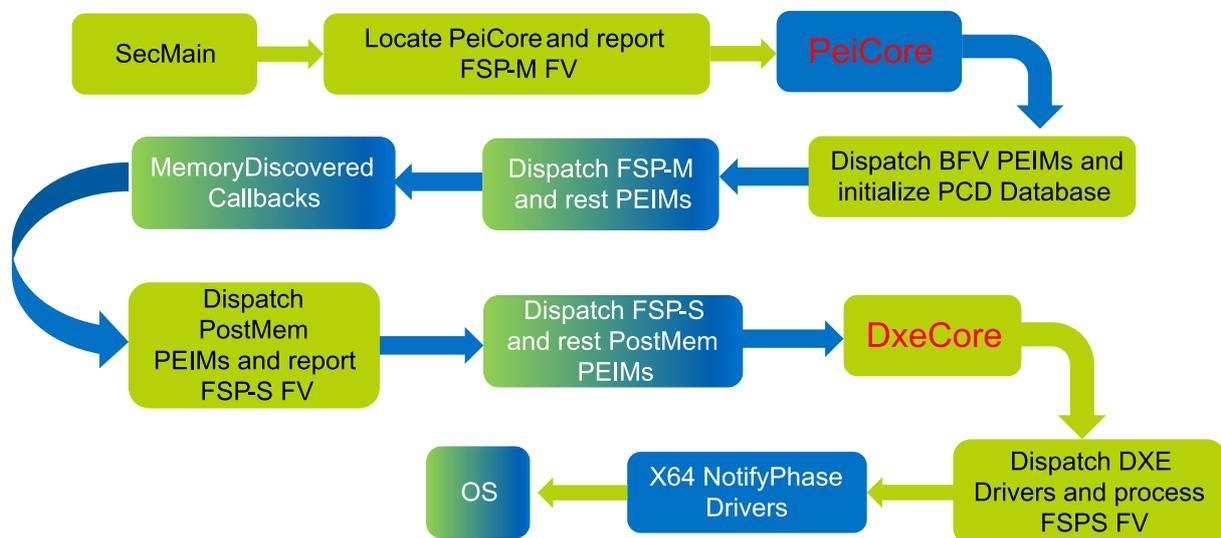
Figure 3.1 System Memory Map

## Chapter 4

# FSP Dispatch Mode

### Overview

The FSP for this platform supports dispatch mode. Support for dispatch mode can be detected by checking if `FSP_INFO_HEADER->ImageAttribute[BIT1] == 1`. Dispatch mode is intended to enable FSP to integrate well in to UEFI bootloader implementations. Dispatch mode implements a boot flow that is as close to a standard UEFI boot flow as possible. In dispatch mode, the FSP is exposed as standard Firmware Volumes (FVs) directly to the bootloader. The PEIMs in these FVs are executed in the same PEI environment as the boot loader. In dispatch mode, the PPI database, PCD database, and HOB list are shared between the boot loader and the FSP.



Blue blocks are from the FSP binary and green blocks are from the bootloader. Blocks with mixed colors indicate that both bootloader and FSP modules are dispatched during that phase of the boot flow. In dispatch mode, the `NotifyPhase()` API is not used. Instead, FSP-S contains DXE drivers that implement the native callbacks on equivalent events for each of the `NotifyPhase()` invocations.

In dispatch mode, the the PPI database and PCD database are used for providing policy data from the bootloader to FSP. Because these mechanisms provide a great deal of flexibility, dispatch mode does not constrain the method for passing policy data as strongly as API mode. The following sections describe the dispatch mode policy initialization flow used specifically for this platform.

## 4.1 Dispatch Mode Policy Init

For the plurality of platform designs, most of the policy options provided by FSP do not need to be modified by the bootloader.

To ease this common case, policy initialization has been broken in to two phases: 1. Policy Init and 2. Policy Update.

Policy Init creates the policy data structures with all default policy values pre-populated. Policy Init is implemented using the **factory method pattern**. The FSP provides an API to the bootloader for constructing the policy data structures. Because the factory method is provided by the FSP, backwards compatibility is made substantially easier. The FSP can be assured that the policy data structures match the definitions used at the time the FSP was compiled. As long as new fields are added to the bottom of policy structures, the bootloader may continue to use an older version of the policy data structures at compile time and retain compatibility with both new and old FSP binaries.

There are two factory methods, one for FSP-M and one for FSP-S. `PeiPreMemPolicyInit()` is provided by FSP-M, `PeiPolicyInit()` is provided by FSP-S. These methods are exposed to the bootloader using PPIs, `PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI` for FSP-M and `PEI_SI_DEFAULT_POLICY_INIT_PPI` for FSP-S. The usage of PPIs ensures ABI stability between the FSP and the bootloader.

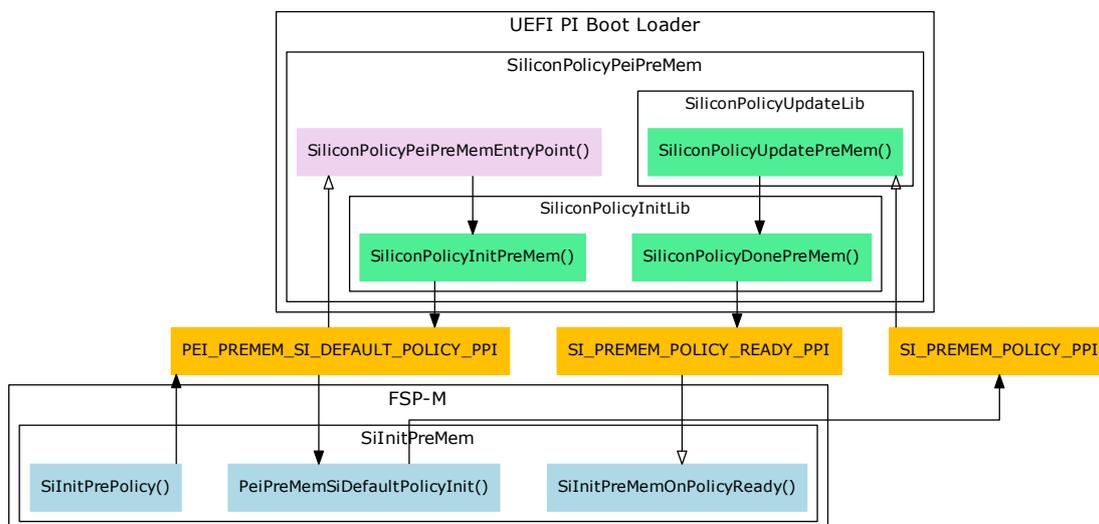
While Policy Init is implemented by the FSP, Policy Update is implemented by the bootloader. Policy Update uses a read-modify-write operation to apply any motherboard specific settings to the policy data while leaving the default values intact when appropriate. After Policy Update is done, FSP may run its SOC initialization code.

### 4.1.1 FSP-M Policy Initialization Flow

The follow graph shows the policy initialization flow for FSP-M.

#### Note

The hollow arrow heads in the flow diagram below indicate that action by the PEI Foundation is required for the flow to proceed.



**Note**

The function names and PEIMs used by the UEFI PI boot loader are implementation dependent and may vary from those shown here. The function names and PEIMs used by MinPlatform are provided as an example.

Execution of FSP-M begins after `FspmWrapperInit()` in `IntelFsp2WrapperPkg/FspmWrapperPeim/FspmWrapperPeim.c` installs a `EFI_PEI_FIRMWARE_VOLUME_INFO_PPI` instance for FSP-M. This causes the PEI foundation to become aware of the FV(s) in FSP-M, which schedules all PEIMs in FSP-M for dispatch by PEI. This results in the `SilnitPreMem` PEIM in FSP-M being executed.

One of the actions performed by the `SilnitPreMem` entry-point is calling the `SilnitPrePolicy()` function, which installs the `PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI`. The DEPEX for `MinPlatformPkg/PlatformInit/SiliconPolicyPei/SiliconPolicyPeiPreMem.inf` requires `PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI` to exist in the PPI database before `SiliconPolicyPeiPreMem` can run. While `SiliconPolicyPeiPreMem.inf` does not directly add `PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI` to the DEPEX, `SiliconPolicyPeiPreMem.inf` does statically link against `TigerlakeSiliconPkg/Library/PeiSiliconPolicyInitLib/PeiPreMemSiliconPolicyInitLib.inf`, which adds `PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI` to the DEPEX. After the `SilnitPreMem` entry-point completes the dependency will be satisfied, making `SiliconPolicyPeiPreMem` eligible for dispatch.

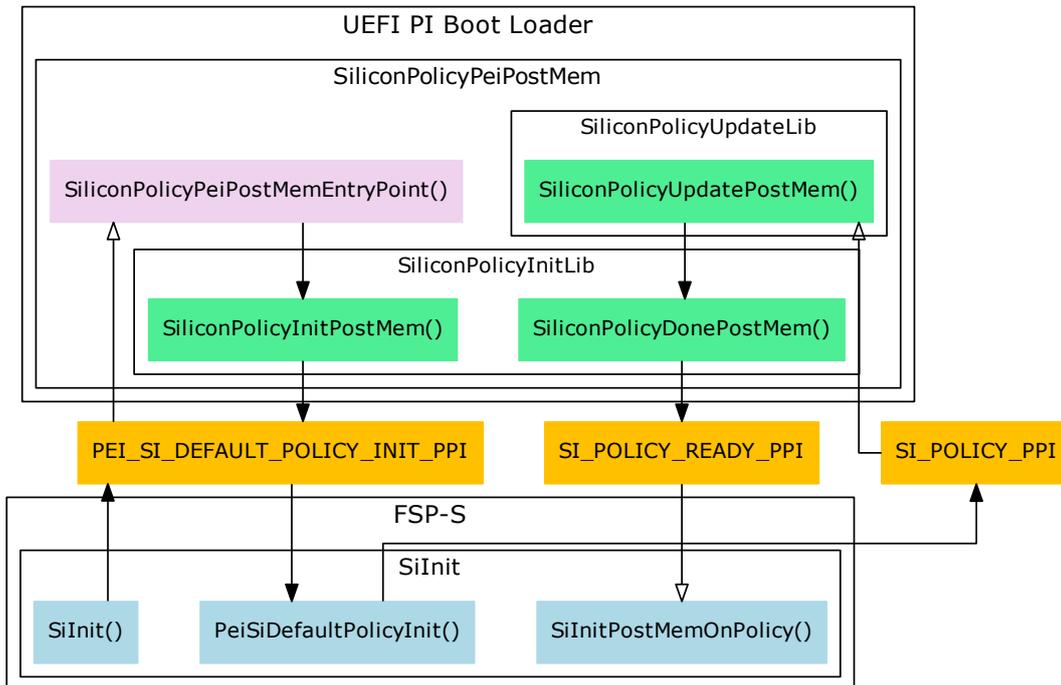
Next `SiliconPolicyPeiPreMem` PEIM will run. `SiliconPolicyPeiPreMemEntryPoint()` in `MinPlatformPkg/PlatformInit/SiliconPolicyPei/SiliconPolicyPeiPreMem.c` will call `SiliconPolicyInitPreMem()` in `TigerlakeSiliconPkg/Library/PeiSiliconPolicyInitLib/PeiPolicyInitPreMem.c`. This function will locate the instance of `PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI` previously created by `SilnitPreMem` and use it to call `PeiPreMemSiDefaultPolicyInit()` in `SilnitPreMem`. `PeiPreMemSiDefaultPolicyInit()` will construct `SI_PREMEM_POLICY_PPI`, which contains all the policy data needed by FSP-M. `SiliconPolicyInitPreMem()` will then locate `SI_PREMEM_POLICY_PPI` and return it to `SiliconPolicyPeiPreMemEntryPoint()`.

Next, `SiliconPolicyPeiPreMemEntryPoint()` takes the pointer to the policy data returned by `SiliconPolicyInitPreMem()` and passes it to `SiliconPolicyUpdatePreMem()`. `SiliconPolicyUpdatePreMem()` is part of `SiliconPolicyUpdateLib`, which is statically linked to `SiliconPolicyPeiPreMem`. `SiliconPolicyUpdateLib` is special since it is only piece of motherboard specific code in this flow. An example of `SiliconPolicyUpdatePreMem()` is seen in `TigerlakeOpenBoardPkg/TigerlakeURvp/Policy/Library/PeiSiliconPolicyUpdateLib/PeiSiliconPolicyUpdateLib.c`. `SiliconPolicyUpdatePreMem()` uses a read-modify-write operation to apply any motherboard specific settings to the policy data while leaving the default values intact when appropriate.

After `SiliconPolicyUpdatePreMem()` applies any motherboard specific updates, `SiliconPolicyPeiPreMemEntryPoint()` calls `SiliconPolicyDonePreMem()` in `TigerlakeSiliconPkg/Library/PeiSiliconPolicyInitLib/PeiPolicyInitPreMem.c`. `SiliconPolicyDonePreMem()` dumps the policy data to the debug log (on a DEBUG build of MinPlatform only) and installs the `SI_PREMEM_POLICY_READY_PPI`. `SI_PREMEM_POLICY_READY_PPI` tells FSP-M that everything is ready and that it can run the SOC init code now. Installing `SI_PREMEM_POLICY_READY_PPI` causes the PEI Foundation to signal a `PeiServices->NotifyPpi()` callback previously set up by `SilnitPreMem`. This callback invokes `SilnitPreMemOnPolicyReady()` in `SilnitPreMem`, which runs MRC and all the other SOC init code in FSP-M.

### 4.1.1 FSP-S Policy Initialization Flow

Policy Initialization for FSP-S follows essentially the same flow as FSP-M. The primary difference is function and PPI names do not include the "PreMem" qualifier.



## 4.2 Config Blocks

### Overview

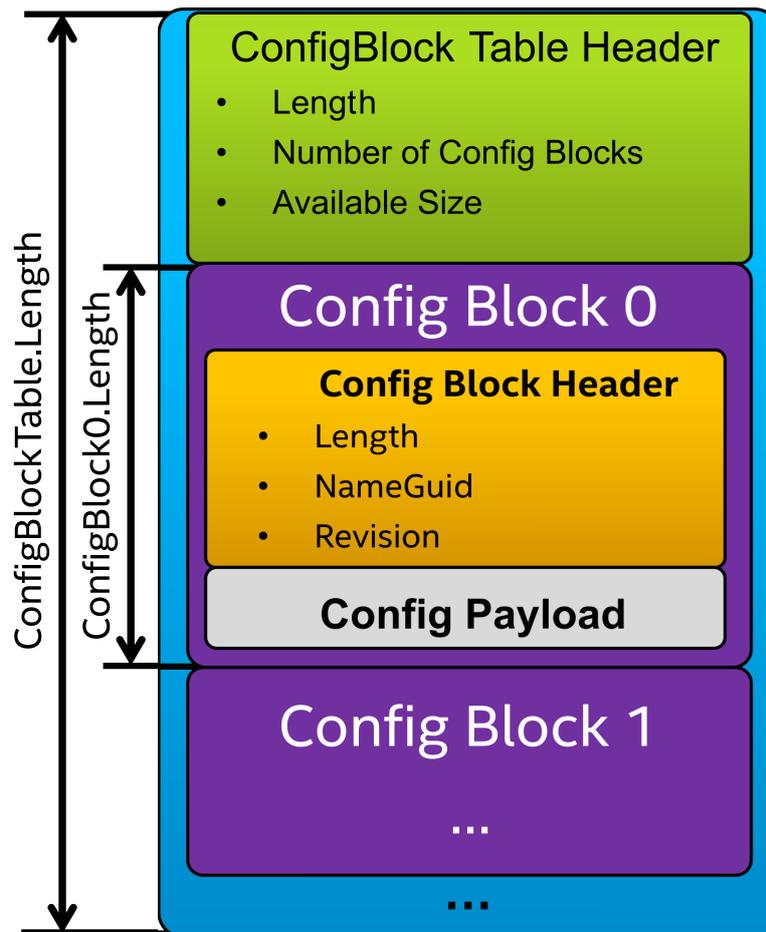
Config Blocks are a binary data serialization format with several unique properties that are useful for firmware implementations.

The serialization format is simple to implement in the C language, minimizing the code needed to implement it; this minimizes the size of the FSP binary. Second, the format is binary backwards compatible; enabling the bootloader to use an older version of the data structure at compile time and retain compatibility with both new and old FSP binaries. Third, the format is mutable in memory without requiring the data to be re-serialized. Finally, the format is position independent with no need for a base address or a rebase operation. This allows the data structure to be moved from pre-memory to post-memory without applying any fixups.

Data in [SI\\_PREMEM\\_POLICY\\_PPI](#) and [SI\\_POLICY\\_PPI](#) are stored using the Config Block format.

### 4.2.1 Config Block Data Format

In essence, Config Blocks are multiple C structures that are stored in a single continuous memory range using run length encoding.



The overall structure is termed a Config Block Table. The Config Block Table starts with a [CONFIG\\_BLOCK\\_TABLE\\_HEADER](#) structure. This header indicates the number of Config Blocks in the Config Block Table, the total size of the table, and the amount of free space remaining in the table. The table may be over-provisioned, which allows additional Config Blocks to be added after the table's initial creation.

The size of all Config Blocks must be an even multiple of 32-bits as all Config Blocks are DWORD aligned. When enumerating a Config Block Table one may assume that all Config Blocks are packed back-to-back, hence the enumeration algorithm can use the length of each config block to find the next config block in the table.

Each Config Block has a [GUID](#) that identifies which C structure the Config Block contains. All Config Blocks start with a standardized [CONFIG\\_BLOCK\\_HEADER](#), which allows all the structures in the table to be enumerated even if the format of the data payload inside each Config Block is unknown.

```
typedef struct _CONFIG_BLOCK_HEADER {
    EFI_HOB_GUID_TYPE  GuidHob;           ///< Offset 0-23  GUID extension HOB header
    UINT8              Revision;         ///< Offset 24   Revision of this config block
    UINT8              Attributes;       ///< Offset 25   The main revision for config block
    UINT8              Reserved[2];      ///< Offset 26-27 Reserved for future use
} CONFIG_BLOCK_HEADER;
```

The [CONFIG\\_BLOCK\\_HEADER](#) uses the header of a [GUID](#) HOB to store its length and [GUID](#). This makes it easy to copy Config Blocks to the HOB list. Copying Config Blocks to the HOB list is a common use case. Often the ACPI code uses policies that were initially supplied by a Config Block. Copying the Config Block to the HOB list makes it easy for DXE phase to copy any needed policies to the ACPI global NVS memory later.

The Revision field assists with binary backward compatibility. Whenever a new field is added to a Config Block, the new field is added to the bottom of the Config Block and the Revision is incremented by 1. Thus if a bootloader wishes to retain compatibility with new and old versions of the FSP binary, it may do so by either by only using fields that are present in Revision 1 of the Config Block or by checking the Revision number before modifying fields added since Revision 1.

The `CONFIG_BLOCK_TABLE_HEADER` builds upon the `CONFIG_BLOCK_HEADER`:

```
typedef struct _CONFIG_BLOCK_TABLE_STRUCT {
    CONFIG_BLOCK_HEADER    Header;           ///< Offset 0-27  GUID number for main entry of config
        block
    UINT8                  Rsvd0[2];        ///< Offset 28-29  Reserved for future use
    UINT16                  NumberOfBlocks;  ///< Offset 30-31  Number of config blocks (N)
    UINT32                  AvailableSize;   ///< Offset 32-35  Current config block table size
} CONFIG_BLOCK_TABLE_HEADER;
```

## 4.2.2 Config Block Library APIs

To assist in the creation and parsing of Config Blocks, Intel has provided an open source Config Block library in `IntelSiliconPkg/Library/BaseConfigBlockLib`. This library provides the following functions:

- [GetConfigBlock\(\)](#)
- [AddConfigBlock\(\)](#)
- [CreateConfigBlockTable\(\)](#)

In most cases, bootloaders will only need to call [GetConfigBlock\(\)](#).

## 4.2.3 Config Blocks used by FSP-M

On **TigerLake** platforms `SI_PREMEM_POLICY_PPI` contains a Config Block Table. `PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI` will construct this Config Block Table with all the below Config Blocks pre-populated. Additionally, all the Config Blocks will be initialized with default policy values as described in section 4.1.

`SI_PREMEM_POLICY_PPI` contains the following Config Blocks:

- [SI\\_PREMEM\\_CONFIG](#)
- [HOST\\_BRIDGE\\_PREMEM\\_CONFIG](#)
- [CPU\\_CONFIG\\_LIB\\_PREMEM\\_CONFIG](#)
- [CPU\\_DMI\\_PREMEM\\_CONFIG](#)
- [CPU\\_PCIE\\_RP\\_PREMEM\\_CONFIG](#)
- [CPU\\_SECURITY\\_PREMEM\\_CONFIG](#)
- [CPU\\_TRACE\\_HUB\\_PREMEM\\_CONFIG](#)
- [CPU\\_TXT\\_PREMEM\\_CONFIG](#)
- [GRAPHICS\\_PEI\\_PREMEM\\_CONFIG](#)
- [HDAUDIO\\_PREMEM\\_CONFIG](#)
- [HYBRID\\_GRAPHICS\\_CONFIG](#)
- [IPU\\_PREMEM\\_CONFIG](#)
- [ISH\\_PREMEM\\_CONFIG](#)
- [ME\\_PEI\\_PREMEM\\_CONFIG](#)

- [MEMORY\\_CONFIG\\_NO\\_CRC](#)
- [MEMORY\\_CONFIGURATION](#)
- [OVERCLOCKING\\_PREMEM\\_CONFIG](#)
- [PCH\\_DCI\\_PREMEM\\_CONFIG](#)
- [PCH\\_GENERAL\\_PREMEM\\_CONFIG](#)
- [PCH\\_HSIO\\_PCIE\\_PREMEM\\_CONFIG](#)
- [PCH\\_HSIO\\_SATA\\_PREMEM\\_CONFIG](#)
- [PCH\\_LPC\\_PREMEM\\_CONFIG](#)
- [PCH\\_PCIE\\_RP\\_PREMEM\\_CONFIG](#)
- [PCH\\_SMBUS\\_PREMEM\\_CONFIG](#)
- [PCH\\_WDT\\_PREMEM\\_CONFIG](#)
- [PCIE\\_PEI\\_PREMEM\\_CONFIG](#)
- [PCIE\\_PREMEM\\_CONFIG](#)
- [PRAM\\_PREMEM\\_CONFIG](#)
- [SA\\_MISC\\_PEI\\_PREMEM\\_CONFIG](#)
- [TCSS\\_PEI\\_PREMEM\\_CONFIG](#)
- [TELEMETRY\\_PEI\\_PREMEM\\_CONFIG](#)
- [TWOLM\\_PREMEM\\_CONFIG](#)
- [VTD\\_CONFIG](#)

#### 4.2.4 Config Blocks used by FSP-S

On **TigerLake** platforms [SI\\_POLICY\\_PPI](#) contains a Config Block Table. [PEI\\_SI\\_DEFAULT\\_POLICY\\_INIT\\_PPI](#) will construct this Config Block Table with all the below Config Blocks pre-populated. Additionally, all the Config Blocks will be initialized with default policy values as described in section 4.1.

[SI\\_POLICY\\_PPI](#) contains the following Config Blocks:

- [SI\\_CONFIG](#)
- [HOST\\_BRIDGE\\_PEI\\_CONFIG](#)
- [ADR\\_CONFIG](#)
- [AMT\\_PEI\\_CONFIG](#)
- [BIOS\\_GUARD\\_CONFIG](#)
- [CNVI\\_CONFIG](#)
- [CPU\\_CONFIG](#)
- [CPU\\_PCIE\\_CONFIG](#)
- [CPU\\_PID\\_TEST\\_CONFIG](#)
- [CPU\\_POWER\\_MGMT\\_BASIC\\_CONFIG](#)

- CPU\_POWER\_MGMT\_CUSTOM\_CONFIG
- CPU\_POWER\_MGMT\_PSYS\_CONFIG
- CPU\_POWER\_MGMT\_TEST\_CONFIG
- CPU\_POWER\_MGMT\_VR\_CONFIG
- CPU\_TEST\_CONFIG
- GBE\_CONFIG
- GNA\_CONFIG
- GRAPHICS\_PEI\_CONFIG
- HDAUDIO\_CONFIG
- HYBRID\_STORAGE\_CONFIG
- IEH\_CONFIG
- ISH\_CONFIG
- ME\_PEI\_CONFIG
- PCH\_DMI\_CONFIG
- PCH\_ESPI\_CONFIG
- PCH\_FIVR\_CONFIG
- PCH\_FLASH\_PROTECTION\_CONFIG
- PCH\_GENERAL\_CONFIG
- PCH\_HSIO\_CONFIG
- PCH\_INTERRUPT\_CONFIG
- PCH\_IOAPIC\_CONFIG
- PCH\_LOCK\_DOWN\_CONFIG
- PCH\_P2SB\_CONFIG
- PCH\_PCIE\_CONFIG
- PCH\_PM\_CONFIG
- PEI\_ITBT\_CONFIG
- PSF\_CONFIG
- RST\_CONFIG
- RTC\_CONFIG
- SA\_MISC\_PEI\_CONFIG
- SATA\_CONFIG
- SERIAL\_IO\_CONFIG
- TCSS\_PEI\_CONFIG
- TELEMETRY\_PEI\_CONFIG
- THC\_CONFIG
- THERMAL\_CONFIG

- [TSN\\_CONFIG](#)
- [USB\\_CONFIG](#)
- [USB2\\_PHY\\_CONFIG](#)
- [USB3\\_HSIO\\_CONFIG](#)
- [VMD\\_PEI\\_CONFIG](#)

## 4.3 FSP Error Information

In the case of a fatal error occurring during the execution of the FSP, it may not be possible for the FSP to continue.

If a fatal error that prevents the successful completion of the FSP occurs, the FSP may use `FSP_ERROR_INFO` to report this error to the bootloader. During PEI phase, `(*PeiServices)->ReportStatusCode()` shall be used to transmit this error notification to the bootloader. During DXE phase, `EFI_STATUS_CODE_PROTOCOL.ReportStatusCode()` shall be used to transmit this error notification to the bootloader. The bootloader must ensure that `ReportStatusCode()` services are available before FSP-M begins execution.

```
typedef struct {
    EFI_STATUS_CODE_DATA    DataHeader;
    EFI_GUID                ErrorType;
    EFI_STATUS              Status;
} FSP_ERROR_INFO;
```

`FSP_ERROR_INFO` is provided as the optional `EFI_STATUS_CODE_DATA` parameter to `ReportStatusCode()`. `EFI_STATUS_CODE_DATA` provides a CallerId GUID, this CallerId combined with the ErrorType GUID describes the error to the bootloader. The FSP for this platform implements the following CallerId GUIDs:

CallerId	Description
{0x1f4dc7e9, 0x26ca, 0x4336, {0x8c, 0xe3, 0x39, 0x31, 0x03, 0xb5, 0xf3, 0xd7}}	ME
{0x98230916, 0xe632, 0x49ff, {0x81, 0x81, 0x55, 0xce, 0xe5, 0x10, 0x36, 0x89}}	System Agent
{0x5a47c211, 0x642f, 0x4f92, {0x9c, 0xb3, 0x7f, 0xeb, 0x93, 0xda, 0xdd, 0xba}}	MRC

If the CallerId parameter is not a GUID in the table above, then it should be the GUID that identifies the PEIM or DXE driver which was executing at the time of the error.

The following ErrorType GUIDs are implemented:

ErrorType	Description
{0x948585c4, 0x76a4, 0x45bb, {0xbe, 0x6c, 0x39, 0x61, 0xc3, 0xab, 0xde, 0x15}}	ME EOP failure
{0x8106a5cc, 0x30ba, 0x41cf, {0xa1, 0x78, 0x63, 0x38, 0x91, 0x11, 0xae, 0xb2}}	SA PEI GOP Init failure
{0x348cc7fe, 0x1e9a, 0x4c7a, {0x86, 0x28, 0xae, 0x48, 0x5b, 0x42, 0x10, 0xf0}}	SA PEI GOP GetMode failure
{0x5de1c071, 0x2c9c, 0x4a53, {0x80, 0x21, 0x4e, 0x80, 0xd2, 0x5d, 0x44, 0xa8}}	MRC training failure

When the FSP calls `ReportStatusCode()`, the Type parameter's `EFI_STATUS_CODE_TYPE_MASK` must be `EFI_ERROR_CODE` with the `EFI_STATUS_CODE_SEVERITY_MASK >= EFI_ERROR_UNRECOVERED`. The Value and Instance parameters must be 0.

The bootloader must register a listener for this status code. This listener should check if `DataHeader.Type == STATUS_CODE_DATA_TYPE_FSP_ERROR_GUID` to detect an `FSP_ERROR_INFO` notification. If an `FSP_ERROR_INFO` notification is encountered, the bootloader should assume that normal operation is no longer possible. In debug scenarios, this notification should be considered an `ASSERT`.

## 4.4 Dispatch Mode Integration

Dispatch Mode Integration Notes:

1. The FSP for this platform contains PEIMs compiled for the IA32 architecture. The boot loader therefore must utilize a PEI Foundation compiled for the IA32 architecture.
2. Since the FSP binary can be integrated into flash at any address, the boot loader has to report FSP FVs to the PEI and DXE dispatcher using PI specification defined mechanisms so PEIMs and DXE drivers inside the FSP Binary can be dispatched. `FspmWrapperPeim` and `FspWrapperPeim` from `IntelFsp2WrapperPkg` can aid in implementing this.
3. For this platform, FSP-T, FSP-M, and FSP-S contain 1 FV each.
4. The FSP distribution package will include a DSC file which contains all DynamicEx PCDs consumed by the FSP binary. The boot loader should include the DSC during its build process so that any PCDs defined by this DSC file are included in the boot loader's PCD database. This enables the boot loader and FSP to share a single PCD database.

- A NULL library (`FspPcdListLibNull.inf`) is included in the FSP distribution package. This library should be included in one of the boot loader's PEIMs. This ensures all DynamicEx PCDs used by the FSP are included in the boot loader's PCD database. One can fulfill this requirement by including the following code snippet in `*BoardPkg.dsc`:

```
IntelFsp2WrapperPkg/FspmWrapperPeim/FspmWrapperPeim.inf {
  <LibraryClasses>
  !if gIntelFsp2WrapperTokenSpaceGuid.PcdFspModeSelection == 0
  #
  # In FSP Dispatch mode below dummy library should be linked to bootloader PEIM
  # to build all DynamicEx PCDs that FSP consumes into bootloader PCD database.
  #
  NULL|$(PLATFORM_FSP_BIN_PACKAGE)/Library/FspPcdListLib/FspPcdListLibNull.inf
!endif
}
```

5. The boot loader must provide at minimum 256KB of stack and 128KB of HOB heap to execute FSP on this platform.
6. In dispatch mode, the boot loader should not use FSP API calls described in chapter 5 of this document or chapter 8 of the FSP External Architecture Specification version 2.2. The `TempRamInit` API is the only exception, it is supported in both API mode and dispatch mode. All other APIs (`MemoryInit`, `SiliconInit`, etc.) should not be invoked.
7. For dispatch mode, FSP contains x64 DXE drivers to replace the `NotifyPhase` API. This eliminates thunking from 64bit to 32bit when using FSP dispatch mode. The boot loader should remove `S3EndOfPeiNotify` and `FspWrapperNotifyDxe` since they are no longer used in dispatch mode.
8. `EFI_PEI_CORE_FV_LOCATION_PPI` should be installed by the boot loader's SEC phase. `EFI_PEI_CORE_FV_LOCATION_PPI.PeiCoreFvLocation` should point to the first Firmware Volume (FV) in FSP-M so the `PeiCore` inside FSP will be invoked. If `EFI_PEI_CORE_FV_LOCATION_PPI` is not installed or `PeiCore` cannot be found at the address specified by `EFI_PEI_CORE_FV_LOCATION_PPI.PeiCoreFvLocation`, the `PeiCore` from the Boot Firmware Volume (BFV) will be invoked instead.
9. FSP-S requires multi-threaded code to complete silicon initialization on this platform. FSP-S includes the `UefiCpuPkg/CpuMpPei/CpuMpPei.inf` PEIM to provide multiprocessing. The boot loader can choose to either use the `MP_SERVICES` provided by the FSP for all PEIMs or the boot loader may provide an alternative implementation. In either case, only one `MP_SERVICES` implementation can be active at once. If the boot loader wishes to not use the FSP provided `MP_SERVICES`, then the boot loader must install the `MP_SERVICES_PPI` before installing the `FV_INFO_PPI` for FSP-S. If `MP_SERVICES_PPI` already exists, then FSP-S will use it and not execute its own implementation.

10. If you are using the Intel Reference BIOS, some EDK2 overrides may be required for Dispatch Mode, please refer to override folders in reference code or the override EDK2 repo for more details. For open source MinPlatform based firmware, no EDK2 overrides are required.
11. FSPM\_ARCH\_CONFIG\_PPI->NvsBufferPtr is now a universal policy option (FSP Dispatch Mode and EDK2 native.) To enable the fast MRC training flow, the boot loader or platform code must to install this PPI to restore the previous MRC training data (SA\_MISC\_PEI\_PREMEM\_CONFIG->S3DataPtr is obsolete).
12. Policy initialization Flow Changes:
  - PEIMs from FSP-M/FSP-S should be dispatched early in PEI to produce the *DefaultPolicyInit* PPIs. -> Bootloader consumes the *DefaultPolicyInit* PPIs produced by the FSP binary to create the policy PPIs with default settings. -> Bootloader then locates and updates the policy PPIs as needed. -> Bootloader installs the *PolicyReadyPpi* after policy updates are completed. This signals to the FSP that silicon initialization may proceed.
  - Bootloader shall consume two PPIs produced by FSP binary to create policy PPIs with default settings. These PPIs are:
    - PEI\_PREMEM\_SI\_DEFAULT\_POLICY\_INIT\_PPI
    - PEI\_SI\_DEFAULT\_POLICY\_INIT\_PPI
  - The bootloader shall call the two functions below after the bootloader has completed any needed policy updates:
    - SiPreMemInstallPolicyReadyPpi()
    - SiInstallPolicyReadyPpi()
13. Debug message handling in dispatch mode:
  - Before the ReportStatusCode service is ready, a debug built FSP will send debug messages using the FSP-T UPD configuration (passed as FSP-T API input parameter). FSP-T is recommended to be used regardless FSP API mode or Dispatch mode.
  - Once the ReportStatusCode service is ready, a debug built FSP will send debug messages using the ReportStatusCode service.
  - It is recommended that bootloader register a StatusCode listener immediately after the ReportStatus↔Code service is ready. It is important to register this listener as soon as possible so that all debug messages sent by the FSP are captured.
  - Please refer to section 9.4.7 in the Intel(R) Firmware Support Package External Architecture Specification v2.2 for details about the ReportStatusCode debug message format.
14. Enable or Disable FSP S3BootScript functionality: Since edk2-stable201911 release the PiDxeS3Boot↔ScriptLib supports enabling or disabling S3BootScript functionality by PCD, and FSP consumes this PCD as DynamicEx type to enable or disable internal S3BootScript functionality. Bootloader must configure below PCD before entering DXE phase or before executing FSP DXE drivers.
  - gEfiMdeModulePkgTokenSpaceGuid.PcdAcpiS3Enable = TRUE if S3BootScript should be enabled.
  - gEfiMdeModulePkgTokenSpaceGuid.PcdAcpiS3Enable = FALSE if S3BootScript should be disabled.



## Chapter 5

# FSP API Mode

### Overview

This release of the FSP supports the all APIs required by the FSP External Architecture Specification version 2.2. These APIs are only used when running the FSP in API mode. In Dispatch mode, these APIs are not used (with the exception of TempRamInit.) The FSP information header contains the address offset for these APIs. Register usage is described in the FSP External Architecture Specification version 2.2. Any usage not described by the specification is described in the individual sections below.

The sections below will highlight any changes that are specific to this FSP release.

### 5.1 FSP APIs

#### 5.1.1 TempRamInit API

Please refer Chapter 8.6 in the FSP External Architecture Specification version 2.2 for complete details including the prototype, parameters and return value details for this API.

TempRamInit does basic early initialization primarily setting up temporary RAM using cache. It returns ECX pointing to beginning of temporary memory and EDX pointing to end of temporary memory + 1. The total temporary ram currently available is given by `PcdTemporaryRamSize` starting from the base address of `PcdTemporaryRamBase`. Out of the total temporary memory available, the last `PcdFspReservedBufferSize` bytes of space are reserved by the FSP for TempRamInit if temporary RAM initialization is done by the FSP. Any remaining space from **TemporaryRamBase**(ECX) to **TemporaryRamBase+TemporaryRamSize-FspReservedBufferSize** (EDX) is available for both bootloader and FSP use.

TempRamInit\*\* also sets up the code caching of the region passed in through `CodeCacheBase` and `CodeCacheLength`, which are input parameters to TempRamInitApi. if 0 is passed in for `CodeCacheBase`, the base used will be (4 GB - 1 - CodeCacheLength).

#### Note

: When programming MTRRs `CodeCacheLength` will be reduced, if the LLC size on the current processor is smaller than the requested size.

It is a requirement for Firmware to have a Firmware Interface Table (FIT). The FIT contains pointers to each microcode update. The microcode update is loaded for all logical processors before executing the reset vector. If more than one microcode update for the CPU is present, the microcode update with the latest revision is loaded.

`FSPT_UPD.MicrocodeRegionBase**` and **FSPT\_UPD.MicrocodeRegionLength** are input parameters to TempRamInit API. If these values are 0, FSP will not attempt to update microcode. If `MicrocodeRegionBase` != 0 and `MicrocodeRegionLength` != 0, then FSP will search that region for microcode updates. If a newer microcode update revision is found in the region, FSP will load it.

TempRamInit\*\* will program MTRRs values to provide the following memory map:

Memory range	Cache Attribute
0xFE000000 - 0x00040000	Write back
CodeCacheBase - CodeCacheLength	Write protect

### 5.1.2 FspMemoryInit API

Please refer to Chapter 8.7 in the FSP External Architecture Specification version 2.2 for the prototype, parameters and return value details for this API.

The variable **FspmUpdPtr** is a pointer to the **FSPM\_UPD** structure which is described in the header file `FspmUpd.h`.

The bootloader must pass valid a CAR region for FSP through **FSPM\_UPD.FspmArchUpd.StackBase** and **FSPM\_UPD.FspmArchUpd.StackSize** UPDs.

The FSP for this platform will run `FspMemoryInit` top of the stack provided by the bootloader instead of establishing a separate stack as described by the FSP External Architecture Specification version 2.1/2.2. The memory region provided by the **FSPM\_UPD.FspmArchUpd.StackBase** and **FSPM\_UPD.FspmArchUpd.StackSize** UPDs is used to establish a HOB heap. The names **StackBase** and **StackSize** can be confusing since they are **NOT** used for stack. These names were retained for backwards compatibility with FSP v2.0.

Below are the heap and stack requirements for FSP on this platform:

HOB Heap requirement:

HOB Heap	UPD	Setting
Base	<code>FSPM_UPD.FspmArchUpd.StackBase</code>	Any non-conflict CAR region (0xFE17F00 as default)
Size	<code>FSPM_UPD.FspmArchUpd.StackSize</code>	at least 128KB

Stack requirement: FSP's stack usage starts from the current stack pointer. The minimum stack size requirement for FSP-M is 256KB.

The bootloader must ensure that sufficient stack space is available to fulfill the FSP-M minimum stack size requirement at the point in execution where `FspMemoryInit()` is called. The stack allocated by the bootloader must be large enough for both FSP-M as well as any other parent function calls that are still on the stack at the point when `FspMemoryInit()` is called.

After `FspMemoryInit()` is completed, permanent memory is available. After this point, the memory pressure experienced early in boot is eliminated. Accordingly, right before `FspMemoryInit()` exits, any data that needs to be retained for later use by `FspSiliconInit()` will be copied to permanent memory. `FspSiliconInit()` will then execute on a second stack.

The base address of HECI device (Bus 0, Device 22, Function 0) is required to be initialized prior to calling `FspMemoryInit()`. The default address is programmed to 0xFED1A000.

`FspMemoryInit()` will calculate the memory map by taking into account the size of several memory regions: TSEG, IED, GTT, BDSM, ME stolen, Uncore PMRR, IOT, MOT, DPR, REMAP, TOLUD, TOUUD. These memory regions may not be initialized by `FspMemoryInit()`, but space will be reserved for them.

### 5.1.3 TempRamExit API

Please refer to Chapter 8.8 in the FSP external Architecture Specification version 2.2 for the prototype, parameters and return value details for this API.

If Boot Loader initializes the Temporary RAM (CAR) and skip calling **TempRamInit API**, it is expected that boot-loader must skip calling this API and boot-loader will tear down the temporary memory area setup in the cache and bring the cache to normal mode of operation.

The FSP for this platform doesn't have any input parameters for this API. The value of *TempRamExitParamPtr* should be NULL.

At the end of *TempRamExit* the original code and data cache are disabled. FSP will reconfigure all MTRRs as described in the table below. These MTRR values optimize performance in most scenarios. If the boot loader wishes to configure the MTRRs differently, they can be reprogrammed immediately after this API call.

Memory range	Cache Attribute
0xFF000000 - 0xFFFFFFFF (Flash region)	Write protect
0x00000000 - 0x0009FFFF	Write back
0x000C0000 - Top of Low Memory	Write back
xxxx - xxxx	x *Note1
0x100000000 - Top of High Memory	Write back *Note2

Stack requirement: 4KB of free stack space should be provided to execute **TempRamExit**.

Note1: Certain silicon features require specific cache types for specific memory ranges. These ranges will be configured by FSP when such features are enabled.

Note2: In some cases MTRRs might not be enough to cover all desired regions, in this case memory regions need to be adjusted for better alignment (e.g., adjust *MmioSize* or *MmioSizeAdjustment* UPD) Covering flash region and above 4GB memory is another case which may consume more MTRRs, when there is not enough MTRR available FSP will only cover above 4GB memory partially. In this case the boot loader can optimize MTRRs to remove flash from the cached regions after all needed data is loaded from flash and before booting the OS.

### 5.1.4 FspSiliconInit API

Please refer to Chapter 8.9 in the FSP external Architecture Specification version 2.2 for the prototype, parameters and return value details for this API.

The variable *FspUpdPtr* is a pointer to the **FSPS\_UPD** structure which is described in the header file *FspUpd.h*.

It is expected that the boot loader will adjust MTRRs for SBSP if needed after **TempRamExit** but before entering **FspSiliconInit**. If the MTRRs are not programmed properly, boot performance can be impacted.

The region of 0x5\_8000 - 0x5\_8FFF is used by *FspSiliconInit* for starting APs. If this data is important to boot-loader, then boot-loader needs to preserve it before calling *FspSiliconInit*.

**FspSiliconInit** requires multi-threaded code to complete silicon initialization on this platform. FSP includes the *UefiCpuPkg/CpuMpPei/CpuMpPei.inf* PEIM to provide multiprocessing. Accordingly, the boot loader must expect FSP to perform an INIT-SIPI-SIPI during **FspSiliconInit** and **NotifyPhase** which will take control of all APs in the system and restart them. This will kill any background threads that were running on the APs. In some cases, this may not be desirable. As an alternative, the boot loader may provide an instance of the [EFI\\_PEI\\_MP\\_SERVICES\\_PPI](#) through the *FspUpd->FspConfig.CpuMpPpi* UPD for the FSP to use instead of the built-in implementation. **This is entirely optional**, if callbacks from FSP to the boot loader are not desired, one may set *FspUpd->FspConfig.CpuMpPpi == NULL*.

In summary, there are two methods that FSP can use for performing multiprocessing:

1. Using the multiprocessing services built-in to the FSP.

## 2. Using the boot loader's multiprocessing services.

Using method #1, the boot loader will set `FspUpd->FspConfig.CpuMpPpi == NULL`. If this UPD is `NULL`, then FSP will use its built-in MP services implementation for multiprocessing. Accordingly, the boot loader must expect FSP to perform an INIT-SIPI-SIPI during **FspSiliconInit** and **NotifyPhase** which will take control of all APs in the system and restart them. This will kill any background threads that were running on the APs.

Using method #2, the boot loader will set `FspUpd->FspConfig.CpuMpPpi != NULL`. If this UPD is not `NULL`, it must point to an instance of `EFI_PEI_MP_SERVICES_PPI`. When the FSP needs to perform multiprocessing, it will use the `EFI_PEI_MP_SERVICES_PPI` instance provided by the boot loader to do so. Accordingly, the boot loader must expect the function pointers in `EFI_PEI_MP_SERVICES_PPI` to be invoked in the middle of the execution of **FspSiliconInit** and **NotifyPhase**.

### Note

Current version of FSP already removed the need for `CpuMpHob` when `FspUpd->FspConfig.CpuMpPpi != NULL`. `FspUpd->FspConfig.CpuMpHob` is now deprecated.

It is a requirement for the bootloader to have a Firmware Interface Table (FIT), which contains pointers to each microcode. The microcode is loaded for all cores before reset vector. If more than one microcode update for the CPU is present, the latest revision is loaded.

`MicrocodeRegionBase` and `MicrocodeRegionLength` are both input parameters to `TempRamInit` and UPD for `SiliconInit` API. UPD has priority and will be searched for a later revision than `TempRamInit`. If `MicrocodeRegionBase` and `MicrocodeRegionLength` values are 0, FSP will not attempt to update the microcode. If a microcode region is passed, FSP will search that region for microcode updates. If a newer microcode update revision is found in the region, FSP will load it.

`FspSiliconInit` initializes PCH audio. This includes selecting the HD Audio verb table and initializing the audio `CODEC`.

`FspSiliconInit` initializes the following PCH features: HECI, USB, HSIO, Integrated Sensor Hub, Camera, PCI Express, DMI, Vt-d.

`FspSiliconInit` initializes the following CPU features: XD, VMX, AES, IED, HDC, x(2)APIC, Intel® Processor Trace, Three Strike Counter, Machine Check, Cache Pre-fetchers, Core PMRR, and Power Management.

`FspSiliconInit` initializes Internal Graphics. During this initialization, FSP publishes the `EFI_PEI_GRAPHICS_INFO_HOB` and the `EFI_PEI_GRAPHICS_DEVICE_INFO_HOB`. These HOBs will not be published during S3 resume as FSP will not initialize the internal graphics frame buffer during S3 resume.

`FspSiliconInit` programs SA BARs: `MchBar`, `DmiBar`, `EpBar`, `GdxcBar`, `EDRAM` (if supported). Please refer to section 2.8 (MemoryMap) for the corresponding Bar values. `GttMadr` (0xDF000000) and `GmAdr`(0xC0000000) are temporarily programmed and cleared after use in FSP.

Stack requirement: 4KB of free stack space should be provided to execute `FspSiliconInit`.

### 5.1.5 FspMultiPhaseSilnit API

Please refer Chapter 8.10 in the FSP External Architecture Specification version 2.2 for the prototype, parameters and return value details for this API.

If the FspMultiPhaseSilnit API is enabled (by setting FSP\_S\_CONFIG->EnableMultiPhaseSiliconInit UPD to 1 before the FspSiliconInit API is invoked), the bootloader should call this API with the MultiPhaseAction parameter set to 0 to get the NumberOfPhases supported by this platform. FSP will return control back to the bootloader NumberOfPhases times and then the bootloader should call FspMultiPhaseSilnit API with the MultiPhaseAction parameter set to 1 by NumberOfPhases times.

#### Note

: This platform has EnableMultiPhaseSiliconInit UPD in FSP\_S\_CONFIG structure instead of the FSPS\_ARCH\_UPD structure defined by the FSP 2.2 EAS. This is to maintain backward compatibility with previously published versions of the FSP\_S\_CONFIG UPD structure for the Tiger Lake platform. This prevents adoption of the FSPS\_ARCH\_UPD structure on Tiger Lake. Intel plans to correct this on future platforms. Disable FSP\_S\_CONFIG->EnableMultiPhaseSiliconInit when we disable FSP\_M\_CONFIG->TcssXhciEn.

This platform supports the following MultiPhaseSilnit phase(s):

Phase	FSP return point	Purpose
1	After TCSS initialization completed	for TCSS board specific initialization from bootloader side

### 5.1.6 NotifyPhase API

Please refer Chapter 8.11 in the FSP External Architecture Specification version 2.2 for the prototype, parameters and return value details for this API.

Stack requirement: 4KB of free stack space should be provided to execute *NotifyPhase*.

#### 5.1.6.1 PostPciEnumeration Notification

This phase *EnumInitPhaseAfterPciEnumeration* is to be called after PCI enumeration but before execution of third party code such as option ROMs. It includes powering down unused PCH SATA ports, locking registers in PMC, DMI, TCO, and SPI Flash (DLOCK + WRSDIS + FLOCKDN). It also includes enabling bus mastering for eSPI connected devices.

#### 5.1.6.2 ReadyToBoot Notification

This phase *EnumInitPhaseReadyToBoot* is to be called before giving control to the operating system. It includes some final initialization steps recommended by the BWG, including power management settings, and sending ME Message EOP (End of Post).

#### 5.1.6.3 EndOfFirmware Notification

This phase *EnumInitEndOfFirmware* is to be called before the firmware/preboot environment transfers management of all system resources to the OS or next level execution environment. It includes final locking of chipset registers.

### 5.1.7 FSP Events API

Please refer Chapter 8.5 in the FSP External Architecture Specification version 2.2 for the prototype, parameters and return value details for these APIs.

This platform supports FSP Events which re-direct debug messages to event handlers provided by bootloader. To enable this function the bootloader must provide event handler function pointers via UPDs.

FSP phase	UPD for bootloader to pass handler function pointer
FSP-T	FSP_T_CONFIG -> FspDebugHandler
FSP-M	FSPM_ARCH_UPD -> FspEventHandler
FSP-S	FSP_S_CONFIG -> FspEventHandler

#### Note

: This platform has FspDebugHandler UPD in the FSP\_T\_CONFIG structure and FspEventHandler UPD in the FSP\_S\_CONFIG structure instead of the FSPT\_ARCH\_UPD/FSPS\_ARCH\_UPD structures defined by the FSP 2.2 EAS. This is to maintain backward compatibility with previously published versions of the FSP\_↔ T\_CONFIG/FSP\_S\_CONFIG UPD structures for the Tiger Lake platform. This prevents adoption of the FS↔ PT\_ARCH\_UPD/FSPS\_ARCH\_UPD structures on Tiger Lake. Intel plans to correct this on future platforms.

## 5.2 Reset Return Codes

As per FSP External Architecture Specification version 2.0/2.1/2.2, any reset required in the FSP flow will be reported by returning one of the FSP\_STATUS\_RESET\_REQUIRED\* return codes.

It is the boot loader's responsibility to reset the system according to the reset type requested.

Below table specifies the return status returned by FSP API and the requested reset type.

FSP_STATUS_RESET_REQUIRED Code	Reset Type requested
0x40000001	Cold Reset
0x40000002	Warm Reset
0x40000003	Global Reset - Puts the system through a Global Reset through HECI or a Full Reset through PCH
0x40000004	Reserved
0x40000005	Reserved
0x40000006	Reserved
0x40000007	Reserved
0x40000008	Reserved

## 5.3 UPD Porting Guide

Recommended values for UPDs:

UPD	Dependency	Description	Value
EnableSgx	TigerLake Platform	Temporary workaround	2
CstateLatencyControl1Irtl	Server platform	Server platform should has different setting	0x6B

UPD	Dependency	Description	Value
PchPcieHsioRxSetCtleEnable	Board design	Different board requires different value	tune
PchPcieHsioRxSetCtle	Board design	Different board requires different value	tune
PchSataHsioRxGen3EqBoostMag↔ Enable	Board design	Different board requires different value	tune
PchSataHsioRxGen3EqBoostMag	Board design	Different board requires different value	tune
PchSataHsioTxGen1Downscale↔ AmpEnable	Board design	Different board requires different value	tune
PchSataHsioTxGen1DownscaleAmp	Board design	Different board requires different value	tune
PchSataHsioTxGen2Downscale↔ AmpEnable	Board design	Different board requires different value	tune
PchSataHsioTxGen2DownscaleAmp	Board design	Different board requires different value	tune
PchNumRsvdSmbusAddresses	Board design	Different board requires different value	tune
RsvdSmbusAddressTablePtr	Board design	Different board requires different value	tune
BiosSize	Board design	Different board requires different value	tune



## Chapter 6

# Porting Recommendations

Here are some notes and recommendations for adapting an existing boot loader to FSP.

### 6.1 Locking PAM register

FSP 2.0 introduced the EndOfFirmware Notify phase callback which is the recommended place for locking PAM registers. Accordingly, by default FSP locks the PAM registers during the EndOfFirmware Notify phase. If the EndOfFirmware Notify phase is too early to lock PAM registers, then the PAM locking code inside the FSP can be disabled by setting the UPD -> FSP\_S\_TEST\_CONFIG -> SkipPamLock or SA policy -> [\\_SI\\_PREMEM\\_POLICY\\_STRUCT](#) -> [SA\\_MISC\\_PEI\\_CONFIG](#) -> SkipPamLock. If the PAM locking code inside the FSP is skipped, then the boot loader must lock the PAM registers before booting the OS. by programming one PCI config space register as below.

The PAM registers must be locked in all boot paths including S3 resume. To lock the PAM registers, program the following lock bit:

```
MmioOr32 (B0: D0: F0: Register 0x80, BIT0)
```

### 6.2 Locking SMRAM register

It is recommended that SMRAM be locked before any third party code (e.g. OpROM) execution. The point in execution where third party OpROMs begin executing can vary depending on the boot loader implementation. To provide flexibility, the FSP by default will not lock it. The boot loader should lock SMRAM by programming the following lock bit before any third party OpROM execution. Additionally, SMRAM should be locked before the **EnumInitPhaseReadyToBoot** notify phase is called. During S3 resume, the lock bit should be set right before the OS wake vector.

```
PciOr8 (B0: D0: F0: Register 0x88, BIT4);
```

Note: This register must be programmed using the legacy CF8/CFC PCI access mechanism. (MMIO access will not work)

### 6.3 Locking SMI register

It is recommended that the global SMI bit is locked before any third party code (e.g. OpROM) execution. SMM initialization flows may vary depending on boot loader implementation details. Accordingly, FSP will not lock it by default. The boot loader is responsible for locking the following registers after SMM configuration is complete. Set AcpiBase + 0x30[0] to 1b to enable global SMI. Set PMC PCI offset A0h[4] = 1b to lock SMI.

## 6.4 Verify below settings are correct for your platforms

PMC PCI configuration space is not PCI specification compliant. The FSP will hide the PMC controller to avoid external software or OS from corrupting the BAR addresses. FSP will program the PMC controller IO and MIO BAR's with below addresses. Please use these addresses in the boot loader code instead of reading BAR addresses from the PMC controller.

Register	Values
ABASE	0x1800
PWRMBASE	0xFE000000
PCIEXBAR_BASE_ADDRESS	0xE0000000

### Note

:

- Boot Loader can use a different value for PCIEXBAR\_BASE\_ADDRESS either by modifying the UPD (under FSP-T) or by overriding the PCIEXBAR (B0:D0:F0:R60h) before calling FspMemoryInit.
- Boot Loader should avoid using conflicting address when reprogramming PCIEXBAR\_BASE\_ADDRESS than the recommended one.

# Chapter 7

## FSP Output

The FSP builds a series of data structures called Hand-Off-Blocks (HOBs) as it progresses through initializing the silicon.

Please refer to the Platform Initialization (PI) Specification - Volume 3: Shared Architectural Elements specification for PI Architectural HOBs. Please refer Chapter 10 in the FSP External Architecture Specification version 2.2 for details about FSP Architectural HOBs.

The sections below describe the HOBs not covered in the above two specifications.

### 7.1 SMRAM Resource Descriptor HOB

The FSP will report the system SMRAM T-SEG range through a generic resource HOB if T-SEG is enabled. The owner field of the HOB identifies the owner as T-SEG.

```
#define FSP_HOB_RESOURCE_OWNER_TSEG_GUID \
{ 0xd038747c, 0xd00c, 0x4980, { 0xb3, 0x19, 0x49, 0x01, 0x99, 0xa4, 0x7d, 0x55 } }
```

### 7.2 SMBIOS INFO HOB

The FSP will report the SMBIOS through a HOB with below GUID. This information can be consumed by the bootloader to produce the SMBIOS tables. These structures are included as part of MemInfoHob.h, SmbiosCacheInfoHob.h, SmbiosProcessorInfoHob.h, & FirmwareVersionInfoHob.h

```
#define SI_MEMORY_INFO_DATA_HOB_GUID \
{ 0x9b2071d4, 0xb054, 0x4e0c, { 0x8d, 0x09, 0x11, 0xcf, 0x8b, 0x9f, 0x03, 0x23 } };

typedef struct {
    MrcDimmStatus Status;           ///< See MrcDimmStatus for the definition of this field.
    UINT8 DimmId;
    UINT32 DimmCapacity;           ///< DIMM size in MBytes.
    UINT16 MfgId;
    UINT8 ModulePartNum[20];       ///< Module part number for DDR3 is 18 bytes however for DDR4 20
    bytes as per JEDEC Spec, so reserving 20 bytes
    UINT8 RankInDimm;             ///< The number of ranks in this DIMM.
    UINT8 SpdDramDeviceType;       ///< Save SPD DramDeviceType information needed for SMBIOS
    structure creation.
    UINT8 SpdModuleType;          ///< Save SPD ModuleType information needed for SMBIOS structure
    creation.
    UINT8 SpdModuleMemoryBusWidth; ///< Save SPD ModuleMemoryBusWidth information needed for SMBIOS
    structure creation.
    UINT8 SpdSave[MAX_SPD_SAVE_DATA]; ///< Save SPD Manufacturing information needed for SMBIOS
    structure creation.
} DIMM_INFO;

typedef struct {
    UINT8 Status;                 ///< Indicates whether this channel should be used.
    UINT8 ChannelId;
    UINT8 DimmCount;             ///< Number of valid DIMMs that exist in the channel.
```

```

MRC_CH_TIMING Timing[MAX_PROFILE];          ///< The channel timing values.
DIMM_INFO Dimm[MAX_DIMM];                  ///< Save the DIMM output characteristics.
} CHANNEL_INFO;
typedef struct {
    UINT8 Status;                          ///< Indicates whether this controller should be used.
    UINT16 DeviceId;                        ///< The PCI device id of this memory controller.
    UINT8 RevisionId;                      ///< The PCI revision id of this memory controller.
    UINT8 ChannelCount;                    ///< Number of valid channels that exist on the controller.
    CHANNEL_INFO Channel[MAX_CH];          ///< The following are channel level definitions.
} CONTROLLER_INFO;
typedef struct {
    EFI_HOB_GUID_TYPE EfiHobGuidType;
    UINT8 Revision;
    UINT16 DataWidth;
    ///< As defined in SMBIOS 3.0 spec
    ///< Section 7.18.2 and Table 75
    UINT8 DdrType;                          ///< DDR type: DDR3, DDR4, or LPDDR3
    UINT32 Frequency;                        ///< The system's common memory controller frequency in MT/s.
    ///< As defined in SMBIOS 3.0 spec
    ///< Section 7.17.3 and Table 72
    UINT8 ErrorCorrectionType;
    SiMrcVersion Version;
    UINT32 FreqMax;
    BOOLEAN EccSupport;
    UINT8 MemoryProfile;
    UINT32 TotalPhysicalMemorySize;
    BOOLEAN XmpProfileEnable;
    UINT8 Ratio;
    UINT8 RefClk;
    UINT32 VddVoltage[MAX_PROFILE];
    CONTROLLER_INFO Controller[MAX_NODE];
} MEMORY_INFO_DATA_HOB;
#define SI_MEMORY_PLATFORM_DATA_HOB \
    { 0x6210d62f, 0x418d, 0x4999, { 0xa2, 0x45, 0x22, 0x10, 0x0a, 0x5d, 0xea, 0x44 } }
typedef struct {
    UINT8 Revision;
    UINT8 Reserved[3];
    UINT32 BootMode;
    UINT32 TsegSize;
    UINT32 TsegBase;
    UINT32 PrmrrSize;
    UINT32 PrmrrBase;
    UINT32 GttBase;
    UINT32 MmioSize;
    UINT32 PciEBaseAddress;
} MEMORY_PLATFORM_DATA;
typedef struct {
    EFI_HOB_GUID_TYPE EfiHobGuidType;
    MEMORY_PLATFORM_DATA Data;
    UINT8 *Buffer;
} MEMORY_PLATFORM_DATA_HOB;
#define SMBIOS_CACHE_INFO_HOB_GUID \
    { 0xd805b74e, 0x1460, 0x4755, {0xbb, 0x36, 0x1e, 0x8c, 0x8a, 0xd6, 0x78, 0xd7} }

///<
///< SMBIOS Cache Info HOB Structure
///<
typedef struct {
    UINT16 ProcessorSocketNumber;
    UINT16 NumberOfCacheLevels;            ///< Based on Number of Cache Types L1/L2/L3
    UINT8 SocketDesignationStrIndex;      ///< String Index in the string Buffer. Example "L1-CACHE"
    UINT16 CacheConfiguration;           ///< Format defined in SMBIOS Spec v3.0 Section 7.8 Table 36
    UINT16 MaxCacheSize;                 ///< Format defined in SMBIOS Spec v3.0 Section 7.8.1
    UINT16 InstalledSize;                 ///< Format defined in SMBIOS Spec v3.0 Section 7.8.1
    UINT16 SupportedSramType;            ///< Format defined in SMBIOS Spec v3.0 Section 7.8.2
    UINT16 CurrentSramType;              ///< Format defined in SMBIOS Spec v3.0 Section 7.8.2
    UINT8 CacheSpeed;                    ///< Cache Speed in nanoseconds. 0 if speed is unknown.
    UINT8 ErrorCorrectionType;           ///< ENUM Format defined in SMBIOS Spec v3.0 Section 7.8.3
    UINT8 SystemCacheType;               ///< ENUM Format defined in SMBIOS Spec v3.0 Section 7.8.4
    UINT8 Associativity;                 ///< ENUM Format defined in SMBIOS Spec v3.0 Section 7.8.5
    ///

```

```

UINT64 ProcessorId; //< ENUM defined in SMBIOS Spec v3.0 Section 7.5.3
UINT8 ProcessorVersionStrIndex; //< Index of the String in the String Buffer
UINT8 Voltage; //< Format defined in SMBIOS Spec v3.0 Section 7.5.4
UINT16 ExternalClockInMHz; //< External Clock Frequency. Set to 0 if unknown.
UINT16 CurrentSpeedInMHz; //< Snapshot of current processor speed during boot
UINT8 Status; //< Format defined in the SMBIOS Spec v3.0 Table 21
UINT8 ProcessorUpgrade; //< ENUM defined in SMBIOS Spec v3.0 Section 7.5.5
//This info is used for both CoreCount & CoreCount2 fields
// See detailed description in SMBIOS Spec v3.0 Section 7.5.6
UINT16 CoreCount;
//This info is used for both CoreEnabled & CoreEnabled2 fields
//See detailed description in SMBIOS Spec v3.0 Section 7.5.7
UINT16 EnabledCoreCount;
//This info is used for both ThreadCount & ThreadCount2 fields
// See detailed description in SMBIOS Spec v3.0 Section 7.5.8
UINT16 ThreadCount;
UINT16 ProcessorCharacteristics; //< Format defined in SMBIOS Spec v3.0 Section 7.5.9
// String Buffer - each string terminated by NULL "0x00"
// String buffer terminated by double NULL "0x0000"
} SMBIOS_PROCESSOR_INFO;
#define SMBIOS_FIRMWARE_VERSION_INFO_HOB_GUID \
    { 0x947c974a, 0xc5aa, 0x48a2, {0xa4, 0x77, 0x1a, 0x4c, 0x9f, 0x52, 0xe7, 0x82} }

//
// Firmware Version Structure
//
typedef struct {
    UINT8 MajorVersion;
    UINT8 MinorVersion;
    UINT8 Revision;
    UINT16 BuildNumber;
} FIRMWARE_VERSION;

//
// Firmware Version Information Structure
//
typedef struct {
    UINT8 ComponentNameIndex; //< Offset 0 Index of Component Name
    UINT8 VersionStringIndex; //< Offset 1 Index of Version String
    FIRMWARE_VERSION Version; //< Offset 2-6 Firmware version
} FIRMWARE_VERSION_INFO;

//
// The Smbios structure header.
//
typedef struct {
    UINT8 Type;
    UINT8 Length;
    UINT16 Handle;
} SMBIOS_STRUCTURE;

//
// Firmware Version Information HOB Structure
//
typedef struct {
    EFI_HOB_GUID_TYPE Header; //< Offset 0-23 The header of FVI HOB
    SMBIOS_STRUCTURE SmbiosData; //< Offset 24-27 The SMBIOS header of FVI HOB
    UINT8 Count; //< Offset 28 Number of FVI elements
    included.
}

//
// FIRMWARE_VERSION_INFO structures followed by the null terminated string buffer
//
} FIRMWARE_VERSION_INFO_HOB;

```

## 7.3 CHIPSETINIT INFO HOB

The FSP will report the ChipsetInit CRC through a HOB with below **GUID**. This information can be consumed by the bootloader to check if ChipsetInit CRC is matched between BIOS and ME. These structures are included as part of `FspsUpd.h`

```

#define CHIPSETINIT_INFO_HOB_GUID \
    { 0xc1392859, 0x1f65, 0x446e, { 0xb3, 0xf5, 0x84, 0x35, 0xfc, 0xc7, 0xd1, 0xc4 } }

//
// The ChipsetInit Info structure provides the information of ME ChipsetInit CRC and BIOS ChipsetInit CRC.
//
typedef struct {
    UINT8 Revision;
    UINT8 Rsvd[3];
    UINT16 MeChipInitCrc;
    UINT16 BiosChipInitCrc;
} CHIPSET_INIT_INFO;

```

## 7.4 HOB USAGE INFO HOB

The FSP will report the Hob memory usage through a HOB with below GUID. This information can be consumed by the bootloader to check how much temporary RAM is left.

```
#define HOB_USAGE_DATA_HOB_GUID \
{0xc764a821, 0xec41, 0x450d, { 0x9c, 0x99, 0x27, 0x20, 0xfc, 0x7c, 0xe1, 0xf6 }}
typedef struct {
    EFI_PHYSICAL_ADDRESS EfiMemoryTop;
    EFI_PHYSICAL_ADDRESS EfiMemoryBottom;
    EFI_PHYSICAL_ADDRESS EfiFreeMemoryTop;
    EFI_PHYSICAL_ADDRESS EfiFreeMemoryBottom;
    UINTN FreeMemory;
} HOB_USAGE_DATA_HOB;
```

## 7.5 FSP\_ERROR\_INFO\_HOB

In the case of an error occurring during the execution of the FSP, the FSP may produce this HOB which describes the error in more detail. [FSP\\_ERROR\\_INFO\\_HOB](#) is only used in FSP API Mode. In FSP Dispatch Mode, FSP may call ReportStatusCode() and provide a FSP\_ERROR\_INFO structure using the PI status code services.

```
#define FSP_ERROR_INFO_HOB_GUID \
{0x611e6a88, 0xad7, 0x4301, { 0x93, 0xff, 0xe4, 0x73, 0x04, 0xb4, 0x3d, 0xa6 }}
typedef struct {
    EFI_HOB_GUID_TYPE GuidHob;
    EFI_STATUS_CODE_TYPE Type;
    EFI_STATUS_CODE_VALUE Value;
    UINT32 Instance;
    EFI_GUID CallerId;
    EFI_GUID ErrorType;
    UINT32 Status;
} FSP_ERROR_INFO_HOB;
```

The FSP for this platform implements the following CallerId GUIDs:

CallerId	Description
{0x1f4dc7e9, 0x26ca, 0x4336, {0x8c, 0xe3, 0x39, 0x31, 0x03, 0xb5, 0xf3, 0xd7}}	ME
{0x98230916, 0xe632, 0x49ff, {0x81, 0x81, 0x55, 0xce, 0xe5, 0x10, 0x36, 0x89}}	System Agent
{0x5a47c211, 0x642f, 0x4f92, {0x9c, 0xb3, 0x7f, 0xeb, 0x93, 0xda, 0xdd, 0xba}}	MRC

The following ErrorType GUIDs are implemented:

ErrorType	Description
{0x948585c4, 0x76a4, 0x45bb, {0xbe, 0x6c, 0x39, 0x61, 0xc3, 0xab, 0xde, 0x15}}	ME EOP failure
{0x8106a5cc, 0x30ba, 0x41cf, {0xa1, 0x78, 0x63, 0x38, 0x91, 0x11, 0xae, 0xb2}}	SA PEI GOP Init failure
{0x348cc7fe, 0x1e9a, 0x4c7a, {0x86, 0x28, 0xae, 0x48, 0x5b, 0x42, 0x10, 0xf0}}	SA PEI GOP GetMode failure
{0x5de1c071, 0x2c9c, 0x4a53, {0x80, 0x21, 0x4e, 0x80, 0xd2, 0x5d, 0x44, 0xa8}}	MRC training failure

# Chapter 8

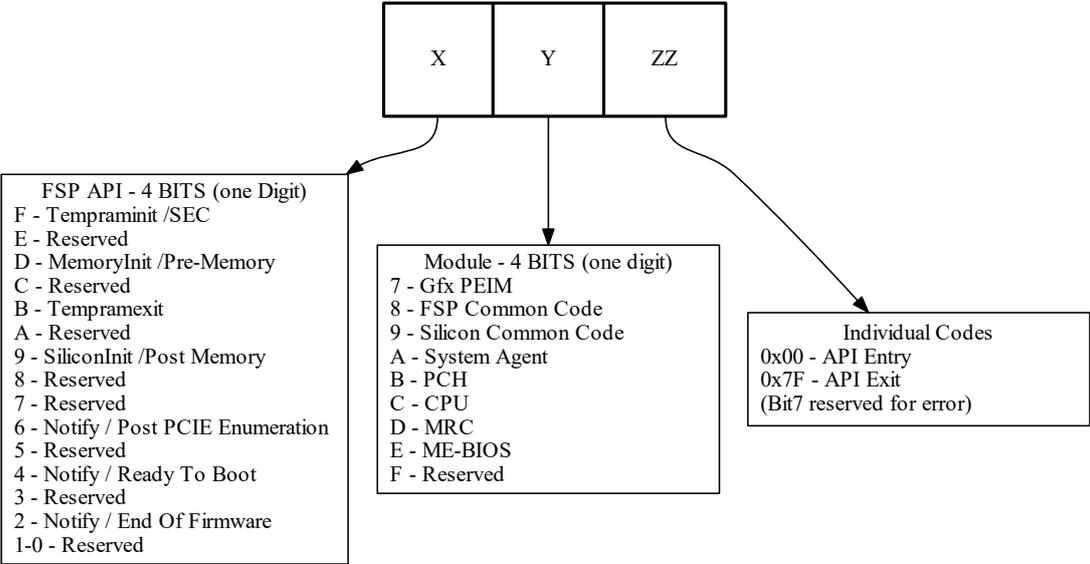
## POST Codes

The FSP outputs 16-bit POST codes to indicate which API and which module is currently executing.

Bit Range	Description
Bit15 - Bit12 (X)	used to indicate the phase/api under which the code is executing
Bit11 - Bit8 (Y)	used to indicate the module
Bit7 (ZZ bit 7)	reserved for error
Bit6 - Bit0 (ZZ)	individual codes

### 8.1 POST Code Info

The diagram below illustrates how sub-fields are encoded in the POST codes produced by the FSP.



#### 8.1.1 TempRamlnit API Status Codes (0xFxxx)

PostCode	Module	Description
0x0000	FSP	TempRamInit API Entry (The change in upper byte is due to not enabling of the Port81 early in the boot)
0x007F	FSP	TempRamInit API Exit

### 8.1.2 FspMemoryInit API Status Codes (0xDxxx)

PostCode	Module	Description
0xD800	FSP	FspMemoryInit API Entry
0xD87F	FSP	FSpMemoryInit API Exit
0xDA00	SA	Pre-Mem Salnit Entry
0xDA02	SA	OverrideDev0Did Start
0xDA04	SA	OverrideDev2Did Start
0xDA06	SA	Programming SA Bars
0xDA08	SA	Install SA HOBs
0xDA0A	SA	Reporting SA PCIe code version
0xDA0C	SA	SaSvInit Start
0xDA10	SA	Initializing DMI
0xDA15	SA	Initialize TCSS PreMem
0xDA1F	SA	Initializing DMI/OPI Max Payload Size
0xDA20	SA	Initializing SwitchableGraphics
0xDA30	SA	Initializing SA PCIe
0xDA3F	SA	Programming PEG credit values Start
0xDA40	SA	Initializing DMI Tc/Vc mapping
0xDA42	SA	CheckOffboardPcieVga
0xDA44	SA	CheckAndInitializePegVga
0xDA50	SA	Initializing Graphics
0xDA52	SA	Initializing System Agent Overclocking
0xDA7F	SA	Pre-Mem Salnit Exit
0xDB00	PCH	Pre-Mem PchInit Entry
0xDB02	PCH	Pre-Mem Disable PCH fused controllers
0xDB15	PCH	Pre-Mem SMBUS configuration
0xDB48	PCH	Pre-Mem PchOnPolicyInstalled Entry
0xDB49	PCH	Pre-Mem Program HSIO
0xDB4A	PCH	Pre-Mem DCI configuration
0xDB4C	PCH	Pre-Mem Host DCI enabled
0xDB4D	PCH	Pre-Mem Trace Hub - Early configuration
0xDB4E	PCH	Pre-Mem Trace Hub - Device disabled
0xDB4F	PCH	Pre-Mem TraceHub - Programming MSR
0xDB50	PCH	Pre-Mem Trace Hub - Power gating configuration
0xDB51	PCH	Pre-Mem Trace Hub - Power gating Trace Hub device and locking HSWPGCR1 register
0xDB52	PCH	Pre-Mem Initialize HPET timer
0xDB55	PCH	Pre-Mem PchOnPolicyInstalled Exit
0xDB7F	PCH	Pre-Mem PchInit Exit
0xDC00	CPU	CPU Pre-Mem Entry
0xDC0F	CPU	CpuAddPreMemConfigBlocks Done
0xDC20	CPU	CpuOnPolicyInstalled Start
0xDC2F	CPU	XmmInit Start
0xDC3F	CPU	TxtInit Start

PostCode	Module	Description
0xDC4F	CPU	Init CPU Straps
0xDC5F	CPU	Init Overclocking
0xDC6F	CPU	CPU Pre-Mem Exit
0x**55	SA	MRC_MEM_INIT_DONE
0x**D5	SA	MRC_MEM_INIT_DONE_WITH_ERRORS
0xDD00	SA	MRC_INITIALIZATION_START
0xDD10	SA	MRC_CMD_PLOT_2D
0xDD1B	SA	MRC_FAST_BOOT_PERMITTED
0xDD1C	SA	MRC_RESTORE_NON_TRAINING
0xDD1D	SA	MRC_PRINT_INPUT_PARAMS
0xDD1E	SA	MRC_SET_OVERRIDES_PSPD
0xDD20	SA	MRC_SPD_PROCESSING
0xDD21	SA	MRC_SET_OVERRIDES
0xDD22	SA	MRC_MC_CAPABILITY
0xDD23	SA	MRC_MC_CONFIG
0xDD24	SA	MRC_MC_MEMORY_MAP
0xDD25	SA	MRC_JEDEC_INIT_LPDDR3
0xDD26	SA	MRC_RESET_SEQUENCE
0xDD27	SA	MRC_PRE_TRAINING
0xDD28	SA	MRC_EARLY_COMMAND
0xDD29	SA	MRC_SENSE_AMP_OFFSET
0xDD2A	SA	MRC_READ_MPR
0xDD2B	SA	MRC_RECEIVE_ENABLE
0xDD2C	SA	MRC_JEDEC_WRITE_LEVELING
0xDD2D	SA	MRC_LPDDR_LATENCY_SET_B
0xDD2E	SA	MRC_WRITE_TIMING_1D
0xDD2F	SA	MRC_READ_TIMING_1D
0xDD30	SA	MRC_DIMM_ODT
0xDD31	SA	MRC_EARLY_WRITE_TIMING_2D
0xDD32	SA	MRC_WRITE_DS
0xDD33	SA	MRC_WRITE_EQ
0xDD34	SA	MRC_EARLY_READ_TIMING_2D
0xDD35	SA	MRC_READ_ODT
0xDD36	SA	MRC_READ_EQ
0xDD37	SA	MRC_READ_AMP_POWER
0xDD38	SA	MRC_WRITE_TIMING_2D
0xDD39	SA	MRC_READ_TIMING_2D
0xDD3A	SA	MRC_CMD_VREF
0xDD3B	SA	MRC_WRITE_VREF_2D
0xDD3C	SA	MRC_READ_VREF_2D
0xDD3D	SA	MRC_POST_TRAINING
0xDD3E	SA	MRC_LATE_COMMAND
0xDD3F	SA	MRC_ROUND_TRIP_LAT
0xDD40	SA	MRC_TURN_AROUND
0xDD41	SA	MRC_CMP_OPT
0xDD42	SA	MRC_SAVE_MC_VALUES
0xDD43	SA	MRC_RESTORE_TRAINING
0xDD44	SA	MRC_RMT_TOOL
0xDD45	SA	MRC_WRITE_SR
0xDD46	SA	MRC_DIMM_RON
0xDD47	SA	MRC_RCVEN_TIMING_1D

PostCode	Module	Description
0xDD48	SA	MRC_MR_FILL
0xDD49	SA	MRC_PWR_MTR
0xDD4A	SA	MRC_DDR4_MAPPING
0xDD4B	SA	MRC_WRITE_VOLTAGE_1D
0xDD4C	SA	MRC_EARLY_RDMPR_TIMING_2D
0xDD4D	SA	MRC_FORCE_OLTM
0xDD50	SA	MRC_MC_ACTIVATE
0xDD51	SA	MRC_RH_PREVENTION
0xDD52	SA	MRC_GET_MRC_DATA
0xDD53	SA	Reserved
0xDD58	SA	MRC_RETRAIN_CHECK
0xDD5A	SA	MRC_SA_GV_SWITCH
0xDD5B	SA	MRC_ALIAS_CHECK
0xDD5C	SA	MRC_ECC_CLEAN_START
0xDD5D	SA	MRC_DONE
0xDD5F	SA	MRC_CPGC_MEMORY_TEST
0xDD60	SA	MRC_TXT_ALIAS_CHECK
0xDD61	SA	MRC_ENG_PERF_GAIN
0xDD68	SA	MRC_MEMORY_TEST
0xDD69	SA	MRC_FILL_RMT_STRUCTURE
0xDD70	SA	MRC_SELF_REFRESH_EXIT
0xDD71	SA	MRC_NORMAL_MODE
0xDD7D	SA	MRC_SSA_PRE_STOP_POINT
0xDD7F	SA	MRC_SSA_STOP_POINT, MRC_INITIALIZATION_END
0xDD90	SA	MRC_CMD_PLOT_2D_ERROR
0xDD9B	SA	MRC_FAST_BOOT_PERMITTED_ERROR
0xDD9C	SA	MRC_RESTORE_NON_TRAINING_ERROR
0xDD9D	SA	MRC_PRINT_INPUT_PARAMS_ERROR
0xDD9E	SA	MRC_SET_OVERRIDES_PSPD_ERROR
0xDDA0	SA	MRC_SPD_PROCESSING_ERROR
0xDDA1	SA	MRC_SET_OVERRIDES_ERROR
0xDDA2	SA	MRC_MC_CAPABILITY_ERROR
0xDDA3	SA	MRC_MC_CONFIG_ERROR
0xDDA4	SA	MRC_MC_MEMORY_MAP_ERROR
0xDDA5	SA	MRC_JEDEC_INIT_LPDDR3_ERROR
0xDDA6	SA	MRC_RESET_ERROR
0xDDA7	SA	MRC_PRE_TRAINING_ERROR
0xDDA8	SA	MRC_EARLY_COMMAND_ERROR
0xDDA9	SA	MRC_SENSE_AMP_OFFSET_ERROR
0xDDAA	SA	MRC_READ_MPR_ERROR
0xDDAB	SA	MRC_RECEIVE_ENABLE_ERROR
0xDDAC	SA	MRC_JEDEC_WRITE_LEVELING_ERROR
0xDDAD	SA	MRC_LPDDR_LATENCY_SET_B_ERROR
0xDDAE	SA	MRC_WRITE_TIMING_1D_ERROR
0xDDAF	SA	MRC_READ_TIMING_1D_ERROR
0xDDB0	SA	MRC_DIMM_ODT_ERROR
0xDDB1	SA	MRC_EARLY_WRITE_TIMING_ERROR
0xDDB2	SA	MRC_WRITE_DS_ERROR
0xDDB3	SA	MRC_WRITE_EQ_ERROR
0xDDB4	SA	MRC_EARLY_READ_TIMING_ERROR
0xDDB5	SA	MRC_READ_ODT_ERROR

PostCode	Module	Description
0xDDB6	SA	MRC_READ_EQ_ERROR
0xDDB7	SA	MRC_READ_AMP_POWER_ERROR
0xDDB8	SA	MRC_WRITE_TIMING_2D_ERROR
0xDDB9	SA	MRC_READ_TIMING_2D_ERROR
0xDDBA	SA	MRC_CMD_VREF_ERROR
0xDDBB	SA	MRC_WRITE_VREF_2D_ERROR
0xDDBC	SA	MRC_READ_VREF_2D_ERROR
0xDDBD	SA	MRC_POST_TRAINING_ERROR
0xDDBE	SA	MRC_LATE_COMMAND_ERROR
0xDDBF	SA	MRC_ROUND_TRIP_LAT_ERROR
0xDDC0	SA	MRC_TURN_AROUND_ERROR
0xDDC1	SA	MRC_CMP_OPT_ERROR
0xDDC2	SA	MRC_SAVE_MC_VALUES_ERROR
0xDDC3	SA	MRC_RESTORE_TRAINING_ERROR
0xDDC4	SA	MRC_RMT_TOOL_ERROR
0xDDC5	SA	MRC_WRITE_SR_ERROR
0xDDC6	SA	MRC_DIMM_RON_ERROR
0xDDC7	SA	MRC_RCVEN_TIMING_1D_ERROR
0xDDC8	SA	MRC_MR_FILL_ERROR
0xDDC9	SA	MRC_PWR_MTR_ERROR
0xDDCA	SA	MRC_DDR4_MAPPING_ERROR
0xDDCB	SA	MRC_WRITE_VOLTAGE_1D_ERROR
0xDDCC	SA	MRC_EARLY_RDMPR_TIMING_2D_ERROR
0xDDCD	SA	MRC_FORCE_OLTM_ERROR
0xDDD0	SA	MRC_MC_ACTIVATE_ERROR
0xDDD1	SA	MRC_RH_PREVENTION_ERROR
0xDDD2	SA	MRC_GET_MRC_DATA_ERROR
0xDDD3	SA	Reserved
0xDDD8	SA	MRC_RETRAIN_CHECK_ERROR
0xDDDA	SA	MRC_SA_GV_SWITCH_ERROR
0xDDDB	SA	MRC_ALIAS_CHECK_ERROR
0xDDDC	SA	MRC_ECC_CLEAN_ERROR
0xDDDD	SA	MRC_DONE_WITH_ERROR
0xDDDF	SA	MRC_CPGC_MEMORY_TEST_ERROR
0xDDE0	SA	MRC_TXT_ALIAS_CHECK_ERROR
0xDDE1	SA	MRC_ENG_PERF_GAIN_ERROR
0xDDE8	SA	MRC_MEMORY_TEST_ERROR
0xDDE9	SA	MRC_FILL_RMT_STRUCTURE_ERROR
0xDDF0	SA	MRC_SELF_REFRESH_EXIT_ERROR
0xDDF1	SA	MRC_MRC_NORMAL_MODE_ERROR
0xDDFD	SA	MRC_SSA_PRE_STOP_POINT_ERROR
0xDDFE	SA	MRC_NO_MEMORY_DETECTED

### 8.1.3 TempRamExit API Status Codes (0xBxxx)

PostCode	Module	Description
0xB800	FSP	TempRamExit API Entry
0xB87F	FSP	TempRamExit API Exit

### 8.1.4 FspSiliconInit API Status Codes (0x9xxx)

PostCode	Module	Description
0x9800	FSP	FspSiliconInit API Entry
0x987F	FSP	FspSiliconInit API Exit
0x9A00	SA	PostMem Salnit Entry
0x9A01	SA	DeviceConfigure Start
0x9A02	SA	UpdateSaHobPostMem Start
0x9A03	SA	Initializing Pei Display
0x9A04	SA	PeiGraphicsNotifyCallback Entry
0x9A05	SA	CallPpiAndFillFrameBuffer
0x9A06	SA	GraphicsPpiInit
0x9A07	SA	GraphicsPpiGetMode
0x9A08	SA	FillFrameBufferAndShowLogo
0x9A0F	SA	PeiGraphicsNotifyCallback Exit
0x9A14	SA	Initializing SA IPU device
0x9A16	SA	Initializing SA GNA device
0x9A1A	SA	SaProgramLlcWays Start
0x9A20	SA	Initializing PciExpressInitPostMem
0x9A22	SA	Initializing ConfigureNorthIntelTraceHub
0x9A30	SA	Initializing Vtd
0x9A31	SA	Initializing TCSS
0x9A32	SA	Initializing Pavp
0x9A34	SA	PeiInstallSmmAccessPpi Start
0x9A36	SA	EdramWa Start
0x9A4F	SA	Post-Mem Salnit Exit
0x9A50	SA	SaSecurityLock Start
0x9A5F	SA	SaSecurityLock End
0x9A60	SA	SaSResetComplete Entry
0x9A61	SA	Set BIOS_RESET_CPL to indicate all configurations complete
0x9A62	SA	SaSvInit2 Start
0x9A63	SA	GraphicsPmInit Start
0x9A64	SA	SaPciPrint Start
0x9A6F	SA	SaSResetComplete Exit
0x9A70	SA	SaS3ResumeAtEndOfPei Callback Entry
0x9A7F	SA	SaS3ResumeAtEndOfPei Callback Exit
0x9B00	PCH	Post-Mem PchInit Entry
0x9B03	PCH	Post-Mem Tune the USB 2.0 high-speed signals quality
0x9B04	PCH	Post-Mem Tune the USB 3.0 signals quality
0x9B05	PCH	Post-Mem Configure PCH xHCI
0x9B06	PCH	Post-Mem Performs configuration of PCH xHCI SSIC
0x9B07	PCH	Post-Mem Configure PCH xHCI after init
0x9B08	PCH	Post-Mem Configures PCH USB device (xDCI)
0x9B0A	PCH	Post-Mem DMI/OP-DMI configuration
0x9B0B	PCH	Post-Mem Initialize P2SB controller
0x9B0C	PCH	Post-Mem IOAPIC initialization
0x9B0D	PCH	Post-Mem PCH devices interrupt configuration
0x9B0E	PCH	Post-Mem HD Audio initialization
0x9B0F	PCH	Post-Mem HD Audio Codec enumeration
0x9B10	PCH	Post-Mem HD Audio Codec not detected

PostCode	Module	Description
0x9B13	PCH	Post-Mem SCS initialization
0x9B14	PCH	Post-Mem ISH initialization
0x9B15	PCH	Post-Mem Configure SMBUS power management
0x9B16	PCH	Post-Mem Reserved
0x9B17	PCH	Post-Mem Performing global reset
0x9B18	PCH	Post-Mem Reserved
0x9B19	PCH	Post-Mem Reserved
0x9B40	PCH	Post-Mem OnEndOfPEI Entry
0x9B41	PCH	Post-Mem Initialize Thermal controller
0x9B42	PCH	Post-Mem Configure Memory Throttling
0x9B47	PCH	Post-Mem OnEndOfPEI Exit
0x9B4D	PCH	Post-Mem Trace Hub - Memory configuration
0x9B4E	PCH	Post-Mem Trace Hub - MSC0 configured
0x9B4F	PCH	Post-Mem Trace Hub - MSC1 configured
0x9B7F	PCH	Post-Mem PchInit Exit
0x9C00	CPU	CPU Post-Mem Entry
0x9C09	CPU	CpuAddConfigBlocks Done
0x9C0A	CPU	SetCpuStrapAndEarlyPowerOnConfig Start
0x9C13	CPU	SetCpuStrapAndEarlyPowerOnConfig Reset
0x9C14	CPU	SetCpuStrapAndEarlyPowerOnConfig Done
0x9C15	CPU	Cpulnit Start
0x9C16	CPU	SgxInitializationPrePatchLoad Start
0x9C17	CPU	CollectProcessorFeature Start
0x9C18	CPU	ProgramProcessorFeature Start
0x9C19	CPU	ProgramProcessorFeature Done
0x9C20	CPU	CpulnitPreResetCpl Start
0x9C21	CPU	ProcessorsPrefetcherInitialization Start
0x9C22	CPU	InitRatl Start
0x9C23	CPU	ConfigureSvidVrs Start
0x9C24	CPU	ConfigurePidSettings Start
0x9C25	CPU	SetBootFrequency Start
0x9C26	CPU	CpuOclnitPreMem Start
0x9C27	CPU	CpuOclnit Reset
0x9C28	CPU	BiosGuardInit Start
0x9C29	CPU	BiosGuardInit Reset
0x9C3F	CPU	CpulnitPreResetCpl Done
0x9C42	CPU	SgxActivation Start
0x9C43	CPU	InitializeCpuDataHob Start
0x9C44	CPU	InitializeCpuDataHob Done
0x9C4F	CPU	Cpulnit Done
0x9C50	CPU	S3InitializeCpu Start
0x9C55	CPU	MpRendezvousProcedure Start
0x9C56	CPU	MpRendezvousProcedure Done
0x9C69	CPU	S3InitializeCpu Done
0x9C6A	CPU	CpuPowerMgmtInit Start
0x9C71	CPU	InitPpm
0x9C7F	CPU	CPU Post-Mem Exit
0x9C80	CPU	ReloadMicrocodePatch Start
0x9C81	CPU	ReloadMicrocodePatch Done

PostCode	Module	Description
0x9C82	CPU	ApSafePostMicrocodePatchInit Start
0x9C83	CPU	ApSafePostMicrocodePatchInit Done

### 8.1.5 NotifyPhase API Status Codes (0x6xxx)

PostCode	Module	Description
0x6800	FSP	NotifyPhase API Entry
0x687F	FSP	NotifyPhase API Exit

## Chapter 9

# Deprecated List

**Member CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::ActiveCoreCount**

due to core active number limitaion.

**Member CPU\_POWER\_MGMT\_BASIC\_CONFIG::HwpLock**

. HWP Lock in MISC PWR MGMT MSR 1AAh; **0: Disable**; 1: Enable (Lock).

**Member CPU\_POWER\_MGMT\_BASIC\_CONFIG::EnableIbtmDriver**

: Platform doesn't have Intel Turbo Boost Max Technology 3.0 Driver Enabling it will load the driver upon ACPI device with HID = INT3510. **0: Disable**; 1: Enable;

**Member CPU\_POWER\_MGMT\_TEST\_CONFIG::ConfigTdpLevel**

. Move to premem phase.

**Member CpuPcieEqDefault**

since revision 3. Behaves as PchPcieEqHardware.

**Member FIVR\_EXT\_RAIL\_CONFIG::IccMax**

THIS POLICY IS DEPRECATED, PLEASE USE IccMaximum INSTEAD VR rail Icc Max Value Granularity of this setting is 1mA and maximal possible value is 500mA The default is **0mA** .

**Member ME\_PEI\_CONFIG::Heci3Enabled**

**Member CPU\_POWER\_MGMT\_VR\_CONFIG::TdcTimeWindow [MAX\_NUM\_VRS]**

. PCODE MMIO Mailbox: Thermal Design Current time window. Defined in milli seconds. **1ms default**

**Member SA\_MISC\_PEI\_PREMEM\_CONFIG::IedSize**



## Chapter 10

### Todo List

**Member** [CPU\\_POWER\\_MGMT\\_TEST\\_CONFIG::Reserved](#)

: The following enums have to be replaced with policies.



# Chapter 11

## Module Index

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# Chapter 12

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# Chapter 13

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# Chapter 14

## Module Documentation

### 14.1 Check Result Constants

Constants used for FUSA\_TEST\_RESULT->CheckResults[] and FUSA\_TEST\_RESULT->TestResult.

#### Macros

- #define FUSA\_TEST\_DEVICE\_NOTAVAILABLE 0xFF  
*device is not available*
- #define FUSA\_TEST\_NOTRUN 0x0U  
*check is not run*
- #define FUSA\_TEST\_FAIL 0xD2U  
*check fail*
- #define FUSA\_TEST\_PASS 0x2DU  
*check pass*

#### 14.1.1 Detailed Description

Constants used for FUSA\_TEST\_RESULT->CheckResults[] and FUSA\_TEST\_RESULT->TestResult.



# Chapter 15

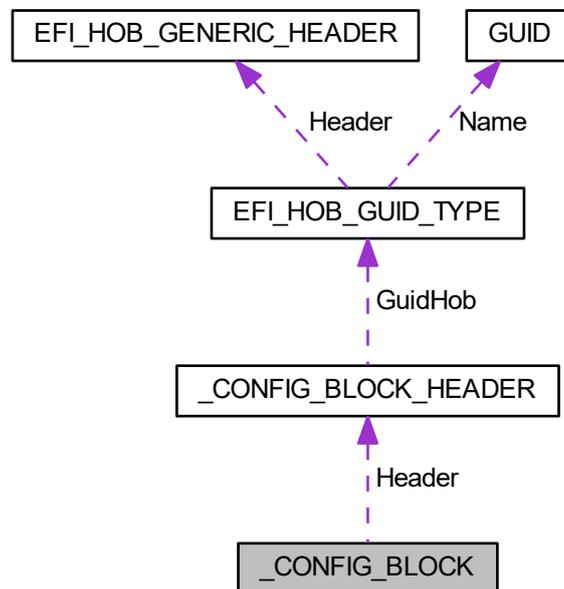
## Class Documentation

### 15.1 `_CONFIG_BLOCK` Struct Reference

Config Block.

```
#include <ConfigBlock.h>
```

Collaboration diagram for `_CONFIG_BLOCK`:



#### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0-27 Header of config block.*

### 15.1.1 Detailed Description

Config Block.

Definition at line 40 of file ConfigBlock.h.

The documentation for this struct was generated from the following file:

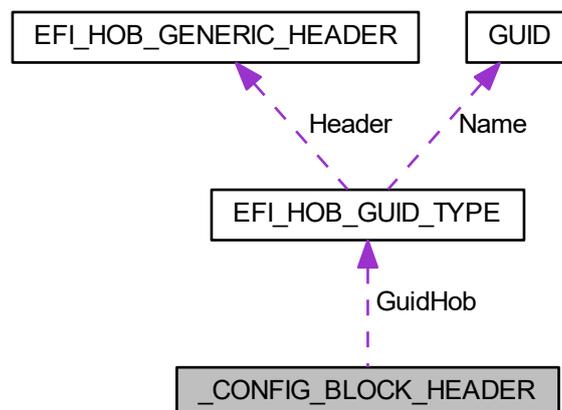
- [ConfigBlock.h](#)

## 15.2 \_CONFIG\_BLOCK\_HEADER Struct Reference

Config Block Header.

```
#include <ConfigBlock.h>
```

Collaboration diagram for \_CONFIG\_BLOCK\_HEADER:



### Public Attributes

- [EFI\\_HOB\\_GUID\\_TYPE](#) [GuidHob](#)  
*Offset 0-23 GUID extension HOB header.*
- [UINT8](#) [Revision](#)  
*Offset 24 Revision of this config block.*
- [UINT8](#) [Attributes](#)  
*Offset 25 The main revision for config block.*
- [UINT8](#) [Reserved](#) [2]  
*Offset 26-27 Reserved for future use.*

### 15.2.1 Detailed Description

Config Block Header.

Definition at line 30 of file ConfigBlock.h.

The documentation for this struct was generated from the following file:

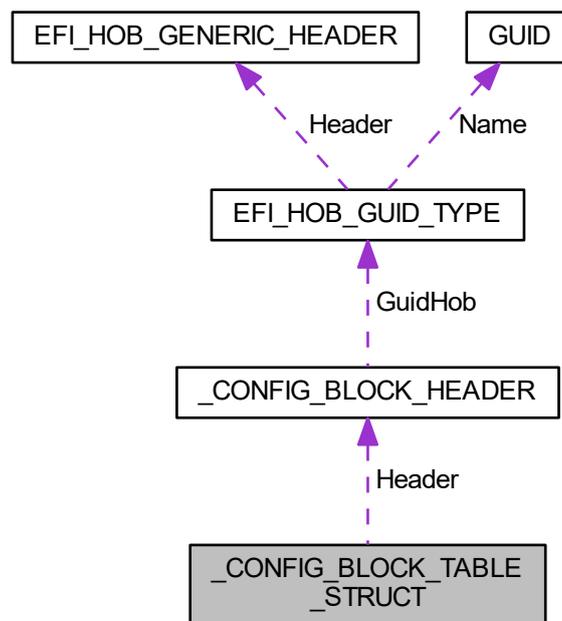
- [ConfigBlock.h](#)

## 15.3 \_CONFIG\_BLOCK\_TABLE\_STRUCT Struct Reference

Config Block Table Header.

```
#include <ConfigBlock.h>
```

Collaboration diagram for \_CONFIG\_BLOCK\_TABLE\_STRUCT:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 GUID number for main entry of config block.*
- `UINT8` [Rsvd0](#) [2]  
*Offset 28-29 Reserved for future use.*
- `UINT16` [NumberOfBlocks](#)  
*Offset 30-31 Number of config blocks (N)*
- `UINT32` [AvailableSize](#)  
*Offset 32-35 Current config block table size.*

### 15.3.1 Detailed Description

Config Block Table Header.

Definition at line 50 of file ConfigBlock.h.

The documentation for this struct was generated from the following file:

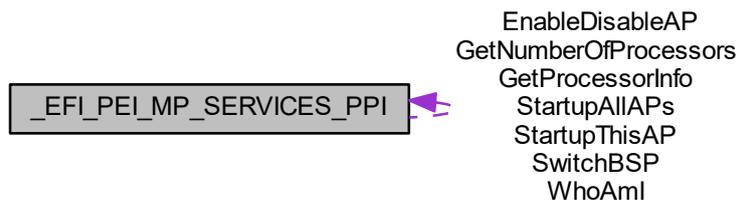
- [ConfigBlock.h](#)

## 15.4 \_EFI\_PEI\_MP\_SERVICES\_PPI Struct Reference

This PPI is installed by some platform or chipset-specific PEIM that abstracts handling multiprocessor support.

```
#include <MpServices.h>
```

Collaboration diagram for \_EFI\_PEI\_MP\_SERVICES\_PPI:



### 15.4.1 Detailed Description

This PPI is installed by some platform or chipset-specific PEIM that abstracts handling multiprocessor support.

Definition at line 265 of file MpServices.h.

The documentation for this struct was generated from the following file:

- [MpServices.h](#)

## 15.5 \_ITBT\_GENERIC\_CONFIG Struct Reference

ITBT Controller Data Structure to be used cross to RP and controller to be shared by CONFIG\_BLOCK and HOB.

```
#include <PeiITbtGenericStructure.h>
```

## Public Attributes

- UUINT16 [ITbtForcePowerOnTimeoutInMs](#)  
*Timeout value for forcing power iTBT controller on every boot/reboot/Sx exit as a precondition for execution of following mailbox communication.*
- UUINT16 [ITbtConnectTopologyTimeoutInMs](#)  
*Timeout value while sending connect topology mailbox command in order to bring all connected TBT devices are available on PCIe before BIOS will enumerate them in BDS (Test) default is 5000 ms*
- UUINT8 [ITbtSecurityLevel](#)  
*iTbt Security Level **Deprecated***
- UUINT8 [ITbtPcieTunnelingForUsb4](#)  
*Disable/Enable PCIe tunneling for USB4. default is enable*
- UUINT8 [Reserved](#) [2]  
*Reserved for DWORD alignment.*

### 15.5.1 Detailed Description

iTBT Controller Data Structure to be used cross to RP and controller to be shared by CONFIG\_BLOCK and HOB.

Definition at line 52 of file PeiITbtGenericStructure.h.

### 15.5.2 Member Data Documentation

#### 15.5.2.1 ITbtForcePowerOnTimeoutInMs

```
UUINT16 _ITBT_GENERIC_CONFIG::ITbtForcePowerOnTimeoutInMs
```

Timeout value for forcing power iTBT controller on every boot/reboot/Sx exit as a precondition for execution of following mailbox communication.

After applying Force Power Thunderbolt BIOS shall poll for iTBT readiness for mailbox communication If TBT cable is disconnected, iTBT microcontrollers are in lower power state. To ensure successful mailbox execution, independently on presence of TBT cable, TBT BIOS shall bring iTBT microcontrollers up by applying Force Power. iTBT microcontrollers will wake up either due to TBT cable presence or Force Power event. **(Test) default is 500 ms**

Definition at line 64 of file PeiITbtGenericStructure.h.

The documentation for this struct was generated from the following file:

- [PeiITbtGenericStructure.h](#)

## 15.6 \_ITBT\_ROOTPORT\_CONFIG Struct Reference

iTBT RootPort Data Structure

```
#include <PeiITbtGenericStructure.h>
```

## Public Attributes

- UINT8 [ITbtPcieRootPortEn](#)  
*Disable/Enable iTBT PCIe Root Port.*
- UINT8 [Reserved](#) [3]  
*Reserved for DWORD alignment.*

### 15.6.1 Detailed Description

iTBT RootPort Data Structure

Definition at line 44 of file PeiITbtGenericStructure.h.

The documentation for this struct was generated from the following file:

- [PeiITbtGenericStructure.h](#)

## 15.7 [\\_LIST\\_ENTRY](#) Struct Reference

[\\_LIST\\_ENTRY](#) structure definition.

```
#include <Base.h>
```

Collaboration diagram for [\\_LIST\\_ENTRY](#):



### 15.7.1 Detailed Description

[\\_LIST\\_ENTRY](#) structure definition.

Definition at line 256 of file Base.h.

The documentation for this struct was generated from the following file:

- [Base.h](#)

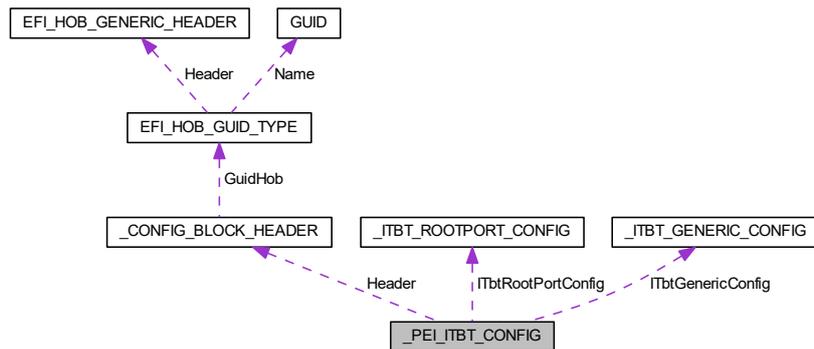
## 15.8 \_PEI\_ITBT\_CONFIG Struct Reference

ITBT PEI configuration

**Revision 1:**

```
#include <PeiITbtConfig.h>
```

Collaboration diagram for \_PEI\_ITBT\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 Config Block Header.*
- [ITBT\\_GENERIC\\_CONFIG](#) ITbtGenericConfig  
*ITbt Common Configuration.*
- [ITBT\\_ROOTPORT\\_CONFIG](#) ITbtRootPortConfig [MAX\_ITBT\_PCIE\_PORT]  
*iTbt Root Port Configuration*
- [UINT16](#) ITbtDmaLtr [MAX\_HOST\_ITBT\_DMA\_NUMBER]  
*iTbt Host controller DMA LTR value*

### 15.8.1 Detailed Description

ITBT PEI configuration

**Revision 1:**

- Initial version. **Revision 2:**
- Add ITbtPcieTunnelingForUsb4, deprecated ITbtSecurityLevel.

Definition at line 53 of file PeiITbtConfig.h.

The documentation for this struct was generated from the following file:

- [PeiITbtConfig.h](#)

## 15.9 `_PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI` Struct Reference

This PPI provides function to install default silicon policy.

```
#include <PeiPreMemSiDefaultPolicy.h>
```

### Public Attributes

- [PEI\\_PREMEM\\_POLICY\\_INIT](#) `PeiPreMemPolicyInit`  
*PeiPreMemPolicyInit()*

### 15.9.1 Detailed Description

This PPI provides function to install default silicon policy.

Definition at line 55 of file `PeiPreMemSiDefaultPolicy.h`.

The documentation for this struct was generated from the following file:

- [PeiPreMemSiDefaultPolicy.h](#)

## 15.10 `_PEI_SI_DEFAULT_POLICY_INIT_PPI` Struct Reference

This PPI provides function to install default silicon policy.

```
#include <PeiSiDefaultPolicy.h>
```

### Public Attributes

- [PEI\\_POLICY\\_INIT](#) `PeiPolicyInit`  
*PeiPolicyInit()*

### 15.10.1 Detailed Description

This PPI provides function to install default silicon policy.

Definition at line 55 of file `PeiSiDefaultPolicy.h`.

The documentation for this struct was generated from the following file:

- [PeiSiDefaultPolicy.h](#)

## 15.11 \_PPM\_CUSTOM\_CTDTP\_TABLE Struct Reference

PPM Custom ConfigTdp Settings.

```
#include <CpuPowerMgmtCustomConfig.h>
```

### Public Attributes

- UINT32 [CustomPowerLimit1Time](#): 8  
*Short term Power Limit time window value for custom cTDP level.*
- UINT32 [CustomTurboActivationRatio](#): 8  
*Turbo Activation Ratio for custom cTDP level.*
- UINT32 [RsvdBits](#): 16  
*Bits reserved for DWORD alignment.*
- UINT16 [CustomPowerLimit1](#)  
*Short term Power Limit value for custom cTDP level. Units are based on POWER\_MGMT\_CONFIG.CustomPower↔ Unit.*
- UINT16 [CustomPowerLimit2](#)  
*Long term Power Limit value for custom cTDP level. Units are based on POWER\_MGMT\_CONFIG.CustomPower↔ Unit.*

### 15.11.1 Detailed Description

PPM Custom ConfigTdp Settings.

Definition at line 79 of file CpuPowerMgmtCustomConfig.h.

The documentation for this struct was generated from the following file:

- [CpuPowerMgmtCustomConfig.h](#)

## 15.12 \_SI\_POLICY\_STRUCT Struct Reference

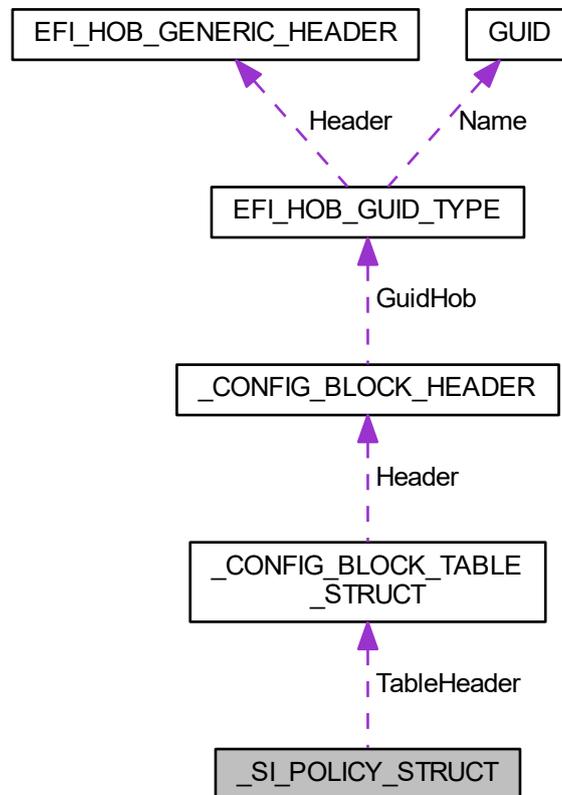
SI Policy PPI

All SI config block change history will be listed here

.

```
#include <SiPolicyStruct.h>
```

Collaboration diagram for `_SI_POLICY_STRUCT`:



## Public Attributes

- [CONFIG\\_BLOCK\\_TABLE\\_HEADER TableHeader](#)  
*Config Block Table Header.*

### 15.12.1 Detailed Description

SI Policy PPI

All SI config block change history will be listed here

.

- **Revision 1:**
  - Initial version.

Definition at line 85 of file `SiPolicyStruct.h`.

The documentation for this struct was generated from the following file:

- [SiPolicyStruct.h](#)

## 15.13 \_SI\_PREMEM\_POLICY\_STRUCT Struct Reference

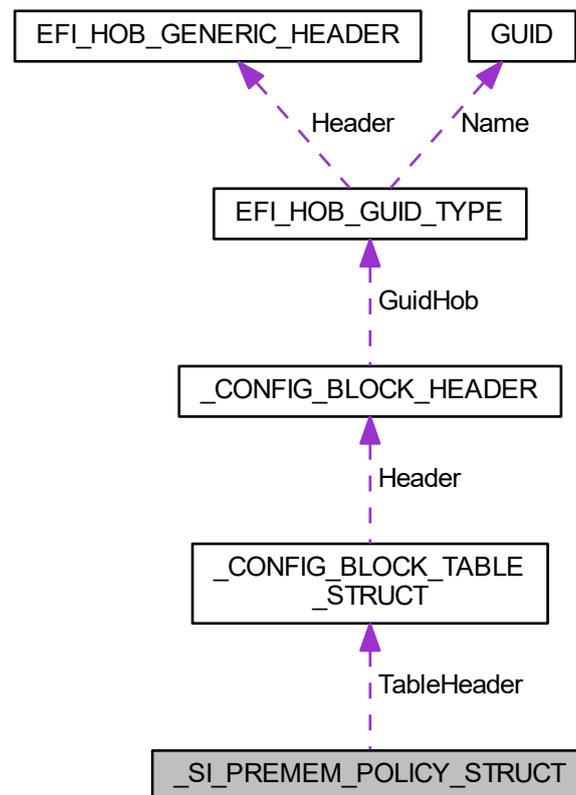
SI Policy PPI in Pre-Mem

All SI config block change history will be listed here

.

```
#include <SiPolicyStruct.h>
```

Collaboration diagram for \_SI\_PREMEM\_POLICY\_STRUCT:



### Public Attributes

- [CONFIG\\_BLOCK\\_TABLE\\_HEADER](#) TableHeader  
*Config Block Table Header.*

### 15.13.1 Detailed Description

SI Policy PPI in Pre-Mem

All SI config block change history will be listed here

.

- **Revision 1:**
  - Initial version.

Definition at line 71 of file SiPolicyStruct.h.

The documentation for this struct was generated from the following file:

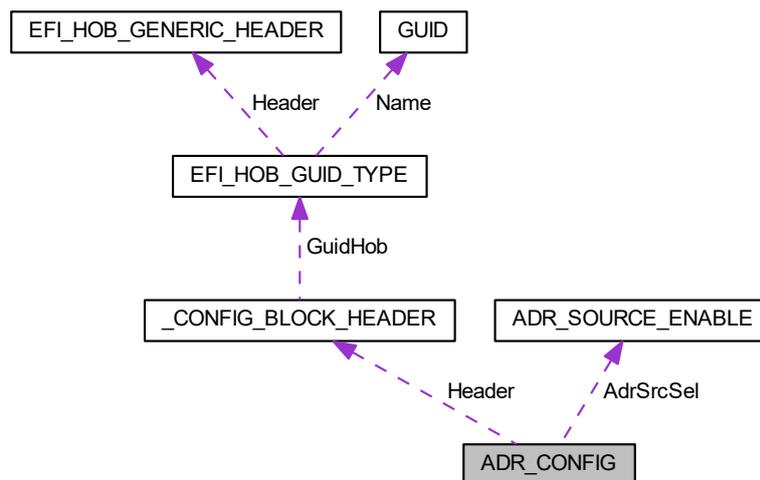
- [SiPolicyStruct.h](#)

## 15.14 ADR\_CONFIG Struct Reference

ADR Configuration **Revision 1:** - Initial version.

```
#include <AdrConfig.h>
```

Collaboration diagram for ADR\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UIN32 [AdrEn](#): 2  
*Determine if Adr is enabled - 0: PLATFORM\_POR, 1: FORCE\_ENABLE, 2: FORCE\_DISABLE.*
- UIN32 [AdrTimerEn](#): 2  
*Determine if Adr timer options are enabled - 0: PLATFORM\_POR, 1: FORCE\_ENABLE, 2: FORCE\_DISABLE.*
- UIN32 [AdrTimer1Val](#): 2  
*Determines the Timeout value used for the ADR timer 1. A value of zero bypasses the timer.*
- UIN32 [AdrMultiplier1Val](#): 8

*Specifies the tick frequency upon which the timer 1 will increment. ADR\_TIMER\_SCALE should be used to encode values.*

- UINT32 [AdrTimer2Val](#): 8

*Determines the Timeout value used for the ADR timer 2. A value of zero bypasses the timer.*

- UINT32 [AdrMultiplier2Val](#): 8

*Specifies the tick frequency upon which the timer 2 will increment. ADR\_TIMER\_SCALE should be used to encode values.*

- UINT32 [AdrHostPartitionReset](#): 2

*Determine if Host Partition Reset is enabled - 0: PLATFORM\_POR, 1: FORCE\_ENABLE, 2: FORCE\_DISABLE.*

- UINT32 [AdrSrcOverride](#): 1

*Check if default ADR sources will be overriten with custom 0: Not overwritten, 1: Overwritten.*

- [ADR\\_SOURCE\\_ENABLE](#) [AdrSrcSel](#)

*Determine which ADR sources are enabled - 0: Enabled, 1: Disabled.*

### 15.14.1 Detailed Description

ADR Configuration **Revision 1**: - Initial version.

Definition at line 97 of file AdrConfig.h.

The documentation for this struct was generated from the following file:

- [AdrConfig.h](#)

## 15.15 ADR\_SOURCE\_ENABLE Union Reference

ADR Source Enable.

```
#include <AdrConfig.h>
```

### 15.15.1 Detailed Description

ADR Source Enable.

Definition at line 59 of file AdrConfig.h.

The documentation for this union was generated from the following file:

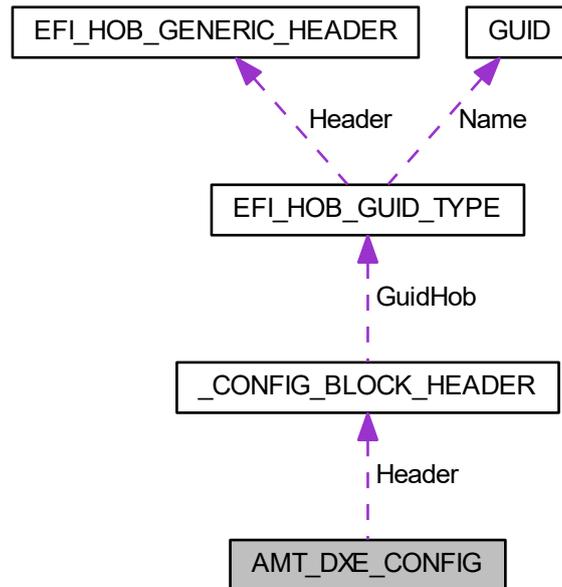
- [AdrConfig.h](#)

## 15.16 AMT\_DXE\_CONFIG Struct Reference

AMT Dxe Configuration Structure.

```
#include <AmtConfig.h>
```

Collaboration diagram for AMT\_DXE\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UUINT32 [CiraRequest](#): 1  
*Trigger CIRA boot. **0: No CIRA request**; 1: Trigger CIRA request.*
- UUINT32 [UnConfigureMe](#): 1  
*OEMFlag Bit 15: Unconfigure ME with resetting MEBx password to default. **0: No**; 1: Un-configure ME without password.*
- UUINT32 [MebxDebugMsg](#): 1  
*OEMFlag Bit 14: Enable OEM debug menu in MEBx. **0: Disable**; 1: Enable.*
- UUINT32 [HideUnConfigureMeConfirm](#): 1  
*OEMFlag Bit 6: Hide Unconfigure ME confirmation prompt when attempting ME unconfiguration. **0: Don't hide**; 1: Hide.*
- UUINT32 [UsbProvision](#): 1  
*Enable/Disable of AMT USB Provisioning. **0: Disable**; 1: Enable.*
- UUINT32 [AmtbxHotkeyPressed](#): 1  
*OEMFlag Bit 1: Enable automatic MEBx hotkey press. **0: Disable**; 1: Enable.*
- UUINT32 [AmtbxSelectionScreen](#): 1

*OEMFlag Bit 2: Enable MEBx selection screen with 2 options: Press 1 to enter ME Configuration Screens Press 2 to initiate a remote connection.*

- UINT32 [RsvdBits](#): 25  
*Reserved for future use & Config block alignment.*
- UINT32 [CpuReplacementTimeout](#): 8  
*CPU Replacement Timeout **0: 10 seconds** 1: 30 seconds 2~5: Reserved 6: No delay 7: Unlimited delay.*
- UINT32 [MebxNonUiTextMode](#): 4  
*Resolution for non-UI text mode. **0: Auto**; 1: 80x25; 2: 100x31.*
- UINT32 [MebxUiTextMode](#): 4  
*Resolution for UI text mode. **0: Auto**; 1: 80x25; 2: 100x31.*
- UINT32 [MebxGraphicsMode](#): 4  
*Resolution for graphics mode. **0: Auto**; 1: 640x480; 2: 800x600; 3: 1024x768.*
- UINT32 [OemResolutionSettingsRsvd](#): 4  
*Reserved for future use & Config block alignment.*
- [AMT\\_REPORT\\_ERROR AmtReportError](#)  
*Function pointer for displaying error message on screen.*

### 15.16.1 Detailed Description

AMT Dxe Configuration Structure.

#### Revision 1:

- Initial version.

Definition at line 134 of file AmtConfig.h.

### 15.16.2 Member Data Documentation

#### 15.16.2.1 AmtbxSelectionScreen

```
UINT32 AMT_DXE_CONFIG::AmtbxSelectionScreen
```

*OEMFlag Bit 2: Enable MEBx selection screen with 2 options: Press 1 to enter ME Configuration Screens Press 2 to initiate a remote connection.*

- **0: Disabled**
- 1: Enabled

Definition at line 149 of file AmtConfig.h.

The documentation for this struct was generated from the following file:

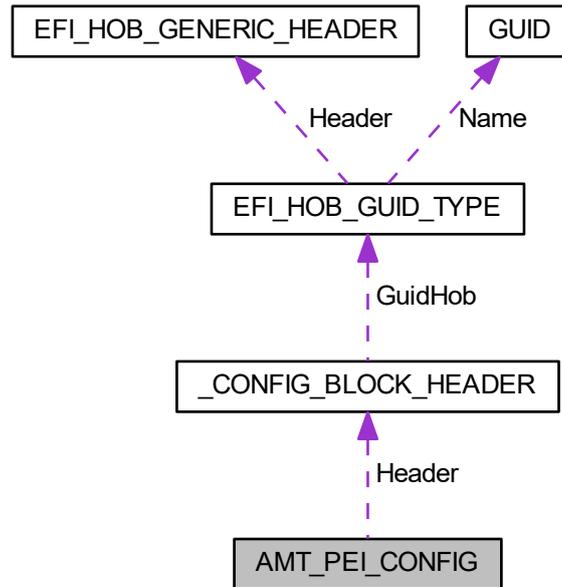
- [AmtConfig.h](#)

## 15.17 AMT\_PEI\_CONFIG Struct Reference

AMT Pei Configuration Structure.

```
#include <AmtConfig.h>
```

Collaboration diagram for AMT\_PEI\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UIN32 [AmtEnabled](#): 1  
*Enable or Disable Intel Active Management Technology feature.*
- UIN32 [WatchDogEnabled](#): 1  
*ME WatchDog timer feature.*
- UIN32 [FwProgress](#): 1  
*PET Events Progress to receive PET Events. 0: Disable; 1: **Enable***
- UIN32 [ManageabilityMode](#): 1  
*Manageability Mode sync with Mebx, 0: Disabled; 1: **AMT***
- UIN32 [AmtSolEnabled](#): 1  
*Serial Over Lan retrieved from Mebx. The default value depends on CSME/AMT. 0: Disable, 1: **Enable***
- UIN32 [RemoteAssistance](#): 1  
*Remote Assistance is enabled if platform is provisioned. 0: **Disable**, 1: Enable.*
- UIN32 [AmtKvmEnabled](#): 1  
*KVM retrieved from Mebx. The default value depends on CSME/AMT. 0: Disable, 1: **Enable***
- UIN32 [ForcMebxSyncUp](#): 1

- 0: No; 1: Force MEBX execution*
- UINT32 [RsvdBits](#): 24
  - Reserved for future use & Config block alignment.*
- UINT16 [WatchDogTimerOs](#)
  - OS WatchDog Timer **0: Disable** OS WDT won't be started after stopping BIOS WDT even if WatchDogEnabled is 1.*
- UINT16 [WatchDogTimerBios](#)
  - BIOS WatchDog Timer **0: Disable** BIOS WDT won't be started even if WatchDogEnabled is 1.*

### 15.17.1 Detailed Description

AMT Pei Configuration Structure.

#### Revision 1:

- Initial version.

Definition at line 89 of file AmtConfig.h.

### 15.17.2 Member Data Documentation

#### 15.17.2.1 AmtEnabled

```
UINT32 AMT_PEI_CONFIG::AmtEnabled
```

Enable or Disable Intel Active Management Technology feature.

If disabled, all Intel AMT features, including Alert Standard Format features, will not be supported. 0: Disable **1: Enable**.

Definition at line 97 of file AmtConfig.h.

#### 15.17.2.2 WatchDogEnabled

```
UINT32 AMT_PEI_CONFIG::WatchDogEnabled
```

ME WatchDog timer feature.

If disabled, below WatchDogTimerOs/WatchDogTimerBios will be irrelevant. See WatchDogTimerOs and WatchDogTimerBios description. **0: Disable** 1: Enable ME WDT if corresponding timer value is not zero.

Definition at line 104 of file AmtConfig.h.

### 15.17.2.3 WatchDogTimerBios

UINT16 AMT\_PEI\_CONFIG::WatchDogTimerBios

BIOS WatchDog Timer **0: Disable** BIOS WDT won't be started even if WatchDogEnabled is 1.

Non zero value - The BIOS WDT is set according to the value and started if WatchDogEnabled is 1.

Definition at line 124 of file AmtConfig.h.

### 15.17.2.4 WatchDogTimerOs

UINT16 AMT\_PEI\_CONFIG::WatchDogTimerOs

OS WatchDog Timer **0: Disable** OS WDT won't be started after stopping BIOS WDT even if WatchDogEnabled is 1.

Non zero value - OS WDT will be started after stopping BIOS WDT if WatchDogEnabled is 1. The timer is set according to the value.

Definition at line 118 of file AmtConfig.h.

The documentation for this struct was generated from the following file:

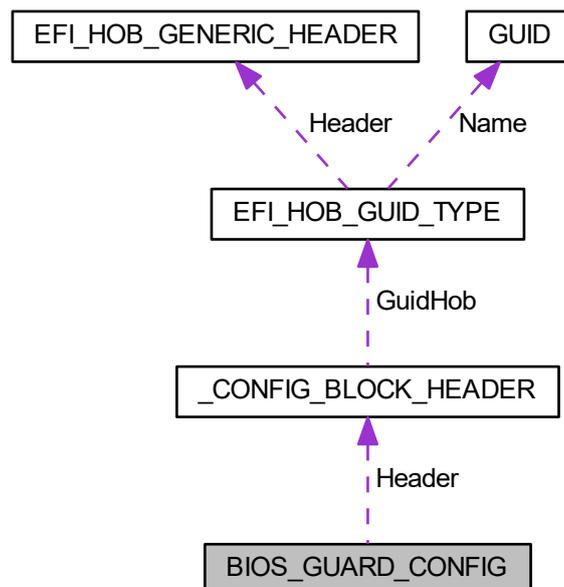
- [AmtConfig.h](#)

## 15.18 BIOS\_GUARD\_CONFIG Struct Reference

BIOS Guard Configuration Structure.

```
#include <BiosGuardConfig.h>
```

Collaboration diagram for BIOS\_GUARD\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- BIOSGUARD\_ATTRIBUTES [BiosGuardAttr](#)  
*BIT1 - EC Present, BIT2 - EC BIOS Guard protection, BIT3 - Descriptor Override policy, BIT4 - Flash wearout protection, BIT5 - FTU enable.*
- UINT64 [BgpdtHash](#) [4]  
*Hash of the BGPDT that will be programmed to PLAT\_FRMW\_PROT\_HASH\_0/1/2/3 MSR.*
- EFI\_PHYSICAL\_ADDRESS [BiosGuardModulePtr](#)  
*Pointer to the BIOS Guard Module.*
- EFI\_PHYSICAL\_ADDRESS [SendEcCmd](#)  
*Platform code can provide interface to communicate with EC through this function.*
- UINT8 [EcCmdProvisionEav](#)  
*EC Command Provision Eav.*
- UINT8 [EcCmdLock](#)  
*EC Command Lock.*
- UINT8 [Reserved](#) [6]  
*Reserved for future use and config block alignment.*

### 15.18.1 Detailed Description

BIOS Guard Configuration Structure.

Platform policies for BIOS Guard Configuration for all processor security features configuration. Platform code can pass relevant configuration data through this structure.

#### Note

**Optional.** These policies will be ignored if [CPU\\_SECURITY\\_PREMEM\\_CONFIG](#) -> BiosGuard is disabled, or PeiBiosGuardLibNull is used.

#### Revision 1:

- Initial version.

Definition at line 55 of file BiosGuardConfig.h.

The documentation for this struct was generated from the following file:

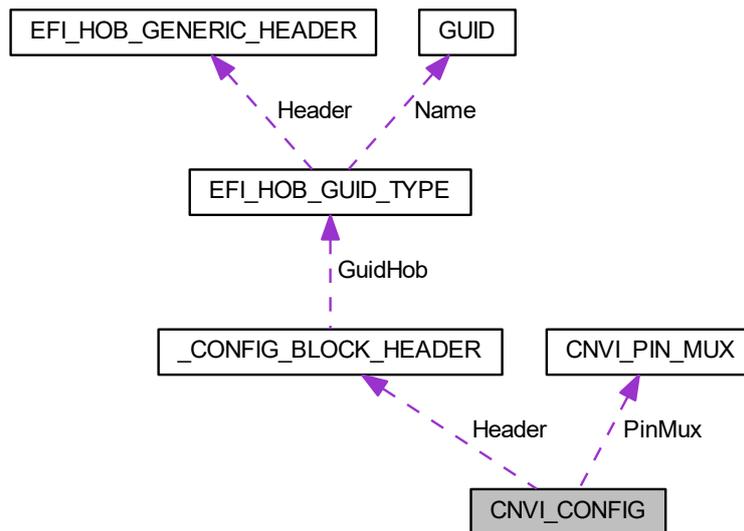
- [BiosGuardConfig.h](#)

## 15.19 CNVI\_CONFIG Struct Reference

The [CNVI\\_CONFIG](#) block describes the expected configuration of the CNVi IP.

```
#include <CnviConfig.h>
```

Collaboration diagram for CNVI\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UIN32 [Mode](#): 1  
*This option allows for automatic detection of Connectivity Solution.*
- UIN32 [BtCore](#): 1  
*The option to turn ON or OFF the BT Core. 0: Disabled, 1: **Enabled***
- UIN32 [BtAudioOffload](#): 1  
*The option to enable or disable BT Audio Offload.*
- [CNVI\\_PIN\\_MUX](#) PinMux  
*CNVi PinMux Configuration RESET#/CLKREQ to CRF, can have two alternative mappings, depending on board routing requirements.*

### 15.19.1 Detailed Description

The [CNVI\\_CONFIG](#) block describes the expected configuration of the CNVi IP.

#### Revision 1:

- Initial version.

Definition at line 68 of file CnviConfig.h.

## 15.19.2 Member Data Documentation

### 15.19.2.1 BtAudioOffload

UINT32 CNVI\_CONFIG::BtAudioOffload

The option to enable or disable BT Audio Offload.

**0: Disabled**, 1: Enabled

#### Note

This feature only support with Intel(R) Wireless-AX 22560

Definition at line 84 of file CnviConfig.h.

### 15.19.2.2 Mode

UINT32 CNVI\_CONFIG::Mode

This option allows for automatic detection of Connectivity Solution.

Auto Detection assumes that CNVi will be enabled when available; Disable allows for disabling CNVi. CnviMode↔ Disabled = Disabled, **CnviModeAuto = Auto Detection**

Definition at line 77 of file CnviConfig.h.

The documentation for this struct was generated from the following file:

- [CnviConfig.h](#)

## 15.20 CNVI\_PIN\_MUX Struct Reference

CNVi signals pin muxing settings.

```
#include <CnviConfig.h>
```

### Public Attributes

- UINT32 [RfReset](#)  
*RF\_RESET# Pin mux configuration. Refer to GPIO\_\*\_MUXING\_CNVI\_RF\_RESET\_\**.
- UINT32 [Clkreq](#)  
*CLKREQ Pin mux configuration. Refer to GPIO\_\*\_MUXING\_CNVI\_\*\_CLKREQ\_\**.

### 15.20.1 Detailed Description

CNVi signals pin muxing settings.

If signal can be enable only on a single pin then this parameter is ignored by RC. Refer to GPIO\*\_MUXING\_CNVI\_\* in GpioPins\*.h for supported settings on a given platform

Definition at line 57 of file CnviConfig.h.

The documentation for this struct was generated from the following file:

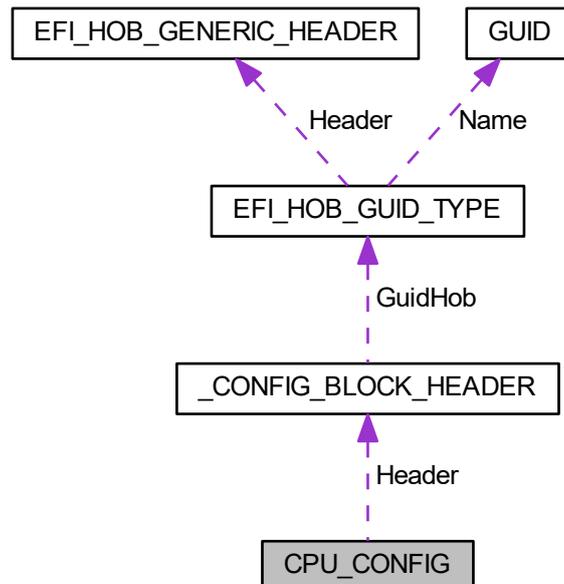
- [CnviConfig.h](#)

### 15.21 CPU\_CONFIG Struct Reference

CPU Configuration Structure.

```
#include <CpuConfig.h>
```

Collaboration diagram for CPU\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) MicrocodePatchAddress  
*Pointer to microcode patch that is suitable for this processor.*
- UUINT32 [AesEnable](#): 1  
*Enable or Disable Advanced Encryption Standard (AES) feature.*
- UUINT32 [TxtEnable](#): 1  
*Enable or Disable Trusted Execution Technology (TXT) feature.*
- UUINT32 [SkipMplInit](#): 1  
*For Fsp only, Silicon Initialization will skip MP Initialization (including BSP) if enabled. For non-FSP, this should always be 0.*
- UUINT32 [PpinSupport](#): 2  
*Enable or Disable or Auto for PPIN Support to view Protected Processor Inventory Number.*
- UUINT32 [AcSplitLock](#): 1  
*Enable or Disable #AC machine check on split lock.*
- UUINT32 [AvxDisable](#): 1  
*Enable or Disable Avx.*
- UUINT32 [Avx3Disable](#): 1  
*Enable or Disable Avx3.*
- UUINT32 [RaceConditionResponse](#):1  
*Enable or Disable Race Condition Response.*
- UUINT32 [RsvdBits](#): 23  
*Reserved for future use.*
- UUINT16 [SmbiosType4MaxSpeedOverride](#)  
*Provide the option for platform to override the MaxSpeed field of Smbios Type 4.*
- UUINT8 [Reserved0](#) [2]  
*Reserved for future use.*

### 15.21.1 Detailed Description

CPU Configuration Structure.

#### Revision 1:

- Initial version. **Revision 2:**
- Add SmbiosType4MaxSpeedOverride. **Revision 3:**
- Add AvxDisable & Avx3Disable. **Revision 4:**
- Add RaceConditionResponse.

Definition at line 57 of file CpuConfig.h.

### 15.21.2 Member Data Documentation

### 15.21.2.1 AcSplitLock

UINT32 CPU\_CONFIG::AcSplitLock

Enable or Disable #AC machine check on split lock.

- **0: Disable**
- 1: Enable

Definition at line 87 of file CpuConfig.h.

### 15.21.2.2 AesEnable

UINT32 CPU\_CONFIG::AesEnable

Enable or Disable Advanced Encryption Standard (AES) feature.

For some countries, this should be disabled for legal reasons.

- 0: Disable
- **1: Enable**

Definition at line 67 of file CpuConfig.h.

### 15.21.2.3 Avx3Disable

UINT32 CPU\_CONFIG::Avx3Disable

Enable or Disable Avx3.

- 1: Disable
- **0: Enable**

Definition at line 99 of file CpuConfig.h.

### 15.21.2.4 AvxDisable

UINT32 CPU\_CONFIG::AvxDisable

Enable or Disable Avx.

- 1: Disable
- **0: Enable**

Definition at line 93 of file CpuConfig.h.

### 15.21.2.5 PpinSupport

UINT32 CPU\_CONFIG::PpinSupport

Enable or Disable or Auto for PPIN Support to view Protected Processor Inventory Number.

- **0: Disable**
- 1: Enable
- 2: Auto : Feature is based on End Of Manufacturing (EOM) flag. If EOM is set, it is disabled.

Definition at line 81 of file CpuConfig.h.

### 15.21.2.6 RaceConditionResponse

UINT32 CPU\_CONFIG::RaceConditionResponse

Enable or Disable Race Condition Response.

- **0: Disable**
- 1: Enable

Definition at line 105 of file CpuConfig.h.

### 15.21.2.7 SmbiosType4MaxSpeedOverride

```
UINT16 CPU_CONFIG::SmbiosType4MaxSpeedOverride
```

Provide the option for platform to override the MaxSpeed field of Smbios Type 4.

Value 4000 means 4000MHz. If this value is not zero, it dominates the field. If this value is zero, CPU RC will update the field according to the max radio. **default is 0.**

Definition at line 115 of file CpuConfig.h.

### 15.21.2.8 TxtEnable

```
UINT32 CPU_CONFIG::TxtEnable
```

Enable or Disable Trusted Execution Technology (TXT) feature.

- 0: Disable
- **1: Enable**

Definition at line 73 of file CpuConfig.h.

The documentation for this struct was generated from the following file:

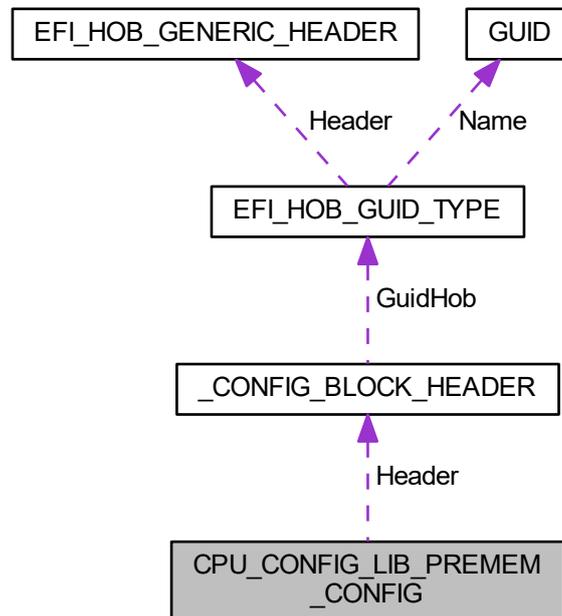
- [CpuConfig.h](#)

## 15.22 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG Struct Reference

CPU Config Library PreMemory Configuration Structure.

```
#include <CpuConfigLibPreMemConfig.h>
```

Collaboration diagram for CPU\_CONFIG\_LIB\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Config Block Header.*
- UIN32 [HyperThreading](#): 1  
*Enable or Disable Hyper Threading; 0: Disable; 1: **Enable**.*
- UIN32 [BootFrequency](#): 2  
*Sets the boot frequency starting from reset vector.*
- UIN32 [ActiveCoreCount](#): 3  
*Number of processor cores to enable.*
- UIN32 [JtagC10PowerGateDisable](#): 1  
*False: JTAG is power gated in C10 state. True: keeps the JTAG power up during C10 and deeper power states for debug purpose. 0: **False**< >; 1: **True**.*
- UIN32 [BistOnReset](#): 1  
*(Test) Enable or Disable BIST on Reset; 0: **Disable**; 1: Enable.*
- UIN32 [VmxEnable](#): 1  
*Enable or Disable Virtual Machine Extensions (VMX) feature.*
- UIN32 [FClkFrequency](#): 2  
*Processor Early Power On Configuration FCLK setting.*
- UIN32 [CrashLogEnable](#): 1  
*Enable or Disable CrashLog feature.*
- UIN32 [TmeEnable](#): 1  
*Enable or Disable Total Memory Encryption (TME) feature.*
- UIN32 [DebugInterfaceEnable](#): 2

- Enable or Disable processor debug features; 0: Disable; 1: Enable; 2: No Change.*

  - UINT32 [DebugInterfaceLockEnable](#): 1
    - Lock or Unlock debug interface features; 0: Disable; 1: Enable.*
  - UINT32 [ActiveCoreCount1](#): 4
    - Number of big cores in processor to enable.*
  - UINT32 [PeciSxReset](#): 1
    - Enables a mailbox command to resolve rare PECL related Sx issues.*
  - UINT32 [PeciC10Reset](#): 1
    - Enables the mailbox command to resolve PECL reset issues during Pkg-C10 exit.*
  - UINT32 [ActiveSmallCoreCount](#): 6
    - Number of small cores in processor to enable.*
  - UINT32 [CrashLogGprs](#): 2
    - Enable or Disable CrashLog GPRs dump.*
  - UINT32 [BclkSource](#): 2
    - Clock source of BCLK OC Frequency; 0: CPU , 1: PCH, 2: Ext. Clock (optional)*
  - UINT8 [CpuRatio](#)
    - CpuRatio - Max non-turbo ratio (Flexible Ratio Boot) is set to CpuRatio.*
  - UINT8 [ConfigTdpLevel](#)
    - Configuration for boot TDP selection; 0: TDP Nominal; 1: TDP Down; 2: TDP Up.*
  - UINT8 [Reserved](#) [2]
    - Reserved for alignment.*
  - UINT32 [ElixirSpringsPatchAddr](#)
    - Address of Elixir Springs Patch(es)*
  - UINT32 [ElixirSpringsPatchSize](#)
    - Elixir Springs Patch(es) Size.*

### 15.22.1 Detailed Description

CPU Config Library PreMemory Configuration Structure.

#### Revision 1:

- Initial version. **Revision 2:**
- Expand the supported number of processor cores (ActiveCoreCount1). **Revision 3:**
- Added PECL Sx and C10 Reset. **Revision 4:**
- Added ActiveSmallCoreCount. **Revision 5:**
- Added CrashLogGprs **Revision 6:**
- Added ConfigTdpLevel **Revision 7:**
- Added BclkSource.

Definition at line 53 of file CpuConfigLibPreMemConfig.h.

### 15.22.2 Member Data Documentation

### 15.22.2.1 ActiveCoreCount

UINT32 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::ActiveCoreCount

Number of processor cores to enable.

- **0: All cores**
- 1: 1 core
- 2: 2 cores
- 3: 3 cores

**Deprecated** due to core active number limitaion.

Definition at line 71 of file CpuConfigLibPreMemConfig.h.

### 15.22.2.2 ActiveCoreCount1

UINT32 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::ActiveCoreCount1

Number of big cores in processor to enable.

And support up to 16 cores.

- **0: All cores**
- 1: 1 core
- 2: 2 cores
- 3: 3 cores

Definition at line 112 of file CpuConfigLibPreMemConfig.h.

### 15.22.2.3 ActiveSmallCoreCount

UINT32 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::ActiveSmallCoreCount

Number of small cores in processor to enable.

And support the enabling of up to 63 cores.

- **0: All cores**
- 1: 1 core
- 2: 2 cores
- 3: 3 cores

Definition at line 138 of file CpuConfigLibPreMemConfig.h.

#### 15.22.2.4 BootFrequency

UINT32 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::BootFrequency

Sets the boot frequency starting from reset vector.

- 0: Maximum battery performance.
- 1: Maximum non-turbo performance -2: **Turbo performance.**

##### Note

If Turbo is selected BIOS will start in max non-turbo mode and switch to Turbo mode.

Definition at line 63 of file CpuConfigLibPreMemConfig.h.

#### 15.22.2.5 CpuRatio

UINT8 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::CpuRatio

CpuRatio - Max non-turbo ratio (Flexible Ratio Boot) is set to CpuRatio.

**0: Disabled** If disabled, doesn't override max-non turbo ratio.

Definition at line 152 of file CpuConfigLibPreMemConfig.h.

#### 15.22.2.6 CrashLogEnable

UINT32 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::CrashLogEnable

Enable or Disable CrashLog feature.

- 0: Disable
- **1: Enable**

Definition at line 93 of file CpuConfigLibPreMemConfig.h.

#### 15.22.2.7 CrashLogGprs

UINT32 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::CrashLogGprs

Enable or Disable CrashLog GPRs dump.

- **0: Disable**
- 1: Gprs Enabled, Smm Gprs Enabled 2: Gprs Enabled, Smm Gprs Disabled

Definition at line 146 of file CpuConfigLibPreMemConfig.h.

### 15.22.2.8 FClkFrequency

UINT32 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::FClkFrequency

Processor Early Power On Configuration FCLK setting.

- **0: 800 MHz (ULT/ULX).**
- **1: 1 GHz (DT/Halo).** Not supported on ULT/ULX.
- 2: 400 MHz.
- 3: Reserved.

Definition at line 87 of file CpuConfigLibPreMemConfig.h.

### 15.22.2.9 PeciC10Reset

UINT32 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::PeciC10Reset

Enables the mailbox command to resolve PECl reset issues during Pkg-C10 exit.

If Enabled, BIOS will send the CPU message to disable peci reset on C10 exit. The default value is **1: Enable** for CML, and **0: Disable** for all other CPU's

- 0: Disable
- 1: Enable

Definition at line 129 of file CpuConfigLibPreMemConfig.h.

### 15.22.2.10 PeciSxReset

UINT32 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::PeciSxReset

Enables a mailbox command to resolve rare PECl related Sx issues.

#### Note

This should only be used on systems that observe PECl Sx issues.

- **0: Disable**
- 1: Enable

Definition at line 120 of file CpuConfigLibPreMemConfig.h.

### 15.22.2.11 TmeEnable

UINT32 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::TmeEnable

Enable or Disable Total Memory Encryption (TME) feature.

- **0: Disable**
- 1: Enable

Definition at line 100 of file CpuConfigLibPreMemConfig.h.

### 15.22.2.12 VmxEnable

UINT32 CPU\_CONFIG\_LIB\_PREMEM\_CONFIG::VmxEnable

Enable or Disable Virtual Machine Extensions (VMX) feature.

- 0: Disable
- **1: Enable**

Definition at line 79 of file CpuConfigLibPreMemConfig.h.

The documentation for this struct was generated from the following file:

- [CpuConfigLibPreMemConfig.h](#)

## 15.23 CPU\_DMI\_EQ\_PARAM Struct Reference

Represent lane specific Dmi Gen3 equalization parameters.

```
#include <CpuDmiPreMemConfig.h>
```

### Public Attributes

- UINT8 [Cm](#)  
*Coefficient C-1.*
- UINT8 [Cp](#)  
*Coefficient C+1.*
- UINT8 [Rsvd0](#) [2]  
*Reserved bytes.*

### 15.23.1 Detailed Description

Represent lane specific Dmi Gen3 equalization parameters.

Definition at line 61 of file CpuDmiPreMemConfig.h.

The documentation for this struct was generated from the following file:

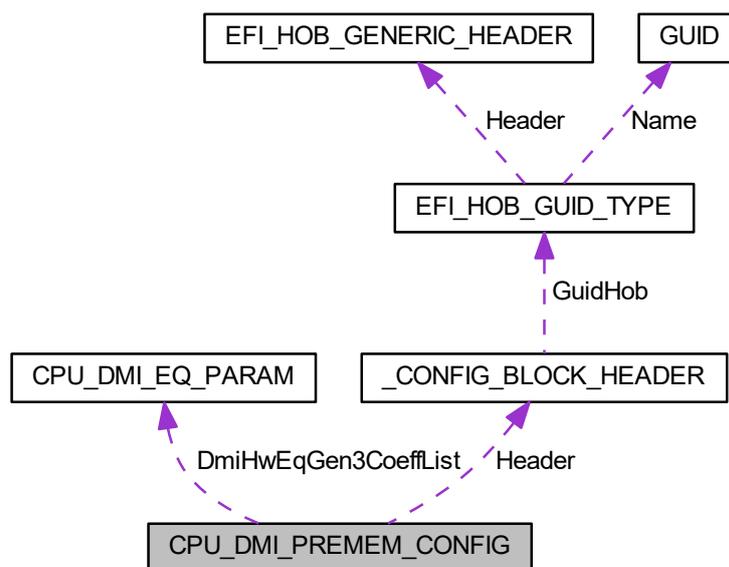
- [CpuDmiPreMemConfig.h](#)

## 15.24 CPU\_DMI\_PREMEM\_CONFIG Struct Reference

The CPU\_DMI\_CONFIG block describes the expected configuration of the CPU for DMI.

```
#include <CpuDmiPreMemConfig.h>
```

Collaboration diagram for CPU\_DMI\_PREMEM\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT8 [DmiMaxLinkSpeed](#)
- UINT8 [DmiGen3EqPh2Enable](#)  
*(Test) DMI Equalization Phase 2 Enable Control*
- UINT8 [DmiGen3EqPh3Method](#)

- (Test)* Selects the method for performing Phase3 of Gen3 Equalization on DMI
- UINT8 [DmiGen3ProgramStaticEq](#)
  - (Test)* Program DMI Gen3 EQ Phase1 Static Presets
- UINT8 [DmiDeEmphasis](#)
  - DeEmphasis control for DMI (-6 dB and -3.5 dB are the options)*
- UINT8 [DmiAspmCtrl](#)
  - ASPM configuration on the CPU side of the DMI/OPI Link. Default is **DmiAspmAutoConfig***
- UINT8 [DmiAspmL1ExitLatency](#)
  - ASPM configuration on the CPU side of the DMI/OPI Link. Default is **DmiAspmAutoConfig***
- UINT8 [DmiGen3RootPortPreset](#) [SA\_DMI\_MAX\_LANE]
  - Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.*
- UINT8 [DmiGen3EndPointPreset](#) [SA\_DMI\_MAX\_LANE]
  - Used for programming DMI Gen3 preset values per lane. Range: 0-9, 7 is default for each lane.*
- UINT8 [DmiGen3EndPointHint](#) [SA\_DMI\_MAX\_LANE]
  - Hint value per lane for the DMI Gen3 End Point. Range: 0-6, 2 is default for each lane.*
- UINT8 [DmiGen3RxCtlePeaking](#) [SA\_DMI\_MAX\_BUNDLE]
  - DMI Gen3 RxCTLEp per-Bundle control.*
- UINT8 [DmiGen3DsPortRxPreset](#) [SA\_DMI\_MAX\_LANE]
  - Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.*
- UINT8 [DmiGen3DsPortTxPreset](#) [SA\_DMI\_MAX\_LANE]
  - Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.*
- UINT8 [DmiGen3UsPortRxPreset](#) [SA\_DMI\_MAX\_LANE]
  - Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.*
- UINT8 [DmiGen3UsPortTxPreset](#) [SA\_DMI\_MAX\_LANE]
  - Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.*
- UINT8 [DmiGen3Ltcpre](#) [SA\_DMI\_MAX\_LANE]
  - Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.*
- UINT8 [DmiGen3Ltcpo](#) [SA\_DMI\_MAX\_LANE]
  - Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane::define DMI\_GEN3←\_RTCO\_PRESET\_OVERRIDE\_FORM\_ID 5007.*
- UINT8 [DmiGen3RtcoCpre](#) [SA\_DMI\_MAX\_LANE]
  - Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.*
- UINT8 [DmiGen3RtcoCpo](#) [SA\_DMI\_MAX\_LANE]
  - Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.*
- UINT8 [Rsvd](#) [1]
  - Reserved bytes.*

### 15.24.1 Detailed Description

The CPU\_DMI\_CONFIG block describes the expected configuration of the CPU for DMI.

#### Revision 1:

- Initial version. **Revision 2:**
- Added Policies for Dmi Higer Speed Training.

Definition at line 74 of file CpuDmiPreMemConfig.h.

## 15.24.2 Member Data Documentation

### 15.24.2.1 DmiGen3EqPh2Enable

UINT8 CPU\_DMI\_PREMEM\_CONFIG::DmiGen3EqPh2Enable

**(Test)** DMI Equalization Phase 2 Enable Control

- Disabled (0x0) : Disable phase 2
- Enabled (0x1) : Enable phase 2
- **Auto** (0x2) : Use the current default method (Default)

Definition at line 89 of file CpuDmiPreMemConfig.h.

### 15.24.2.2 DmiGen3EqPh3Method

UINT8 CPU\_DMI\_PREMEM\_CONFIG::DmiGen3EqPh3Method

**(Test)** Selects the method for performing Phase3 of Gen3 Equalization on DMI

- **Auto** (0x0) : Use the current default method (Default)
- HwEq (0x1) : Use Adaptive Hardware Equalization
- SwEq (0x2) : Use Adaptive Software Equalization (Implemented in BIOS Reference Code)
- Static (0x3) : Use the Static EQs provided in DmiGen3EndPointPreset array for Phase1 AND Phase3 (Instead of just Phase1)
- Disabled (0x4) : Bypass Equalization Phase 3

Definition at line 98 of file CpuDmiPreMemConfig.h.

### 15.24.2.3 DmiGen3ProgramStaticEq

UINT8 CPU\_DMI\_PREMEM\_CONFIG::DmiGen3ProgramStaticEq

**(Test)** Program DMI Gen3 EQ Phase1 Static Presets

- Disabled (0x0) : Disable EQ Phase1 Static Presets Programming
- **Enabled** (0x1) : Enable EQ Phase1 Static Presets Programming (Default)

Definition at line 104 of file CpuDmiPreMemConfig.h.



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [CPU\\_PCIE\\_ROOT\\_PORT\\_CONFIG](#) RootPort [CPU\_PCIE\_MAX\_ROOT\_PORTS]  
*These members describe the configuration of each SA PCIe root port.*
- [CPU\\_PCIE\\_EQ\\_LANE\\_PARAM](#) EqPh3LaneParam [SA\_PEG\_MAX\_LANE]  
*Gen3 Equalization settings for physical PCIe lane, index 0 represents PCIe lane 1, etc.*
- [PCIE\\_EQ\\_PARAM](#) HwEqGen4CoeffList [PCIE\_HWEQ\_COEFFS\_MAX]  
*List of coefficients used during equalization (applicable to both software and hardware EQ)*
- UINT32 [FiaProgramming](#): 1  
*< (Test) Includes policies which are common to both SA and PCH PCIe*
- UINT32 [ClockGating](#): 1  
*< Skip Fia Configuration and lock if enable*
- UINT32 [PowerGating](#): 1  
*This member describes whether the PCI Express Power Gating for each root port is enabled by platform modules.*
- UINT32 [PegGen3ProgramStaticEq](#): 1  
*(Test) Program PEG Gen3 EQ Phase1 Static Presets*
- UINT32 [PegGen4ProgramStaticEq](#): 1  
*(Test) Program PEG Gen4 EQ Phase1 Static Presets*
- UINT32 [SetSecuredRegisterLock](#): 1  
*(Test) Cpu Pcie Secure Register Lock*
- UINT32 [SlotSelection](#): 1  
*This member allows to select between the PCI Express M2 or CEMx4 slot 1: **PCIe M2**; 0: CEMx4 slot.*
- UINT32 [Serl](#): 1  
*Set/Clear Serl(Secure Equalization Register Lock)*
- UINT32 [PcieDeviceOverrideTablePtr](#)  
*PCIe device override table The PCIe device table is being used to override PCIe device ASPM settings.*

### 15.25.1 Detailed Description

The [CPU\\_PCIE\\_CONFIG](#) block describes the expected configuration of the CPU PCI Express controllers **Revision 1** < / b>: **-Initial version.**

#### Revision 2:

- SlotSelection policy added **Revision 3**
- Deprecate PegGen3ProgramStaticEq and PegGen4ProgramStaticEq **Revision 4:**
- Deprecating SetSecuredRegisterLock **Revision 5:**
- Adding Serl

Definition at line 452 of file CpuPcieConfig.h.

### 15.25.2 Member Data Documentation

### 15.25.2.1 ClockGating

UINT32 CPU\_PCIE\_CONFIG::ClockGating

< Skip Fia Configuration and lock if enable

This member describes whether the PCI Express Clock Gating for each root port is enabled by platform modules.

**0: Disable**; 1: Enable.

Definition at line 475 of file CpuPcieConfig.h.

### 15.25.2.2 EqPh3LaneParam

[CPU\\_PCIE\\_EQ\\_LANE\\_PARAM](#) CPU\_PCIE\_CONFIG::EqPh3LaneParam[SA\_PEG\_MAX\_LANE]

Gen3 Equalization settings for physical PCIe lane, index 0 represents PCIe lane 1, etc.

Corresponding entries are used when root port EqPh3Method is PchPcieEqStaticCoeff (default).

Definition at line 462 of file CpuPcieConfig.h.

### 15.25.2.3 PcieDeviceOverrideTablePtr

UINT32 CPU\_PCIE\_CONFIG::PcieDeviceOverrideTablePtr

PCIe device override table The PCIe device table is being used to override PCIe device ASPM settings.

This is a pointer points to a 32bit address. And it's only used in PostMem phase. Please refer to [PCH\\_PCIE\\_DEVICE\\_OVERRIDE](#) structure for the table. Last entry VendorId must be 0. The prototype of this policy is: [CPU\\_PCIE\\_DEVICE\\_OVERRIDE](#) \*PcieDeviceOverrideTablePtr;

Definition at line 521 of file CpuPcieConfig.h.

### 15.25.2.4 PegGen3ProgramStaticEq

UINT32 CPU\_PCIE\_CONFIG::PegGen3ProgramStaticEq

**(Test)** Program PEG Gen3 EQ Phase1 Static Presets

- Disabled (0x0) : Disable EQ Phase1 Static Presets Programming
- **Enabled** (0x1) : Enable EQ Phase1 Static Presets Programming (Default)

Definition at line 487 of file CpuPcieConfig.h.

### 15.25.2.5 PegGen4ProgramStaticEq

UINT32 CPU\_PCIE\_CONFIG::PegGen4ProgramStaticEq

**(Test)** Program PEG Gen4 EQ Phase1 Static Presets

- Disabled (0x0) : Disable EQ Phase1 Static Presets Programming
- **Enabled** (0x1) : Enable EQ Phase1 Static Presets Programming (Default)

Definition at line 495 of file CpuPcieConfig.h.

### 15.25.2.6 PowerGating

UINT32 CPU\_PCIE\_CONFIG::PowerGating

This member describes whether the PCI Express Power Gating for each root port is enabled by platform modules.

**0: Disable**; 1: Enable.

Definition at line 480 of file CpuPcieConfig.h.

### 15.25.2.7 SetSecuredRegisterLock

UINT32 CPU\_PCIE\_CONFIG::SetSecuredRegisterLock

**(Test)** Cpu Pcie Secure Register Lock

- Disabled (0x0)
- **Enabled** (0x1)

Definition at line 501 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

- [CpuPcieConfig.h](#)

## 15.26 CPU\_PCIE\_DEVICE\_OVERRIDE Struct Reference

PCIe device table entry entry.

```
#include <CpuPcieConfig.h>
```

## Public Attributes

- UINT16 [VendorId](#)  
*The vendor Id of Pci Express card ASPM setting override, 0xFFFF means any Vendor ID.*
- UINT16 [Deviceld](#)  
*The Device Id of Pci Express card ASPM setting override, 0xFFFF means any Device ID.*
- UINT8 [RevId](#)  
*The Rev Id of Pci Express card ASPM setting override, 0xFF means all steppings.*
- UINT8 [BaseClassCode](#)  
*The Base Class Code of Pci Express card ASPM setting override, 0xFF means all base class.*
- UINT8 [SubClassCode](#)  
*The Sub Class Code of Pci Express card ASPM setting override, 0xFF means all sub class.*
- UINT8 [EndPointAspm](#)  
*Override device ASPM (see: CPU\_PCIE\_ASPM\_CONTROL) Bit 1 must be set in OverrideConfig for this field to take effect.*
- UINT16 [OverrideConfig](#)  
*The override config bitmap (see: CPU\_PCIE\_OVERRIDE\_CONFIG).*
- UINT16 [L1SubstatesCapOffset](#)  
*The L1Substates Capability Offset Override.*
- UINT8 [L1SubstatesCapMask](#)  
*L1 Substate Capability Mask.*
- UINT8 [L1sCommonModeRestoreTime](#)  
*L1 Substate Port Common Mode Restore Time Override.*
- UINT8 [L1sTpowerOnScale](#)  
*L1 Substate Port Tpower\_on Scale Override.*
- UINT8 [L1sTpowerOnValue](#)  
*L1 Substate Port Tpower\_on Value Override.*
- UINT16 [SnoopLatency](#)  
*SnoopLatency bit definition Note: All Reserved bits must be set to 0.*
- UINT16 [NonSnoopLatency](#)  
*NonSnoopLatency bit definition Note: All Reserved bits must be set to 0.*
- UINT8 [ForceLtrOverride](#)  
*Forces LTR override to be permanent The default way LTR override works is: rootport uses LTR override values provided by BIOS until connected device sends an LTR message, then it will use values from the message This settings allows force override of LTR mechanism.*

### 15.26.1 Detailed Description

PCIe device table entry entry.

The PCIe device table is being used to override PCIe device ASPM settings. To take effect table consisting of such entries must be installed as PPI on gPchPcieDeviceTablePpiGuid. Last entry VendorId must be 0.

Definition at line 211 of file CpuPcieConfig.h.

### 15.26.2 Member Data Documentation

### 15.26.2.1 ForceLtrOverride

```
UINT8 CPU_PCIE_DEVICE_OVERRIDE::ForceLtrOverride
```

Forces LTR override to be permanent The default way LTR override works is: rootport uses LTR override values provided by BIOS until connected device sends an LTR message, then it will use values from the message This settings allows force override of LTR mechanism.

If it's enabled, then: rootport will use LTR override values provided by BIOS forever; LTR messages sent from connected device will be ignored

Definition at line 305 of file CpuPcieConfig.h.

### 15.26.2.2 L1sCommonModeRestoreTime

```
UINT8 CPU_PCIE_DEVICE_OVERRIDE::L1sCommonModeRestoreTime
```

L1 Substate Port Common Mode Restore Time Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 237 of file CpuPcieConfig.h.

### 15.26.2.3 L1sTpowerOnScale

```
UINT8 CPU_PCIE_DEVICE_OVERRIDE::L1sTpowerOnScale
```

L1 Substate Port Tpower\_on Scale Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 244 of file CpuPcieConfig.h.

### 15.26.2.4 L1sTpowerOnValue

```
UINT8 CPU_PCIE_DEVICE_OVERRIDE::L1sTpowerOnValue
```

L1 Substate Port Tpower\_on Value Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 251 of file CpuPcieConfig.h.

### 15.26.2.5 L1SubstatesCapMask

UINT8 CPU\_PCIE\_DEVICE\_OVERRIDE::L1SubstatesCapMask

L1 Substate Capability Mask.

(applicable if bit 2 is set in OverrideConfig) Set to zero then the L1 Substate Capability [3:0] is ignored, and only L1s values are override. Only bit [3:0] are applicable. Other bits are ignored.

Definition at line 230 of file CpuPcieConfig.h.

### 15.26.2.6 L1SubstatesCapOffset

UINT16 CPU\_PCIE\_DEVICE\_OVERRIDE::L1SubstatesCapOffset

The L1Substates Capability Offset Override.

(applicable if bit 2 is set in OverrideConfig) This field can be zero if only the L1 Substate value is going to be override.

Definition at line 224 of file CpuPcieConfig.h.

### 15.26.2.7 NonSnoopLatency

UINT16 CPU\_PCIE\_DEVICE\_OVERRIDE::NonSnoopLatency

NonSnoopLatency bit definition Note: All Reserved bits must be set to 0.

BIT[15] - When set to 1b, indicates that the values in bits 9:0 are valid When clear values in bits 9:0 will be ignored  
BITS[14:13] - Reserved  
BITS[12:10] - Value in bits 9:0 will be multiplied with the scale in these bits  
000b - 1 ns  
001b - 32 ns  
010b - 1024 ns  
011b - 32,768 ns  
100b - 1,048,576 ns  
101b - 33,554,432 ns  
110b - Reserved  
111b - Reserved  
BITS[9:0] - Non Snoop Latency Value. The value in these bits will be multiplied with the scale in bits 12:10

This field takes effect only if bit 3 is set in OverrideConfig.

Definition at line 296 of file CpuPcieConfig.h.

### 15.26.2.8 SnoopLatency

UINT16 CPU\_PCIE\_DEVICE\_OVERRIDE::SnoopLatency

SnoopLatency bit definition Note: All Reserved bits must be set to 0.

BIT[15] - When set to 1b, indicates that the values in bits 9:0 are valid When clear values in bits 9:0 will be ignored  
BITS[14:13] - Reserved  
BITS[12:10] - Value in bits 9:0 will be multiplied with the scale in these bits  
000b - 1 ns  
001b - 32 ns  
010b - 1024 ns  
011b - 32,768 ns  
100b - 1,048,576 ns  
101b - 33,554,432 ns  
110b - Reserved  
111b - Reserved  
BITS[9:0] - Snoop Latency Value. The value in these bits will be multiplied with the scale in bits 12:10

This field takes effect only if bit 3 is set in OverrideConfig.

Definition at line 274 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

- [CpuPcieConfig.h](#)

## 15.27 CPU\_PCIE\_EQ\_LANE\_PARAM Struct Reference

Represent lane specific PCIe Gen3 equalization parameters.

```
#include <CpuPcieConfig.h>
```

### Public Attributes

- UINT8 [Cm](#)  
*Coefficient C-1.*
- UINT8 [Cp](#)  
*Coefficient C+1.*
- UINT8 [PegGen3RootPortPreset](#)  
*(Test) Used for programming PEG Gen3 preset values per lane. Range: 0-9, 8 is default for each lane*
- UINT8 [PegGen3EndPointPreset](#)  
*(Test) Used for programming PEG Gen3 preset values per lane. Range: 0-9, 7 is default for each lane*
- UINT8 [PegGen3EndPointHint](#)  
*(Test) Hint value per lane for the PEG Gen3 End Point. Range: 0-6, 2 is default for each lane*
- UINT8 [PegGen4RootPortPreset](#)  
*(Test) Used for programming PEG Gen4 preset values per lane. Range: 0-9, 8 is default for each lane*
- UINT8 [PegGen4EndPointPreset](#)  
*(Test) Used for programming PEG Gen4 preset values per lane. Range: 0-9, 7 is default for each lane*
- UINT8 [PegGen4EndPointHint](#)  
*(Test) Hint value per lane for the PEG Gen4 End Point. Range: 0-6, 2 is default for each lane*

### 15.27.1 Detailed Description

Represent lane specific PCIe Gen3 equalization parameters.

Definition at line 382 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

- [CpuPcieConfig.h](#)

## 15.28 CPU\_PCIE\_GPIO\_INFO Struct Reference

CPU PCIe GPIO Data Structure.

```
#include <HybridGraphicsConfig.h>
```

### Public Attributes

- UINT8 [ExpanderNo](#)  
*Offset 0 Expander No For I2C based GPIO.*
- BOOLEAN [Active](#)  
*Offset 1 0=Active Low; 1=Active High.*
- UINT8 [Rsvd0](#) [2]  
*Offset 2 Reserved.*
- UINT32 [GpioNo](#)  
*Offset 4 GPIO pad.*

### 15.28.1 Detailed Description

CPU PCIe GPIO Data Structure.

Definition at line 53 of file HybridGraphicsConfig.h.

The documentation for this struct was generated from the following file:

- [HybridGraphicsConfig.h](#)

## 15.29 CPU\_PCIE\_ROOT\_PORT\_CONFIG Struct Reference

The CPU\_PCIE\_ROOT\_PORT\_CONFIG describe the feature and capability of each CPU PCIe root port.

```
#include <CpuPcieConfig.h>
```

### Public Attributes

- UINT32 [ExtSync](#): 1  
*Indicate whether the extended synch is enabled. 0: Disable; 1: Enable.*
- UINT32 [VcEnabled](#): 1  
*Virtual Channel. 0: Disable; 1: Enable*
- UINT32 [MultiVcEnabled](#): 1  
*Multiple Virtual Channel. 0: Disable; 1: Enable*
- UINT32 [PeerToPeer](#): 1  
*Peer to Peer Mode. 0: Disable; 1: Enable.*
- UINT32 [RsvdBits0](#): 28  
*Reserved bits.*
- UINT8 [Gen4EqPh3Method](#)  
*PCIe Gen4 Equalization Method.*
- UINT8 [FomsCp](#)  
*FOM Score Board Control Policy.*
- UINT8 [RsvdBytes0](#) [2]  
*Reserved bytes.*
- UINT32 [Gen3Uptp](#): 4  
*(Test) Upstream Port Transmitter Preset used during Gen3 Link Equalization. Used for all lanes. Default is 7.*
- UINT32 [Gen3Dptp](#): 4  
*(Test) Downstream Port Transmitter Preset used during Gen3 Link Equalization. Used for all lanes. Default is 7.*
- UINT32 [Gen4Uptp](#): 4  
*(Test) Upstream Port Transmitter Preset used during Gen4 Link Equalization. Used for all lanes. Default is 7.*
- UINT32 [Gen4Dptp](#): 4  
*(Test) Downstream Port Transmitter Preset used during Gen4 Link Equalization. Used for all lanes. Default is 7.*
- UINT32 [Gen5Uptp](#): 4  
*(Test) Upstream Port Transmitter Preset used during Gen5 Link Equalization. Used for all lanes. Default is 7.*
- UINT32 [Gen5Dptp](#): 4  
*(Test) Downstream Port Transmitter Preset used during Gen5 Link Equalization. Used for all lanes. Default is 7.*
- UINT32 [RsvdBits1](#): 8  
*Reserved Bits.*
- PCIE\_ROOT\_PORT\_COMMON\_CONFIG [PcieRpCommonConfig](#)  
*(Test) Includes policies which are common to both SA and PCH RootPort*

### 15.29.1 Detailed Description

The CPU\_PCIE\_ROOT\_PORT\_CONFIG describe the feature and capability of each CPU PCIe root port.

Definition at line 396 of file CpuPcieConfig.h.

### 15.29.2 Member Data Documentation

#### 15.29.2.1 Gen4EqPh3Method

```
UINT8 CPU_PCIE_ROOT_PORT_CONFIG::Gen4EqPh3Method
```

PCIe Gen4 Equalization Method.

- HwEq (0x1) : Hardware Equalization (Default)
- StaticEq (0x2) : Static Equalization

Definition at line 408 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

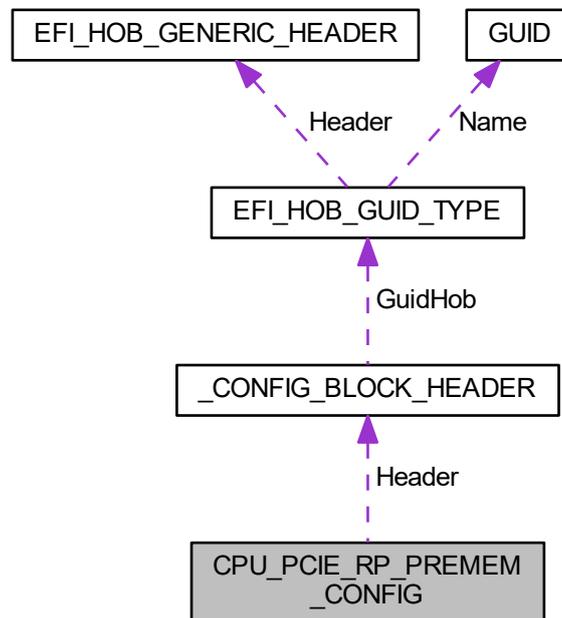
- [CpuPcieConfig.h](#)

## 15.30 CPU\_PCIE\_RP\_PREMEM\_CONFIG Struct Reference

CPU PCIe Root Port Pre-Memory Configuration Contains Root Port settings and capabilities **Revision 1**: - Initial version.

```
#include <CpuPcieConfig.h>
```

Collaboration diagram for CPU\_PCIE\_RP\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Config Block Header.*
- [UINT32 RpEnabledMask](#)  
*Root Port enabling mask.*
- [UINT8 LinkDownGpios](#)  
*Assertion on Link Down GPIOs.*
- [UINT8 ClkReqMsgEnable](#)  
*Enable ClockReq Messaging.*
- [UINT8 DekelSquelchWa](#)  
*Dekel Recipe Workaround 2 1=Minimal, 9=Maximum,.*
- [UINT8 PcieSpeed \[CPU\\_PCIE\\_MAX\\_ROOT\\_PORTS\]](#)  
*Determines each PCIE Port speed capability.*
- [UINT8 CdrRelock \[CPU\\_PCIE\\_MAX\\_ROOT\\_PORTS\]](#)  
*To Enable/Disable CDR Relock 0: **Disable**; 1: Enable.*
- [UINT8 Xl1el \[CPU\\_PCIE\\_MAX\\_ROOT\\_PORTS\]](#)  
*This policy is used while programming DEKEL Recipe 0: **Disable**; 1: Enable.*

### 15.30.1 Detailed Description

CPU PCIe Root Port Pre-Memory Configuration Contains Root Port settings and capabilities **Revision 1**: - Initial version.

**Revision 2**: - Adding Dekel Squelch Workaround Setup Variable **Revision 3**: - Deprecate Dekel Squelch Workaround Setup Variable **Revision 4**: - Adding CDR Relock Setup Variable

Definition at line 147 of file CpuPcieConfig.h.

## 15.30.2 Member Data Documentation

### 15.30.2.1 ClkReqMsgEnable

```
UINT8 CPU_PCIE_RP_PREMEM_CONFIG::ClkReqMsgEnable
```

Enable ClockReq Messaging.

- **Disabled** (</> (0x0) : Disable ClockReq Messaging(Default)
- **Enabled (0x1) : Enable ClockReq Messaging**

Definition at line 166 of file CpuPcieConfig.h.

### 15.30.2.2 LinkDownGpios

```
UINT8 CPU_PCIE_RP_PREMEM_CONFIG::LinkDownGpios
```

Assertion on Link Down GPIOs.

- **Disabled** (0x0) : Disable assertion on Link Down GPIOs(Default)
- **Enabled (0x1) : Enable assertion on Link Down GPIOs**

Definition at line 160 of file CpuPcieConfig.h.

### 15.30.2.3 PcieSpeed

```
UINT8 CPU_PCIE_RP_PREMEM_CONFIG::PcieSpeed[CPU_PCIE_MAX_ROOT_PORTS]
```

Determines each PCIE Port speed capability.

**0: Auto**; 1: Gen1; 2: Gen2; 3: Gen3; 4: Gen4 (see: CPU\_PCIE\_SPEED)

Definition at line 178 of file CpuPcieConfig.h.

### 15.30.2.4 RpEnabledMask

```
UINT32 CPU_PCIE_RP_PREMEM_CONFIG::RpEnabledMask
```

Root Port enabling mask.

Bit0 presents RP1, Bit1 presents RP2, and so on. 0: Disable; 1: **Enable**.

Definition at line 154 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

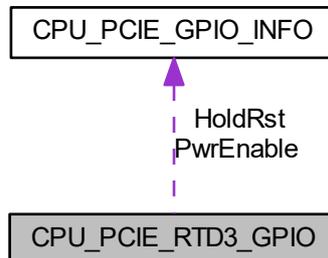
- [CpuPcieConfig.h](#)

## 15.31 CPU\_PCIE\_RTD3\_GPIO Struct Reference

CPU PCIE RTD3 GPIO Data Structure.

```
#include <HybridGraphicsConfig.h>
```

Collaboration diagram for CPU\_PCIE\_RTD3\_GPIO:



### Public Attributes

- [CPU\\_PCIE\\_GPIO\\_INFO HoldRst](#)  
*Offset 0 This field contain PCIe HLD RESET GPIO value and level information.*
- [CPU\\_PCIE\\_GPIO\\_INFO PwrEnable](#)  
*Offset 8 This field contain PCIe PWR Enable GPIO value and level information.*
- UINT32 [WakeGpioNo](#)  
*Offset 16 This field contain PCIe RTD3 Device Wake GPIO Number.*
- UINT8 [GpioSupport](#)  
*Offset 20 Depends on board design the GPIO configuration may be different: 0=Not Supported, 1=PCH Based, 2=I2C based.*
- UINT8 [Rsvd0](#) [3]  
*Offset 21.*

### 15.31.1 Detailed Description

CPU PCIE RTD3 GPIO Data Structure.

Definition at line 63 of file HybridGraphicsConfig.h.

The documentation for this struct was generated from the following file:

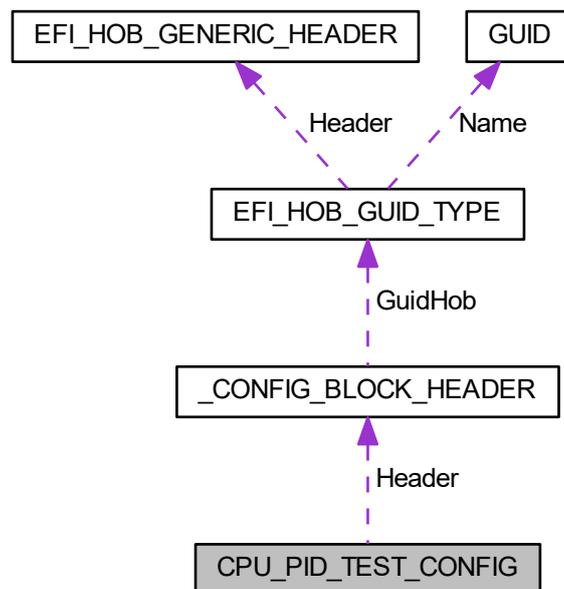
- [HybridGraphicsConfig.h](#)

## 15.32 CPU\_PID\_TEST\_CONFIG Struct Reference

PID Tuning Configuration Structure.

```
#include <CpuPidTestConfig.h>
```

Collaboration diagram for CPU\_PID\_TEST\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT16 [Ratl](#) [3]  
*RATL setting, in 1/256 units. Range is 0 - 65280.*
- UINT16 [VrTdcVr0](#) [3]

- VR Thermal Design Current for VR0. In 1/256 units. Range is 0 - 65280.*
- UINT16 [VrTdcVr1](#) [3]
  - VR Thermal Design Current for VR1. In 1/256 units. Range is 0 - 65280.*
- UINT16 [VrTdcVr2](#) [3]
  - VR Thermal Design Current for VR2. In 1/256 units. Range is 0 - 65280.*
- UINT16 [VrTdcVr3](#) [3]
  - VR Thermal Design Current for VR3. In 1/256 units. Range is 0 - 65280.*
- UINT16 [PbmPsysPI1Msr](#) [3]
  - Power Budget Management Psys PL1 MSR. In 1/256 units. Range is 0 - 65280.*
- UINT16 [PbmPsysPI1MmioPcs](#) [3]
  - Power Budget Management Psys PL1 MMIO/PCS. In 1/256 units. Range is 0 - 65280.*
- UINT16 [PbmPsysPI2Msr](#) [3]
  - Power Budget Management Psys PL2 MSR. In 1/256 units. Range is 0 - 65280.*
- UINT16 [PbmPsysPI2MmioPcs](#) [3]
  - Power Budget Management Psys PL2 MMIO/PCS. In 1/256 units. Range is 0 - 65280.*
- UINT16 [PbmPkgPI1Msr](#) [3]
  - Power Budget Management Package PL1 MSR. In 1/256 units. Range is 0 - 65280.*
- UINT16 [PbmPkgPI1MmioPcs](#) [3]
  - Power Budget Management Package PL1 MMIO/PCS. In 1/256 units. Range is 0 - 65280.*
- UINT16 [PbmPkgPI2Msr](#) [3]
  - Power Budget Management Package PL2 MSR. In 1/256 units. Range is 0 - 65280.*
- UINT16 [PbmPkgPI2MmioPcs](#) [3]
  - Power Budget Management Package PL2 MMIO/PCS. In 1/256 units. Range is 0 - 65280.*
- UINT16 [DdrPI1Msr](#) [3]
  - DDR PL1 MSR. In 1/256 units. Range is 0 - 65280.*
- UINT16 [DdrPI1MmioPcs](#) [3]
  - DDR PL1 MMIO/PCS. In 1/256 units. Range is 0 - 65280.*
- UINT16 [DdrPI2Msr](#) [3]
  - DDR PL2 MSR. In 1/256 units. Range is 0 - 65280.*
- UINT16 [DdrPI2MmioPcs](#) [3]
  - DDR PL2 MMIO/PCS. In 1/256 units. Range is 0 - 65280.*
- UINT8 [PidTuning](#)
  - Enable or Disable PID Tuning programming flow.*
- UINT8 [Rsvd](#)
  - Reserved for DWORD alignment.*

### 15.32.1 Detailed Description

PID Tuning Configuration Structure.

Domain is mapped to  $K_p = 0$ ,  $K_i = 1$ ,  $K_d = 2$ .

#### Revision 1:

- Initial version.

Definition at line 51 of file CpuPidTestConfig.h.

## 15.32.2 Member Data Documentation

### 15.32.2.1 PidTuning

```
UINT8 CPU_PID_TEST_CONFIG::PidTuning
```

Enable or Disable PID Tuning programming flow.

If disabled, all other policies in this config block are ignored.

Definition at line 74 of file CpuPidTestConfig.h.

The documentation for this struct was generated from the following file:

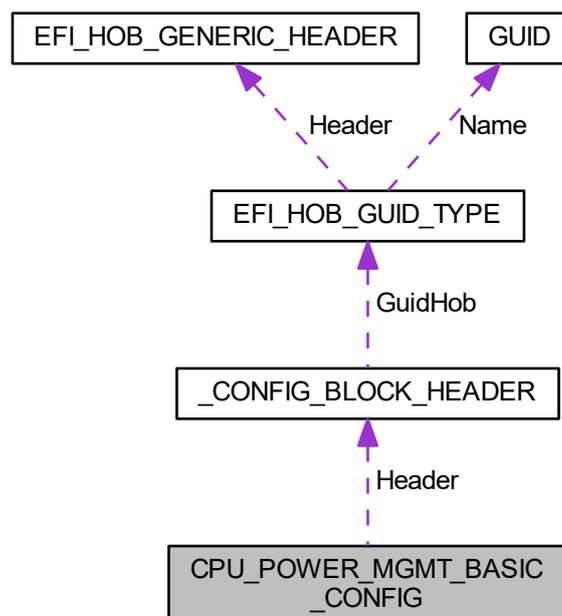
- [CpuPidTestConfig.h](#)

## 15.33 CPU\_POWER\_MGMT\_BASIC\_CONFIG Struct Reference

CPU Power Management Basic Configuration Structure.

```
#include <CpuPowerMgmtBasicConfig.h>
```

Collaboration diagram for CPU\_POWER\_MGMT\_BASIC\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [BootFrequency](#): 2  
*Sets the boot frequency starting from reset vector.*
- UINT32 [SkipSetBootPState](#): 1  
*Choose whether to skip SetBootPState function for all APs; **0: Do not skip**; 1: Skip.*
- UINT32 [Hwp](#): 2  
*Enable or Disable Intel Speed Shift Technology.*
- UINT32 [HdcControl](#): 2  
*Hardware Duty Cycle Control configuration.*
- UINT32 [PowerLimit2](#): 1  
*Enable or Disable short duration Power Limit (PL2). **0: Disable**; **1: Enable***
- UINT32 [TurboPowerLimitLock](#): 1  
*MSR 0x610[63] and 0x618[63]: Locks all Turbo power limit settings to read-only; **0: Disable**; 1: Enable (Lock).*
- UINT32 [PowerLimit3DutyCycle](#): 8  
*Package PL3 Duty Cycle. Specifies the PL3 duty cycle percentage, Range 0-100. **Default: 0.***
- UINT32 [PowerLimit3Lock](#): 1  
*Package PL3 MSR 615h lock; **0: Disable**; 1: Enable (Lock).*
- UINT32 [PowerLimit4Lock](#): 1  
*Package PL4 MSR 601h lock; **0: Disable**; 1: Enable (Lock).*
- UINT32 [TccOffsetClamp](#): 1  
*Tcc Offset Clamp for Runtime Average Temperature Limit (RATL) allows CPU to throttle below P1.*
- UINT32 [TccOffsetLock](#): 1  
*Tcc Offset Lock for Runtime Average Temperature Limit (RATL) to lock temperature target MSR 1A2h; **0: Disabled**; **1: Enabled (Lock).***
- UINT32 [TurboMode](#): 1  
*Enable or Disable Turbo Mode. **Disable**; **1: Enable***
- UINT32 [HwpInterruptControl](#): 1  
*Set HW P-State Interrupts Enabled for MISC\_PWR\_MGMT MSR 0x1AA[7]; **0: Disable**; 1: Enable.*
- UINT32 [ApplyConfigTdp](#): 1  
*Switch TDP applied setting based on non-cTDP or TDP; **0: non-cTDP**; **1: cTDP.***
- UINT32 [HwpLock](#): 1
- UINT32 [VccInDemotionOverride](#): 1  
*Enable VccIn Demotion Override configuration. **0: Disable**; 1: Enable.*
- UINT32 [RsvdBits](#): 6  
*Reserved for future use.*
- UINT8 [OneCoreRatioLimit](#)  
*1-Core Ratio Limit: LFM to Fused 1-Core Ratio Limit.*
- UINT8 [TwoCoreRatioLimit](#)  
*2-Core Ratio Limit: LFM to Fused 2-Core Ratio Limit, For overclocking part: LFM to Fused 2-Core Ratio Limit + OC Bins.*
- UINT8 [ThreeCoreRatioLimit](#)  
*3-Core Ratio Limit: LFM to Fused 3-Core Ratio Limit, For overclocking part: LFM to Fused 3-Core Ratio Limit + OC Bins.*
- UINT8 [FourCoreRatioLimit](#)  
*4-Core Ratio Limit: LFM to Fused 4-Core Ratio Limit, For overclocking part: LFM to Fused 4-Core Ratio Limit + OC Bins.*
- UINT8 [FiveCoreRatioLimit](#)  
*5-Core Ratio Limit: LFM to Fused 5-Core Ratio Limit, For overclocking part: LFM to Fused 5-Core Ratio Limit + OC Bins.*

- UINT8 [SixCoreRatioLimit](#)  
*6-Core Ratio Limit: LFM to Fused 6-Core Ratio Limit, For overclocking part: LFM to Fused 6-Core Ratio Limit + OC Bins.*
- UINT8 [SevenCoreRatioLimit](#)  
*7-Core Ratio Limit: LFM to Fused 7-Core Ratio Limit, For overclocking part: LFM to Fused 7-Core Ratio Limit + OC Bins.*
- UINT8 [EightCoreRatioLimit](#)  
*8-Core Ratio Limit: LFM to Fused 8-Core Ratio Limit, For overclocking part: LFM to Fused 8-Core Ratio Limit + OC Bins.*
- UINT8 [TccActivationOffset](#)  
*TCC Activation Offset.*
- UINT8 [EnableIbm](#): 1  
*Intel Turbo Boost Max Technology 3.0 Enabling it on processors with OS support will allow OS to exploit the diversity in max turbo frequency of the cores.*
- UINT8 [EnableIbmDriver](#): 1
- UINT8 [EnablePerCorePState](#): 1  
*Per Core P State OS control mode Disabling will set PCU\_MISC\_CONFIG (Command 0x06) Bit 31 = 1.*
- UINT8 [EnableHwpAutoPerCorePstate](#): 1  
*HwP Autonomous Per Core P State Disabling will set Bit 30 = 1, command 0x11.*
- UINT8 [EnableHwpAutoEppGrouping](#): 1  
*HwP Autonomous EPP grouping.*
- UINT8 [EnableEpbPeciOverride](#): 1  
*EPB override over PECl Enable by sending pcode command 0x2b , subcommand 0x3 to 1.*
- UINT8 [EnableFastMsrHwpReq](#): 1  
*Support for Fast MSR for IA32\_HWP\_REQUEST.*
- UINT8 [ReservedBits1](#): 1  
*Reserved for future use.*
- UINT8 [MinRingRatioLimit](#)  
*Minimum Ring Ratio Limit. Range from 0 to Max Turbo Ratio. 0 = AUTO/HW Default.*
- UINT8 [MaxRingRatioLimit](#)  
*Maximum Ring Ratio Limit. Range from 0 to Max Turbo Ratio. 0 = AUTO/HW Default.*
- UINT16 [PowerLimit1](#)  
*Package Long duration turbo mode power limit (PL1).*
- UINT16 [PowerLimit2Power](#)  
*Package Short duration turbo mode power limit (PL2).*
- UINT16 [PowerLimit3](#)  
*Package PL3 power limit.*
- UINT16 [PowerLimit4](#)  
*Package PL4 power limit.*
- UINT32 [PowerLimit1Time](#)  
*Package Long duration turbo mode power limit (PL1) time window in seconds.*
- UINT32 [PowerLimit3Time](#)  
*Package PL3 time window. Range from 3ms to 64ms.*
- UINT32 [TccOffsetTimeWindowForRatL](#)  
*Tcc Offset Time Window can range from 5ms to 448000ms for Runtime Average Temperature Limit (RATL).*
- UINT32 [VccInDemotionMs](#)  
*Customize the VccIn Demotion in ms accordingly.*

### 15.33.1 Detailed Description

CPU Power Management Basic Configuration Structure.

#### Revision 1:

- Initial version. **Revision 2:**
- Changed EnableItbm default to be disable
- Deprecated EnableItbmDriver due to Platform doesn't have ITBMT OS driver **Revision 3:**
- Add ApplyConfigTdp for TDP initialization settings based on non-cTDP or cTDP **Revision 4:**
- Add Hwp Lock support **Revision 5:**
- Add VcclnDemotionOverride and VcclnDemotionMs **Revision 6:**
- Deprecated HwpLock due to TGL not support HwpLock

Definition at line 61 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2 Member Data Documentation

#### 15.33.2.1 BootFrequency

UINT32 CPU\_POWER\_MGMT\_BASIC\_CONFIG::BootFrequency

Sets the boot frequency starting from reset vector.

- 0: Maximum battery performance.
- 1: Maximum non-turbo performance.
- **2: Turbo performance.**

#### Note

If Turbo is selected BIOS will start in max non-turbo mode and switch to Turbo mode.

Definition at line 70 of file CpuPowerMgmtBasicConfig.h.

#### 15.33.2.2 EightCoreRatioLimit

UINT8 CPU\_POWER\_MGMT\_BASIC\_CONFIG::EightCoreRatioLimit

8-Core Ratio Limit: LFM to Fused 8-Core Ratio Limit, For overclocking part: LFM to Fused 8-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 8-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 152 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.3 EnableEpbPeciOverride

UINT8 CPU\_POWER\_MGMT\_BASIC\_CONFIG::EnableEpbPeciOverride

EPB override over PECI Enable by sending pcode command 0x2b , subcommand 0x3 to 1.

This will allow OOB EPB PECI override control. **0: Disable; 1: Enable;**

Definition at line 200 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.4 EnableFastMsrHwpReq

UINT8 CPU\_POWER\_MGMT\_BASIC\_CONFIG::EnableFastMsrHwpReq

Support for Fast MSR for IA32\_HWP\_REQUEST.

On systems with HwP enabled, if this feature is available as indicated by MSR 0x65F[0] = 1, set MSR 0x657[0] = 1. **0: Disable; 1: Enable;**

Definition at line 207 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.5 EnableHwpAutoEppGrouping

UINT8 CPU\_POWER\_MGMT\_BASIC\_CONFIG::EnableHwpAutoEppGrouping

HWP Autonomous EPP grouping.

Disabling will set Bit 29 = 1, command 0x11. When set, autonomous will not necessarily request the same value for all cores with same EPP. Enabling will clean Bit 29 = 0, command 0x11. Autonomous will request same values for all cores with same EPP. **0: Disable; 1: Enable;**

Definition at line 193 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.6 EnableHwpAutoPerCorePstate

UINT8 CPU\_POWER\_MGMT\_BASIC\_CONFIG::EnableHwpAutoPerCorePstate

HWP Autonomous Per Core P State Disabling will set Bit 30 = 1, command 0x11.

When set, autonomous will request the same value for all cores all the time. **0: Disable; 1: Enable;**

Definition at line 185 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.7 EnableItbm

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::EnableItbm
```

Intel Turbo Boost Max Technology 3.0 Enabling it on processors with OS support will allow OS to exploit the diversity in max turbo frequency of the cores.

**0: Disable**; 1: Enable;

Definition at line 166 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.8 EnableItbmDriver

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::EnableItbmDriver
```

**Deprecated** : Platform doesn't have Intel Turbo Boost Max Technology 3.0 Driver Enabling it will load the driver upon ACPI device with HID = INT3510. **0: Disable**; 1: Enable;

Definition at line 172 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.9 EnablePerCorePState

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::EnablePerCorePState
```

Per Core P State OS control mode Disabling will set PCU\_MISC\_CONFIG (Command 0x06) Bit 31 = 1.

When set, the highest core request is used for all other core requests. 0: Disable; **1: Enable**;

Definition at line 178 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.10 FiveCoreRatioLimit

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::FiveCoreRatioLimit
```

5-Core Ratio Limit: LFM to Fused 5-Core Ratio Limit, For overlocking part: LFM to Fused 5-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 5-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 134 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.11 FourCoreRatioLimit

UINT8 CPU\_POWER\_MGMT\_BASIC\_CONFIG::FourCoreRatioLimit

4-Core Ratio Limit: LFM to Fused 4-Core Ratio Limit, For overlocking part: LFM to Fused 4-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 4-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 128 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.12 HdcControl

UINT32 CPU\_POWER\_MGMT\_BASIC\_CONFIG::HdcControl

Hardware Duty Cycle Control configuration.

0: Disabled; **1: Enabled** 2-3:Reserved HDC enables the processor to autonomously force components to enter into an idle state to lower effective frequency. This allows for increased package level C6 residency.

#### Note

Currently this feature is recommended to be enabled only on win10

Definition at line 85 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.13 Hwp

UINT32 CPU\_POWER\_MGMT\_BASIC\_CONFIG::Hwp

Enable or Disable Intel Speed Shift Technology.

Enabling allows for processor control of P-state transitions. 0: Disable; **1: Enable**; Bit 1 is ignored.

#### Note

Currently this feature is recommended to be enabled only on win10

Definition at line 78 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.14 HwpLock

UINT32 CPU\_POWER\_MGMT\_BASIC\_CONFIG::HwpLock

**Deprecated** . HWP Lock in MISC PWR MGMT MSR 1AAh; **0: Disable**; 1: Enable (Lock).

Definition at line 101 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.15 OneCoreRatioLimit

UINT8 CPU\_POWER\_MGMT\_BASIC\_CONFIG::OneCoreRatioLimit

1-Core Ratio Limit: LFM to Fused 1-Core Ratio Limit.

For overclocking parts: LFM to Fused 1-Core Ratio Limit + OC Bins. Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 1-Core Ratio Limit Must be greater than or equal to 2-Core Ratio Limit, 3-Core Ratio Limit, 4-Core Ratio Limit.

Definition at line 110 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.16 PowerLimit1

UINT16 CPU\_POWER\_MGMT\_BASIC\_CONFIG::PowerLimit1

Package Long duration turbo mode power limit (PL1).

Default is the TDP power limit of processor. Units are based on POWER\_MGMT\_CONFIG.CustomPowerUnit.

Definition at line 215 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.17 PowerLimit1Time

UINT32 CPU\_POWER\_MGMT\_BASIC\_CONFIG::PowerLimit1Time

Package Long duration turbo mode power limit (PL1) time window in seconds.

Used in calculating the average power over time. Mobile: **28s** Desktop: **8s** Range: 0 - 128s

Definition at line 239 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.18 PowerLimit2Power

UINT16 CPU\_POWER\_MGMT\_BASIC\_CONFIG::PowerLimit2Power

Package Short duration turbo mode power limit (PL2).

Allows for short excursions above TDP power limit. Default = 1.25 \* TDP Power Limit. Units are based on POWER\_MGMT\_CONFIG.CustomPowerUnit.

Definition at line 220 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.19 PowerLimit3

UINT16 CPU\_POWER\_MGMT\_BASIC\_CONFIG::PowerLimit3

Package PL3 power limit.

PL3 is the CPU Peak Power Occurences Limit. **Default: 0**. Range 0-65535. Units are based on POWER\_MGMT\_CONFIG.CustomPowerUnit.

Definition at line 225 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.20 PowerLimit4

UINT16 CPU\_POWER\_MGMT\_BASIC\_CONFIG::PowerLimit4

Package PL4 power limit.

PL4 is a Preemptive CPU Package Peak Power Limit, it will never be exceeded. Power is preemptively lowered before limit is reached. **Default: 0**. Range 0-65535. Units are based on POWER\_MGMT\_CONFIG.CustomPowerUnit.

Definition at line 231 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.21 SevenCoreRatioLimit

UINT8 CPU\_POWER\_MGMT\_BASIC\_CONFIG::SevenCoreRatioLimit

7-Core Ratio Limit: LFM to Fused 7-Core Ratio Limit, For overclocking part: LFM to Fused 7-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 7-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 146 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.22 SixCoreRatioLimit

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::SixCoreRatioLimit
```

6-Core Ratio Limit: LFM to Fused 6-Core Ratio Limit, For overlocking part: LFM to Fused 6-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 6-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 140 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.23 TccActivationOffset

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::TccActivationOffset
```

TCC Activation Offset.

Offset from factory set TCC activation temperature at which the Thermal Control Circuit must be activated. T<sub>CC</sub> will be activated at (TCC Activation Temperature - TCC Activation Offset), in degrees Celcius. For Y SKU, the recommended default for this policy is **10** For all other SKUs the recommended default are **0**, causing TCC to activate at TCC Activation temperature.

#### Note

The policy is recommended for validation purpose only.

Definition at line 160 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.24 TccOffsetClamp

```
UINT32 CPU_POWER_MGMT_BASIC_CONFIG::TccOffsetClamp
```

Tcc Offset Clamp for Runtime Average Temperature Limit (RATL) allows CPU to throttle below P1.

For Y SKU, the recommended default for this policy is **1: Enabled**, which indicates throttling below P1 is allowed. For all other SKUs the recommended default are **0: Disabled**.

Definition at line 96 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.25 TccOffsetTimeWindowForRatl

UINT32 CPU\_POWER\_MGMT\_BASIC\_CONFIG::TccOffsetTimeWindowForRatl

Tcc Offset Time Window can range from 5ms to 448000ms for Runtime Average Temperature Limit (RATL).

For Y SKU, the recommended default for this policy is **5000: 5 seconds**, For all other SKUs the recommended default are **0: Disabled**

Definition at line 245 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.26 ThreeCoreRatioLimit

UINT8 CPU\_POWER\_MGMT\_BASIC\_CONFIG::ThreeCoreRatioLimit

3-Core Ratio Limit: LFM to Fused 3-Core Ratio Limit, For overlocking part: LFM to Fused 3-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 3-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 122 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.27 TwoCoreRatioLimit

UINT8 CPU\_POWER\_MGMT\_BASIC\_CONFIG::TwoCoreRatioLimit

2-Core Ratio Limit: LFM to Fused 2-Core Ratio Limit, For overlocking part: LFM to Fused 2-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 2-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 116 of file CpuPowerMgmtBasicConfig.h.

### 15.33.2.28 VccInDemotionMs

UINT32 CPU\_POWER\_MGMT\_BASIC\_CONFIG::VccInDemotionMs

Customize the VccIn Demotion in ms accordingly.

Values used by OEM expected to be in lower end of 1-30 ms range. Value 1 means 1ms, value 2 means 2ms, and so on. Value 0 will disable VccIn Demotion knob. **It's 30ms by silicon default.**

Definition at line 251 of file CpuPowerMgmtBasicConfig.h.

The documentation for this struct was generated from the following file:

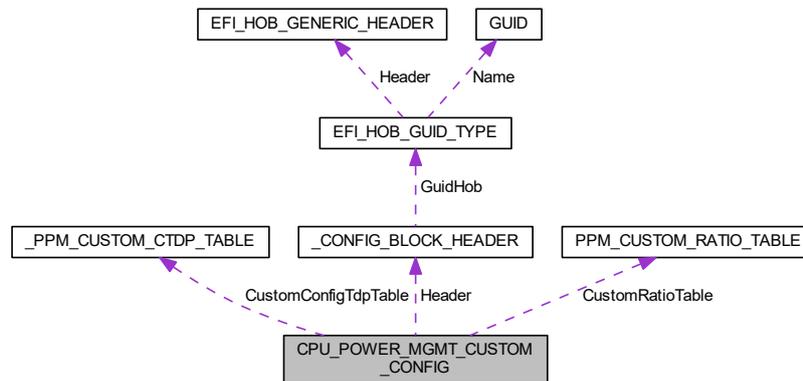
- [CpuPowerMgmtBasicConfig.h](#)

## 15.34 CPU\_POWER\_MGMT\_CUSTOM\_CONFIG Struct Reference

CPU Power Management Custom Configuration Structure.

```
#include <CpuPowerMgmtCustomConfig.h>
```

Collaboration diagram for CPU\_POWER\_MGMT\_CUSTOM\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [PPM\\_CUSTOM\\_RATIO\\_TABLE](#) CustomRatioTable  
*Custom Processor Ratio Table Instance.*
- [PPM\\_CUSTOM\\_CTDP\\_TABLE](#) CustomConfigTdpTable [`MAX_CUSTOM_CTDP_ENTRIES`]  
*Custom ConfigTdp Settings Instance.*
- UIN32 [ConfigTdpLock](#): 1  
*Lock the ConfigTdp mode settings from runtime changes; **0: Disable**; 1: Enable.*
- UIN32 [ConfigTdpBios](#): 1  
*Configure whether to load Configurable TDP SSDT; **0: Disable**; 1: Enable.*
- UIN32 [RsvdBits](#): 30  
*Reserved for future use.*

### 15.34.1 Detailed Description

CPU Power Management Custom Configuration Structure.

#### Revision 1:

- Initial version.

Definition at line 93 of file `CpuPowerMgmtCustomConfig.h`.

The documentation for this struct was generated from the following file:

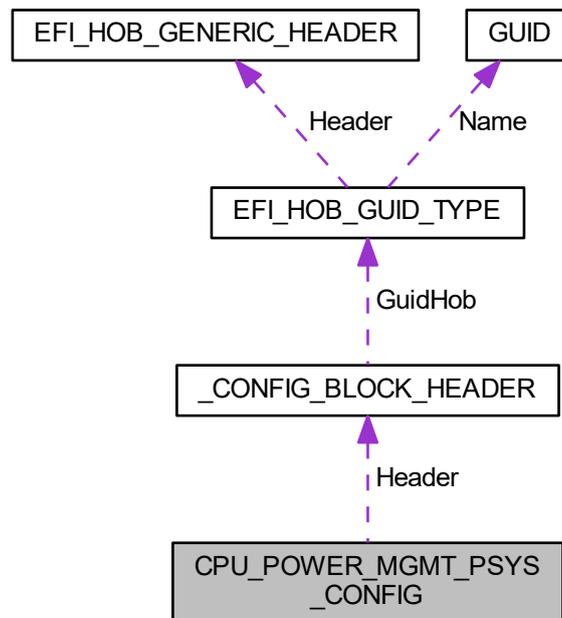
- [CpuPowerMgmtCustomConfig.h](#)

## 15.35 CPU\_POWER\_MGMT\_PSYS\_CONFIG Struct Reference

CPU Power Management Psys(Platform) Configuration Structure.

```
#include <CpuPowerMgmtPsysConfig.h>
```

Collaboration diagram for CPU\_POWER\_MGMT\_PSYS\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UUINT32 [PsysPowerLimit1](#): 1  
*MSR 0x65C[15]: PL1 Enable activates the PL1 value to limit average platform power.*
- UUINT32 [PsysPowerLimit1Time](#): 8  
*MSR 0x65C[23:17]: PL1 timewindow in seconds.*
- UUINT32 [PsysPowerLimit2](#): 1  
*MSR 0x65C[47]: PL2 Enable activates the PL2 value to limit average platform power.*
- UUINT32 [RsvdBits](#): 22  
*Reserved for future use.*
- UUINT16 [PsysPowerLimit1Power](#)  
*MSR 0x65C[14:0]: Platform PL1 power. Units are based on POWER\_MGMT\_CONFIG.CustomPowerUnit.*
- UUINT16 [PsysPowerLimit2Power](#)  
*MSR 0x65C[46:32]: Platform PL2 power. Units are based on POWER\_MGMT\_CONFIG.CustomPowerUnit.*
- UUINT16 [PsysPmax](#)  
*PCODE MMIO Mailbox: Platform Power Pmax. 0 - Auto Specified in 1/8 Watt increments. 0-1024 Watts. Value of 800 = 100W.*
- UUINT8 [Rsvd](#) [2]  
*Reserved for future use and config block alignment.*

### 15.35.1 Detailed Description

CPU Power Management Psys(Platform) Configuration Structure.

#### Revision 1:

- Initial version.

Definition at line 50 of file CpuPowerMgmtPsysConfig.h.

The documentation for this struct was generated from the following file:

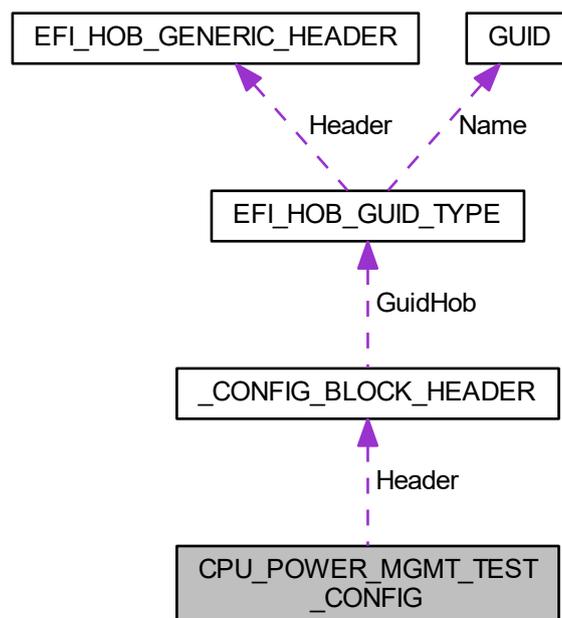
- [CpuPowerMgmtPsysConfig.h](#)

## 15.36 CPU\_POWER\_MGMT\_TEST\_CONFIG Struct Reference

CPU Power Management Test Configuration Structure.

```
#include <CpuPowerMgmtTestConfig.h>
```

Collaboration diagram for CPU\_POWER\_MGMT\_TEST\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 Config Block Header.*
- UINT32 [Eist](#): 1  
*Offset 28-31 Enable or Disable Intel SpeedStep Technology. 0: Disable; 1: **Enable***
- UINT32 [EnergyEfficientPState](#): 1  
*Enable or Disable Energy Efficient P-state will be applied in Turbo mode. Disable; 1: **Enable***
- UINT32 [EnergyEfficientTurbo](#): 1  
*Enable or Disable Energy Efficient Turbo, will be applied in Turbo mode. Disable; 1: **Enable***
- UINT32 [TStates](#): 1  
*Enable or Disable T states; 0: **Disable**; 1: Enable.*
- UINT32 [BiProchot](#): 1  
*Enable or Disable Bi-Directional PROCHOT#; 0: Disable; 1: **Enable**.*
- UINT32 [DisableProchotOut](#): 1  
*Enable or Disable PROCHOT# signal being driven externally; 0: Disable; 1: **Enable**.*
- UINT32 [ProchotResponse](#): 1  
*Enable or Disable PROCHOT# Response; 0: **Disable**; 1: Enable.*
- UINT32 [DisableVrThermalAlert](#): 1  
*Enable or Disable VR Thermal Alert; 0: **Disable**; 1: Enable.*
- UINT32 [EnableAllThermalFunctions](#): 1  
*Enable or Disable Thermal Reporting through ACPI tables; 0: Disable; 1: **Enable**.*
- UINT32 [ThermalMonitor](#): 1  
*Enable or Disable Thermal Monitor; 0: Disable; 1: **Enable**.*
- UINT32 [Cx](#): 1  
*Enable or Disable CPU power states (C-states). 0: Disable; 1: **Enable***
- UINT32 [PmgCstCfgCtrlLock](#): 1  
*If enabled, sets MSR 0xE2[15]; 0: Disable; 1: **Enable**.*
- UINT32 [C1e](#): 1  
*Enable or Disable Enhanced C-states. 0: Disable; 1: **Enable***
- UINT32 [C1AutoDemotion](#): 1  
*Enable or Disable C6/C7 auto demotion to C1. 0: Disabled; 1: **C1 Auto demotion***
- UINT32 [C1UnDemotion](#): 1  
*Enable or Disable C1UnDemotion. 0: Disabled; 1: **C1 Auto undemotion***
- UINT32 [C3AutoDemotion](#): 1  
*[CoffeeLake Only] Enable or Disable C6/C7 auto demotion to C3 0: Disabled; 1: **C3 Auto demotion***
- UINT32 [C3UnDemotion](#): 1  
*[CoffeeLake Only] Enable or Disable C3UnDemotion. 0: Disabled; 1: **C3 Auto undemotion***
- UINT32 [PkgCStateDemotion](#): 1  
*Enable or Disable Package Cstate Demotion. Disable; 1: **Enable** [WhiskeyLake] **Disable**; 1: Enable.*
- UINT32 [PkgCStateUnDemotion](#): 1  
*Enable or Disable Package Cstate UnDemotion. Disable; 1: **Enable** [WhiskeyLake] **Disable**; 1: Enable.*
- UINT32 [CStatePreWake](#): 1  
*Enable or Disable CState-Pre wake. Disable; 1: **Enable***
- UINT32 [TimedMwait](#): 1  
*Enable or Disable TimedMwait Support. **Disable**; 1: Enable.*
- UINT32 [CstCfgCtrlIoMwaitRedirection](#): 1  
*Enable or Disable IO to MWAIT redirection; 0: **Disable**; 1: Enable.*
- UINT32 [ProchotLock](#): 1  
*If enabled, sets MSR 0x1FC[23]; 0: Disable; 1: **Enable**.*
- UINT32 [RaceToHalt](#): 1

Enable or Disable Race To Halt feature; 0: Disable; 1: **Enable** . RTH will dynamically increase CPU frequency in order to enter pkg C-State faster to reduce overall power. (RTH is controlled through MSR 1FC bit 20)

- UUINT32 [ConfigTdpLevel](#): 8
- UUINT16 [CstateLatencyControl1Irtl](#)  
Offset 32-33 Interrupt Response Time Limit of LatencyControl1 MSR 0x60B[9:0].0 is Auto.
- UUINT16 [CstateLatencyControl2Irtl](#)  
Offset 34-35 Interrupt Response Time Limit of LatencyControl2 MSR 0x60C[9:0].0 is Auto.
- UUINT16 [CstateLatencyControl3Irtl](#)  
Offset 36-37 Interrupt Response Time Limit of LatencyControl3 MSR 0x633[9:0].0 is Auto.
- UUINT16 [CstateLatencyControl4Irtl](#)  
Offset 38-39 Interrupt Response Time Limit of LatencyControl4 MSR 0x634[9:0].0 is Auto.
- UUINT16 [CstateLatencyControl5Irtl](#)  
Offset 40-41 Interrupt Response Time Limit of LatencyControl5 MSR 0x635[9:0].0 is Auto.
- UUINT8 [Rsvd1](#) [2]  
Offset 42-43 Reserved for config block alignment.
- [MAX\\_PKG\\_C\\_STATE](#) [PkgCStateLimit](#)  
Offset 44 This field is used to set the Max Pkg Cstate. Default set to Auto which limits the Max Pkg Cstate to deep C-state.
- [C\\_STATE\\_TIME\\_UNIT](#) Reserved  
Offset 45 Reserved for config block alignment.
- [C\\_STATE\\_TIME\\_UNIT](#) [CstateLatencyControl1TimeUnit](#)  
Offset 46 TimeUnit for Latency Control1 MSR 0x60B[12:10]; 2: 1024ns.
- [C\\_STATE\\_TIME\\_UNIT](#) [CstateLatencyControl2TimeUnit](#)  
Offset 47 TimeUnit for Latency Control2 MSR 0x60C[12:10]; 2: 1024ns.
- [C\\_STATE\\_TIME\\_UNIT](#) [CstateLatencyControl3TimeUnit](#)  
Offset 48 TimeUnit for Latency Control3 MSR 0x633[12:10]; 2: 1024ns.
- [C\\_STATE\\_TIME\\_UNIT](#) [CstateLatencyControl4TimeUnit](#)  
Offset 49 TimeUnit for Latency Control4 MSR 0x634[12:10]; 2: 1024ns.
- [C\\_STATE\\_TIME\\_UNIT](#) [CstateLatencyControl5TimeUnit](#)  
Offset 50 TimeUnit for Latency Control5 MSR 0x635[12:10]; 2: 1024ns.
- [CUSTOM\\_POWER\\_UNIT](#) [CustomPowerUnit](#)  
Offset 51 Default power unit in watts or in 125 milliwatt increments.
- [PPM\\_IRM\\_SETTING](#) [PpmlrmSetting](#)  
Offset 52 Interrupt Redirection Mode Select.
- UUINT8 [Rsvd](#) [4]  
Offset 53-56 Reserved for future use and config block alignment.

### 15.36.1 Detailed Description

CPU Power Management Test Configuration Structure.

#### Revision 1:

- Initial version. **Revision 2:**
- Add [CstateLatencyControl0TimeUnit](#) for WHL only
- Add [CstateLatencyControl0Irtl](#) for WHL only **Revision 3:**
- Change C State LatencyControl to Auto as default. **Revision 4:**
- Deprecate [ConfigTdpLevel](#). Move to [premem](#). **Revision 5:**
- Change [ProcHotLock](#) default to enable.

Definition at line 113 of file [CpuPowerMgmtTestConfig.h](#).

## 15.36.2 Member Data Documentation

### 15.36.2.1 ConfigTdpLevel

UINT32 CPU\_POWER\_MGMT\_TEST\_CONFIG::ConfigTdpLevel

**Deprecated** . Move to premem phase.

Definition at line 139 of file CpuPowerMgmtTestConfig.h.

### 15.36.2.2 CustomPowerUnit

CUSTOM\_POWER\_UNIT CPU\_POWER\_MGMT\_TEST\_CONFIG::CustomPowerUnit

Offset 51 Default power unit in watts or in 125 milliwatt increments.

- 0: PowerUnitWatts.
- **1: PowerUnit125MilliWatts.**

Definition at line 162 of file CpuPowerMgmtTestConfig.h.

### 15.36.2.3 PpmIrmSetting

PPM\_IRM\_SETTING CPU\_POWER\_MGMT\_TEST\_CONFIG::PpmIrmSetting

Offset 52 Interrupt Redirection Mode Select.

- 0: Fixed priority. //Default under CNL.
- 1: Round robin.
- 2: Hash vector.
- 4: PAIR with fixed priority. //Default under KBL, not available under CNL.
- 5: PAIR with round robin. //Not available under CNL.
- 6: PAIR with hash vector. //Not available under CNL.
- 7: No change.

Definition at line 173 of file CpuPowerMgmtTestConfig.h.

### 15.36.2.4 Reserved

`C_STATE_TIME_UNIT` `CPU_POWER_MGMT_TEST_CONFIG::Reserved`

Offset 45 Reserved for config block alignment.

**Todo** : The following enums have to be replaced with policies.

Definition at line 151 of file `CpuPowerMgmtTestConfig.h`.

The documentation for this struct was generated from the following file:

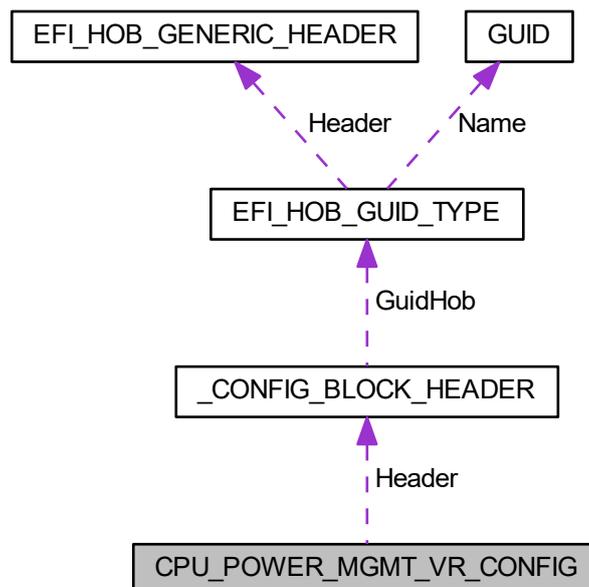
- [CpuPowerMgmtTestConfig.h](#)

## 15.37 CPU\_POWER\_MGMT\_VR\_CONFIG Struct Reference

CPU Power Management VR Configuration Structure.

```
#include <CpuPowerMgmtVrConfig.h>
```

Collaboration diagram for `CPU_POWER_MGMT_VR_CONFIG`:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [AcousticNoiseMitigation](#): 1  
*Enable or Disable Acoustic Noise Mitigation feature. 0: Disabled; 1: Enabled.*
- UINT32 [SendVrMbxCmd](#): 2  
*VR specific mailbox commands.*
- UINT32 [EnableMinVoltageOverride](#): 1  
*Enable or disable Minimum Voltage override for minimum voltage runtime and minimum voltage C8. 0: Disabled 1: Enabled.*
- UINT32 [RfiMitigation](#): 1  
*Enable or Disable RFI Mitigation. 0: Disable - DCM is the IO\_N default; 1: Enable - Enable IO\_N DCM/CCM switching as RFI mitigation.*
- UINT32 [RsvdBits](#): 27  
*Reserved for future use.*
- UINT8 [PsysSlope](#)  
*PCODE MMIO Mailbox: Platform Psys slope correction. 0: Auto Specified in 1/100 increment values. Range is 0-200. 125 = 1.25.*
- UINT8 [PsysOffset](#)  
*PCODE MMIO Mailbox: Platform Psys offset correction. 0: Auto Units 1/4, Range 0-255. Value of 100 = 100/4 = 25 offset. Deprecated.*
- UINT8 [FivrSpreadSpectrum](#)  
*Set the Spread Spectrum Range. 1.5%, Range: 0.5%, 1%, 1.5%, 2%, 3%, 4%, 5%, 6%. Each Range is translated to internally encoded values. 0.5% = 0, 1% = 3, 1.5% = 8, 2% = 18, 3% = 28, 4% = 34, 5% = 39, 6% = 44.*
- UINT16 [FivrRfiFrequency](#)  
*PCODE MMIO Mailbox: Set the desired RFI frequency, in increments of 100KHz.*
- UINT16 [MinVoltageRuntime](#)  
*PCODE MMIO Mailbox: Minimum voltage for runtime. Valid if EnableMinVoltageOverride = 1 .Range 0 to 1999mV. 0: 0mV*
- UINT16 [MinVoltageC8](#)  
*PCODE MMIO Mailbox: Minimum voltage for C8. Valid if EnableMinVoltageOverride = 1. Range 0 to 1999mV. 0: 0mV*
- UINT16 [PsysOffset1](#)  
*PCODE MMIO Mailbox: Platform Psys offset correction. 0: Auto Units 1/1000, Range 0-63999. For an offset of 25.348, enter 25348.*
- UINT32 [TdcTimeWindow1](#) [MAX\_NUM\_VRS]  
*PCODE MMIO Mailbox: Thermal Design Current time window. Defined in milli seconds. 1ms default*
- UINT8 [Irms](#) [MAX\_NUM\_VRS]  
*PCODE MMIO Mailbox: Current root mean square. 0: Disable; 1: Enable.*
- UINT8 [FivrSpectrumEnable](#)  
*Enable or Disable FIVR Spread Spectrum 0: Disable; 1: Enable.*
- UINT8 [PreWake](#)  
*PCODE MMIO Mailbox: Acoustic Noise Mitigation Range. This can be programmed only if AcousticNoiseMitigation is enabled. Default Value = 0 micro ticks Defines the max pre-wake randomization time in micro ticks. Range is 0-255.*
- UINT8 [RampUp](#)  
*PCODE MMIO Mailbox: Acoustic Noise Mitigation Range. This can be programmed only if AcousticNoiseMitigation is enabled. Default Value = 0 micro ticks Defines the max ramp up randomization time in micro ticks. Range is 0-255.*
- UINT8 [RampDown](#)  
*PCODE MMIO Mailbox: Acoustic Noise Mitigation Range. This can be programmed only if AcousticNoiseMitigation is enabled. Default Value = 0 micro ticks Defines the max ramp down randomization time in micro ticks. Range is 0-255.*

## VR Settings

The VR related settings are sorted in an array where each index maps to the VR domain as defined below:

- 0 = System Agent VR
- 1 = IA Core VR
- 2 = Ring Vr
- 3 = GT VR
- 4 = FIVR VR

The VR settings for a given domain must be populated in the appropriate index.

- UINT16 [TdcCurrentLimit](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: Thermal Design Current current limit. Specified in 1/8A units. Range is 0-4095. 1000 = 125A. **0: 0 Amps**
- UINT16 [AcLoadline](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: AcLoadline in 1/100 mOhms (ie. 1250 = 12.50 mOhm); Range is 0-6249. **Intel Recommended Defaults vary by domain and SKU.**
- UINT16 [DcLoadline](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: DcLoadline in 1/100 mOhms (ie. 1250 = 12.50 mOhm); Range is 0-6249. **Intel Recommended Defaults vary by domain and SKU.**
- UINT16 [Psi1Threshold](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: Power State 1 current cutoff in 1/4 Amp increments. Range is 0-128A.
- UINT16 [Psi2Threshold](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: Power State 2 current cutoff in 1/4 Amp increments. Range is 0-128A.
- UINT16 [Psi3Threshold](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: Power State 3 current cutoff in 1/4 Amp increments. Range is 0-128A.
- INT16 [ImonOffset](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: Imon offset correction. Value is a 2's complement signed integer. Units 1/1000, Range 0-63999. For an offset = 12.580, use 12580. **0: Auto**
- UINT16 [IccMax](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: VR Icc Max limit. 0-255A in 1/4 A units. 400 = 100A. **Default: 0 - Auto, no override**
- UINT16 [VrVoltageLimit](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: VR Voltage Limit. Range is 0-7999mV.
- UINT16 [ImonSlope](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: Imon slope correction. Specified in 1/100 increment values. Range is 0-200. 125 = 1.25. **0: Auto**
- UINT8 [Psi3Enable](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: Power State 3 enable/disable; 0: Disable; **1: Enable.**
- UINT8 [Psi4Enable](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: Power State 4 enable/disable; 0: Disable; **1: Enable.**
- UINT8 [VrConfigEnable](#) [MAX\_NUM\_VRS]  
Enable/Disable BIOS configuration of VR; 0: Disable; **1: Enable.**
- UINT8 [TdcEnable](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: Thermal Design Current enable/disable; **0: Disable**; 1: Enable.
- UINT8 [TdcTimeWindow](#) [MAX\_NUM\_VRS]
- UINT8 [TdcLock](#) [MAX\_NUM\_VRS]  
PCODE MMIO Mailbox: Thermal Design Current Lock; **0: Disable**; 1: Enable.
- UINT8 [FastPkgCRampDisable](#) [MAX\_NUM\_VRS]  
Disable Fast Slew Rate for Deep Package C States for VR IA,GT,SA,VLCC,FIVR domain based on Acoustic Noise Mitigation feature enabled. **0: False**; 1: True.
- UINT8 [SlowSlewRate](#) [MAX\_NUM\_VRS]  
Slew Rate configuration for Deep Package C States for VR VR IA,GT,SA,VLCC,FIVR domain based on Acoustic Noise Mitigation feature enabled. **0: Fast/2**; 1: Fast/4; 2: Fast/8; 3: Fast/16.

### 15.37.1 Detailed Description

CPU Power Management VR Configuration Structure.

#### Revision 1:

- Initial version. **Revision 2:**
- Updated Acoustic Noise Mitigation. **Revision 3:**
- Deprecate PsysOffset and added PsysOffset1 for Psys Offset Correction **Revision 4:**
- Deprecate TdcTimeWindow and added TdcTimeWindow1 for TDC Time Added Irms support. **Revision 5:**
- Add RfiMitigation. **Revision 6:**
- Added an option to Enable/Disable FIVR Spread Spectrum **Revision 7:**
- Add Dynamic Periodicity Alteration (DPA) tuning feature

Definition at line 69 of file CpuPowerMgmtVrConfig.h.

### 15.37.2 Member Data Documentation

#### 15.37.2.1 FivrRfiFrequency

UINT16 CPU\_POWER\_MGMT\_VR\_CONFIG::FivrRfiFrequency

PCODE MMIO Mailbox: Set the desired RFI frequency, in increments of 100KHz.

**0: Auto** Range varies based on XTAL clock:

- 0-1918 (Up to 191.8HMz) for 24MHz clock.
- 0-1535 (Up to 153.5MHz) for 19MHz clock.

Definition at line 94 of file CpuPowerMgmtVrConfig.h.

#### 15.37.2.2 SendVrMbxCmd

UINT32 CPU\_POWER\_MGMT\_VR\_CONFIG::SendVrMbxCmd

VR specific mailbox commands.

**00b - no VR specific command sent.** 01b - A VR mailbox command specifically for the MPS IMPV8 VR will be sent. 10b - VR specific command sent for PS4 exit issue. 11b - Reserved.

Definition at line 79 of file CpuPowerMgmtVrConfig.h.

### 15.37.2.3 TdcTimeWindow

```
UINT8 CPU_POWER_MGMT_VR_CONFIG::TdcTimeWindow[MAX_NUM_VRS]
```

**Deprecated** . PCODE MMIO Mailbox: Thermal Design Current time window. Defined in milli seconds. **1ms default**

Definition at line 121 of file CpuPowerMgmtVrConfig.h.

The documentation for this struct was generated from the following file:

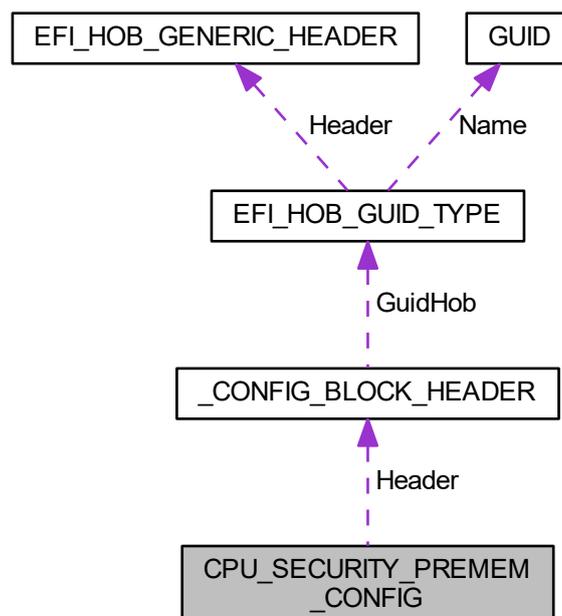
- [CpuPowerMgmtVrConfig.h](#)

## 15.38 CPU\_SECURITY\_PREMEM\_CONFIG Struct Reference

CPU Security PreMemory Configuration Structure.

```
#include <CpuSecurityPreMemConfig.h>
```

Collaboration diagram for CPU\_SECURITY\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UUINT32 [PrmrrSize](#)  
*PRMRR Size. **Software Control:** 0x0 32MB: 0x2000000, 64MB: 0x4000000, 128 MB: 0x8000000, 256 MB: 0x10000000, 512 MB: 0x20000000.*
- UUINT16 [BiosSize](#)  
*Flash information for BIOS Guard: BIOS Size in KB.*
- UUINT8 [Reserved](#) [2]  
*Reserved for future use.*
- UUINT32 [BiosGuard](#): 1  
*Enable or Disable BIOS Guard; 0: Disable; 1: **Enable**.*
- UUINT32 [BiosGuardToolsInterface](#): 1  
*BIOS Guard Tools Interface; 0: **Disable**, 1: Enable.*
- UUINT32 [EnableSgx](#): 1  
*Enable or Disable Software Guard Extensions; 0: **Disable**; 1: Enable.*
- UUINT32 [Txt](#): 1  
*Enable or Disable Trusted Execution Technology; 0: **Disable**; 1: Enable.*
- UUINT32 [SkipStopPbet](#): 1  
*(Test) Skip Stop PBET Timer; 0: **Disable**; 1: Enable.*
- UUINT32 [EnableC6Dram](#): 1  
*(Test) This policy indicates whether or not BIOS should allocate PRMRR memory for C6DRAM power gating feature.*
- UUINT32 [ResetAux](#): 1  
*(Test) Reset Auxiliary content, 0: **Disabled**, 1: Enabled*
- UUINT32 [TxtAcheckRequest](#): 1  
*(Test) AcheckRequest 0: **Disabled**, 1: Enabled. When Enabled, it will call Acheck regardless of crashcode value*
- UUINT32 [RsvdBits](#): 24  
*Reserved for future use.*

### 15.38.1 Detailed Description

CPU Security PreMemory Configuration Structure.

#### Revision 1:

- Initial version.

Definition at line 50 of file CpuSecurityPreMemConfig.h.

### 15.38.2 Member Data Documentation

### 15.38.2.1 BiosGuard

UINT32 CPU\_SECURITY\_PREMEM\_CONFIG::BiosGuard

Enable or Disable BIOS Guard; 0: Disable; 1: **Enable**.

- This is an optional feature and can be opted out.
- If this policy is set to Disabled, the policies in the [BIOS\\_GUARD\\_CONFIG](#) will be ignored.
- If PeiBiosGuardLibNull is used, this policy will have no effect.

Definition at line 61 of file CpuSecurityPreMemConfig.h.

### 15.38.2.2 EnableC6Dram

UINT32 CPU\_SECURITY\_PREMEM\_CONFIG::EnableC6Dram

**(Test)** This policy indicates whether or not BIOS should allocate PRMRR memory for C6DRAM power gating feature.

- 0: Don't allocate any PRMRR memory for C6DRAM power gating feature.
- 1: **Allocate PRMRR memory for C6DRAM power gating feature.**

Definition at line 83 of file CpuSecurityPreMemConfig.h.

### 15.38.2.3 EnableSgx

UINT32 CPU\_SECURITY\_PREMEM\_CONFIG::EnableSgx

Enable or Disable Software Guard Extensions; 0: **Disable**; 1: Enable.

- This is an optional feature and can be opted out.
- If this policy is set to Disabled, the policies in the CPU\_SGX\_CONFIG will be ignored.
- If BaseSoftwareGuardLibNull is used, this policy will have no effect.

Definition at line 69 of file CpuSecurityPreMemConfig.h.

### 15.38.2.4 Txt

```
UINT32 CPU_SECURITY_PREMEM_CONFIG::Txt
```

Enable or Disable Trusted Execution Technology; **0: Disable**; 1: Enable.

- This is an optional feature and can be opted out.
- If this policy is set to Disabled, the policies in the [CPU\\_TXT\\_PREMEM\\_CONFIG](#) will be ignored.
- If PeiTxtLibNull is used, this policy will have no effect.

Definition at line 76 of file CpuSecurityPreMemConfig.h.

The documentation for this struct was generated from the following file:

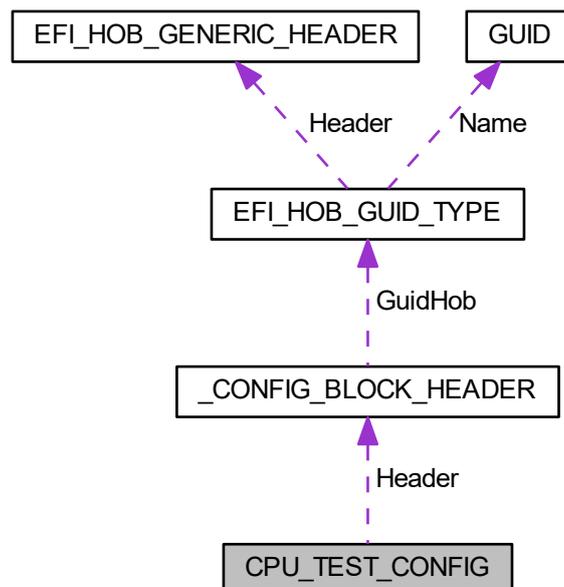
- [CpuSecurityPreMemConfig.h](#)

## 15.39 CPU\_TEST\_CONFIG Struct Reference

CPU Test Configuration Structure.

```
#include <CpuTestConfig.h>
```

Collaboration diagram for CPU\_TEST\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [MlcStreamerPrefetcher](#): 1  
*Enable or Disable MLC Streamer Prefetcher; 0: Disable; 1: **Enable**.*
- UINT32 [MlcSpatialPrefetcher](#): 1  
*Enable or Disable MLC Spatial Prefetcher; 0: Disable; 1: **Enable**.*
- UINT32 [MonitorMwaitEnable](#): 1  
*Enable or Disable Monitor /MWAIT instructions; 0: Disable; 1: **Enable**.*
- UINT32 [MachineCheckEnable](#): 1  
*Enable or Disable initialization of machine check registers; 0: Disable; 1: **Enable**.*
- UINT32 [ProcessorTraceOutputScheme](#): 1  
*Control on Processor Trace output scheme; 0: **Single Range Output**; 1: ToPA Output.*
- UINT32 [ProcessorTraceEnable](#): 1  
*Enable or Disable Processor Trace feature; 0: **Disable**; 1: Enable.*
- UINT32 [ThreeStrikeCounterDisable](#): 1  
*Disable Three strike counter; 0: **FALSE**; 1: TRUE.*
- UINT32 [RsvdBits](#): 25  
*Reserved for future use.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) [ProcessorTraceMemBase](#)  
*Base address of memory region allocated for Processor Trace.*
- UINT32 [ProcessorTraceMemLength](#)  
*Length in bytes of memory region allocated for Processor Trace.*

### 15.39.1 Detailed Description

CPU Test Configuration Structure.

#### Revision 1:

- Initial version. **Revision 2:**
- Removed Voltage Optimization feature.

Definition at line 52 of file CpuTestConfig.h.

### 15.39.2 Member Data Documentation

#### 15.39.2.1 ProcessorTraceMemBase

[EFI\\_PHYSICAL\\_ADDRESS](#) CPU\_TEST\_CONFIG::ProcessorTraceMemBase

Base address of memory region allocated for Processor Trace.

Processor Trace requires  $2^N$  alignment and size in bytes per thread, from 4KB to 128MB.

- **NULL: Disable**

Definition at line 67 of file CpuTestConfig.h.

### 15.39.2.2 ProcessorTraceMemLength

UINT32 CPU\_TEST\_CONFIG::ProcessorTraceMemLength

Length in bytes of memory region allocated for Processor Trace.

Processor Trace requires  $2^N$  alignment and size in bytes per thread, from 4KB to 128MB.

- **0: Disable**

Definition at line 73 of file CpuTestConfig.h.

The documentation for this struct was generated from the following file:

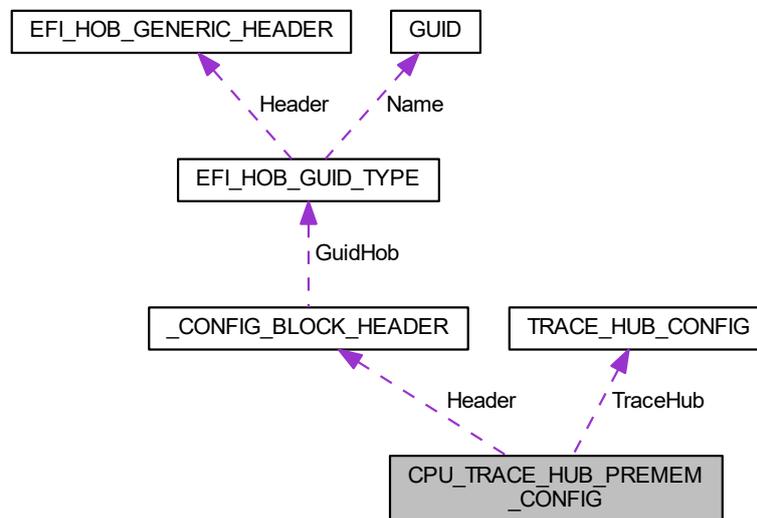
- [CpuTestConfig.h](#)

## 15.40 CPU\_TRACE\_HUB\_PREMEM\_CONFIG Struct Reference

CPU Trace Hub PreMem Configuration Contains Trace Hub settings for CPU side tracing **Revision 1:** - Initial version.

```
#include <TraceHubConfig.h>
```

Collaboration diagram for CPU\_TRACE\_HUB\_PREMEM\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [TRACE\\_HUB\\_CONFIG](#) TraceHub  
*Trace Hub Config.*

### 15.40.1 Detailed Description

CPU Trace Hub PreMem Configuration Contains Trace Hub settings for CPU side tracing **Revision 1:** - Initial version.

Definition at line 112 of file TraceHubConfig.h.

The documentation for this struct was generated from the following file:

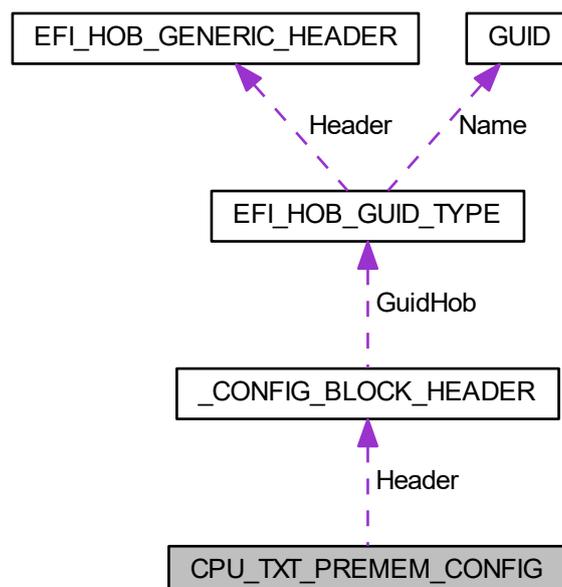
- [TraceHubConfig.h](#)

## 15.41 CPU\_TXT\_PREMEM\_CONFIG Struct Reference

CPU TXT PreMemory Configuration Structure.

```
#include <CpuTxtConfig.h>
```

Collaboration diagram for CPU\_TXT\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [UINT32 SinitMemorySize](#)  
*Size of SINIT module if installed in flash part. Zero otherwise.*
- [UINT32 TxtHeapMemorySize](#)  
*Size of memory reserved for TXT Heap. This memory is used by MLE.*
- [UINT32 TxtDprMemorySize](#)  
*Size of DPR protected memory reserved for Intel TXT component.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) [TxtDprMemoryBase](#)  
*Base address of DPR protected memory reserved for Intel TXT component.*
- [UINT64 TxtLcpPdSize](#)  
*Size of Platform Default Launch Control Policy data if installed in flash part. Zero otherwise.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) [TxtLcpPdBase](#)  
*Base address of Platform Default Launch Control Policy data if installed in flash part. Zero otherwise.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) [ApStartupBase](#)  
*Base address of TXT AP Startup code.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) [BiosAcmBase](#)  
*Base address of BIOS ACM in flash part.*
- [UINT32 BiosAcmSize](#)  
*Size of ACM Binary.*
- [UINT32 TgaSize](#)  
*Size of Trusted Graphics Aperture if supported by chipset.*

### 15.41.1 Detailed Description

CPU TXT PreMemory Configuration Structure.

#### Note

**Optional.** These policies will be ignored if [CPU\\_SECURITY\\_PREMEM\\_CONFIG](#) -> Txt is disabled, or [Pei](#)↔[TxtLibNull](#) is used.

#### Revision 1:

- Initial version.

Definition at line 51 of file [CpuTxtConfig.h](#).

The documentation for this struct was generated from the following file:

- [CpuTxtConfig.h](#)

## 15.42 DDI\_CONFIGURATION Struct Reference

This structure configures the Native GPIOs for DDI port per VBT settings.

```
#include <GraphicsConfig.h>
```

## Public Attributes

- [UINT8 DdiPortBConfig](#)  
*The Configuration of DDI port A, this settings must match VBT's settings. DdiPortDisabled - No LFP is connected on DdiPortA, **DdiPortEdp - Set DdiPortA to eDP**, DdiPortMipiDsi - Set DdiPortA to MIPI DSI.*
- [UINT8 DdiPortAHpd](#)  
*The Configuration of DDI port B, this settings must match VBT's settings. DdiPortDisabled - No LFP is connected on DdiPortB, **DdiPortEdp - Set DdiPortB to eDP**, DdiPortMipiDsi - Set DdiPortB to MIPI DSI.*
- [UINT8 DdiPortBHpd](#)  
*The HPD setting of DDI Port A, this settings must match VBT's settings. **DdiHpdDisable - Disable HPD**, DdiHpd↔Enable - Enable HPD.*
- [UINT8 DdiPortCHpd](#)  
*The HPD setting of DDI Port B, this settings must match VBT's settings. DdiHpdDisable - Disable HPD, **DdiHpd↔Enable - Enable HPD***
- [UINT8 DdiPort1Hpd](#)  
*The HPD setting of DDI Port C, this settings must match VBT's settings. **DdiHpdDisable - Disable HPD**, DdiHpd↔Enable - Enable HPD.*
- [UINT8 DdiPort2Hpd](#)  
*The HPD setting of DDI Port 1, this settings must match VBT's settings. **DdiHpdDisable - Disable HPD**, DdiHpd↔Enable - Enable HPD.*
- [UINT8 DdiPort3Hpd](#)  
*The HPD setting of DDI Port 2, this settings must match VBT's settings. **DdiHpdDisable - Disable HPD**, DdiHpd↔Enable - Enable HPD.*
- [UINT8 DdiPort4Hpd](#)  
*The HPD setting of DDI Port 3, this settings must match VBT's settings. **DdiHpdDisable - Disable HPD**, DdiHpd↔Enable - Enable HPD.*
- [UINT8 DdiPortADdc](#)  
*The HPD setting of DDI Port 4, this settings must match VBT's settings. **DdiHpdDisable - Disable HPD**, DdiHpd↔Enable - Enable HPD.*
- [UINT8 DdiPortBDdc](#)  
*The DDC setting of DDI Port A, this settings must match VBT's settings. **DdiDisable - Disable DDC**, DdiDdcEnable - Enable DDC.*
- [UINT8 DdiPortCDdc](#)  
*The DDC setting of DDI Port B, this settings must match VBT's settings. DdiDisable - Disable DDC, **DdiDdcEnable - Enable DDC***
- [UINT8 DdiPort1Ddc](#)  
*The DDC setting of DDI Port C, this settings must match VBT's settings. **DdiDisable - Disable DDC**, DdiDdcEnable - Enable DDC.*
- [UINT8 DdiPort2Ddc](#)  
*The DDC setting of DDI Port 1, this settings must match VBT's settings. **DdiDisable - Disable DDC**, DdiDdcEnable - Enable DDC.*
- [UINT8 DdiPort3Ddc](#)  
*The DDC setting of DDI Port 2, this settings must match VBT's settings. **DdiDisable - Disable DDC**, DdiDdcEnable - Enable DDC.*
- [UINT8 DdiPort4Ddc](#)  
*The DDC setting of DDI Port 3, this settings must match VBT's settings. **DdiDisable - Disable DDC**, DdiDdcEnable - Enable DDC.*

### 15.42.1 Detailed Description

This structure configures the Native GPIOs for DDI port per VBT settings.

Definition at line 69 of file GraphicsConfig.h.

The documentation for this struct was generated from the following file:

- [GraphicsConfig.h](#)

## 15.43 DMI\_HW\_WIDTH\_CONTROL Struct Reference

This structure allows to customize DMI HW Autonomous Width Control for Thermal and Mechanical spec design.

```
#include <ThermalConfig.h>
```

### Public Attributes

- UINT32 [DmiTsawEn](#): 1  
*DMI Thermal Sensor Autonomous Width Enable.*
- UINT32 [SuggestedSetting](#): 1  
*0: Disable; 1: **Enable** suggested representative values*
- UINT32 [RsvdBits0](#): 6  
*Reserved bits.*
- UINT32 [TS0TW](#): 3  
*Thermal Sensor 0 Target Width (**DmiThermSensWidthx8**)*
- UINT32 [TS1TW](#): 3  
*Thermal Sensor 1 Target Width (**DmiThermSensWidthx4**)*
- UINT32 [TS2TW](#): 3  
*Thermal Sensor 2 Target Width (**DmiThermSensWidthx2**)*
- UINT32 [TS3TW](#): 3  
*Thermal Sensor 3 Target Width (**DmiThermSensWidthx1**)*
- UINT32 [RsvdBits1](#): 12  
*Reserved bits.*

### 15.43.1 Detailed Description

This structure allows to customize DMI HW Autonomous Width Control for Thermal and Mechanical spec design.

When the SuggestedSetting is enabled, the customized values are ignored. Look at DMI\_THERMAL\_SENSOR\_↔TARGET\_WIDTH for possible values

Definition at line 89 of file ThermalConfig.h.

The documentation for this struct was generated from the following file:

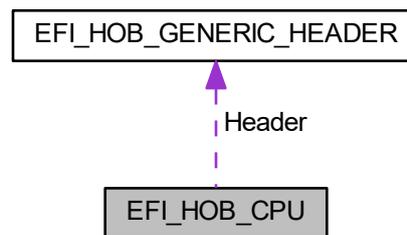
- [ThermalConfig.h](#)

## 15.44 EFI\_HOB\_CPU Struct Reference

Describes processor information, such as address space and I/O space capabilities.

```
#include <PiHob.h>
```

Collaboration diagram for EFI\_HOB\_CPU:



### Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER Header](#)  
*The HOB generic header.*
- [UINT8 SizeOfMemorySpace](#)  
*Identifies the maximum physical memory addressability of the processor.*
- [UINT8 SizeOfIoSpace](#)  
*Identifies the maximum physical I/O addressability of the processor.*
- [UINT8 Reserved \[6\]](#)  
*This field will always be set to zero.*

### 15.44.1 Detailed Description

Describes processor information, such as address space and I/O space capabilities.

Definition at line 438 of file PiHob.h.

### 15.44.2 Member Data Documentation

### 15.44.2.1 Header

[EFI\\_HOB\\_GENERIC\\_HEADER](#) `EFI_HOB_CPU::Header`

The HOB generic header.

Header.HobType = EFI\_HOB\_TYPE\_CPU.

Definition at line 442 of file PiHob.h.

The documentation for this struct was generated from the following file:

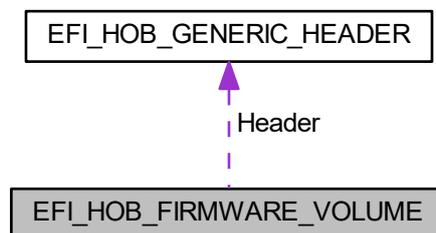
- [PiHob.h](#)

## 15.45 EFI\_HOB\_FIRMWARE\_VOLUME Struct Reference

Details the location of firmware volumes that contain firmware files.

```
#include <PiHob.h>
```

Collaboration diagram for EFI\_HOB\_FIRMWARE\_VOLUME:



### Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER](#) `Header`  
*The HOB generic header.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) `BaseAddress`  
*The physical memory-mapped base address of the firmware volume.*
- `UINT64` [Length](#)  
*The length in bytes of the firmware volume.*

### 15.45.1 Detailed Description

Details the location of firmware volumes that contain firmware files.

Definition at line 355 of file PiHob.h.

## 15.45.2 Member Data Documentation

### 15.45.2.1 Header

[EFI\\_HOB\\_GENERIC\\_HEADER](#) `EFI_HOB_FIRMWARE_VOLUME::Header`

The HOB generic header.

`Header.HobType = EFI_HOB_TYPE_FV.`

Definition at line 359 of file PiHob.h.

The documentation for this struct was generated from the following file:

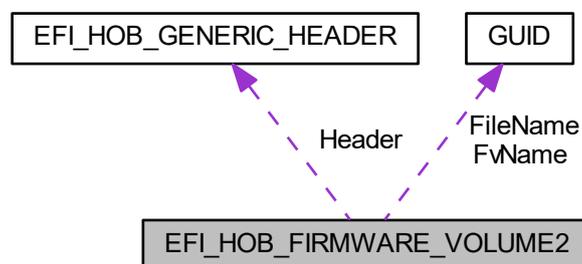
- [PiHob.h](#)

## 15.46 EFI\_HOB\_FIRMWARE\_VOLUME2 Struct Reference

Details the location of a firmware volume that was extracted from a file within another firmware volume.

```
#include <PiHob.h>
```

Collaboration diagram for `EFI_HOB_FIRMWARE_VOLUME2`:



### Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER](#) `Header`  
*The HOB generic header.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) `BaseAddress`  
*The physical memory-mapped base address of the firmware volume.*
- `UINT64` `Length`  
*The length in bytes of the firmware volume.*
- [EFI\\_GUID](#) `FvName`  
*The name of the firmware volume.*
- [EFI\\_GUID](#) `FileName`  
*The name of the firmware file that contained this firmware volume.*

### 15.46.1 Detailed Description

Details the location of a firmware volume that was extracted from a file within another firmware volume.

Definition at line 374 of file PiHob.h.

### 15.46.2 Member Data Documentation

#### 15.46.2.1 Header

[EFI\\_HOB\\_GENERIC\\_HEADER](#) `EFI_HOB_FIRMWARE_VOLUME2::Header`

The HOB generic header.

Header.HobType = `EFI_HOB_TYPE_FV2`.

Definition at line 378 of file PiHob.h.

The documentation for this struct was generated from the following file:

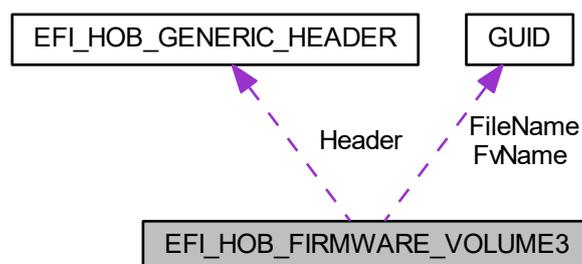
- [PiHob.h](#)

## 15.47 EFI\_HOB\_FIRMWARE\_VOLUME3 Struct Reference

Details the location of a firmware volume that was extracted from a file within another firmware volume.

```
#include <PiHob.h>
```

Collaboration diagram for `EFI_HOB_FIRMWARE_VOLUME3`:



## Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER](#) Header  
*The HOB generic header.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) BaseAddress  
*The physical memory-mapped base address of the firmware volume.*
- `UINT64` [Length](#)  
*The length in bytes of the firmware volume.*
- `UINT32` [AuthenticationStatus](#)  
*The authentication status.*
- `BOOLEAN` [ExtractedFv](#)  
*TRUE if the FV was extracted as a file within another firmware volume.*
- [EFI\\_GUID](#) [FvName](#)  
*The name of the firmware volume.*
- [EFI\\_GUID](#) [FileName](#)  
*The name of the firmware file that contained this firmware volume.*

### 15.47.1 Detailed Description

Details the location of a firmware volume that was extracted from a file within another firmware volume.

Definition at line 401 of file PiHob.h.

### 15.47.2 Member Data Documentation

#### 15.47.2.1 ExtractedFv

```
BOOLEAN EFI_HOB_FIRMWARE_VOLUME3::ExtractedFv
```

TRUE if the FV was extracted as a file within another firmware volume.

FALSE otherwise.

Definition at line 422 of file PiHob.h.

#### 15.47.2.2 FileName

```
EFI_GUID EFI_HOB_FIRMWARE_VOLUME3::FileName
```

The name of the firmware file that contained this firmware volume.

Valid only if `IsExtractedFv` is TRUE.

Definition at line 432 of file PiHob.h.

### 15.47.2.3 FvName

`EFI_GUID` `EFI_HOB_FIRMWARE_VOLUME3::FvName`

The name of the firmware volume.

Valid only if `IsExtractedFv` is `TRUE`.

Definition at line 427 of file `PiHob.h`.

### 15.47.2.4 Header

`EFI_HOB_GENERIC_HEADER` `EFI_HOB_FIRMWARE_VOLUME3::Header`

The HOB generic header.

`Header.HobType` = `EFI_HOB_TYPE_FV3`.

Definition at line 405 of file `PiHob.h`.

The documentation for this struct was generated from the following file:

- [PiHob.h](#)

## 15.48 EFI\_HOB\_GENERIC\_HEADER Struct Reference

Describes the format and size of the data inside the HOB.

```
#include <PiHob.h>
```

### Public Attributes

- `UINT16` [HobType](#)  
*Identifies the HOB data structure type.*
- `UINT16` [HobLength](#)  
*The length in bytes of the HOB.*
- `UINT32` [Reserved](#)  
*This field must always be set to zero.*

### 15.48.1 Detailed Description

Describes the format and size of the data inside the HOB.

All HOBs must contain this generic HOB header.

Definition at line 36 of file `PiHob.h`.

The documentation for this struct was generated from the following file:

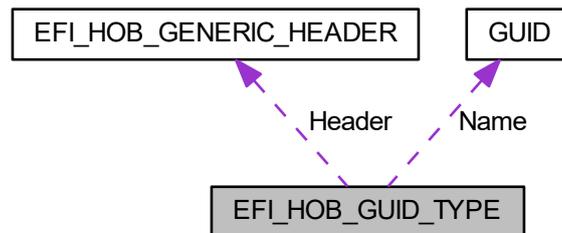
- [PiHob.h](#)

## 15.49 EFI\_HOB\_GUID\_TYPE Struct Reference

Allows writers of executable content in the HOB producer phase to maintain and manage HOBs with specific [GUID](#).

```
#include <PiHob.h>
```

Collaboration diagram for `EFI_HOB_GUID_TYPE`:



### Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER](#) Header  
*The HOB generic header.*
- [EFI\\_GUID](#) Name  
*A [GUID](#) that defines the contents of this HOB.*

### 15.49.1 Detailed Description

Allows writers of executable content in the HOB producer phase to maintain and manage HOBs with specific [GUID](#).

Definition at line 338 of file `PiHob.h`.

### 15.49.2 Member Data Documentation

#### 15.49.2.1 Header

```
EFI\_HOB\_GENERIC\_HEADER EFI_HOB_GUID_TYPE::Header
```

The HOB generic header.

```
Header.HobType = EFI_HOB_TYPE_GUID_EXTENSION.
```

Definition at line 342 of file `PiHob.h`.

The documentation for this struct was generated from the following file:

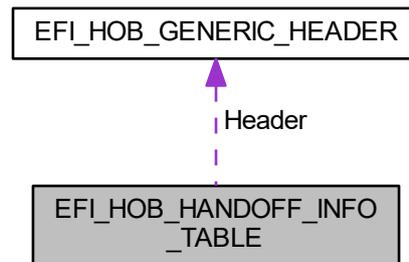
- [PiHob.h](#)

## 15.50 EFI\_HOB\_HANDOFF\_INFO\_TABLE Struct Reference

Contains general state information used by the HOB producer phase.

```
#include <PiHob.h>
```

Collaboration diagram for EFI\_HOB\_HANDOFF\_INFO\_TABLE:



### Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER Header](#)  
*The HOB generic header.*
- [UINT32 Version](#)  
*The version number pertaining to the PHIT HOB definition.*
- [EFI\\_BOOT\\_MODE BootMode](#)  
*The system boot mode as determined during the HOB producer phase.*
- [EFI\\_PHYSICAL\\_ADDRESS EfiMemoryTop](#)  
*The highest address location of memory that is allocated for use by the HOB producer phase.*
- [EFI\\_PHYSICAL\\_ADDRESS EfiMemoryBottom](#)  
*The lowest address location of memory that is allocated for use by the HOB producer phase.*
- [EFI\\_PHYSICAL\\_ADDRESS EfiFreeMemoryTop](#)  
*The highest address location of free memory that is currently available for use by the HOB producer phase.*
- [EFI\\_PHYSICAL\\_ADDRESS EfiFreeMemoryBottom](#)  
*The lowest address location of free memory that is available for use by the HOB producer phase.*
- [EFI\\_PHYSICAL\\_ADDRESS EfiEndOfHobList](#)  
*The end of the HOB list.*

### 15.50.1 Detailed Description

Contains general state information used by the HOB producer phase.

This HOB must be the first one in the HOB list.

Definition at line 61 of file PiHob.h.

## 15.50.2 Member Data Documentation

### 15.50.2.1 EfiMemoryTop

`EFI_PHYSICAL_ADDRESS` `EFI_HOB_HANDOFF_INFO_TABLE::EfiMemoryTop`

The highest address location of memory that is allocated for use by the HOB producer phase.

This address must be 4-KB aligned to meet page restrictions of UEFI.

Definition at line 80 of file PiHob.h.

### 15.50.2.2 Header

`EFI_HOB_GENERIC_HEADER` `EFI_HOB_HANDOFF_INFO_TABLE::Header`

The HOB generic header.

`Header.HobType` = `EFI_HOB_TYPE_HANDOFF`.

Definition at line 65 of file PiHob.h.

### 15.50.2.3 Version

`UINT32` `EFI_HOB_HANDOFF_INFO_TABLE::Version`

The version number pertaining to the PHIT HOB definition.

This value is four bytes in length to provide an 8-byte aligned entry when it is combined with the 4-byte `BootMode`.

Definition at line 71 of file PiHob.h.

The documentation for this struct was generated from the following file:

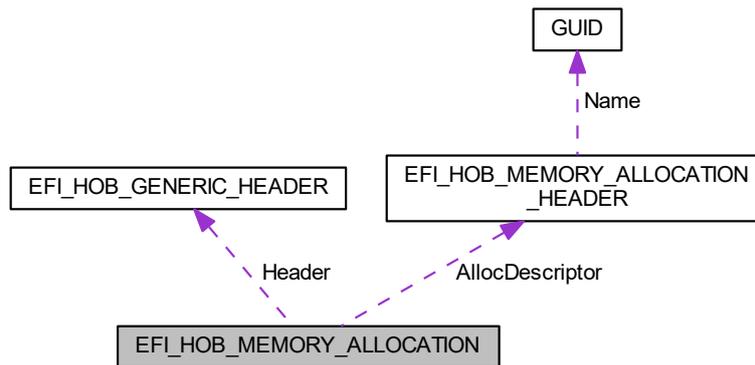
- [PiHob.h](#)

## 15.51 EFI\_HOB\_MEMORY\_ALLOCATION Struct Reference

Describes all memory ranges used during the HOB producer phase that exist outside the HOB list.

```
#include <PiHob.h>
```

Collaboration diagram for EFI\_HOB\_MEMORY\_ALLOCATION:



### Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER Header](#)  
*The HOB generic header.*
- [EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_HEADER AllocDescriptor](#)  
*An instance of the [EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_HEADER](#) that describes the various attributes of the logical memory allocation.*

### 15.51.1 Detailed Description

Describes all memory ranges used during the HOB producer phase that exist outside the HOB list.

This HOB type describes how memory is used, not the physical attributes of memory.

Definition at line 145 of file PiHob.h.

### 15.51.2 Member Data Documentation

### 15.51.2.1 Header

[EFI\\_HOB\\_GENERIC\\_HEADER](#) `EFI_HOB_MEMORY_ALLOCATION::Header`

The HOB generic header.

`Header.HobType = EFI_HOB_TYPE_MEMORY_ALLOCATION.`

Definition at line 149 of file `PiHob.h`.

The documentation for this struct was generated from the following file:

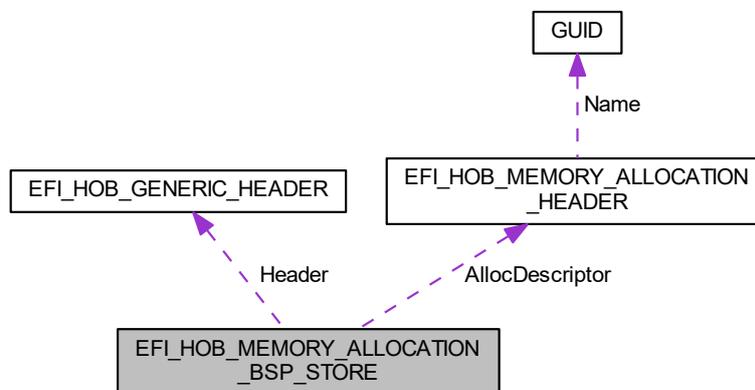
- [PiHob.h](#)

## 15.52 EFI\_HOB\_MEMORY\_ALLOCATION\_BSP\_STORE Struct Reference

Defines the location of the boot-strap processor (BSP) BSPStore ("Backing Store Pointer Store").

```
#include <PiHob.h>
```

Collaboration diagram for `EFI_HOB_MEMORY_ALLOCATION_BSP_STORE`:



### Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER](#) `Header`

*The HOB generic header.*

- [EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_HEADER](#) `AllocDescriptor`

*An instance of the [EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_HEADER](#) that describes the various attributes of the logical memory allocation.*

### 15.52.1 Detailed Description

Defines the location of the boot-strap processor (BSP) BSPStore ("Backing Store Pointer Store").

This HOB is valid for the Itanium processor family only register overflow store.

Definition at line 185 of file PiHob.h.

### 15.52.2 Member Data Documentation

#### 15.52.2.1 Header

`EFI_HOB_GENERIC_HEADER` `EFI_HOB_MEMORY_ALLOCATION_BSP_STORE::Header`

The HOB generic header.

`Header.HobType` = `EFI_HOB_TYPE_MEMORY_ALLOCATION`.

Definition at line 189 of file PiHob.h.

The documentation for this struct was generated from the following file:

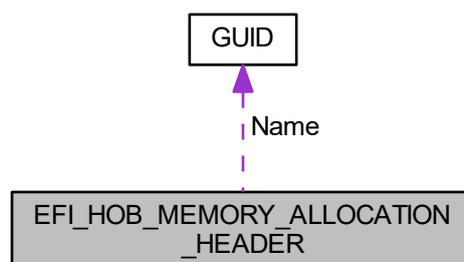
- [PiHob.h](#)

## 15.53 EFI\_HOB\_MEMORY\_ALLOCATION\_HEADER Struct Reference

`EFI_HOB_MEMORY_ALLOCATION_HEADER` describes the various attributes of the logical memory allocation.

```
#include <PiHob.h>
```

Collaboration diagram for `EFI_HOB_MEMORY_ALLOCATION_HEADER`:



## Public Attributes

- [EFI\\_GUID](#) `Name`  
*A GUID that defines the memory allocation region's type and purpose, as well as other fields within the memory allocation HOB.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) `MemoryBaseAddress`  
*The base address of memory allocated by this HOB.*
- `UINT64` [MemoryLength](#)  
*The length in bytes of memory allocated by this HOB.*
- [EFI\\_MEMORY\\_TYPE](#) `MemoryType`  
*Defines the type of memory allocated by this HOB.*
- `UINT8` [Reserved](#) [4]  
*Padding for Itanium processor family.*

### 15.53.1 Detailed Description

[EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_HEADER](#) describes the various attributes of the logical memory allocation.

The type field will be used for subsequent inclusion in the UEFI memory map.

Definition at line 105 of file PiHob.h.

### 15.53.2 Member Data Documentation

#### 15.53.2.1 MemoryBaseAddress

[EFI\\_PHYSICAL\\_ADDRESS](#) `EFI_HOB_MEMORY_ALLOCATION_HEADER::MemoryBaseAddress`

The base address of memory allocated by this HOB.

Type [EFI\\_PHYSICAL\\_ADDRESS](#) is defined in `AllocatePages()` in the UEFI 2.0 specification.

Definition at line 120 of file PiHob.h.

#### 15.53.2.2 MemoryType

[EFI\\_MEMORY\\_TYPE](#) `EFI_HOB_MEMORY_ALLOCATION_HEADER::MemoryType`

Defines the type of memory allocated by this HOB.

The memory type definition follows the [EFI\\_MEMORY\\_TYPE](#) definition. Type [EFI\\_MEMORY\\_TYPE](#) is defined in `AllocatePages()` in the UEFI 2.0 specification.

Definition at line 132 of file PiHob.h.

### 15.53.2.3 Name

[EFI\\_GUID](#) `EFI_HOB_MEMORY_ALLOCATION_HEADER::Name`

A [GUID](#) that defines the memory allocation region's type and purpose, as well as other fields within the memory allocation HOB.

This [GUID](#) is used to define the additional data within the HOB that may be present for the memory allocation HOB. Type `EFI_GUID` is defined in `InstallProtocolInterface()` in the UEFI 2.0 specification.

Definition at line 113 of file `PiHob.h`.

The documentation for this struct was generated from the following file:

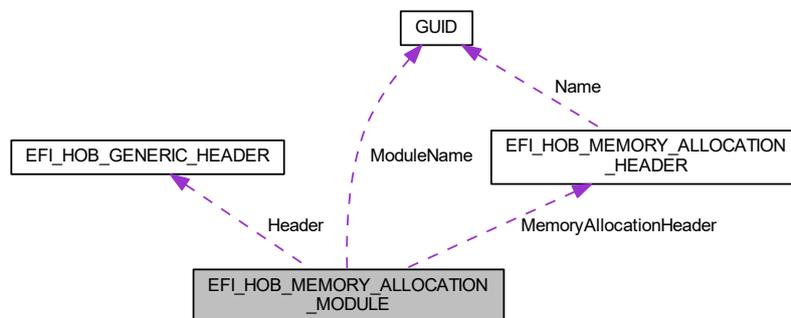
- [PiHob.h](#)

## 15.54 EFI\_HOB\_MEMORY\_ALLOCATION\_MODULE Struct Reference

Defines the location and entry point of the HOB consumer phase.

```
#include <PiHob.h>
```

Collaboration diagram for `EFI_HOB_MEMORY_ALLOCATION_MODULE`:



### Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER](#) `Header`  
*The HOB generic header.*
- [EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_HEADER](#) `MemoryAllocationHeader`  
*An instance of the [EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_HEADER](#) that describes the various attributes of the logical memory allocation.*
- [EFI\\_GUID](#) `ModuleName`  
*The [GUID](#) specifying the values of the firmware file system name that contains the HOB consumer phase component.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) `EntryPoint`  
*The address of the memory-mapped firmware volume that contains the HOB consumer phase firmware file.*

### 15.54.1 Detailed Description

Defines the location and entry point of the HOB consumer phase.

Definition at line 200 of file PiHob.h.

### 15.54.2 Member Data Documentation

#### 15.54.2.1 Header

[EFI\\_HOB\\_GENERIC\\_HEADER](#) `EFI_HOB_MEMORY_ALLOCATION_MODULE::Header`

The HOB generic header.

`Header.HobType = EFI_HOB_TYPE_MEMORY_ALLOCATION.`

Definition at line 204 of file PiHob.h.

The documentation for this struct was generated from the following file:

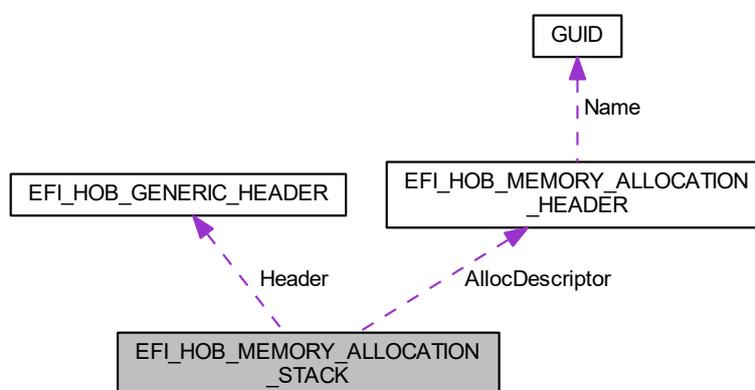
- [PiHob.h](#)

## 15.55 EFI\_HOB\_MEMORY\_ALLOCATION\_STACK Struct Reference

Describes the memory stack that is produced by the HOB producer phase and upon which all post-memory-installed executable content in the HOB producer phase is executing.

```
#include <PiHob.h>
```

Collaboration diagram for `EFI_HOB_MEMORY_ALLOCATION_STACK`:



## Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER](#) Header  
*The HOB generic header.*
- [EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_HEADER](#) AllocDescriptor  
*An instance of the [EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_HEADER](#) that describes the various attributes of the logical memory allocation.*

### 15.55.1 Detailed Description

Describes the memory stack that is produced by the HOB producer phase and upon which all post-memory-installed executable content in the HOB producer phase is executing.

Definition at line 167 of file PiHob.h.

### 15.55.2 Member Data Documentation

#### 15.55.2.1 Header

[EFI\\_HOB\\_GENERIC\\_HEADER](#) `EFI_HOB_MEMORY_ALLOCATION_STACK::Header`

The HOB generic header.

Header.HobType = `EFI_HOB_TYPE_MEMORY_ALLOCATION`.

Definition at line 171 of file PiHob.h.

The documentation for this struct was generated from the following file:

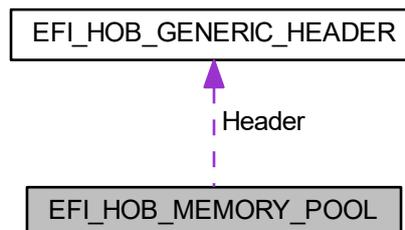
- [PiHob.h](#)

## 15.56 EFI\_HOB\_MEMORY\_POOL Struct Reference

Describes pool memory allocations.

```
#include <PiHob.h>
```

Collaboration diagram for `EFI_HOB_MEMORY_POOL`:



## Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER Header](#)

*The HOB generic header.*

### 15.56.1 Detailed Description

Describes pool memory allocations.

Definition at line 461 of file PiHob.h.

### 15.56.2 Member Data Documentation

#### 15.56.2.1 Header

`EFI_HOB_GENERIC_HEADER` `EFI_HOB_MEMORY_POOL::Header`

The HOB generic header.

`Header.HobType = EFI_HOB_TYPE_MEMORY_POOL.`

Definition at line 465 of file PiHob.h.

The documentation for this struct was generated from the following file:

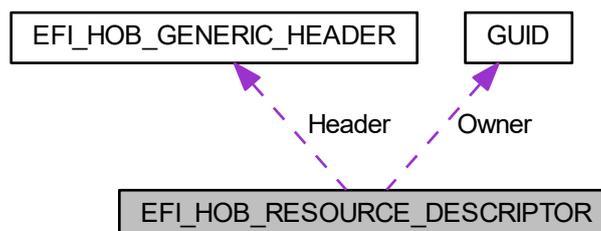
- [PiHob.h](#)

## 15.57 EFI\_HOB\_RESOURCE\_DESCRIPTOR Struct Reference

Describes the resource properties of all fixed, nonrelocatable resource ranges found on the processor host bus during the HOB producer phase.

```
#include <PiHob.h>
```

Collaboration diagram for `EFI_HOB_RESOURCE_DESCRIPTOR`:



## Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER](#) Header  
*The HOB generic header.*
- [EFI\\_GUID](#) Owner  
*A GUID representing the owner of the resource.*
- [EFI\\_RESOURCE\\_TYPE](#) ResourceType  
*The resource type enumeration as defined by EFI\_RESOURCE\_TYPE.*
- [EFI\\_RESOURCE\\_ATTRIBUTE\\_TYPE](#) ResourceAttribute  
*Resource attributes as defined by EFI\_RESOURCE\_ATTRIBUTE\_TYPE.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) PhysicalStart  
*The physical start address of the resource region.*
- [UINT64](#) ResourceLength  
*The number of bytes of the resource region.*

### 15.57.1 Detailed Description

Describes the resource properties of all fixed, nonrelocatable resource ranges found on the processor host bus during the HOB producer phase.

Definition at line 306 of file PiHob.h.

### 15.57.2 Member Data Documentation

#### 15.57.2.1 Header

[EFI\\_HOB\\_GENERIC\\_HEADER](#) EFI\_HOB\_RESOURCE\_DESCRIPTOR::Header

The HOB generic header.

Header.HobType = EFI\_HOB\_TYPE\_RESOURCE\_DESCRIPTOR.

Definition at line 310 of file PiHob.h.

#### 15.57.2.2 Owner

[EFI\\_GUID](#) EFI\_HOB\_RESOURCE\_DESCRIPTOR::Owner

A [GUID](#) representing the owner of the resource.

This [GUID](#) is used by HOB consumer phase components to correlate device ownership of a resource.

Definition at line 315 of file PiHob.h.

The documentation for this struct was generated from the following file:

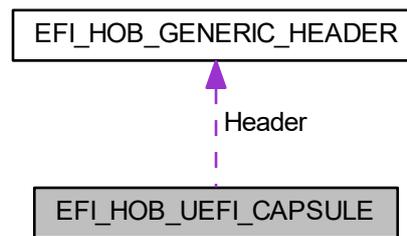
- [PiHob.h](#)

## 15.58 EFI\_HOB\_UEFI\_CAPSULE Struct Reference

Each UEFI capsule HOB details the location of a UEFI capsule.

```
#include <PiHob.h>
```

Collaboration diagram for EFI\_HOB\_UEFI\_CAPSULE:



### Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER](#) Header  
The HOB generic header where `Header.HobType = EFI_HOB_TYPE_UEFI_CAPSULE`.
- [EFI\\_PHYSICAL\\_ADDRESS](#) BaseAddress  
The physical memory-mapped base address of an UEFI capsule.

### 15.58.1 Detailed Description

Each UEFI capsule HOB details the location of a UEFI capsule.

It includes a base address and length which is based upon memory blocks with a `EFI_CAPSULE_HEADER` and the associated `CapsuleImageSize`-based payloads. These HOB's shall be created by the PEI PI firmware sometime after the UEFI UpdateCapsule service invocation with the `CAPSULE_FLAGS_POPULATE_SYSTEM_TABLE` flag set in the `EFI_CAPSULE_HEADER`.

Definition at line 475 of file `PiHob.h`.

### 15.58.2 Member Data Documentation

### 15.58.2.1 BaseAddress

`EFI_PHYSICAL_ADDRESS` `EFI_HOB_UEFI_CAPSULE::BaseAddress`

The physical memory-mapped base address of an UEFI capsule.

This value is set to point to the base of the contiguous memory of the UEFI capsule. The length of the contiguous memory in bytes.

Definition at line 486 of file PiHob.h.

The documentation for this struct was generated from the following file:

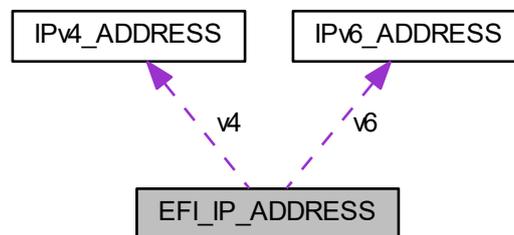
- [PiHob.h](#)

## 15.59 EFI\_IP\_ADDRESS Union Reference

16-byte buffer aligned on a 4-byte boundary.

```
#include <UefiBaseType.h>
```

Collaboration diagram for `EFI_IP_ADDRESS`:



### 15.59.1 Detailed Description

16-byte buffer aligned on a 4-byte boundary.

An IPv4 or IPv6 internet protocol address.

Definition at line 102 of file UefiBaseType.h.

The documentation for this union was generated from the following file:

- [UefiBaseType.h](#)

## 15.60 EFI\_MAC\_ADDRESS Struct Reference

32-byte buffer containing a network Media Access Control address.

```
#include <UefiBaseType.h>
```

### 15.60.1 Detailed Description

32-byte buffer containing a network Media Access Control address.

Definition at line 94 of file UefiBaseType.h.

The documentation for this struct was generated from the following file:

- [UefiBaseType.h](#)

## 15.61 EFI\_MMRAM\_DESCRIPTOR Struct Reference

Structure describing a MMRAM region and its accessibility attributes.

```
#include <PiMultiPhase.h>
```

### Public Attributes

- [EFI\\_PHYSICAL\\_ADDRESS](#) `PhysicalStart`  
*Designates the physical address of the MMRAM in memory.*
- [EFI\\_PHYSICAL\\_ADDRESS](#) `CpuStart`  
*Designates the address of the MMRAM, as seen by software executing on the processors.*
- `UINT64` [PhysicalSize](#)  
*Describes the number of bytes in the MMRAM region.*
- `UINT64` [RegionState](#)  
*Describes the accessibility attributes of the MMRAM.*

### 15.61.1 Detailed Description

Structure describing a MMRAM region and its accessibility attributes.

Definition at line 109 of file PiMultiPhase.h.

### 15.61.2 Member Data Documentation

### 15.61.2.1 CpuStart

`EFI_PHYSICAL_ADDRESS` `EFI_MMRAM_DESCRIPTOR::CpuStart`

Designates the address of the MMRAM, as seen by software executing on the processors.

This address may or may not match PhysicalStart.

Definition at line 120 of file PiMultiPhase.h.

### 15.61.2.2 PhysicalStart

`EFI_PHYSICAL_ADDRESS` `EFI_MMRAM_DESCRIPTOR::PhysicalStart`

Designates the physical address of the MMRAM in memory.

This view of memory is the same as seen by I/O-based agents, for example, but it may not be the address seen by the processors.

Definition at line 115 of file PiMultiPhase.h.

### 15.61.2.3 RegionState

`UINT64` `EFI_MMRAM_DESCRIPTOR::RegionState`

Describes the accessibility attributes of the MMRAM.

These attributes include the hardware state (e.g., Open/Closed/Locked), capability (e.g., cacheable), logical allocation (e.g., allocated), and pre-use initialization (e.g., needs testing/ECC initialization).

Definition at line 131 of file PiMultiPhase.h.

The documentation for this struct was generated from the following file:

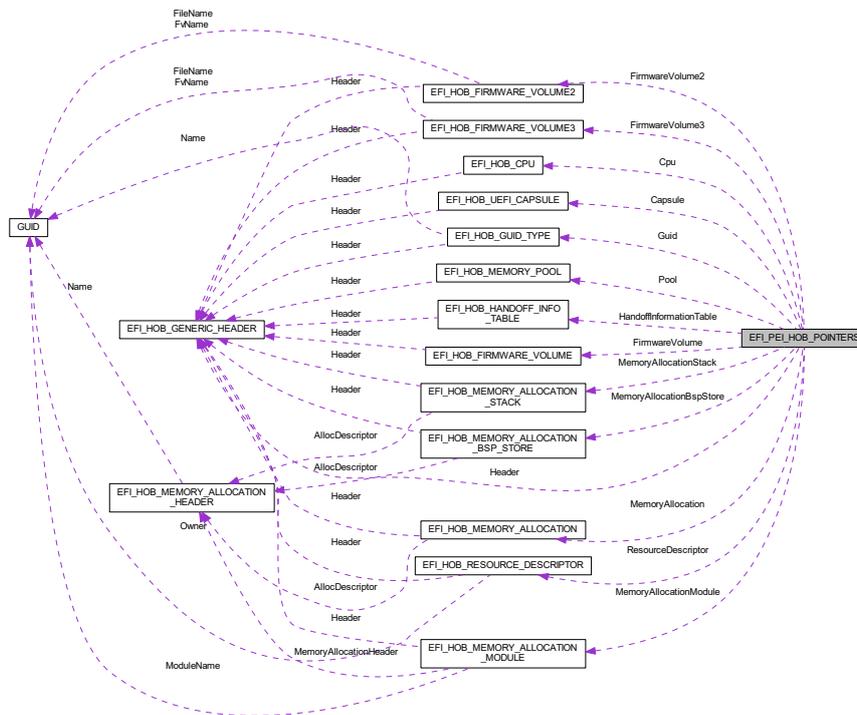
- [PiMultiPhase.h](#)

## 15.62 EFI\_PEI\_HOB\_POINTERS Union Reference

Union of all the possible HOB Types.

```
#include <PiHob.h>
```

Collaboration diagram for EFI\_PEI\_HOB\_POINTERS:



### 15.62.1 Detailed Description

Union of all the possible HOB Types.

Definition at line 493 of file PiHob.h.

The documentation for this union was generated from the following file:

- [PiHob.h](#)

## 15.63 EFI\_TIME Struct Reference

EFI Time Abstraction: Year: 1900 - 9999 Month: 1 - 12 Day: 1 - 31 Hour: 0 - 23 Minute: 0 - 59 Second: 0 - 59 Nanosecond: 0 - 999,999,999 TimeZone: -1440 to 1440 or 2047.

```
#include <UefiBaseType.h>
```

### 15.63.1 Detailed Description

EFI Time Abstraction: Year: 1900 - 9999 Month: 1 - 12 Day: 1 - 31 Hour: 0 - 23 Minute: 0 - 59 Second: 0 - 59 Nanosecond: 0 - 999,999,999 TimeZone: -1440 to 1440 or 2047.

Definition at line 66 of file UefiBaseType.h.

The documentation for this struct was generated from the following file:

- [UefiBaseType.h](#)

## 15.64 FIRMWARE\_VERSION Struct Reference

Firmware Version Structure.

```
#include <FirmwareVersionInfoHob.h>
```

### 15.64.1 Detailed Description

Firmware Version Structure.

Definition at line 29 of file FirmwareVersionInfoHob.h.

The documentation for this struct was generated from the following file:

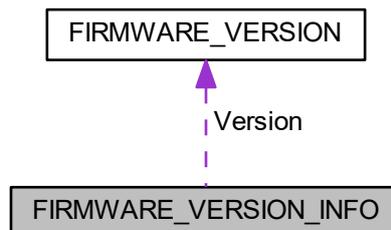
- [FirmwareVersionInfoHob.h](#)

## 15.65 FIRMWARE\_VERSION\_INFO Struct Reference

Firmware Version Information Structure.

```
#include <FirmwareVersionInfoHob.h>
```

Collaboration diagram for FIRMWARE\_VERSION\_INFO:



## Public Attributes

- [UINT8 ComponentNameIndex](#)  
*Offset 0 Index of Component Name.*
- [UINT8 VersionStringIndex](#)  
*Offset 1 Index of Version String.*
- [FIRMWARE\\_VERSION Version](#)  
*Offset 2-6 Firmware version.*

### 15.65.1 Detailed Description

Firmware Version Information Structure.

Definition at line 39 of file FirmwareVersionInfoHob.h.

The documentation for this struct was generated from the following file:

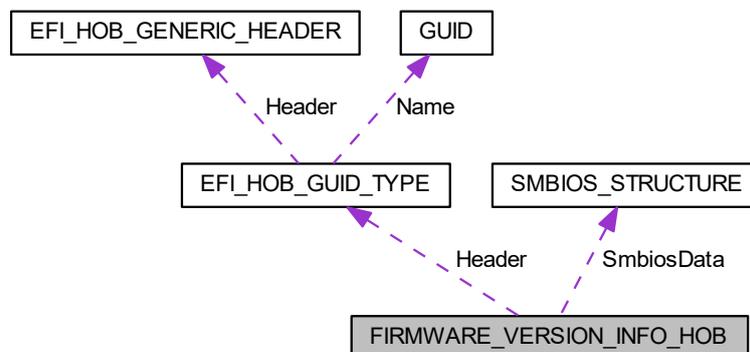
- [FirmwareVersionInfoHob.h](#)

## 15.66 FIRMWARE\_VERSION\_INFO\_HOB Struct Reference

Firmware Version Information HOB Structure.

```
#include <FirmwareVersionInfoHob.h>
```

Collaboration diagram for FIRMWARE\_VERSION\_INFO\_HOB:



## Public Attributes

- [EFI\\_HOB\\_GUID\\_TYPE Header](#)  
*Offset 0-23 The header of FVI HOB.*
- [SMBIOS\\_STRUCTURE SmbiosData](#)  
*Offset 24-27 The SMBIOS header of FVI HOB.*
- [UINT8 Count](#)  
*Offset 28 Number of FVI elements included.*

### 15.66.1 Detailed Description

Firmware Version Information HOB Structure.

Definition at line 59 of file FirmwareVersionInfoHob.h.

The documentation for this struct was generated from the following file:

- [FirmwareVersionInfoHob.h](#)

## 15.67 FIVR\_EXT\_RAIL\_CONFIG Struct Reference

Structure for V1p05/Vnn VR rail configuration.

```
#include <FivrConfig.h>
```

### Public Attributes

- UINT32 [EnabledStates](#): 5  
*Mask to enable the usage of external VR rail in specific S0ix or Sx states Use values from FIVR\_RAIL\_SX\_STATE The default is **FivrRailDisabled**.*
- UINT32 [Voltage](#): 11  
*VR rail voltage value that will be used in S0i2/S0i3 states.*
- UINT32 [IccMax](#): 8
- UINT32 [CtrlRampTmr](#): 8  
*This register holds the control hold off values to be used when changing the rail control for external bypass value in us.*
- UINT32 [SupportedVoltageStates](#): 4  
*Mask to set the supported configuration in VR rail.*
- UINT32 [IccMaximum](#): 16  
*VR rail Icc Maximum Value Granularity of this setting is 1mA and maximal possible value is 500mA The default is **0mA**.*

### 15.67.1 Detailed Description

Structure for V1p05/Vnn VR rail configuration.

Definition at line 69 of file FivrConfig.h.

### 15.67.2 Member Data Documentation

### 15.67.2.1 IccMax

```
UINT32 FIVR_EXT_RAIL_CONFIG::IccMax
```

**Deprecated** THIS POLICY IS DEPRECATED, PLEASE USE IccMaximum INSTEAD VR rail Icc Max Value Granularity of this setting is 1mA and maximal possible value is 500mA The default is **0mA** .

Definition at line 90 of file FivrConfig.h.

### 15.67.2.2 SupportedVoltageStates

```
UINT32 FIVR_EXT_RAIL_CONFIG::SupportedVoltageStates
```

Mask to set the supported configuration in VR rail.

Use values from FIVR\_RAIL\_SUPPORTED\_VOLTAGE

Definition at line 102 of file FivrConfig.h.

### 15.67.2.3 Voltage

```
UINT32 FIVR_EXT_RAIL_CONFIG::Voltage
```

VR rail voltage value that will be used in S0i2/S0i3 states.

This value is given in 2.5mV increments (0=0mV, 1=2.5mV, 2=5mV...) The default for Vnn is set to **420 - 1050 mV**.

Definition at line 82 of file FivrConfig.h.

The documentation for this struct was generated from the following file:

- [FivrConfig.h](#)

## 15.68 FIVR\_VCCIN\_AUX\_CONFIG Struct Reference

Structure for VCCIN\_AUX voltage rail configuration.

```
#include <FivrConfig.h>
```

## Public Attributes

- UINT8 [LowToHighCurModeVolTranTime](#)  
*Transition time in microseconds from Low Current Mode Voltage to High Current Mode Voltage.*
- UINT8 [RetToHighCurModeVolTranTime](#)  
*Transition time in microseconds from Retention Mode Voltage to High Current Mode Voltage.*
- UINT8 [RetToLowCurModeVolTranTime](#)  
*Transition time in microseconds from Retention Mode Voltage to Low Current Mode Voltage.*
- UINT32 [OffToHighCurModeVolTranTime](#): 11  
*Transition time in microseconds from Off (0V) to High Current Mode Voltage.*

### 15.68.1 Detailed Description

Structure for VCCIN\_AUX voltage rail configuration.

Definition at line 119 of file FivrConfig.h.

### 15.68.2 Member Data Documentation

#### 15.68.2.1 LowToHighCurModeVolTranTime

```
UINT8 FIVR_VCCIN_AUX_CONFIG::LowToHighCurModeVolTranTime
```

Transition time in microseconds from Low Current Mode Voltage to High Current Mode Voltage.

Voltage transition time required by motherboard voltage regulator when PCH changes the VCCIN\_AUX regulator set point from the low current mode voltage and high current mode voltage. This field has 1us resolution. When value is 0 PCH will not transition VCCIN\_AUX to low current mode voltage. The default is **0xC**.

Definition at line 128 of file FivrConfig.h.

#### 15.68.2.2 OffToHighCurModeVolTranTime

```
UINT32 FIVR_VCCIN_AUX_CONFIG::OffToHighCurModeVolTranTime
```

Transition time in microseconds from Off (0V) to High Current Mode Voltage.

Voltage transition time required by motherboard voltage regulator when PCH changes the VCCIN\_AUX regulator set point from 0V to the high current mode voltage. This field has 1us resolution. 0 = Transition to 0V is disabled Setting this field to 0 sets VCCIN\_AUX as a fixed rail that stays on in all S0 & Sx power states after initial start up on G3 exit The default is **0x96**.

Definition at line 160 of file FivrConfig.h.

### 15.68.2.3 RetToHighCurModeVolTranTime

```
UINT8 FIVR_VCCIN_AUX_CONFIG::RetToHighCurModeVolTranTime
```

Transition time in microseconds from Retention Mode Voltage to High Current Mode Voltage.

Voltage transition time required by motherboard voltage regulator when PCH changes the VCCIN\_AUX regulator set point from the retention mode voltage to high current mode voltage. This field has 1us resolution. When value is 0 PCH will not transition VCCIN\_AUX to retention voltage. The default is **0x36** .

Definition at line 138 of file FivrConfig.h.

### 15.68.2.4 RetToLowCurModeVolTranTime

```
UINT8 FIVR_VCCIN_AUX_CONFIG::RetToLowCurModeVolTranTime
```

Transition time in microseconds from Retention Mode Voltage to Low Current Mode Voltage.

Voltage transition time required by motherboard voltage regulator when PCH changes the VCCIN\_AUX regulator set point from the retention mode voltage to low current mode voltage. This field has 1us resolution. When value is 0 PCH will not transition VCCIN\_AUX to retention voltage. The default is **0x2B** .

Definition at line 148 of file FivrConfig.h.

The documentation for this struct was generated from the following file:

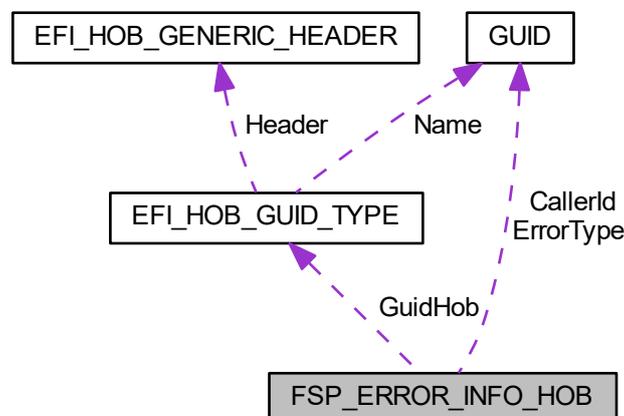
- [FivrConfig.h](#)

## 15.69 FSP\_ERROR\_INFO\_HOB Struct Reference

FSP Error Information Block.

```
#include <FspErrorInfo.h>
```

Collaboration diagram for FSP\_ERROR\_INFO\_HOB:



## Public Attributes

- [EFI\\_HOB\\_GUID\\_TYPE](#) [GuidHob](#)  
*GUID HOB header.*
- [EFI\\_STATUS\\_CODE\\_TYPE](#) [Type](#)  
*ReportStatusCode () type identifier.*
- [EFI\\_STATUS\\_CODE\\_VALUE](#) [Value](#)  
*ReportStatusCode () value.*
- [UINT32](#) [Instance](#)  
*ReportStatusCode () Instance number.*
- [EFI\\_GUID](#) [CallerId](#)  
*Optional GUID which may be used to identify which internal component of the FSP was executing at the time of the error.*
- [EFI\\_GUID](#) [ErrorType](#)  
*GUID identifying the nature of the fatal error.*
- [UINT32](#) [Status](#)  
*EFI\_STATUS code describing the error encountered.*

### 15.69.1 Detailed Description

FSP Error Information Block.

Definition at line 60 of file FspErrorInfo.h.

The documentation for this struct was generated from the following file:

- [FspErrorInfo.h](#)

## 15.70 FSPM\_ARCH\_CONFIG\_PPI Struct Reference

This PPI provides FSP-M Arch Config PPI.

```
#include <FspmArchConfigPpi.h>
```

### 15.70.1 Detailed Description

This PPI provides FSP-M Arch Config PPI.

Definition at line 32 of file FspmArchConfigPpi.h.

The documentation for this struct was generated from the following file:

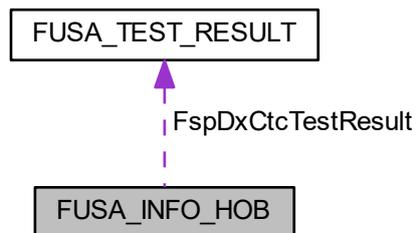
- [FspmArchConfigPpi.h](#)

## 15.71 FUSA\_INFO\_HOB Struct Reference

Fusa test result HOB structure.

```
#include <FusaInfoHob.h>
```

Collaboration diagram for FUSA\_INFO\_HOB:



### 15.71.1 Detailed Description

Fusa test result HOB structure.

Definition at line 154 of file FusaInfoHob.h.

The documentation for this struct was generated from the following file:

- [FusaInfoHob.h](#)

## 15.72 FUSA\_TEST\_RESULT Struct Reference

Fusa test result structure.

```
#include <FusaInfoHob.h>
```

### Public Attributes

- [UINT32 TestNumber](#)  
*test number assigned to this test*
- [UINT32 TotalChecks](#)  
*total number of checks in this test*
- [UINT8 TestResult](#)  
*if all tests passed then this is FUSA\_TEST\_PASS.*
- [UINT8 ReservedByte](#) [3]  
*reserved, as padding for 4 byte-alignment*
- [UINT8 CheckResults](#) [32]  
*test result for each check.*
- [UINT32 Crc32](#)  
*crc32 of the structure*

### 15.72.1 Detailed Description

Fusa test result structure.

Definition at line 61 of file FusaInfoHob.h.

### 15.72.2 Member Data Documentation

#### 15.72.2.1 TestResult

```
UINT8 FUSA_TEST_RESULT::TestResult
```

if all tests passed then this is FUSA\_TEST\_PASS.

if at least one check fails, then this is TEST\_FAIL if the device (eg. MC channel DIMM) is not available then this is FUSA\_TEST\_DEVICE\_NOTAVAILABLE. if the test has not been run, then this is FUSA\_TEST\_NOTRUN

Definition at line 65 of file FusaInfoHob.h.

The documentation for this struct was generated from the following file:

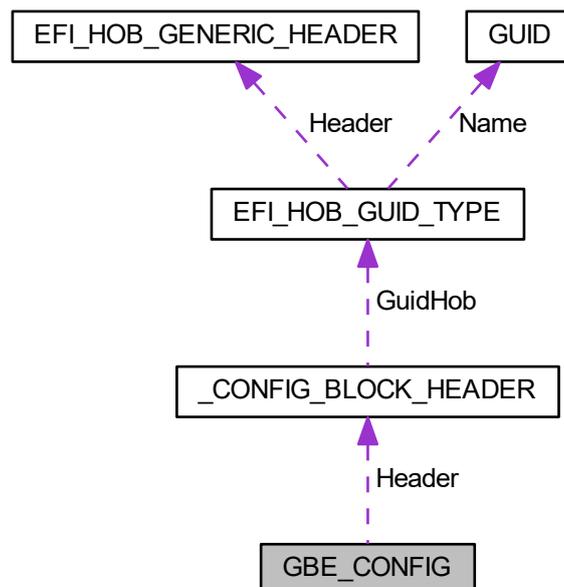
- [FusaInfoHob.h](#)

## 15.73 GBE\_CONFIG Struct Reference

PCH intergrated GBE controller configuration settings.

```
#include <GbeConfig.h>
```

Collaboration diagram for GBE\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [Enable](#): 1  
*Determines if enable PCH internal GBE, 0: Disable; 1: **Enable**.*
- UINT32 [LtrEnable](#): 1  
*0: **Disable**; 1: Enable LTR capability of PCH internal LAN.*
- UINT32 [RsvdBits0](#): 30  
*Reserved bits.*

### 15.73.1 Detailed Description

PCH intergrated GBE controller configuration settings.

Definition at line 46 of file GbeConfig.h.

### 15.73.2 Member Data Documentation

#### 15.73.2.1 Enable

UINT32 GBE\_CONFIG::Enable

Determines if enable PCH internal GBE, 0: Disable; 1: **Enable**.

When Enable is changed (from disabled to enabled or from enabled to disabled), it needs to set LAN Disable regisiter, which might be locked by FDSWL register. So it's recommended to issue a global reset when changing the status for PCH Internal LAN.

Definition at line 54 of file GbeConfig.h.

The documentation for this struct was generated from the following file:

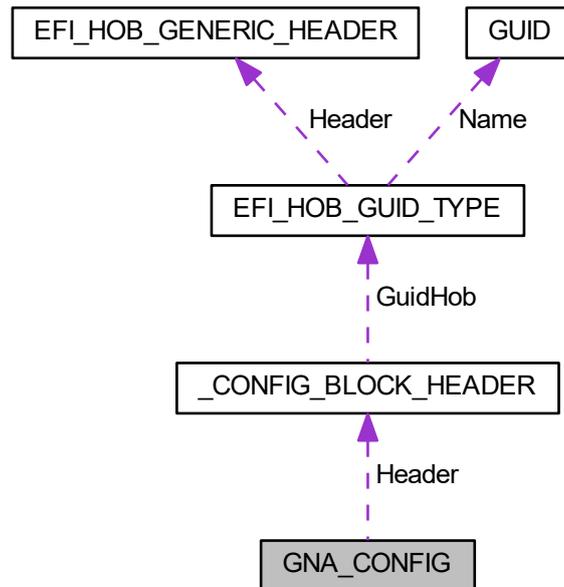
- [GbeConfig.h](#)

## 15.74 GNA\_CONFIG Struct Reference

GNA config block for configuring GNA.

```
#include <GnaConfig.h>
```

Collaboration diagram for GNA\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0-27 Config Block Header.*
- UUINT32 [GnaEnable](#): 1  
*Offset 28:0 This policy enables the GNA Device (SA Device 8) if supported.*
- UUINT32 [RsvdBits0](#): 31  
*Offset 28:1 :Reserved for future use.*

### 15.74.1 Detailed Description

GNA config block for configuring GNA.

#### Revision 1:

- Initial version.

Definition at line 45 of file GnaConfig.h.

## 15.74.2 Member Data Documentation

### 15.74.2.1 GnaEnable

UINT32 GNA\_CONFIG::GnaEnable

Offset 28:0 This policy enables the GNA Device (SA Device 8) if supported.

If FALSE, all other policies in this config block will be ignored. **1=TRUE**; 0=FALSE.

Definition at line 54 of file GnaConfig.h.

The documentation for this struct was generated from the following file:

- [GnaConfig.h](#)

## 15.75 GPIO\_CONFIG Struct Reference

GPIO configuration structure used for pin programming.

```
#include <GpioConfig.h>
```

### Public Attributes

- UINT32 [PadMode](#): 5  
*Pad Mode Pad can be set as GPIO or one of its native functions.*
- UINT32 [HostSoftPadOwn](#): 2  
*Host Software Pad Ownership Set pad to ACPI mode or GPIO Driver Mode.*
- UINT32 [Direction](#): 6  
*GPIO Direction Can choose between In, In with inversion, Out, both In and Out, both In with inversion and out or disabling both.*
- UINT32 [OutputState](#): 2  
*Output State Set Pad output value.*
- UINT32 [InterruptConfig](#): 9  
*GPIO Interrupt Configuration Set Pad to cause one of interrupts (IOxAPIC/SCI/SMI/NMI).*
- UINT32 [PowerConfig](#): 8  
*GPIO Power Configuration.*
- UINT32 [ElectricalConfig](#): 9  
*GPIO Electrical Configuration This setting controls pads termination and voltage tolerance.*
- UINT32 [LockConfig](#): 4  
*GPIO Lock Configuration This setting controls pads lock.*
- UINT32 [OtherSettings](#): 2  
*Additional GPIO configuration Refer to definition of GPIO\_OTHER\_CONFIG for supported settings.*
- UINT32 [RsvdBits](#): 17  
*Reserved bits for future extension.*

## 15.75.1 Detailed Description

GPIO configuration structure used for pin programming.

Structure contains fields that can be used to configure pad.

Definition at line 55 of file GpioConfig.h.

## 15.75.2 Member Data Documentation

### 15.75.2.1 Direction

UINT32 GPIO\_CONFIG::Direction

GPIO Direction Can choose between In, In with inversion, Out, both In and Out, both In with inversion and out or disabling both.

Refer to definition of GPIO\_DIRECTION for supported settings.

Definition at line 76 of file GpioConfig.h.

### 15.75.2.2 ElectricalConfig

UINT32 GPIO\_CONFIG::ElectricalConfig

GPIO Electrical Configuration This setting controls pads termination and voltage tolerance.

Refer to definition of GPIO\_ELECTRICAL\_CONFIG for supported settings.

Definition at line 102 of file GpioConfig.h.

### 15.75.2.3 HostSoftPadOwn

UINT32 GPIO\_CONFIG::HostSoftPadOwn

Host Software Pad Ownership Set pad to ACPI mode or GPIO Driver Mode.

Refer to definition of GPIO\_HOSTSW\_OWN.

Definition at line 70 of file GpioConfig.h.

#### 15.75.2.4 InterruptConfig

```
UINT32 GPIO_CONFIG::InterruptConfig
```

GPIO Interrupt Configuration Set Pad to cause one of interrupts (IOxAPIC/SCI/SMI/NMI).

This setting is applicable only if GPIO is in GpioMode with input enabled. Refer to definition of GPIO\_INT\_CONFIG for supported settings.

Definition at line 90 of file GpioConfig.h.

#### 15.75.2.5 LockConfig

```
UINT32 GPIO_CONFIG::LockConfig
```

GPIO Lock Configuration This setting controls pads lock.

Refer to definition of GPIO\_LOCK\_CONFIG for supported settings.

Definition at line 108 of file GpioConfig.h.

#### 15.75.2.6 OutputState

```
UINT32 GPIO_CONFIG::OutputState
```

Output State Set Pad output value.

Refer to definition of GPIO\_OUTPUT\_STATE for supported settings. This setting takes place when output is enabled.

Definition at line 83 of file GpioConfig.h.

#### 15.75.2.7 PadMode

```
UINT32 GPIO_CONFIG::PadMode
```

Pad Mode Pad can be set as GPIO or one of its native functions.

When in native mode setting Direction (except Inversion), OutputState, InterruptConfig, Host Software Pad Ownership and OutputStateLock are unnecessary. Refer to definition of GPIO\_PAD\_MODE. Refer to EDS for each native mode according to the pad.

Definition at line 64 of file GpioConfig.h.

### 15.75.2.8 PowerConfig

```
UINT32 GPIO_CONFIG::PowerConfig
```

GPIO Power Configuration.

This setting controls Pad Reset Configuration. Refer to definition of GPIO\_RESET\_CONFIG for supported settings.

Definition at line 96 of file GpioConfig.h.

The documentation for this struct was generated from the following file:

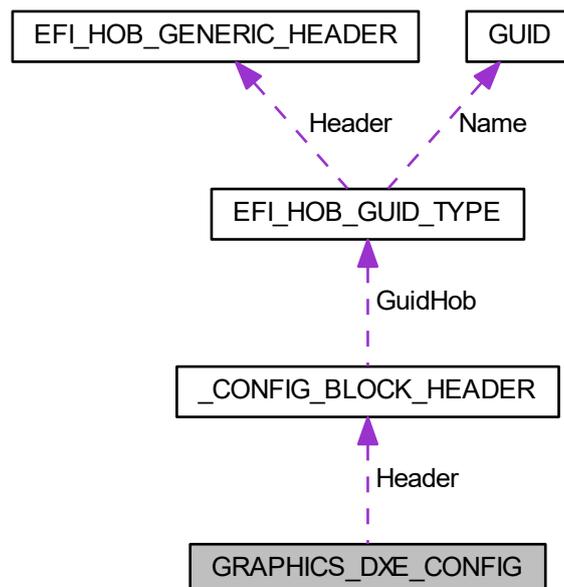
- [GpioConfig.h](#)

## 15.76 GRAPHICS\_DXE\_CONFIG Struct Reference

This configuration block is to configure IGD related variables used in DXE.

```
#include <GraphicsConfig.h>
```

Collaboration diagram for GRAPHICS\_DXE\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0-27: Config Block Header.*
- [UINT32 Size](#)  
*Offset 28 - 31: This field gives the size of the GOP VBT Data buffer.*
- [EFI\\_PHYSICAL\\_ADDRESS VbtAddress](#)  
*Offset 32 - 39: This field points to the GOP VBT data buffer.*
- [UINT8 PlatformConfig](#)  
*Offset 40: This field gives the Platform Configuration Information (0=Platform is S0ix Capable for ULT SKUs only, 1=Platform is not S0ix Capable, 2=Force Platform is S0ix Capable for All SKUs)*
- [UINT8 AlsEnable](#)  
*Offset 41: Ambient Light Sensor Enable: 0=Disable, 2=Enable.*
- [UINT8 BacklightControlSupport](#)  
*Offset 42: Backlight Control Support: 0=PWM Inverted, 2=PWM Normal*
- [UINT8 IgdBootTest](#)  
*Offset 43: IGD Boot Type CMOS option: 0=Default, 0x01=CRT, 0x04=EFP, 0x08=LFP, 0x20=EFP3, 0x40=EFP2, 0x80=LFP2.*
- [UINT32 IuerStatusVal](#)  
*Offset 44 - 47: Offset 16 This field holds the current status of all the supported Ultrabook events (Intel(R) Ultrabook Event Status bits)*
- [CHAR16 GopVersion \[0x10\]](#)  
*Offset 48 - 79: This field holds the GOP Driver Version. It is an Output Protocol and updated by the Silicon code.*
- [UINT8 IgdPanelType](#)  
*Offset 80: IGD Panel Type CMOS option  
0=Default, 1=640X480LVDS, 2=800X600LVDS, 3=1024X768LVDS, 4=1280X1024LVDS, 5=1400X1050LVDS1  
6=1400X1050LVDS2, 7=1600X1200LVDS, 8=1280X768LVDS, 9=1680X1050LVDS, 10=1920X1200LVDS,  
13=1600X900LVDS  
14=1280X800LVDS, 15=1280X600LVDS, 16=2048X1536LVDS, 17=1366X768LVDS.*
- [UINT8 IgdPanelScaling](#)  
*Offset 81: IGD Panel Scaling: 0=AUTO, 1=OFF, 6=Force scaling.*
- [UINT8 IgdBlcConfig](#)  
*Offset 82: Backlight Control Support: 0=PWM Inverted, 2=PWM Normal*
- [UINT8 IgdDvmtMemSize](#)  
*Offset 83: IGD DVMT Memory Size: 1=128MB, 2=256MB, 3=MAX.*
- [UINT8 GfxTurboIMON](#)  
*Offset 84: IMON Current Value: 14=Minimal, 31=Maximum*
- [UINT8 Reserved \[3\]](#)  
*Offset 85: Reserved for DWORD alignment.*
- [UINT16 BCLM \[MAX\\_BCLM\\_ENTRIES\]](#)  
*Offset 88: IGD Backlight Brightness Level Duty cycle Mapping Table.*

### 15.76.1 Detailed Description

This configuration block is to configure IGD related variables used in DXE.

If Intel Gfx Device is not supported or disabled, all policies will be ignored. The data elements should be initialized by a Platform Module.

#### Revision 1:

- Initial version.

Definition at line 213 of file GraphicsConfig.h.

The documentation for this struct was generated from the following file:

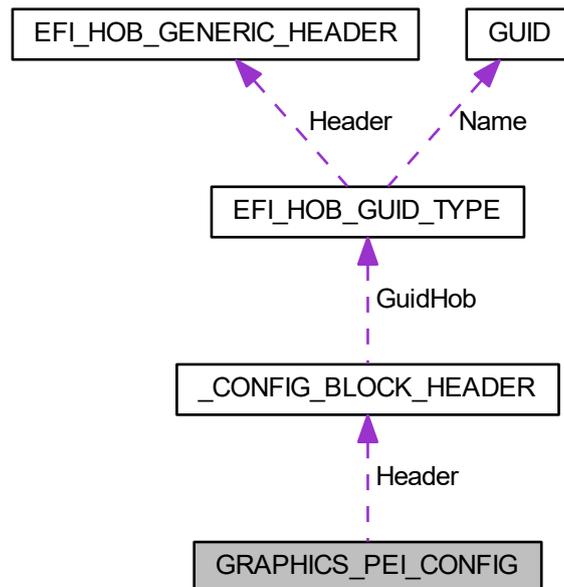
- [GraphicsConfig.h](#)

## 15.77 GRAPHICS\_PEI\_CONFIG Struct Reference

This configuration block is to configure IGD related variables used in PostMem PEI.

```
#include <GraphicsConfig.h>
```

Collaboration diagram for GRAPHICS\_PEI\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0-27 Config Block Header.*
- [UINT8 RenderStandby](#)  
*Offset 28 : (Test) This field is used to enable or disable RC6 (Render Standby): 0=FALSE, 1=TRUE*
- [UINT8 PmSupport](#)  
*Offset 29 : (Test) IGD PM Support TRUE/FALSE: 0=FALSE, 1=TRUE*
- [UINT16 CdClock](#)  
*Offset 30 CdClock Frequency select*  
**0xFF = Auto.**
- [UINT8 PeiGraphicsPeimInit](#)  
*Offset 32 : This policy is used to enable/disable Intel Gfx PEIM. 0- Disable, 1- Enable.*
- [UINT8 CdynmaxClampEnable](#)  
*Offset 33 : This policy is used to enable/disable CDynmax Clamping Feature (CCF) 1- Enable, 0- Disable.*
- [UINT16 GtFreqMax](#)  
*Offset 34 : (Test) Max GT frequency limited by user in multiples of 50MHz: Default value which indicates normal frequency is 0xFF*
- [UINT8 DisableTurboGt](#)

- Offset 36 : This policy is used to enable/disable DisableTurboGt **0- Disable**, 1- Enable.*

  - UINT8 [SkipCdClockInit](#)

*Offset 37 : Skip full CD clock initialization. **0- Disable**, 1- Enable.*
  - UINT8 [RC1pFreqEnable](#)

*Offset 38 : This policy is used to enable/disable RC1p Frequency. **0- Disable**, 1- Enable.*
  - UINT8 [PavpEnable](#)

*Offset 39 :IGD PAVP TRUE/FALSE: 0=FALSE, 1=TRUE*
  - VOID \* [LogoPtr](#)

*Offset 40 Address of Intel Gfx PEIM Logo to be displayed.*
  - UINT32 [LogoSize](#)

*Offset 44 Intel Gfx PEIM Logo Size.*
  - VOID \* [GraphicsConfigPtr](#)

*Offset 48 Address of the Graphics Configuration Table.*
  - VOID \* [BltBufferAddress](#)

*Offset 52 Address of Blt buffer for PEIM Logo use.*
  - UINT32 [BltBufferSize](#)

*Offset 56 The size for Blt Buffer, calculating by PixelWidth \* PixelHeight \* 4 bytes (the size of EFI\_GRAPHICS\_OUTPUT\_BLT\_PIXEL)*
  - UINT8 [ProgramGtChickenBits](#)

*Offset 60 Program GT Chicket bits in GTTMMADR + 0xD00 BITS [3:1].*
  - UINT8 [SkipFspGop](#)

*Offset 61 This policy is used to skip PEIM GOP in FSP.**0- Use FSP provided GOP driver**, 1- Skip FSP provided GOP driver.*
  - UINT8 [Rsvd1](#) [2]

*Offset 62 Reserved for 4 bytes alignment.*
  - UINT32 [LogoPixelHeight](#)

*Offset 64 Address of LogoPixelHeight for PEIM Logo use.*
  - UINT32 [LogoPixelWidth](#)

*Offset 68 Address of LogoPixelWidth for PEIM Logo use.*

### 15.77.1 Detailed Description

This configuration block is to configure IGD related variables used in PostMem PEI.

If Intel Gfx Device is not supported, all policies can be ignored. **Revision 1:**

- Initial version. **Revision 2:**
- Removed DfdRestoreEnable. **Revision 3:**
- Removed DdiConfiguration. **Revision 4:**
- Added new CdClock frequency **Revision 5:**
- Added GT Chicket bits **Revision 6:**
- Added LogoPixelHeight and LogoPixelWidth **Revision 7:**
- Added SkipFspGop

Definition at line 175 of file GraphicsConfig.h.

## 15.77.2 Member Data Documentation

### 15.77.2.1 CdClock

UINT16 GRAPHICS\_PEI\_CONFIG::CdClock

Offset 30 CdClock Frequency select

**0xFF = Auto.**

Max CdClock freq based on Reference Clk

0: 192 Mhz, 1: 307.2 Mhz, 2: 312 Mhz, 3: 324 Mhz, 4: 326.4 Mhz, 5: 552 Mhz, 6: 556.8 Mhz, 7: 648 Mhz, 8: 652.8 Mhz

Definition at line 186 of file GraphicsConfig.h.

The documentation for this struct was generated from the following file:

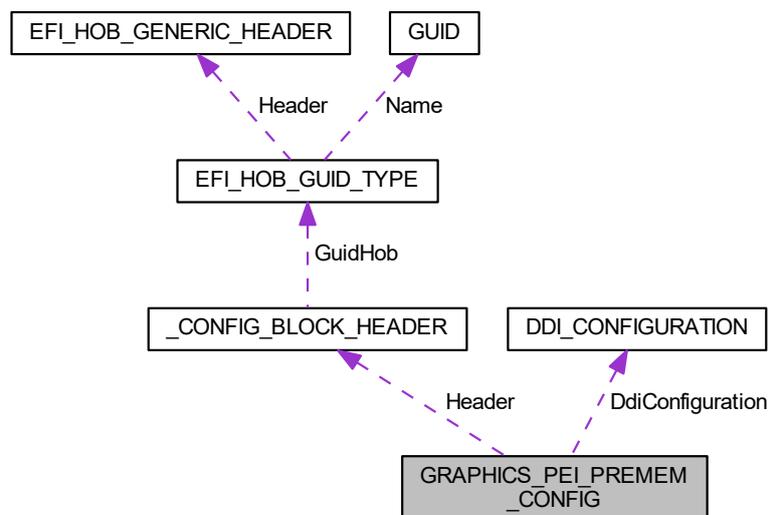
- [GraphicsConfig.h](#)

## 15.78 GRAPHICS\_PEI\_PREMEM\_CONFIG Struct Reference

This Configuration block is to configure GT related PreMem data/variables.

```
#include <GraphicsConfig.h>
```

Collaboration diagram for GRAPHICS\_PEI\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header
  - Offset 0-27 Config Block Header.
- [UINT8 PrimaryDisplay](#)
  - Offset 28 Selection of the primary display device: 0=iGFX, 1=PEG, 2=PCIe Graphics on PCH, **3=AUTO**, 4=Switchable Graphics
  - When AUTO mode selected, the priority of display devices is: PCIe Graphics on PCH > PEG > iGFX.
- [UINT8 InternalGraphics](#)
  - Offset 29 Intel Gfx Support.
- [UINT16 IgdDvmt50PreAlloc](#)
  - Offset 30 Pre-allocated memory for iGFX
  - 0 = 0MB, 1 or 247 = 32MB,
  - 2 = 64MB,
  - 240 = 4MB, 241 = 8MB,
  - 242 = 12MB, 243 = 16MB,
  - 244 = 20MB, 245 = 24MB,
  - 246 = 28MB, 248 = 36MB,
  - 249 = 40MB, 250 = 44MB,
  - 251 = 48MB, 252 = 52MB,
  - 253 = 56MB, **254 = 60MB**,
  - Note: enlarging pre-allocated memory for iGFX may need to reduce MmioSize because of 4GB boundary limitation**
- [UINT8 PanelPowerEnable](#)
  - Offset 32 :**(Test)** Control for enabling/disabling VDD force bit (Required only for early enabling of eDP panel): 0=FALSE, 1=TRUE
- [UINT8 ApertureSize](#)
  - Offset 33 :Graphics aperture size (256MB is the recommended size as per BWG) : 0=128MB, **1=256MB**, 3=512MB, 7=1024MB, 15=2048MB.
- [UINT8 GtPsmiSupport](#)
  - Offset 34 :PSMI support On/Off: **0=FALSE**, 1=TRUE.
- [UINT8 PsmiRegionSize](#)
  - Offset 35 :Psmi region size: **0=32MB**, 1=288MB, 2=544MB, 3=800MB, 4=1056MB.
- [UINT8 DismSize](#)
  - Offset 36 :DiSM Size for 2LM Sku: **0=0GB**, 1=1GB, 2=2GB, 3=3GB, 4=4GB, 5=5GB, 6=6GB, 7=7GB.
- [UINT8 DfdRestoreEnable](#)
  - Offset 37 :Display memory map programming for DFD Restore **0- Disable**, 1- Enable.
- [UINT16 GttSize](#)
  - Offset 38 :Selection of iGFX GTT Memory size: 1=2MB, 2=4MB, **3=8MB**
- [UINT32 GttMmAdr](#)
  - Offset 40 Temp Address of System Agent GTTMMADR: Default is **0xAF000000**
- [UINT32 GmAdr](#)
  - Offset 44 Obsolete not to be used, use GmAdr64.
- [DDI\\_CONFIGURATION DdiConfiguration](#)
  - Offset 48 DDI configuration, need to match with VBT settings.
- [UINT8 GtClosEnable](#)
  - Offset 50 Gt CLOS.
- [UINT8 Rsvd0 \[7\]](#)
  - Offset 51 Reserved for 4 bytes of alignment.
- [UINT64 GmAdr64](#)
  - Offset 58 Temp Address of System Agent GMADR: Default is **0xB0000000**

## 15.78.1 Detailed Description

This Configuration block is to configure GT related PreMem data/variables.

### Revision 1:

- Initial version. **Revision 2:**
- Added DfdRestoreEnable. **Revision 3:**
- Added DdiConfiguration. **Revision 4:**
- Added GmAdr64 and made GmAdr obsolete

Definition at line 99 of file GraphicsConfig.h.

## 15.78.2 Member Data Documentation

### 15.78.2.1 InternalGraphics

```
UINT8 GRAPHICS_PEI_PREMEM_CONFIG::InternalGraphics
```

Offset 29 Intel Gfx Support.

It controls enabling/disabling iGfx device. When AUTO mode selected, iGFX will be turned off when external graphics detected. If FALSE, all other polices can be ignored. **2 = AUTO**; 0 = FALSE; 1 = TRUE.

Definition at line 116 of file GraphicsConfig.h.

The documentation for this struct was generated from the following file:

- [GraphicsConfig.h](#)

## 15.79 GUID Struct Reference

128 bit buffer containing a unique identifier value.

```
#include <Base.h>
```

### 15.79.1 Detailed Description

128 bit buffer containing a unique identifier value.

Unless otherwise specified, aligned on a 64 bit boundary.

Definition at line 222 of file Base.h.

The documentation for this struct was generated from the following file:

- [Base.h](#)

## 15.80 HDA\_LINK\_DMIC Struct Reference

HD Audio DMIC Interface Policies.

```
#include <HdAudioConfig.h>
```

### Public Attributes

- UINT32 [Enable](#): 1  
*HDA DMIC interface enable. When enabled related pins will be switched to native mode: **0: Disable**; 1: Enable.*
- UINT32 [DmicClockSelect](#): 2  
*DMIC link clock select: **0: Both**, 1: ClkA, 2: ClkB; default is "Both".*
- HDA\_DMIC\_PIN\_MUX [PinMux](#)  
*Pin mux configuration.*

### 15.80.1 Detailed Description

HD Audio DMIC Interface Policies.

Definition at line 116 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

- [HdAudioConfig.h](#)

## 15.81 HDA\_LINK\_HDA Struct Reference

HD Audio Link Policies.

```
#include <HdAudioConfig.h>
```

### Public Attributes

- UINT32 [Enable](#): 1  
*HDA interface enable. When enabled related pins will be switched to native mode: **0: Disable**; 1: Enable.*
- UINT8 [SdiEnable](#) [PCH\_MAX\_HDA\_SDI]  
*HDA SDI signal enable. When enabled related SDI pins will be switched to appropriate native mode: **0: Disable**; 1: Enable.*
- UINT8 [Reserved](#) [(4 -(PCH\_MAX\_HDA\_SDI % 4)) % 4]  
*Padding for SDI enable table.*

### 15.81.1 Detailed Description

HD Audio Link Policies.

Definition at line 106 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

- [HdAudioConfig.h](#)

## 15.82 HDA\_LINK\_SNDW Struct Reference

HD Audio SNDW Interface Policies.

```
#include <HdAudioConfig.h>
```

### Public Attributes

- UINT32 [Enable](#): 1  
*HDA SNDW interface enable. When enabled related pins will be switched to native mode: **0: Disable**; 1: Enable.*

### 15.82.1 Detailed Description

HD Audio SNDW Interface Policies.

Definition at line 134 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

- [HdAudioConfig.h](#)

## 15.83 HDA\_LINK\_SSP Struct Reference

HD Audio SSP Interface Policies.

```
#include <HdAudioConfig.h>
```

### Public Attributes

- UINT32 [Enable](#): 1  
*HDA SSP interface enable. When enabled related pins will be switched to native mode: **0: Disable**; 1: Enable.*

### 15.83.1 Detailed Description

HD Audio SSP Interface Policies.

Definition at line 126 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

- [HdAudioConfig.h](#)

## 15.84 HDA\_VERB\_TABLE\_HEADER Struct Reference

Azalia verb table header Every verb table should contain this defined header and followed by azalia verb commands.

```
#include <HdAudioConfig.h>
```

### Public Attributes

- [UINT16 VendorId](#)  
*Codec Vendor ID.*
- [UINT16 DeviceId](#)  
*Codec Device ID.*
- [UINT8 RevisionId](#)  
*Revision ID of the codec. 0xFF matches any revision.*
- [UINT8 SdiNum](#)  
*SDI number, 0xFF matches any SDI.*
- [UINT16 DataDwords](#)  
*Number of data DWORDs following the header.*

### 15.84.1 Detailed Description

Azalia verb table header Every verb table should contain this defined header and followed by azalia verb commands.

Definition at line 73 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

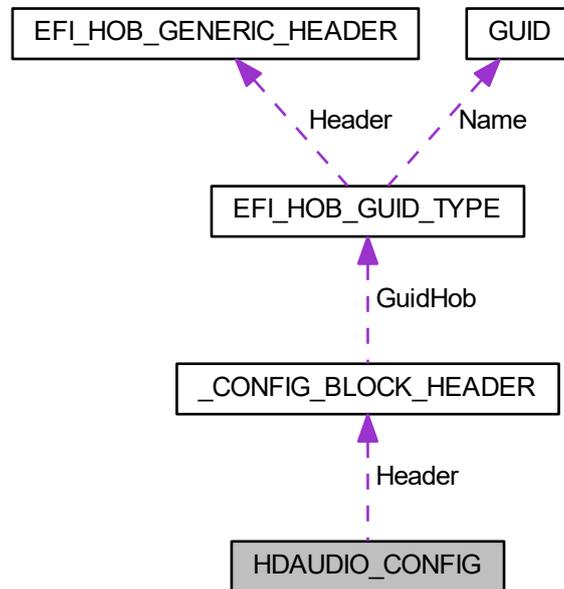
- [HdAudioConfig.h](#)

## 15.85 HDAUDIO\_CONFIG Struct Reference

This structure contains the policies which are related to HD Audio device (cAVS).

```
#include <HdAudioConfig.h>
```

Collaboration diagram for HDAUDIO\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [Pme](#): 1  
*Azalia wake-on-ring, 0: **Disable**; 1: Enable.*
- UINT32 [CodecSxWakeCapability](#): 1  
*Capability to detect wake initiated by a codec in Sx (eg by modem codec), 0: **Disable**; 1: Enable.*
- UINT32 [HdAudioLinkFrequency](#): 4  
*HDA-Link frequency (PCH\_HDAUDIO\_LINK\_FREQUENCY enum): 2: **24MHz**, 1: 12MHz, 0: 6MHz.*
- UINT32 [RsvdBits0](#): 26  
*Reserved bits 0.*
- UINT8 [VerbTableEntryNum](#)  
*Number of the verb table entry defined in VerbTablePtr.*
- UINT8 [Rsvd0](#) [3]  
*Reserved bytes, align to multiple 4.*
- UINT32 [VerbTablePtr](#)  
*Pointer to a verb table array.*

### 15.85.1 Detailed Description

This structure contains the policies which are related to HD Audio device (cAVS).

#### Revision 1:

- Initial version.

Definition at line 147 of file HdAudioConfig.h.

## 15.85.2 Member Data Documentation

### 15.85.2.1 VerbTableEntryNum

```
UINT8 HDAUDIO_CONFIG::VerbTableEntryNum
```

Number of the verb table entry defined in VerbTablePtr.

Each entry points to a verb table which contains HDAUDIO\_VERB\_TABLE structure and verb command blocks.

Definition at line 157 of file HdAudioConfig.h.

### 15.85.2.2 VerbTablePtr

```
UINT32 HDAUDIO_CONFIG::VerbTablePtr
```

Pointer to a verb table array.

This pointer points to 32bits address, and is only eligible and consumed in post mem phase. Each entry points to a verb table which contains HDAUDIO\_VERB\_TABLE structure and verb command blocks. The prototype of this is: HDAUDIO\_VERB\_TABLE \*\*VerbTablePtr;

Definition at line 166 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

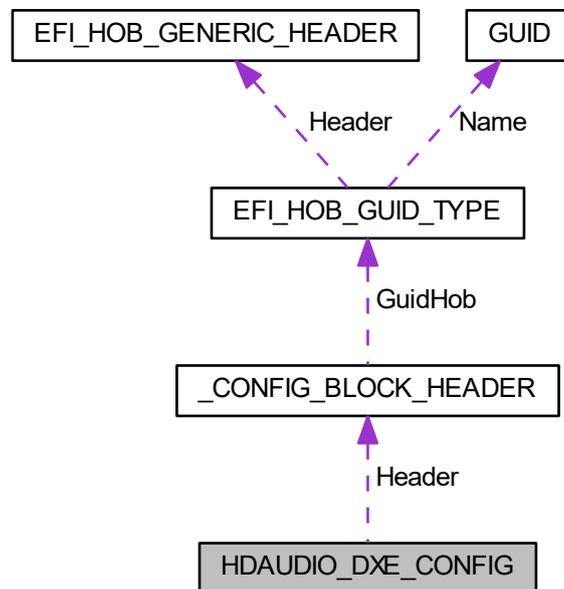
- [HdAudioConfig.h](#)

## 15.86 HDAUDIO\_DXE\_CONFIG Struct Reference

This structure contains the DXE policies which are related to HD Audio device (cAVS).

```
#include <HdAudioConfig.h>
```

Collaboration diagram for HDAUDIO\_DXE\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- HDAUDIO\_SNDW\_CONFIG [SndwConfig](#) [PCH\_MAX\_HDA\_SNDW\_LINK\_NUM]  
*SNDW configuration for exposed via SNDW ACPI tables:*
- UINT32 [DspFeatureMask](#)  
*Bitmask of supported DSP features: [BIT0] - WoV; [BIT1] - BT Sideband; [BIT2] - Codec VAD; [BIT5] - BT Intel HFP; [BIT6] - BT Intel A2DP [BIT7] - DSP based speech pre-processing disabled; [BIT8] - 0: Intel WoV, 1: Windows Voice Activation Default is **zero**.*

### 15.86.1 Detailed Description

This structure contains the DXE policies which are related to HD Audio device (cAVS).

#### Revision 1:

- Initial version.

Definition at line 238 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

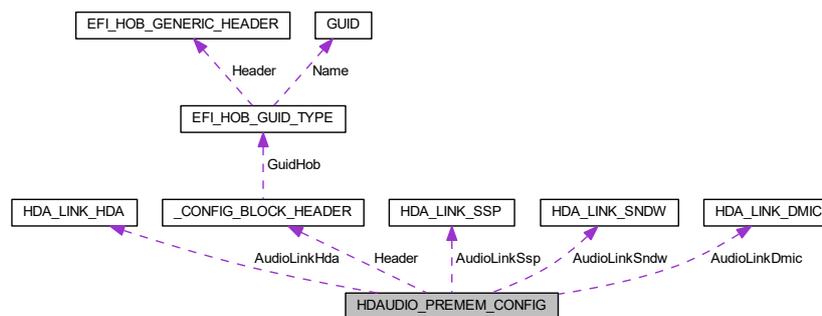
- [HdAudioConfig.h](#)

## 15.87 HDAUDIO\_PREMEM\_CONFIG Struct Reference

This structure contains the premem policies which are related to HD Audio device (cAVS).

```
#include <HdAudioConfig.h>
```

Collaboration diagram for HDAUDIO\_PREMEM\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UUINT32 [Enable](#): 1  
*Intel HD Audio (Azalia) enablement: 0: Disable, 1: **Enable***
- UUINT32 [DspEnable](#): 1  
*DSP enablement: 0: Disable; 1: **Enable***
- UUINT32 [VcType](#): 1  
*Virtual Channel Type Select: 0: **VC0**, 1: VC1.*
- UUINT32 [DspUaaCompliance](#): 1  
*Universal Audio Architecture compliance for DSP enabled system: 0: **Not-UAA Compliant (Intel SST driver supported only)**, 1: UAA Compliant (HDA Inbox driver or SST driver supported)*
- UUINT32 [IDispLinkFrequency](#): 4  
*iDisp-Link frequency (PCH\_HDAUDIO\_LINK\_FREQUENCY enum): 4: **96MHz**, 3: 48MHz*
- UUINT32 [IDispLinkTmode](#): 3  
*iDisp-Link T-Mode (PCH\_HDAUDIO\_IDISP\_TMODE enum): 0: 2T, 1: 1T, 2: 4T, 3: **8T**, 4: 16T*
- UUINT32 [IDispCodecDisconnect](#): 1  
*iDisplay Audio Codec disconnection, 0: **Not disconnected, enumerable**; 1: Disconnected SDI, not enumerable*
- UUINT32 [PowerGatingSupported](#): 1  
*Power Gating supported: 0: **Not supported**, 1: Supported.*
- UUINT32 [RsvdBits](#): 19  
*Reserved bits 0.*
- [HDA\\_LINK\\_HDA](#) AudioLinkHda  
*Audio Link Mode configuration bitmask.*
- [HDA\\_LINK\\_DMIC](#) AudioLinkDmic [PCH\_MAX\_HDA\_DMIC\_LINK\_NUM]  
*DMIC link enablement: 0: Disable; 1: **Enable**.*
- [HDA\\_LINK\\_SSP](#) AudioLinkSsp [PCH\_MAX\_HDA\_SSP\_LINK\_NUM]  
*I2S/SSP link enablement: 0: **Disable**; 1: Enable.*

- [HDA\\_LINK\\_SNDW AudioLinkSndw](#) [PCH\_MAX\_HDA\_SNDW\_LINK\_NUM]  
SoundWire link enablement: **0: Disable**; 1: Enable.
- UINT16 [ResetWaitTimer](#)  
(Test) The delay timer after Azalia reset, the value is number of microseconds. Default is **600**.
- UINT8 [Rsvd0](#) [2]  
Reserved bytes, align to multiple 4.

### 15.87.1 Detailed Description

This structure contains the premem policies which are related to HD Audio device (cAVS).

#### Revision 1:

- Initial version. **Revision 2:**
- Add DmicClockSelect

Definition at line 177 of file HdAudioConfig.h.

### 15.87.2 Member Data Documentation

#### 15.87.2.1 AudioLinkDmic

[HDA\\_LINK\\_DMIC](#) HDAUDIO\_PREMEM\_CONFIG::AudioLinkDmic [PCH\_MAX\_HDA\_DMIC\_LINK\_NUM]

DMIC link enablement: 0: Disable; **1: Enable**.

DMIC0 LKF: Muxed with SNDW2/SNDW4.

Definition at line 204 of file HdAudioConfig.h.

#### 15.87.2.2 AudioLinkHda

[HDA\\_LINK\\_HDA](#) HDAUDIO\_PREMEM\_CONFIG::AudioLinkHda

Audio Link Mode configuration bitmask.

Allows to configure enablement of the following interfaces: HDA-Link, DMIC, SSP, SoundWire. HDA-Link enablement: 0: Disable; **1: Enable**.

Definition at line 199 of file HdAudioConfig.h.

### 15.87.2.3 AudioLinkSndw

[HDA\\_LINK\\_SNDW](#) HDAUDIO\_PREMEM\_CONFIG::AudioLinkSndw[PCH\_MAX\_HDA\_SNDW\_LINK\_NUM]

SoundWire link enablement: **0: Disable**; 1: Enable.

SNDW2 LKF: Muxed with DMIC0/DMIC1. SNDW3 LKF: Muxed with DMIC1. SNDW4 LKF: Muxed with DMIC0.

Definition at line 218 of file HdAudioConfig.h.

### 15.87.2.4 AudioLinkSsp

[HDA\\_LINK\\_SSP](#) HDAUDIO\_PREMEM\_CONFIG::AudioLinkSsp[PCH\_MAX\_HDA\_SSP\_LINK\_NUM]

I2S/SSP link enablement: **0: Disable**; 1: Enable.

SSP0/1 LKF: Muxed with HDA.

#### Note

Since the I2S/SSP2 pin set contains pads which are also used for CNVi purpose, enabling AudioLinkSsp2 is exclusive with CNVi is present.

Definition at line 211 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

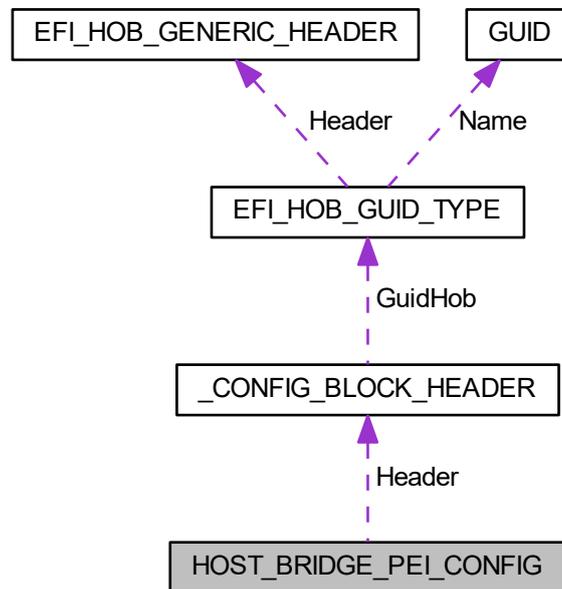
- [HdAudioConfig.h](#)

## 15.88 HOST\_BRIDGE\_PEI\_CONFIG Struct Reference

This configuration block describes HostBridge settings in Post-Mem.

```
#include <HostBridgeConfig.h>
```

Collaboration diagram for HOST\_BRIDGE\_PEI\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0-27 Config Block Header.*
- [UINT8 Device4Enable](#)  
*Offset 28 :This policy is used to control enable or disable System Agent Thermal device (0,4,0). **0=FALSE**, 1=TRUE.*
- [UINT8 ChapDeviceEnable](#)  
*Offset 29 :**(Test)**This policy is used to control enable or disable System Agent Chap device (0,7,0). **0=FALSE**, 1=TRUE.*
- [UINT8 SkipPamLock](#)  
*Offset 30 :To skip PAM register locking.*
- [UINT8 EdramTestMode](#)  
*Offset 28 :EDRAM Test Mode. For EDRAM stepping - 0- EDRAM SW Disable, 1- EDRAM SW Enable, **2- EDRAM HW Mode***

### 15.88.1 Detailed Description

This configuration block describes HostBridge settings in Post-Mem.

#### Revision 1:

- Initial version.

Definition at line 80 of file HostBridgeConfig.h.

## 15.88.2 Member Data Documentation

### 15.88.2.1 SkipPamLock

UINT8 HOST\_BRIDGE\_PFI\_CONFIG::SkipPamLock

Offset 30 :To skip PAM register locking.

#### Note

It is still recommended to set PCI Config space B0: D0: F0: Offset 80h[0]=1 in platform code even Silicon code skipped this.

**0=All PAM registers will be locked in Silicon code**, 1=Skip lock PAM registers in Silicon code.

Definition at line 84 of file HostBridgeConfig.h.

The documentation for this struct was generated from the following file:

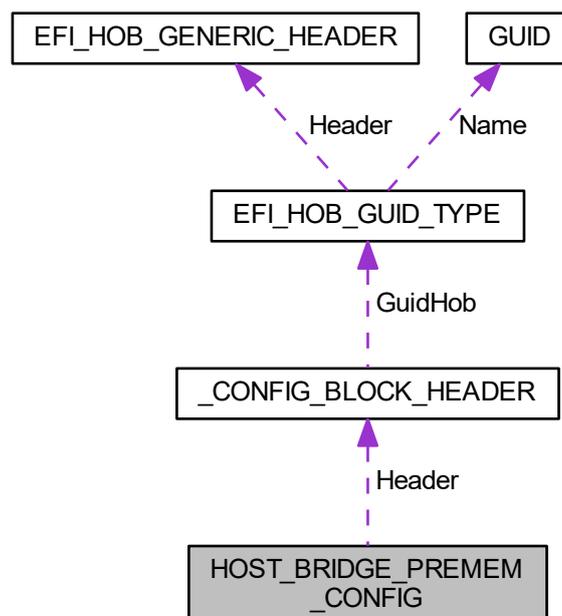
- [HostBridgeConfig.h](#)

## 15.89 HOST\_BRIDGE\_PREMEM\_CONFIG Struct Reference

This configuration block describes HostBridge settings in PreMem.

```
#include <HostBridgeConfig.h>
```

Collaboration diagram for HOST\_BRIDGE\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 Config Block Header.*
- UINT32 [MchBar](#)  
*Offset 28 Address of System Agent MCHBAR: **0xFEDC0000(TGL)/0xFED10000(RKL)/0xFE800000(JSL)***
- UINT32 [DmiBar](#)  
*Offset 32 Address of System Agent DMIBAR: **0xFEDA0000***
- UINT32 [EpBar](#)  
*Offset 36 Address of System Agent EPBAR: **0xFEDA1000***
- UINT32 [GdxcBar](#)  
*Offset 40 Address of System Agent GDXCBAR: **0xFED84000***
- UINT32 [RegBar](#)  
*Offset 44 Address of System Agent REGBAR: **0xFB000000***
- UINT32 [EdramBar](#)  
*Offset 48 Address of System Agent EDRAMBAR: **0xFED80000***
- UINT32 [MmioSize](#)  
*Offset 52 : Size of reserved MMIO space for PCI devices  
**0=AUTO**, 512=512MB, 768=768MB, 1024=1024MB, 1280=1280MB, 1536=1536MB, 1792=1792MB, 2048=2048MB, 2304=2304MB, 2560=2560MB, 2816=2816MB, 3072=3072MB  
When AUTO mode selected, the MMIO size will be calculated by required MMIO size from PCIe devices detected.*
- UINT32 [MmioSizeAdjustment](#)  
*Offset 56 Increase (given positive value) or Decrease (given negative value) the Reserved MMIO size when Dynamic Tolud/AUTO mode enabled (in MBs): **0=no adjustment***
- UINT8 [EnableAbove4GBMmio](#)  
*Offset 60 Enable/disable above 4GB MMIO resource support: 0=Disable, **1=Enable***
- UINT8 [Reserved](#) [3]  
*Offset 61 Reserved for future use.*

### 15.89.1 Detailed Description

This configuration block describes HostBridge settings in PreMem.

#### Revision 1:

- Initial version.

Definition at line 53 of file HostBridgeConfig.h.

The documentation for this struct was generated from the following file:

- [HostBridgeConfig.h](#)

## 15.90 HSIO\_PARAMETERS Struct Reference

This structure describes USB3 Port N configuration parameters.

```
#include <Usb3HsioConfig.h>
```

## Public Attributes

- UINT8 [HsioTxDownscaleAmp](#)  
USB 3.0 TX Output Downscale Amplitude Adjustment (orate01margin) HSIO\_TX\_DWORD8[21:16] **Default = 00h**
- UINT8 [HsioTxDeEmph](#)  
USB 3.0 TX Output -3.5dB De-Emphasis Adjustment Setting (ow2tapgen2deemph3p5) HSIO\_TX\_DWORD5[21:16] **Default = 29h** (approximately -3.5dB De-Emphasis)
- UINT8 [HsioCtrlAdaptOffsetCfg](#)  
Signed Magnatude number added to the CTLE code.
- UINT8 [HsioFilterSelN](#)  
LFPS filter select for n (filter\_sel\_n\_2\_0) HSIO\_RX\_DWORD51 [29:27] 0h:1.6ns 1h:2.4ns 2h:3.2ns 3h:4.0ns 4h:4.8ns 5h:5.6ns 6h:6.4ns **Default = 0h**
- UINT8 [HsioFilterSelP](#)  
LFPS filter select for p (filter\_sel\_p\_2\_0) HSIO\_RX\_DWORD51 [26:24] 0h:1.6ns 1h:2.4ns 2h:3.2ns 3h:4.0ns 4h:4.8ns 5h:5.6ns 6h:6.4ns **Default = 0h**
- UINT8 [HsioOlfpsCfgPullUpDwnRes](#)  
Controls the input offset (olfpscfgpullupdwnres\_sus\_usb\_2\_0) HSIO\_RX\_DWORD51 [2:0] 000 Prohibited 001 45K 010 Prohibited 011 31K 100 36K 101 36K 110 36K 111 36K **Default = 3h**
- UINT8 [HsioTxDeEmphEnable](#)  
Enable the write to USB 3.0 TX Output -3.5dB De-Emphasis Adjustment, **0: Disable**; 1: Enable.
- UINT8 [HsioTxDownscaleAmpEnable](#)  
Enable the write to USB 3.0 TX Output Downscale Amplitude Adjustment, **0: Disable**; 1: Enable.
- UINT8 [HsioCtrlAdaptOffsetCfgEnable](#)  
Enable the write to Signed Magnatude number added to the CTLE code, **0: Disable**; 1: Enable.
- UINT8 [HsioFilterSelNEnable](#)  
Enable the write to LFPS filter select for n, **0: Disable**; 1: Enable.
- UINT8 [HsioFilterSelPEnable](#)  
Enable the write to LFPS filter select for p, **0: Disable**; 1: Enable.
- UINT8 [HsioOlfpsCfgPullUpDwnResEnable](#)  
Enable the write to olfpscfgpullupdwnres, **0: Disable**; 1: Enable.
- UINT8 [HsioTxRate3UniqTran](#)  
USB 3.0 TX Output - Unique Transition Bit Scale for rate 3 (rate3UniqTranScale) HSIO\_TX\_DWORD9[6:0] **Default = 4Ch**
- UINT8 [HsioTxRate2UniqTran](#)  
USB 3.0 TX Output -Unique Transition Bit Scale for rate 2 (rate2UniqTranScale) HSIO\_TX\_DWORD9[14:8] **Default = 4Ch**
- UINT8 [HsioTxRate1UniqTran](#)  
USB 3.0 TX Output - Unique Transition Bit Scale for rate 1 (rate1UniqTranScale) HSIO\_TX\_DWORD9[22:16] **Default = 4Ch**
- UINT8 [HsioTxRate0UniqTran](#)  
USB 3.0 TX Output - Unique Transition Bit Scale for rate 0 (rate0UniqTranScale) HSIO\_TX\_DWORD9[30:24] **Default = 4Ch**
- UINT8 [HsioTxRate3UniqTranEnable](#)  
Enable the write to USB 3.0 TX Unique Transition Bit Mode for rate 3, **0: Disable**; 1: Enable.
- UINT8 [HsioTxRate2UniqTranEnable](#)  
Enable the write to USB 3.0 TX Unique Transition Bit Mode for rate 2, **0: Disable**; 1: Enable.
- UINT8 [HsioTxRate1UniqTranEnable](#)  
Enable the write to USB 3.0 TX Unique Transition Bit Mode for rate 1, **0: Disable**; 1: Enable.
- UINT8 [HsioTxRate0UniqTranEnable](#)  
Enable the write to USB 3.0 TX Unique Transition Bit Mode for rate 0, **0: Disable**; 1: Enable.

### 15.90.1 Detailed Description

This structure describes USB3 Port N configuration parameters.

Definition at line 49 of file Usb3HsioConfig.h.

### 15.90.2 Member Data Documentation

#### 15.90.2.1 HsioCtrlAdaptOffsetCfg

```
UINT8 HSIO_PARAMETERS::HsioCtrlAdaptOffsetCfg
```

Signed Magnatude number added to the CTLE code.

(ctle\_adapt\_offset\_cfg\_4\_0) HSIO\_RX\_DWORD25 [20:16] Ex: -1 – 1\_0001. +1: 0\_0001 **Default = 0h**

Definition at line 68 of file Usb3HsioConfig.h.

The documentation for this struct was generated from the following file:

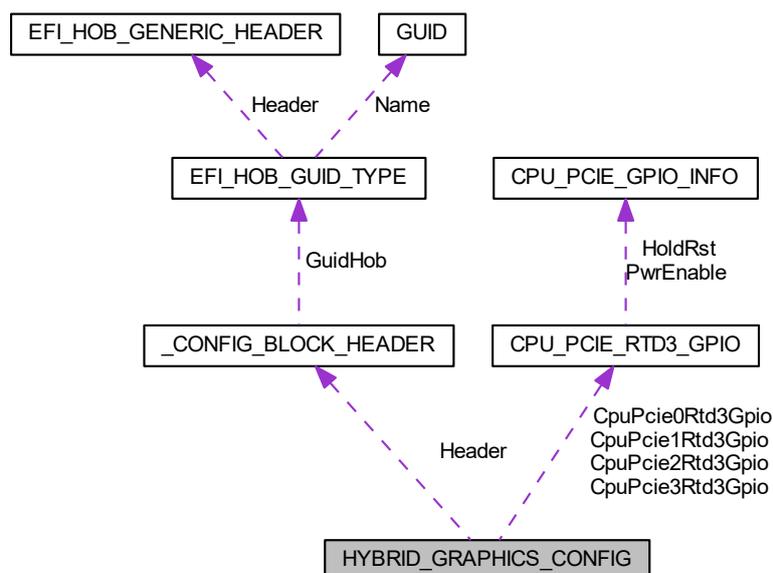
- [Usb3HsioConfig.h](#)

## 15.91 HYBRID\_GRAPHICS\_CONFIG Struct Reference

This Configuration block configures CPU PCI Express 0/1/2 RTD3 GPIOs & Root Port.

```
#include <HybridGraphicsConfig.h>
```

Collaboration diagram for HYBRID\_GRAPHICS\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 Config Block Header.*
- [CPU\\_PCIE\\_RTD3\\_GPIO](#) CpuPcie0Rtd3Gpio  
*Offset 28 RTD3 GPIOs used for PCIe.*
- UINT8 [RootPortIndex](#)  
*Offset 52 Root Port Index number used for HG.*
- UINT8 [HgMode](#)  
*Offset 53 HgMode: **0=Disabled**, 1=HG Muxed, 2=HG Muxless, 3=PEG.*
- UINT16 [HgSubSystemId](#)  
*Offset 54 Hybrid Graphics Subsystem ID: **2212***
- UINT16 [HgDelayAfterPwrEn](#)  
*Offset 56 Dgpu Delay after Power enable using Setup option: 0=Minimal, 1000=Maximum, **300=300 microseconds***
- UINT16 [HgDelayAfterHoldReset](#)  
*Offset 58 Dgpu Delay after Hold Reset using Setup option: 0=Minimal, 1000=Maximum, **100=100 microseconds***
- [CPU\\_PCIE\\_RTD3\\_GPIO](#) CpuPcie1Rtd3Gpio  
*Offset 60 RTD3 GPIOs used for PCIe.*
- [CPU\\_PCIE\\_RTD3\\_GPIO](#) CpuPcie2Rtd3Gpio  
*Offset 84 RTD3 GPIOs used for PCIe.*
- [CPU\\_PCIE\\_RTD3\\_GPIO](#) CpuPcie3Rtd3Gpio  
*Offset 108 RTD3 GPIOs used for PCIe.*
- UINT8 [HgSlot](#)  
*Offset 132 Slot selection between PEG and PCH.*
- UINT8 [Rsvd0](#) [3]  
*Offset 133 Reserved Bytes.*

### 15.91.1 Detailed Description

This Configuration block configures CPU PCI Express 0/1/2 RTD3 GPIOs & Root Port.

Hybrid Gfx uses the same GPIOs & Root port as PCI Express 0/1/2 RTD3. **Revision 1:**

- Initial version. **Revision 2:**
- Add HgSlot Policy: PEG or PCH Slot Slection for Hybrid Graphics

Definition at line 79 of file HybridGraphicsConfig.h.

The documentation for this struct was generated from the following file:

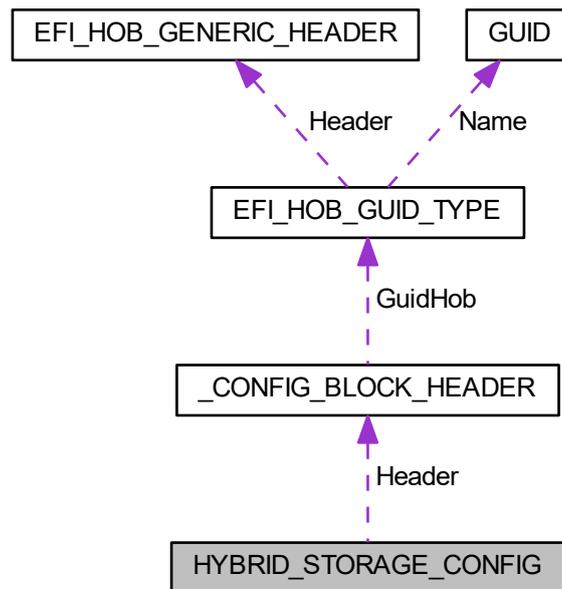
- [HybridGraphicsConfig.h](#)

## 15.92 HYBRID\_STORAGE\_CONFIG Struct Reference

The [HYBRID\\_STORAGE\\_CONFIG](#) block describes the expected configuration for Hybrid Storage device.

```
#include <HybridStorageConfig.h>
```

Collaboration diagram for HYBRID\_STORAGE\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [UINT8](#) HybridStorageMode  
*Hybrid Storage Mode 0: **Disable**, 1: Enable Dynamic Configuration.*

### 15.92.1 Detailed Description

The [HYBRID\\_STORAGE\\_CONFIG](#) block describes the expected configuration for Hybrid Storage device.

#### Revision 1:

- Init version

Definition at line 52 of file HybridStorageConfig.h.

The documentation for this struct was generated from the following file:

- [HybridStorageConfig.h](#)

## 15.93 I2C\_PIN\_MUX Struct Reference

I2C signals pin muxing settings.

```
#include <SerialIoDevices.h>
```

### Public Attributes

- UINT32 [Sda](#)  
*SDA Pin mux configuration. Refer to GPIO\_\*\_MUXING\_SERIALIO\_I2Cx\_SDA\_\*.*
- UINT32 [Scl](#)  
*SCL Pin mux configuration. Refer to GPIO\_\*\_MUXING\_SERIALIO\_I2Cx\_SCL\_\*.*

### 15.93.1 Detailed Description

I2C signals pin muxing settings.

If signal can be enable only on a single pin then this parameter is ignored by RC. Refer to GPIO\_\*\_MUXING\_SERIALIO\_I2Cx\_\* in GpioPins\*.h for supported settings on a given platform

Definition at line 215 of file SerialIoDevices.h.

The documentation for this struct was generated from the following file:

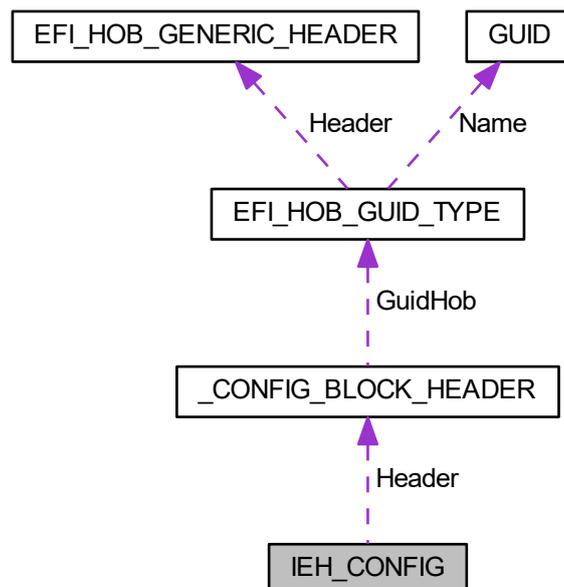
- [SerialIoDevices.h](#)

## 15.94 IEH\_CONFIG Struct Reference

The [IEH\\_CONFIG](#) block describes the expected configuration of the PCH Integrated Error Handler.

```
#include <IehConfig.h>
```

Collaboration diagram for IEH\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UIN32 [Mode](#): 1  
*IEH mode 0: **Bypass Mode**; 1: Enable.*
- UIN32 [RsvdBits0](#): 31  
*Reserved bits.*

### 15.94.1 Detailed Description

The [IEH\\_CONFIG](#) block describes the expected configuration of the PCH Integrated Error Handler.

Definition at line 51 of file `lehConfig.h`.

The documentation for this struct was generated from the following file:

- [lehConfig.h](#)

## 15.95 IOM\_AUX\_ORI\_PAD\_CONFIG Struct Reference

The [IOM\\_AUX\\_ORI\\_PAD\\_CONFIG](#) describes IOM TypeC port map GPIO pin.

```
#include <TcssPeiConfig.h>
```

## Public Attributes

- UIN32 [GpioPullN](#)  
*GPIO Pull Up Ping number that is for IOM indicate the pull up pin from TypeC port.*
- UIN32 [GpioPullP](#)  
*GPIO Pull Down Ping number that is for IOM indicate the pull down pin from TypeC port.*

### 15.95.1 Detailed Description

The [IOM\\_AUX\\_ORI\\_PAD\\_CONFIG](#) describes IOM TypeC port map GPIO pin.

Those GPIO setting for DP Aux Orientation Bias Control when the TypeC port didn't have re-timer. IOM needs know Pull-Up and Pull-Down pin for Bias control

Definition at line 55 of file `TcssPeiConfig.h`.

The documentation for this struct was generated from the following file:

- [TcssPeiConfig.h](#)

## 15.96 IOM\_INTERFACE\_CONFIG Struct Reference

The IOM\_EC\_INTERFACE\_CONFIG block describes interaction between BIOS and IOM-EC.

```
#include <TcssPeiConfig.h>
```

### Public Attributes

- UINT32 [VccSt](#)  
*IOM VCCST request. (Not equal to actual VCCST value)*
- UINT32 [UsbOverride](#)  
*IOM to override USB connection.*
- UINT32 [D3ColdEnable](#)  
*Enable/disable D3 Cold support in TCSS.*
- UINT32 [D3HotEnable](#)  
*Enable/disable D3 Hot support in TCSS.*

### 15.96.1 Detailed Description

The IOM\_EC\_INTERFACE\_CONFIG block describes interaction between BIOS and IOM-EC.

Definition at line 64 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

- [TcssPeiConfig.h](#)

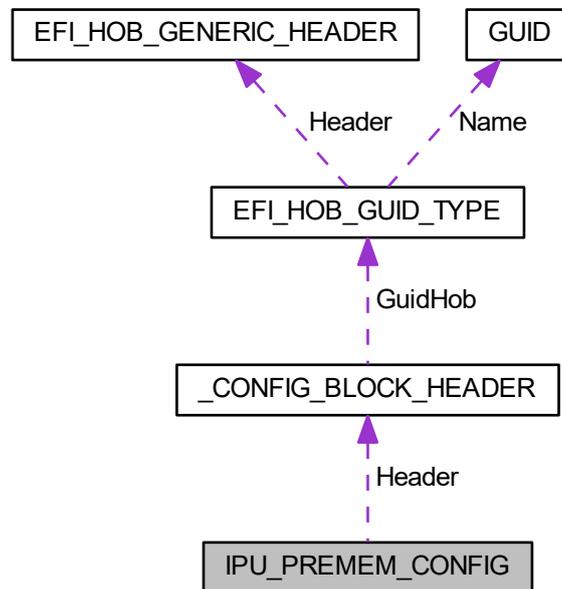
## 15.97 IPU\_PREMEM\_CONFIG Struct Reference

IPU PreMem configuration

**Revision 1:**

```
#include <IpuPreMemConfig.h>
```

Collaboration diagram for IPU\_PREMEM\_CONFIG:



## Public Attributes

- UINT8 [IpuEnable](#)  
*Config Block Header.*
- UINT8 [IpuImrConfiguration](#)  
*(Test) It configure the IPU IMR to IPU Camera or IPU Gen when IPU is enabled.*
- UINT8 [ImguCkOutEn](#) [GPIO\_IMGUCLK\_NUMBER\_OF\_PINS]  
*It enable the IMGU CLKOUT.*
- UINT8 [LaneUsed](#) [MAX\_CSI\_PORT]  
*Indicate laneUsed of each CSI port 0: **Not configured**; 1: x1; 2:x2; 3:x3; 4:x4.*
- UINT8 [CsiSpeed](#) [MAX\_CSI\_PORT]  
*Indicate speed of each CSI port 0: **Sensor default**; 1: <416Mbps; 2:<1.5Gbps; 3:<2Gbps; 4:<2.5Gbps; 5:<4Gbps; 6>4Gbps.*

### 15.97.1 Detailed Description

IPU PreMem configuration

**Revision 1:**

- Initial version. **Revision 2:**
- Change Bit-wise to Byte-wise. **Revision 3:**
- Add LaneUsed and Speed of each Port configuration for Mcd10 support. **Revision 4:**
- Change GPIO\_IMGUCLK\_NUMBER\_OF\_PINS to 6

Definition at line 71 of file IpuPreMemConfig.h.

## 15.97.2 Member Data Documentation

### 15.97.2.1 ImgUClkOutEn

```
UINT8 IPU_PREMEM_CONFIG::ImgUClkOutEn [GPIO_IMGUCLK_NUMBER_OF_PINS]
```

It enable the IMGU CLKOUT.

**TRUE** FALSE

Definition at line 92 of file IpuPreMemConfig.h.

### 15.97.2.2 IpuEnable

```
UINT8 IPU_PREMEM_CONFIG::IpuEnable
```

Config Block Header.

**(Test)** It enables the SA IPU Device if supported and not fused off. If FALSE, all other policies in this config block will be ignored. **1=TRUE**; 0=FALSE.

Definition at line 79 of file IpuPreMemConfig.h.

### 15.97.2.3 IpuImrConfiguration

```
UINT8 IPU_PREMEM_CONFIG::IpuImrConfiguration
```

**(Test)** It configure the IPU IMR to IPU Camera or IPU Gen when IPU is enabled.

If FALSE, all other policies in this config block will be ignored. **0=IPU Camera**; 1=IPU Gen

Definition at line 86 of file IpuPreMemConfig.h.

The documentation for this struct was generated from the following file:

- [IpuPreMemConfig.h](#)

## 15.98 IPv4\_ADDRESS Struct Reference

4-byte buffer.

```
#include <Base.h>
```

### 15.98.1 Detailed Description

4-byte buffer.

An IPv4 internet protocol address.

Definition at line 232 of file Base.h.

The documentation for this struct was generated from the following file:

- [Base.h](#)

## 15.99 IPv6\_ADDRESS Struct Reference

16-byte buffer.

```
#include <Base.h>
```

### 15.99.1 Detailed Description

16-byte buffer.

An IPv6 internet protocol address.

Definition at line 239 of file Base.h.

The documentation for this struct was generated from the following file:

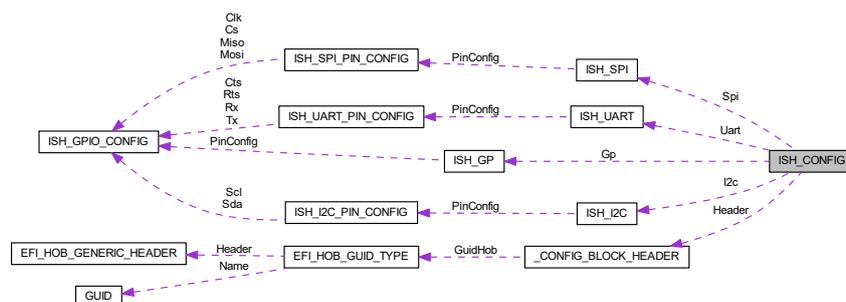
- [Base.h](#)

## 15.100 ISH\_CONFIG Struct Reference

The [ISH\\_CONFIG](#) block describes Integrated Sensor Hub device.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [PdtUnlock](#): 1  
*ISH PDT Unlock Msg: 0: False 1: True.*
- UINT32 [RsvdBits0](#): 31  
*Reserved Bits.*

### 15.100.1 Detailed Description

The [ISH\\_CONFIG](#) block describes Integrated Sensor Hub device.

Definition at line 135 of file `IshConfig.h`.

The documentation for this struct was generated from the following file:

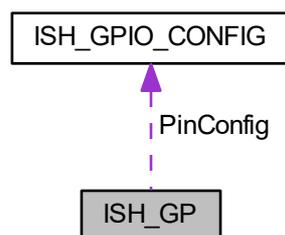
- [IshConfig.h](#)

## 15.101 ISH\_GP Struct Reference

Struct contains GPIO pins assigned and signal settings of GP.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH\_GP:



## Public Attributes

- UINT32 [Enable](#): 1  
*ISH GP GPIO pins assigned: 0: False 1: True.*
- UINT32 [RsvdBits0](#): 31  
*Reserved Bits.*

### 15.101.1 Detailed Description

Struct contains GPIO pins assigned and signal settings of GP.

Definition at line 126 of file IshConfig.h.

The documentation for this struct was generated from the following file:

- [IshConfig.h](#)

## 15.102 ISH\_GPIO\_CONFIG Struct Reference

ISH GPIO settings.

```
#include <IshConfig.h>
```

### Public Attributes

- UINT32 [PinMux](#)  
*GPIO signals pin muxing settings.*
- UINT32 [PadTermination](#)  
*GPIO Pads Internal Termination.*

### 15.102.1 Detailed Description

ISH GPIO settings.

Definition at line 48 of file IshConfig.h.

### 15.102.2 Member Data Documentation

#### 15.102.2.1 PadTermination

```
UINT32 ISH_GPIO_CONFIG::PadTermination
```

GPIO Pads Internal Termination.

For more information please see Platform Design Guide. Check GPIO\_ELECTRICAL\_CONFIG for reference

Definition at line 60 of file IshConfig.h.

### 15.102.2.2 PinMux

```
UINT32 ISH_GPIO_CONFIG::PinMux
```

GPIO signals pin muxing settings.

If signal can be enable only on a single pin then this parameter should be set to 0. Refer to GPIO\_\*\_MUXI↔NG\_ISH\_\*x\_\* in GpioPins\*.h for supported settings on a given platform GPIO Pin mux configuration. Refer to GPIO\_\*\_MUXING\_ISH\_\*x\_MOSI\_\*

Definition at line 54 of file IshConfig.h.

The documentation for this struct was generated from the following file:

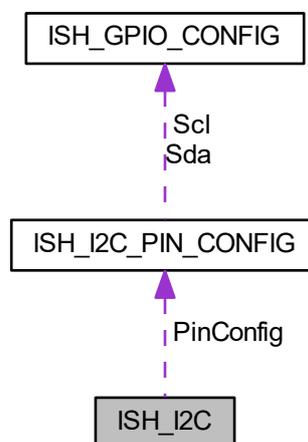
- [IshConfig.h](#)

## 15.103 ISH\_I2C Struct Reference

Struct contains GPIO pins assigned and signal settings of I2C.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH\_I2C:



### Public Attributes

- UINT32 [Enable](#): 1  
*ISH I2C GPIO pins assigned: 0: False 1: True.*
- UINT32 [RsvdBits0](#): 31  
*Reserved Bits.*

### 15.103.1 Detailed Description

Struct contains GPIO pins assigned and signal settings of I2C.

Definition at line 117 of file IshConfig.h.

The documentation for this struct was generated from the following file:

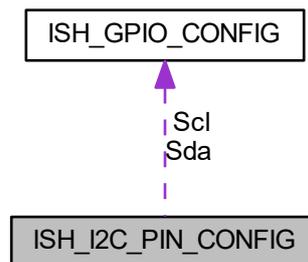
- [IshConfig.h](#)

## 15.104 ISH\_I2C\_PIN\_CONFIG Struct Reference

I2C signals settings.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH\_I2C\_PIN\_CONFIG:



### Public Attributes

- [ISH\\_GPIO\\_CONFIG Sda](#)  
*SDA Pin configuration.*
- [ISH\\_GPIO\\_CONFIG Scl](#)  
*SCL Pin configuration.*

### 15.104.1 Detailed Description

I2C signals settings.

Definition at line 88 of file IshConfig.h.

The documentation for this struct was generated from the following file:

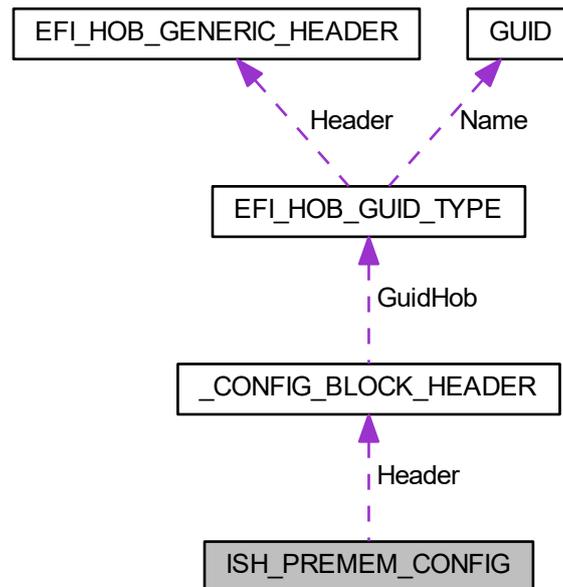
- [IshConfig.h](#)

## 15.105 ISH\_PREMEM\_CONFIG Struct Reference

Premem Policy for Integrated Sensor Hub device.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH\_PREMEM\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Config Block Header.*
- UIN32 [Enable](#): 1  
*ISH Controller 0: Disable; 1: **Enable**.*
- UIN32 [RsvdBits0](#): 31  
*Reserved Bits.*

### 15.105.1 Detailed Description

Premem Policy for Integrated Sensor Hub device.

Definition at line 150 of file IshConfig.h.

### 15.105.2 Member Data Documentation

### 15.105.2.1 Enable

```
UINT32 ISH_PREMEM_CONFIG::Enable
```

ISH Controller 0: Disable; **1: Enable**.

For Desktop sku, the ISH POR should be disabled. **0:Disable** .

Definition at line 156 of file IshConfig.h.

The documentation for this struct was generated from the following file:

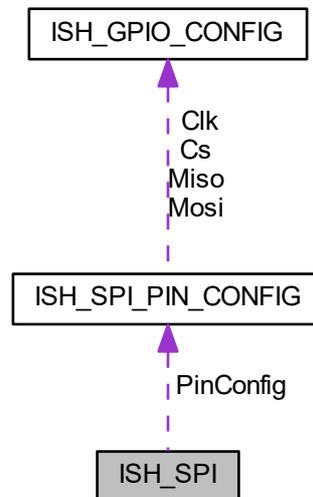
- [IshConfig.h](#)

## 15.106 ISH\_SPI Struct Reference

Struct contains GPIO pins assigned and signal settings of SPI.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH\_SPI:



### Public Attributes

- `UINT8` [Enable](#)  
*ISH SPI GPIO pins assigned: **0: False** 1: True.*
- `UINT8` [CsEnable](#) [PCH\_MAX\_ISH\_SPI\_CS\_PINS]  
*ISH SPI CS pins assigned: **0: False** 1: True.*
- `UINT16` [RsvdField0](#)  
*Reserved field.*

### 15.106.1 Detailed Description

Struct contains GPIO pins assigned and signal settings of SPI.

Definition at line 97 of file IshConfig.h.

The documentation for this struct was generated from the following file:

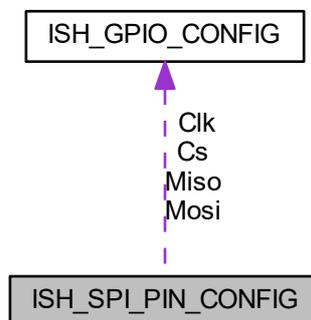
- [IshConfig.h](#)

### 15.107 ISH\_SPI\_PIN\_CONFIG Struct Reference

SPI signals settings.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH\_SPI\_PIN\_CONFIG:



#### Public Attributes

- [ISH\\_GPIO\\_CONFIG Mosi](#)  
*MOSI Pin configuration.*
- [ISH\\_GPIO\\_CONFIG Miso](#)  
*MISO Pin configuration.*
- [ISH\\_GPIO\\_CONFIG Clk](#)  
*CLK Pin configuration.*
- [ISH\\_GPIO\\_CONFIG Cs](#) [PCH\_MAX\_ISH\_SPI\_CS\_PINS]  
*CS Pin configuration.*

### 15.107.1 Detailed Description

SPI signals settings.

Definition at line 66 of file IshConfig.h.

The documentation for this struct was generated from the following file:

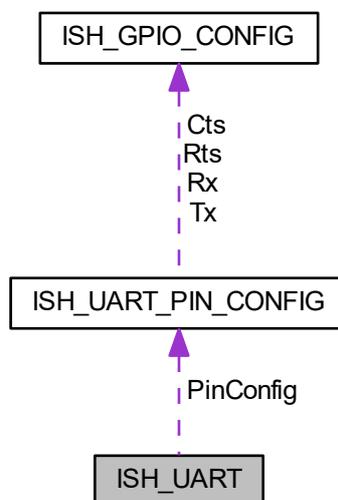
- [IshConfig.h](#)

## 15.108 ISH\_UART Struct Reference

Struct contains GPIO pins assigned and signal settings of UART.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH\_UART:



### Public Attributes

- UINT32 [Enable](#): 1  
*ISH UART GPIO pins assigned: 0: **False** 1: **True**.*
- UINT32 [RsvdBits0](#): 31  
*Reserved Bits.*

### 15.108.1 Detailed Description

Struct contains GPIO pins assigned and signal settings of UART.

Definition at line 108 of file IshConfig.h.

The documentation for this struct was generated from the following file:

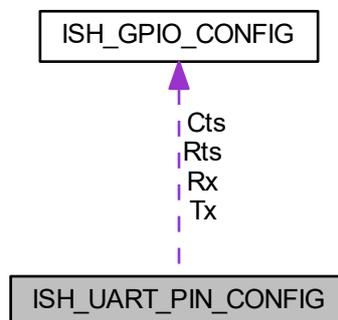
- [IshConfig.h](#)

### 15.109 ISH\_UART\_PIN\_CONFIG Struct Reference

UART signals settings.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH\_UART\_PIN\_CONFIG:



#### Public Attributes

- [ISH\\_GPIO\\_CONFIG Rx](#)  
*RXD Pin configuration.*
- [ISH\\_GPIO\\_CONFIG Tx](#)  
*TXD Pin configuration.*
- [ISH\\_GPIO\\_CONFIG Rts](#)  
*RTS Pin configuration.*
- [ISH\\_GPIO\\_CONFIG Cts](#)  
*CTS Pin configuration.*

### 15.109.1 Detailed Description

UART signals settings.

Definition at line 77 of file `IshConfig.h`.

The documentation for this struct was generated from the following file:

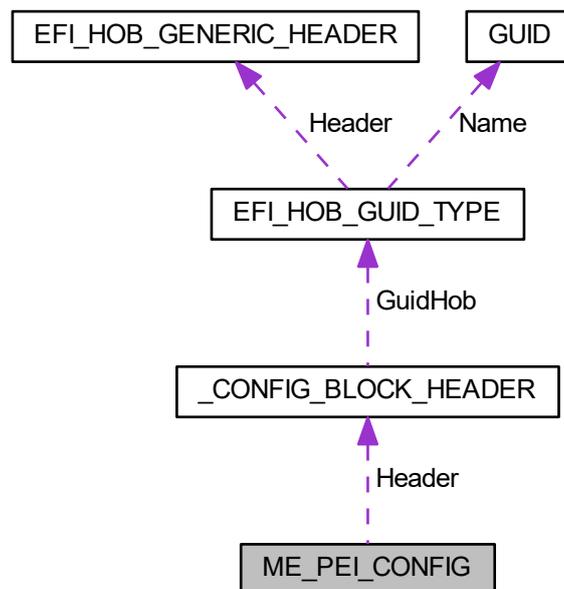
- [IshConfig.h](#)

## 15.110 ME\_PEI\_CONFIG Struct Reference

ME Pei Post-Memory Configuration Structure.

```
#include <MePeiConfig.h>
```

Collaboration diagram for ME\_PEI\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UIN32 [EndOfPostMessage](#): 2  
*0: Disabled; 1: Send in PEI; 2: **Send in DXE** - Send EOP at specific phase.*
- UIN32 [Heci3Enabled](#): 1

- UINT32 [DisableD0I3SettingForHeci](#): 1  
*(Test) 0: Disable; 1: Enable - Enable/Disable D0i3 for HECI.*
- UINT32 [MeUnconfigOnRtcClear](#): 2  
*Enable/Disable Me Unconfig On Rtc Clear.*
- UINT32 [MctpBroadcastCycle](#): 1  
*(Test) 0: Disable; 1: Enable - Program registers for MCTP Cycle.*
- UINT32 [EnforceEDebugMode](#): 1  
*0: Disable; 1: Enable - Enforces ME to enter Enhanced Debug Mode*
- UINT32 [RsvdBits](#): 24  
*Reserved for future use & Config block alignment.*

### 15.110.1 Detailed Description

ME Pei Post-Memory Configuration Structure.

#### Revision 1:

- Initial version. **Revision 2:**
- Deprecated Heci3Enabled. **Revision 3**
- Added EnforceEDebugMode.

Definition at line 123 of file MePeiConfig.h.

### 15.110.2 Member Data Documentation

#### 15.110.2.1 Heci3Enabled

```
UINT32 ME_PEI_CONFIG::Heci3Enabled
```

#### Deprecated

Definition at line 127 of file MePeiConfig.h.

### 15.110.2.2 MeUnconfigOnRtcClear

UINT32 ME\_PEI\_CONFIG::MeUnconfigOnRtcClear

Enable/Disable Me Unconfig On Rtc Clear.

If enabled, BIOS will send MeUnconfigOnRtcClearDisable Msg with parameter 0. It will cause ME to unconfig if RTC is cleared.

- 0: Disable
- **1: Enable**
- 2: Cmos is clear, status unkonwn
- 3: Reserved

Definition at line 137 of file MePeiConfig.h.

The documentation for this struct was generated from the following file:

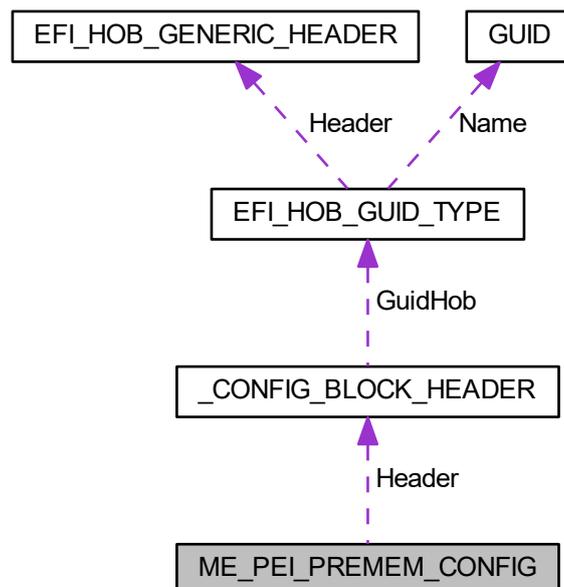
- [MePeiConfig.h](#)

## 15.111 ME\_PEI\_PREMEM\_CONFIG Struct Reference

ME Pei Pre-Memory Configuration Structure.

```
#include <MePeiConfig.h>
```

Collaboration diagram for ME\_PEI\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UUINT32 [HeciTimeouts](#): 1  
*0: Disable; 1: **Enable** - HECI Send/Receive Timeouts.*
- UUINT32 [DidInitStat](#): 2  
*(Test) 0: **Disabled** 1: ME DID init stat 0 - Success 2: ME DID init stat 1 - No Memory in Channels 3: ME DID init stat 2 - Memory Init Error*
- UUINT32 [DisableCpuReplacedPolling](#): 1  
*(Test) 0: **Set to 0 to enable polling for CPU replacement** 1: Set to 1 will disable polling for CPU replacement*
- UUINT32 [SendDidMsg](#): 1  
*(Deprecated) 0: Disable; 1: **Enable** - Enable/Disable to send DID message.*
- UUINT32 [DisableMessageCheck](#): 1  
*(Test) 0: **ME BIOS will check each messages before sending** 1: ME BIOS always sends messages without checking*
- UUINT32 [SkipMbpHob](#): 1  
*(Test) The SkipMbpHob policy determines whether ME BIOS Payload data will be requested during boot in a MBP message.*
- UUINT32 [HeciCommunication2](#): 1  
*(Test) 0: **Disable**; 1: **Enable** - Enable/Disable HECI2.*
- UUINT32 [KtDeviceEnable](#): 1  
*(Test) 0: Disable; 1: **Enable** - Enable/Disable Kt Device.*
- UUINT32 [SkipCpuReplacementCheck](#): 1  
*(Test) 0: **Disable**; 1: **Enable** - Enable/Disable to skip CPU replacement check.*
- UUINT32 [RsvdBits](#): 22  
*Reserved for future use & Config block alignment.*
- UUINT32 [Heci1BarAddress](#)  
*HECI1 BAR address.*
- UUINT32 [Heci2BarAddress](#)  
*HECI2 BAR address.*
- UUINT32 [Heci3BarAddress](#)  
*HECI3 BAR address.*

### 15.111.1 Detailed Description

ME Pei Pre-Memory Configuration Structure.

#### Revision 1:

- Initial version. **Revision 2:**
- Add SkipCpuReplacementCheck Option. **Revision 3:**
- Deprecate SendDidMsg.

Definition at line 63 of file MePeiConfig.h.

### 15.111.2 Member Data Documentation

### 15.111.2.1 SkipMbpHob

```
UINT32 ME_PEI_PREMEM_CONFIG::SkipMbpHob
```

**(Test)** The SkipMbpHob policy determines whether ME BIOS Payload data will be requested during boot in a MBP message.

If set to 1, BIOS will send the MBP message with SkipMbp flag set causing CSME to respond with MKHI header only and no MBP data **0: ME BIOS will keep MBP and create HOB for MBP data 1: ME BIOS will skip MBP data**

Definition at line 95 of file MePeiConfig.h.

The documentation for this struct was generated from the following file:

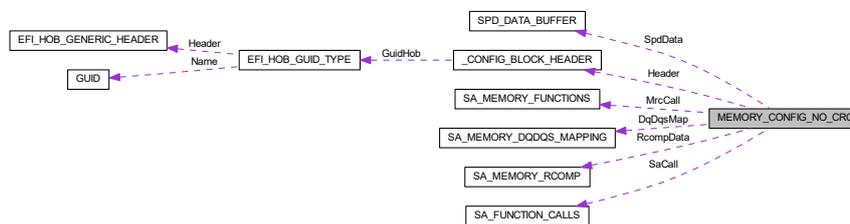
- [MePeiConfig.h](#)

## 15.112 MEMORY\_CONFIG\_NO\_CRC Struct Reference

Memory Configuration The contents of this structure are not CRC'd by the MRC for option change detection.

```
#include <MemoryConfig.h>
```

Collaboration diagram for MEMORY\_CONFIG\_NO\_CRC:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-23 Config Block Header.*
- [SA\\_FUNCTION\\_CALLS](#) SaCall  
*Offset 24 Function calls into the SA.*
- [SA\\_MEMORY\\_FUNCTIONS](#) MrcCall  
*Offset 204 Function calls into the MRC.*
- [SPD\\_DATA\\_BUFFER](#) \* SpdData  
*Offset 240 Memory SPD data, will be used by the MRC when SPD Smbus address is zero.*
- [SA\\_MEMORY\\_DQDQS\\_MAPPING](#) \* DqDqsMap  
*Offset 244 LPDDR DQ bit and DQS byte swizzling between CPU and DRAM.*
- [SA\\_MEMORY\\_RCOMP](#) \* RcompData  
*Offset 248 DDR RCOMP resistors and target values.*
- [UINT64 PlatformMemorySize](#)  
*Offset 252 The minimum platform memory size required to pass control into DXE.*

- UINT32 [CleanMemory](#):1  
*Offset 256 Ask MRC to clear memory content: FALSE=Do not Clear Memory; TRUE=Clear Memory.*
- UINT8 [SerialDebugLevel](#)  
*Sets the serial debug message level*  
*0x00 = Disabled*  
*0x01 = Errors only*  
*0x02 = Errors and Warnings*  
**0x03 = Errors, Warnings, and Info**  
*0x04 = Errors, Warnings, Info, and Events*  
*0x05 = Displays Memory Init Execution Time Summary only*
- UINT8 [MemTestOnWarmBoot](#)  
*Offset 261 Run Base Memory Test On WarmBoot: 0=Disabled, 1=Enabled*
- UINT8 [Reserved11](#) [2]  
*Offset 262 - 263 Reserved.*

### 15.112.1 Detailed Description

Memory Configuration The contents of this structure are not CRC'd by the MRC for option change detection.

**Revision 1:** - Initial version. **Revision 2:** - Added MemTestOnWarmBoot

Definition at line 492 of file MemoryConfig.h.

### 15.112.2 Member Data Documentation

#### 15.112.2.1 SerialDebugLevel

```
UINT8 MEMORY_CONFIG_NO_CRC::SerialDebugLevel
```

Sets the serial debug message level  
 0x00 = Disabled  
 0x01 = Errors only  
 0x02 = Errors and Warnings  
**0x03 = Errors, Warnings, and Info**  
 0x04 = Errors, Warnings, Info, and Events  
 0x05 = Displays Memory Init Execution Time Summary only

Offset 260

Definition at line 512 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

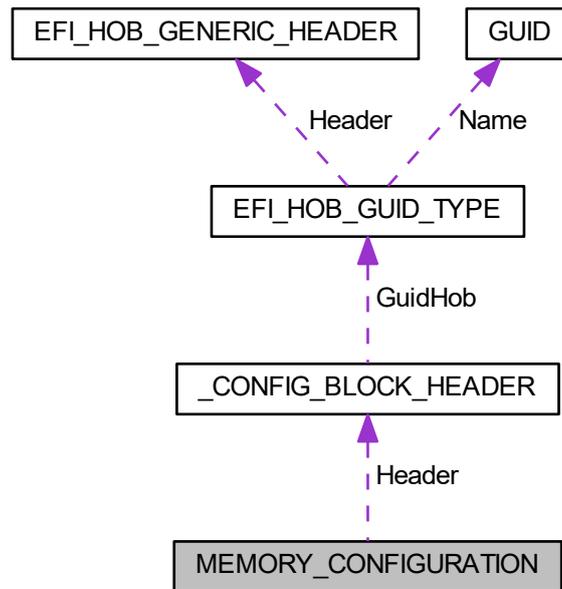
- [MemoryConfig.h](#)

## 15.113 MEMORY\_CONFIGURATION Struct Reference

Memory Configuration The contents of this structure are CRC'd by the MRC for option change detection.

```
#include <MemoryConfig.h>
```

Collaboration diagram for MEMORY\_CONFIGURATION:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0-27 Config Block Header.*
- [UINT16 Size](#)  
*Offset 28 The size of this structure, in bytes. Must be the first entry in this structure.*
- [UINT8 HobBufferSize](#)  
*Offset 30 Size of HOB buffer for MRC.*
- [UINT8 SpdProfileSelected](#)  
*Offset 31 SPD XMP profile selection - for XMP supported DIMM: **0=Default DIMM profile**, 1=Customized profile, 2=XMP profile 1, 3=XMP profile 2.*
- [UINT16 tCL](#)  
*Offset 32 User defined Memory Timing tCL value, valid when SpdProfileSelected is CUSTOM\_PROFILE: **0=AUTO**, 31=Maximum.*
- [UINT16 tRCDtRP](#)  
*Offset 34 User defined Memory Timing tRCD value (same as tRP), valid when SpdProfileSelected is CUSTOM\_PROFILE: **0=AUTO**, 63=Maximum.*
- [UINT16 tRAS](#)  
*Offset 36 User defined Memory Timing tRAS value, valid when SpdProfileSelected is CUSTOM\_PROFILE: **0=AUTO**, 64=Maximum.*

- UINT16 [tWR](#)  
*Offset 38 User defined Memory Timing tWR value, valid when SpdProfileSelected is CUSTOM\_PROFILE: **0=AUTO**, legal values: 5, 6, 7, 8, 10, 12, 14, 16, 18, 20, 24.*
- UINT16 [tRFC](#)  
*Offset 40 User defined Memory Timing tRFC value, valid when SpdProfileSelected is CUSTOM\_PROFILE: **0=AUTO**, 1023=Maximum.*
- UINT16 [tRRD](#)  
*Offset 42 User defined Memory Timing tRRD value, valid when SpdProfileSelected is CUSTOM\_PROFILE: **0=AUTO**, 15=Maximum.*
- UINT16 [tWTR](#)  
*Offset 44 User defined Memory Timing tWTR value, valid when SpdProfileSelected is CUSTOM\_PROFILE: **0=AUTO**, 28=Maximum.*
- UINT16 [tRTP](#)  
*Offset 46 User defined Memory Timing tRTP value, valid when SpdProfileSelected is CUSTOM\_PROFILE: **0=AUTO**, 15=Maximum. DDR4 legal values: 5, 6, 7, 8, 9, 10, 12.*
- UINT16 [tFAW](#)  
*Offset 48 User defined Memory Timing tFAW value, valid when SpdProfileSelected is CUSTOM\_PROFILE: **0=AUTO**, 63=Maximum.*
- UINT16 [tCWL](#)  
*Offset 50 User defined Memory Timing tCWL value, valid when SpdProfileSelected is CUSTOM\_PROFILE: **0=AUTO**, 20=Maximum.*
- UINT16 [tREFI](#)  
*Offset 52 User defined Memory Timing tREFI value, valid when SpdProfileSelected is CUSTOM\_PROFILE: **0=AUTO**, 65535=Maximum.*
- UINT16 [PciIndex](#)  
*Offset 54 Pci index register address: **0xCF8=Default***
- UINT16 [PciData](#)  
*Offset 56 Pci data register address: **0xCFC=Default***
- UINT16 [VddVoltage](#)  
*Offset 58 DRAM voltage (Vdd) in millivolts: **0=Platform Default (no override)**, 1200=1.2V, 1350=1.35V etc.*
- UINT16 [Idd3n](#)  
*Offset 60 EPG Active standby current (Idd3N) in milliamps from DIMM datasheet.*
- UINT16 [Idd3p](#)  
*Offset 62 EPG Active power-down current (Idd3P) in milliamps from DIMM datasheet.*
- UINT32 [EccSupport](#):1  
*Offset 64 Bit 0 - DIMM Ecc Support option - for Desktop only: 0=Disable, **1=Enable***
- UINT32 [MrcSafeConfig](#):1  
*Bit 1 - MRC Safe Mode: **0=Disable**, 1=Enable.*
- UINT32 [RemapEnable](#):1  
*Bit 2 - This option is used to control whether to enable/disable memory remap above 4GB: 0=Disable, **1=Enable**.*
- UINT32 [ScramblerSupport](#):1  
*Bit 3 - Memory scrambler support: 0=Disable, **1=Enable***
- UINT32 [Vc1ReadMeter](#):1  
*Bit 4 - VC1 Read Metering Enable: 0=Disable, **1=Enable***
- UINT32 [ForceSingleSubchannel](#):1  
*Bit 5 - TRUE means use SubChannel0 only (for LPDDR4): **0=Disable**, 1=Enable.*
- UINT32 [SimicsFlag](#):1  
*Bit 6 - Option to Enable SIMICS: 0=Disable, **1=Enable***
- UINT32 [Ddr4DdpSharedClock](#):1  
*Bit 7 - Select if CLK0 is shared between Rank0 and Rank1 in DDR4 DDP package. **0=Not shared**, 1=Shared.*
- UINT32 [SharedZqPin](#):1  
*Bit 8 - Select if the ZQ resistor is shared between Ranks in DDR4/LPDDR4 DRAM Packages **0=Not Shared**, 1=Shared.*

- UINT32 [LpDqsOscEn](#):1  
*Bit 9 - LPDDR Write DQ/DQS Retraining: 0=Disable, 1=Enable*
- UINT32 [RmtPerTask](#):1  
*Bit 10 - Rank Margin Tool Per Task. 0 = Disabled, 1 = Enabled.*
- UINT32 [TrainTrace](#):1  
*Bit 11 - Trained state tracing debug. 0 = Disabled, 1 = Enabled.*
- UINT32 [SafeMode](#):1  
*Bit 12 - Define if safe mode is enabled for MC/IO.*
- UINT32 [MsHashEnable](#):1  
*Bit 13 - Controller Hash Enable: 0=Disable, 1=Enable*
- UINT32 [DisPgCloseIdleTimeout](#):1  
*Bit 14 - Disable Page Close Idle Timeout: 0=Enable, 1=Disable*
- UINT32 [lbecc](#):1  
*Bit 15 - Inband ECC - for LPDDR4, LPDDR5 and DDR4 only: 0=Disable, 1=Enable.*
- UINT32 [lbeccParity](#):1  
*Bit 16 - Inband ECC Parity Control - for LPDDR4, LPDDR5 and DDR4 only: 0=Disable, 1=Enable.*
- UINT32 [lbeccOperationMode](#):2  
*Bits 17:18 - Inband ECC Operation Mode: 0=Functional Mode protects requests based on the address range, 1=Makes all requests non protected and ignore range checks, 2=Makes all requests protected and ignore range checks.*
- UINT32 [ChHashOverride](#):1  
*Bit 19 - Select if Channel Hash setting values will be taken from input parameters or automatically taken from POR values depending on DRAM type detected.*
- UINT32 [McParity](#):1  
*Bit 20 - MC Parity Control - Enable Parity for CMI/MC: 0=Disable, 1=Enable.*
- UINT32 [lbeccErrorInj](#):1  
*Bit 21 - In-Band ECC Error Injection: 1=Enable, 0=Disable*
- UINT32 [DdrMemoryDown](#):1  
*Bit 22 - DDDR Memory Down config support: 0=Disable, 1=Enable.*
- UINT32 [RealtimeMemoryOC](#):1  
*Bit 23 - Real Time Memory OverClock: 0=Disabled, 1=Enabled.*
- UINT32 [OverrideDowngradeForMixedMemory](#):1  
*Bit 24 - Override Frequency downgrade for mixed memory module 0=Disabled, 1=Enabled.*
- UINT32 [RsvdO64B25t31](#):7  
*Bits 25:31 reserved.*
- UINT8 [DisableDimmChannel](#) [[MEM\\_CFG\\_MAX\\_CONTROLLERS](#)][[MEM\\_CFG\\_MAX\\_CHANNELS](#)]  
*Disables a DIMM slot in the channel even if a DIMM is present  
Array index represents the channel number (0 = channel 0, 1 = channel 1)  
0x0 = DIMM 0 and DIMM 1 enabled  
0x1 = DIMM 0 disabled, DIMM 1 enabled  
0x2 = DIMM 0 enabled, DIMM 1 disabled  
0x3 = DIMM 0 and DIMM 1 disabled (will disable the whole channel)*
- UINT8 [Ratio](#)  
*Offset 76 DDR Frequency ratio, to multiply by 133 or 100 MHz depending on RefClk. 0 = Auto*
- UINT8 [ProbelessTrace](#)  
*Offset 77 Probeless Trace: 0=Disabled, 1=Enabled*
- UINT8 [ChHashInterleaveBit](#)  
*Offset 78 Option to select interleave Address bit. Valid values are 0 - 3 for BITS 6 - 9 (Valid values for BDW are 0-7 for BITS 6 - 13)*
- UINT8 [SmramMask](#)  
*Offset 79 Reserved memory ranges for SMRAM.*
- UINT32 [BClkFrequency](#)

Offset 80 Base reference clock value, in Hertz: **10000000 = 100Hz**, 12500000=125Hz, 16700000=167Hz, 25000000=250Hz.

- UINT32 [ECT](#):1  
*Training Algorithms 1 Offset 84.*
- UINT32 [SOT](#):1  
*Bit 1 - Enable/Disable Sense Amp Offset Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [ERDMPRTC2D](#):1  
*Bit 2 - Enable/Disable Early ReadMPR Timing Centering 2D. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [RDMPRT](#):1  
*Bit 3 - Enable/Disable Read MPR Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [RCVET](#):1  
*Bit 4 - Enable/Disable Receive Enable Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [JWRL](#):1  
*Bit 5 - Enable/Disable JEDEC Write Leveling Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [EWRTC2D](#):1  
*Bit 6 - Enable/Disable Early Write Time Centering 2D Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [ERDTC2D](#):1  
*Bit 7 - Enable/Disable Early Read Time Centering 2D Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [WRTC1D](#):1  
*Bit 8 - Enable/Disable 1D Write Timing Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [WRVC1D](#):1  
*Bit 9 - Enable/Disable 1D Write Voltage Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [RDTC1D](#):1  
*Bit 10 - Enable/Disable 1D Read Timing Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [DIMMODTT](#):1  
*Bit 11 - Enable/Disable DIMM ODT Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [DIMMRONT](#):1  
*Bit 12 - Enable/Disable DIMM RON training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [WRDSEQT](#):1  
*Bit 13 - Enable/Disable Write Drive Strength / Equalization Training 2D. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [WRSRT](#):1  
*Bit 14 - Enable/Disable Write Slew Rate training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [RDODTT](#):1  
*Bit 15 - Enable/Disable Read ODT Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [RDEQT](#):1  
*Bit 16 - Enable/Disable Read Equalization Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [RDAPT](#):1

- Bit 17 - Enable/Disable Read Amplifier Power Training. Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable.*

  - UINT32 **WRTC2D**:1
- Bit 18 - Enable/Disable 2D Write Timing Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

  - UINT32 **RDTC2D**:1
- Bit 19 - Enable/Disable 2D Read Timing Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

  - UINT32 **WRVC2D**:1
- Bit 20 - Enable/Disable 2D Write Voltage Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

  - UINT32 **RDVC2D**:1
- Bit 21 - Enable/Disable 2D Read Voltage Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

  - UINT32 **CMDVC**:1
- Bit 22 - Enable/Disable Command Vref Centering Training. Note it is not recommended to change this setting from the default value 0=Disable, **1=Enable**.*

  - UINT32 **LCT**:1
- Bit 23 - Enable/Disable Late Command Training. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

  - UINT32 **RTL**:1
- Bit 24 - Enable/Disable Round Trip Latency function. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

  - UINT32 **TAT**:1
- Bit 25 - Enable/Disable Turn Around Time function. Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable.*

  - UINT32 **RMT**:1
- Bit 26 - Enable/Disable Rank Margin Tool function: **0=Disable**, 1=Enable.*

  - UINT32 **MEMTST**:1
- Bit 27 - Enable/Disable Memory Test function: **0=Disable**, 1=Enable.*

  - UINT32 **ALIASCHK**:1
- Bit 28 - Enable/Disable DIMM SPD Alias Check: 0=Disable, **1=Enable***

  - UINT32 **RCVENC1D**:1
- Bit 29 - Enable/Disable Receive Enable Centering Training (LPDDR Only). Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable.*

  - UINT32 **RMC**:1
- Bit 30 - Enable/Disable Retrain Margin Check. Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable.*

  - UINT32 **WRDSUDT**:1
- Bit 31 - Enable/Disable Write Drive Strength Up/Dn independently.*

  - UINT32 **DCC**: 1
- Training Algorithms 2 Offset 88.*

  - UINT32 **RDVC1D**: 1
- Bit 1 - Enable/Disable Read Voltage Centering 1D: 0=Disable, 1=Enable.*

  - UINT32 **TXTCO**: 1
- Bit 2 - Enable/Disable Write TCO Comp Training: 0=Disable, 1=Enable.*

  - UINT32 **CLKTCO**: 1
- Bit 3 - Enable/Disable Clock TCO Comp Training: 0=Disable, 1=Enable.*

  - UINT32 **CMDSR**: 1
- Bit 4 - Enable/Disable CMD Slew Rate Training: 0=Disable, 1=Enable.*

  - UINT32 **CMDDSEQ**: 1
- Bit 5 - Enable/Disable CMD Drive Strength and Tx Equalization: 0=Disable, 1=Enable.*

  - UINT32 **DIMMODTCA**: 1

- Bit 6 - Enable/Disable Dimm ODT CA Training: 0=Disable, 1=Enable.*
- UINT32 [TXTCODQS](#): 1
  - Bit 7 - Enable/Disable Write TCO Dqs Training: 0=Disable, 1=Enable.*
- UINT32 [CMDDRUD](#): 1
  - Bit 8 - Enable/Disable CMD/CTL Drive Strength Up/Dn 2D: 0=Disable, 1=Enable.*
- UINT32 [VCCDLLBP](#): 1
  - Bit 9 - Enable/Disable VccDLL bypass to VccLOG training: 0=Disable, 1=Enable.*
- UINT32 [PVTTDNLp](#): 1
  - Bit 10 - Enable/Disable PanicVttDnLp Training: 0=Disable, 1=Enable.*
- UINT32 [RDVREFDC](#): 1
  - Bit 11 - Enable/Disable Read Vref Decap Training: 0=Disable, 1=Enable.*
- UINT32 [VDDQT](#): 1
  - Bit 12 - Enable/Disable Vddq Training: 0=Disable, 1=Enable.*
- UINT32 [RMTBIT](#): 1
  - Bit 13 - Enable/Disable Rank Margin Tool Per Bit: 0=Disable, 1=Enable.*
- UINT32 [PDA](#): 1
  - BIT 14 - Enable/Disable PDA Enumeration Training. Note it is not recommended to change this setting from the default value: 0=Disable, 1=Enable.*
- UINT32 [WRITE0](#): 1
  - BIT 15 - Write0 feature enablement.*
- UINT32 [ReservedBits2](#):16
  - Bits 16:31 - Reserved.*
- UINT32 [MrcTimeMeasure](#):1
  - Offset 92 Bit 0 - Enables serial debug level to display the MRC execution times only: 0=Disable, 1=Enable.*
- UINT32 [MrcFastBoot](#):1
  - Bit 1 - Enables the MRC fast boot path for faster cold boot execution: 0=Disable, 1=Enable*
- UINT32 [DqPinsInterleaved](#):1
  - Bit 2 - Interleaving mode of DQ/DQS pins which depends on board routing: 0=Disable, 1=Enable.*
- UINT32 [RankInterleave](#):1
  - Bit 3 - Rank Interleave Mode: 0=Disable, 1=Enable*
- UINT32 [EnhancedInterleave](#):1
  - Bit 4 - Enhanced Interleave Mode: 0=Disable, 1=Enable*
- UINT32 [WeaklockEn](#):1
  - Bit 5 - Weak Lock Enable: 0=Disable, 1=Enable*
- UINT32 [ChHashEnable](#):1
  - Bit 6 - Channel Hash Enable: 0=Disable, 1=Enable*
- UINT32 [EnablePwrDn](#):1
  - Bit 7 - Enable Power Down control for DDR: 0=PCODE control, 1=BIOS control*
- UINT32 [EnablePwrDnLpddr](#):1
  - Bit 8 - Enable Power Down for LPDDR: 0=PCODE control, 1=BIOS control*
- UINT32 [SrefCfgEna](#):1
  - Bit 9 - Enable Self Refresh: 0=Disable, 1=Enable*
- UINT32 [ThrtCkeMinDefeatLpddr](#):1
  - Bit 10 - Throttler CKE min defeature for LPDDR: 0=Disable, 1=Enable*
- UINT32 [ThrtCkeMinDefeat](#):1
  - Bit 11 - Throttler CKE min defeature: 0=Disable, 1=Enable.*
- UINT32 [AutoSelfRefreshSupport](#):1
  - Bit 12 - FALSE = No auto self refresh support, TRUE = auto self refresh support*
- UINT32 [ExtTemperatureSupport](#):1
  - Bit 13 - FALSE = No extended temperature support, TRUE = extended temperature support*
- UINT32 [MobilePlatform](#):1

- Bit 14 - Memory controller device id indicates: **TRUE if mobile**, FALSE if not. Note: This will be auto-detected and updated.
- UINT32 [Force1Dpc](#):1
 

Bit 15 - TRUE means force one DIMM per channel, **FALSE means no limit**
  - UINT32 [ForceSingleRank](#):1
 

Bit 16 - TRUE means use Rank0 only (in each DIMM): **0=Disable**, 1=Enable.
  - UINT32 [VttTermination](#):1
 

Bit 17 - Vtt Termination for Data ODT: **0=Disable**, 1=Enable.
  - UINT32 [VttCompForVsshi](#):1
 

Bit 18 - Enable/Disable Vtt Comparator For Vsshi: **0=Disable**, 1=Enable.
  - UINT32 [ExitOnFailure](#):1
 

Bit 19 - MRC option for exit on failure or continue on failure: 0=Disable, **1=Enable**
  - UINT32 [NewFeatureEnable1](#):1
 

Bit 20 - Generic enable knob for new feature set 1 **0: Disable** ; 1: Enable.
  - UINT32 [NewFeatureEnable2](#):1
 

Bit 21 - Generic enable knob for new feature set 2 **0: Disable** ; 1: Enable.
  - UINT32 [RhPrevention](#):1
 

Bit 22 - RH Prevention Enable/Disable: 0=Disable, **1=Enable**
  - UINT32 [RhSolution](#):1
 

Bit 23 - Type of solution to be used for RHP - 0/1 = HardwareRhp/Refresh2x.
  - UINT32 [RefreshPanicWm](#):4
 

Bit 24-27 - Deprecated. Use RefreshWm instead.
  - UINT32 [RefreshHpWm](#):4
 

Bit 28-31 - Deprecated. Use RefreshWm instead.
  - UINT32 [VddSettleWaitTime](#)

Offset 96 Amount of time in microseconds to wait for Vdd to settle on top of 200us required by JEDEC spec: **Default=0**
  - UINT16 [SrefCfgIdleTmr](#)

Offset 100 Self Refresh idle timer: **512=Minimal**, 65535=Maximum.
  - UINT16 [ChHashMask](#)

Offset 102 Channel Hash Mask: 0x0001=BIT6 set(Minimal), 0x3FFF=BIT[19:6] set(Maximum), **0x30CE= BIT[19:18, 13:12 ,9:7] set**
  - UINT16 [DdrFreqLimit](#)

Offset 104 Memory Frequency setting: 3=1067, 5=1333, 7=1600, 9=1867, 11=2133, 13=2400, **15=2667**
  - UINT8 [MaxRttWr](#)

Offset 106 Maximum DIMM RTT\_WR to use in power training: **0=ODT Off**, 1 = 120 ohms.
  - UINT8 [ThrtCkeMinTmr](#)

Offset 107 Throttler CKE min timer: 0=Minimal, 0xFF=Maximum, **0x00=Default**
  - UINT8 [ThrtCkeMinTmrLpddr](#)

Offset 108 Throttler CKE min timer for LPDDR: 0=Minimal, 0xFF=Maximum, **0x00=Default**
  - BOOLEAN [PerBankRefresh](#)

Offset 109 Enables and Disables the per bank refresh. This only impacts memory technologies that support PBR: LPDDR3, LPDDR4. FALSE=Disabled, **TRUE=Enabled**
  - UINT8 [SaGv](#)

Offset 110 SA GV: **0=Disabled**, 1=Point1, 2=Point2, 3=Point3, 4=Point4, 5=Enabled.
  - UINT8 [NModeSupport](#)

Offset 111 Memory N Mode Support - Enable user to select Auto, 1N or 2N: **0=AUTO**, 1=1N, 2=2N.
  - UINT8 [RefClk](#)

Offset 112 Selects the DDR base reference clock. 0x01 = 100MHz, **0x00 = 133MHz**
  - UINT8 [EnCmdRate](#)

Offset 113 CMD Rate Enable: 0=Disable, 5=2 CMDs, **7=3 CMDs**, 9=4 CMDs, 11=5 CMDs, 13=6 CMDs, 15=7 CMDs.
  - UINT8 [Refresh2X](#)

- Offset 114 Refresh 2x: **0=Disable**, 1=Enable for WARM or HOT, 2=Enable for HOT only.*

  - UINT8 [EpgEnable](#)
- Offset 115 Enable Energy Performance Gain.*

  - UINT8 [UserThresholdEnable](#)
- Offset 116 Flag to manually select the DIMM CLTM Thermal Threshold, 0=Disable, 1=Enable, **0=Default***

  - UINT8 [UserBudgetEnable](#)
- Offset 117 Flag to manually select the Budget Registers for CLTM Memory Dimms , 0=Disable, 1=Enable, **0=Default***

  - UINT8 [RetrainOnFastFail](#)
- Offset 118 Restart MRC in Cold mode if SW MemTest fails during Fast flow. 0 = Disabled, **1 = Enabled***

  - UINT8 [PowerDownMode](#)
- Offset 119 CKE Power Down Mode: **0xFF=AUTO**, 0=No Power Down, 1= APD mode, 6=PPD-DLL Off mode.*

  - UINT8 [PwdownIdleCounter](#)
- Offset 120 CKE Power Down Mode Idle Counter: 0=Minimal, 255=Maximum, **0x80=0x80 DCLK***

  - UINT8 [CmdRanksTerminated](#)
- Offset 121 LPDDR: Bitmask of ranks that have CA bus terminated. **0x01=Default**, **Rank0 is terminating and Rank1 is non-terminating***

  - UINT16 [MsHashMask](#)
- Offset 122 Controller Hash Mask: 0x0001=BIT6 set(Minimal), 0x3FFF=BIT[19:6] set(Maximum), **0x30CE= BIT[19:18, 13:12 ,9:7] set***

  - UINT32 [Lp5CccConfig](#)
- Offset 124 BitMask where bits [3:0] are controller 0 Channel [3:0] and [7:4] are Controller 1 Channel [3:0]. 0 selects Ascending mapping and 1 selects Descending mapping.*

  - UINT8 [RMTLoopCount](#)
- Offset 128 Indicates the Loop Count to be used for Rank Margin Tool Testing: 1=Minimal, 32=Maximum, 0=AUTO, **0=Default***

  - UINT8 [MsHashInterleaveBit](#)
- Offset 129 Option to select interleave Address bit. Valid values are 0 - 3 for BITS 6 - 9.*

  - UINT8 [GearRatio](#)
- Offset 130 This input control's the current gear expressed as an integer when SAGV is disabled: **0=Default**, 1, 2.*

  - UINT8 [Ddr4OneDpc](#)
- Offset 131 DDR4 1DPC performance feature: 0 - Disabled; 1 - Enabled on DIMM0 only, 2 - Enabled on DIMM1 only; 3 - Enabled on both DIMMs. (bit [0] - DIMM0, bit [1] - DIMM1)*

  - UINT32 [BclkRfiFreq](#) [MEM\_MAX\_SAGV\_POINTS]
- Offset 132 Bclk RFI Frequency for each SAGV point in Hz units. 98000000Hz = 98MHz **0 - No RFI Tuning**. Range is 98Mhz-100Mhz.*

  - UINT16 [SaGvFreq](#) [MEM\_MAX\_SAGV\_POINTS]
- Offset 148 Frequency per SAGV point. 0 is Auto, otherwise holds the frequency value expressed as an integer: **0=Default**, 1067, 1333, 1600, 1800, 1867, etc.*

  - UINT8 [SaGvGear](#) [MEM\_MAX\_SAGV\_POINTS]
- Offset 156 Gear ratio per SAGV point.*

  - UINT8 [IbeccProtectedRegionEnable](#) [MEM\_MAX\_IBECC\_REGIONS]
- Offset 160 Enable use of address range for ECC Protection: **0=Default**, 1.*

  - UINT16 [IbeccProtectedRegionBase](#) [MEM\_MAX\_IBECC\_REGIONS]
- Offset 168 Base address for address range of ECC Protection: **0=Default**, 1.*

  - UINT16 [IbeccProtectedRegionMask](#) [MEM\_MAX\_IBECC\_REGIONS]
- Offset 184 Mask address for address range of ECC Protection: **0=Default**, 1.*

  - UINT32 [CmdMirror](#)
- Offset 200 BitMask where bits [3:0] are controller 0 Channel [3:0] and [7:4] are Controller 1 Channel [3:0]. 0 = No Command Mirror and 1 = Command Mirror.*

  - UINT8 [CpuBclkSpread](#)
- Offset 204 CPU BCLK Spread Specturm: 0 = Disabled; **1 = Enabled***

  - UINT8 [ExtendedBankHashing](#)

- Offset 205 Enable EBH Extended Bank Hashing: 0=Disabled; 1 = **Enabled**.
- UINT16 [VddqVoltageOverride](#)
  - Offset 206 VccddqVoltage override in # of 1mV.
- UINT8 [MarginLimitCheck](#)
  - Offset 208 Margin limit check enable: **0=Disable**, 1=L1 only, 2=L2 only, 3=Both L1 and L2.
- UINT8 [RsvdO209](#)
  - Offset 209.
- UINT16 [MarginLimitL2](#)
  - Offset 210 Margin limit check L2 threshold: **100=Default**
- UINT8 [RefreshWm](#)
  - Offset 212 Refresh Watermark, **High**, Low.
- UINT8 [RhRefreshSolution](#)
  - Offset 213 Type of solution to be used for RHP - 0/1/2/3/4 = HardwareRhp/Refresh2x/Refresh1x/RefreshNORMAL.
- UINT16 [LctCmdEyeWidth](#)
  - Offset 214 LCT Command eyewidth.
- UINT8 [Reserved216](#) [8]
  - Offset 216-224 Reserved for natural alignment.

### 15.113.1 Detailed Description

Memory Configuration The contents of this structure are CRC'd by the MRC for option change detection.

This structure is copied en mass to the MrclInput structure. If you add fields here, you must update the MrclInput structure. **Revision 1**: - Initial version. **Revision 2**: - Adding ChHashOverride option. **Revision 3**: - Adding PDA enumeration option. **Revision 4**: - Adding LPDDR4 Command Mirroring. **Revision 5**: - Adding CpuBclkSpread option. **Revision 6**: - Adding McParity option. **Revision 7**: - Adding VddqVoltageOverride option. **Revision 8**: - Adding ExtendedBankHashing option. **Revision 9**: - Adding lbeccErrorInj option **Revision 10**: - Adding Ddr↔MemoryDown option

Definition at line 286 of file MemoryConfig.h.

### 15.113.2 Member Data Documentation

#### 15.113.2.1 ChHashInterleaveBit

```
UINT8 MEMORY_CONFIGURATION::ChHashInterleaveBit
```

Offset 78 Option to select interleave Address bit. Valid values are 0 - 3 for BITS 6 - 9 (Valid values for BDW are 0-7 for BITS 6 - 13)

- Channel Hash Enable.  
NOTE: BIT7 will interleave the channels at a 2 cache-line granularity, BIT8 at 4 and BIT9 at 8  
0=BIT6, **1=BIT7**, 2=BIT8, 3=BIT9

Definition at line 352 of file MemoryConfig.h.

### 15.113.2.2 DCC

UINT32 MEMORY\_CONFIGURATION::DCC

Training Algorithms 2 Offset 88.

Bit 0 - Enable/Disable Duty Cycle Correction: 0=Disable, 1=Enable.

Definition at line 390 of file MemoryConfig.h.

### 15.113.2.3 DisableDimmChannel

UINT8 MEMORY\_CONFIGURATION::DisableDimmChannel [MEM\_CFG\_MAX\_CONTROLLERS] [MEM\_CFG\_MAX\_CHANNELS]

Disables a DIMM slot in the channel even if a DIMM is present

Array index represents the channel number (0 = channel 0, 1 = channel 1)

**0x0 = DIMM 0 and DIMM 1 enabled**

0x1 = DIMM 0 disabled, DIMM 1 enabled

0x2 = DIMM 0 enabled, DIMM 1 disabled

0x3 = DIMM 0 and DIMM 1 disabled (will disable the whole channel)

.

Offset 68-75

Definition at line 344 of file MemoryConfig.h.

### 15.113.2.4 ECT

UINT32 MEMORY\_CONFIGURATION::ECT

Training Algorithms 1 Offset 84.

Bit 0 - Enable/Disable Early Command Training. Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable.

Definition at line 357 of file MemoryConfig.h.

### 15.113.2.5 SaGvGear

UINT8 MEMORY\_CONFIGURATION::SaGvGear [MEM\_MAX\_SAGV\_POINTS]

Offset 156 Gear ratio per SAGV point.

0 is Auto, otherwise holds the Gear ratio expressed as an integer: **0=Default**, 1, 2. Only valid combinations of Gear Ratio per point is: | point | set1 | set2 | set3 | 0 | 1 | 2 | 2 | 1 | 1 | 2 | 2 | 2 | 1 | 2 | 2 | 3 | 1 | 2 | 1 Offset 156

Definition at line 471 of file MemoryConfig.h.

## 15.113.2.6 WRDSUDT

```
UINT32 MEMORY_CONFIGURATION::WRDSUDT
```

Bit 31 - Enable/Disable Write Drive Strength Up/Dn independently.

Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable

Definition at line 388 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

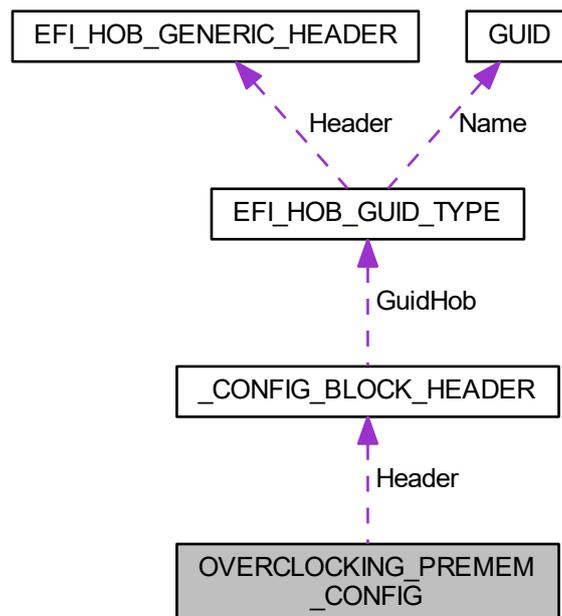
- [MemoryConfig.h](#)

## 15.114 OVERCLOCKING\_PREMEM\_CONFIG Struct Reference

Overclocking Configuration Structure.

```
#include <OverclockingConfig.h>
```

Collaboration diagram for OVERCLOCKING\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header
  - Config Block Header.*
- UINT32 [OcSupport](#): 1
  - Overclocking support.*
- UINT32 [OcLock](#): 1
  - If enabled, sets OC lock bit in MSR 0x194[20], locking the OC mailbox and other OC configuration settings.; 0: Disable; 1: **Enable (Lock)**.*
- UINT32 [CoreVoltageMode](#): 1
  - Core voltage mode, specifies which voltage mode the processor will be operating.*
- UINT32 [CorePllVoltageOffset](#): 6
  - Core PLL voltage offset. 0: **No offset**. Range 0-63 in 17.5mv units.*
- UINT32 [Avx2RatioOffset](#): 5
  - AVX2 Ratio Offset. 0: **No offset**. Range is 0-31. Used to lower the AVX ratio to maximize possible ratio for SSE workload.*
- UINT32 [Avx3RatioOffset](#): 5
  - AVX3 Ratio Offset. 0: **No offset**. Range is 0-31. Used to lower the AVX3 ratio to maximize possible ratio for SSE workload.*
- UINT32 [BclkAdaptiveVoltage](#): 1
  - Bclk Adaptive Voltage enable/disable. 0: **Disabled**, 1: Enabled. When enabled, the CPU V/F curves are aware of BCLK frequency when calculated.*
- UINT32 [RingDownBin](#): 1
  - Ring Downbin enable/disable.*
- UINT32 [RingVoltageMode](#): 1
  - Ring voltage mode, specifies which voltage mode the processor will be operating.*
- UINT32 [GtVoltageMode](#): 1
  - Specifies whether GT voltage is operating in Adaptive or Override mode: 0=**Adaptive**, 1=Override.*
- UINT32 [RealtimeMemoryTiming](#): 1
  - Enable/Disable the message sent to the CPU to allow realtime memory timing changes after MRC\_DONE. 0=**Disable**, 1=Enable.*
- UINT32 [FivrFaults](#): 1
  - Fivr Faults. Enable or Disable FIVR Faults. 0: Disabled, 1: **Enabled**.*
- UINT32 [FivrEfficiency](#): 1
  - Fivr Efficiency Management. 0: Disabled, 1: **Enabled**.*
- UINT32 [CoreVfPointOffsetMode](#): 1
  - Selects Core Voltage & Frequency Point Offset between Legacy and Selection modes.*
- UINT32 [UnlimitedIccMax](#): 1
  - Support Unlimited ICCMAX more than maximum value 255.75A. 0: **Disabled**, 1: Enabled.*
- UINT32 [PerCoreRatioOverride](#): 1
  - Enable or disable Per Core PState OC supported by writing OCMB 0x1D to program new favored core ratio to each Core. 0: **Disable**, 1: enable.*
- UINT32 [DynamicMemoryChange](#): 1
  - Dynamic Memory Timings Changes; 0: **Disabled**; 1: Enabled.*
- UINT32 [RingCcfAutoGvDisable](#): 1
  - The Ring supports auto gv'ing to a lower frequency in order to save power.*
- UINT32 [RsvdBits](#): 1
  - Reserved for future use.*
- UINT8 [CoreMaxOcRatio](#)
  - Maximum core turbo ratio override allows to increase CPU core frequency beyond the fused max turbo ratio limit (P0).*
- UINT8 [GtMaxOcRatio](#)
  - Maximum GT turbo ratio override: 0=Minimal, 60=Maximum, 0=**AUTO***

- UINT8 [RingMaxOcRatio](#)  
*Maximum ring ratio override allows to increase CPU ring frequency beyond the fused max ring ratio limit.*
- UINT16 [CoreVoltageOverride](#)  
*The core voltage override which is applied to the entire range of cpu core frequencies.*
- UINT16 [CoreVoltageAdaptive](#)  
*Adaptive Turbo voltage target used to define the interpolation voltage point when the cpu is operating in turbo mode range.*
- INT16 [CoreVoltageOffset](#)  
*The core voltage offset applied on top of all other voltage modes.*
- UINT16 [RingVoltageOverride](#)  
*The ring voltage override which is applied to the entire range of cpu ring frequencies.*
- UINT16 [RingVoltageAdaptive](#)  
*Adaptive Turbo voltage target used to define the interpolation voltage point when the ring is operating in turbo mode range.*
- INT16 [RingVoltageOffset](#)  
*The ring voltage offset applied on top of all other voltage modes.*
- INT16 [GtVoltageOffset](#)  
*The voltage offset applied to GT slice. Valid range from -1000mv to 1000mv: **0=Minimal**, 1000=Maximum.*
- UINT16 [GtVoltageOverride](#)  
*The GT voltage override which is applied to the entire range of GT frequencies **0=Default***
- UINT16 [GtExtraTurboVoltage](#)  
*The adaptive voltage applied during turbo frequencies. Valid range from 0 to 2000mV: **0=Minimal**, 2000=Maximum.*
- INT16 [SaVoltageOffset](#)  
*The voltage offset applied to the SA. Valid range from -1000mv to 1000mv: **0=Default***
- UINT32 [GtPllVoltageOffset](#): 6  
*GT PLL voltage offset. **0: No offset**. Range 0-63 in 17.5mv units.*
- UINT32 [RingPllVoltageOffset](#): 6  
*Ring PLL voltage offset. **0: No offset**. Range 0-63 in 17.5mv units.*
- UINT32 [SaPllVoltageOffset](#): 6  
*System Agent PLL voltage offset. **0: No offset**. Range 0-63 in 17.5mv units.*
- UINT32 [McPllVoltageOffset](#): 6  
*Memory Controller PLL voltage offset. **0: No offset**. Range 0-63 in 17.5mv units.*
- UINT32 [SaVoltageMode](#): 1  
*SA/Uncore voltage mode, specifies which voltage mode the processor will be operating.*
- UINT32 [BoostRefVoltage](#): 1  
*Boost Vref Voltage For OC/BCLK it is possible that default PLL reference voltage of 0.7V is not enough.*
- UINT8 [TjMaxOffset](#)  
*TjMax Offset.*
- UINT32 [TvbRatioClipping](#): 1  
*This service controls Core frequency reduction caused by high package temperatures for processors that implement the Intel Thermal Velocity Boost (TVB) feature.*
- UINT32 [TvbVoltageOptimization](#): 1  
*This service controls thermal based voltage optimizations for processors that implement the Intel Thermal Velocity Boost (TVB) feature.*
- UINT16 [PerCoreHtDisable](#)  
*Defines the per-core HT disable mask where: 1 - Disable selected logical core HT, 0 - is ignored.*
- UINT8 [Avx2VoltageScaleFactor](#)  
*Avx2 Voltage Guardband Scale Factor This controls the AVX2 Voltage Guardband Scale factor applied to AVX2 workloads.*
- UINT8 [Avx512VoltageScaleFactor](#)  
*Avx512 Voltage Guardband Scale Factor This controls the AVX512 Voltage Guardband Scale factor applied to AVX512 workloads.*

- INT16 [CoreVfPointOffset](#) [CPU\_OC\_MAX\_VF\_POINTS]  
*Array used to specifies the Core Voltage Offset applied to the each selected VF Point.*
- UINT8 [RsvdByte3](#) [2]  
*Just to keep native alignment.*
- UINT8 [CoreVfPointRatio](#) [CPU\_OC\_MAX\_VF\_POINTS]  
*Array for the each selected VF Point to display the Core Ration.*
- UINT8 [CoreVfPointCount](#)  
*Number of supported Core Voltage & Frequency Point.*
- UINT32 [DisableCoreMask](#)  
*Core mask is a bitwise indication of which core should be disabled.*
- UINT32 [VcclnVoltageOverride](#)  
*The Vccln voltage override.*
- UINT32 [CpuBclkOcFrequency](#)  
*CPU BCLK OC Frequency in 10KHz units increasing. Value 9800 (10KHz) = 98MHz **0 - PCODE default**. Range is 8000-50000 (10KHz)*
- UINT16 [SaVoltageOverride](#)  
*The SA/Uncore voltage override which is applied to the entire range of uncore frequencies.*
- UINT16 [SaExtraTurboVoltage](#)  
*Adaptive Turbo voltage target used to define the interpolation voltage point when the SA/Uncore is operating in turbo mode range.*
- UINT16 [VcclnMaxLimit](#)  
*The Vccln Max Voltage Limit.*
- UINT16 [VccloVoltageOverride](#)  
*The Vcclo voltage override.*

### 15.114.1 Detailed Description

Overclocking Configuration Structure.

#### Revision 1:

- Initial version. **Revision 2**
- Add PerCoreHtDisable **Revision 3**
- Add Avx2VoltageScaleFactor and Avx512VoltageScaleFactor **Revision 4**
- Add CoreVfPointOffsetMode & CoreVfPointOffset & CoreVfPointRatio & CoreVfPointCount **Revision 5**
- Change OcLock default to 'Enabled' **Revision 6:**
- Add DisableCoreMask. **Revision 7** Add UnlimitedIccMax **Revision 8**
- Add PerCoreRatioOverride and PerCoreRatio for Per Core PState overclocking. **Revision 9**
- Add VcclnVoltageOverride. **Revision 10** Add CpuBclkOcFrequency **Revision 11** Add RingCcfAutoGvDisable to ability to disable Ring CCF Auto GV Down **Revision 12** Add SA Voltage adaptive and override configurations **Revision 13** Add VcclnMaxLimit **Revision 14** Add VccloVoltageOverride **Revision 15** Add BoostRef↔ Voltage configuration

Definition at line 88 of file OverclockingConfig.h.

## 15.114.2 Member Data Documentation

### 15.114.2.1 Avx2VoltageScaleFactor

```
UINT8 OVERCLOCKING_PREMEM_CONFIG::Avx2VoltageScaleFactor
```

Avx2 Voltage Guardband Scale Factor This controls the AVX2 Voltage Guardband Scale factor applied to AVX2 workloads.

Valid range is 0-200 in 1/100 units, where a value of 125 would apply a 1.25 scale factor. A value of 0 means no scale factor applied (no change to voltage on AVX commands) A value of 100 applies the default voltage guardband values (1.0 factor). A value > 100 will increase the voltage guardband on AVX2 workloads. A value < 100 will decrease the voltage guardband on AVX2 workloads.

#### 0. No scale factor applied

Definition at line 251 of file OverclockingConfig.h.

### 15.114.2.2 Avx512VoltageScaleFactor

```
UINT8 OVERCLOCKING_PREMEM_CONFIG::Avx512VoltageScaleFactor
```

Avx512 Voltage Guardband Scale Factor This controls the AVX512 Voltage Guardband Scale factor applied to AVX512 workloads.

Valid range is 0-200 in 1/100 units, where a value of 125 would apply a 1.25 scale factor. A value of 0 means no scale factor applied (no change to voltage on AVX commands) A value of 100 applies the default voltage guardband values (1.0 factor). A value > 100 will increase the voltage guardband on AVX512 workloads. A value < 100 will decrease the voltage guardband on AVX512 workloads.

#### 0. No scale factor applied

Definition at line 263 of file OverclockingConfig.h.

### 15.114.2.3 BoostRefVoltage

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::BoostRefVoltage
```

Boost Vref Voltage For OC/BCLK it is possible that default PLL reference voltage of 0.7V is not enough.

To support the high frequencies needed for BCLK OC, BIOS can program the EPOC bit (strap) to bump up Vref voltage to 1.0V. **Default: 0: 0.7V 1: 1.0V**

Definition at line 212 of file OverclockingConfig.h.

#### 15.114.2.4 CoreMaxOcRatio

UINT8 OVERCLOCKING\_PREMEM\_CONFIG::CoreMaxOcRatio

Maximum core turbo ratio override allows to increase CPU core frequency beyond the fused max turbo ratio limit (P0).

**0. no override/HW defaults..** Range 0-85.

Definition at line 149 of file OverclockingConfig.h.

#### 15.114.2.5 CoreVfPointOffset

INT16 OVERCLOCKING\_PREMEM\_CONFIG::CoreVfPointOffset[CPU\_OC\_MAX\_VF\_POINTS]

Array used to specifies the Core Voltage Offset applied to the each selected VF Point.

This voltage is specified in millivolts.

Definition at line 268 of file OverclockingConfig.h.

#### 15.114.2.6 CoreVfPointOffsetMode

UINT32 OVERCLOCKING\_PREMEM\_CONFIG::CoreVfPointOffsetMode

Selects Core Voltage & Frequency Point Offset between Legacy and Selection modes.

Need Reset System after enabling OverClocking Feature to Initialize the default value. **0: In Legacy Mode, setting a global offset for the entire VF curve.** 1: In Selection modes, setting a selected VF point.

Definition at line 133 of file OverclockingConfig.h.

#### 15.114.2.7 CoreVoltageAdaptive

UINT16 OVERCLOCKING\_PREMEM\_CONFIG::CoreVoltageAdaptive

Adaptive Turbo voltage target used to define the interpolation voltage point when the cpu is operating in turbo mode range.

Used when CoreVoltageMode = Adaptive. **0. no override.** Range 0-2000mV.

Definition at line 168 of file OverclockingConfig.h.

### 15.114.2.8 CoreVoltageMode

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::CoreVoltageMode
```

Core voltage mode, specifies which voltage mode the processor will be operating.

**0: Adaptive Mode** allows the processor to interpolate a voltage curve when beyond fused P0 range; 1: Override, sets one voltage for for the entire frequency range, Pn-P0.

Definition at line 104 of file OverclockingConfig.h.

### 15.114.2.9 CoreVoltageOffset

```
INT16 OVERCLOCKING_PREMEM_CONFIG::CoreVoltageOffset
```

The core voltage offset applied on top of all other voltage modes.

This offset is applied over the entire frequency range. This is a 2's complement number in mV units. **Default: 0**  
Range: -1000 to 1000.

Definition at line 173 of file OverclockingConfig.h.

### 15.114.2.10 CoreVoltageOverride

```
UINT16 OVERCLOCKING_PREMEM_CONFIG::CoreVoltageOverride
```

The core voltage override which is applied to the entire range of cpu core frequencies.

Used when CoreVoltageMode = Override. **0. no override.** Range 0-2000 mV.

Definition at line 162 of file OverclockingConfig.h.

### 15.114.2.11 DisableCoreMask

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::DisableCoreMask
```

Core mask is a bitwise indication of which core should be disabled.

Bit 0 - core 0, bit 7 - core 7.

Definition at line 281 of file OverclockingConfig.h.

### 15.114.2.12 OcSupport

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::OcSupport
```

Overclocking support.

This controls whether OC mailbox transactions are sent. If disabled, all policies in this config block besides OcSupport and OcLock will be ignored. **0: Disable**; 1: Enable.

#### Note

If PcdOverclockEnable is disabled, this should also be disabled.

Definition at line 97 of file OverclockingConfig.h.

### 15.114.2.13 PerCoreHtDisable

```
UINT16 OVERCLOCKING_PREMEM_CONFIG::PerCoreHtDisable
```

Defines the per-core HT disable mask where: 1 - Disable selected logical core HT, 0 - is ignored.

Input is in HEX and each bit maps to a logical core. Ex. A value of '1F' would disable HT for cores 4,3,2,1 and 0. **Default is 0**, all cores have HT enabled. Range is 0 - 0x1FF. You can only disable up to MAX\_CORE\_COUNT - 1.

Definition at line 239 of file OverclockingConfig.h.

### 15.114.2.14 RingCcfAutoGvDisable

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::RingCcfAutoGvDisable
```

The Ring supports auto gv'ing to a lower frequency in order to save power.

And the feature is able to disable Ring auto-gv to be turned-off at high IA frequencies. 0: Disabled; **1: Fused default**

Definition at line 142 of file OverclockingConfig.h.

### 15.114.2.15 RingDownBin

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::RingDownBin
```

Ring Downbin enable/disable.

When enabled, the CPU will force the ring ratio to be lower than the core ratio. Disabling will allow the ring and core ratios to run at the same frequency. Uses OC Mailbox command 0x19. 0: Disables Ring Downbin feature. **1: Enables Ring downbin feature.**

Definition at line 116 of file OverclockingConfig.h.

### 15.114.2.16 RingMaxOcRatio

UINT8 OVERCLOCKING\_PREMEM\_CONFIG::RingMaxOcRatio

Maximum ring ratio override allows to increase CPU ring frequency beyond the fused max ring ratio limit.

**0. no override/HW defaults..** Range 0-85.

Definition at line 155 of file OverclockingConfig.h.

### 15.114.2.17 RingVoltageAdaptive

UINT16 OVERCLOCKING\_PREMEM\_CONFIG::RingVoltageAdaptive

Adaptive Turbo voltage target used to define the interpolation voltage point when the ring is operating in turbo mode range.

Used when RingVoltageMode = Adaptive. **0. no override.** Range 0-2000mV.

Definition at line 185 of file OverclockingConfig.h.

### 15.114.2.18 RingVoltageMode

UINT32 OVERCLOCKING\_PREMEM\_CONFIG::RingVoltageMode

Ring voltage mode, specifies which voltage mode the processor will be operating.

**0: Adaptive Mode** allows the processor to interpolate a voltage curve when beyond fused P0 range; 1: Override, sets one voltage for for the entire frequency range, Pn-P0.

Definition at line 122 of file OverclockingConfig.h.

### 15.114.2.19 RingVoltageOffset

INT16 OVERCLOCKING\_PREMEM\_CONFIG::RingVoltageOffset

The ring voltage offset applied on top of all other voltage modes.

This offset is applied over the entire frequency range. This is a 2's complement number in mV units. **Default: 0**  
Range: -1000 to 1000.

Definition at line 190 of file OverclockingConfig.h.

### 15.114.2.20 RingVoltageOverride

UINT16 OVERCLOCKING\_PREMEM\_CONFIG::RingVoltageOverride

The ring voltage override which is applied to the entire range of cpu ring frequencies.

Used when RingVoltageMode = Override. **0. no override.** Range 0-2000 mV.

Definition at line 179 of file OverclockingConfig.h.

### 15.114.2.21 SaExtraTurboVoltage

UINT16 OVERCLOCKING\_PREMEM\_CONFIG::SaExtraTurboVoltage

Adaptive Turbo voltage target used to define the interpolation voltage point when the SA/Uncore is operating in turbo mode range.

Used when SaVoltageMode = Adaptive. **0. no override.** Range 0-2000mV.

Definition at line 303 of file OverclockingConfig.h.

### 15.114.2.22 SaVoltageMode

UINT32 OVERCLOCKING\_PREMEM\_CONFIG::SaVoltageMode

SA/Uncore voltage mode, specifies which voltage mode the processor will be operating.

**0: Adaptive Mode** allows the processor to interpolate a voltage curve when beyond fused P0 range; 1: Override, sets one voltage for for the entire frequency range, Pn-P0.

Definition at line 205 of file OverclockingConfig.h.

### 15.114.2.23 SaVoltageOverride

UINT16 OVERCLOCKING\_PREMEM\_CONFIG::SaVoltageOverride

The SA/Uncore voltage override which is applied to the entire range of uncore frequencies.

Used when SaVoltageMode = Override. **0. no override.** Range 0-2000 mV.

Definition at line 297 of file OverclockingConfig.h.

#### 15.114.2.24 TjMaxOffset

UINT8 OVERCLOCKING\_PREMEM\_CONFIG::TjMaxOffset

TjMax Offset.

Specified value here is clipped by pCode (125 - TjMax Offset) to support TjMax in the range of 62 to 115 deg Celsius. **Default: 0 Hardware Defaults** Range 10 to 63. 0 = No offset / Keep HW default.

Definition at line 218 of file OverclockingConfig.h.

#### 15.114.2.25 TvbRatioClipping

UINT32 OVERCLOCKING\_PREMEM\_CONFIG::TvbRatioClipping

This service controls Core frequency reduction caused by high package temperatures for processors that implement the Intel Thermal Velocity Boost (TVB) feature.

It is required to be disabled for supporting overclocking at frequencies higher than the default max turbo frequency. **0: Disables TVB ratio clipping.** 1: Enables TVB ratio clipping.

Definition at line 226 of file OverclockingConfig.h.

#### 15.114.2.26 TvbVoltageOptimization

UINT32 OVERCLOCKING\_PREMEM\_CONFIG::TvbVoltageOptimization

This service controls thermal based voltage optimizations for processors that implement the Intel Thermal Velocity Boost (TVB) feature.

0: Disables TVB voltage optimization. **1: Enables TVB voltage optimization.**

Definition at line 232 of file OverclockingConfig.h.

#### 15.114.2.27 VccInMaxLimit

UINT16 OVERCLOCKING\_PREMEM\_CONFIG::VccInMaxLimit

The VccIn Max Voltage Limit.

This will override maximum VccIn voltage limit to the voltage value specified. **0. no override.** Range 0-3000 mV.

Definition at line 309 of file OverclockingConfig.h.

### 15.114.2.28 VccInVoltageOverride

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::VccInVoltageOverride
```

The VccIn voltage override.

This will override VccIn output voltage level to the voltage value specified. The voltage level is fixed and will not change except on PKG C-states or resets.

**0. no override.** Range 0-3000 mV.

Definition at line 290 of file OverclockingConfig.h.

### 15.114.2.29 VccIoVoltageOverride

```
UINT16 OVERCLOCKING_PREMEM_CONFIG::VccIoVoltageOverride
```

The VccIO voltage override.

This will override VccIO output voltage level to the voltage value specified. **0. no override.** Range 0-2000 mV.

Definition at line 315 of file OverclockingConfig.h.

The documentation for this struct was generated from the following file:

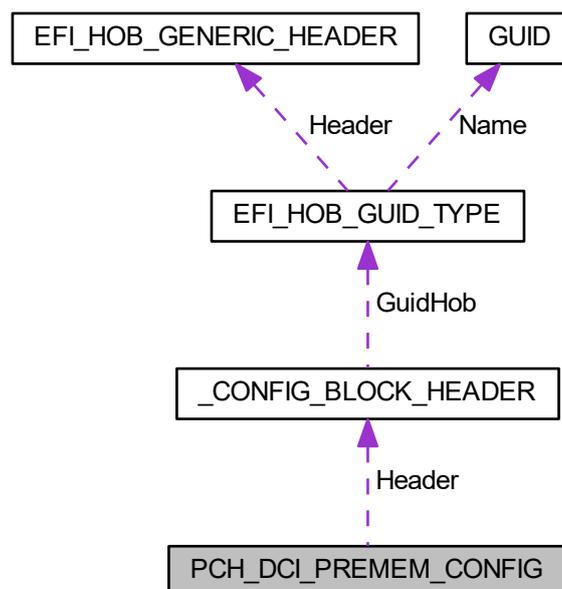
- [OverclockingConfig.h](#)

## 15.115 PCH\_DCI\_PREMEM\_CONFIG Struct Reference

The [PCH\\_DCI\\_PREMEM\\_CONFIG](#) block describes policies related to Direct Connection Interface (DCI)

```
#include <DciConfig.h>
```

Collaboration diagram for PCH\_DCI\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT8 [DciEn](#)  
*DCI enable.*
- UINT8 [DciDbcMode](#)  
*USB DbC enable mode.*
- UINT8 [DciModphyPg](#)  
*Enable Modphy power gate when DCI is enable.*
- UINT8 [DciUsb3TypecUfpDbg](#)  
*USB3 Type-C UFP2DFP kenel / platform debug support.*

### 15.115.1 Detailed Description

The [PCH\\_DCI\\_PREMEM\\_CONFIG](#) block describes policies related to Direct Connection Interface (DCI)

#### Revision 1:

- Initial version. **Revision 2:**
- Added DciModphyPg
- change to use data in byte unit rather than bit-field

Definition at line 68 of file DciConfig.h.

### 15.115.2 Member Data Documentation

#### 15.115.2.1 DciDbcMode

```
UINT8 PCH_DCI_PREMEM_CONFIG::DciDbcMode
```

USB DbC enable mode.

Disabled: Clear both USB2/3DBCEN; USB2: Set USB2DBCEN; USB3: Set USB3DBCEN; Both: Set both U↔SB2/3DBCEN; No Change: Comply with HW value Refer to definition of DCI\_USB\_DBC\_MODE for supported settings. 0:Disabled; 1:USB2; 2:USB3; 3:Both; **4:No Change**

Definition at line 82 of file DciConfig.h.

### 15.115.2.2 DciEn

```
UINT8 PCH_DCI_PREMEM_CONFIG::DciEn
```

DCI enable.

Determine if to enable DCI debug from host. **0:Disabled**; 1:Enabled

Definition at line 75 of file DciConfig.h.

### 15.115.2.3 DciModphyPg

```
UINT8 PCH_DCI_PREMEM_CONFIG::DciModphyPg
```

Enable Modphy power gate when DCI is enable.

It must be disabled for 4-wire DCI OOB. Set default to HW default : Disabled **0:Disabled**; 1:Enabled

Definition at line 87 of file DciConfig.h.

### 15.115.2.4 DciUsb3TypecUfpDbg

```
UINT8 PCH_DCI_PREMEM_CONFIG::DciUsb3TypecUfpDbg
```

USB3 Type-C UFP2DFP kernel / platform debug support.

No change will do nothing to UFP2DFP configuration. When enabled, USB3 Type C UFP (upstream-facing port) may switch to DFP (downstream-facing port) for first connection. It must be enabled for USB3 kernel(kernel mode debug) and platform debug(DFx, DMA, Trace) over UFP Type-C receptacle. Refer to definition of DCI\_USB\_TYP↔E\_C\_DEBUG\_MODE for supported settings. 0:Disabled; 1:Enabled; **2:No Change**

Definition at line 95 of file DciConfig.h.

The documentation for this struct was generated from the following file:

- [DciConfig.h](#)

## 15.116 PCH\_DEVICE\_INTERRUPT\_CONFIG Struct Reference

The [PCH\\_DEVICE\\_INTERRUPT\\_CONFIG](#) block describes interrupt pin, IRQ and interrupt mode for PCH device.

```
#include <InterruptConfig.h>
```

## Public Attributes

- UINT8 [Device](#)  
*Device number.*
- UINT8 [Function](#)  
*Device function.*
- UINT8 [IntX](#)  
*Interrupt pin: INTA-INTD (see PCH\_INT\_PIN)*
- UINT8 [Irq](#)  
*IRQ to be set for device.*

### 15.116.1 Detailed Description

The [PCH\\_DEVICE\\_INTERRUPT\\_CONFIG](#) block describes interrupt pin, IRQ and interrupt mode for PCH device.

Definition at line 57 of file `InterruptConfig.h`.

The documentation for this struct was generated from the following file:

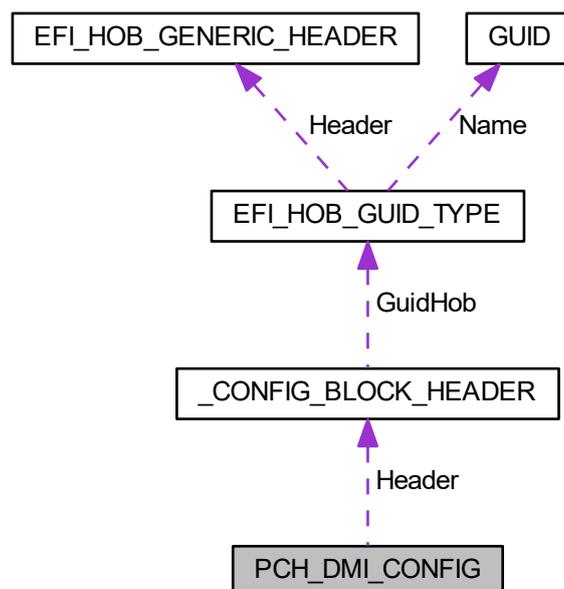
- [InterruptConfig.h](#)

## 15.117 PCH\_DMI\_CONFIG Struct Reference

The [PCH\\_DMI\\_CONFIG](#) block describes the expected configuration of the PCH for DMI.

```
#include <PchDmiConfig.h>
```

Collaboration diagram for `PCH_DMI_CONFIG`:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [PwrOptEnable](#): 1  
**0: Disable**; 1: Enable DMI Power Optimizer on PCH side.
- UINT32 [DmiAspmCtrl](#): 8  
ASPM configuration on the PCH side of the DMI/OPI Link. Default is **PchPcieAspmAutoConfig**
- UINT32 [CwbEnable](#): 1  
**0: Disable**; 1: **Enable** Central Write Buffer feature configurable and enabled by default
- UINT32 [L1RpCtl](#): 1  
**0: Disable**; 1: **Enable** Allow DMI enter L1 when all root ports are in L1, L0s or link down. Disabled by default.
- UINT32 [DmiPowerReduction](#): 1  
When set to TRUE turns on:
- UINT32 [OpioRecenter](#): 1  
**0: Disable**; 1: **Enable** Opio Recentering Disable for Pcie latency
- UINT32 [Rsvdbits](#): 19  
Reserved bits.

### 15.117.1 Detailed Description

The [PCH\\_DMI\\_CONFIG](#) block describes the expected configuration of the PCH for DMI.

**Revision 1:** - Initial version. **Revision 2:** - Add OpioRecenter

Definition at line 50 of file PchDmiConfig.h.

### 15.117.2 Member Data Documentation

#### 15.117.2.1 DmiPowerReduction

UINT32 [PCH\\_DMI\\_CONFIG::DmiPowerReduction](#)

When set to TRUE turns on:

- L1 State Controller Power Gating
- L1 State PHY Data Lane Power Gating
- PHY Common Lane Power Gating
- Hardware Autonomous Enable
- PMC Request Enable and Sleep Enable

Definition at line 65 of file PchDmiConfig.h.

The documentation for this struct was generated from the following file:

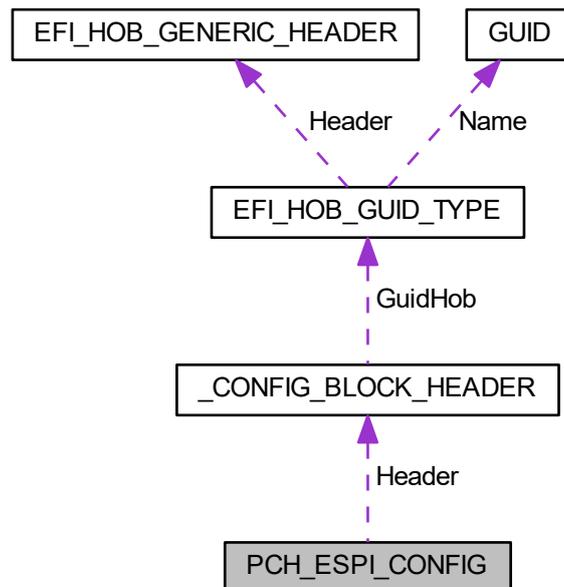
- [PchDmiConfig.h](#)

## 15.118 PCH\_ESPI\_CONFIG Struct Reference

This structure contains the policies which are related to ESPI.

```
#include <EspiParam.h>
```

Collaboration diagram for PCH\_ESPI\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UUINT32 [LgmrEnable](#): 1  
*LPC (eSPI) Memory Range Decode Enable.*
- UUINT32 [BmeMasterSlaveEnabled](#): 1  
*eSPI Master and Slave BME settings.*
- UUINT32 [HostC10ReportEnable](#): 1  
*Master HOST\_C10 (Virtual Wire) to Slave Enable (VWHC10OE) 0b: **Disable HOST\_C10 reporting (HOST\_C10 indication from PMC is ignored)** 1b: Enable HOST\_C10 reporting to Slave via eSPI Virtual Wire (upon receiving a HOST\_C10 indication from PMC)*
- UUINT32 [LockLinkConfiguration](#): 1  
*eSPI Link Configuration Lock (SBLCL) If set to TRUE then communication through SET\_CONFIG/GET\_CONFIG to eSPI slaves addresses from range 0x0 - 0x7FF 1: **TRUE**, 0: **FALSE***
- UUINT32 [EspiParamHAE](#): 1  
*Hardware Autonomous Enable (HAE) If set to TRUE, then the IP may request a PG whenever it is idle.*
- UUINT32 [RsvdBits](#): 27  
*Reserved bits.*

### 15.118.1 Detailed Description

This structure contains the policies which are related to ESPI.

#### Revision 1:

- Initial revision **Revision 2:**
- Added LockLinkConfiguration field to config block

Definition at line 51 of file EspiConfig.h.

### 15.118.2 Member Data Documentation

#### 15.118.2.1 BmeMasterSlaveEnabled

```
UINT32 PCH_ESPI_CONFIG::BmeMasterSlaveEnabled
```

eSPI Master and Slave BME settings.

When TRUE, then the BME bit enabled in eSPI Master and Slave. 0: FALSE, 1: **TRUE**

Definition at line 64 of file EspiConfig.h.

#### 15.118.2.2 LgmrEnable

```
UINT32 PCH_ESPI_CONFIG::LgmrEnable
```

LPC (eSPI) Memory Range Decode Enable.

When TRUE, then the range specified in PCLGMR[31:16] is enabled for decoding to LPC (eSPI). **0: FALSE**, 1: TRUE

Definition at line 58 of file EspiConfig.h.

The documentation for this struct was generated from the following file:

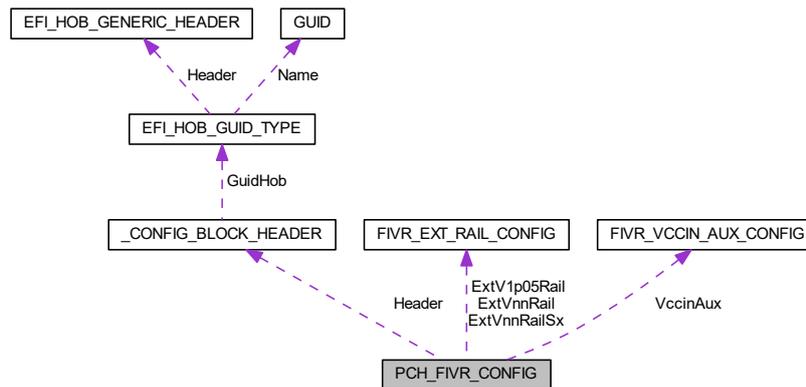
- [EspiConfig.h](#)

## 15.119 PCH\_FIVR\_CONFIG Struct Reference

The [PCH\\_FIVR\\_CONFIG](#) block describes FIVR settings.

```
#include <FivrConfig.h>
```

Collaboration diagram for PCH\_FIVR\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [FIVR\\_EXT\\_RAIL\\_CONFIG](#) ExtV1p05Rail  
*External V1P05 VR rail configuration.*
- [FIVR\\_EXT\\_RAIL\\_CONFIG](#) ExtVnnRail  
*External Vnn VR rail configuration.*
- [FIVR\\_EXT\\_RAIL\\_CONFIG](#) ExtVnnRailSx  
*Additional External Vnn VR rail configuration that will get applied in Sx entry SMI callback.*
- [FIVR\\_VCCIN\\_AUX\\_CONFIG](#) VccinAux  
*VCCIN\_AUX voltage rail configuration.*
- UINT32 [FivrDynPm](#): 1  
*Enable/Disable FIVR Dynamic Power Management Default is 1 .*

### 15.119.1 Detailed Description

The [PCH\\_FIVR\\_CONFIG](#) block describes FIVR settings.

Definition at line 167 of file FivrConfig.h.

### 15.119.2 Member Data Documentation

### 15.119.2.1 ExtVnnRailSx

`FIVR_EXT_RAIL_CONFIG` `PCH_FIVR_CONFIG::ExtVnnRailSx`

Additional External Vnn VR rail configuration that will get applied in Sx entry SMI callback.

Required only if External Vnn VR needs different settings for Sx than those specified in ExtVnnRail.

Definition at line 182 of file FivrConfig.h.

The documentation for this struct was generated from the following file:

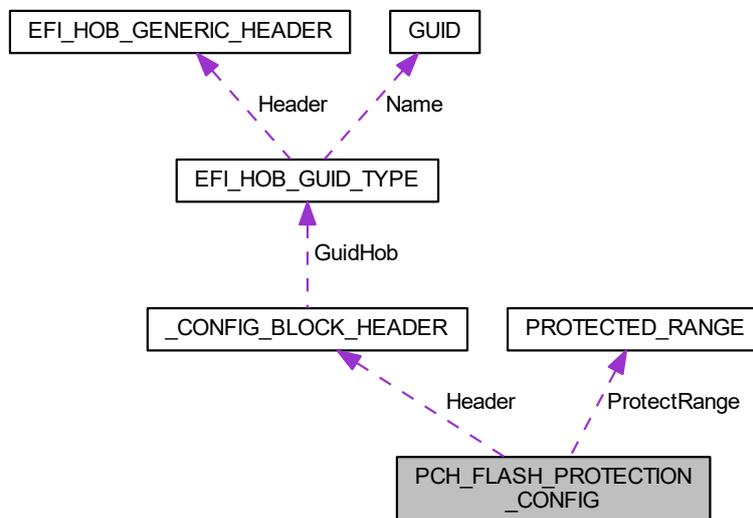
- [FivrConfig.h](#)

## 15.120 PCH\_FLASH\_PROTECTION\_CONFIG Struct Reference

The PCH provides a method for blocking writes and reads to specific ranges in the SPI flash when the Protected Ranges are enabled.

```
#include <FlashProtectionConfig.h>
```

Collaboration diagram for PCH\_FLASH\_PROTECTION\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [PROTECTED\\_RANGE](#) ProtectRange [`PCH_FLASH_PROTECTED_RANGES`]  
*Protected Flash Ranges.*

### 15.120.1 Detailed Description

The PCH provides a method for blocking writes and reads to specific ranges in the SPI flash when the Protected Ranges are enabled.

[PROTECTED\\_RANGE](#) is used to specify if flash protection are enabled, the write protection enable bit and the read protection enable bit, and to specify the upper limit and lower base for each register Platform code is responsible to get the range base by PchGetSpiRegionAddresses routine, and set the limit and base accordingly.

Definition at line 76 of file FlashProtectionConfig.h.

The documentation for this struct was generated from the following file:

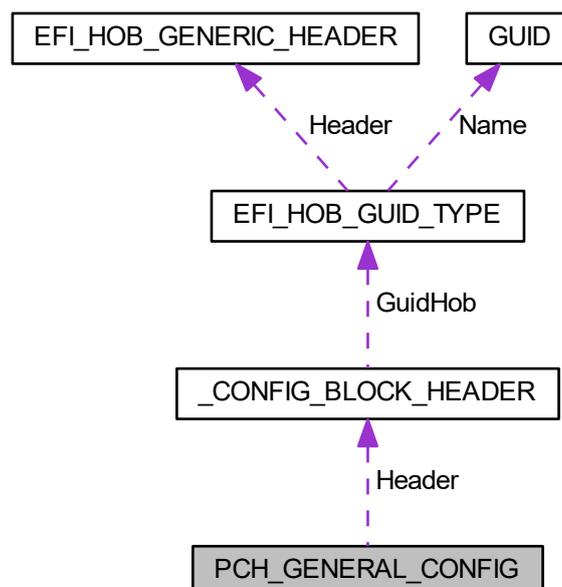
- [FlashProtectionConfig.h](#)

## 15.121 PCH\_GENERAL\_CONFIG Struct Reference

PCH General Configuration **Revision 1**: - Initial version.

```
#include <PchGeneralConfig.h>
```

Collaboration diagram for PCH\_GENERAL\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UUINT32 [Crid](#): 1  
*This member describes whether or not the Compatibility Revision ID (CRID) feature of PCH should be enabled.*
- UUINT32 [LegacyIoLowLatency](#): 1  
*Set to enable low latency of legacy IO.*
- UUINT32 [RsvdBits0](#): 30  
*Reserved bits.*

### 15.121.1 Detailed Description

PCH General Configuration **Revision 1**: - Initial version.

Definition at line 55 of file PchGeneralConfig.h.

### 15.121.2 Member Data Documentation

#### 15.121.2.1 Crid

UUINT32 PCH\_GENERAL\_CONFIG::Crid

This member describes whether or not the Compatibility Revision ID (CRID) feature of PCH should be enabled.

**0: Disable**; 1: Enable

Definition at line 61 of file PchGeneralConfig.h.

#### 15.121.2.2 LegacyIoLowLatency

UUINT32 PCH\_GENERAL\_CONFIG::LegacyIoLowLatency

Set to enable low latency of legacy IO.

Some systems require lower IO latency irrespective of power. This is a tradeoff between power and IO latency.

#### Note

: Once this is enabled, DmiAspm, Pcie DmiAspm in SystemAgent and ITSS Clock Gating are forced to disabled. **0: Disable**, 1: Enable

Definition at line 70 of file PchGeneralConfig.h.

The documentation for this struct was generated from the following file:

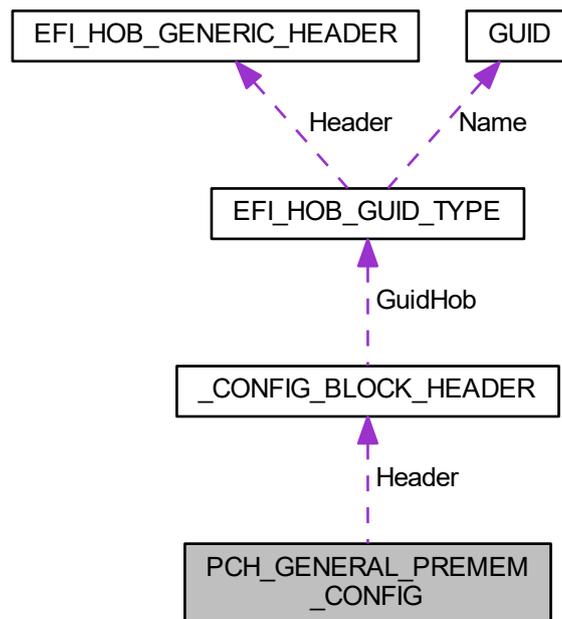
- [PchGeneralConfig.h](#)

## 15.122 PCH\_GENERAL\_PREMEM\_CONFIG Struct Reference

PCH General Pre-Memory Configuration **Revision 1**: - Initial version.

```
#include <PchGeneralConfig.h>
```

Collaboration diagram for PCH\_GENERAL\_PREMEM\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Config Block Header.*
- UIN32 [Port80Route](#): 1  
*Control where the Port 80h cycles are sent, 0: LPC; 1: PCI.*
- UIN32 [GpioOverride](#): 3  
*Gpio override Level – 0: Disable,;*
- UIN32 [PcieRefPIISsc](#): 8  
*Control for Pcie Ref PII SSC 0: 0.0% 1: 0.1% 2: 0.2% 3: 0.3% 4: 0.4% 5: 0.5% 0xFE: Disable 0xFF: Auto*
- UIN32 [RsvdBits0](#): 19  
*Reserved bits.*

### 15.122.1 Detailed Description

PCH General Pre-Memory Configuration **Revision 1**: - Initial version.

**Revision 2**: - Added GpioOverride. **Revision 3**: - Added PcieRefPIISsc and deprated lotgPIISscEn

Definition at line 80 of file PchGeneralConfig.h.

## 15.122.2 Member Data Documentation

### 15.122.2.1 GpioOverride

UINT32 PCH\_GENERAL\_PREMEM\_CONFIG::GpioOverride

Gpio override Level – **0: Disable**;

- 1: Override Level 1 - only skips GpioSetNativePadByFunction
- 2: Override Level 2 - skips GpioSetNativePadByFunction and GpioSetPadMode Additional policy that allows GPIO configuration to be done by external means. If equal to 1 PCH will skip every Pad configuration.

Definition at line 95 of file PchGeneralConfig.h.

The documentation for this struct was generated from the following file:

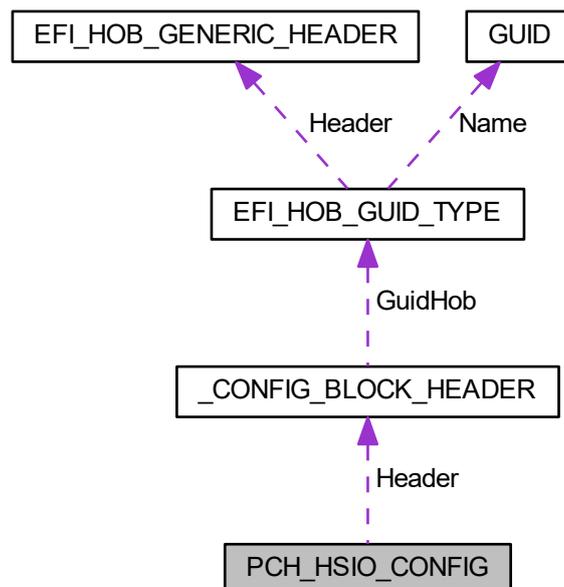
- [PchGeneralConfig.h](#)

## 15.123 PCH\_HSIO\_CONFIG Struct Reference

The [PCH\\_HSIO\\_CONFIG](#) block provides HSIO message related settings.

```
#include <HsioConfig.h>
```

Collaboration diagram for PCH\_HSIO\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [ChipsetInitBinPtr](#)  
*Policy used to point to the Base (+ OEM) ChipsetInit binary used to sync between BIOS and CSME.*
- UINT32 [ChipsetInitBinLen](#)  
*Policy used to indicate the size of the Base (+ OEM) ChipsetInit binary used to sync between BIOS and CSME.*

### 15.123.1 Detailed Description

The [PCH\\_HSIO\\_CONFIG](#) block provides HSIO message related settings.

Definition at line 71 of file HsioConfig.h.

The documentation for this struct was generated from the following file:

- [HsioConfig.h](#)

## 15.124 PCH\_HSIO\_PCIE\_LANE\_CONFIG Struct Reference

The [PCH\\_HSIO\\_PCIE\\_LANE\\_CONFIG](#) describes HSIO settings for PCIe lane.

```
#include <HsioPcieConfig.h>
```

## Public Attributes

- UINT32 [HsioRxSetCtleEnable](#): 1  
**0: Disable**; 1: Enable PCH PCIe Gen 3 Set CTLE Value
- UINT32 [HsioRxSetCtle](#): 6  
*PCH PCIe Gen 3 Set CTLE Value.*
- UINT32 [HsioTxGen1DownscaleAmpEnable](#): 1  
**0: Disable**; 1: Enable PCH PCIe Gen 1 TX Output Downscale Amplitude Adjustment value override
- UINT32 [HsioTxGen1DownscaleAmp](#): 6  
*PCH PCIe Gen 1 TX Output Downscale Amplitude Adjustment value.*
- UINT32 [HsioTxGen2DownscaleAmpEnable](#): 1  
**0: Disable**; 1: Enable PCH PCIe Gen 2 TX Output Downscale Amplitude Adjustment value override
- UINT32 [HsioTxGen2DownscaleAmp](#): 6  
*PCH PCIe Gen 2 TX Output Downscale Amplitude Adjustment value.*
- UINT32 [HsioTxGen3DownscaleAmpEnable](#): 1  
**0: Disable**; 1: Enable PCH PCIe Gen 3 TX Output Downscale Amplitude Adjustment value override
- UINT32 [HsioTxGen3DownscaleAmp](#): 6  
*PCH PCIe Gen 3 TX Output Downscale Amplitude Adjustment value.*
- UINT32 [RsvdBits0](#): 4  
*Reserved Bits.*
- UINT32 [HsioTxGen1DeEmphEnable](#): 1  
**0: Disable**; 1: Enable PCH PCIe Gen 1 TX Output De-Emphasis Adjustment Setting value override
- UINT32 [HsioTxGen1DeEmph](#): 6

- PCH PCIe Gen 1 TX Output De-Emphasis Adjustment Setting.*

  - UINT32 [HsioTxGen2DeEmph3p5Enable](#): 1
    - **0: Disable**; 1: Enable PCH PCIe Gen 2 TX Output -3.5dB Mode De-Emphasis Adjustment Setting value override
  - UINT32 [HsioTxGen2DeEmph3p5](#): 6
    - *PCH PCIe Gen 2 TX Output -3.5dB Mode De-Emphasis Adjustment Setting.*
  - UINT32 [HsioTxGen2DeEmph6p0Enable](#): 1
    - **0: Disable**; 1: Enable PCH PCIe Gen 2 TX Output -6.0dB Mode De-Emphasis Adjustment Setting value override
  - UINT32 [HsioTxGen2DeEmph6p0](#): 6
    - *PCH PCIe Gen 2 TX Output -6.0dB Mode De-Emphasis Adjustment Setting.*
  - UINT32 [RsvdBits1](#): 11
    - *Reserved Bits.*

### 15.124.1 Detailed Description

The [PCH\\_HSIO\\_PCIE\\_LANE\\_CONFIG](#) describes HSIO settings for PCIe lane.

Definition at line 48 of file [HsioPcieConfig.h](#).

The documentation for this struct was generated from the following file:

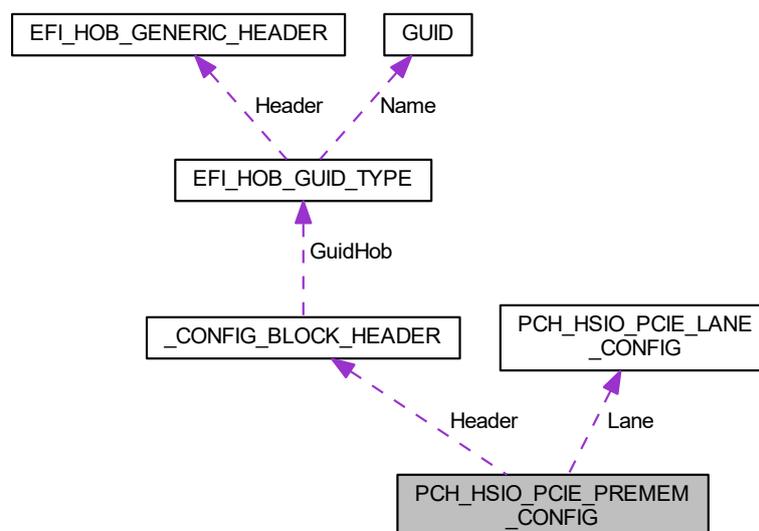
- [HsioPcieConfig.h](#)

## 15.125 PCH\_HSIO\_PCIE\_PREMEM\_CONFIG Struct Reference

The [PCH\\_HSIO\\_PCIE\\_CONFIG](#) block describes the configuration of the HSIO for PCIe lanes.

```
#include <HsioPcieConfig.h>
```

Collaboration diagram for [PCH\\_HSIO\\_PCIE\\_PREMEM\\_CONFIG](#):



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [PCH\\_HSI0\\_PCIE\\_LANE\\_CONFIG](#) Lane [PCH\_MAX\_PCIE\_ROOT\_PORTS]  
*These members describe the configuration of HSI0 for PCIe lanes.*

### 15.125.1 Detailed Description

The PCH\_HSI0\_PCIE\_CONFIG block describes the configuration of the HSI0 for PCIe lanes.

Definition at line 76 of file HsioPcieConfig.h.

The documentation for this struct was generated from the following file:

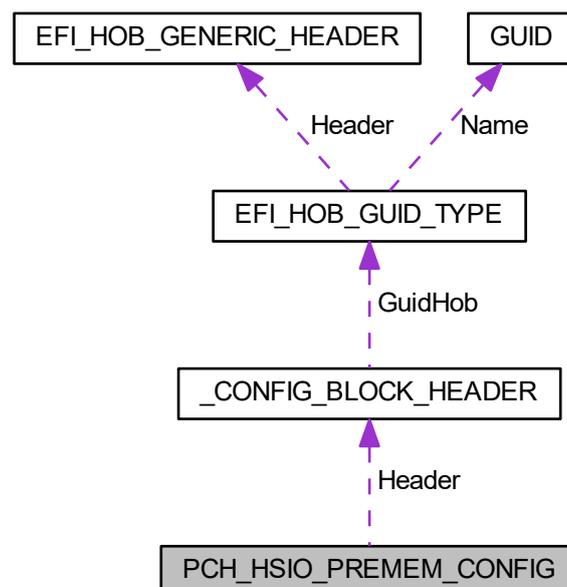
- [HsioPcieConfig.h](#)

## 15.126 PCH\_HSI0\_PREMEM\_CONFIG Struct Reference

The [PCH\\_HSI0\\_PREMEM\\_CONFIG](#) block provides HSI0 message related settings.

```
#include <HsioConfig.h>
```

Collaboration diagram for PCH\_HSI0\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT8 [ChipsetInitMessage](#)  
*(Test) 0- Disable, disable will prevent the HSIO version check and ChipsetInit HECI message from being sent 1- Enable ChipsetInit HECI message*
- UINT8 [BypassPhySyncReset](#)  
*(Test) 0- Disable 1- Enable When enabled, this is used to bypass the reset after ChipsetInit HECI message.*

### 15.126.1 Detailed Description

The [PCH\\_HSIO\\_PREMEM\\_CONFIG](#) block provides HSIO message related settings.

Definition at line 48 of file HsioConfig.h.

The documentation for this struct was generated from the following file:

- [HsioConfig.h](#)

## 15.127 PCH\_HSIO\_SATA\_PORT\_LANE Struct Reference

The [PCH\\_HSIO\\_SATA\\_PORT\\_LANE](#) describes HSIO settings for SATA Port lane.

```
#include <HsioSataConfig.h>
```

## Public Attributes

- UINT32 [HsioRxGen1EqBoostMagEnable](#): 1  
*0: Disable; 1: Enable Receiver Equalization Boost Magnitude Adjustment Value override*
- UINT32 [HsioRxGen1EqBoostMag](#): 6  
*SATA 1.5 Gb/sReceiver Equalization Boost Magnitude Adjustment value.*
- UINT32 [HsioRxGen2EqBoostMagEnable](#): 1  
*0: Disable; 1: Enable Receiver Equalization Boost Magnitude Adjustment Value override*
- UINT32 [HsioRxGen2EqBoostMag](#): 6  
*SATA 3.0 Gb/sReceiver Equalization Boost Magnitude Adjustment value.*
- UINT32 [HsioRxGen3EqBoostMagEnable](#): 1  
*0: Disable; 1: Enable Receiver Equalization Boost Magnitude Adjustment Value override*
- UINT32 [HsioRxGen3EqBoostMag](#): 6  
*SATA 6.0 Gb/sReceiver Equalization Boost Magnitude Adjustment value.*
- UINT32 [HsioTxGen1DownscaleAmpEnable](#): 1  
*0: Disable; 1: Enable SATA 1.5 Gb/s TX Output Downscale Amplitude Adjustment value override*
- UINT32 [HsioTxGen1DownscaleAmp](#): 6  
*SATA 1.5 Gb/s TX Output Downscale Amplitude Adjustment value.*
- UINT32 [RsvdBits0](#): 4  
*Reserved bits.*
- UINT32 [HsioTxGen2DownscaleAmpEnable](#): 1  
*0: Disable; 1: Enable SATA 3.0 Gb/s TX Output Downscale Amplitude Adjustment value override*

- UINT32 [HsioTxGen2DownscaleAmp](#): 6  
*SATA 3.0 Gb/s TX Output Downscale Amplitude Adjustment.*
- UINT32 [HsioTxGen3DownscaleAmpEnable](#): 1  
*0: Disable; 1: Enable SATA 6.0 Gb/s TX Output Downscale Amplitude Adjustment value override*
- UINT32 [HsioTxGen3DownscaleAmp](#): 6  
*SATA 6.0 Gb/s TX Output Downscale Amplitude Adjustment.*
- UINT32 [HsioTxGen1DeEmphEnable](#): 1  
*0: Disable; 1: Enable SATA 1.5 Gb/s TX Output De-Emphasis Adjustment Setting value override*
- UINT32 [HsioTxGen1DeEmph](#): 6  
*SATA 1.5 Gb/s TX Output De-Emphasis Adjustment Setting.*
- UINT32 [HsioTxGen2DeEmphEnable](#): 1  
*0: Disable; 1: Enable SATA 3.0 Gb/s TX Output De-Emphasis Adjustment Setting value override*
- UINT32 [HsioTxGen2DeEmph](#): 6  
*SATA 3.0 Gb/s TX Output De-Emphasis Adjustment Setting.*
- UINT32 [RsvdBits1](#): 4  
*Reserved bits.*
- UINT32 [HsioTxGen3DeEmphEnable](#): 1  
*0: Disable; 1: Enable SATA 6.0 Gb/s TX Output De-Emphasis Adjustment Setting value override*
- UINT32 [HsioTxGen3DeEmph](#): 6  
*SATA 6.0 Gb/s TX Output De-Emphasis Adjustment Setting value override.*
- UINT32 [RsvdBits2](#): 25  
*Reserved bits.*

### 15.127.1 Detailed Description

The [PCH\\_HSIO\\_SATA\\_PORT\\_LANE](#) describes HSIO settings for SATA Port lane.

Definition at line 46 of file [HsioSataConfig.h](#).

The documentation for this struct was generated from the following file:

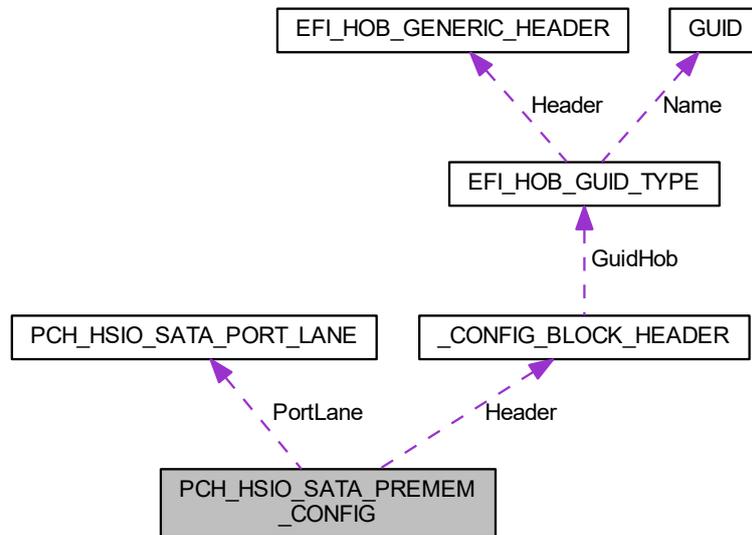
- [HsioSataConfig.h](#)

## 15.128 PCH\_HSIO\_SATA\_PREMEM\_CONFIG Struct Reference

The [PCH\\_HSIO\\_SATA\\_CONFIG](#) block describes the HSIO configuration of the SATA controller.

```
#include <HsioSataConfig.h>
```

Collaboration diagram for PCH\_HSIO\_SATA\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Config Block Header.*
- [PCH\\_HSIO\\_SATA\\_PORT\\_LANE PortLane](#) [PCH\_MAX\_SATA\_PORTS]  
*These members describe the configuration of HSIO for SATA lanes.*

### 15.128.1 Detailed Description

The PCH\_HSIO\_SATA\_CONFIG block describes the HSIO configuration of the SATA controller.

Definition at line 82 of file HsioSataConfig.h.

The documentation for this struct was generated from the following file:

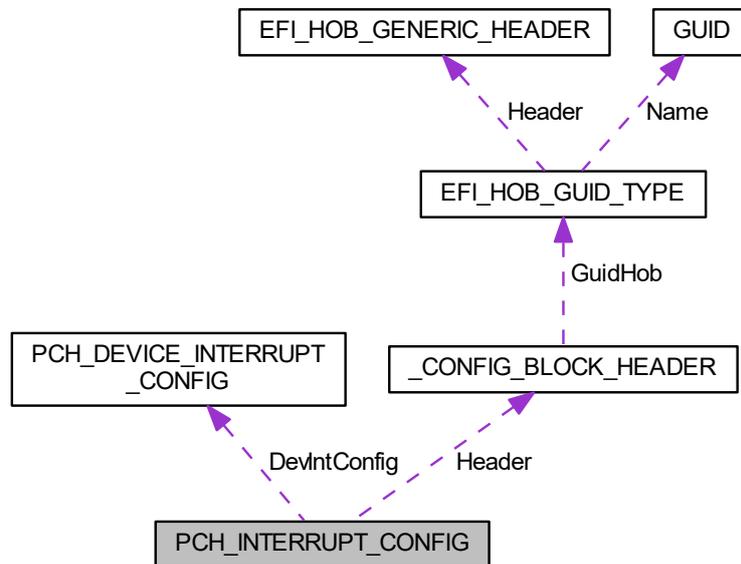
- [HsioSataConfig.h](#)

## 15.129 PCH\_INTERRUPT\_CONFIG Struct Reference

The PCH\_INTERRUPT\_CONFIG block describes interrupt settings for PCH.

```
#include <InterruptConfig.h>
```

Collaboration diagram for PCH\_INTERRUPT\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [UINT8 NumOfDevIntConfig](#)  
*Number of entries in DevIntConfig table.*
- [UINT8 Rsvd0](#) [3]  
*Reserved bytes, align to multiple 4.*
- [PCH\\_DEVICE\\_INTERRUPT\\_CONFIG DevIntConfig](#) [[PCH\\_MAX\\_DEVICE\\_INTERRUPT\\_CONFIG](#)]  
*Array which stores PCH devices interrupts settings.*
- [UINT8 GpioIrqRoute](#)  
*Interrupt routing for GPIO. Default is 14.*
- [UINT8 ScIrqSelect](#)  
*Interrupt select for SCI. Default is 9.*
- [UINT8 TcolrqSelect](#)  
*Interrupt select for TCO. Default is 9.*
- [UINT8 TcolrqEnable](#)  
*Enable IRQ generation for TCO. 0: **Disable**; 1: **Enable**.*

### 15.129.1 Detailed Description

The [PCH\\_INTERRUPT\\_CONFIG](#) block describes interrupt settings for PCH.

Definition at line 73 of file InterruptConfig.h.

The documentation for this struct was generated from the following file:

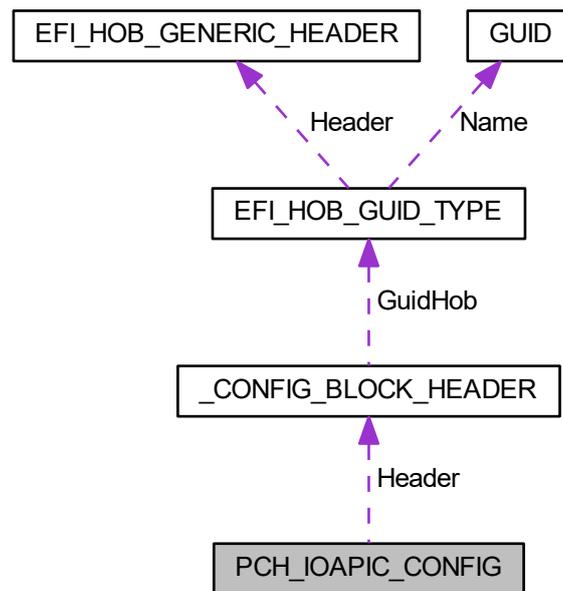
- [InterruptConfig.h](#)

## 15.130 PCH\_IOAPIC\_CONFIG Struct Reference

The [PCH\\_IOAPIC\\_CONFIG](#) block describes the expected configuration of the PCH IO APIC, it's optional and PCH code would ignore it if the BdfValid bit is not TRUE.

```
#include <IoApicConfig.h>
```

Collaboration diagram for PCH\_IOAPIC\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UUINT32 [IoApicEntry24\\_119](#): 1  
*0: Disable; 1: **Enable** IOAPIC Entry 24-119*
- UUINT32 [Enable8254ClockGating](#): 1  
*Enable 8254 Static Clock Gating during early POST time.*
- UUINT32 [Enable8254ClockGatingOnS3](#): 1  
*Enable 8254 Static Clock Gating on S3 resume path.*
- UUINT32 [RsvdBits1](#): 29  
*Reserved bits.*
- UUINT8 [IoApicId](#)  
*This member determines IOAPIC ID. Default is **0x02**.*
- UUINT8 [Rsvd0](#) [3]  
*Reserved bytes.*

### 15.130.1 Detailed Description

The [PCH\\_IOAPIC\\_CONFIG](#) block describes the expected configuration of the PCH IO APIC, it's optional and PCH code would ignore it if the BdfValid bit is not TRUE.

Bus:device:function fields will be programmed to the register P2SB IBDF(P2SB PCI offset R6Ch-6Dh), it's using for the following purpose: As the Requester ID when initiating Interrupt Messages to the processor. As the Completer ID when responding to the reads targeting the IOxAPI's Memory-Mapped I/O registers. This field defaults to Bus 0: Device 31: Function 0 after reset. BIOS can program this field to provide a unique Bus:Device:Function number for the internal IOxAPIC. The address resource range of IOAPIC must be reserved in E820 and ACPI as system resource.

Definition at line 57 of file IoApicConfig.h.

### 15.130.2 Member Data Documentation

#### 15.130.2.1 Enable8254ClockGating

```
UINT32 PCH_IOAPIC_CONFIG::Enable8254ClockGating
```

Enable 8254 Static Clock Gating during early POST time.

0: Disable, **1: Enable** Setting 8254CGE is required to support SLP\_S0. Enable this if 8254 timer is not used. However, set 8254CGE=1 in POST time might fail to boot legacy OS using 8254 timer. Make sure it is disabled to support legacy OS using 8254 timer.

#### Note

: For some OS environment that it needs to set 8254CGE in late state it should set this policy to FALSE and use ItssSet8254ClockGateState (TRUE) in SMM later. This is also required during S3 resume. To avoid SMI requirement in S3 resume path, it can enable the Enable8254ClockGatingOnS3 and RC will do 8254 CGE programming in PEI during S3 resume with BOOT\_SAI.

Definition at line 73 of file IoApicConfig.h.

#### 15.130.2.2 Enable8254ClockGatingOnS3

```
UINT32 PCH_IOAPIC_CONFIG::Enable8254ClockGatingOnS3
```

Enable 8254 Static Clock Gating on S3 resume path.

0: Disable, **1: Enable** This is only applicable when Enable8254ClockGating is disabled. If Enable8254ClockGating is enabled, RC will do the 8254 CGE programming on S3 resume path as well.

Definition at line 80 of file IoApicConfig.h.

The documentation for this struct was generated from the following file:

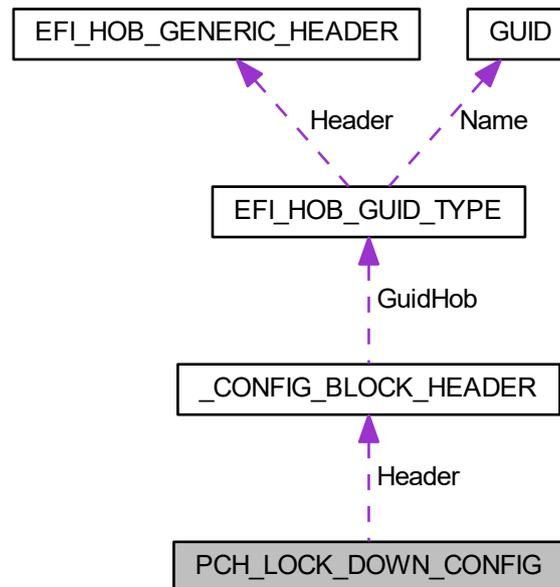
- [IoApicConfig.h](#)

## 15.131 PCH\_LOCK\_DOWN\_CONFIG Struct Reference

The [PCH\\_LOCK\\_DOWN\\_CONFIG](#) block describes the expected configuration of the PCH for security requirement.

```
#include <LockDownConfig.h>
```

Collaboration diagram for PCH\_LOCK\_DOWN\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UUINT32 [GlobalSmi](#): 1  
*(Test) Enable SMI\_LOCK bit to prevent writes to the Global SMI Enable bit.*
- UUINT32 [BiosInterface](#): 1  
*(Test) Enable BIOS Interface Lock Down bit to prevent writes to the Backup Control Register Top Swap bit and the General Control and Status Registers Boot BIOS Straps.*
- UUINT32 [BiosLock](#): 1  
*Enable the BIOS Lock Enable (BLE) feature and set EISS bit (D31:F5:RegDCh[5]) for the BIOS region protection.*
- UUINT32 [UnlockGpioPads](#): 1  
*(Test) This test option when set will force all GPIO pads to be unlocked before BIOS transitions to POSTBOOT\_SAI.*
- UUINT32 [RsvdBits0](#): 28  
*Reserved bits.*

### 15.131.1 Detailed Description

The [PCH\\_LOCK\\_DOWN\\_CONFIG](#) block describes the expected configuration of the PCH for security requirement.

Definition at line 47 of file LockDownConfig.h.

## 15.131.2 Member Data Documentation

### 15.131.2.1 BiosInterface

UINT32 PCH\_LOCK\_DOWN\_CONFIG::BiosInterface

**(Test)** Enable BIOS Interface Lock Down bit to prevent writes to the Backup Control Register Top Swap bit and the General Control and Status Registers Boot BIOS Straps.

Intel strongly recommends that BIOS sets the BIOS Interface Lock Down bit. Enabling this bit will mitigate malicious software attempts to replace the system BIOS with its own code. 0: Disable; **1: Enable.**

Definition at line 60 of file LockDownConfig.h.

### 15.131.2.2 BiosLock

UINT32 PCH\_LOCK\_DOWN\_CONFIG::BiosLock

Enable the BIOS Lock Enable (BLE) feature and set EISS bit (D31:F5:RegDCh[5]) for the BIOS region protection.

When it is enabled, the BIOS Region can only be modified from SMM. If this EISS bit is set, then WPD must be a '1' and InSMM.STS must be '1' also in order to write to BIOS regions of SPI Flash. If this EISS bit is clear, then the InSMM.STS is a don't care. The BIOS must set the EISS bit while BIOS Guard support is enabled. In recovery path, platform can temporary disable EISS for SPI programming in PEI phase or early DXE phase. When PcdSmm↔VariableEnable is FALSE, to support BIOS regions update outside of SMM, the BiosLock must be set to Disabled by platform. 0: Disable; **1: Enable.**

Definition at line 75 of file LockDownConfig.h.

### 15.131.2.3 GlobalSmi

UINT32 PCH\_LOCK\_DOWN\_CONFIG::GlobalSmi

**(Test)** Enable SMI\_LOCK bit to prevent writes to the Global SMI Enable bit.

0: Disable; **1: Enable.**

Definition at line 52 of file LockDownConfig.h.

### 15.131.2.4 UnlockGpioPads

```
UINT32 PCH_LOCK_DOWN_CONFIG::UnlockGpioPads
```

**(Test)** This test option when set will force all GPIO pads to be unlocked before BIOS transitions to POSTBOOT\_SAI.

This option should not be enabled in production configuration and used only for debug purpose when free runtime reconfiguration of GPIO pads is needed. **0: Disable**; 1: Enable.

Definition at line 83 of file LockDownConfig.h.

The documentation for this struct was generated from the following file:

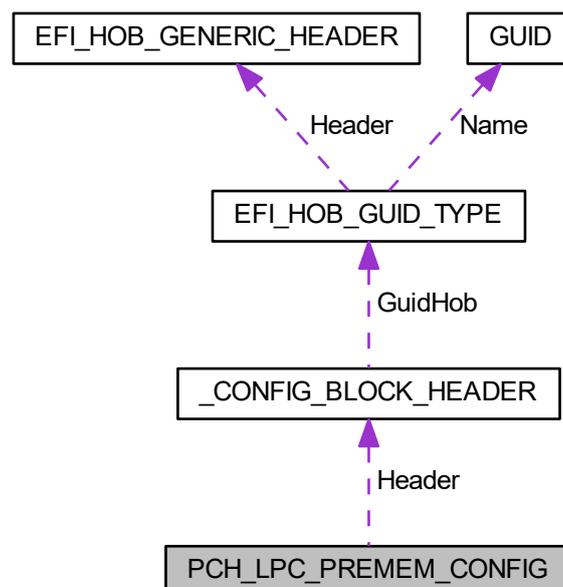
- [LockDownConfig.h](#)

## 15.132 PCH\_LPC\_PREMEM\_CONFIG Struct Reference

This structure contains the policies which are related to LPC.

```
#include <LpcConfig.h>
```

Collaboration diagram for PCH\_LPC\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [EnhancePort8xhDecoding](#): 1  
*Enhance the port 8xh decoding.*
- UINT32 [LpcPmHAE](#): 1  
*Hardware Autonomous Enable.*
- UINT32 [RsvdBits](#): 30  
*Reserved bits.*

### 15.132.1 Detailed Description

This structure contains the policies which are related to LPC.

Definition at line 46 of file LpcConfig.h.

### 15.132.2 Member Data Documentation

#### 15.132.2.1 EnhancePort8xhDecoding

UINT32 PCH\_LPC\_PREMEM\_CONFIG::EnhancePort8xhDecoding

Enhance the port 8xh decoding.

Original LPC only decodes one byte of port 80h, with this enhancement LPC can decode word or dword of port 80h-83h.

#### Note

: this will occupy one LPC generic IO range register. While this is enabled, read from port 80h always return 0x00. 0: Disable, **1: Enable**

Definition at line 54 of file LpcConfig.h.

#### 15.132.2.2 LpcPmHAE

UINT32 PCH\_LPC\_PREMEM\_CONFIG::LpcPmHAE

Hardware Autonomous Enable.

When enabled, LPC will automatically engage power gating when it has reached its idle condition. 0: Disable, **1: Enable**

Definition at line 60 of file LpcConfig.h.

The documentation for this struct was generated from the following file:

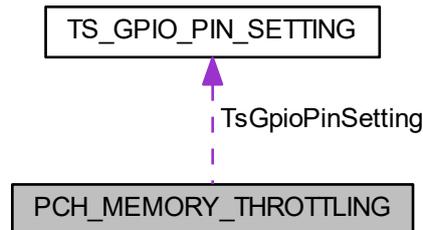
- [LpcConfig.h](#)

## 15.133 PCH\_MEMORY\_THROTTLING Struct Reference

This structure supports an external memory thermal sensor (TS-on-DIMM or TS-on-Board).

```
#include <ThermalConfig.h>
```

Collaboration diagram for PCH\_MEMORY\_THROTTLING:



### Public Attributes

- UINT32 [Enable](#): 1  
*This will enable PCH memory throttling.*
- [TS\\_GPIO\\_PIN\\_SETTING](#) [TsGpioPinSetting](#) [2]  
*GPIO\_C and GPIO\_D selection for memory throttling.*

### 15.133.1 Detailed Description

This structure supports an external memory thermal sensor (TS-on-DIMM or TS-on-Board).

Definition at line 126 of file ThermalConfig.h.

### 15.133.2 Member Data Documentation

#### 15.133.2.1 Enable

```
UINT32 PCH_MEMORY_THROTTLING::Enable
```

This will enable PCH memory throttling.

While this policy is enabled, must also enable EnableExtts in SA policy. **0: Disable**; 1: Enable

Definition at line 132 of file ThermalConfig.h.

### 15.133.2.2 TsGpioPinSetting

`TS_GPIO_PIN_SETTING` PCH\_MEMORY\_THROTTLING::TsGpioPinSetting[2]

GPIO\_C and GPIO\_D selection for memory throttling.

It's strongly recommended to choose GPIO\_C and GPIO\_D for memory throttling feature, and route EXTTS# accordingly.

Definition at line 139 of file ThermalConfig.h.

The documentation for this struct was generated from the following file:

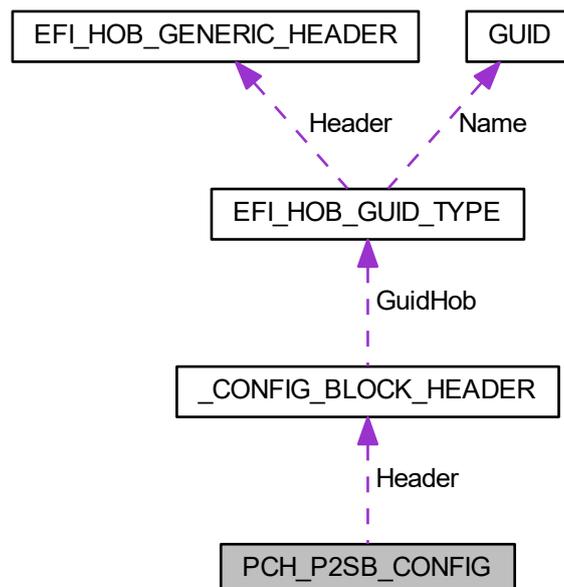
- [ThermalConfig.h](#)

## 15.134 PCH\_P2SB\_CONFIG Struct Reference

This structure contains the policies which are related to P2SB device.

```
#include <P2sbConfig.h>
```

Collaboration diagram for PCH\_P2SB\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UUINT32 [SbAccessUnlock](#): 1  
*(Test) The sideband MMIO register access to specific ports will be locked before 3rd party code execution.*
- UUINT32 [Rsvdbits](#): 31  
*Reserved bits.*

### 15.134.1 Detailed Description

This structure contains the policies which are related to P2SB device.

Definition at line 46 of file P2sbConfig.h.

### 15.134.2 Member Data Documentation

#### 15.134.2.1 SbAccessUnlock

```
UUINT32 PCH_P2SB_CONFIG::SbAccessUnlock
```

**(Test)** The sideband MMIO register access to specific ports will be locked before 3rd party code execution.

Currently it disables PSFx access. This policy unlocks the sideband MMIO space for those IPs. **0: Lock sideband access** ; 1: Unlock sideband access. NOTE: Do not set this policy "SbAccessUnlock" unless its necessary.

Definition at line 56 of file P2sbConfig.h.

The documentation for this struct was generated from the following file:

- [P2sbConfig.h](#)

## 15.135 PCH\_PCIE\_CLOCK Struct Reference

[PCH\\_PCIE\\_CLOCK](#) describes PCIe source clock generated by PCH.

```
#include <PchPcieRpConfig.h>
```

## Public Attributes

- UUINT8 [Usage](#)  
*Purpose of given clock (see PCH\_PCIE\_CLOCK\_USAGE). Default: Unused, 0xFF.*
- UUINT8 [ClkReq](#)  
*ClkSrc - ClkReq mapping. Default: 1:1 mapping with Clock numbers.*
- UUINT8 [RsvdBytes](#) [2]  
*Reserved byte.*

### 15.135.1 Detailed Description

[PCH\\_PCIE\\_CLOCK](#) describes PCIe source clock generated by PCH.

Definition at line 287 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

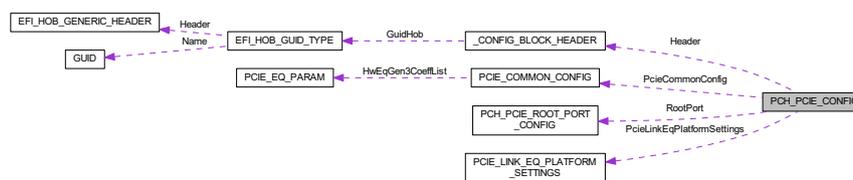
- [PchPcieRpConfig.h](#)

## 15.136 PCH\_PCIE\_CONFIG Struct Reference

The [PCH\\_PCIE\\_CONFIG](#) block describes the expected configuration of the PCH PCI Express controllers **Revision 1**:

```
#include <PchPcieRpConfig.h>
```

Collaboration diagram for PCH\_PCIE\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [PCIE\\_COMMON\\_CONFIG](#) PcieCommonConfig  
*These members describe the configuration of each PCH PCIe root port.*
- [PCIE\\_LINK\\_EQ\\_PLATFORM\\_SETTINGS](#) PcieLinkEqPlatformSettings  
*Global PCIe link EQ settings that BIOS will use during PCIe link EQ for every port.*
- UUINT8 [OverrideEqualizationDefaults](#)  
**0: Use project default equalization settings; 1: Use equalization settings from PcieLinkEqPlatformSettings**
- UUINT8 [EnablePort8xhDecode](#)  
**(Test)** *This member describes whether PCIe root port Port 8xh Decode is enabled.*
- UUINT8 [PchPciePort8xhDecodePortIndex](#)  
**(Test)** *The Index of PCIe Port that is selected for Port8xh Decode (0 Based)*

### 15.136.1 Detailed Description

The [PCH\\_PCIE\\_CONFIG](#) block describes the expected configuration of the PCH PCI Express controllers **Revision 1**:

- Initial version.

Definition at line 327 of file PchPcieRpConfig.h.

## 15.136.2 Member Data Documentation

### 15.136.2.1 EnablePort8xhDecode

```
UINT8 PCH_PCIE_CONFIG::EnablePort8xhDecode
```

**(Test)** This member describes whether PCIE root port Port 8xh Decode is enabled.

**0: Disable**; 1: Enable.

Definition at line 342 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

- [PchPcieRpConfig.h](#)

## 15.137 PCH\_PCIE\_DEVICE\_OVERRIDE Struct Reference

PCIe device table entry entry.

```
#include <PchPcieRpConfig.h>
```

### Public Attributes

- UINT16 [VendorId](#)  
*The vendor Id of Pci Express card ASPM setting override, 0xFFFF means any Vendor ID.*
- UINT16 [Deviceld](#)  
*The Device Id of Pci Express card ASPM setting override, 0xFFFF means any Device ID.*
- UINT8 [RevId](#)  
*The Rev Id of Pci Express card ASPM setting override, 0xFF means all steppings.*
- UINT8 [BaseClassCode](#)  
*The Base Class Code of Pci Express card ASPM setting override, 0xFF means all base class.*
- UINT8 [SubClassCode](#)  
*The Sub Class Code of Pci Express card ASPM setting override, 0xFF means all sub class.*
- UINT8 [EndPointAspm](#)  
*Override device ASPM (see: PCH\_PCIE\_ASPM\_CONTROL) Bit 1 must be set in OverrideConfig for this field to take effect.*
- UINT16 [OverrideConfig](#)  
*The override config bitmap (see: PCH\_PCIE\_OVERRIDE\_CONFIG).*
- UINT16 [L1SubstatesCapOffset](#)  
*The L1Substates Capability Offset Override.*
- UINT8 [L1SubstatesCapMask](#)  
*L1 Substate Capability Mask.*
- UINT8 [L1sCommonModeRestoreTime](#)  
*L1 Substate Port Common Mode Restore Time Override.*
- UINT8 [L1sTpowerOnScale](#)

- L1 Substate Port Tpower\_on Scale Override.*

  - UINT8 [L1sTpowerOnValue](#)
    - L1 Substate Port Tpower\_on Value Override.*
  - UINT16 [SnoopLatency](#)
    - SnoopLatency bit definition Note: All Reserved bits must be set to 0.*
  - UINT16 [NonSnoopLatency](#)
    - NonSnoopLatency bit definition Note: All Reserved bits must be set to 0.*
  - UINT8 [ForceLtrOverride](#)
    - Forces LTR override to be permanent The default way LTR override works is: rootport uses LTR override values provided by BIOS until connected device sends an LTR message, then it will use values from the message This settings allows force override of LTR mechanism.*

### 15.137.1 Detailed Description

PCIe device table entry entry.

The PCIe device table is being used to override PCIe device ASPM settings. To take effect table consisting of such entries must be instelled as PPI on gPchPcieDeviceTablePpiGuid. Last entry VendorId must be 0.

Definition at line 70 of file PchPcieRpConfig.h.

### 15.137.2 Member Data Documentation

#### 15.137.2.1 ForceLtrOverride

```
UINT8 PCH_PCIE_DEVICE_OVERRIDE::ForceLtrOverride
```

Forces LTR override to be permanent The default way LTR override works is: rootport uses LTR override values provided by BIOS until connected device sends an LTR message, then it will use values from the message This settings allows force override of LTR mechanism.

If it's enabled, then: rootport will use LTR override values provided by BIOS forever; LTR messages sent from connected device will be ignored

Definition at line 164 of file PchPcieRpConfig.h.

#### 15.137.2.2 L1sCommonModeRestoreTime

```
UINT8 PCH_PCIE_DEVICE_OVERRIDE::L1sCommonModeRestoreTime
```

L1 Substate Port Common Mode Restore Time Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 96 of file PchPcieRpConfig.h.

### 15.137.2.3 L1sTpowerOnScale

```
UINT8 PCH_PCIE_DEVICE_OVERRIDE::L1sTpowerOnScale
```

L1 Substate Port Tpower\_on Scale Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 103 of file PchPcieRpConfig.h.

### 15.137.2.4 L1sTpowerOnValue

```
UINT8 PCH_PCIE_DEVICE_OVERRIDE::L1sTpowerOnValue
```

L1 Substate Port Tpower\_on Value Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 110 of file PchPcieRpConfig.h.

### 15.137.2.5 L1SubstatesCapMask

```
UINT8 PCH_PCIE_DEVICE_OVERRIDE::L1SubstatesCapMask
```

L1 Substate Capability Mask.

(applicable if bit 2 is set in OverrideConfig) Set to zero then the L1 Substate Capability [3:0] is ignored, and only L1s values are override. Only bit [3:0] are applicable. Other bits are ignored.

Definition at line 89 of file PchPcieRpConfig.h.

### 15.137.2.6 L1SubstatesCapOffset

```
UINT16 PCH_PCIE_DEVICE_OVERRIDE::L1SubstatesCapOffset
```

The L1Substates Capability Offset Override.

(applicable if bit 2 is set in OverrideConfig) This field can be zero if only the L1 Substate value is going to be override.

Definition at line 83 of file PchPcieRpConfig.h.

### 15.137.2.7 NonSnoopLatency

UINT16 PCH\_PCIE\_DEVICE\_OVERRIDE::NonSnoopLatency

NonSnoopLatency bit definition Note: All Reserved bits must be set to 0.

BIT[15] - When set to 1b, indicates that the values in bits 9:0 are valid When clear values in bits 9:0 will be ignored  
 BITS[14:13] - Reserved  
 BITS[12:10] - Value in bits 9:0 will be multiplied with the scale in these bits  
 000b - 1 ns  
 001b - 32 ns  
 010b - 1024 ns  
 011b - 32,768 ns  
 100b - 1,048,576 ns  
 101b - 33,554,432 ns  
 110b - Reserved  
 111b - Reserved  
 BITS[9:0] - Non Snoop Latency Value. The value in these bits will be multiplied with the scale in bits 12:10

This field takes effect only if bit 3 is set in OverrideConfig.

Definition at line 155 of file PchPcieRpConfig.h.

### 15.137.2.8 SnoopLatency

UINT16 PCH\_PCIE\_DEVICE\_OVERRIDE::SnoopLatency

SnoopLatency bit definition Note: All Reserved bits must be set to 0.

BIT[15] - When set to 1b, indicates that the values in bits 9:0 are valid When clear values in bits 9:0 will be ignored  
 BITS[14:13] - Reserved  
 BITS[12:10] - Value in bits 9:0 will be multiplied with the scale in these bits  
 000b - 1 ns  
 001b - 32 ns  
 010b - 1024 ns  
 011b - 32,768 ns  
 100b - 1,048,576 ns  
 101b - 33,554,432 ns  
 110b - Reserved  
 111b - Reserved  
 BITS[9:0] - Snoop Latency Value. The value in these bits will be multiplied with the scale in bits 12:10

This field takes effect only if bit 3 is set in OverrideConfig.

Definition at line 133 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

- [PchPcieRpConfig.h](#)

## 15.138 PCH\_PCIE\_ROOT\_PORT\_CONFIG Struct Reference

The PCH\_PCI\_EXPRESS\_ROOT\_PORT\_CONFIG describe the feature and capability of each PCH PCIe root port.

```
#include <PchPcieRpConfig.h>
```

### Public Attributes

- UINT8 [ExtSync](#)  
*an instance of Pcie Common Config*
- UINT8 [SystemErrorEnable](#)  
*Indicate whether the System Error is enabled. **0: Disable**; 1: Enable.*
- UINT8 [MvcEnabled](#)  
*The Multiple VC (MVC) supports hardware to avoid HoQ block for latency sensitive TC.*
- UINT8 [VppPort](#)  
*Virtual Pin Port is industry standard introduced to PCIe Hot Plug support in systems when GPIO pins expansion is needed.*
- UINT8 [VppAddress](#)  
*PCIe Hot Plug VPP SMBus Address. Default is zero.*
- UINT8 [RsvdBytes0](#) [3]  
*Reserved bytes.*

### 15.138.1 Detailed Description

The PCH\_PCI\_EXPRESS\_ROOT\_PORT\_CONFIG describe the feature and capability of each PCH PCIe root port.

Definition at line 296 of file PchPcieRpConfig.h.

### 15.138.2 Member Data Documentation

#### 15.138.2.1 ExtSync

```
UINT8 PCH_PCIE_ROOT_PORT_CONFIG::ExtSync
```

an instance of Pcie Common Config

Indicate whether the extended synch is enabled. **0: Disable**; 1: Enable.

Definition at line 298 of file PchPcieRpConfig.h.

#### 15.138.2.2 MvcEnabled

```
UINT8 PCH_PCIE_ROOT_PORT_CONFIG::MvcEnabled
```

The Multiple VC (MVC) supports hardware to avoid HoQ block for latency sensitive TC.

Currently it is only applicable to Root Ports with 2pX4 port configuration with 2 VCs, or DMI port configuration with 3 VCs. For Root Ports 2pX4 configuration, two RPs (RP0, RP2) shall support two PCIe VCs (VC0 & VC1) and the other RPs (RP1, RP3) shall be disabled. **0: Disable**; 1: Enable

Definition at line 311 of file PchPcieRpConfig.h.

#### 15.138.2.3 VppPort

```
UINT8 PCH_PCIE_ROOT_PORT_CONFIG::VppPort
```

Virtual Pin Port is industry standard introduced to PCIe Hot Plug support in systems when GPIO pins expansion is needed.

It is server specific feature. **0x00: Default**; 0xFF: Disabled

Definition at line 317 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

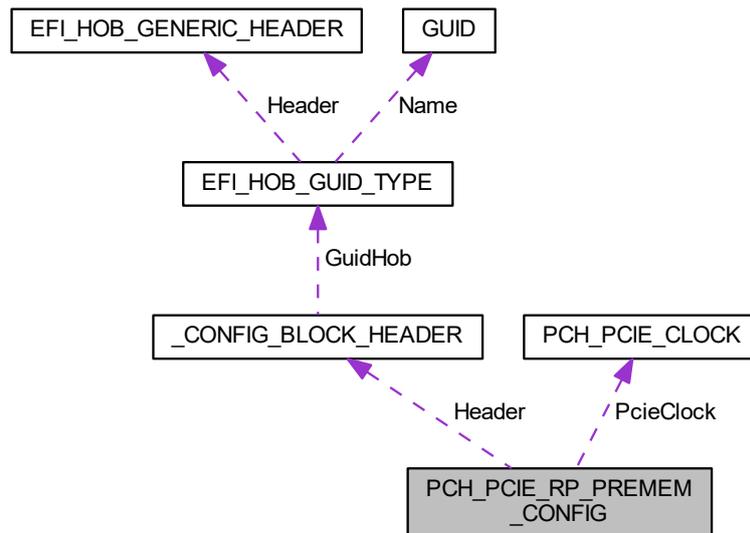
- [PchPcieRpConfig.h](#)

## 15.139 PCH\_PCIE\_RP\_PREMEM\_CONFIG Struct Reference

The [PCH\\_PCIE\\_RP\\_PREMEM\\_CONFIG](#) block describes early configuration of the PCH PCI Express controllers  
**Revision 1:**

```
#include <PchPcieRpConfig.h>
```

Collaboration diagram for PCH\_PCIE\_RP\_PREMEM\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Config Block Header.*
- [UINT32 RpEnabledMask](#)  
*Root Port enabling mask.*
- [PCH\\_PCIE\\_CLOCK PcieClock](#) [PCH\_MAX\_PCIE\_CLOCKS]  
*Configuration of PCIe source clocks.*
- [UINT8 Bifurcation](#) [PCH\_MAX\_PCIE\_CONTROLLERS]  
*Per Controller Bifurcation Configuration 0: Disabled; 1: 4x1; 2: 1x2\_2x1; 3: 2x2; 4: 1x4; 5: 4x2; 6: 1x4\_2x2; 7: 2x2\_1x4; 8: 2x4; 9: 1x8 (see: PCIE\_BIFURCATION\_CONFIG)*

### 15.139.1 Detailed Description

The [PCH\\_PCIE\\_RP\\_PREMEM\\_CONFIG](#) block describes early configuration of the PCH PCI Express controllers  
**Revision 1:**

- Initial version.

Definition at line 355 of file PchPcieRpConfig.h.

## 15.139.2 Member Data Documentation

### 15.139.2.1 RpEnabledMask

```
UINT32 PCH_PCIE_RP_PREMEM_CONFIG::RpEnabledMask
```

Root Port enabling mask.

Bit0 presents RP1, Bit1 presents RP2, and so on. 0: Disable; 1: **Enable**.

Definition at line 362 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

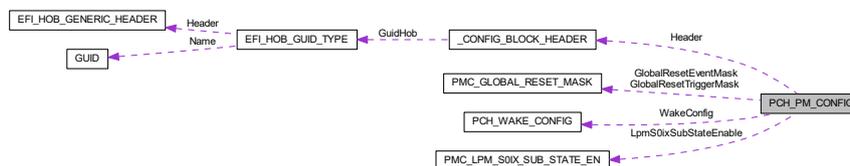
- [PchPcieRpConfig.h](#)

## 15.140 PCH\_PM\_CONFIG Struct Reference

The [PCH\\_PM\\_CONFIG](#) block describes expected miscellaneous power management settings.

```
#include <PmConfig.h>
```

Collaboration diagram for PCH\_PM\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [PCH\\_WAKE\\_CONFIG](#) WakeConfig  
*Specify Wake Policy.*
- `UINT32 PchDeepSxPol: 4`  
*Deep Sx Policy. Refer to PCH\_DEEP\_SX\_CONFIG for each value. Default is **PchDeepSxPolDisable**.*
- `UINT32 PchSlpS3MinAssert: 4`  
*SLP\_S3 Minimum Assertion Width Policy. Refer to PCH\_SLP\_S3\_MIN\_ASSERT for each value. Default is **Pch↔SlpS350ms**.*
- `UINT32 PchSlpS4MinAssert: 4`  
*SLP\_S4 Minimum Assertion Width Policy. Refer to PCH\_SLP\_S4\_MIN\_ASSERT for each value. Default is **Pch↔SlpS44s**.*
- `UINT32 PchSlpSusMinAssert: 4`

*SLP\_SUS Minimum Assertion Width Policy. Refer to PCH\_SLP\_SUS\_MIN\_ASSERT for each value. Default is **PchSlpSus4s**.*

- UUINT32 **PchSlpAMinAssert**: 4  
*SLP\_A Minimum Assertion Width Policy. Refer to PCH\_SLP\_A\_MIN\_ASSERT for each value. Default is **PchSlpA2s**.*
- UUINT32 **SlpStrchSusUp**: 1  
*This member describes whether or not the LPC ClockRun feature of PCH should be enabled.*
- UUINT32 **SlpLanLowDc**: 1  
*Enable/Disable SLP\_LAN# Low on DC Power.*
- UUINT32 **PwrBtnOverridePeriod**: 3  
*PCH power button override period.*
- UUINT32 **DisableEnergyReport**: 1  
*(Test) Disable/Enable PCH to CPU enery report feature.*
- UUINT32 **DisableDsxAcPresentPulldown**: 1  
*When set to Disable, PCH will internal pull down AC\_PRESENT in deep SX and during G3 exit.*
- UUINT32 **DisableNativePowerButton**: 1  
*Power button native mode disable.*
- UUINT32 **MeWakeSts**: 1  
*Clear the ME\_WAKE\_STS bit in the Power and Reset Status (PRSTS) register. 0: Disable; 1: **Enable**.*
- UUINT32 **WolOvrWkSts**: 1  
*Clear the WOL\_OVR\_WK\_STS bit in the Power and Reset Status (PRSTS) register. 0: Disable; 1: **Enable**.*
- UUINT32 **PsOnEnable**: 1  
*Decide if PS\_ON is to be enabled.*
- UUINT32 **CpuC10GatePinEnable**: 1  
*Enable/Disable platform support for CPU\_C10\_GATE# pin to control gating of CPU VccIO and VccSTG rails instead of SLP\_S0# pin.*
- UUINT32 **PmcDbgMsgEn**: 1  
*Control whether to enable PMC debug messages to Trace Hub.*
- UUINT32 **ModPhySusPgEnable**: 1  
*Enable/Disable ModPHY SUS Power Domain Dynamic Gating.*
- UUINT32 **Usb2PhySusPgEnable**: 1  
*(Test) This policy option enables USB2 PHY SUS Well Power Gating functionality.*
- UUINT32 **OslidleEnable**: 1  
*Enable Os Idle Mode.*
- UUINT32 **V1p05PhyExtFetControlEn**: 1  
*Enable control using EXT\_PWR\_GATE# pin of external FET to power gate v1p05-PHY 0: **Disable**; 1: Enable.*
- UUINT32 **V1p05IsExtFetControlEn**: 1  
*Enable control using EXT\_PWR\_GATE2# pin of external FET to power gate v1p05-IS supply 0: **Disable**; 1: Enable.*
- UUINT32 **S0ixAutoDemotion**: 1  
*Enable/Disable the Low Power Mode Host S0ix Auto-Demotion feature.*
- UUINT32 **LatchEventsC10Exit**: 1  
*Enable/Disable Latch Events C10 Exit.*
- UUINT8 **PchPwrCycDur**  
*Reset Power Cycle Duration could be customized in the unit of second.*
- UUINT8 **PciePIISsc**  
*Specifies the Pcie PII Spread Spectrum Percentage The value of this policy is in 1/10th percent units.*
- UUINT8 **C10DynamicThresholdAdjustment**  
*Tells BIOS to enable C10 dynamic threshold adjustment mode.*
- UUINT8 **Rsvd0** [1]  
*Reserved bytes.*
- **PMC\_LPM\_S0IX\_SUB\_STATE\_EN LpmS0ixSubStateEnable**  
*(Test) Low Power Mode Enable/Disable config.*

- UINT8 [GlobalResetMasksOverride](#)  
*Set true to enable override of Global Reset Event/Trigger masks.*
- UINT8 [Rsvd1](#) [3]  
*Reserved bytes.*

### 15.140.1 Detailed Description

The [PCH\\_PM\\_CONFIG](#) block describes expected miscellaneous power management settings.

The `PowerResetStatusClear` field would clear the Power/Reset status bits, please set the bits if you want PCH Init driver to clear it, if you want to check the status later then clear the bits.

#### Revision 1:

- Initial version. **Revision 2**
- Added `C10DynamicThresholdAdjustment`

Definition at line 194 of file `PmConfig.h`.

### 15.140.2 Member Data Documentation

#### 15.140.2.1 C10DynamicThresholdAdjustment

```
UINT8 PCH_PM_CONFIG::C10DynamicThresholdAdjustment
```

Tells BIOS to enable C10 dynamic threshold adjustment mode.

BIOS will only attempt to enable it on PCH SKUs which support it.

Definition at line 376 of file `PmConfig.h`.

#### 15.140.2.2 CpuC10GatePinEnable

```
UINT32 PCH_PM_CONFIG::CpuC10GatePinEnable
```

Enable/Disable platform support for `CPU_C10_GATE#` pin to control gating of CPU `VccIO` and `VccSTG` rails instead of `SLP_S0#` pin.

This policy needs to be set if board design includes support for `CPU_C10_GATE#` pin. 0: Disable; 1: **Enable**

Definition at line 280 of file `PmConfig.h`.

### 15.140.2.3 DisableDsxAcPresentPulldown

```
UINT32 PCH_PM_CONFIG::DisableDsxAcPresentPulldown
```

When set to Disable, PCH will internal pull down AC\_PRESENT in deep SX and during G3 exit.

When set to Enable, PCH will not pull down AC\_PRESENT. This setting is ignored when DeepSx is not supported. Default is **0:Disable**

Definition at line 241 of file PmConfig.h.

### 15.140.2.4 DisableEnergyReport

```
UINT32 PCH_PM_CONFIG::DisableEnergyReport
```

**(Test)** Disable/Enable PCH to CPU enery report feature.

**0: Disable**; 1: Enable. Enery Report is must have feature. Wihtout Energy Report, the performance report by workloads/benchmarks will be unrealistic because PCH's energy is not being accounted in power/performance management algorithm. If for some reason PCH energy report is too high, which forces CPU to try to reduce its power by throttling, then it could try to disable Energy Report to do first debug. This might be due to energy scaling factors are not correct or the LPM settings are not kicking in.

Definition at line 234 of file PmConfig.h.

### 15.140.2.5 DisableNativePowerButton

```
UINT32 PCH_PM_CONFIG::DisableNativePowerButton
```

Power button native mode disable.

While FALSE, the PMC's power button logic will act upon the input value from the GPIO unit, as normal. While TRUE, this will result in the PMC logic constantly seeing the power button as de-asserted. **Default is FALSE.**

Definition at line 248 of file PmConfig.h.

### 15.140.2.6 GlobalResetMasksOverride

```
UINT8 PCH_PM_CONFIG::GlobalResetMasksOverride
```

Set true to enable override of Global Reset Event/Trigger masks.

Values from GlobalResetTriggerMask and GlobalResetEventMask will be used as override value. **0: Disable**, 1: Enable

Definition at line 405 of file PmConfig.h.

### 15.140.2.7 LatchEventsC10Exit

UINT32 PCH\_PM\_CONFIG::LatchEventsC10Exit

Enable/Disable Latch Events C10 Exit.

When this bit is set to 1, SLP\_S0# entry events in SLP\_S0\_DEBUG\_REGx registers are captured on C10 exit (instead of C10 entry which is default) **0: Disable; 1: Enable.**

Definition at line 336 of file PmConfig.h.

### 15.140.2.8 LpmS0ixSubStateEnable

[PMC\\_LPM\\_S0IX\\_SUB\\_STATE\\_EN](#) PCH\_PM\_CONFIG::LpmS0ixSubStateEnable

**(Test)** Low Power Mode Enable/Disable config.

Configure if respective S0i2/3 sub-states are to be supported by the platform. By default all sub-states are enabled but for test purpose respective states can be disabled. **Default is 0xFF**

Definition at line 386 of file PmConfig.h.

### 15.140.2.9 ModPhySusPgEnable

UINT32 PCH\_PM\_CONFIG::ModPhySusPgEnable

Enable/Disable ModPHY SUS Power Domain Dynamic Gating.

EXT\_PWR\_GATE# signal (if supported on platform) can be used to control external FET for power gating ModPHY

#### Note

: This setting is not supported and ignored on PCH-H 0: Disable; **1: Enable.**

Definition at line 296 of file PmConfig.h.

### 15.140.2.10 OsIdleEnable

UINT32 PCH\_PM\_CONFIG::OsIdleEnable

Enable Os Idle Mode.

0: Disable; **1: Enable.**

Definition at line 309 of file PmConfig.h.

### 15.140.2.11 PchPwrCycDur

UINT8 PCH\_PM\_CONFIG::PchPwrCycDur

Reset Power Cycle Duration could be customized in the unit of second.

Please refer to EDS for all support settings. PCH HW default is 4 seconds, and range is 1~4 seconds, where **0 is default**, 1 is 1 second, 2 is 2 seconds, ... 4 is 4 seconds. And make sure the setting correct, which never less than the following register.

- GEN\_PMCON\_B.SLP\_S3\_MIN\_ASST\_WDTH
- GEN\_PMCON\_B.SLP\_S4\_MIN\_ASST\_WDTH
- PWRM\_CFG.SLP\_A\_MIN\_ASST\_WDTH
- PWRM\_CFG.SLP\_LAN\_MIN\_ASST\_WDTH

Definition at line 363 of file PmConfig.h.

### 15.140.2.12 PciePllSsc

UINT8 PCH\_PM\_CONFIG::PciePllSsc

Specifies the Pcie Pll Spread Spectrum Percentage The value of this policy is in 1/10th percent units.

Valid spread range is 0-20. A value of 0xFF is reserved for AUTO. A value of 0 is SSC of 0.0%. A value of 20 is SSC of 2.0% The default is **0xFF: AUTO - No BIOS override**.

Definition at line 371 of file PmConfig.h.

### 15.140.2.13 PmcDbgMsgEn

UINT32 PCH\_PM\_CONFIG::PmcDbgMsgEn

Control whether to enable PMC debug messages to Trace Hub.

When Enabled, PMC HW will send debug messages to trace hub; When Disabled, PMC HW will never send debug messages to trace hub.

#### Note

: When enabled, system may not enter S0ix **0: Disable**; 1: Enable.

Definition at line 288 of file PmConfig.h.

### 15.140.2.14 PsOnEnable

```
UINT32 PCH_PM_CONFIG::PsOnEnable
```

Decide if PS\_ON is to be enabled.

This is available on desktop only. PS\_ON is a new C10 state from the CPU on desktop SKUs that enables a lower power target that will be required by the California Energy Commission (CEC). When FALSE, PS\_ON is to be disabled.} **0: Disable**; 1: Enable.

Definition at line 273 of file PmConfig.h.

### 15.140.2.15 PwrBtnOverridePeriod

```
UINT32 PCH_PM_CONFIG::PwrBtnOverridePeriod
```

PCH power button override period.

000b-4s, 001b-6s, 010b-8s, 011b-10s, 100b-12s, 101b-14s **Default is 0: 4s**

Definition at line 222 of file PmConfig.h.

### 15.140.2.16 S0ixAutoDemotion

```
UINT32 PCH_PM_CONFIG::S0ixAutoDemotion
```

Enable/Disable the Low Power Mode Host S0ix Auto-Demotion feature.

This feature enables the PMC to autonomously manage the deepest allowed S0ix substate to combat thrashing between power management states. 0: Disable; **1: Enable**.

Definition at line 329 of file PmConfig.h.

### 15.140.2.17 SlpLanLowDc

```
UINT32 PCH_PM_CONFIG::SlpLanLowDc
```

Enable/Disable SLP\_LAN# Low on DC Power.

0: Disable; **1: Enable**. Configure On DC PHY Power Diabile according to policy SlpLanLowDc. When this is enabled, SLP\_LAN# will be driven low when ACPRESENT is low. This indicates that LAN PHY should be powered off on battery mode. This will override the DC\_PP\_DIS setting by WolEnableOverride.

Definition at line 216 of file PmConfig.h.

### 15.140.2.18 SlpStrchSusUp

```
UINT32 PCH_PM_CONFIG::SlpStrchSusUp
```

This member describes whether or not the LPC ClockRun feature of PCH should be enabled.

**0: Disable**; 1: Enable **0: Disable**; 1: Enable SLP\_X Stretching After SUS Well Power Up

Definition at line 208 of file PmConfig.h.

### 15.140.2.19 Usb2PhySusPgEnable

```
UINT32 PCH_PM_CONFIG::Usb2PhySusPgEnable
```

**(Test)** This policy option enables USB2 PHY SUS Well Power Gating functionality.

#### Note

: This setting is not supported and ignored on PCH-H 0: disable USB2 PHY SUS Well Power Gating **1: enable USB2 PHY SUS Well Power Gating**

Definition at line 304 of file PmConfig.h.

The documentation for this struct was generated from the following file:

- [PmConfig.h](#)

## 15.141 PCH\_SATA\_PORT\_CONFIG Struct Reference

This structure configures the features, property, and capability for each SATA port.

```
#include <SataConfig.h>
```

## Public Attributes

- UINT32 [Enable](#): 1  
*Enable SATA port.*
- UINT32 [HotPlug](#): 1  
*0: Disable; 1: Enable*
- UINT32 [InterlockSw](#): 1  
*0: Disable; 1: Enable*
- UINT32 [External](#): 1  
*0: Disable; 1: Enable*
- UINT32 [SpinUp](#): 1  
*0: Disable; 1: Enable the COMRESET initialization Sequence to the device*
- UINT32 [SolidStateDrive](#): 1  
*0: HDD; 1: SSD*
- UINT32 [DevSlp](#): 1  
*0: Disable; 1: Enable DEVSLP on the port*
- UINT32 [EnableDitoConfig](#): 1  
*0: Disable; 1: Enable DEVSLP Idle Timeout settings (DmVal, DitoVal)*
- UINT32 [DmVal](#): 4  
*DITO multiplier. Default is 15.*
- UINT32 [DitoVal](#): 10  
*DEVSLP Idle Timeout (DITO), Default is 625.*
- UINT32 [ZpOdd](#): 1  
*Support zero power ODD 0: Disable, 1: Enable.*
- UINT32 [DevSlpResetConfig](#): 4  
*0: Hardware default; 0x01: GpioResumeReset; 0x03: GpioHostDeepReset; 0x05: GpioPlatformReset; 0x07↔ : GpioDswReset*
- UINT32 [SataPmPtm](#): 1  
*Deprecated.*
- UINT32 [RxPolarity](#): 1  
*0: Disable; 1: Enable; Rx Polarity*
- UINT32 [RsvdBits0](#): 3  
*Reserved fields for future expansion w/o protocol change.*

### 15.141.1 Detailed Description

This structure configures the features, property, and capability for each SATA port.

Definition at line 73 of file SataConfig.h.

### 15.141.2 Member Data Documentation

### 15.141.2.1 Enable

```
UINT32 PCH_SATA_PORT_CONFIG::Enable
```

Enable SATA port.

It is highly recommended to disable unused ports for power savings 0: Disable; **1: Enable**

Definition at line 78 of file SataConfig.h.

### 15.141.2.2 ZpOdd

```
UINT32 PCH_SATA_PORT_CONFIG::ZpOdd
```

Support zero power ODD **0: Disable**, 1: Enable.

This is also used to disable ModPHY dynamic power gate.

Definition at line 92 of file SataConfig.h.

The documentation for this struct was generated from the following file:

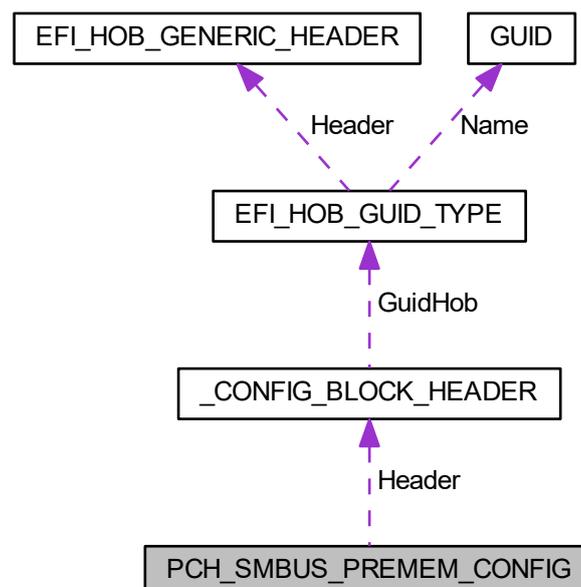
- [SataConfig.h](#)

## 15.142 PCH\_SMBUS\_PREMEM\_CONFIG Struct Reference

The SMBUS\_CONFIG block lists the reserved addresses for non-ARP capable devices in the platform.

```
#include <SmbusConfig.h>
```

Collaboration diagram for PCH\_SMBUS\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header
  - Revision 1: Init version.*
- UINT32 [Enable](#): 1
  - This member describes whether or not the SMBus controller of PCH should be enabled.*
- UINT32 [ArpEnable](#): 1
  - Enable SMBus ARP support, **0: Disable**; 1: Enable.*
- UINT32 [DynamicPowerGating](#): 1
  - (Test) **Disable** or Enable Smbus dynamic power gating.*
- UINT32 [SpdWriteDisable](#): 1
  - (Test) SPD Write Disable, 0: leave SPD Write Disable bit; **1: set SPD Write Disable bit.***
- UINT32 [SmbAlertEnable](#): 1
  - Enable SMBus Alert pin (SMBALERT#). 0: **Disabled**, 1: **Enabled**.*
- UINT32 [RsvdBits0](#): 27
  - Reserved bits.*
- UINT16 [SmbusIoBase](#)
  - SMBUS Base Address (IO space). Default is **0xEFA0**.*
- UINT8 [Rsvd0](#)
  - Reserved bytes.*
- UINT8 [NumRsvdSmbusAddresses](#)
  - The number of elements in the RsvdSmbusAddressTable.*
- UINT8 [RsvdSmbusAddressTable](#) [PCH\_MAX\_SMBUS\_RESERVED\_ADDRESS]
  - Array of addresses reserved for non-ARP-capable SMBus devices.*

### 15.142.1 Detailed Description

The SMBUS\_CONFIG block lists the reserved addresses for non-ARP capable devices in the platform.

Definition at line 48 of file SmbusConfig.h.

### 15.142.2 Member Data Documentation

#### 15.142.2.1 Enable

```
UINT32 PCH_SMBUS_PREMEM_CONFIG::Enable
```

This member describes whether or not the SMBus controller of PCH should be enabled.

0: Disable; 1: **Enable**.

Definition at line 57 of file SmbusConfig.h.

### 15.142.2.2 Header

`CONFIG_BLOCK_HEADER` `PCH_SMBUS_PREMEM_CONFIG::Header`

Revision 1: Init version.

Config Block Header

Definition at line 52 of file SmbusConfig.h.

### 15.142.2.3 SpdWriteDisable

`UINT32` `PCH_SMBUS_PREMEM_CONFIG::SpdWriteDisable`

**(Test)** SPD Write Disable, 0: leave SPD Write Disable bit; 1: **set SPD Write Disable bit.**

For security recommendations, SPD write disable bit must be set.

Definition at line 64 of file SmbusConfig.h.

The documentation for this struct was generated from the following file:

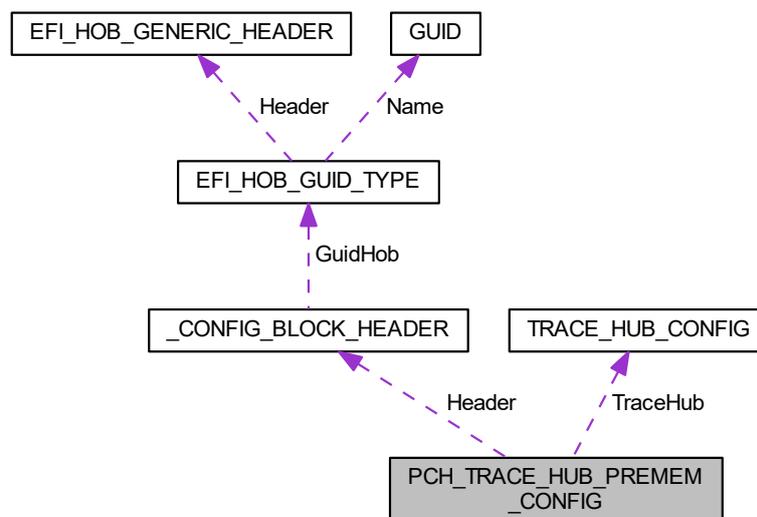
- [SmbusConfig.h](#)

## 15.143 PCH\_TRACE\_HUB\_PREMEM\_CONFIG Struct Reference

PCH Trace Hub PreMem Configuration Contains Trace Hub settings for PCH side tracing **Revision 1:** - Initial version.

```
#include <TraceHubConfig.h>
```

Collaboration diagram for `PCH_TRACE_HUB_PREMEM_CONFIG`:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [TRACE\\_HUB\\_CONFIG](#) TraceHub  
*Trace Hub Config.*

### 15.143.1 Detailed Description

PCH Trace Hub PreMem Configuration Contains Trace Hub settings for PCH side tracing **Revision 1:** - Initial version.

Definition at line 122 of file TraceHubConfig.h.

The documentation for this struct was generated from the following file:

- [TraceHubConfig.h](#)

## 15.144 PCH\_WAKE\_CONFIG Struct Reference

This structure allows to customize PCH wake up capability from S5 or DeepSx by WOL, LAN, PCIE wake events.

```
#include <PmConfig.h>
```

## Public Attributes

- UUINT32 [PmeB0S5Dis](#): 1  
*Corresponds to the PME\_B0\_S5\_DIS bit in the General PM Configuration B (GEN\_PMCON\_B) register.*
- UUINT32 [WoEnableOverride](#): 1  
*Corresponds to the "WOL Enable Override" bit in the General PM Configuration B (GEN\_PMCON\_B) register. 0: Disable; 1: Enable.*
- UUINT32 [PcieWakeFromDeepSx](#): 1  
*Determine if enable PCIe to wake from deep Sx. 0: Disable; 1: Enable.*
- UUINT32 [WoWlanEnable](#): 1  
*Determine if WLAN wake from Sx, corresponds to the "HOST\_WLAN\_PP\_EN" bit in the PWRM\_CFG3 register. 0: Disable; 1: Enable.*
- UUINT32 [WoWlanDeepSxEnable](#): 1  
*Determine if WLAN wake from DeepSx, corresponds to the "DSX\_WLAN\_PP\_EN" bit in the PWRM\_CFG3 register. 0: Disable; 1: Enable.*
- UUINT32 [LanWakeFromDeepSx](#): 1  
*Determine if enable LAN to wake from deep Sx. 0: Disable; 1: Enable.*

### 15.144.1 Detailed Description

This structure allows to customize PCH wake up capability from S5 or DeepSx by WOL, LAN, PCIE wake events.

Definition at line 48 of file PmConfig.h.

## 15.144.2 Member Data Documentation

### 15.144.2.1 PmeB0S5Dis

```
UINT32 PCH_WAKE_CONFIG::PmeB0S5Dis
```

Corresponds to the PME\_B0\_S5\_DIS bit in the General PM Configuration B (GEN\_PMCON\_B) register.

When set to 1, this bit blocks wake events from PME\_B0\_STS in S5, regardless of the state of PME\_B0\_EN. When cleared (default), wake events from PME\_B0\_STS are allowed in S5 if PME\_B0\_EN = 1. **0: Disable**; 1: Enable.

Definition at line 54 of file PmConfig.h.

The documentation for this struct was generated from the following file:

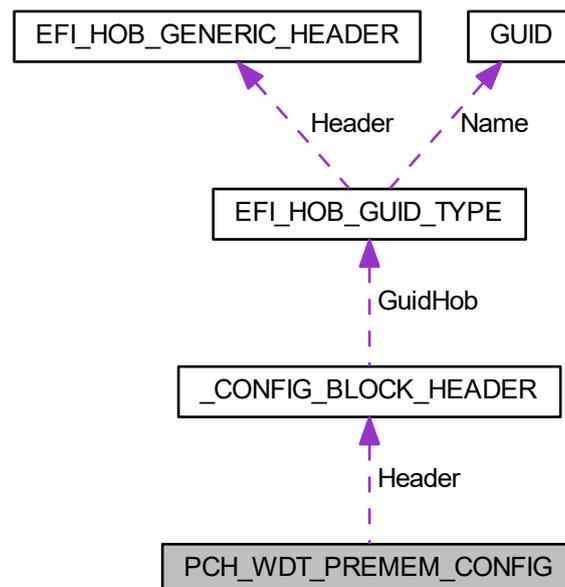
- [PmConfig.h](#)

## 15.145 PCH\_WDT\_PREMEM\_CONFIG Struct Reference

This policy clears status bits and disable watchdog, then lock the WDT registers.

```
#include <WatchDogConfig.h>
```

Collaboration diagram for PCH\_WDT\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [DisableAndLock](#): 1  
*(Test) Set 1 to clear WDT status, then disable and lock WDT registers. 0: Disable; 1: Enable.*

### 15.145.1 Detailed Description

This policy clears status bits and disable watchdog, then lock the WDT registers.

while WDT is designed to be disabled and locked by Policy, bios should not enable WDT by WDT PPI. In such case, bios shows the warning message but not disable and lock WDT register to make sure WDT event trigger correctly.

Definition at line 51 of file WatchDogConfig.h.

The documentation for this struct was generated from the following file:

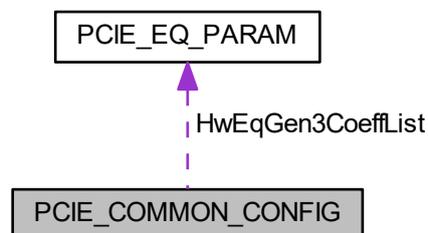
- [WatchDogConfig.h](#)

## 15.146 PCIE\_COMMON\_CONFIG Struct Reference

PCIe Common Config.

```
#include <PcieConfig.h>
```

Collaboration diagram for PCIE\_COMMON\_CONFIG:



## Public Attributes

- UINT32 [EnablePeerMemoryWrite](#): 1  
*This member describes whether Peer Memory Writes are enabled on the platform.*
- UINT32 [RpFunctionSwap](#): 1  
*RpFunctionSwap allows BIOS to use root port function number swapping when root port of function 0 is disabled.*
- UINT32 [ComplianceTestMode](#): 1  
*Compliance Test Mode shall be enabled when using Compliance Load Board.*
- UINT32 [RsvdBits0](#): 29  
*Reserved bits.*
- [PCIE\\_EQ\\_PARAM](#) [HwEqGen3CoeffList](#) [PCIE\_HWEQ\_COEFFS\_MAX]  
*List of coefficients used during equalization (applicable to both software and hardware EQ) Deprecated Policy.*

## 15.146.1 Detailed Description

PCIe Common Config.

### Note

This structure will be expanded to hold all common PCIe policies between SA and PCH

Definition at line 205 of file PcieConfig.h.

## 15.146.2 Member Data Documentation

### 15.146.2.1 ComplianceTestMode

UINT32 PCIE\_COMMON\_CONFIG::ComplianceTestMode

Compliance Test Mode shall be enabled when using Compliance Load Board.

**0: Disable**, 1: Enable

Definition at line 230 of file PcieConfig.h.

### 15.146.2.2 EnablePeerMemoryWrite

UINT32 PCIE\_COMMON\_CONFIG::EnablePeerMemoryWrite

This member describes whether Peer Memory Writes are enabled on the platform.

**0: Disable**; 1: Enable.

Definition at line 209 of file PcieConfig.h.

### 15.146.2.3 RpFunctionSwap

UINT32 PCIE\_COMMON\_CONFIG::RpFunctionSwap

RpFunctionSwap allows BIOS to use root port function number swapping when root port of function 0 is disabled.

A PCIe device can have higher functions only when Function0 exists. To satisfy this requirement, BIOS will always enable Function0 of a device that contains more than 0 enabled root ports.

- **Enabled: One of enabled root ports get assigned to Function0.** This offers no guarantee that any particular root port will be available at a specific DevNr:FuncNr location
- **Disabled:** Root port that corresponds to Function0 will be kept visible even though it might be not used. That way rootport - to - DevNr:FuncNr assignment is constant. This option will impact ports 1, 9, 17. NOTE: This option will not work if ports 1, 9, 17 are fused or configured for RST PCIe storage or disabled through policy In other words, it only affects ports that would become hidden because they have no device connected. NOTE: Disabling function swap may have adverse impact on power management. This option should ONLY be used when each one of root ports 1, 9, 17:
  - is configured as PCIe and has correctly configured ClkReq signal, or
  - does not own any mPhy lanes (they are configured as SATA or USB)

Definition at line 225 of file PcieConfig.h.

The documentation for this struct was generated from the following file:

- [PcieConfig.h](#)

## 15.147 PCIE\_EQ\_PARAM Struct Reference

Represent lane specific PCIe Gen3 equalization parameters.

```
#include <PcieConfig.h>
```

### Public Attributes

- [UINT8 Cm](#)  
*Coefficient C-1.*
- [UINT8 Cp](#)  
*Coefficient C+1.*
- [UINT8 Rsvd0](#) [2]  
*Reserved bytes.*

### 15.147.1 Detailed Description

Represent lane specific PCIe Gen3 equalization parameters.

Definition at line 77 of file PcieConfig.h.

The documentation for this struct was generated from the following file:

- [PcieConfig.h](#)

## 15.148 PCIE\_IMR\_CONFIG Struct Reference

PCIe IMR Config.

```
#include <PciePreMemConfig.h>
```

### Public Attributes

- [UINT8 ImrEnabled](#)  
*PCIe IMR. 0: **Disable**; 1: Enable.*
- [UINT8 ImrRpLocation](#)  
*0: PCH\_PCIE; 1: CPU\_PCIE. If PCIeImrEnabled is TRUE then this will use to select the Root port location from PCH PCIe or CPU PCIe. Refer PCIE\_IMR\_ROOT\_PORT\_LOCATION above*
- [UINT16 ImrSize](#)  
*PCIe IMR size in megabytes.*
- [UINT8 ImrRpSelection](#)  
*Index of root port that is selected for PCIe IMR (0 based)*

### 15.148.1 Detailed Description

PCIe IMR Config.

Definition at line 53 of file PciePreMemConfig.h.

The documentation for this struct was generated from the following file:

- [PciePreMemConfig.h](#)

## 15.149 PCIE\_LINK\_EQ\_PLATFORM\_SETTINGS Struct Reference

PCIe Link EQ Platform Settings.

```
#include <PchPcieRpConfig.h>
```

### Public Attributes

- UIN8 [PcieLinkEqMethod](#)  
*Tells BIOS which link EQ method should be used for this port. Please refer to PCIE\_LINK\_EQ\_METHOD for details of supported methods. Default: PcieLinkHardwareEq.*
- UIN8 [PcieLinkEqMode](#)  
*Tells BIOS which mode should be used for PCIe link EQ. Please refer to PCIE\_LINK\_EQ\_MODE for details of supported modes. Default: depends on SoC.*
- UIN8 [LocalTransmitterOverrideEnable](#)  
*Specifies if BIOS should perform local transmitter override during phase 2 of EQ process.*
- UIN8 [Ph3NumberOfPresetsOrCoefficients](#)  
*Tells BIOS how many presets/coefficients should be used during link EQ.*
- PCIE\_LINK\_EQ\_COEFFICIENTS [Ph3CoefficientsList](#) [PCIE\_LINK\_EQ\_COEFFICIENTS\_MAX]  
*List of the PCIe coefficients to be used during equalization process. Only valid if PcieLinkEqMode is PcieLinkEq↔CoefficientMode.*
- UIN32 [Ph3PresetList](#) [PCIE\_LINK\_EQ\_PRESETS\_MAX]  
*List of the PCIe preset values to be used during equalization process. Only valid if PcieLinkEqMode is PcieLinkEq↔PresetMode.*
- UIN32 [Ph1DownstreamPortTransmitterPreset](#)  
*Specifies the value of the downstream port transmitter preset to be used during phase 1 of the equalization process. Will be applied to all lanes.*
- UIN32 [Ph1UpstreamPortTransmitterPreset](#)  
*Specifies the value of the upstream port transmitter preset to be used during phase 1 of the equalization process. Will be applied to all lanes.*
- UIN32 [Ph2LocalTransmitterOverridePreset](#)  
*Specifies the preset that should be used during local transmitter override during phase 2 of EQ process.*

### 15.149.1 Detailed Description

PCIe Link EQ Platform Settings.

Definition at line 215 of file PchPcieRpConfig.h.

## 15.149.2 Member Data Documentation

### 15.149.2.1 LocalTransmitterOverrideEnable

```
UINT8 PCIE_LINK_EQ_PLATFORM_SETTINGS::LocalTransmitterOverrideEnable
```

Specifies if BIOS should perform local transmitter override during phase 2 of EQ process.

If enabled value in Ph2LocalTransmitterOverridePreset must be valid. **0: Disabled**; 1: Enabled

Definition at line 223 of file PchPcieRpConfig.h.

### 15.149.2.2 Ph2LocalTransmitterOverridePreset

```
UINT32 PCIE_LINK_EQ_PLATFORM_SETTINGS::Ph2LocalTransmitterOverridePreset
```

Specifies the preset that should be used during local transmitter override during phase 2 of EQ process.

Used only if LocalTransmitterOverrideEnable is TRUE. Will be applied to all PCIe lanes of the root port. Valid up to the PCIE\_LINK\_EQ\_PRESET\_MAX value. **Default: 0** < >

Definition at line 239 of file PchPcieRpConfig.h.

### 15.149.2.3 Ph3NumberOfPresetsOrCoefficients

```
UINT8 PCIE_LINK_EQ_PLATFORM_SETTINGS::Ph3NumberOfPresetsOrCoefficients
```

Tells BIOS how many presets/coefficients should be used during link EQ.

Entries in the Ph3CoefficientsList or Ph3PresetList(depending on chosen mode) need to be valid up to the number specified in this field.

Definition at line 228 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

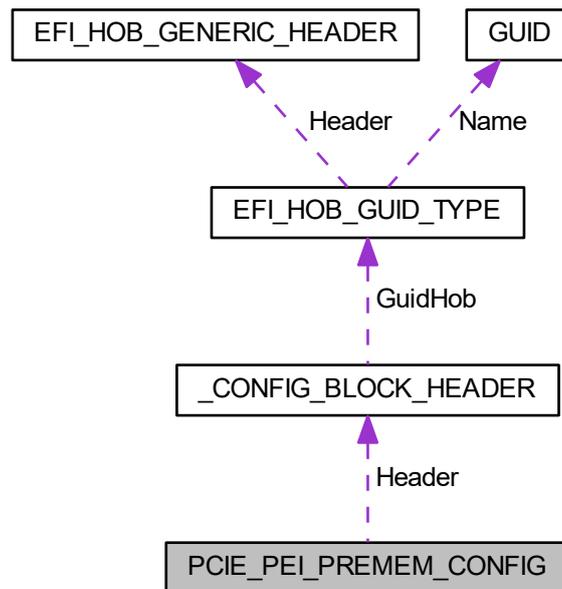
- [PchPcieRpConfig.h](#)

## 15.150 PCIE\_PEI\_PREMEM\_CONFIG Struct Reference

PCI Express and DMI controller configuration

```
#include <CpuPcieConfig.h>
```

Collaboration diagram for PCIE\_PEI\_PREMEM\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 Config Block Header.*
- UUINT32 [DmiMaxLinkSpeed](#): 2  
*Offset 28:0 : (Test) DMI Link Speed Control.*
- UUINT32 [DmiGen3EqPh2Enable](#): 2  
*Offset 28:2 : (Test) DMI Equalization Phase 2 Enable Control.*
- UUINT32 [DmiGen3EqPh3Method](#): 3  
*Offset 28:4 : (Test) Selects the method for performing Phase3 of Gen3 Equalization on DMI.*
- UUINT32 [DmiGen3ProgramStaticEq](#): 1  
*Offset 28:7 : (Test) Program DMI Gen3 EQ Phase1 Static Presets.*
- UUINT32 [RsvdBits0](#): 24  
*Offset 28:8 :Reserved for future use.*
- UUINT32 [InitPcieAspmAfterOprom](#): 1  
*Offset 32:0 : Select when PCIe ASPM programming will happen in relation to the Oprom.*
- UUINT32 [RsvdBits1](#): 31  
*Offset 32:1 :Reserved for future use.*

- UINT8 [DmiGen3RootPortPreset](#) [SA\_DMI\_MAX\_LANE]  
*Offset 36 Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.*
- UINT8 [DmiGen3EndPointPreset](#) [SA\_DMI\_MAX\_LANE]  
*Offset 40/44 Used for programming DMI Gen3 preset values per lane. Range: 0-9, 7 is default for each lane.*
- UINT8 [DmiGen3EndPointHint](#) [SA\_DMI\_MAX\_LANE]  
*Offset 44/52 Hint value per lane for the DMI Gen3 End Point. Range: 0-6, 2 is default for each lane.*
- UINT8 [DmiGen3RxCtlePeaking](#) [SA\_DMI\_MAX\_BUNDLE]  
*Offset 48/60 : DMI Gen3 RxCTLEp per-Bundle control.*
- UINT8 [DmiDeEmphasis](#)  
*Offset 64 This field is used to describe the DeEmphasis control for DMI (-6 dB and -3.5 dB are the options)*
- UINT8 [Rsvd0](#) [3]  
*Offset 65.*

### 15.150.1 Detailed Description

PCI Express and DMI controller configuration

#### Note

**Optional.** These policies will be ignored if there is no PEG port present on board. **Revision 1:**

- Initial version.

Definition at line 76 of file CpuPcieConfig.h.

### 15.150.2 Member Data Documentation

#### 15.150.2.1 DmiGen3EqPh2Enable

UINT32 PCIE\_PEI\_PREMEM\_CONFIG::DmiGen3EqPh2Enable

Offset 28:2 : **(Test)** DMI Equalization Phase 2 Enable Control.

- Disabled (0x0) : Disable phase 2
- Enabled (0x1) : Enable phase 2
- **Auto** (0x2) : Use the current default method (Default)

Definition at line 94 of file CpuPcieConfig.h.

### 15.150.2.2 DmiGen3EqPh3Method

UINT32 PCIE\_PEI\_PREMEM\_CONFIG::DmiGen3EqPh3Method

Offset 28:4 : **(Test)** Selects the method for performing Phase3 of Gen3 Equalization on DMI.

- **Auto** (0x0) : Use the current default method (Default)
- **HwEq** (0x1) : Use Adaptive Hardware Equalization
- **SwEq** (0x2) : Use Adaptive Software Equalization (Implemented in BIOS Reference Code)
- **Static** (0x3) : Use the Static EQs provided in DmiGen3EndPointPreset array for Phase1 AND Phase3 (Instead of just Phase1)
- **Disabled** (0x4) : Bypass Equalization Phase 3

Definition at line 104 of file CpuPcieConfig.h.

### 15.150.2.3 DmiGen3ProgramStaticEq

UINT32 PCIE\_PEI\_PREMEM\_CONFIG::DmiGen3ProgramStaticEq

Offset 28:7 : **(Test)** Program DMI Gen3 EQ Phase1 Static Presets.

- **Disabled** (0x0) : Disable EQ Phase1 Static Presets Programming
- **Enabled** (0x1) : Enable EQ Phase1 Static Presets Programming (Default)

Definition at line 111 of file CpuPcieConfig.h.

### 15.150.2.4 DmiGen3RxCtlePeaking

UINT8 PCIE\_PEI\_PREMEM\_CONFIG::DmiGen3RxCtlePeaking[SA\_DMI\_MAX\_BUNDLE]

Offset 48/60 : DMI Gen3 RxCTLEp per-Bundle control.

The range of the setting is (0-15). This setting has to be specified based upon platform design and must follow the guideline. Default is 12.

Definition at line 132 of file CpuPcieConfig.h.

### 15.150.2.5 DmiMaxLinkSpeed

UINT32 PCIE\_PEI\_PREMEM\_CONFIG::DmiMaxLinkSpeed

Offset 28:0 : **(Test)** DMI Link Speed Control.

- **Auto** (0x0) : Maximum possible link speed (Default)
- Gen1 (0x1) : Limit Link to Gen1 Speed
- Gen2 (0x2) : Limit Link to Gen2 Speed
- Gen3 (0x3) : Limit Link to Gen3 Speed

Definition at line 86 of file CpuPcieConfig.h.

### 15.150.2.6 InitPcieAspmAfterOprom

UINT32 PCIE\_PEI\_PREMEM\_CONFIG::InitPcieAspmAfterOprom

Offset 32:0 : Select when PCIe ASPM programming will happen in relation to the Oprom.

- **Before** (0x0) : Do PCIe ASPM programming before Oprom. (Default)
- After (0x1) : Do PCIe ASPM programming after Oprom. This will require an SMI handler to save/restore ASPM settings.

Definition at line 120 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

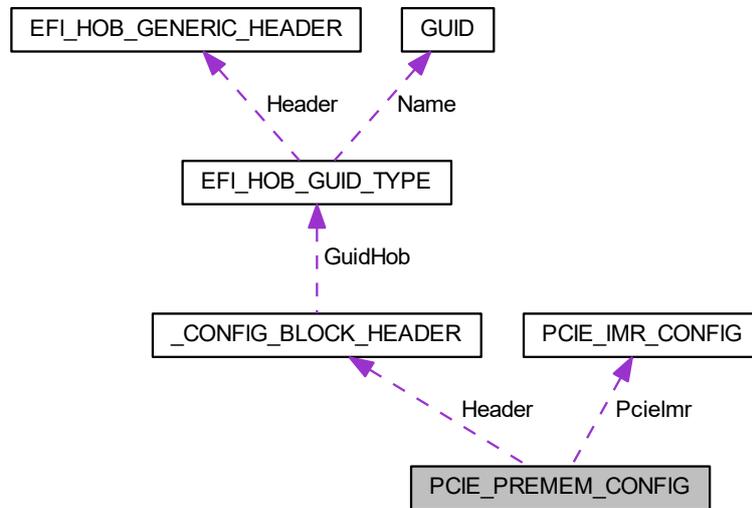
- [CpuPcieConfig.h](#)

## 15.151 PCIE\_PREMEM\_CONFIG Struct Reference

PCIe Pre-Memory Configuration **Revision 1**: - Initial version.

```
#include <PciePreMemConfig.h>
```

Collaboration diagram for PCIE\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0 - 27 Config Block Header.*
- [PCIE\\_IMR\\_CONFIG Pcielmr](#)  
*IMR Configuration.*

### 15.151.1 Detailed Description

PCIe Pre-Memory Configuration **Revision 1**: - Initial version.

Definition at line 65 of file `PciePreMemConfig.h`.

The documentation for this struct was generated from the following file:

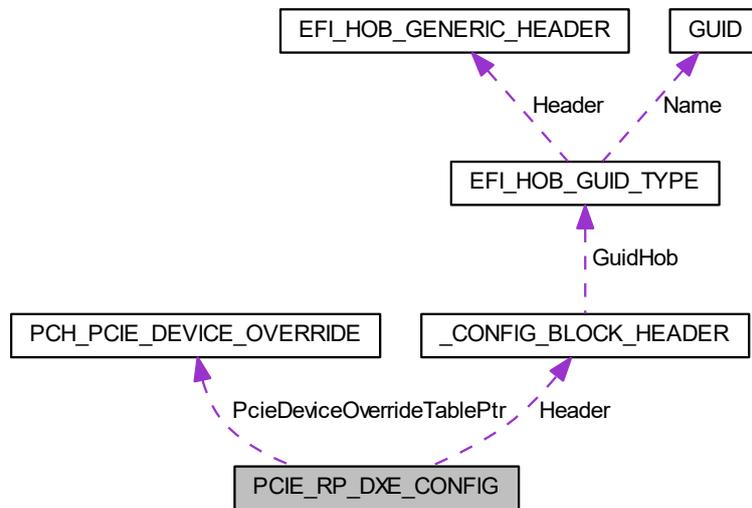
- [PciePreMemConfig.h](#)

## 15.152 PCIE\_RP\_DXE\_CONFIG Struct Reference

The [PCIE\\_RP\\_DXE\\_CONFIG](#) block describes the expected configuration of the PCH PCI Express controllers in DXE phase.

```
#include <PchPcieRpConfig.h>
```

Collaboration diagram for PCIE\_RP\_DXE\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [PCH\\_PCIE\\_DEVICE\\_OVERRIDE](#) \* [PcieDeviceOverrideTablePtr](#)  
*PCIe device override table The PCIe device table is being used to override PCIe device ASPM settings.*

### 15.152.1 Detailed Description

The [PCIE\\_RP\\_DXE\\_CONFIG](#) block describes the expected configuration of the PCH PCI Express controllers in DXE phase.

#### Revision 1:

- Init version

Definition at line 381 of file PchPcieRpConfig.h.

### 15.152.2 Member Data Documentation

### 15.152.2.1 PcieDeviceOverrideTablePtr

[PCH\\_PCIE\\_DEVICE\\_OVERRIDE\\*](#) PCIE\_RP\_DXE\_CONFIG::PcieDeviceOverrideTablePtr

PCIe device override table The PCIe device table is being used to override PCIe device ASPM settings.

And it's only used in DXE phase. Please refer to [PCH\\_PCIE\\_DEVICE\\_OVERRIDE](#) structure for the table. Last entry VendorId must be 0.

Definition at line 391 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

- [PchPcieRpConfig.h](#)

## 15.153 PMC\_GLOBAL\_RESET\_MASK Union Reference

Description of Global Reset Trigger/Event Mask register.

```
#include <PmConfig.h>
```

### 15.153.1 Detailed Description

Description of Global Reset Trigger/Event Mask register.

Definition at line 149 of file PmConfig.h.

The documentation for this union was generated from the following file:

- [PmConfig.h](#)

## 15.154 PMC\_INTERFACE\_CONFIG Struct Reference

The [PMC\\_INTERFACE\\_CONFIG](#) block describes interaction between BIOS and PMC.

```
#include <TcssPeiConfig.h>
```

### Public Attributes

- `UINT8 PmcPdEnable`  
*PMC PD Solution Enable.*

### 15.154.1 Detailed Description

The [PMC\\_INTERFACE\\_CONFIG](#) block describes interaction between BIOS and PMC.

Definition at line 74 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

- [TcssPeiConfig.h](#)

## 15.155 PMC\_LPM\_S0IX\_SUB\_STATE\_EN Union Reference

Low Power Mode Enable config.

```
#include <PmConfig.h>
```

### 15.155.1 Detailed Description

Low Power Mode Enable config.

Used to configure if respective S0i2/3 sub-states are to be supported by the platform. Each bit corresponds to one LPM state - LPMx->BITx. Some sub-states will require external FETs controlled by EXT\_PWR\_GATE#/EXT\_PWR\_GATE2# pins to gate v1p05-PHY or v1p05-IS supplies

Definition at line 116 of file PmConfig.h.

### 15.155.2 Member Data Documentation

#### 15.155.2.1 S0i2p2En

```
UINT32 PMC_LPM_S0IX_SUB_STATE_EN::S0i2p2En
```

LPM2 - S0i2.2 Enable.

Requires EXT\_PWR\_GATE# controlled FET to gate v1p05 PHY. Refer to V1p05PhyExtFetControlEn.

Definition at line 125 of file PmConfig.h.

### 15.155.2.2 S0i3p3En

```
UINT32 PMC_LPM_S0IX_SUB_STATE_EN::S0i3p3En
```

LPM5 - S0i3.3 Enable.

Requires EXT\_PWR\_GATE# controlled FET to gate v1p05 PHY. Refer to V1p05PhyExtFetControlEn.

Definition at line 134 of file PmConfig.h.

### 15.155.2.3 S0i3p4En

```
UINT32 PMC_LPM_S0IX_SUB_STATE_EN::S0i3p4En
```

LPM7 - S0i3.4 Enable.

Requires EXT\_PWR\_GATE2# controlled FET to gate v1p05-SRAM/ISCLK. Refer to V1p05IsExtFetControlEn.

Definition at line 140 of file PmConfig.h.

The documentation for this union was generated from the following file:

- [PmConfig.h](#)

## 15.156 PPM\_CUSTOM\_RATIO\_TABLE Struct Reference

This structure is used to describe the custom processor ratio table desired by the platform.

```
#include <CpuPowerMgmtCustomConfig.h>
```

### Public Attributes

- [UINT8 MaxRatio](#)  
*The maximum ratio of the custom ratio table.*
- [UINT8 NumberOfEntries](#)  
*The number of custom ratio state entries, ranges from 2 to 40 for a valid custom ratio table.*
- [UINT8 Rsvd0](#) [2]  
*Reserved for DWORD alignment.*
- [UINT32 CpuId](#)  
*The CPU ID for which this custom ratio table applies.*
- [UINT8 StateRatio](#) [MAX\_CUSTOM\_RATIO\_TABLE\_ENTRIES]  
*The processor ratios in the custom ratio table.*
- [UINT8 StateRatioMax16](#) [MAX\_16\_CUSTOM\_RATIO\_TABLE\_ENTRIES]  
*If there are more than 16 total entries in the StateRatio table, then use these 16 entries to fill max 16 table.*

### 15.156.1 Detailed Description

This structure is used to describe the custom processor ratio table desired by the platform.

Definition at line 59 of file CpuPowerMgmtCustomConfig.h.

### 15.156.2 Member Data Documentation

#### 15.156.2.1 StateRatioMax16

```
UINT8 PPM_CUSTOM_RATIO_TABLE::StateRatioMax16[MAX_16_CUSTOM_RATIO_TABLE_ENTRIES]
```

If there are more than 16 total entries in the StateRatio table, then use these 16 entries to fill max 16 table.

#### Note

If NumberOfEntries is 16 or less, or the first entry of this table is 0, then this table is ignored, and up to the top 16 values from the StateRatio table is used instead.

Definition at line 70 of file CpuPowerMgmtCustomConfig.h.

The documentation for this struct was generated from the following file:

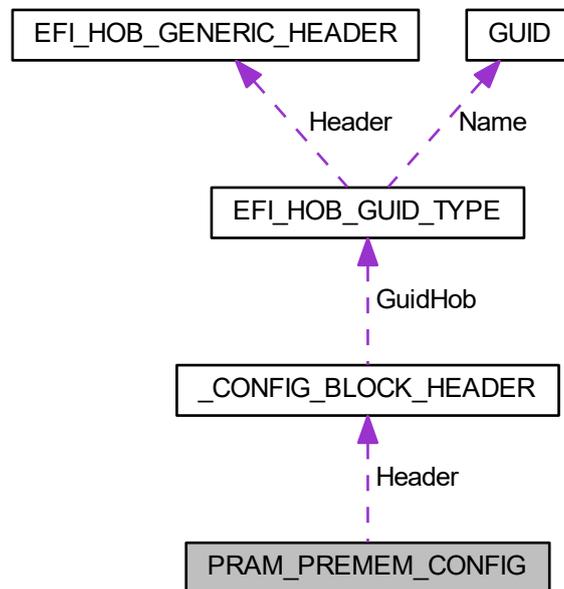
- [CpuPowerMgmtCustomConfig.h](#)

## 15.157 PRAM\_PREMEM\_CONFIG Struct Reference

Defines Pram configuration parameters.

```
#include <PramPreMemConfig.h>
```

Collaboration diagram for PRAM\_PREMEM\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 Config Block Header.*
- [UINT8](#) [Pram](#)  
*Offset 28: Size of Pram If disabled, or if PcdSaOcEnable is disabled, all other policies in this config block are ignored.*
- [UINT8](#) [Rsvd](#) [3]  
*Offset 29 Reserved for DWORD alignment.*

### 15.157.1 Detailed Description

Defines Pram configuration parameters.

#### Revision 1:

- Initial version.

Definition at line 46 of file PramPreMemConfig.h.

### 15.157.2 Member Data Documentation

### 15.157.2.1 Pram

UINT8 PRAM\_PREMEM\_CONFIG::Pram

Offset 28: Size of Pram If disabled, or if PcdSaOcEnable is disabled, all other policies in this config block are ignored.

**0=Disable**, 1=4MB, 2=16MB, 3=64MB

Definition at line 57 of file PramPreMemConfig.h.

The documentation for this struct was generated from the following file:

- [PramPreMemConfig.h](#)

## 15.158 PROTECTED\_RANGE Struct Reference

Protected Flash Range.

```
#include <FlashProtectionConfig.h>
```

### Public Attributes

- UINT32 [WriteProtectionEnable](#): 1  
*Write or erase is blocked by hardware. 0: Disable; 1: Enable.*
- UINT32 [ReadProtectionEnable](#): 1  
*Read is blocked by hardware. 0: Disable; 1: Enable.*
- UINT32 [RsvdBits](#): 30  
*Reserved.*
- UINT16 [ProtectedRangeLimit](#)  
*The address of the upper limit of protection This is a left shifted address by 12 bits with address bits 11:0 are assumed to be FFFh for limit comparison.*
- UINT16 [ProtectedRangeBase](#)  
*The address of the upper limit of protection This is a left shifted address by 12 bits with address bits 11:0 are assumed to be 0.*

### 15.158.1 Detailed Description

Protected Flash Range.

Definition at line 51 of file FlashProtectionConfig.h.

The documentation for this struct was generated from the following file:

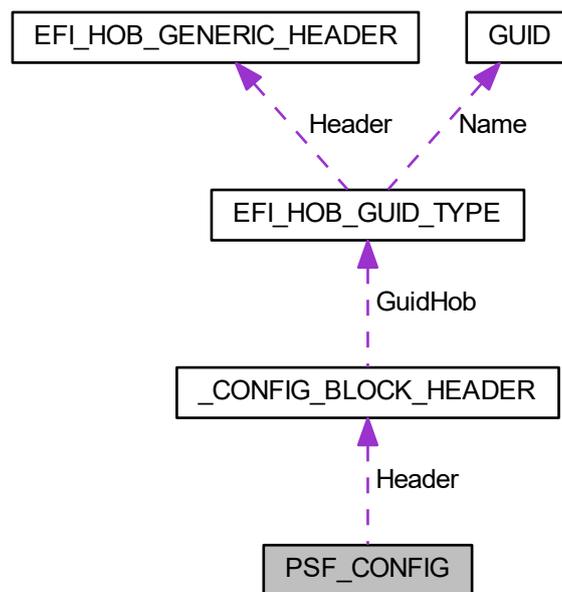
- [FlashProtectionConfig.h](#)

## 15.159 PSF\_CONFIG Struct Reference

The [PSF\\_CONFIG](#) block describes the expected configuration of the Primary Sideband Fabric.

```
#include <PsfConfig.h>
```

Collaboration diagram for PSF\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UIN32 [TccEnable](#): 1  
*Psf Tcc (Time Coordinated Computing) Enable will decrease psf transaction latency by disable some psf power management features.*
- UIN32 [RsvdBits0](#): 31  
*Reserved bits.*

### 15.159.1 Detailed Description

The [PSF\\_CONFIG](#) block describes the expected configuration of the Primary Sideband Fabric.

Definition at line 48 of file PsfConfig.h.

## 15.159.2 Member Data Documentation

### 15.159.2.1 TccEnable

UINT32 PSF\_CONFIG::TccEnable

Psf Tcc (Time Coordinated Computing) Enable will decrease psf transaction latency by disable some psf power management features.

**0: Disable**; 1: Enable.

Definition at line 54 of file PsfConfig.h.

The documentation for this struct was generated from the following file:

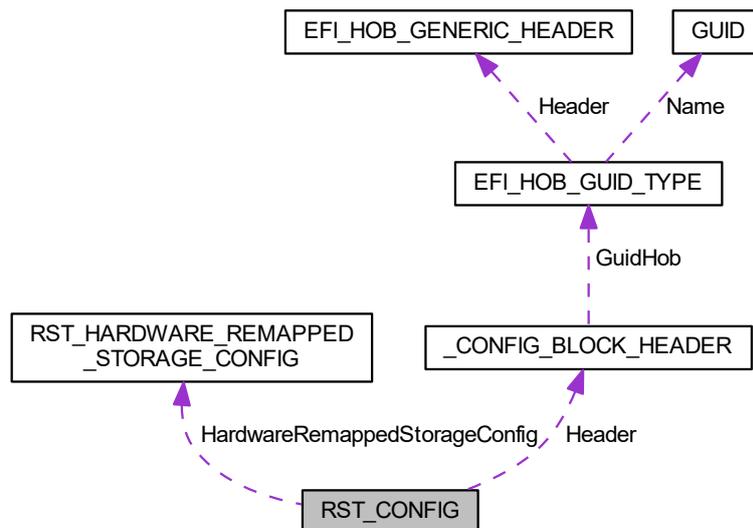
- [PsfConfig.h](#)

## 15.160 RST\_CONFIG Struct Reference

Rapid Storage Technology settings.

```
#include <RstConfig.h>
```

Collaboration diagram for RST\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [Raid0](#): 1  
*0 : Disable; 1 : **Enable** RAID0*
- UINT32 [Raid1](#): 1  
*0 : Disable; 1 : **Enable** RAID1*
- UINT32 [Raid10](#): 1  
*0 : Disable; 1 : **Enable** RAID10*
- UINT32 [Raid5](#): 1  
*0 : Disable; 1 : **Enable** RAID5*
- UINT32 [Irrt](#): 1  
*0 : Disable; 1 : **Enable** Intel Rapid Recovery Technology*
- UINT32 [OromUiBanner](#): 1  
*0 : Disable; 1 : **Enable** OROM UI and BANNER*
- UINT32 [OromUiDelay](#): 2  
*00b : 2 secs; 01b : 4 secs; 10b : 6 secs; 11 : 8 secs (see : SATA\_OROM\_DELAY)*
- UINT32 [HddUnlock](#): 1  
*0 : Disable; 1 : **Enable**. Indicates that the HDD password unlock in the OS is enabled*
- UINT32 [LedLocate](#): 1  
*0 : Disable; 1 : **Enable**. Indicates that the LED/SGPIO hardware is attached and ping to locate feature is enabled on the OS*
- UINT32 [IrrtOnly](#): 1  
*0 : Disable; 1 : **Enable**. Allow only IRRT drives to span internal and external ports*
- UINT32 [SmartStorage](#): 1  
*0 : Disable; 1 : **Enable** RST Smart Storage caching Bit*
- UINT32 [LegacyOrom](#): 1  
*0 : **Disable**; 1 : Enable RST Legacy OROM*
- UINT32 [OptaneMemory](#): 1  
*0 : Disable; 1 : **Enable** RST Optane(TM) Memory*
- UINT32 [CpuAttachedStorage](#): 1  
*0 : Disable; 1 : **Enable** CPU Attached Storage*
- UINT32 [RsvdBits0](#): 17  
*Reserved Bits.*
- [RST\\_HARDWARE\\_REMAPPED\\_STORAGE\\_CONFIG](#) [HardwareRemappedStorageConfig](#) [PCH\_MAX\_↔  
RST\_PCIE\_STORAGE\_CR]  
*This member describes the details of implementation of Intel RST for PCIe Storage remapping (Intel RST Driver is required) Note: RST for PCIe Storage remapping is supported only for first SATA controller if more controllers are available.*

### 15.160.1 Detailed Description

Rapid Storage Technology settings.

#### Revision 1:

- Initial version.

Definition at line 84 of file RstConfig.h.

The documentation for this struct was generated from the following file:

- [RstConfig.h](#)

## 15.161 RST\_HARDWARE\_REMAPPED\_STORAGE\_CONFIG Struct Reference

This structure describes the details of Intel RST for PCIe Storage remapping Note: In order to use this feature, Intel RST Driver is required.

```
#include <RstConfig.h>
```

### Public Attributes

- UINT32 [Enable](#): 1  
*This member describes whether or not the Intel RST for PCIe Storage remapping should be enabled.*
- UINT32 [RstPcieStoragePort](#): 5  
*Intel RST for PCIe Storage remapping - PCIe Port Selection (1-based, **0 = autodetect**) The supported ports for PCIe Storage remapping is different depend on the platform and cycle router.*
- UINT32 [DeviceResetDelay](#): 8  
*PCIe Storage Device Reset Delay in milliseconds (ms), which it guarantees such delay gap is fulfilled before PCIe Storage Device configuration space is accessed after an reset caused by the link disable and enable step.*
- UINT32 [RsvdBits0](#): 18  
*Reserved bits.*

### 15.161.1 Detailed Description

This structure describes the details of Intel RST for PCIe Storage remapping Note: In order to use this feature, Intel RST Driver is required.

Definition at line 56 of file RstConfig.h.

### 15.161.2 Member Data Documentation

#### 15.161.2.1 DeviceResetDelay

```
UINT32 RST_HARDWARE_REMAPPED_STORAGE_CONFIG::DeviceResetDelay
```

PCIe Storage Device Reset Delay in milliseconds (ms), which it guarantees such delay gap is fulfilled before PCIe Storage Device configuration space is accessed after an reset caused by the link disable and enable step.

Default value is **100ms**.

Definition at line 73 of file RstConfig.h.

### 15.161.2.2 Enable

```
UINT32 RST_HARDWARE_REMAPPED_STORAGE_CONFIG::Enable
```

This member describes whether or not the Intel RST for PCIe Storage remapping should be enabled.

**0: Disable**; 1: Enable. Note 1: If SATA Controller is disabled, PCIe Storage Remapping should be disabled as well. Note 2: If PCIe Storage remapping is enabled, the PCH integrated AHCI controllers Class Code is configured as RAID.

Definition at line 62 of file RstConfig.h.

The documentation for this struct was generated from the following file:

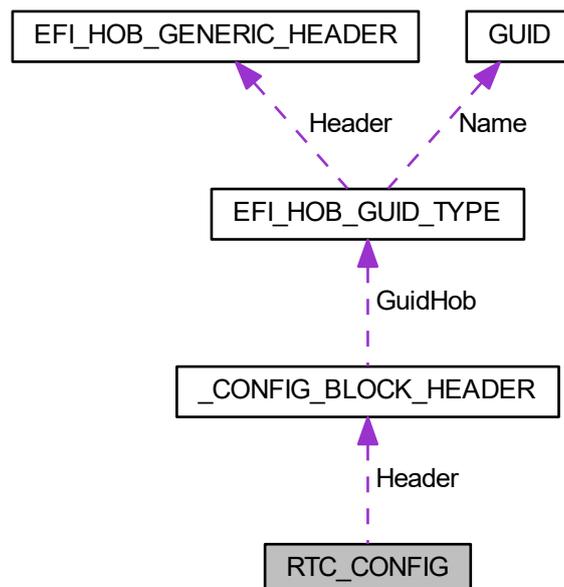
- [RstConfig.h](#)

## 15.162 RTC\_CONFIG Struct Reference

The [RTC\\_CONFIG](#) block describes the expected configuration of RTC configuration.

```
#include <RtcConfig.h>
```

Collaboration diagram for RTC\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT32 [BiosInterfaceLock](#): 1  
*When set, prevents RTC TS (BUC.TS) from being changed.*
- UINT32 [MemoryLock](#): 1  
*When set, bytes 38h-3Fh in the upper 128bytes bank of RTC RAM are locked and cannot be accessed.*

### 15.162.1 Detailed Description

The [RTC\\_CONFIG](#) block describes the expected configuration of RTC configuration.

Definition at line 46 of file RtcConfig.h.

### 15.162.2 Member Data Documentation

#### 15.162.2.1 BiosInterfaceLock

```
UINT32 RTC_CONFIG::BiosInterfaceLock
```

When set, prevents RTC TS (BUC.TS) from being changed.

This BILD bit has different function compared to LPC/eSPI, SPI. 0: Disabled; **1: Enabled**

Definition at line 53 of file RtcConfig.h.

#### 15.162.2.2 MemoryLock

```
UINT32 RTC_CONFIG::MemoryLock
```

When set, bytes 38h-3Fh in the upper 128bytes bank of RTC RAM are locked and cannot be accessed.

Writes will be droppped and reads will not return any guaranteed data. 0: Disabled; **1: Enabled**

Definition at line 60 of file RtcConfig.h.

The documentation for this struct was generated from the following file:

- [RtcConfig.h](#)

## 15.163 SA\_ADDRESS\_DECODE Struct Reference

SA memory address decode.

```
#include <MemoryConfig.h>
```

### Public Attributes

- [UINT8 Controller](#)  
*Offset 0 Zero based Controller number.*
- [UINT8 Channel](#)  
*Offset 1 Zero based Channel number.*
- [UINT8 Dimm](#)  
*Offset 2 Zero based DIMM number.*
- [UINT8 Rank](#)  
*Offset 3 Zero based Rank number.*
- [UINT8 BankGroup](#)  
*Offset 4 Zero based Bank Group number.*
- [UINT8 Bank](#)  
*Offset 5 Zero based Bank number.*
- [UINT16 Cas](#)  
*Offset 6 Zero based CAS number.*
- [UINT32 Ras](#)  
*Offset 8 Zero based RAS number.*

### 15.163.1 Detailed Description

SA memory address decode.

Definition at line 140 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- [MemoryConfig.h](#)

## 15.164 SA\_FUNCTION\_CALLS Struct Reference

Function calls into the SA.

```
#include <MemoryConfig.h>
```

## Public Attributes

- [SA\\_IO\\_READ\\_8 loRead8](#)  
*Offset 0: - CPU I/O port 8-bit read.*
- [SA\\_IO\\_READ\\_16 loRead16](#)  
*Offset 4: - CPU I/O port 16-bit read.*
- [SA\\_IO\\_READ\\_32 loRead32](#)  
*Offset 8: - CPU I/O port 32-bit read.*
- [SA\\_IO\\_WRITE\\_8 loWrite8](#)  
*Offset 12: - CPU I/O port 8-bit write.*
- [SA\\_IO\\_WRITE\\_16 loWrite16](#)  
*Offset 16: - CPU I/O port 16-bit write.*
- [SA\\_IO\\_WRITE\\_32 loWrite32](#)  
*Offset 20: - CPU I/O port 32-bit write.*
- [SA\\_MMIO\\_READ\\_8 MmioRead8](#)  
*Offset 24: - Memory Mapped I/O port 8-bit read.*
- [SA\\_MMIO\\_READ\\_16 MmioRead16](#)  
*Offset 28: - Memory Mapped I/O port 16-bit read.*
- [SA\\_MMIO\\_READ\\_32 MmioRead32](#)  
*Offset 32: - Memory Mapped I/O port 32-bit read.*
- [SA\\_MMIO\\_READ\\_64 MmioRead64](#)  
*Offset 36: - Memory Mapped I/O port 64-bit read.*
- [SA\\_MMIO\\_WRITE\\_8 MmioWrite8](#)  
*Offset 40: - Memory Mapped I/O port 8-bit write.*
- [SA\\_MMIO\\_WRITE\\_16 MmioWrite16](#)  
*Offset 44: - Memory Mapped I/O port 16-bit write.*
- [SA\\_MMIO\\_WRITE\\_32 MmioWrite32](#)  
*Offset 48: - Memory Mapped I/O port 32-bit write.*
- [SA\\_MMIO\\_WRITE\\_64 MmioWrite64](#)  
*Offset 52: - Memory Mapped I/O port 64-bit write.*
- [SA\\_SMBUS\\_READ\\_8 SmbusRead8](#)  
*Offset 56: - Smbus 8-bit read.*
- [SA\\_SMBUS\\_READ\\_16 SmbusRead16](#)  
*Offset 60: - Smbus 16-bit read.*
- [SA\\_SMBUS\\_WRITE\\_8 SmbusWrite8](#)  
*Offset 64: - Smbus 8-bit write.*
- [SA\\_SMBUS\\_WRITE\\_16 SmbusWrite16](#)  
*Offset 68: - Smbus 16-bit write.*
- [SA\\_GET\\_PCI\\_DEVICE\\_ADDRESS GetPciDeviceAddress](#)  
*Offset 72: - Get PCI device address.*
- [SA\\_GET\\_PCIE\\_DEVICE\\_ADDRESS GetPcieDeviceAddress](#)  
*Offset 76: - Get PCI express device address.*
- [SA\\_GET\\_RTC\\_TIME GetRtcTime](#)  
*Offset 80: - Get the current time value.*
- [SA\\_GET\\_CPU\\_TIME GetCpuTime](#)  
*Offset 84: - The current CPU time in milliseconds.*
- [SA\\_MEMORY\\_COPY CopyMem](#)  
*Offset 88: - Perform byte copy operation.*
- [SA\\_MEMORY\\_SET\\_BYTE SetMem](#)  
*Offset 92: - Perform byte initialization operation.*
- [SA\\_MEMORY\\_SET\\_WORD SetMemWord](#)

- Offset 96: - Perform word initialization operation.*

  - [SA\\_MEMORY\\_SET\\_DWORD SetMemDword](#)
- Offset 100: - Perform dword initialization operation.*

  - [SA\\_LEFT\\_SHIFT\\_64 LeftShift64](#)
- Offset 104: - Left shift the 64-bit data value by specified number of bits.*

  - [SA\\_RIGHT\\_SHIFT\\_64 RightShift64](#)
- Offset 108: - Right shift the 64-bit data value by specified number of bits.*

  - [SA\\_MULT\\_U64\\_U32 MultU64x32](#)
- Offset 112: - Multiply a 64-bit data value by a 32-bit data value.*

  - [SA\\_DIV\\_U64\\_U64 DivU64x64](#)
- Offset 116: - Divide a 64-bit data value by a 64-bit data value.*

  - [SA\\_GET\\_SPD\\_DATA GetSpdData](#)
- Offset 120: - Read the SPD data over the SMBus, at the given SmBus SPD address and copy the data to the data structure.*

  - [SA\\_GET\\_RANDOM\\_NUMBER GetRandomNumber](#)
- Offset 124: - Get the next random 32-bit number.*

  - [SA\\_CPU\\_MAILBOX\\_READ CpuMailboxRead](#)
- Offset 128: - Perform a CPU mailbox read.*

  - [SA\\_CPU\\_MAILBOX\\_WRITE CpuMailboxWrite](#)
- Offset 132: - Perform a CPU mailbox write.*

  - [SA\\_GET\\_MEMORY\\_VDD GetMemoryVdd](#)
- Offset 136: - Get the current memory voltage (VDD).*

  - [SA\\_SET\\_MEMORY\\_VDD SetMemoryVdd](#)
- Offset 140: - Set the memory voltage (VDD) to the given value.*

  - [SA\\_CHECKPOINT CheckPoint](#)
- Offset 144: - Check point that is called at various points in the MRC.*

  - [SA\\_DEBUG\\_HOOK DebugHook](#)
- Offset 148: - Typically used to display to the I/O port 80h.*

  - [SA\\_DEBUG\\_PRINT DebugPrint](#)
- Offset 152: - Output a string to the debug stream/device.*

  - [SA\\_GET\\_RTC\\_CMOS GetRtcCmos](#)
- Offset 156: - Get the current value of the specified RTC CMOS location.*

  - [SA\\_MSR\\_READ\\_64 ReadMsr64](#)
- Offset 160: - Get the current value of the specified MSR location.*

  - [SA\\_MSR\\_WRITE\\_64 WriteMsr64](#)
- Offset 164: - Set the current value of the specified MSR location.*

  - [SA\\_MRC\\_RETURN\\_FROM\\_SMC MrcReturnFromSmc](#)
- Offset 168: - Hook function after returning from MrcStartMemoryConfiguration()*

  - [SA\\_MRC\\_DRAM\\_RESET MrcDramReset](#)
- Offset 172: - Assert or deassert DRAM\_RESET# pin; this is used in JEDEC Reset.*

  - [SA\\_DELAY\\_NS MrcDelayNs](#)
- Offset 176: - Delay (stall) for the given amount of nanoseconds.*

### 15.164.1 Detailed Description

Function calls into the SA.

Definition at line 211 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- [MemoryConfig.h](#)

## 15.165 SA\_MEMORY\_DQDQS\_MAPPING Struct Reference

DqDqs Mapping.

```
#include <MemoryConfig.h>
```

### Public Attributes

- [UINT8 DqsMapCpu2Dram](#) [[MEM\\_CFG\\_MAX\\_CONTROLLERS](#)][[MEM\\_CFG\\_MAX\\_CHANNELS](#)][[MEM\\_CFG\\_NUM\\_BYTES\\_MAPPED](#)]  
*DqsMapCpu2Dram.*
- [UINT8 DqMapCpu2Dram](#) [[MEM\\_CFG\\_MAX\\_CONTROLLERS](#)][[MEM\\_CFG\\_MAX\\_CHANNELS](#)][[MEM\\_CFG\\_NUM\\_BYTES\\_MAPPED](#)][8]  
*DqMapCpu2Dram.*

### 15.165.1 Detailed Description

DqDqs Mapping.

Definition at line 112 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- [MemoryConfig.h](#)

## 15.166 SA\_MEMORY\_FUNCTIONS Struct Reference

Function calls into the MRC.

```
#include <MemoryConfig.h>
```

### Public Attributes

- [SA\\_CHANNEL\\_EXIST](#) [MrcChannelExist](#)  
*Offset 0: - Returns whether Channel is or is not present.*
- [SA\\_PRINTF](#) [MrcPrintf](#)  
*Offset 4: - Print to output stream/device.*
- [SA\\_CHANGE\\_MARGIN](#) [MrcChangeMargin](#)  
*Offset 8: - Change the margin.*
- [SA\\_SIGN\\_EXTEND](#) [MrcSignExtend](#)  
*Offset 12: - Sign extends OldMSB to NewMSB Bits (Eg: Bit 6 to Bit 7).*
- [SA\\_SHIFT\\_PI\\_COMMAND\\_TRAIN](#) [ShiftPiCommandTrain](#)  
*Offset 16: - Move CMD/CTL/CLK/CKE PIs during training.*
- [SA\\_UPDATE\\_VREF](#) [MrcUpdateVref](#)  
*Offset 20: - Update the Vref value and wait until it is stable.*

### 15.166.1 Detailed Description

Function calls into the MRC.

Definition at line 262 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- [MemoryConfig.h](#)

## 15.167 SA\_MEMORY\_RCOMP Struct Reference

Rcomp Policies.

```
#include <MemoryConfig.h>
```

### Public Attributes

- UINT16 [RcompResistor](#)  
*Offset 0: Reference RCOMP resistors on motherboard ~ 100 ohms.*
- UINT16 [RcompTarget](#) [[MRC\\_MAX\\_RCOMP\\_TARGETS](#)]  
*Offset 1: RCOMP target values for DqOdt, DqDrv, CmdDrv, CtlDrv, ClkDrv.*

### 15.167.1 Detailed Description

Rcomp Policies.

Definition at line 121 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

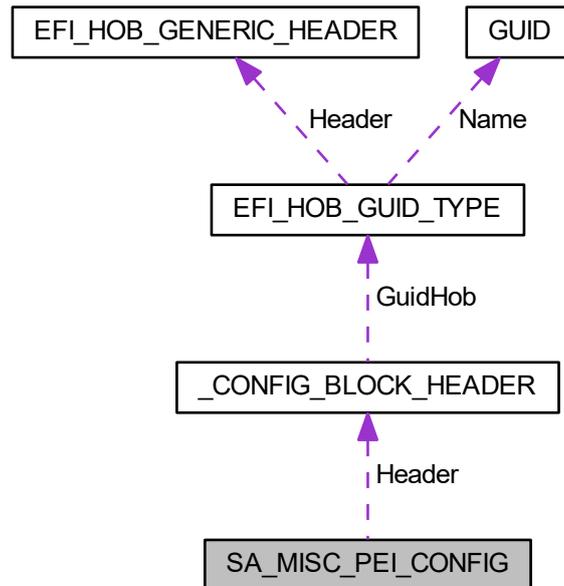
- [MemoryConfig.h](#)

## 15.168 SA\_MISC\_PEI\_CONFIG Struct Reference

This configuration block is to configure SA Miscellaneous variables during PEI Post-Mem.

```
#include <SaMiscPeiConfig.h>
```

Collaboration diagram for SA\_MISC\_PEI\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 Config Block Header.*

### 15.168.1 Detailed Description

This configuration block is to configure SA Miscellaneous variables during PEI Post-Mem.

#### Revision 1:

- Initial version.

Definition at line 47 of file SaMiscPeiConfig.h.

The documentation for this struct was generated from the following file:

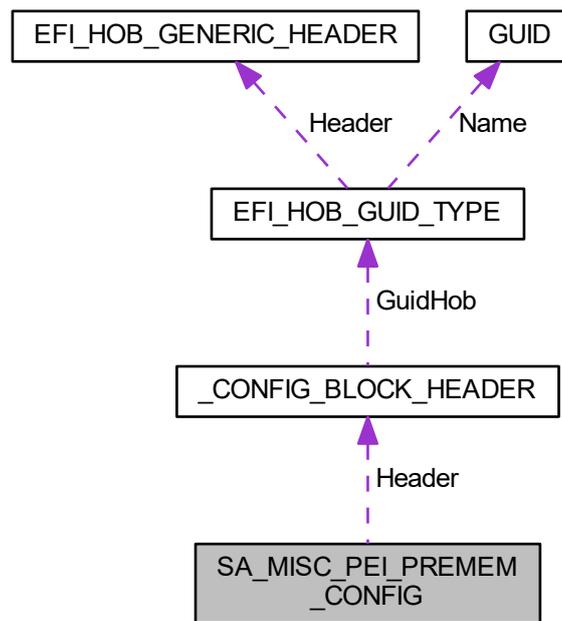
- [SaMiscPeiConfig.h](#)

## 15.169 SA\_MISC\_PEI\_PREMEM\_CONFIG Struct Reference

This configuration block is to configure SA Miscellaneous variables during PEI Pre-Mem phase like programming different System Agent BARs, TsegSize, MmioSize required etc.

```
#include <SaMiscPeiPreMemConfig.h>
```

Collaboration diagram for SA\_MISC\_PEI\_PREMEM\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0-27 Config Block Header.*
- [UINT8 SpdAddressTable \[MEM\\_CFG\\_MAX\\_SOCKETS\]](#)  
*Offset 28 Memory DIMMs' SPD address for reading SPD data.*
- [VOID \\* S3DataPtr](#)  
*Offset 44 Memory data save pointer for S3 resume. The memory space should be allocated and filled with proper S3 resume data on a resume path.*
- [UINT32 SmbusBar](#)  
*Offset 48 Address of System Agent SMBUS BAR: 0xEFA0*
- [UINT32 TsegSize](#)  
*Offset 52 Size of TSEG in bytes.*
- [UINT32 ledSize](#)  
*Offset 56 (Test) Size of IED region in bytes.*
- [UINT32 SkipExtGfxScan:1](#)

- (**Test**) Offset 60:0 :1=Skip External Gfx Device Scan; **0=Scan for external graphics devices**. Set this policy to skip External Graphics card scanning if the platform uses Internal Graphics only.
- UUINT32 [BdatEnable](#):1  
Offset 60:1 :This field enables the generation of the BIOS DATA ACPI Tables: **0=FALSE**, 1=TRUE.
  - UUINT32 [TxtImplemented](#):1  
Offset 60:2 :This field currently is used to tell MRC if it should run after TXT initializatoin completed: **0=Run without waiting for TXT**, 1=Run after TXT initialization by callback.
  - UUINT32 [ScanExtGfxForLegacyOpRom](#):1  
Offset 60:3 : (**Test**) Scan External Discrete Graphics Devices for Legacy Only VGA OpROMs.
  - UUINT32 [RsvdBits0](#):28  
Offset 60:4 :Reserved for future use.
  - UUINT8 [UserBd](#)  
Offset 64 **0=Mobile/Mobile Halo**, 1=Desktop/DT Halo, 5=ULT/ULX/Mobile Halo, 7=UP Server.
  - UUINT8 [LockPTMregs](#)  
(**Test**) Offset 65 Lock PCU Thermal Management registers: 0=FALSE, **1=TRUE**
  - UUINT8 [BdatTestType](#)  
Offset 66 When BdatEnable is set to TRUE, this option selects the type of data which will be populated in the BIOS Data ACPI Tables: **0=RMT**, 1=RMT Per Bit, 2=Margin 2D.
  - UUINT8 [CridEnable](#)  
Offset 67 For Platforms supporting Intel(R) SIPP, this policy is use control enable/disable Compatibility Revision ID (CRID) feature: **0=FALSE**, 1=TRUE.
  - UUINT32 [AcpiReservedMemorySize](#)  
Offset 68 The Size of a Reserved memory buffer allocated in previous boot for S3 resume used. Originally it is retrieved from AcpiVariableCompatibility variable.
  - UUINT32 [OpRomScanTempMmioBar](#)  
(**Test**) Offset 72 Temporary address to MMIO map OpROMs during VGA scanning. Used for ScanExtGfxForLegacy←OpRom feature. **MUST BE 16MB ALIGNED!**
  - UUINT32 [OpRomScanTempMmioLimit](#)  
(**Test**) Offset 76 Limit address for OpROM MMIO range. Used for ScanExtGfxForLegacyOpRom feature. (OpROM←ScanTempMmioLimit - OpRomScanTempMmioBar) **MUST BE >= 16MB!**
  - UUINT64 [AcpiReservedMemoryBase](#)  
Offset 80 The Base address of a Reserved memory buffer allocated in previous boot for S3 resume used. Originally it is retrieved from AcpiVariableCompatibility variable.
  - UUINT64 [SystemMemoryLength](#)  
Offset 88 Total system memory length from previous boot, this is required for S3 resume. Originally it is retrieved from AcpiVariableCompatibility variable.
  - UUINT8 [WrcFeatureEnable](#)  
Offset 96: Enable/Disable WRC (Write Cache) feature of IOP. When enabled, supports IO devices allocating onto the ring and into LLC.
  - UUINT8 [Reserved1](#) [3]  
Reserved for config block alignment.
  - UUINT8 [Rsvd](#) [4]  
Reserved for config block alignment.

### 15.169.1 Detailed Description

This configuration block is to configure SA Miscellaneous variables during PEI Pre-Mem phase like programming different System Agent BARs, TsegSize, MmioSize required etc.

#### Revision 1:

- Initial version. **Revision 2:**
- Deprecate ledSize.

Definition at line 54 of file SaMiscPeiPreMemConfig.h.

## 15.169.2 Member Data Documentation

### 15.169.2.1 ledSize

```
UINT32 SA_MISC_PEI_PREMEM_CONFIG::IedSize
```

Offset 56 (**Test**) Size of IED region in bytes.

**0** : IED Disabled (no memory occupied) 0x400000 : 4MB SMM memory occupied by IED (Part of TSEG) **Note: Enabling IED may also enlarge TsegSize together.**

#### Deprecated

Definition at line 89 of file SaMiscPeiPreMemConfig.h.

### 15.169.2.2 ScanExtGfxForLegacyOpRom

```
UINT32 SA_MISC_PEI_PREMEM_CONFIG::ScanExtGfxForLegacyOpRom
```

Offset 60:3 : (**Test**) Scan External Discrete Graphics Devices for Legacy Only VGA OpROMs.

When enabled, if the primary graphics device is an external discrete graphics device, Si will scan the graphics device for legacy only VGA OpROMs.

This is intended to ease the implementation of a BIOS feature to automatically enable CSM if the Primary Gfx device only supports Legacy VBIOS (No UEFI GOP Present). Otherwise disabling CSM won't result in no video being displayed. This is useful for platforms that implement PCIe slots that allow the end user to install an arbitrary Gfx device.

This setting will only take effect if SkipExtGfxScan == 0. It is ignored otherwise.

- Disabled (0x0) : Don't Scan for Legacy Only VGA OpROMs (Default)
- **Enabled** (0x1) : Scan External Gfx for Legacy Only VGA OpROM

Definition at line 109 of file SaMiscPeiPreMemConfig.h.

### 15.169.2.3 SpdAddressTable

```
UINT8 SA_MISC_PEI_PREMEM_CONFIG::SpdAddressTable[MEM_CFG_MAX_SOCKETS]
```

Offset 28 Memory DIMMs' SPD address for reading SPD data.

TGL Mapping 0 - Controller 0 Channel 0 Dimm 0 - DDR4 - DDR5 - LPDDR4 - LPDDR5 1 - Controller 0 Channel 0 Dimm 1 - DDR4 2 - Controller 0 Channel 1 Dimm 0 ----- DDR5 - LPDDR4 - LPDDR5 3 - Controller 0 Channel 1 Dimm 1 ----- DDR5 2DPC 4 - Controller 0 Channel 2 Dimm 0 ----- LPDDR4 - LPDDR5 6 - Controller 0 Channel 3 Dimm 0 ----- LPDDR4 - LPDDR5 8 - Controller 1 Channel 0 Dimm 0 - DDR4 - DDR5 - LPDDR4 - LPDDR5 9 - Controller 1 Channel 0 Dimm 1 - DDR4 10 - Controller 1 Channel 1 Dimm 0 ----- DDR5 - LPDDR4 - LPDDR5 11 - Controller 1 Channel 1 Dimm 1 ----- DDR5 2DPC 12 - Controller 1 Channel 2 Dimm 0 ----- LPDDR4 - LPDDR5 14 - Controller 1 Channel 3 Dimm 0 ----- LPDDR4 - LPDDR5

Definition at line 72 of file SaMiscPeiPreMemConfig.h.

### 15.169.2.4 TsegSize

```
UINT32 SA_MISC_PEI_PREMEM_CONFIG::TsegSize
```

Offset 52 Size of TSEG in bytes.

(Must be power of 2) **0x400000**: 4MB for Release build (When IED enabled, it will be 8MB) 0x1000000 : 16MB for Debug build (Regardless IED enabled or disabled)

Definition at line 80 of file SaMiscPeiPreMemConfig.h.

The documentation for this struct was generated from the following file:

- [SaMiscPeiPreMemConfig.h](#)

## 15.170 SA\_XDCI\_IRQ\_INT\_CONFIG Struct Reference

The SA XDCI INT Pin and IRQ number.

```
#include <TcssPeiConfig.h>
```

### Public Attributes

- [UINT8 IntPing](#)  
*Int Pin Number.*
- [UINT8 Irq](#)  
*Irq Number.*

### 15.170.1 Detailed Description

The SA XDCI INT Pin and IRQ number.

Definition at line 82 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

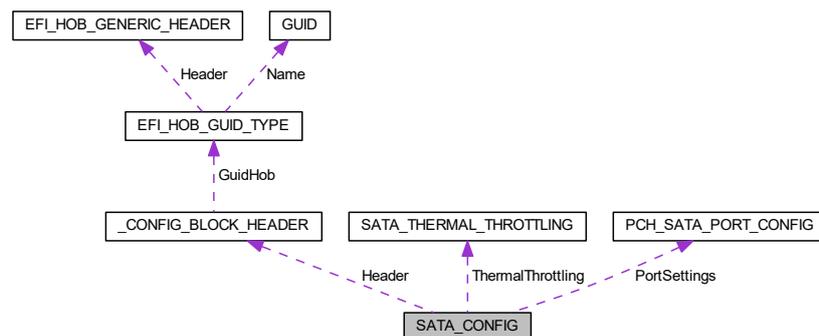
- [TcssPeiConfig.h](#)

## 15.171 SATA\_CONFIG Struct Reference

The [SATA\\_CONFIG](#) block describes the expected configuration of the SATA controllers.

```
#include <SataConfig.h>
```

Collaboration diagram for SATA\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- UINT8 [Enable](#)  
*This member describes whether or not the SATA controllers should be enabled.*
- UINT8 [TestMode](#)  
*(Test) 0: Disable; 1: Allow entrance to the PCH SATA test modes*
- UINT8 [SalpSupport](#)  
*0: Disable; 1: Enable Aggressive Link Power Management*
- UINT8 [PwrOptEnable](#)  
*0: Disable; 1: Enable SATA Power Optimizer on PCH side.*
- UINT8 [EsataSpeedLimit](#)  
*EsataSpeedLimit When enabled, BIOS will configure the PxSCTL.SPD to 2 to limit the eSATA port speed.*
- UINT8 [LedEnable](#)  
*SATA LED indicates SATA controller activity. 0: Disable; 1: Enable SATA LED.*
- UINT8 [RaidDeviceld](#)

*This option allows to configure SATA controller device ID while in RAID mode.*

- UINT8 [SataRstInterrupt](#)

*Controls which interrupts will be linked to SATA controller CAP list This option will take effect only if SATA controller is in RAID mode Default: **PchSataMsix***

- UINT8 [SataMode](#)

*Determines the system will be configured to which SATA mode.*

- UINT8 [SpeedLimit](#)

*Indicates the maximum speed the SATA controller can support.*

- UINT8 [EnclosureSupport](#)

*Enclosure Management Support. 0: Disable; 1: Enable.*

- UINT8 [SgpioSupport](#)

*Controls whenever Serial GPIO support is enabled for controller 0: **Disable**; 1: Enable.*

- [PCH\\_SATA\\_PORT\\_CONFIG](#) [PortSettings](#) [PCH\_MAX\_SATA\_PORTS]

*This member configures the features, property, and capability for each SATA port.*

- [SATA\\_THERMAL\\_THROTTLING](#) [ThermalThrottling](#)

*This field decides the settings of Sata thermal throttling.*

### 15.171.1 Detailed Description

The [SATA\\_CONFIG](#) block describes the expected configuration of the SATA controllers.

#### Revision 1:

- Initial version.

Definition at line 129 of file SataConfig.h.

### 15.171.2 Member Data Documentation

#### 15.171.2.1 Enable

```
UINT8 SATA_CONFIG::Enable
```

This member describes whether or not the SATA controllers should be enabled.

0: Disable; 1: **Enable**.

Definition at line 134 of file SataConfig.h.

### 15.171.2.2 EsataSpeedLimit

```
UINT8 SATA_CONFIG::EsataSpeedLimit
```

EsataSpeedLimit When enabled, BIOS will configure the PxSCTL.SPD to 2 to limit the eSATA port speed.

Please be noted, this setting could be cleared by HBA reset, which might be issued by EFI AHCI driver when POST time, or by SATA inbox driver/RST driver after POST. To support the Speed Limitation when POST, the EFI AHCI driver should preserve the setting before and after initialization. For support it after POST, it's dependent on driver's behavior. **0: Disable**; 1: Enable

Definition at line 148 of file SataConfig.h.

### 15.171.2.3 RaidDeviceId

```
UINT8 SATA_CONFIG::RaidDeviceId
```

This option allows to configure SATA controller device ID while in RAID mode.

Refer to SATA\_RAID\_DEV\_ID enumeration for supported options. Choosing Client will allow RST driver loading, RSTe driver will not be able to load Choosing Alternate will not allow RST inbox driver loading in Windows Choosing Server will allow RSTe driver loading, RST driver will not load **0: Client**; 1: Alternate; 2: Server

Definition at line 158 of file SataConfig.h.

### 15.171.2.4 SataMode

```
UINT8 SATA_CONFIG::SataMode
```

Determines the system will be configured to which SATA mode.

Refer to SATA\_MODE enumeration for supported options. Default is **SataModeAhci**.

Definition at line 170 of file SataConfig.h.

### 15.171.2.5 SpeedLimit

```
UINT8 SATA_CONFIG::SpeedLimit
```

Indicates the maximum speed the SATA controller can support.

Refer to SATA\_SPEED enumeration for supported options. **0h: SataSpeedDefault**; 1h: 1.5 Gb/s (Gen 1); 2h: 3 Gb/s(Gen 2); 3h: 6 Gb/s (Gen 1)

Definition at line 176 of file SataConfig.h.

### 15.171.2.6 ThermalThrottling

[SATA\\_THERMAL\\_THROTTLING](#) SATA\_CONFIG::ThermalThrottling

This field decides the settings of Sata thermal throttling.

When the Suggested Setting is enabled, PCH RC will use the suggested representative values.

Definition at line 191 of file SataConfig.h.

The documentation for this struct was generated from the following file:

- [SataConfig.h](#)

## 15.172 SATA\_THERMAL\_THROTTLING Struct Reference

This structure lists PCH supported SATA thermal throttling register setting for customization.

```
#include <SataConfig.h>
```

### Public Attributes

- UINT32 [P0T1M](#): 2  
*Port 0 T1 Multiplier.*
- UINT32 [P0T2M](#): 2  
*Port 0 T2 Multiplier.*
- UINT32 [P0T3M](#): 2  
*Port 0 T3 Multiplier.*
- UINT32 [P0TDisp](#): 2  
*Port 0 Tdispatch.*
- UINT32 [P1T1M](#): 2  
*Port 1 T1 Multiplier.*
- UINT32 [P1T2M](#): 2  
*Port 1 T2 Multiplier.*
- UINT32 [P1T3M](#): 2  
*Port 1 T3 Multiplier.*
- UINT32 [P1TDisp](#): 2  
*Port 1 Tdispatch.*
- UINT32 [P0Tinact](#): 2  
*Port 0 Tinactive.*
- UINT32 [P0TDispFinit](#): 1  
*Port 0 Alternate Fast Init Tdispatch.*
- UINT32 [P1Tinact](#): 2  
*Port 1 Tinactive.*
- UINT32 [P1TDispFinit](#): 1  
*Port 1 Alternate Fast Init Tdispatch.*
- UINT32 [SuggestedSetting](#): 1  
*0: Disable; 1: **Enable** suggested representative values*
- UINT32 [RsvdBits0](#): 9  
*Reserved bits.*

### 15.172.1 Detailed Description

This structure lists PCH supported SATA thermal throttling register setting for customization.

The settings is programmed through SATA Index/Data registers. When the SuggestedSetting is enabled, the customized values are ignored.

Definition at line 104 of file SataConfig.h.

The documentation for this struct was generated from the following file:

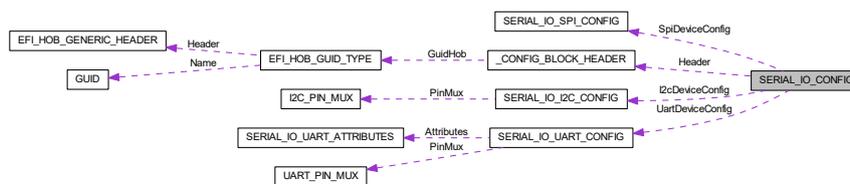
- [SataConfig.h](#)

## 15.173 SERIAL\_IO\_CONFIG Struct Reference

The [SERIAL\\_IO\\_CONFIG](#) block provides the configurations to set the Serial IO controllers.

```
#include <SerialIoConfig.h>
```

Collaboration diagram for SERIAL\_IO\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [SERIAL\\_IO\\_SPI\\_CONFIG](#) SpiDeviceConfig [PCH\_MAX\_SERIALIO\_SPI\_CONTROLLERS]  
*SPI Configuration.*
- [SERIAL\\_IO\\_I2C\\_CONFIG](#) I2cDeviceConfig [PCH\_MAX\_SERIALIO\_I2C\_CONTROLLERS]  
*I2C Configuration.*
- [SERIAL\\_IO\\_UART\\_CONFIG](#) UartDeviceConfig [PCH\_MAX\_SERIALIO\_UART\_CONTROLLERS]  
*UART Configuration.*

### 15.173.1 Detailed Description

The [SERIAL\\_IO\\_CONFIG](#) block provides the configurations to set the Serial IO controllers.

#### Revision 1:

- Initial version.

Definition at line 51 of file SerialIoConfig.h.

The documentation for this struct was generated from the following file:

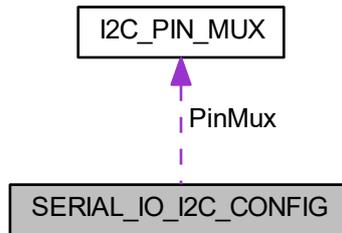
- [SerialIoConfig.h](#)

## 15.174 SERIAL\_IO\_I2C\_CONFIG Struct Reference

Serial IO I2C Controller Configuration.

```
#include <SerialIoDevices.h>
```

Collaboration diagram for SERIAL\_IO\_I2C\_CONFIG:



### Public Attributes

- UINT8 [PadTermination](#)  
*SerialIoI2cPci see SERIAL\_IO\_I2C\_MODE*
- [I2C\\_PIN\\_MUX](#) [PinMux](#)  
*I2C pin mux configuration.*

### 15.174.1 Detailed Description

Serial IO I2C Controller Configuration.

Definition at line 223 of file SerialIoDevices.h.

### 15.174.2 Member Data Documentation

#### 15.174.2.1 PadTermination

```
UINT8 SERIAL_IO_I2C_CONFIG::PadTermination
```

**SerialIoI2cPci** see **SERIAL\_IO\_I2C\_MODE**

I2C Pads Internal Termination. For more information please see Platform Design Guide. Supported values (check GPIO\_ELECTRICAL\_CONFIG for reference): **GpioTermNone: No termination**, GpioTermWpu1K: 1kOhm weak pull-up, GpioTermWpu5K: 5kOhm weak pull-up, GpioTermWpu20K: 20kOhm weak pull-up

Definition at line 234 of file SerialIoDevices.h.

The documentation for this struct was generated from the following file:

- [SerialIoDevices.h](#)

## 15.175 SERIAL\_IO\_SPI\_CONFIG Struct Reference

The [SERIAL\\_IO\\_SPI\\_CONFIG](#) provides the configurations to set the Serial IO SPI controller.

```
#include <SerialIoDevices.h>
```

### Public Attributes

- UIN8 [Mode](#)  
*SerialIoSpiPci* see [SERIAL\\_IO\\_SPI\\_MODE](#)
- UIN8 [DefaultCsOutput](#)  
*0 = CS0 CS1, CS2, CS3. Default CS used by the SPI HC*
- UIN8 [CsPolarity](#) [[PCH\\_MAX\\_SERIALIO\\_SPI\\_CHIP\\_SELECTS](#)]  
*Selects SPI ChipSelect signal polarity, 0 = low 1 = High*
- UIN8 [CsEnable](#) [[PCH\\_MAX\\_SERIALIO\\_SPI\\_CHIP\\_SELECTS](#)]  
*0 = Enable 1 = Disable. Based on this setting GPIO for given SPIx CSx will be configured in Native mode*
- UIN8 [CsMode](#)  
*0 = HW Control 1 = SW Control. Sets Chip Select Control mode Hardware or Software.*
- UIN8 [CsState](#)  
*0 = CS is set to low 1 = CS is set to high*

### 15.175.1 Detailed Description

The [SERIAL\\_IO\\_SPI\\_CONFIG](#) provides the configurations to set the Serial IO SPI controller.

Definition at line 82 of file [SerialIoDevices.h](#).

The documentation for this struct was generated from the following file:

- [SerialIoDevices.h](#)

## 15.176 SERIAL\_IO\_UART\_ATTRIBUTES Struct Reference

UART Settings.

```
#include <SerialIoDevices.h>
```

### Public Attributes

- UIN32 [BaudRate](#)  
*115200 Max 6000000 MdePkg.dec PcdUartDefaultBaudRate*
- UIN8 [Parity](#)  
*1 - No Parity see EFI\_PARITY\_TYPE MdePkg.dec PcdUartDefaultParity*
- UIN8 [DataBits](#)  
*8 MdePkg.dec PcdUartDefaultDataBits*
- UIN8 [StopBits](#)  
*1 - One Stop Bit see EFI\_STOP\_BITS\_TYPE MdePkg.dec PcdUartDefaultStopBits*
- UIN8 [AutoFlow](#)  
*FALSE IntelFrameworkModulePkg.dsc PcdIsaBusSerialUseHalfHandshake*

### 15.176.1 Detailed Description

UART Settings.

Definition at line 138 of file SerialIoDevices.h.

The documentation for this struct was generated from the following file:

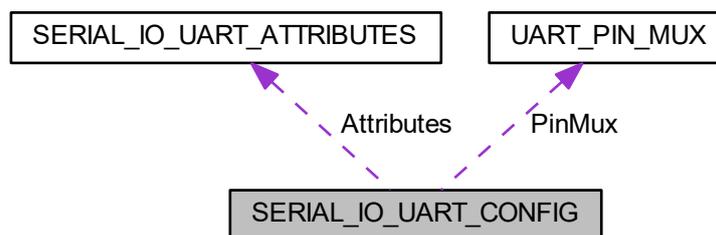
- [SerialIoDevices.h](#)

### 15.177 SERIAL\_IO\_UART\_CONFIG Struct Reference

Serial IO UART Controller Configuration.

```
#include <SerialIoDevices.h>
```

Collaboration diagram for SERIAL\_IO\_UART\_CONFIG:



#### Public Attributes

- [SERIAL\\_IO\\_UART\\_ATTRIBUTES](#) Attributes  
*see SERIAL\_IO\_UART\_ATTRIBUTES*
- [UART\\_PIN\\_MUX](#) PinMux  
*UART pin mux configuration.*
- UINT8 Mode  
**SerialIoUartPci** *see SERIAL\_IO\_UART\_MODE*
- UINT8 DBG2  
**FALSE** *If TRUE adds UART to DBG2 table and overrides UartPg to SerialIoUartPgDisabled*
- UINT8 PowerGating  
**SerialIoUartPgAuto** *Applies to Hidden/COM/SkipInit see SERIAL\_IO\_UART\_PG*
- UINT8 DmaEnable  
**TRUE** *Applies to SerialIoUartPci only. Informs OS driver to use DMA, if false it will run in PIO mode*

### 15.177.1 Detailed Description

Serial IO UART Controller Configuration.

Definition at line 161 of file SerialIoDevices.h.

The documentation for this struct was generated from the following file:

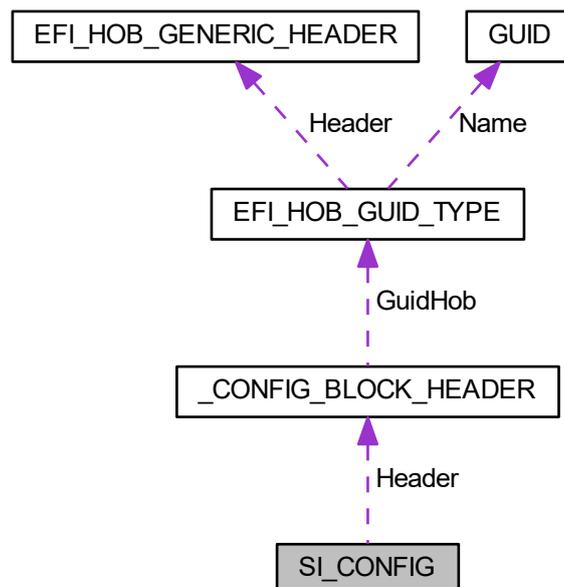
- [SerialIoDevices.h](#)

## 15.178 SI\_CONFIG Struct Reference

The Silicon Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.

```
#include <SiConfig.h>
```

Collaboration diagram for SI\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0 - 27 Config Block Header.*
- UINT8 [CsmFlag](#)  
*CSM status flag.*
- UINT8 [SkipSsidProgramming](#)  
*This is used to skip the SSID programming in silicon code.*
- UINT16 [CustomizedSvid](#)  
*When SkipSsidProgramming is FALSE, silicon code will use this as default value to program the SVID for all internal devices.*
- UINT16 [CustomizedSsid](#)  
*When SkipSsidProgramming is FALSE, silicon code will use this as default value to program the Sid for all internal devices.*
- UINT32 \* [SsidTablePtr](#)  
*SsidTablePtr contains the SVID\_SID\_INIT\_ENTRY table.*
- UINT16 [NumberOfSsidTableEntry](#)  
*Number of valid entries in SsidTablePtr.*
- UINT32 [TraceHubMemBase](#)  
*If Trace Hub is enabled and trace to memory is desired, Platform code or BootLoader needs to allocate trace hub memory as reserved, and save allocated memory base to TraceHubMemBase to ensure Trace Hub memory is configured properly.*
- UINT8 [SkipBiosDoneWhenFwUpdate](#)  
*This is used to skip setting BIOS\_DONE MSR during firmware update boot mode.*

### 15.178.1 Detailed Description

The Silicon Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.

#### Revision 1:

- Initial version. **Revision 2:**
- Added TraceHubMemBase

Definition at line 54 of file SiConfig.h.

### 15.178.2 Member Data Documentation

#### 15.178.2.1 CustomizedSsid

UINT16 SI\_CONFIG::CustomizedSsid

When SkipSsidProgramming is FALSE, silicon code will use this as default value to program the Sid for all internal devices.

**0: use silicon default SSID 0x7270** , Non-zero: use customized SSID.

Definition at line 79 of file SiConfig.h.

### 15.178.2.2 CustomizedSvid

UINT16 SI\_CONFIG::CustomizedSvid

When SkipSsidProgramming is FALSE, silicon code will use this as default value to program the SVID for all internal devices.

**0: use silicon default SVID 0x8086** , Non-zero: use customized SVID.

Definition at line 73 of file SiConfig.h.

### 15.178.2.3 NumberOfSsidTableEntry

UINT16 SI\_CONFIG::NumberOfSsidTableEntry

Number of valid enties in SsidTablePtr.

This is valid when SkipSsidProgramming is FALSE; **Default is 0.**

Definition at line 118 of file SiConfig.h.

### 15.178.2.4 SkipBiosDoneWhenFwUpdate

UINT8 SI\_CONFIG::SkipBiosDoneWhenFwUpdate

This is used to skip setting BIOS\_DONE MSR during firmware update boot mode.

When set to TRUE and boot mode is BOOT\_ON\_FLASH\_UPDATE, skip setting BIOS\_DONE MSR at EndofPei.

**0: FALSE**, 1: TRUE

Definition at line 135 of file SiConfig.h.

### 15.178.2.5 SkipSsidProgramming

UINT8 SI\_CONFIG::SkipSsidProgramming

This is used to skip the SSID programming in silicon code.

When set to TRUE, silicon code will not do any SSID programming and platform code needs to handle that by itself properly. **0: FALSE**, 1: TRUE

Definition at line 66 of file SiConfig.h.

### 15.178.2.6 SsidTablePtr

```
UINT32* SI_CONFIG::SsidTablePtr
```

SsidTablePtr contains the SVID\_SID\_INIT\_ENTRY table.

This is valid when SkipSsidProgramming is FALSE; It doesn't need to contain entries for all Intel internal devices. It can only contains the SVID\_SID\_INIT\_ENTRY entries for those Dev# Func# which needs to be overridden. In the enties, only Dev, Function, SubSystemVendorId, and SubSystemId are required. **Default is NULL.**

E.g. Platform only needs to override BDF 0:31:5 to AAAA:BBBB and BDF 0:31:3 to CCCC:DDDD, it can be done in platform like this: `STATIC SVID_SID_INIT_ENTRY mSsidTablePtr[SI_MAX_DEVICE_COUNT] = {0};`

```
VOID SiPolicyUpdate () { UINT32 EntryCount = 0; SiPolicy->SkipSsidProgramming = FALSE; SiPolicy->SsidTablePtr = mSsidTablePtr;
```

```
mSsidTablePtr[EntryCount].Address.Bits.Device = SpiDeviceNumber (); mSsidTablePtr[EntryCount].Address.Bits.Function = SpiFunctionNumber (); mSsidTablePtr[EntryCount].SvidSidValue.SubSystemVendorId = 0xAAAA; mSsidTablePtr[EntryCount].SvidSidValue.SubSystemId = 0xBBBB; EntryCount ++; mSsidTablePtr[EntryCount].Address.Bits.Device = HdaDevNumber (); mSsidTablePtr[EntryCount].Address.Bits.Function = HdaFunctionNumber (); mSsidTablePtr[EntryCount].SvidSidValue.SubSystemVendorId = 0xCCCC; mSsidTablePtr[EntryCount].SvidSidValue.SubSystemId = 0xDDDD; EntryCount ++; ASSERT (EntryCount < SI_MAX_DEVICE_COUNT); SiPolicy->NumberOfSsidTableEntry = EntryCount; }
```

Definition at line 112 of file SiConfig.h.

### 15.178.2.7 TraceHubMemBase

```
UINT32 SI_CONFIG::TraceHubMemBase
```

If Trace Hub is enabled and trace to memory is desired, Platform code or BootLoader needs to allocate trace hub memory as reserved, and save allocated memory base to TraceHubMemBase to ensure Trace Hub memory is configured properly.

To get total trace hub memory size please refer to TraceHubCalculateTotalBufferSize ()

Noted: If EDKII memory service is used to allocate memory, it will require double memory size to support size-aligned memory allocation, so Platform code or FSP Wrapper code should ensure enough memory available for size-aligned TraceHub memory allocation.

Definition at line 128 of file SiConfig.h.

The documentation for this struct was generated from the following file:

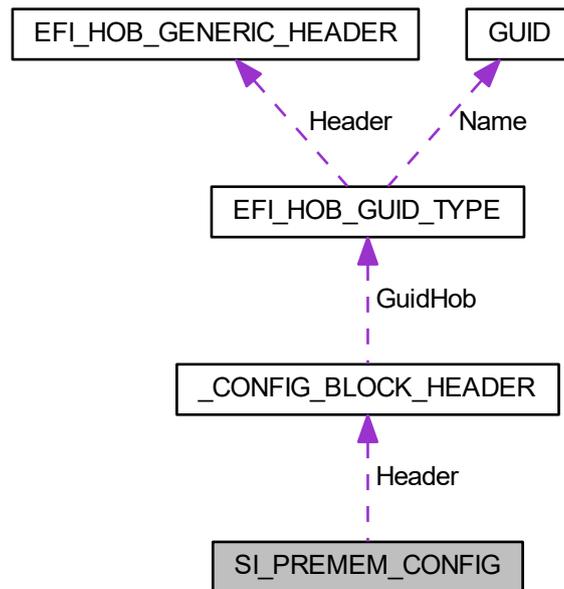
- [SiConfig.h](#)

## 15.179 SI\_PREMEM\_CONFIG Struct Reference

The Silicon PreMem Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.

```
#include <SiPreMemConfig.h>
```

Collaboration diagram for SI\_PREMEM\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0 - 27 Config Block Header.*
- UUINT32 [PlatformDebugConsent](#): 4  
*Platform Debug Consent As a master switch to enable platform debug capability and relevant settings with specified probe type.*
- UUINT8 [SkipOverrideBootModeWhenFwUpdate](#)  
*This is used to skip override boot mode during firmware update boot mode.*

### 15.179.1 Detailed Description

The Silicon PreMem Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.

#### Revision 1:

- Initial version.

Definition at line 61 of file SiPreMemConfig.h.

## 15.179.2 Member Data Documentation

### 15.179.2.1 PlatformDebugConsent

```
UINT32 SI_PREMEM_CONFIG::PlatformDebugConsent
```

Platform Debug Consent As a master switch to enable platform debug capability and relevant settings with specified probe type.

Manual: Do not use Platform Debug Consent to override other debug-relevant policies, but the user must set each debug option manually, aimed at advanced users.

PDC-dependent policies are listed: DciPreMemConfig->DciEn DciPreMemConfig->DciDbcMode CpuTraceHubConfig->EnableMode CpuTraceHubConfig->CpuTraceHubMemReg0Size CpuTraceHubConfig->CpuTraceHubMemReg1Size PchTraceHubPreMemConfig->EnableMode PchTraceHubPreMemConfig->MemReg0Size PchTraceHubPreMemConfig->MemReg1Size

Note: DCI OOB (aka BSSB) uses CCA probe. Refer to definition of PLATFORM\_DEBUG\_CONSENT\_PROBE\_TYPE **0:Disabled**; 2:DCI OOB; 3:USB3 DbC; 4:XDP3/MIP160 5:USB2 DbC; 6:2-wire DCI OOB; 7:Manual

Definition at line 82 of file SiPreMemConfig.h.

### 15.179.2.2 SkipOverrideBootModeWhenFwUpdate

```
UINT8 SI_PREMEM_CONFIG::SkipOverrideBootModeWhenFwUpdate
```

This is used to skip override boot mode during firmware update boot mode.

When set to TRUE and boot mode is BOOT\_ON\_FLASH\_UPDATE, skip setting boot mode to BOOT\_WITH\_FU\_LL\_CONFIGURATION in PEI memory init. **0: FALSE**, 1: TRUE

Definition at line 90 of file SiPreMemConfig.h.

The documentation for this struct was generated from the following file:

- [SiPreMemConfig.h](#)

## 15.180 SMBIOS\_STRUCTURE Struct Reference

The Smbios structure header.

```
#include <FirmwareVersionInfoHob.h>
```

### 15.180.1 Detailed Description

The Smbios structure header.

Definition at line 49 of file FirmwareVersionInfoHob.h.

The documentation for this struct was generated from the following file:

- [FirmwareVersionInfoHob.h](#)

## 15.181 SPD\_DATA\_BUFFER Struct Reference

SPD Data Buffer.

```
#include <MemoryConfig.h>
```

### Public Attributes

- UIN8 [SpdData](#) [[MEM\\_CFG\\_MAX\\_CONTROLLERS](#)][[MEM\\_CFG\\_MAX\\_CHANNELS](#)][[MEM\\_CFG\\_MAX\\_DIMMS](#)][[MEM\\_CFG\\_MAX\\_SPD\\_SIZE](#)]  
*SpdData.*

### 15.181.1 Detailed Description

SPD Data Buffer.

Definition at line 104 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- [MemoryConfig.h](#)

## 15.182 SPD\_OFFSET\_TABLE Struct Reference

SPD Offset Table.

```
#include <MemoryConfig.h>
```

### Public Attributes

- UIN16 [Start](#)  
*Offset 0.*
- UIN16 [End](#)  
*Offset 2.*
- UIN8 [BootMode](#)  
*Offset 4.*
- UIN8 [Reserved3](#) [3]  
*Offset 5 Reserved for future use.*

### 15.182.1 Detailed Description

SPD Offset Table.

Definition at line 130 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- [MemoryConfig.h](#)

## 15.183 SVID\_SID\_VALUE Struct Reference

Subsystem Vendor ID / Subsystem ID.

```
#include <SiConfig.h>
```

### 15.183.1 Detailed Description

Subsystem Vendor ID / Subsystem ID.

Definition at line 148 of file SiConfig.h.

The documentation for this struct was generated from the following file:

- [SiConfig.h](#)

## 15.184 TCSS\_DEVEN\_PEI\_PREMEM\_CONFIG Union Reference

The [TCSS\\_DEVEN\\_PEI\\_PREMEM\\_CONFIG](#) block describes Device Enable settings for TCSS.

```
#include <TcssPeiPreMemConfig.h>
```

### Public Attributes

- UINT32 [TcssDevEn](#)  
*Maps to bits in TCSS\_DEVEN\_0\_0\_0\_MCHBAR\_IMPH.*

### 15.184.1 Detailed Description

The [TCSS\\_DEVEN\\_PEI\\_PREMEM\\_CONFIG](#) block describes Device Enable settings for TCSS.

Definition at line 48 of file TcssPeiPreMemConfig.h.

The documentation for this union was generated from the following file:

- [TcssPeiPreMemConfig.h](#)

## 15.185 TCSS\_IOM\_ORI\_OVERRIDE Struct Reference

The [TCSS\\_IOM\\_PEI\\_CONFIG](#) block describes IOM Aux/HSL override settings for TCSS.

```
#include <TcssPeiConfig.h>
```

### Public Attributes

- UINT16 [AuxOri](#)  
*Bits defining value for IOM Aux Orientation Register.*
- UINT16 [HslOri](#)  
*Bits defining value for IOM HSL Orientation Register.*

### 15.185.1 Detailed Description

The [TCSS\\_IOM\\_PEI\\_CONFIG](#) block describes IOM Aux/HSL override settings for TCSS.

Definition at line 134 of file `TcssPeiConfig.h`.

The documentation for this struct was generated from the following file:

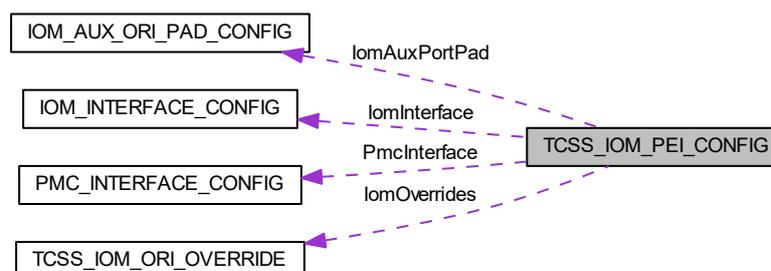
- [TcssPeiConfig.h](#)

## 15.186 TCSS\_IOM\_PEI\_CONFIG Struct Reference

The [TCSS\\_IOM\\_PEI\\_CONFIG](#) block describes IOM settings for TCSS.

```
#include <TcssPeiConfig.h>
```

Collaboration diagram for `TCSS_IOM_PEI_CONFIG`:



## Public Attributes

- [IOM\\_AUX\\_ORI\\_PAD\\_CONFIG](#) `IomAuxPortPad` [`MAX_IOM_AUX_BIAS_COUNT`]  
*The IOM\_AUX\_ORI\_BIAS\_CTRL port config setting.*
- [IOM\\_INTERFACE\\_CONFIG](#) `IomInterface`  
*Config settings are BIOS <-> IOM interface.*
- [PMC\\_INTERFACE\\_CONFIG](#) `PmcInterface`  
*Config settings for BIOS <-> PMC interface.*
- `UINT8` [TcStateLimit](#)  
*Tcss C-State deep stage.*
- `UINT8` [DisableTccoldOnUsbConnected](#)  
*Disable TC cold On when Usb Connected.*
- `UINT8` [Reserved](#) [1]  
*Reserved bytes for future use.*

### 15.186.1 Detailed Description

The [TCSS\\_IOM\\_PEI\\_CONFIG](#) block describes IOM settings for TCSS.

Definition at line 142 of file `TcssPeiConfig.h`.

The documentation for this struct was generated from the following file:

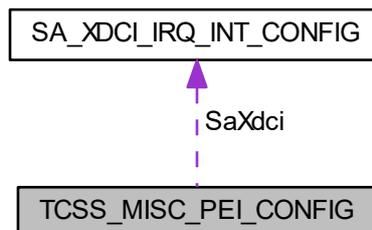
- [TcssPeiConfig.h](#)

### 15.187 TCSS\_MISC\_PEI\_CONFIG Struct Reference

The [TCSS\\_MISC\\_PEI\\_CONFIG](#) block describes MISC settings for TCSS.

```
#include <TcssPeiConfig.h>
```

Collaboration diagram for `TCSS_MISC_PEI_CONFIG`:



## Public Attributes

- [SA\\_XDCI\\_IRQ\\_INT\\_CONFIG SaXdcI](#)  
*System Agent XdcI Int Pin and Irq setting.*
- UINT8 [IomStayInTCColdeSeconds](#)  
*Set IOM stay in TC cold seconds.*
- UINT8 [IomBeforeEnteringTCCodeSeconds](#)  
*Set IOM before entering TC cold seconds.*
- UINT8 [Rsvd](#) [2]  
*Reserved bytes for future use.*

### 15.187.1 Detailed Description

The [TCSS\\_MISC\\_PEI\\_CONFIG](#) block describes MISC settings for TCSS.

Definition at line 156 of file `TcssPeiConfig.h`.

The documentation for this struct was generated from the following file:

- [TcssPeiConfig.h](#)

## 15.188 TCSS\_MISC\_PEI\_PREMEM\_CONFIG Struct Reference

The [TCSS\\_MISC\\_PEI\\_PREMEM\\_CONFIG](#) block describes MISC settings for TCSS.

```
#include <TcssPeiPreMemConfig.h>
```

## Public Attributes

- UINT8 [PcieMultipleSegmentEnabled](#)  
*This is policy to control Multiple Segment setting.*
- UINT8 [Rsvd](#) [3]  
*Reserved bytes for future use, align to multiple 4.*

### 15.188.1 Detailed Description

The [TCSS\\_MISC\\_PEI\\_PREMEM\\_CONFIG](#) block describes MISC settings for TCSS.

**Revision 1:** - Initial version.

Definition at line 76 of file `TcssPeiPreMemConfig.h`.

### 15.188.2 Member Data Documentation

### 15.188.2.1 PcieMultipleSegmentEnabled

```
UINT8 TCSS_MISC_PEI_PREMEM_CONFIG::PcieMultipleSegmentEnabled
```

This is policy to control Multiple Segment setting.

When Disabled all the iTBT PCIe RP are located at Segment0 When Enabled all the iTBT PCIe RP are located at Segment1, FSP Wrapper need to update PCIEXBAR and PcdPciExpressRegionLength to 512MB prior to Fspm↔ WrapperPeim. **0: Disable**, 1: Enable

Definition at line 85 of file TcssPeiPreMemConfig.h.

The documentation for this struct was generated from the following file:

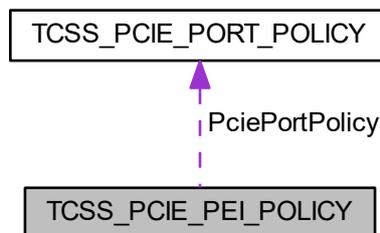
- [TcssPeiPreMemConfig.h](#)

## 15.189 TCSS\_PCIE\_PEI\_POLICY Struct Reference

[TCSS\\_PCIE\\_PEI\\_POLICY](#) describes PCIe port settings for TCSS.

```
#include <TcssPeiConfig.h>
```

Collaboration diagram for TCSS\_PCIE\_PEI\_POLICY:



### 15.189.1 Detailed Description

[TCSS\\_PCIE\\_PEI\\_POLICY](#) describes PCIe port settings for TCSS.

Definition at line 127 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

- [TcssPeiConfig.h](#)

## 15.190 TCSS\_PCIE\_PORT\_POLICY Struct Reference

The [TCSS\\_PCIE\\_PORT\\_POLICY](#) block describes PCIe settings for TCSS.

```
#include <TcssPeiConfig.h>
```

### Public Attributes

- UINT8 [AcsEnabled](#)  
*Indicate whether the ACS is enabled. 0: Disable; 1: **Enable**.*
- UINT8 [DpcEnabled](#)  
*Downstream Port Containment. 0: Disable; 1: **Enable***
- UINT8 [RpDpcExtensionsEnabled](#)  
*RP Extensions for Downstream Port Containment. 0: Disable; 1: **Enable***
- UINT8 [LtrEnable](#)  
*Latency Tolerance Reporting Mechanism. **0: Disable**; 1: Enable.*
- UINT8 [PtmEnabled](#)  
*Enables PTM capability.*
- UINT8 [Aspm](#)  
*The ASPM configuration of the root port (see: [PCH\\_PCIE\\_ASPM\\_CONTROL](#)). Default is*
- UINT8 [SlotNumber](#)  
*Indicates the slot number for the root port. Default is the value as root port index.*
- UINT8 [SlotPowerLimitScale](#)  
*(Test) Specifies scale used for slot power limit value. Leave as 0 to set to default. Default is **zero**.*
- UINT16 [SlotPowerLimitValue](#)  
*(Test) Specifies upper limit on power supplies by slot. Leave as 0 to set to default. Default is **zero**.*
- UINT8 [AdvancedErrorReporting](#)  
*Indicate whether the Advanced Error Reporting is enabled. **0: Disable**; 1: Enable.*
- UINT8 [UnsupportedRequestReport](#)  
*Indicate whether the Unsupported Request Report is enabled. **0: Disable**; 1: Enable.*
- UINT8 [FatalErrorReport](#)  
*Indicate whether the Fatal Error Report is enabled. **0: Disable**; 1: Enable.*
- UINT8 [NoFatalErrorReport](#)  
*Indicate whether the No Fatal Error Report is enabled. **0: Disable**; 1: Enable.*
- UINT8 [CorrectableErrorReport](#)  
*Indicate whether the Correctable Error Report is enabled. **0: Disable**; 1: Enable.*
- UINT8 [SystemErrorOnFatalError](#)  
*Indicate whether the System Error on Fatal Error is enabled. **0: Disable**; 1: Enable.*
- UINT8 [SystemErrorOnNonFatalError](#)  
*Indicate whether the System Error on Non Fatal Error is enabled. **0: Disable**; 1: Enable.*
- UINT8 [SystemErrorOnCorrectableError](#)  
*Indicate whether the System Error on Correctable Error is enabled. **0: Disable**; 1: Enable.*
- UINT16 [LtrMaxSnoopLatency](#)  
*Latency Tolerance Reporting, Max Snoop Latency.*
- UINT16 [LtrMaxNoSnoopLatency](#)  
*Latency Tolerance Reporting, Max Non-Snoop Latency.*
- UINT8 [SnoopLatencyOverrideMode](#)  
*Latency Tolerance Reporting, Snoop Latency Override Mode.*
- UINT8 [SnoopLatencyOverrideMultiplier](#)  
*Latency Tolerance Reporting, Snoop Latency Override Multiplier.*



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 Config Block Header.*
- [TCSS\\_PCIE\\_PEI\\_POLICY](#) PciePolicy  
*The PCIe Config.*
- [USB\\_CONFIG](#) UsbConfig  
*USB config is shared between PCH and SA.*
- [TCSS\\_IOM\\_PEI\\_CONFIG](#) IomConfig  
*The Iom Config.*
- [TCSS\\_MISC\\_PEI\\_CONFIG](#) MiscConfig  
*The MISC Config.*

### 15.191.1 Detailed Description

The [TCSS\\_PEI\\_CONFIG](#) block describes TCSS settings for SA.

Definition at line 166 of file `TcssPeiConfig.h`.

The documentation for this struct was generated from the following file:

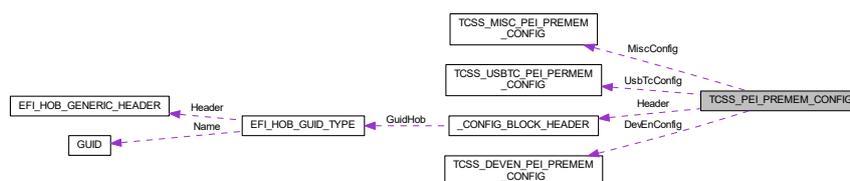
- [TcssPeiConfig.h](#)

## 15.192 TCSS\_PEI\_PREMEM\_CONFIG Struct Reference

This configuration block describes TCSS settings.

```
#include <TcssPeiPreMemConfig.h>
```

Collaboration diagram for `TCSS_PEI_PREMEM_CONFIG`:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 Config Block Header.*
- [TCSS\\_DEVEN\\_PEI\\_PREMEM\\_CONFIG](#) DevEnConfig  
*TCSS DEVEN.*
- [TCSS\\_USBTC\\_PEI\\_PERMEM\\_CONFIG](#) UsbTcConfig  
*USB Type C Port Configuration.*
- [TCSS\\_MISC\\_PEI\\_PREMEM\\_CONFIG](#) MiscConfig  
*The MISC PreMem Config.*

### 15.192.1 Detailed Description

This configuration block describes TCSS settings.

#### Revision 1:

- Initial version.

Definition at line 94 of file `TcssPeiPreMemConfig.h`.

The documentation for this struct was generated from the following file:

- [TcssPeiPreMemConfig.h](#)

## 15.193 TCSS\_USBTC\_PEI\_PERMEM\_CONFIG Struct Reference

The [TCSS\\_USBTC\\_PEI\\_PERMEM\\_CONFIG](#) block describes IOM settings for TCSS.

```
#include <TcssPeiPreMemConfig.h>
```

### Public Attributes

- UINT32 [UsbTcPortEn](#): 4  
*bitmap for USB Type C enabled ports*
- UINT32 [Rsvd](#): 28  
*Reserved bytes for future use.*

### 15.193.1 Detailed Description

The [TCSS\\_USBTC\\_PEI\\_PERMEM\\_CONFIG](#) block describes IOM settings for TCSS.

Definition at line 67 of file `TcssPeiPreMemConfig.h`.

The documentation for this struct was generated from the following file:

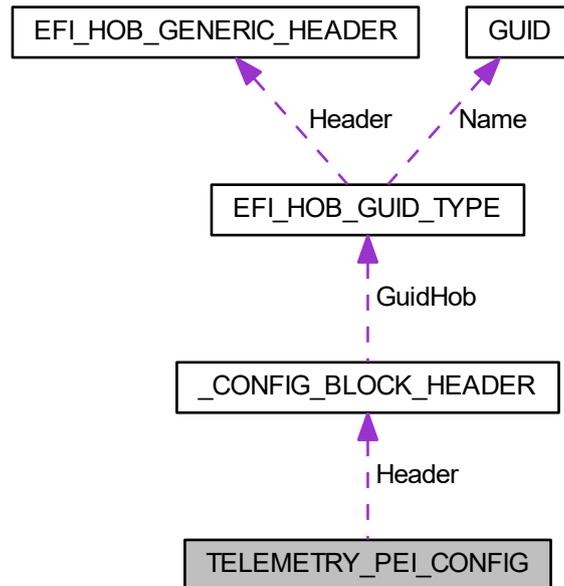
- [TcssPeiPreMemConfig.h](#)

## 15.194 TELEMETRY\_PEI\_CONFIG Struct Reference

This configuration block describes Telemetry settings in PostMem.

```
#include <TelemetryPeiConfig.h>
```

Collaboration diagram for TELEMETRY\_PEI\_CONFIG:



### Public Attributes

- UIN32 [CpuCrashLogEnable](#)  
*Config Block Header.*

### 15.194.1 Detailed Description

This configuration block describes Telemetry settings in PostMem.

#### Revision 1:

- Initial version.

Definition at line 63 of file [TelemetryPeiConfig.h](#).

The documentation for this struct was generated from the following file:

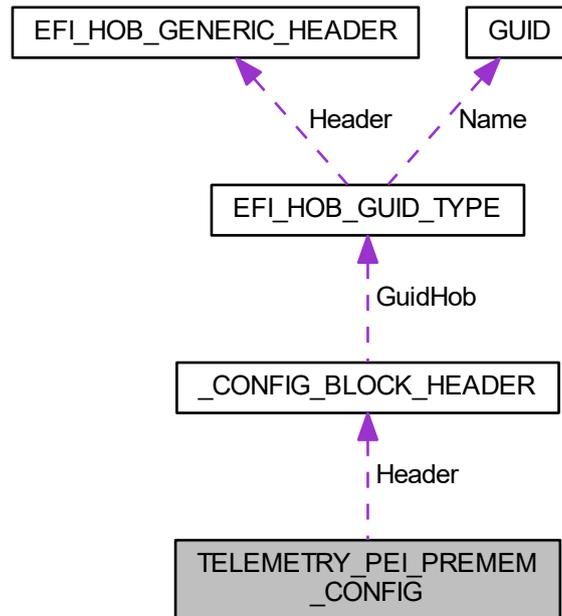
- [TelemetryPeiConfig.h](#)

## 15.195 TELEMETRY\_PEI\_PREMEM\_CONFIG Struct Reference

This configuration block describes Telemetry settings in PreMem.

```
#include <TelemetryPeiConfig.h>
```

Collaboration diagram for TELEMETRY\_PEI\_PREMEM\_CONFIG:



### Public Attributes

- `UINT32 CpuCrashLogDevice`  
*Config Block Header.*

### 15.195.1 Detailed Description

This configuration block describes Telemetry settings in PreMem.

#### Revision 1:

- Initial version.

Definition at line 53 of file `TelemetryPeiConfig.h`.

The documentation for this struct was generated from the following file:

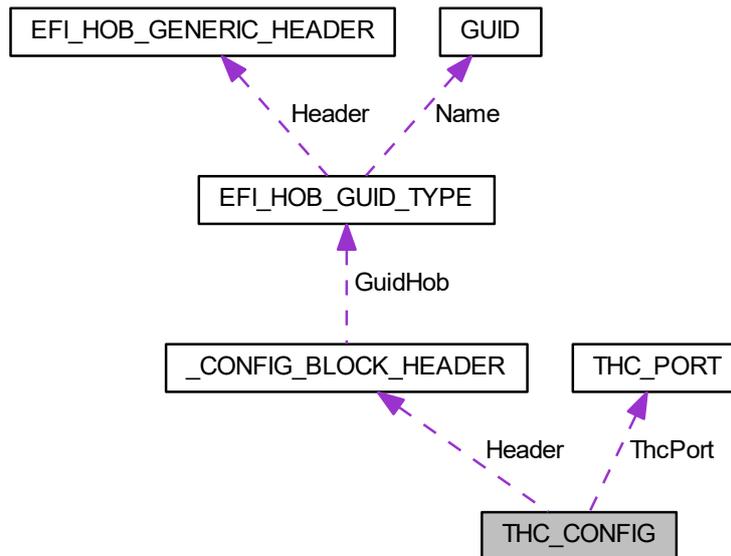
- [TelemetryPeiConfig.h](#)

## 15.196 THC\_CONFIG Struct Reference

[THC\\_CONFIG](#) block provides the configurations for Touch Host Controllers.

```
#include <ThcConfig.h>
```

Collaboration diagram for THC\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [THC\\_PORT](#) ThcPort [2]  
*Port Configuration.*

### 15.196.1 Detailed Description

[THC\\_CONFIG](#) block provides the configurations for Touch Host Controllers.

Assignment field in each THC port controls the THC behavior.

Available scenarios: 1: Single Port 0 used by THC0

- THC0 Enabled
- Port0 assigned to THC0
- Port1 unassigned

- THC1 will be automatically Disabled. 2: Both ports used by THC0
- THC0 Enabled
- Port0 assigned to THC0
- Port1 assigned to THC0
- THC1 will be automatically Disabled. 3: Port 0 used by THC0 and Port 1 used by THC1
- THC0 Enabled
- Port0 assigned to THC0
- THC1 Enabled
- Port1 assigned to THC1. **4: Both Ports unassigned.** Both THC Controllers will be disabled in that case.

#### Note

Invalid scenario that will cause ASSERT.

1. Same port Number assigned to THC0 or THC1.
2. Two Ports assigned to THC1.

Definition at line 94 of file ThcConfig.h.

The documentation for this struct was generated from the following file:

- [ThcConfig.h](#)

## 15.197 THC\_PORT Struct Reference

Port Configuration structure required for each Port that THC might use.

```
#include <ThcConfig.h>
```

### Public Attributes

- UIN32 [Assignment](#)  
*Sets THCx assignment see THC\_PORT\_ASSIGNMENT.*
- UIN32 [InterruptPinMuxing](#)  
*Each GPIO PORTx/SPIx INTB Pin has different muxing options refer to GPIO\_\*\_MUXING\_THC\_SPI\_\*.*

#### 15.197.1 Detailed Description

Port Configuration structure required for each Port that THC might use.

Definition at line 59 of file ThcConfig.h.

The documentation for this struct was generated from the following file:

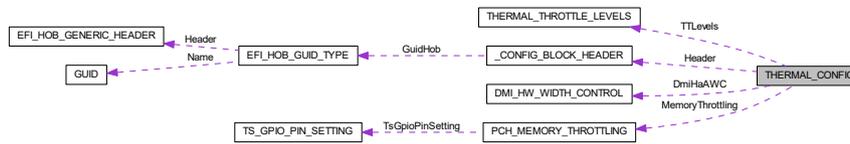
- [ThcConfig.h](#)

## 15.198 THERMAL\_CONFIG Struct Reference

The [THERMAL\\_CONFIG](#) block describes the expected configuration of the Thermal IP block.

```
#include <ThermalConfig.h>
```

Collaboration diagram for THERMAL\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- `UINT32` [PchHotEnable](#): 1  
*Enable PCHHOT# pin assertion when temperature is higher than PchHotLevel. 0: **Disabled**, 1: **Enabled**.*
- [THERMAL\\_THROTTLE\\_LEVELS](#) TTLevels  
*This field decides the settings of Thermal throttling.*
- [DMI\\_HW\\_WIDTH\\_CONTROL](#) DmiHaAWC  
*This field decides the settings of DMI throttling.*
- [PCH\\_MEMORY\\_THROTTLING](#) MemoryThrottling  
*Memory Thermal Management settings.*
- `UINT16` [PchHotLevel](#)  
*The recommendation is the same as Cat Trip point.*

### 15.198.1 Detailed Description

The [THERMAL\\_CONFIG](#) block describes the expected configuration of the Thermal IP block.

Definition at line 145 of file ThermalConfig.h.

### 15.198.2 Member Data Documentation

#### 15.198.2.1 DmiHaAWC

[DMI\\_HW\\_WIDTH\\_CONTROL](#) THERMAL\_CONFIG::DmiHaAWC

This field decides the settings of DMI throttling.

When the Suggested Setting is enabled, PCH RC will use the suggested representative values.

Definition at line 158 of file ThermalConfig.h.

### 15.198.2.2 PchHotLevel

UINT16 THERMAL\_CONFIG::PchHotLevel

The recommendation is the same as Cat Trip point.

This field decides the temperature, default is **120**. Temperature value used for PCHHOT# pin assertion based on 2s complement format

- 0x001 positive 1°C
- 0x000 0°C
- 0x1FF negative 1°C
- 0x1D8 negative 40°C
- and so on

Definition at line 173 of file ThermalConfig.h.

### 15.198.2.3 TTLevels

THERMAL\_THROTTLE\_LEVELS THERMAL\_CONFIG::TTLevels

This field decides the settings of Thermal throttling.

When the Suggested Setting is enabled, PCH RC will use the suggested representative values.

Definition at line 153 of file ThermalConfig.h.

The documentation for this struct was generated from the following file:

- [ThermalConfig.h](#)

## 15.199 THERMAL\_THROTTLE\_LEVELS Struct Reference

This structure lists PCH supported throttling register setting for customization.

```
#include <ThermalConfig.h>
```

## Public Attributes

- UINT32 [T0Level](#): 9  
*Customized T0Level value. If SuggestedSetting is used, this setting is ignored.*
- UINT32 [T1Level](#): 9  
*Customized T1Level value. If SuggestedSetting is used, this setting is ignored.*
- UINT32 [T2Level](#): 9  
*Customized T2Level value. If SuggestedSetting is used, this setting is ignored.*
- UINT32 [TTEnable](#): 1  
*Enable the thermal throttle function. If SuggestedSetting is used, this settings is ignored.*
- UINT32 [TTState13Enable](#): 1  
*When set to 1 and the programmed GPIO pin is a 1, then PMSync state 13 will force at least T2 state.*
- UINT32 [TTLock](#): 1  
*When set to 1, this entire register (TL) is locked and remains locked until the next platform reset.*
- UINT32 [SuggestedSetting](#): 1  
*0: Disable; 1: **Enable** suggested representative values.*
- UINT32 [PchCrossThrottling](#): 1  
*ULT processors support thermal management and cross thermal throttling between the processor package and LP PCH.*
- UINT32 [Rsvd0](#)  
*Reserved bytes.*

### 15.199.1 Detailed Description

This structure lists PCH supported throttling register setting for customization.

When the SuggestedSetting is enabled, the customized values are ignored.

Definition at line 47 of file ThermalConfig.h.

### 15.199.2 Member Data Documentation

#### 15.199.2.1 PchCrossThrottling

```
UINT32 THERMAL_THROTTLE_LEVELS::PchCrossThrottling
```

ULT processors support thermal management and cross thermal throttling between the processor package and LP PCH.

The PMSYNC message from PCH to CPU includes specific bit fields to update the PCH thermal status to the processor which is factored into the processor throttling. Enable/Disable PCH Cross Throttling; 0: Disabled, 1: **Enabled**.

Definition at line 69 of file ThermalConfig.h.

### 15.199.2.2 TTLock

```
UINT32 THERMAL_THROTTLE_LEVELS::TTLock
```

When set to 1, this entire register (TL) is locked and remains locked until the next platform reset.

If SuggestedSetting is used, this setting is ignored.

Definition at line 61 of file ThermalConfig.h.

### 15.199.2.3 TTState13Enable

```
UINT32 THERMAL_THROTTLE_LEVELS::TTState13Enable
```

When set to 1 and the programmed GPIO pin is a 1, then PMSync state 13 will force at least T2 state.

If SuggestedSetting is used, this setting is ignored.

Definition at line 56 of file ThermalConfig.h.

The documentation for this struct was generated from the following file:

- [ThermalConfig.h](#)

## 15.200 TRACE\_HUB\_CONFIG Struct Reference

[TRACE\\_HUB\\_CONFIG](#) block describes TraceHub settings.

```
#include <TraceHubConfig.h>
```

### Public Attributes

- [UINT8 EnableMode](#)  
*Trace hub mode.*
- [UINT8 MemReg0Size](#)  
*Trace hub memory buffer region size policy.*
- [UINT8 AetEnabled](#)  
*AET Trace.*

### 15.200.1 Detailed Description

[TRACE\\_HUB\\_CONFIG](#) block describes TraceHub settings.

Definition at line 78 of file TraceHubConfig.h.

## 15.200.2 Member Data Documentation

### 15.200.2.1 AetEnabled

```
UINT8 TRACE_HUB_CONFIG::AetEnabled
```

AET Trace.

AET base address can be set to FW Base either from CPU trace hub or PCH one. AetEnabled must be exclusive, if AetEnabled = 1 for CPU trace hub, must AetEnabled = 0 for PCH one. The default is set to PCH. CPU Trace Hub **0 = Disabled**; 1 = Enabled PCH Trace Hub 0 = Disabled; **1 = Enabled**

Definition at line 104 of file TraceHubConfig.h.

### 15.200.2.2 EnableMode

```
UINT8 TRACE_HUB_CONFIG::EnableMode
```

Trace hub mode.

Default is disabled. Target Debugger mode refers to debug tool running on target device itself and it works as a conventional PCI device; Host Debugger mode refers to SUT debugged via probe on host, configured as ACPI device with PCI configuration sapce hidden. **0 = Disable**; 1 = Target Debugger mode; 2 = Host Debugger mode Refer to TRACE\_HUB\_ENABLE\_MODE

Definition at line 86 of file TraceHubConfig.h.

### 15.200.2.3 MemReg0Size

```
UINT8 TRACE_HUB_CONFIG::MemReg0Size
```

Trace hub memory buffer region size policy.

The available memory size options are: 0:0MB (none), 1:1MB, **2:8MB**, 3:64MB, 4:128MB, 5:256MB, 6:512MB. Note : Limitation of total buffer size (CPU + PCH) is 512MB. If iTbt is enabled, the total size limits to 256 MB. Refer to TRACE\_BUFFER\_SIZE

Definition at line 93 of file TraceHubConfig.h.

The documentation for this struct was generated from the following file:

- [TraceHubConfig.h](#)

## 15.201 TS\_GPIO\_PIN\_SETTING Struct Reference

This structure configures PCH memory throttling thermal sensor GPIO PIN settings.

```
#include <ThermalConfig.h>
```

### Public Attributes

- UINT32 [PmsyncEnable](#): 1  
*GPIO PM\_SYNC enable, 0:Disabled, 1:Enabled When enabled, RC will overrides the selected GPIO native mode.*
- UINT32 [C0TransmitEnable](#): 1  
*GPIO Transmit enable in C0 state, 0:Disabled, 1:Enabled*
- UINT32 [PinSelection](#): 1  
*GPIO Pin assignment selection, 0: default, 1: secondary.*

### 15.201.1 Detailed Description

This structure configures PCH memory throttling thermal sensor GPIO PIN settings.

Definition at line 103 of file ThermalConfig.h.

### 15.201.2 Member Data Documentation

#### 15.201.2.1 PmsyncEnable

```
UINT32 TS_GPIO_PIN_SETTING::PmsyncEnable
```

GPIO PM\_SYNC enable, 0:Disabled, 1:**Enabled** When enabled, RC will overrides the selected GPIO native mode.

For GPIO\_C, PinSelection 0: CPU\_GP\_0 (default) or 1: CPU\_GP\_1 For GPIO\_D, PinSelection 0: CPU\_GP\_3 (default) or 1: CPU\_GP\_2 For CNL: CPU\_GP\_0 is GPP\_E3, CPU\_GP\_1 is GPP\_E7, CPU\_GP\_2 is GPP\_B3, CPU\_GP\_3 is GPP\_B4.

Definition at line 111 of file ThermalConfig.h.

The documentation for this struct was generated from the following file:

- [ThermalConfig.h](#)

## 15.202 TSN\_MAC\_ADDR Struct Reference

The TSN\_CONFIG block describes policies related to Time Sensitive Networking(TSN)

```
#include <TsnConfig.h>
```

### 15.202.1 Detailed Description

The TSN\_CONFIG block describes policies related to Time Sensitive Networking(TSN)

#### Revision 1:

- Initial version. **Revision 2:**
- Added MultiVcEnable **Revision 3:**
- Added Mac Addr Data

Definition at line 60 of file TsnConfig.h.

The documentation for this struct was generated from the following file:

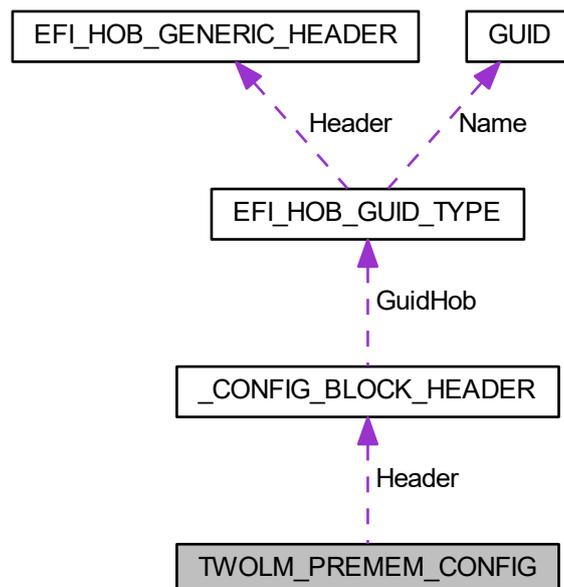
- [TsnConfig.h](#)

## 15.203 TWOLM\_PREMEM\_CONFIG Struct Reference

The [TWOLM\\_PREMEM\\_CONFIG](#) block describes 2LM settings.

```
#include <TwoLmConfig.h>
```

Collaboration diagram for TWOLM\_PREMEM\_CONFIG:



### 15.203.1 Detailed Description

The [TWOLM\\_PREMEM\\_CONFIG](#) block describes 2LM settings.

Revision 1 : Initial Version

Definition at line 56 of file TwoLmConfig.h.

The documentation for this struct was generated from the following file:

- [TwoLmConfig.h](#)

## 15.204 UART\_PIN\_MUX Struct Reference

UART signals pin muxing settings.

```
#include <SerialIoDevices.h>
```

### Public Attributes

- UINT32 [Rx](#)  
*RXD Pin mux configuration. Refer to GPIO\_\*\_MUXING\_SERIALIO\_UARTx\_RXD\_\*.*
- UINT32 [Tx](#)  
*TXD Pin mux configuration. Refer to GPIO\_\*\_MUXING\_SERIALIO\_UARTx\_TXD\_\*.*
- UINT32 [Rts](#)  
*RTS Pin mux configuration. Refer to GPIO\_\*\_MUXING\_SERIALIO\_UARTx\_RTS\_\*.*
- UINT32 [Cts](#)  
*CTS Pin mux configuration. Refer to GPIO\_\*\_MUXING\_SERIALIO\_UARTx\_CTS\_\*.*

### 15.204.1 Detailed Description

UART signals pin muxing settings.

If signal can be enable only on a single pin then this parameter is ignored by RC. Refer to GPIO\_\*\_MUXING\_SERIALIO\_UARTx\_\* in GpioPins\*.h for supported settings on a given platform

Definition at line 151 of file SerialIoDevices.h.

The documentation for this struct was generated from the following file:

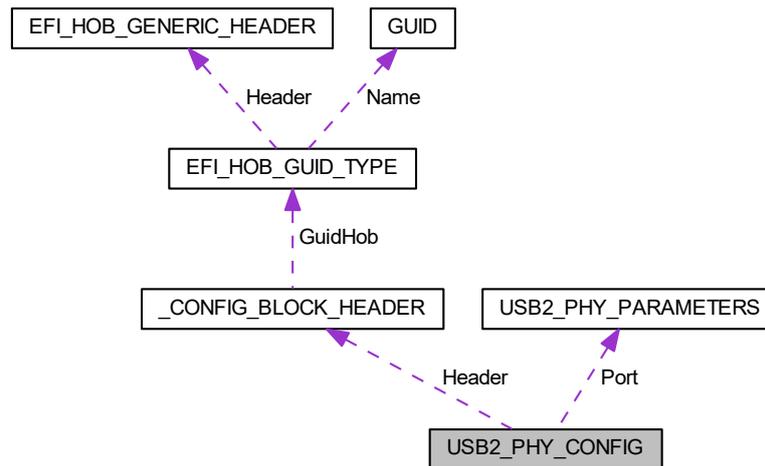
- [SerialIoDevices.h](#)

## 15.205 USB2\_PHY\_CONFIG Struct Reference

This structure holds info on how to tune electrical parameters of USB2 ports based on board layout.

```
#include <Usb2PhyConfig.h>
```

Collaboration diagram for USB2\_PHY\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Config Block Header.*
- [USB2\\_PHY\\_PARAMETERS Port](#) [MAX\_USB2\_PORTS]  
*This structure configures per USB2 port physical settings.*

### 15.205.1 Detailed Description

This structure holds info on how to tune electrical parameters of USB2 ports based on board layout.

#### Revision 1:

- Initial version.

Definition at line 95 of file Usb2PhyConfig.h.

### 15.205.2 Member Data Documentation

### 15.205.2.1 Port

`USB2_PHY_PARAMETERS USB2_PHY_CONFIG::Port [MAX_USB2_PORTS]`

This structure configures per USB2 port physical settings.

It allows to setup the port location and port length, and configures the port strength accordingly. Changing this policy values from default ones may require disabling USB2 PHY Sus Well Power Gating through `Usb2PhySusPgEnable` on PCH-LP

Definition at line 103 of file `Usb2PhyConfig.h`.

The documentation for this struct was generated from the following file:

- [Usb2PhyConfig.h](#)

## 15.206 USB2\_PHY\_PARAMETERS Struct Reference

This structure configures per USB2 AFE settings.

```
#include <Usb2PhyConfig.h>
```

### Public Attributes

- `UINT8 Petxiset`  
*Per Port HS Preemphasis Bias (PERPORTPETXISSET) 000b - 0mV 001b - 11.25mV 010b - 16.9mV 011b - 28.15mV 100b - 28.15mV 101b - 39.35mV 110b - 45mV 111b - 56.3mV.*
- `UINT8 Txiset`  
*Per Port HS Transmitter Bias (PERPORTTXISSET) 000b - 0mV 001b - 11.25mV 010b - 16.9mV 011b - 28.15mV 100b - 28.15mV 101b - 39.35mV 110b - 45mV 111b - 56.3mV.*
- `UINT8 Predeemp`  
*Per Port HS Transmitter Emphasis (IUSBTXEMPHASISEN) 00b - Emphasis OFF 01b - De-emphasis ON 10b - Pre-emphasis ON 11b - Pre-emphasis & De-emphasis ON.*
- `UINT8 Pehalfbit`  
*Per Port Half Bit Pre-emphasis (PERPORTTXPEHALF) 1b - half-bit pre-emphasis 0b - full-bit pre-emphasis.*

### 15.206.1 Detailed Description

This structure configures per USB2 AFE settings.

It allows to setup the port electrical parameters.

Definition at line 49 of file `Usb2PhyConfig.h`.

The documentation for this struct was generated from the following file:

- [Usb2PhyConfig.h](#)

## 15.207 USB2\_PORT\_CONFIG Struct Reference

This structure configures per USB2.0 port settings like enabling and overcurrent protection.

```
#include <UsbConfig.h>
```

### Public Attributes

- UINT32 [OverCurrentPin](#): 8  
*These members describe the specific over current pin number of USB 2.0 Port N.*
- UINT32 [Enable](#): 1  
*0: Disable; 1: Enable.*
- UINT32 [PortResetMessageEnable](#): 1  
*0: Disable USB2 Port Reset Message; 1: Enable USB2 Port Reset Message*
- UINT32 [RsvdBits0](#): 22  
*Reserved bits.*

### 15.207.1 Detailed Description

This structure configures per USB2.0 port settings like enabling and overcurrent protection.

Definition at line 54 of file UsbConfig.h.

### 15.207.2 Member Data Documentation

#### 15.207.2.1 OverCurrentPin

```
UINT32 USB2_PORT_CONFIG::OverCurrentPin
```

These members describe the specific over current pin number of USB 2.0 Port N.

It is SW's responsibility to ensure that a given port's bit map is set only for one OC pin Description. USB2 and USB3 on the same combo Port must use the same OC pin.

Definition at line 60 of file UsbConfig.h.

The documentation for this struct was generated from the following file:

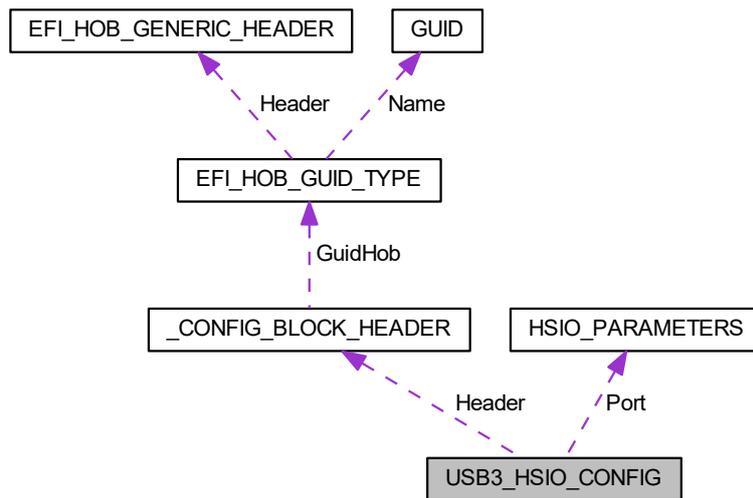
- [UsbConfig.h](#)

## 15.208 USB3\_HSIO\_CONFIG Struct Reference

Structure for holding USB3 tuning parameters.

```
#include <Usb3HsioConfig.h>
```

Collaboration diagram for USB3\_HSIO\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Config Block Header.*
- [HSIO\\_PARAMETERS](#) Port [MAX\_USB3\_PORTS]  
*These members describe whether the USB3 Port N of PCH is enabled by platform modules.*

### 15.208.1 Detailed Description

Structure for holding USB3 tuning parameters.

#### Revision 1:

- Initial version. **Revision 2:**
- USB 3.0 TX Output Unique Transition Bit Scale policies added

Definition at line 155 of file Usb3HsioConfig.h.

The documentation for this struct was generated from the following file:

- [Usb3HsioConfig.h](#)

## 15.209 USB3\_PORT\_CONFIG Struct Reference

This structure configures per USB3.x port settings like enabling and overcurrent protection.

```
#include <UsbConfig.h>
```

### Public Attributes

- UINT32 [OverCurrentPin](#): 8  
*These members describe the specific over current pin number of USB 3.x Port N.*
- UINT32 [Enable](#): 1  
*0: Disable; 1: Enable.*
- UINT32 [RsvdBits0](#): 23  
*Reserved bits.*

### 15.209.1 Detailed Description

This structure configures per USB3.x port settings like enabling and overcurrent protection.

Definition at line 69 of file UsbConfig.h.

### 15.209.2 Member Data Documentation

#### 15.209.2.1 OverCurrentPin

```
UINT32 USB3_PORT_CONFIG::OverCurrentPin
```

These members describe the specific over current pin number of USB 3.x Port N.

It is SW's responsibility to ensure that a given port's bit map is set only for one OC pin Description. USB2 and USB3 on the same combo Port must use the same OC pin.

Definition at line 75 of file UsbConfig.h.

The documentation for this struct was generated from the following file:

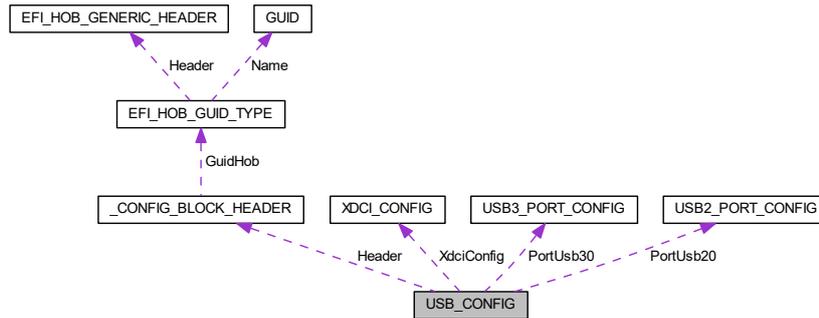
- [UsbConfig.h](#)

## 15.210 USB\_CONFIG Struct Reference

This member describes the expected configuration of the USB controller, Platform modules may need to refer Setup options, schematic, BIOS specification to update this field.

```
#include <UsbConfig.h>
```

Collaboration diagram for USB\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Config Block Header.*
- UUINT32 [PdoProgramming](#): 1  
*This policy option when set will make BIOS program Port Disable Override register during PEI phase.*
- UUINT32 [OverCurrentEnable](#): 1  
*This option allows for control whether USB should program the Overcurrent Pins mapping into xHCI.*
- UUINT32 [XhciOcLock](#): 1  
*(Test) If this policy option is enabled then BIOS will program OCCFDONE bit in xHCI meaning that OC mapping data will be consumed by xHCI and OC mapping registers will be locked.*
- UUINT32 [LtrOverrideEnable](#): 1  
*Enabling this feature will allow for overriding LTR values for xHCI controller.*
- UUINT32 [USB3LinkSpeed](#): 1  
*This setting enable LBPM GEN1 speed 0: GEN2; 1: GEN1;.*
- UUINT32 [LtrModeEnable](#): 1  
*This option is used to enable or disable XHCI LTR Mode 0: disable - Disable XHCI LTR Mode 1: enable - Enable XHCI LTR Mode*
- UUINT32 [HsiiEnable](#): 1  
*Enable HS Interrupt IN Alarm 0: disable - Disable HSII 1: enable - Enable HSII.*
- UUINT32 [RsvdBits0](#): 25  
*Reserved bits.*
- UUINT32 [LtrHighIdleTimeOverride](#)  
*High Idle Time Control override value This setting is used only if LtrOverrideEnable is enabled.*
- UUINT32 [LtrMediumIdleTimeOverride](#)  
*Medium Idle Time Control override value This setting is used only if LtrOverrideEnable is enabled.*
- UUINT32 [LtrLowIdleTimeOverride](#)  
*Low Idle Time Control override value This setting is used only if LtrOverrideEnable is enabled.*

- [USB2\\_PORT\\_CONFIG PortUsb20](#) [MAX\_USB2\_PORTS]  
*These members describe whether the USB2 Port N of PCH is enabled by platform modules.*
- [USB3\\_PORT\\_CONFIG PortUsb30](#) [MAX\_USB3\_PORTS]  
*These members describe whether the USB3 Port N of PCH is enabled by platform modules.*
- [XDCI\\_CONFIG XdciParam](#)  
*This member describes whether or not the xDCI controller should be enabled.*

### 15.210.1 Detailed Description

This member describes the expected configuration of the USB controller, Platform modules may need to refer Setup options, schematic, BIOS specification to update this field.

The Usb20OverCurrentPins and Usb30OverCurrentPins field must be updated by referring the schematic.

**Revision 1:** - Initial version. **Revision 2:** - Add USB3LinkSpeed **Revision 3:** - Add LtrModeEnable **Revision 4:** - Add HsiiEnable

Definition at line 104 of file UsbConfig.h.

### 15.210.2 Member Data Documentation

#### 15.210.2.1 LtrOverrideEnable

```
UINT32 USB_CONFIG::LtrOverrideEnable
```

Enabling this feature will allow for overriding LTR values for xHCI controller.

Values used for programming will be taken from this config block and BIOS will disregard recommended ones. **0: disable - do not override recommended LTR values** **1: enable - override recommended LTR values**

Definition at line 139 of file UsbConfig.h.

#### 15.210.2.2 OverCurrentEnable

```
UINT32 USB_CONFIG::OverCurrentEnable
```

This option allows for control whether USB should program the Overcurrent Pins mapping into xHCI.

Disabling this feature will disable overcurrent detection functionality. Overcurrent Pin mapping data is contained in respective port structures (i.e. USB30\_PORT\_CONFIG) in OverCurrentPin field. By default this Overcurrent functionality should be enabled and disabled only for OBS debug usage. **1: Will program USB OC pin mapping in respective xHCI controller registers** **0: Will clear OC pin mapping allow for OBS usage of OC pins**

Definition at line 122 of file UsbConfig.h.

### 15.210.2.3 PdoProgramming

```
UINT32 USB_CONFIG::PdoProgramming
```

This policy option when set will make BIOS program Port Disable Override register during PEI phase.

When disabled BIOS will not program the PDO during PEI phase and leave PDO register unlocked for later programming. If this is disabled, platform code MUST set it before booting into OS. **1: Enable** 0: Disable

Definition at line 113 of file UsbConfig.h.

### 15.210.2.4 XhciOcLock

```
UINT32 USB_CONFIG::XhciOcLock
```

**(Test)** If this policy option is enabled then BIOS will program OCCFDONE bit in xHCI meaning that OC mapping data will be consumed by xHCI and OC mapping registers will be locked.

OverCurrent mapping data is taken from respective port data structure from OverCurrentPin field. If Enable↔ OverCurrent policy is enabled this also should be enabled, otherwise xHCI won't consume OC mapping data. **1: Program OCCFDONE bit and make xHCI consume OverCurrent mapping data** 0: Do not program OCCFDONE bit making it possible to use OBS debug on OC pins.

Definition at line 132 of file UsbConfig.h.

The documentation for this struct was generated from the following file:

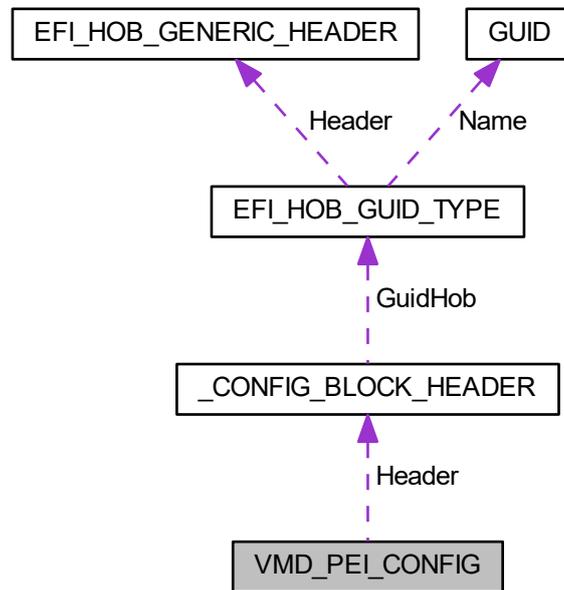
- [UsbConfig.h](#)

## 15.211 VMD\_PEI\_CONFIG Struct Reference

This configuration block is to configure VMD related variables used in PostMem PEI.

```
#include <VmdPeiConfig.h>
```

Collaboration diagram for VMD\_PEI\_CONFIG:



## Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0-27 Config Block Header.*
- [UINT8 VmdEnable](#)  
*Offset 28 This field used to enable VMD controller 1=Enable 0=Disable(default)*
- [UINT8 VmdPortBEnable](#)  
*Deprecated < Offset 29 This field used to enable VMD portA Support 1=Enable and 0=Disable (default)*
- [UINT8 VmdPortCEnable](#)  
*Deprecated < Offset 30 This field used to enable VMD portB Support 1=Enable and 0=Disable (default)*
- [UINT8 VmdPortDEnable](#)  
*Deprecated < Offset 31 This field used to enable VMD portC Support 1=Enable and 0=Disable (default)*
- [UINT8 VmdCfgBarSize](#)  
*Deprecated < Offset 32 This field used to enable VMD portD Support 1=Enable and 0=Disable (default)*
- [UINT8 VmdCfgBarAttr](#)  
*Offset 34 This is used to set VMD Config Bar Attributes 0: VMD\_32BIT\_NONPREFETCH, 1: VMD\_64BIT\_NONPREFETCH, 2: VMD\_64BIT\_PREFETCH(Default)*
- [UINT8 VmdMemBarSize1](#)  
*Offset 35 This is used to set the VMD Mem Bar1 size. 25(32MB).*
- [UINT8 VmdMemBar1Attr](#)  
*Offset 36 This is used to set VMD Mem Bar1 Attributes 0: VMD\_32BIT\_NONPREFETCH(Default) 1: VMD\_64BIT\_NONPREFETCH, 2: VMD\_64BIT\_PREFETCH.*
- [UINT8 VmdMemBarSize2](#)  
*Offset 37 This is used to set the VMD Mem Bar2 size. 20(1MB).*
- [UINT8 VmdMemBar2Attr](#)

Offset 38 This is used to set VMD Mem Bar2 Attributes 0: VMD\_32BIT\_NONPREFETCH 1: VMD\_64BIT\_NONPREFETCH(Default), 2: VMD\_64BIT\_PREFETCH.

- UIN8 [VmdGlobalMapping](#)

Offset 39 This field used to enable Global Mapping 1=Enable 0=Disable(default)

- RP\_BDF\_DATA [VmdPortEnable](#) [VMD\_MAX\_DEVICES]

Offset 40 to 163 This field used to store b/d/f for each root port along with enable Support 1=Enable 0=Disable (default)

- UIN32 [VmdCfgBarBase](#)

This config block will be updated as per the EFI variable.

- UIN32 [VmdMemBar1Base](#)

Temp Address VMD CFG BAR Default is 0xA0000000

- UIN32 [VmdMemBar2Base](#)

Temp Address VMD CFG BAR Default is 0xA2000000

### 15.211.1 Detailed Description

This configuration block is to configure VMD related variables used in PostMem PEI.

If VMD Device is not supported, all policies can be ignored. **Revision 1:**

- Initial version. **Revision 2:**
- Deprecated VmdPortAEnable, VmdPortBEnable, VmdPortCEnable, VmdPortDEnable.
- Added VmdPortEnable[VMD\_MAX\_DEVICES] and structure to hold Vmd EFI Variable details. (Added B/D/F fields along with Port Enable for up to max 31 devices). **Revision 3:** Added policy to get the Bar values from platform PCD. **Revision 4:** Added VmdGlobalMapping to map all the storage devices under VMD

Definition at line 67 of file VmdPeiConfig.h.

### 15.211.2 Member Data Documentation

#### 15.211.2.1 VmdCfgBarSize

UIN8 VMD\_PEI\_CONFIG::VmdCfgBarSize

Deprecated < Offset 32 This field used to enable VMD portD Support 1=Enable and 0=Disable (default)

Offset 33 This is used to set the VMD Config Bar Size. **25(32MB)**

Definition at line 74 of file VmdPeiConfig.h.

The documentation for this struct was generated from the following file:

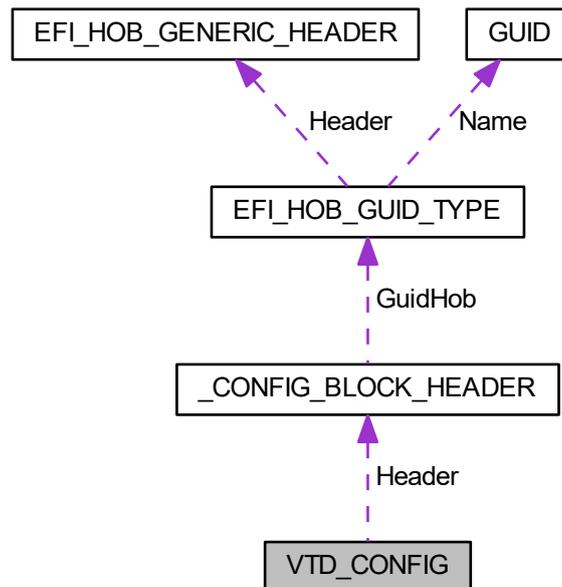
- [VmdPeiConfig.h](#)

## 15.212 VTD\_CONFIG Struct Reference

The data elements should be initialized by a Platform Module.

```
#include <VtdConfig.h>
```

Collaboration diagram for VTD\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0-27 Config Block Header.*
- [UINT8 VtdDisable](#)  
*Offset 28: VT-D Support can be verified by reading CAP ID register as explained in BIOS Spec.*
- [UINT8 X2ApicOptOut](#)  
*Offset 29 :This field is used to enable the X2APIC\_OPT\_OUT bit in the DMAR table. 1=Enable/Set and 0=Disable/Clear*
- [UINT8 DmaControlGuarantee](#)  
*Offset 30 :This field is used to enable the DMA\_CONTROL\_GUARANTEE bit in the DMAR table. 1=Enable/Set and 0=Disable/Clear*
- [UINT8 VtdIgdEnable](#)  
*Offset 31 :This field is used to enable the VtdIgdEnable Policy. 1=Enable/Set and 0=Disable/Clear*
- [UINT8 VtdIpuEnable](#)  
*Offset 32 :This field is used to enable the VtdIpuEnable Policy. 1=Enable/Set and 0=Disable/Clear*
- [UINT8 VtdIopEnable](#)  
*Offset 33 :This field is used to enable the VtdIopEnable Policy. 1=Enable/Set and 0=Disable/Clear*
- [UINT8 VtdIibtEnable](#)

Offset 34 :This field is used to enable the VtdIbtEnable Policy. 1=Enable/Set and 0=Disable/Clear

- UIN8 [PreBootDmaMask](#)

Offset 35 :Convey PcdVtdPolicyPropertyMask value from EDK2 IntelSiliconPkg.

- UIN32 [BaseAddress](#) [VTD\_ENGINE\_NUMBER]

Offset 36: This field is used to describe the base addresses for VT-d function:

VTD BAR for Gfx if IGfx is supported : **BaseAddress[0]=0xFED90000,**

**VTD BAR for IPU if IPU is supported : BaseAddress[1]=0xFED92000,**

**VTD BAR for other DMA Agents (except Igfx and IPU) : BaseAddress[2]=0xFED91000,**

**VTD BAR for iTBT if iTBT is supported : BaseAddress[3]=0xFED84000, BaseAddress[4]=0xFED85000, BaseAddress[5]=0xFED86000,BaseAddress[6]=0xFED87000**

- UIN32 [DmaBufferSize](#)

Offset 64 :Protect Memory Region (PMR) DMA buffer size.

### 15.212.1 Detailed Description

The data elements should be initialized by a Platform Module.

The data structure is for VT-d driver initialization

**Revision 1:**

- Initial version.

Definition at line 50 of file VtdConfig.h.

### 15.212.2 Member Data Documentation

#### 15.212.2.1 VtdDisable

UIN8 VTD\_CONFIG::VtdDisable

Offset 28: VT-D Support can be verified by reading CAP ID register as explained in BIOS Spec.

This policy is for debug purpose only. If VT-D is not supported, all other policies in this config block will be ignored.  
**0 = To use Vt-d**; 1 = Avoids programming Vtd bars, Vtd overrides and DMAR table.

Definition at line 60 of file VtdConfig.h.

The documentation for this struct was generated from the following file:

- [VtdConfig.h](#)

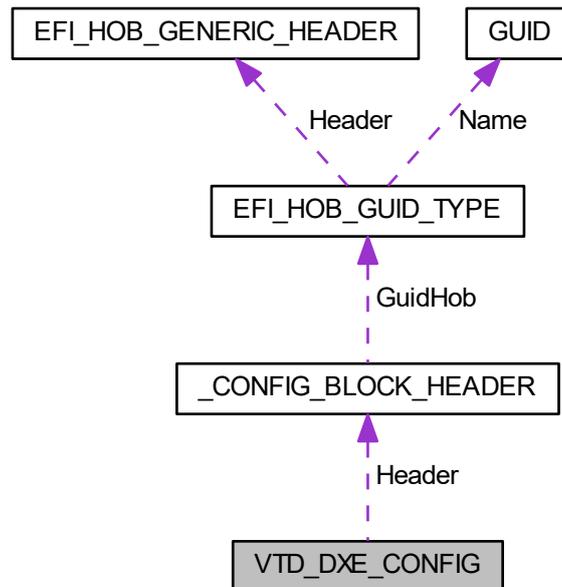
## 15.213 VTD\_DXE\_CONFIG Struct Reference

The data structure is for VT-d driver initialization in DXE

**Revision 1:**

```
#include <VtdConfig.h>
```

Collaboration diagram for VTD\_DXE\_CONFIG:



### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER Header](#)  
*Offset 0-27 Config Block Header.*

### 15.213.1 Detailed Description

The data structure is for VT-d driver initialization in DXE

**Revision 1:**

- Initial version.

Definition at line 87 of file VtdConfig.h.

The documentation for this struct was generated from the following file:

- [VtdConfig.h](#)

## 15.214 XDCI\_CONFIG Struct Reference

The [XDCI\\_CONFIG](#) block describes the configurations of the xDCI Usb Device controller.

```
#include <UsbConfig.h>
```

### Public Attributes

- UINT32 [Enable](#): 1  
*This member describes whether or not the xDCI controller should be enabled.*
- UINT32 [RsvdBits0](#): 31  
*Reserved bits.*

### 15.214.1 Detailed Description

The [XDCI\\_CONFIG](#) block describes the configurations of the xDCI Usb Device controller.

Definition at line 84 of file UsbConfig.h.

### 15.214.2 Member Data Documentation

#### 15.214.2.1 Enable

```
UINT32 XDCI_CONFIG::Enable
```

This member describes whether or not the xDCI controller should be enabled.

0: Disable; **1: Enable.**

Definition at line 89 of file UsbConfig.h.

The documentation for this struct was generated from the following file:

- [UsbConfig.h](#)

# Chapter 16

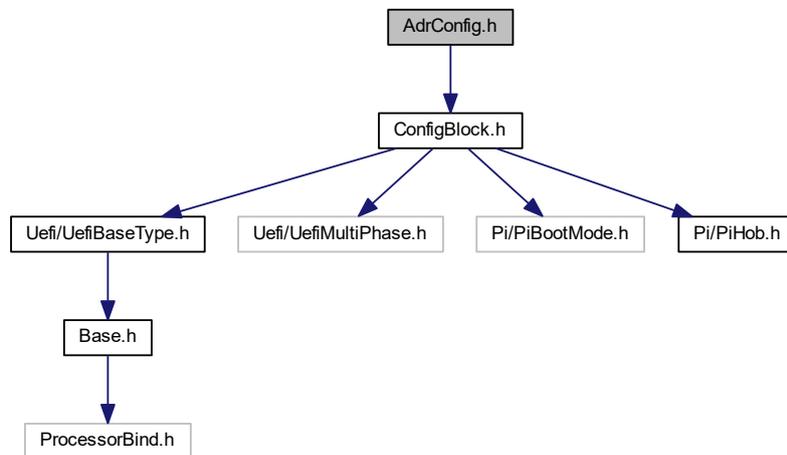
## File Documentation

### 16.1 AdrConfig.h File Reference

ADR policy.

```
#include <ConfigBlock.h>
```

Include dependency graph for AdrConfig.h:



### Classes

- union [ADR\\_SOURCE\\_ENABLE](#)  
*ADR Source Enable.*
- struct [ADR\\_CONFIG](#)  
*ADR Configuration **Revision 1**: - Initial version.*

### 16.1.1 Detailed Description

ADR policy.

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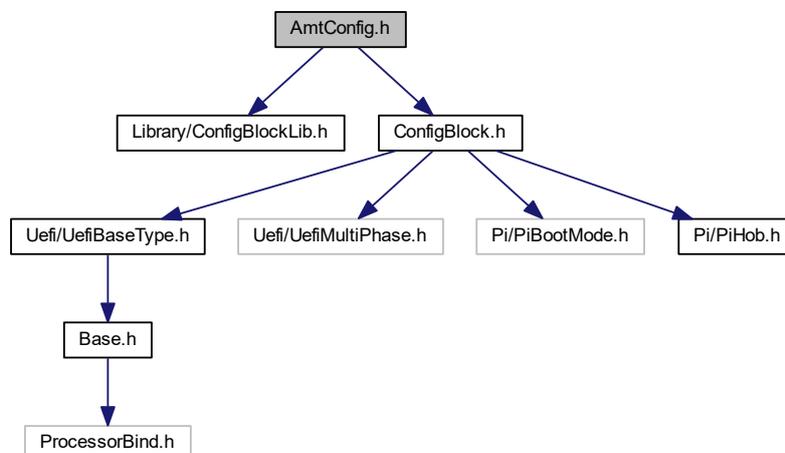
#### Specification Reference:

## 16.2 AmtConfig.h File Reference

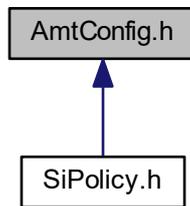
AMT Config Block for PEI/DXE phase.

```
#include <Library/ConfigBlockLib.h>
#include <ConfigBlock.h>
```

Include dependency graph for AmtConfig.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [AMT\\_PEI\\_CONFIG](#)  
*AMT Pei Configuration Structure.*
- struct [AMT\\_DXE\\_CONFIG](#)  
*AMT Dxe Configuration Structure.*

## Typedefs

- typedef [VOID\(\\* AMT\\_REPORT\\_ERROR\)](#) ([IN AMT\\_ERROR\\_MSG\\_ID](#) MsgId)  
*Show AMT Error message.*

## Enumerations

- enum [AMT\\_ERROR\\_MSG\\_ID](#)  
*AMT Error Message ID.*

### 16.2.1 Detailed Description

AMT Config Block for PEI/DXE phase.

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Specification Reference:

## 16.2.2 Typedef Documentation

### 16.2.2.1 AMT\_REPORT\_ERROR

```
typedef VOID(* AMT_REPORT_ERROR) (IN AMT_ERROR_MSG_ID MsgId)
```

Show AMT Error message.

This is to display localized message in the console. This is used to display message strings in local language. To display the message, the routine will check the message ID and ConOut the message strings. For example, the End of Post error displayed in English will be: gST->ConOut->OutputString (gST->ConOut, L"Error sending End Of Post message to ME\n"); It is recommended to clear the screen before displaying the error message and keep the message on the screen for several seconds. A sample is provided, see ShowAmtReportError () to retrieve details.

#### Parameters

in	<i>Msg↔ Id</i>	AMT error message ID for displaying on screen message
----	--------------------	---

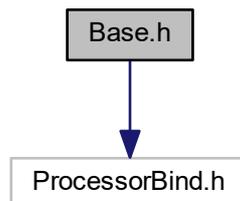
Definition at line 75 of file AmtConfig.h.

## 16.3 Base.h File Reference

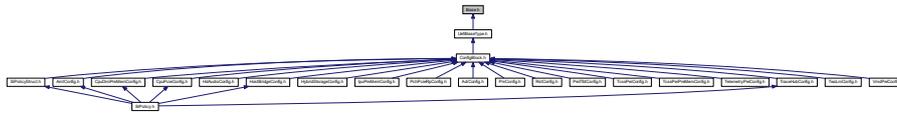
Root include file for Mde Package Base type modules.

```
#include <ProcessorBind.h>
```

Include dependency graph for Base.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [GUID](#)  
*128 bit buffer containing a unique identifier value.*
- struct [IPv4\\_ADDRESS](#)  
*4-byte buffer.*
- struct [IPv6\\_ADDRESS](#)  
*16-byte buffer.*
- struct [\\_LIST\\_ENTRY](#)  
*[\\_LIST\\_ENTRY](#) structure definition.*

## Macros

- #define [GLOBAL\\_REMOVE\\_IF\\_UNREFERENCED](#)  
*Remove the global variable from the linked image if there are no references to it after all compiler and linker optimizations have been performed.*
- #define [UNREACHABLE\(\)](#)  
*Signal compilers and analyzers that this call is not reachable.*
- #define [NORETURN](#)  
*Signal compilers and analyzers that the function cannot return.*
- #define [ANALYZER\\_UNREACHABLE\(\)](#)  
*Signal the analyzer that this call is not reachable.*
- #define [ANALYZER\\_NORETURN](#)  
*Signal the analyzer that the function cannot return.*
- #define [RETURNS\\_TWICE](#)  
*Tell the code optimizer that the function will return twice.*
- #define [\\_CONCATENATE\(a, b\) \\_\\_CONCATENATE\(a, b\)](#)  
*Private worker functions for [ASM\\_PFX\(\)](#)*
- #define [ASM\\_PFX\(name\) \\_CONCATENATE \(\\_\\_USER\\_LABEL\\_PREFIX\\_\\_, name\)](#)  
*The [USER\\_LABEL\\_PREFIX](#) macro predefined by GNUC represents the prefix on symbols in assembly language.*
- #define [CONST](#) const  
*Datum is read-only.*
- #define [STATIC](#) static  
*Datum is scoped to the current file or function.*
- #define [VOID](#) void  
*Undeclared type.*
- #define [IN](#)  
*Datum is passed to the function.*
- #define [OUT](#)  
*Datum is returned from the function.*
- #define [OPTIONAL](#)  
*Passing the datum to the function is optional, and a NULL is passed if the value is not supplied.*

- #define **TRUE** ((BOOLEAN)(1==1))  
*Boolean true value.*
- #define **FALSE** ((BOOLEAN)(0==1))  
*Boolean false value.*
- #define **NULL** ((VOID \*) 0)  
*NULL pointer (VOID \*)*
- #define **MAX\_INT8** ((INT8)0x7F)  
*Maximum values for common UEFI Data Types.*
- #define **MIN\_INT8** (((INT8) -127) - 1)  
*Minimum values for the signed UEFI Data Types.*
- #define **\_INT\_SIZE\_OF**(n) ((sizeof (n) + sizeof (UINTN) - 1) &~(sizeof (UINTN) - 1))  
*Return the size of argument that has been aligned to sizeof (UINTN).*
- #define **VA\_START**(Marker, Parameter) (Marker = (**VA\_LIST**) ((UINTN) & (Parameter) + **\_INT\_SIZE\_OF** (Parameter)))  
*Retrieves a pointer to the beginning of a variable argument list, based on the name of the parameter that immediately precedes the variable argument list.*
- #define **VA\_ARG**(Marker, TYPE) (\*(TYPE \*) ((Marker += **\_INT\_SIZE\_OF** (TYPE)) - **\_INT\_SIZE\_OF** (TYPE)))  
*Returns an argument of a specified type from a variable argument list and updates the pointer to the variable argument list to point to the next argument.*
- #define **VA\_END**(Marker) (Marker = (**VA\_LIST**) 0)  
*Terminates the use of a variable argument list.*
- #define **VA\_COPY**(Dest, Start) ((void)((Dest) = (Start)))  
*Initializes a VA\_LIST as a copy of an existing VA\_LIST.*
- #define **\_BASE\_INT\_SIZE\_OF**(TYPE) ((sizeof (TYPE) + sizeof (UINTN) - 1) / sizeof (UINTN))  
*Returns the size of a data type in sizeof(UINTN) units rounded up to the nearest UINTN boundary.*
- #define **BASE\_ARG**(Marker, TYPE) (\*(TYPE \*) ((Marker += **\_BASE\_INT\_SIZE\_OF** (TYPE)) - **\_BASE\_INT\_SIZE\_OF** (TYPE)))  
*Returns an argument of a specified type from a variable argument list and updates the pointer to the variable argument list to point to the next argument.*
- #define **OFFSET\_OF**(TYPE, Field) ((UINTN) &(((TYPE \*)0)->Field))  
*The macro that returns the byte offset of a field in a data structure.*
- #define **STATIC\_ASSERT** \_Static\_assert  
*Portable definition for compile time assertions.*
- #define **BASE\_CR**(Record, TYPE, Field) ((TYPE \*) ((CHAR8 \*) (Record) - **OFFSET\_OF** (TYPE, Field)))  
*Macro that returns a pointer to the data structure that contains a specified field of that data structure.*
- #define **ALIGN\_VALUE**(Value, Alignment) ((Value) + (((Alignment) - (Value)) & ((Alignment) - 1)))  
*Rounds a value up to the next boundary using a specified alignment.*
- #define **ALIGN\_POINTER**(Pointer, Alignment) ((VOID \*) (**ALIGN\_VALUE** ((UINTN)(Pointer), (Alignment))))  
*Adjust a pointer by adding the minimum offset required for it to be aligned on a specified alignment boundary.*
- #define **ALIGN\_VARIABLE**(Value) **ALIGN\_VALUE** ((Value), sizeof (UINTN))  
*Rounds a value up to the next natural boundary for the current CPU.*
- #define **MAX**(a, b) (((a) > (b)) ? (a) : (b))  
*Return the maximum of two operands.*
- #define **MIN**(a, b) (((a) < (b)) ? (a) : (b))  
*Return the minimum of two operands.*
- #define **ABS**(a) (((a) < 0) ? (-a) : (a))  
*Return the absolute value of a signed operand.*
- #define **ENCODE\_ERROR**(StatusCode) ((RETURN\_STATUS)(MAX\_BIT | (StatusCode)))  
*Produces a RETURN\_STATUS code with the highest bit set.*
- #define **ENCODE\_WARNING**(StatusCode) ((RETURN\_STATUS)(StatusCode))  
*Produces a RETURN\_STATUS code with the highest bit clear.*

- #define `RETURN_ERROR`(StatusCode) (((INTN)(RETURN\_STATUS)(StatusCode)) < 0)  
*Returns TRUE if a specified RETURN\_STATUS code is an error code.*
- #define `RETURN_SUCCESS` 0  
*The operation completed successfully.*
- #define `RETURN_LOAD_ERROR` `ENCODE_ERROR` (1)  
*The image failed to load.*
- #define `RETURN_INVALID_PARAMETER` `ENCODE_ERROR` (2)  
*The parameter was incorrect.*
- #define `RETURN_UNSUPPORTED` `ENCODE_ERROR` (3)  
*The operation is not supported.*
- #define `RETURN_BAD_BUFFER_SIZE` `ENCODE_ERROR` (4)  
*The buffer was not the proper size for the request.*
- #define `RETURN_BUFFER_TOO_SMALL` `ENCODE_ERROR` (5)  
*The buffer was not large enough to hold the requested data.*
- #define `RETURN_NOT_READY` `ENCODE_ERROR` (6)  
*There is no data pending upon return.*
- #define `RETURN_DEVICE_ERROR` `ENCODE_ERROR` (7)  
*The physical device reported an error while attempting the operation.*
- #define `RETURN_WRITE_PROTECTED` `ENCODE_ERROR` (8)  
*The device can not be written to.*
- #define `RETURN_OUT_OF_RESOURCES` `ENCODE_ERROR` (9)  
*The resource has run out.*
- #define `RETURN_VOLUME_CORRUPTED` `ENCODE_ERROR` (10)  
*An inconsistency was detected on the file system causing the operation to fail.*
- #define `RETURN_VOLUME_FULL` `ENCODE_ERROR` (11)  
*There is no more space on the file system.*
- #define `RETURN_NO_MEDIA` `ENCODE_ERROR` (12)  
*The device does not contain any medium to perform the operation.*
- #define `RETURN_MEDIA_CHANGED` `ENCODE_ERROR` (13)  
*The medium in the device has changed since the last access.*
- #define `RETURN_NOT_FOUND` `ENCODE_ERROR` (14)  
*The item was not found.*
- #define `RETURN_ACCESS_DENIED` `ENCODE_ERROR` (15)  
*Access was denied.*
- #define `RETURN_NO_RESPONSE` `ENCODE_ERROR` (16)  
*The server was not found or did not respond to the request.*
- #define `RETURN_NO_MAPPING` `ENCODE_ERROR` (17)  
*A mapping to the device does not exist.*
- #define `RETURN_TIMEOUT` `ENCODE_ERROR` (18)  
*A timeout time expired.*
- #define `RETURN_NOT_STARTED` `ENCODE_ERROR` (19)  
*The protocol has not been started.*
- #define `RETURN_ALREADY_STARTED` `ENCODE_ERROR` (20)  
*The protocol has already been started.*
- #define `RETURN_ABORTED` `ENCODE_ERROR` (21)  
*The operation was aborted.*
- #define `RETURN_ICMP_ERROR` `ENCODE_ERROR` (22)  
*An ICMP error occurred during the network operation.*
- #define `RETURN_TFTP_ERROR` `ENCODE_ERROR` (23)  
*A TFTP error occurred during the network operation.*
- #define `RETURN_PROTOCOL_ERROR` `ENCODE_ERROR` (24)

- A protocol error occurred during the network operation.*

  - #define [RETURN\\_INCOMPATIBLE\\_VERSION\\_ENCODE\\_ERROR](#) (25)

*A function encountered an internal version that was incompatible with a version requested by the caller.*
- #define [RETURN\\_SECURITY\\_VIOLATION\\_ENCODE\\_ERROR](#) (26)

*The function was not performed due to a security violation.*
- #define [RETURN\\_CRC\\_ERROR\\_ENCODE\\_ERROR](#) (27)

*A CRC error was detected.*
- #define [RETURN\\_END\\_OF\\_MEDIA\\_ENCODE\\_ERROR](#) (28)

*The beginning or end of media was reached.*
- #define [RETURN\\_END\\_OF\\_FILE\\_ENCODE\\_ERROR](#) (31)

*The end of the file was reached.*
- #define [RETURN\\_INVALID\\_LANGUAGE\\_ENCODE\\_ERROR](#) (32)

*The language specified was invalid.*
- #define [RETURN\\_COMPROMISED\\_DATA\\_ENCODE\\_ERROR](#) (33)

*The security status of the data is unknown or compromised and the data must be updated or replaced to restore a valid security status.*
- #define [RETURN\\_HTTP\\_ERROR\\_ENCODE\\_ERROR](#) (35)

*A HTTP error occurred during the network operation.*
- #define [RETURN\\_WARN\\_UNKNOWN\\_GLYPH\\_ENCODE\\_WARNING](#) (1)

*The string contained one or more characters that the device could not render and were skipped.*
- #define [RETURN\\_WARN\\_DELETE\\_FAILURE\\_ENCODE\\_WARNING](#) (2)

*The handle was closed, but the file was not deleted.*
- #define [RETURN\\_WARN\\_WRITE\\_FAILURE\\_ENCODE\\_WARNING](#) (3)

*The handle was closed, but the data to the file was not flushed properly.*
- #define [RETURN\\_WARN\\_BUFFER\\_TOO\\_SMALL\\_ENCODE\\_WARNING](#) (4)

*The resulting buffer was too small, and the data was truncated to the buffer size.*
- #define [RETURN\\_WARN\\_STALE\\_DATA\\_ENCODE\\_WARNING](#) (5)

*The data has not been updated within the timeframe set by local policy for this type of data.*
- #define [RETURN\\_WARN\\_FILE\\_SYSTEM\\_ENCODE\\_WARNING](#) (6)

*The resulting buffer contains UEFI-compliant file system.*
- #define [SIGNATURE\\_16](#)(A, B) ((A) | (B << 8))

*Returns a 16-bit signature built from 2 ASCII characters.*
- #define [SIGNATURE\\_32](#)(A, B, C, D) ([SIGNATURE\\_16](#) (A, B) | ([SIGNATURE\\_16](#) (C, D) << 16))

*Returns a 32-bit signature built from 4 ASCII characters.*
- #define [SIGNATURE\\_64](#)(A, B, C, D, E, F, G, H) ([SIGNATURE\\_32](#) (A, B, C, D) | ((UINT64) ([SIGNATURE\\_32](#) (E, F, G, H)) << 32))

*Returns a 64-bit signature built from 8 ASCII characters.*
- #define [RETURN\\_ADDRESS](#)(L) ((VOID \*) 0)

*Get the return address of the calling function.*
- #define [ARRAY\\_SIZE](#)(Array) (sizeof (Array) / sizeof ((Array)[0]))

*Return the number of elements in an array.*

## Typedefs

- typedef struct [\\_LIST\\_ENTRY](#) [LIST\\_ENTRY](#)

*LIST\_ENTRY structure definition.*
- typedef CHAR8 \* [VA\\_LIST](#)

*Variable used to traverse the list of arguments.*
- typedef UINTN \* [BASE\\_LIST](#)

*Pointer to the start of a variable argument list stored in a memory buffer.*

### 16.3.1 Detailed Description

Root include file for Mde Package Base type modules.

This is the include file for any module of type base. Base modules only use types defined via this include file and can be ported easily to any environment. There are a set of base libraries in the Mde Package that can be used to implement base modules.

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### 16.3.2 Macro Definition Documentation

#### 16.3.2.1 `_BASE_INT_SIZE_OF`

```
#define _BASE_INT_SIZE_OF(  
    TYPE ) ((sizeof (TYPE) + sizeof (UINTN) - 1) / sizeof (UINTN))
```

Returns the size of a data type in `sizeof(UINTN)` units rounded up to the nearest `UINTN` boundary.

##### Parameters

<code>TYPE</code>	The data type to determine the size of.
-------------------	---

##### Returns

The size of `TYPE` in `sizeof (UINTN)` units rounded up to the nearest `UINTN` boundary.

Definition at line 751 of file Base.h.

#### 16.3.2.2 `_INT_SIZE_OF`

```
#define _INT_SIZE_OF(  
    n ) ((sizeof (n) + sizeof (UINTN) - 1) &~(sizeof (UINTN) - 1))
```

Return the size of argument that has been aligned to `sizeof (UINTN)`.

##### Parameters

<code>n</code>	The parameter size to be aligned.
----------------	-----------------------------------

**Returns**

The aligned size.

Definition at line 580 of file Base.h.

**16.3.2.3 ABS**

```
#define ABS(  
    a )  ((a) < 0) ?  -(a) :  (a)
```

Return the absolute value of a signed operand.

This macro returns the absolute value of the signed operand specified by a.

**Parameters**

<i>a</i>	The signed operand.
----------	---------------------

**Returns**

The absolute value of the signed operand.

Definition at line 954 of file Base.h.

**16.3.2.4 ALIGN\_POINTER**

```
#define ALIGN_POINTER(  
    Pointer,  
    Alignment ) ((VOID *) (ALIGN_VALUE ((UINTN) (Pointer), (Alignment))))
```

Adjust a pointer by adding the minimum offset required for it to be aligned on a specified alignment boundary.

This function rounds the pointer specified by *Pointer* to the next alignment boundary specified by *Alignment*. The pointer to the aligned address is returned.

**Parameters**

<i>Pointer</i>	The pointer to round up.
<i>Alignment</i>	The alignment boundary to use to return an aligned pointer.

**Returns**

Pointer to the aligned address.

Definition at line 896 of file Base.h.

### 16.3.2.5 ALIGN\_VALUE

```
#define ALIGN_VALUE(  
    Value,  
    Alignment ) ((Value) + (((Alignment) - (Value)) & ((Alignment) - 1)))
```

Rounds a value up to the next boundary using a specified alignment.

This function rounds *Value* up to the next boundary using the specified *Alignment*. This aligned value is returned.

#### Parameters

<i>Value</i>	The value to round up.
<i>Alignment</i>	The alignment boundary used to return the aligned value.

#### Returns

A value up to the next boundary.

Definition at line 881 of file Base.h.

### 16.3.2.6 ALIGN\_VARIABLE

```
#define ALIGN_VARIABLE(  
    Value ) ALIGN_VALUE ((Value), sizeof (UINTN))
```

Rounds a value up to the next natural boundary for the current CPU.

This is 4-bytes for 32-bit CPUs and 8-bytes for 64-bit CPUs.

This function rounds the value specified by *Value* up to the next natural boundary for the current CPU. This rounded value is returned.

#### Parameters

<i>Value</i>	The value to round up.
--------------	------------------------

#### Returns

Rounded value specified by *Value*.

Definition at line 910 of file Base.h.

### 16.3.2.7 ANALYZER\_NORETURN

```
#define ANALYZER_NORETURN
```

Signal the analyzer that the function cannot return.

This excludes compilers.

Definition at line 158 of file Base.h.

### 16.3.2.8 ANALYZER\_UNREACHABLE

```
#define ANALYZER_UNREACHABLE( )
```

Signal the analyzer that this call is not reachable.

This excludes compilers.

Definition at line 132 of file Base.h.

### 16.3.2.9 ARRAY\_SIZE

```
#define ARRAY_SIZE(  
    Array ) (sizeof (Array) / sizeof ((Array)[0]))
```

Return the number of elements in an array.

#### Parameters

<i>Array</i>	An object of array type. Array is only used as an argument to the sizeof operator, therefore Array is never evaluated. The caller is responsible for ensuring that Array's type is not incomplete; that is, Array must have known constant size.
--------------	--

#### Returns

The number of elements in Array. The result has type UINTN.

Definition at line 1312 of file Base.h.

### 16.3.2.10 BASE\_ARG

```
#define BASE_ARG(  
    Marker,  
    TYPE ) (*(TYPE *) ((Marker += _BASE_INT_SIZE_OF (TYPE)) - _BASE_INT_SIZE_OF (TY↔  
PE)))
```

Returns an argument of a specified type from a variable argument list and updates the pointer to the variable argument list to point to the next argument.

This function returns an argument of the type specified by TYPE from the beginning of the variable argument list specified by Marker. Marker is then updated to point to the next argument in the variable argument list. The method for computing the pointer to the next argument in the argument list is CPU specific following the EFI API ABI.

## Parameters

<i>Marker</i>	The pointer to the beginning of a variable argument list.
<i>TYPE</i>	The type of argument to retrieve from the beginning of the variable argument list.

## Returns

An argument of the type specified by *TYPE*.

Definition at line 769 of file Base.h.

**16.3.2.11 BASE\_CR**

```
#define BASE_CR(  
    Record,  
    TYPE,  
    Field ) ((TYPE *) ((CHAR8 *) (Record) - OFFSET_OF (TYPE, Field)))
```

Macro that returns a pointer to the data structure that contains a specified field of that data structure.

This is a lightweight method to hide information by placing a public data structure inside a larger private data structure and using a pointer to the public data structure to retrieve a pointer to the private data structure.

This function computes the offset, in bytes, of field specified by *Field* from the beginning of the data structure specified by *TYPE*. This offset is subtracted from *Record*, and is used to return a pointer to a data structure of the type specified by *TYPE*. If the data type specified by *TYPE* does not contain the field specified by *Field*, then the module will not compile.

## Parameters

<i>Record</i>	Pointer to the field specified by <i>Field</i> within a data structure of type <i>TYPE</i> .
<i>TYPE</i>	The name of the data structure type to return. This data structure must contain the field specified by <i>Field</i> .
<i>Field</i>	The name of the field in the data structure specified by <i>TYPE</i> to which <i>Record</i> points.

## Returns

A pointer to the structure from one of it's elements.

Definition at line 867 of file Base.h.

**16.3.2.12 ENCODE\_ERROR**

```
#define ENCODE_ERROR(  
    StatusCode ) ((RETURN_STATUS) (MAX_BIT | (StatusCode)))
```

Produces a *RETURN\_STATUS* code with the highest bit set.

**Parameters**

<i>StatusCode</i>	The status code value to convert into a warning code. StatusCode must be in the range 0x00000000..0x7FFFFFFF.
-------------------	---

**Returns**

The value specified by StatusCode with the highest bit set.

Definition at line 971 of file Base.h.

**16.3.2.13 ENCODE\_WARNING**

```
#define ENCODE_WARNING(  
    StatusCode ) ((RETURN_STATUS) (StatusCode))
```

Produces a RETURN\_STATUS code with the highest bit clear.

**Parameters**

<i>StatusCode</i>	The status code value to convert into a warning code. StatusCode must be in the range 0x00000000..0x7FFFFFFF.
-------------------	---

**Returns**

The value specified by StatusCode with the highest bit clear.

Definition at line 982 of file Base.h.

**16.3.2.14 FALSE**

```
#define FALSE ((BOOLEAN) (0==1))
```

Boolean false value.

UEFI Specification defines this value to be 0, but this form is more portable.

Definition at line 316 of file Base.h.

**16.3.2.15 MAX**

```
#define MAX(  
    a,  
    b ) ((a) > (b)) ? (a) : (b)
```

Return the maximum of two operands.

This macro returns the maximum of two operand specified by a and b. Both a and b must be the same numerical types, signed or unsigned.

**Parameters**

<i>a</i>	The first operand with any numerical type.
<i>b</i>	The second operand. Can be any numerical type as long as is the same type as <i>a</i> .

**Returns**

Maximum of two operands.

Definition at line 926 of file Base.h.

**16.3.2.16 MIN**

```
#define MIN(  
    a,  
    b ) ((a) < (b)) ? (a) : (b)
```

Return the minimum of two operands.

This macro returns the minimal of two operand specified by *a* and *b*. Both *a* and *b* must be the same numerical types, signed or unsigned.

**Parameters**

<i>a</i>	The first operand with any numerical type.
<i>b</i>	The second operand. It should be the same any numerical type with <i>a</i> .

**Returns**

Minimum of two operands.

Definition at line 941 of file Base.h.

**16.3.2.17 NORETURN**

```
#define NORETURN
```

Signal compilers and analyzers that the function cannot return.

It is up to the compiler to remove any code past a call to functions flagged with this attribute.

Definition at line 108 of file Base.h.

### 16.3.2.18 OFFSET\_OF

```
#define OFFSET_OF(  
    TYPE,  
    Field ) ((UINTN) &((TYPE *)0)->Field)
```

The macro that returns the byte offset of a field in a data structure.

This function returns the offset, in bytes, of field specified by Field from the beginning of the data structure specified by TYPE. If TYPE does not contain Field, the module will not compile.

#### Parameters

<i>TYPE</i>	The name of the data structure that contains the field specified by Field.
<i>Field</i>	The name of the field in the data structure.

#### Returns

Offset, in bytes, of field.

Definition at line 789 of file Base.h.

### 16.3.2.19 RETURN\_ADDRESS

```
#define RETURN_ADDRESS(  
    L ) ((VOID *) 0)
```

Get the return address of the calling function.

#### Parameters

<i>L</i>	Return Level.
----------	---------------

#### Returns

0 as compilers don't support this feature.

Definition at line 1298 of file Base.h.

### 16.3.2.20 RETURN\_BUFFER\_TOO\_SMALL

```
#define RETURN_BUFFER_TOO_SMALL ENCODE_ERROR (5)
```

The buffer was not large enough to hold the requested data.

The required buffer size is returned in the appropriate parameter when this error occurs.

Definition at line 1027 of file Base.h.

### 16.3.2.21 RETURN\_ERROR

```
#define RETURN_ERROR(  
    StatusCode ) ( ((INTN) (RETURN_STATUS) (StatusCode)) < 0)
```

Returns TRUE if a specified RETURN\_STATUS code is an error code.

This function returns TRUE if StatusCode has the high bit set. Otherwise, FALSE is returned.

#### Parameters

<i>StatusCode</i>	The status code value to evaluate.
-------------------	------------------------------------

#### Return values

<i>TRUE</i>	The high bit of StatusCode is set.
<i>FALSE</i>	The high bit of StatusCode is clear.

Definition at line 995 of file Base.h.

### 16.3.2.22 RETURNS\_TWICE

```
#define RETURNS_TWICE
```

Tell the code optimizer that the function will return twice.

This prevents wrong optimizations which can cause bugs. Tell the code optimizer that the function will return twice.  
This prevents wrong optimizations which can cause bugs.

Definition at line 178 of file Base.h.

### 16.3.2.23 SIGNATURE\_16

```
#define SIGNATURE_16(  
    A,  
    B ) ((A) | (B << 8))
```

Returns a 16-bit signature built from 2 ASCII characters.

This macro returns a 16-bit value built from the two ASCII characters specified by A and B.

#### Parameters

<i>A</i>	The first ASCII character.
<i>B</i>	The second ASCII character.

**Returns**

A 16-bit value built from the two ASCII characters specified by A and B.

Definition at line 1218 of file Base.h.

**16.3.2.24 SIGNATURE\_32**

```
#define SIGNATURE_32(  
    A,  
    B,  
    C,  
    D ) (SIGNATURE_16 (A, B) | (SIGNATURE_16 (C, D) << 16))
```

Returns a 32-bit signature built from 4 ASCII characters.

This macro returns a 32-bit value built from the four ASCII characters specified by A, B, C, and D.

**Parameters**

<i>A</i>	The first ASCII character.
<i>B</i>	The second ASCII character.
<i>C</i>	The third ASCII character.
<i>D</i>	The fourth ASCII character.

**Returns**

A 32-bit value built from the two ASCII characters specified by A, B, C and D.

Definition at line 1235 of file Base.h.

**16.3.2.25 SIGNATURE\_64**

```
#define SIGNATURE_64(  
    A,  
    B,  
    C,  
    D,  
    E,  
    F,  
    G,  
    H ) (SIGNATURE_32 (A, B, C, D) | ((UINT64) (SIGNATURE_32 (E, F, G, H)) << 32))
```

Returns a 64-bit signature built from 8 ASCII characters.

This macro returns a 64-bit value built from the eight ASCII characters specified by A, B, C, D, E, F, G, and H.

**Parameters**

<i>A</i>	The first ASCII character.
<i>B</i>	The second ASCII character.
<i>C</i>	The third ASCII character.
<i>D</i>	The fourth ASCII character.
<i>E</i>	The fifth ASCII character.
<i>F</i>	The sixth ASCII character.
<i>G</i>	The seventh ASCII character.
<i>H</i>	The eighth ASCII character.

**Returns**

A 64-bit value built from the two ASCII characters specified by A, B, C, D, E, F, G and H.

Definition at line 1256 of file Base.h.

**16.3.2.26 STATIC\_ASSERT**

```
#define STATIC_ASSERT _Static_assert
```

Portable definition for compile time assertions.

Equivalent to C11 `static_assert` macro from `assert.h`.

**Parameters**

<i>Expression</i>	Boolean expression.
<i>Message</i>	Raised compiler diagnostic message when expression is false.

Definition at line 805 of file Base.h.

**16.3.2.27 TRUE**

```
#define TRUE ((BOOLEAN) (1==1))
```

Boolean true value.

UEFI Specification defines this value to be 1, but this form is more portable.

Definition at line 310 of file Base.h.

### 16.3.2.28 UNREACHABLE

```
#define UNREACHABLE( )
```

Signal compilers and analyzers that this call is not reachable.

It is up to the compiler to remove any code past that point.

Definition at line 78 of file Base.h.

### 16.3.2.29 VA\_ARG

```
#define VA_ARG(  
    Marker,  
    TYPE ) (*(TYPE *) ((Marker += _INT_SIZE_OF (TYPE)) - _INT_SIZE_OF (TYPE)))
```

Returns an argument of a specified type from a variable argument list and updates the pointer to the variable argument list to point to the next argument.

This function returns an argument of the type specified by TYPE from the beginning of the variable argument list specified by Marker. Marker is then updated to point to the next argument in the variable argument list. The method for computing the pointer to the next argument in the argument list is CPU-specific following the EFIABI ABI.

#### Parameters

<i>Marker</i>	VA_LIST used to traverse the list of arguments.
<i>TYPE</i>	The type of argument to retrieve from the beginning of the variable argument list.

#### Returns

An argument of the type specified by TYPE.

Definition at line 710 of file Base.h.

### 16.3.2.30 VA\_COPY

```
#define VA_COPY(  
    Dest,  
    Start ) ((void)((Dest) = (Start)))
```

Initializes a VA\_LIST as a copy of an existing VA\_LIST.

This macro initializes Dest as a copy of Start, as if the VA\_START macro had been applied to Dest followed by the same sequence of uses of the VA\_ARG macro as had previously been used to reach the present state of Start.

## Parameters

<i>Dest</i>	VA_LIST used to traverse the list of arguments.
<i>Start</i>	VA_LIST used to traverse the list of arguments.

Definition at line 735 of file Base.h.

**16.3.2.31 VA\_END**

```
#define VA_END(  
    Marker ) (Marker = (VA_LIST) 0)
```

Terminates the use of a variable argument list.

This function initializes Marker so it can no longer be used with [VA\\_ARG\(\)](#). After this macro is used, the only way to access the variable argument list is by using [VA\\_START\(\)](#) again.

## Parameters

<i>Marker</i>	VA_LIST used to traverse the list of arguments.
---------------	---

Definition at line 722 of file Base.h.

**16.3.2.32 VA\_START**

```
#define VA_START(  
    Marker,  
    Parameter ) (Marker = (VA_LIST) ((UINTN) & (Parameter) + _INT_SIZE_OF (Parameter)))
```

Retrieves a pointer to the beginning of a variable argument list, based on the name of the parameter that immediately precedes the variable argument list.

This function initializes Marker to point to the beginning of the variable argument list that immediately follows Parameter. The method for computing the pointer to the next argument in the argument list is CPU-specific following the EFI API ABI.

## Parameters

<i>Marker</i>	The VA_LIST used to traverse the list of arguments.
<i>Parameter</i>	The name of the parameter that immediately precedes the variable argument list.

## Returns

A pointer to the beginning of a variable argument list.

Definition at line 692 of file Base.h.

### 16.3.3 Typedef Documentation

#### 16.3.3.1 BASE\_LIST

```
typedef UINTN* BASE_LIST
```

Pointer to the start of a variable argument list stored in a memory buffer.

Same as `UINT8 *`.

Definition at line 742 of file `Base.h`.

#### 16.3.3.2 VA\_LIST

```
typedef CHAR8* VA_LIST
```

Variable used to traverse the list of arguments.

This type can vary by implementation and could be an array or structure.

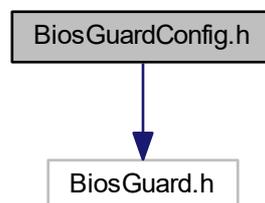
Definition at line 674 of file `Base.h`.

## 16.4 BiosGuardConfig.h File Reference

CPU BIOS Guard Config Block.

```
#include <BiosGuard.h>
```

Include dependency graph for `BiosGuardConfig.h`:



### Classes

- struct `BIOS_GUARD_CONFIG`  
*BIOS Guard Configuration Structure.*

## Macros

- #define [BIOS\\_GUARD\\_CONFIG\\_REVISION](#) 1  
*BIOS Guard Configuration Revision.*

## Typedefs

- typedef [EFI\\_STATUS](#)(\* [PLATFORM\\_SEND\\_EC\\_COMMAND](#)) ([IN](#) [EC\\_COMMAND\\_TYPE](#) EcCmdType, [IN](#) [UINT8](#) EcCmd, [IN](#) [UINT8](#) SendData, [IN OUT](#) [UINT8](#) \*ReceiveData)  
*This function is for platform code to provide EC Commands since different BIOS might have different EC.*

## Enumerations

- enum [EC\\_COMMAND\\_TYPE](#)  
*Enums for EC Command Type.*

## Variables

- [EFI\\_GUID](#) gBiosGuardConfigGuid  
*BIOS Guard Configuration GUID.*

### 16.4.1 Detailed Description

CPU BIOS Guard Config Block.

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#### Specification Reference:

## 16.4.2 Typedef Documentation

### 16.4.2.1 PLATFORM\_SEND\_EC\_COMMAND

```
typedef EFI_STATUS ( * PLATFORM_SEND_EC_COMMAND) (IN EC_COMMAND_TYPE EcCmdType, IN UINT8 EcCmd,
IN UINT8 SendData, IN OUT UINT8 *ReceiveData)
```

This function is for platform code to provide EC Commands since different BIOS might have different EC.

Platform code need to provide a function for CPU code to call to communicate with EC.

#### Parameters

in	<i>EcCmdType</i>	- EC Command Type.
in	<i>EcCmd</i>	- EC Command Byte to send.
in	<i>SendData</i>	- EC Data Byte to send.
in	<i>ReceiveData</i>	- EC Data Byte received.

#### Return values

<i>EFI_SUCCESS</i>	Command Read/ Write Success.
<i>EFI_DEVICE_ERROR</i>	Command Read/ Write Error.
<i>EFI_OUT_OF_RESOURCES</i>	No enough resources (such as out of memory).

Definition at line 93 of file BiosGuardConfig.h.

## 16.5 CnviConfig.h File Reference

CNVi policy.

### Classes

- struct [CNVI\\_PIN\\_MUX](#)  
*CNVi signals pin muxing settings.*
- struct [CNVI\\_CONFIG](#)  
*The [CNVI\\_CONFIG](#) block describes the expected configuration of the CNVi IP.*

### Enumerations

- enum [CNVI\\_MODE](#)  
*CNVi Mode options.*

### 16.5.1 Detailed Description

CNVi policy.

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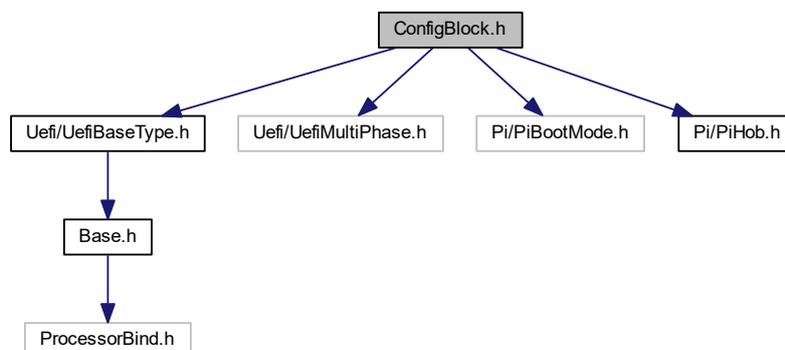
#### Specification Reference:

## 16.6 ConfigBlock.h File Reference

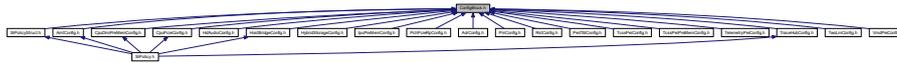
Header file for Config Block Lib implementation.

```
#include <Uefi/UefiBaseType.h>
#include <Uefi/UefiMultiPhase.h>
#include <Pi/PiBootMode.h>
#include <Pi/PiHob.h>
```

Include dependency graph for ConfigBlock.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [\\_CONFIG\\_BLOCK\\_HEADER](#)  
*Config Block Header.*
- struct [\\_CONFIG\\_BLOCK](#)  
*Config Block.*
- struct [\\_CONFIG\\_BLOCK\\_TABLE\\_STRUCT](#)  
*Config Block Table Header.*

## Typedefs

- typedef struct [\\_CONFIG\\_BLOCK\\_HEADER](#) [CONFIG\\_BLOCK\\_HEADER](#)  
*Config Block Header.*
- typedef struct [\\_CONFIG\\_BLOCK](#) [CONFIG\\_BLOCK](#)  
*Config Block.*
- typedef struct [\\_CONFIG\\_BLOCK\\_TABLE\\_STRUCT](#) [CONFIG\\_BLOCK\\_TABLE\\_HEADER](#)  
*Config Block Table Header.*

### 16.6.1 Detailed Description

Header file for Config Block Lib implementation.

#### Copyright

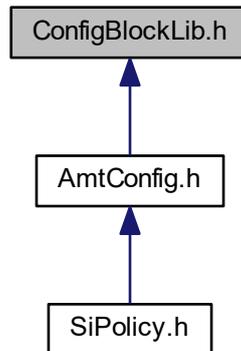
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## 16.7 ConfigBlockLib.h File Reference

Header file for Config Block Lib implementation.

This graph shows which files directly or indirectly include this file:



### Functions

- **EFI\_STATUS** `CreateConfigBlockTable` (**IN** UINT16 TotalSize, **OUT VOID** \*\*ConfigBlockTableAddress)  
*Create config block table.*
- **EFI\_STATUS** `AddConfigBlock` (**IN VOID** \*ConfigBlockTableAddress, **OUT VOID** \*\*ConfigBlockAddress)  
*Add config block into config block table structure.*
- **EFI\_STATUS** `GetConfigBlock` (**IN VOID** \*ConfigBlockTableAddress, **IN EFI\_GUID** \*ConfigBlockGuid, **OUT VOID** \*\*ConfigBlockAddress)  
*Retrieve a specific Config Block data by GUID.*

### 16.7.1 Detailed Description

Header file for Config Block Lib implementation.

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### 16.7.2 Function Documentation

### 16.7.2.1 AddConfigBlock()

```
EFI_STATUS AddConfigBlock (
    IN VOID * ConfigBlockTableAddress,
    OUT VOID ** ConfigBlockAddress )
```

Add config block into config block table structure.

#### Parameters

in	<i>ConfigBlockTableAddress</i>	- A pointer to the beginning of Config Block Table Address
out	<i>ConfigBlockAddress</i>	- On return, points to a pointer to the beginning of Config Block Address

#### Return values

<i>EFI_OUT_OF_RESOURCES</i>	- Config Block Table is full and cannot add new Config Block or Config Block Offset Table is full and cannot add new Config Block.
<i>EFI_SUCCESS</i>	- Successfully added Config Block

### 16.7.2.2 CreateConfigBlockTable()

```
EFI_STATUS CreateConfigBlockTable (
    IN UINT16 TotalSize,
    OUT VOID ** ConfigBlockTableAddress )
```

Create config block table.

#### Parameters

in	<i>TotalSize</i>	- Max size to be allocated for the Config Block Table
out	<i>ConfigBlockTableAddress</i>	- On return, points to a pointer to the beginning of Config Block Table Address

#### Return values

<i>EFI_INVALID_PARAMETER</i>	- Invalid Parameter
<i>EFI_OUT_OF_RESOURCES</i>	- Out of resources
<i>EFI_SUCCESS</i>	- Successfully created Config Block Table at ConfigBlockTableAddress

### 16.7.2.3 GetConfigBlock()

```
EFI_STATUS GetConfigBlock (
    IN VOID * ConfigBlockTableAddress,
```

```

    IN EFI_GUID * ConfigBlockGuid,
    OUT VOID ** ConfigBlockAddress )

```

Retrieve a specific Config Block data by [GUID](#).

#### Parameters

in	<i>ConfigBlockTableAddress</i>	- A pointer to the beginning of Config Block Table Address
in	<i>ConfigBlockGuid</i>	- A pointer to the <a href="#">GUID</a> uses to search specific Config Block
out	<i>ConfigBlockAddress</i>	- On return, points to a pointer to the beginning of Config Block Address

#### Return values

<i>EFI_NOT_FOUND</i>	- Could not find the Config Block
<i>EFI_SUCCESS</i>	- Config Block found and return

## 16.8 CpuConfig.h File Reference

CPU Config Block.

### Classes

- struct [CPU\\_CONFIG](#)  
*CPU Configuration Structure.*

### 16.8.1 Detailed Description

CPU Config Block.

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#### Specification Reference:

## 16.9 CpuConfigLibPreMemConfig.h File Reference

CPU Security PreMemory Config Block.

### Classes

- struct [CPU\\_CONFIG\\_LIB\\_PREMEM\\_CONFIG](#)  
*CPU Config Library PreMemory Configuration Structure.*

### 16.9.1 Detailed Description

CPU Security PreMemory Config Block.

#### Copyright

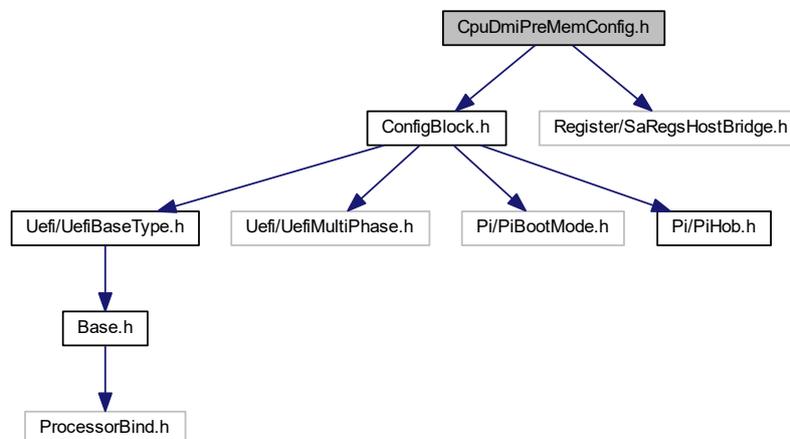
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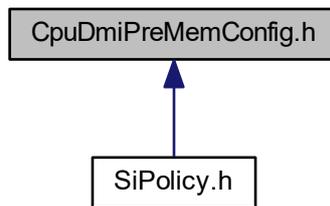
## 16.10 CpuDmiPreMemConfig.h File Reference

DMI policy.

```
#include <ConfigBlock.h>
#include <Register/SaRegsHostBridge.h>
Include dependency graph for CpuDmiPreMemConfig.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- struct [CPU\\_DMI\\_EQ\\_PARAM](#)  
*Represent lane specific Dmi Gen3 equalization parameters.*
- struct [CPU\\_DMI\\_PREMEM\\_CONFIG](#)  
*The CPU\_DMI\_CONFIG block describes the expected configuration of the CPU for DMI.*

## Enumerations

- enum [DMI\\_ASPM](#)  
*The values before AutoConfig match the setting of PCI Express Base Specification 1.1, please be careful for adding new feature.*

### 16.10.1 Detailed Description

DMI policy.

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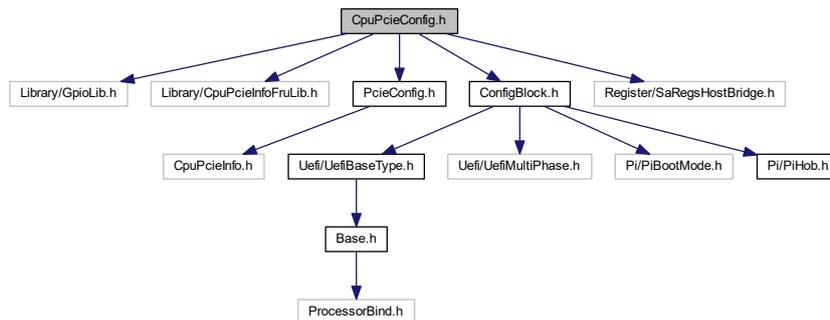
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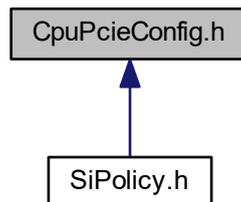
## 16.11 CpuPcieConfig.h File Reference

Pcie root port policy.

```
#include <Library/GpioLib.h>
#include <Library/CpuPcieInfoFruLib.h>
#include <PcieConfig.h>
#include <ConfigBlock.h>
#include <Register/SaRegsHostBridge.h>
Include dependency graph for CpuPcieConfig.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- struct [PCIE\\_PEI\\_PREMEM\\_CONFIG](#)  
*PCI Express and DMI controller configuration*
- struct [CPU\\_PCIE\\_RP\\_PREMEM\\_CONFIG](#)  
*CPU PCIe Root Port Pre-Memory Configuration Contains Root Port settings and capabilities **Revision 1:** - Initial version.*
- struct [CPU\\_PCIE\\_DEVICE\\_OVERRIDE](#)  
*PCIe device table entry entry.*
- struct [CPU\\_PCIE\\_EQ\\_LANE\\_PARAM](#)

- *Represent lane specific PCIe Gen3 equalization parameters.*
- struct [CPU\\_PCIE\\_ROOT\\_PORT\\_CONFIG](#)  
*The CPU\_PCIE\_ROOT\_PORT\_CONFIG describe the feature and capability of each CPU PCIe root port.*
- struct [CPU\\_PCIE\\_CONFIG](#)  
*The CPU\_PCIE\_CONFIG block describes the expected configuration of the CPU PCI Express controllers **Revision 1** < /b>: **-Initial version.***

## Macros

- #define [CPU\\_PCIE\\_RP\\_CONFIG\\_REVISION](#) 6  
*Making any setup structure change after code frozen will need to maintain backward compatibility, bump up structure revision and update below history table*  
**Revision 1:** - Initial version.

## Enumerations

- enum [CPU\\_PCIE\\_ASPM\\_CONTROL](#)  
*The values before AutoConfig match the setting of PCI Express Base Specification 1.1, please be careful for adding new feature.*
- enum [CPU\\_PCIE\\_L1SUBSTATES\\_CONTROL](#)  
*Refer to SA EDS for the SA implementation values corresponding to below PCI-E spec defined ranges.*
- enum [CPU\\_PCIE\\_EQ\\_METHOD](#)

### 16.11.1 Detailed Description

Pcie root port policy.

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#### Specification Reference:

## 16.11.2 Macro Definition Documentation

### 16.11.2.1 CPU\_PCIE\_RP\_CONFIG\_REVISION

```
#define CPU_PCIE_RP_CONFIG_REVISION 6
```

Making any setup structure change after code frozen will need to maintain backward compatibility, bump up structure revision and update below history table

**Revision 1:** - Initial version.

**Revision 2:** - Add Gen3TxOverride and Gen4TxOverride **Revision 3:** - Deprecate Dekel Suqelch Workaround Setup Variable **Revision 4:** - Add FOMS Control Policy Setup Variable **Revision 5:** - Add Gen3HwEqOverride and Gen4HwEqOverride **Revision 6:** - Align revision with CPU\_PCIE\_RP\_CONFIG\_REVISION value

Definition at line 62 of file CpuPcieConfig.h.

## 16.11.3 Enumeration Type Documentation

### 16.11.3.1 CPU\_PCIE\_EQ\_METHOD

```
enum CPU_PCIE_EQ_METHOD
```

Enumerator

CpuPcieEqDefault	<b>Deprecated</b> since revision 3. Behaves as PchPcieEqHardware.
CpuPcieEqHardware	Hardware equalization.
CpuPcieEqStaticCoeff	Fixed equalization (requires Coefficient settings per lane)

Definition at line 372 of file CpuPcieConfig.h.

## 16.12 CpuPidTestConfig.h File Reference

CPU PID Config Block.

### Classes

- struct [CPU\\_PID\\_TEST\\_CONFIG](#)  
*PID Tuning Configuration Structure.*

## 16.12.1 Detailed Description

CPU PID Config Block.

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Specification Reference:

## 16.13 CpuPowerMgmtBasicConfig.h File Reference

CPU Power Management Basic Config Block.

### Classes

- struct [CPU\\_POWER\\_MGMT\\_BASIC\\_CONFIG](#)  
*CPU Power Management Basic Configuration Structure.*

## 16.13.1 Detailed Description

CPU Power Management Basic Config Block.

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## Specification Reference:

## 16.14 CpuPowerMgmtCustomConfig.h File Reference

CPU Power Management Custom Config Block.

### Classes

- struct [PPM\\_CUSTOM\\_RATIO\\_TABLE](#)  
*This structure is used to describe the custom processor ratio table desired by the platform.*
- struct [\\_PPM\\_CUSTOM\\_CTDTP\\_TABLE](#)  
*PPM Custom ConfigTdp Settings.*
- struct [CPU\\_POWER\\_MGMT\\_CUSTOM\\_CONFIG](#)  
*CPU Power Management Custom Configuration Structure.*

### Macros

- #define [MAX\\_CUSTOM\\_RATIO\\_TABLE\\_ENTRIES](#) 40  
*Defines the maximum number of custom ratio states supported.*
- #define [MAX\\_CUSTOM\\_CTDTP\\_ENTRIES](#) 3  
*Defines the maximum number of custom ConfigTdp entries supported.*

### Typedefs

- typedef struct [\\_PPM\\_CUSTOM\\_CTDTP\\_TABLE](#) [PPM\\_CUSTOM\\_CTDTP\\_TABLE](#)  
*PPM Custom ConfigTdp Settings.*

### 16.14.1 Detailed Description

CPU Power Management Custom Config Block.

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#### Specification Reference:

### 16.14.2 Macro Definition Documentation

#### 16.14.2.1 MAX\_CUSTOM\_CTDTP\_ENTRIES

```
#define MAX_CUSTOM_CTDTP_ENTRIES 3
```

Defines the maximum number of custom ConfigTdp entries supported.

#### Warning

: Changing this define would cause DWORD alignment issues in policy structures.

Definition at line 54 of file CpuPowerMgmtCustomConfig.h.

## 16.15 CpuPowerMgmtPsysConfig.h File Reference

CPU Power Management Psys(Platform) Config Block.

## Classes

- struct [CPU\\_POWER\\_MGMT\\_PSYS\\_CONFIG](#)  
*CPU Power Management Psys(Platform) Configuration Structure.*

### 16.15.1 Detailed Description

CPU Power Management Psys(Platform) Config Block.

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Specification Reference:

## 16.16 CpuPowerMgmtTestConfig.h File Reference

CPU Power Management Test Config Block.

## Classes

- struct [CPU\\_POWER\\_MGMT\\_TEST\\_CONFIG](#)  
*CPU Power Management Test Configuration Structure.*

## Enumerations

- enum [MAX\\_PKG\\_C\\_STATE](#)  
*PPM Package C State Limit.*
- enum [C\\_STATE\\_TIME\\_UNIT](#)  
*PPM Package C State Time Limit.*
- enum [CUSTOM\\_POWER\\_UNIT](#)  
*Custom Power Units.*
- enum [PPM\\_IRM\\_SETTING](#)  
*PPM Interrupt Redirection Mode Selection.*

## 16.16.1 Detailed Description

CPU Power Management Test Config Block.

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### Specification Reference:

## 16.16.2 Enumeration Type Documentation

### 16.16.2.1 CUSTOM\_POWER\_UNIT

```
enum CUSTOM_POWER_UNIT
```

Custom Power Units.

User can choose to enter in watts or 125 milliwatt increments.

#### Enumerator

PowerUnitWatts	in Watts.
PowerUnit125MilliWatts	in 125 milliwatt increments. Example: 90 power units times 125 mW equals 11.250 W.

Definition at line 78 of file CpuPowerMgmtTestConfig.h.

## 16.17 CpuPowerMgmtVrConfig.h File Reference

CPU Power Management VR Config Block.

### Classes

- struct [CPU\\_POWER\\_MGMT\\_VR\\_CONFIG](#)  
*CPU Power Management VR Configuration Structure.*

### Macros

- `#define MAX_NUM_VRS 5`  
*Defines the maximum number of VR domains supported.*

### 16.17.1 Detailed Description

CPU Power Management VR Config Block.

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**Specification Reference:**

### 16.17.2 Macro Definition Documentation

### 16.17.2.1 MAX\_NUM\_VRS

```
#define MAX_NUM_VRS 5
```

Defines the maximum number of VR domains supported.

#### Warning

: Changing this define would cause DWORD alignment issues in policy structures.

Definition at line 48 of file CpuPowerMgmtVrConfig.h.

## 16.18 CpuSecurityPreMemConfig.h File Reference

CPU Security PreMemory Config Block.

### Classes

- struct [CPU\\_SECURITY\\_PREMEM\\_CONFIG](#)  
*CPU Security PreMemory Configuration Structure.*

### 16.18.1 Detailed Description

CPU Security PreMemory Config Block.

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#### Specification Reference:

## 16.19 CpuTestConfig.h File Reference

CPU Test Config Block.

### Classes

- struct [CPU\\_TEST\\_CONFIG](#)  
*CPU Test Configuration Structure.*

### 16.19.1 Detailed Description

CPU Test Config Block.

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Specification Reference:

## 16.20 CpuTxtConfig.h File Reference

CPU TXT PreMemory Config Block.

### Classes

- struct [CPU\\_TXT\\_PREMEM\\_CONFIG](#)  
*CPU TXT PreMemory Configuration Structure.*

## 16.20.1 Detailed Description

CPU TXT PreMemory Config Block.

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Specification Reference:

## 16.21 DciConfig.h File Reference

Dci policy.

### Classes

- struct [PCH\\_DCI\\_PREMEM\\_CONFIG](#)

*The [PCH\\_DCI\\_PREMEM\\_CONFIG](#) block describes policies related to Direct Connection Interface (DCI)*

### 16.21.1 Detailed Description

Dci policy.

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## Specification Reference:

## 16.22 EspiConfig.h File Reference

Espi policy.

### Classes

- struct [PCH\\_ESPI\\_CONFIG](#)

*This structure contains the policies which are related to ESPI.*

### 16.22.1 Detailed Description

Espi policy.

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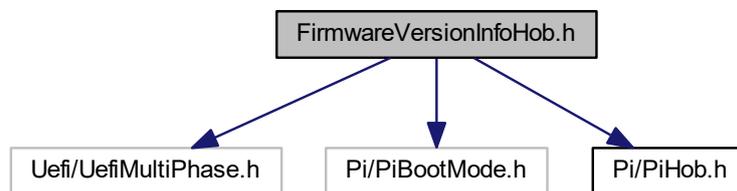
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Specification Reference:

## 16.23 FirmwareVersionInfoHob.h File Reference

Header file for Firmware Version Information.

```
#include <Uefi/UefiMultiPhase.h>
#include <Pi/PiBootMode.h>
#include <Pi/PiHob.h>
Include dependency graph for FirmwareVersionInfoHob.h:
```



### Classes

- struct [FIRMWARE\\_VERSION](#)  
*Firmware Version Structure.*
- struct [FIRMWARE\\_VERSION\\_INFO](#)  
*Firmware Version Information Structure.*
- struct [SMBIOS\\_STRUCTURE](#)  
*The Smbios structure header.*
- struct [FIRMWARE\\_VERSION\\_INFO\\_HOB](#)  
*Firmware Version Information HOB Structure.*

### 16.23.1 Detailed Description

Header file for Firmware Version Information.

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## 16.24 FivrConfig.h File Reference

PCH FIVR policy.

### Classes

- struct [FIVR\\_EXT\\_RAIL\\_CONFIG](#)  
*Structure for V1p05/Vnn VR rail configuration.*
- struct [FIVR\\_VCCIN\\_AUX\\_CONFIG](#)  
*Structure for VCCIN\_AUX voltage rail configuration.*
- struct [PCH\\_FIVR\\_CONFIG](#)  
*The [PCH\\_FIVR\\_CONFIG](#) block describes FIVR settings.*

### Enumerations

- enum [FIVR\\_RAIL\\_SX\\_STATE](#)  
*Rail support in S0ix and Sx Settings other than FivrRailDisabled can be OR'ed.*

#### 16.24.1 Detailed Description

PCH FIVR policy.

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#### Specification Reference:

## 16.25 FlashProtectionConfig.h File Reference

FlashProtection policy.

### Classes

- struct [PROTECTED\\_RANGE](#)  
*Protected Flash Range.*
- struct [PCH\\_FLASH\\_PROTECTION\\_CONFIG](#)  
*The PCH provides a method for blocking writes and reads to specific ranges in the SPI flash when the Protected Ranges are enabled.*

### 16.25.1 Detailed Description

FlashProtection policy.

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**Specification Reference:**

## 16.26 FspErrorInfo.h File Reference

FSP Error Information HOB to describe errors inside FSP that bootloader may take some actions to handle those error scenarios.

## Classes

- struct `FSP_ERROR_INFO_HOB`  
*FSP Error Information Block.*

## Macros

- `#define FSP_ERROR_INFO_HOB_GUID`  
*GUID value indicating the FSP error information.*

### 16.26.1 Detailed Description

FSP Error Information HOB to describe errors inside FSP that bootloader may take some actions to handle those error scenarios.

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#### Specification Reference:

## 16.27 FspFixedPcds.h File Reference

This file lists all FixedAtBuild PCDs referenced in FSP integration guide.

## Macros

- #define `PcdFspAreaBaseAddress` 0xFFE30000  
*FspAreaBaseAddress.*
- #define `PcdFspImageIdString` \$TGLFSP\$  
*FspImageIdString.*
- #define `PcdSiliconInitVersionMajor` 0x0A  
*SiliconInitVersionMajor.*
- #define `PcdSiliconInitVersionMinor` 0x00  
*SiliconInitVersionMinor.*
- #define `PcdSiliconInitVersionRevision` 0x7E  
*SiliconInitVersionRevision.*
- #define `PcdSiliconInitVersionBuild` 0x70  
*SiliconInitVersionBuild.*
- #define `PcdGlobalDataPointerAddress` 0xFED00148  
*GlobalDataPointerAddress.*
- #define `PcdTemporaryRamBase` 0xFE000000  
*TemporaryRamBase.*
- #define `PcdTemporaryRamSize` 0x00080000  
*TemporaryRamSize.*
- #define `PcdFspReservedBufferSize` 0x100  
*FspReservedBufferSize.*

### 16.27.1 Detailed Description

This file lists all FixedAtBuild PCDs referenced in FSP integration guide.

Those value may vary in different FSP revision to meet different requirements.

## 16.28 FspInfoHob.h File Reference

Header file for FSP Information HOB.

### 16.28.1 Detailed Description

Header file for FSP Information HOB.

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## Specification Reference:

## 16.29 FspmArchConfigPpi.h File Reference

Header file for FSP-M Arch Config PPI.

### Classes

- struct [FSPM\\_ARCH\\_CONFIG\\_PPI](#)  
*This PPI provides FSP-M Arch Config PPI.*

### Macros

- #define [FSPM\\_ARCH\\_CONFIG\\_GUID](#)  
*Global ID for the [FSPM\\_ARCH\\_CONFIG\\_PPI](#).*

### 16.29.1 Detailed Description

Header file for FSP-M Arch Config PPI.

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## 16.30 FusaInfoHob.h File Reference

This file contains definitions required for creation of TGL end-to-end check-the-checker test result hob.

### Classes

- struct [FUSA\\_TEST\\_RESULT](#)  
*Fusa test result structure.*
- struct [FUSA\\_INFO\\_HOB](#)  
*Fusa test result HOB structure.*

### Macros

- #define [FUSA\\_INFO\\_VERSION](#) 0x00000100  
*FuSa Info HOB version Use this to compare to the HOB retrieved from the FSP for the exact match.*
- #define [FUSA\\_TEST\\_DEVICE\\_NOTAVAILABLE](#) 0xFF  
*device is not available*
- #define [FUSA\\_TEST\\_NOTRUN](#) 0x0U  
*check is not run*
- #define [FUSA\\_TEST\\_FAIL](#) 0xD2U  
*check fail*
- #define [FUSA\\_TEST\\_PASS](#) 0x2DU  
*check pass*

### Enumerations

- enum [FUSA\\_TEST\\_NUMBER](#)  
*Fusa Test Number assigned to each Fusa test.*

#### 16.30.1 Detailed Description

This file contains definitions required for creation of TGL end-to-end check-the-checker test result hob.

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##### Specification Reference:

## 16.30.2 Enumeration Type Documentation

### 16.30.2.1 FUSA\_TEST\_NUMBER

enum [FUSA\\_TEST\\_NUMBER](#)

Fusa Test Number assigned to each Fusa test.

This will be used for the unique id for each test. FUSA\_TEST\_RESULT->TestNumber will have this value.

#### Note

While the core4-7 (cbo4-7) that are strictly related to the TGL-H are listed, there are not within the implementation scope and validation scope yet.

#### Enumerator

FusaTestNumMc0Cmi	Check MC0 CMI path, valid if there is DIMM using MC0.
FusaTestNumMc1Cmi	Check MC1 CMI path, valid if there is DIMM using MC1.
FusaTestNumMc0CmiCh0Data	Check MC0 CH0 CMI path, valid if there is DIMM using MC0 CH0.
FusaTestNumMc0CmiCh1Data	Check MC0 CH1 CMI path, valid if there is DIMM using MC0 CH1.
FusaTestNumMc0CmiCh2Data	Check MC0 CH2 CMI path, valid if there is DIMM using MC0 CH2.
FusaTestNumMc0CmiCh3Data	Check MC0 CH3 CMI path, valid if there is DIMM using MC0 CH3.
FusaTestNumMc1CmiCh0Data	Check MC1 CH0 CMI path, valid if there is DIMM using MC1 CH0.
FusaTestNumMc1CmiCh1Data	Check MC1 CH1 CMI path, valid if there is DIMM using MC1 CH1.
FusaTestNumMc1CmiCh2Data	Check MC1 CH2 CMI path, valid if there is DIMM using MC1 CH2.
FusaTestNumMc1CmiCh3Data	Check MC1 CH3 CMI path, valid if there is DIMM using MC1 CH3.
FusaTestNumIbecc0Cmi	Check Ibecc0 CMI path, valid if there is IBECC range covering MC0 DIMMs.
FusaTestNumIbecc1Cmi	Check Ibecc1 CMI path, valid if there is IBECC range covering MC1 DIMMs.
FusaTestNumIbecc0EccCorrError	Check Ibecc0 ECC correctable error, valid if there is IBECC range covering MC0 DIMMs.
FusaTestNumIbecc1EccCorrError	Check Ibecc1 ECC correctable error, valid if there is IBECC range covering MC1 DIMMs.
FusaTestNumIbecc0EccUncorrError	Check Ibecc0 ECC uncorrectable error, valid if there is IBECC range covering MC0 DIMMs.
FusaTestNumIbecc1EccUncorrError	Check Ibecc0 ECC uncorrectable error, valid if there is IBECC range covering MC1 DIMMs.
FusaTestNumMc0Mbist	Check MC0 MBIST.
FusaTestNumMc1Mbist	Check MC1 MBIST.
FusaTestNumMc0Ch0Mbist	Check MC0 CH0 MBIST.
FusaTestNumMc0Ch1Mbist	Check MC0 CH1 MBIST.
FusaTestNumMc0Ch2Mbist	Check MC0 CH2 MBIST.
FusaTestNumMc0Ch3Mbist	Check MC0 CH3 MBIST.
FusaTestNumMc1Ch0Mbist	Check MC1 CH0 MBIST.
FusaTestNumMc1Ch1Mbist	Check MC1 CH1 MBIST.
FusaTestNumMc1Ch2Mbist	Check MC1 CH2 MBIST.
FusaTestNumMc1Ch3Mbist	Check MC1 CH3 MBIST.

## Enumerator

FusaTestNumIbecc0Mbist	Check Ibecc0 MBIST.
FusaTestNumIbecc1Mbist	Check Ibecc1 MBIST.
FusaTestNumCpu0Idi	Check core0 IDI path, valid if there is core0 in the SKU.
FusaTestNumCpu1Idi	Check core1 IDI path, valid if there is core1 in the SKU.
FusaTestNumCpu2Idi	Check core2 IDI path, valid if there is core2 in the SKU.
FusaTestNumCpu3Idi	Check core3 IDI path, valid if there is core3 in the SKU.
FusaTestNumCpu4Idi	Check core4 IDI path, valid if there is core4 in the SKU.
FusaTestNumCpu5Idi	Check core5 IDI path, valid if there is core5 in the SKU.
FusaTestNumCpu6Idi	Check core6 IDI path, valid if there is core6 in the SKU.
FusaTestNumCpu7Idi	Check core7 IDI path, valid if there is core7 in the SKU.
FusaTestNumCpu0Mbist	Check core0 Mbist, valid if there is core0 in the SKU.
FusaTestNumCpu1Mbist	Check core1 Mbist, valid if there is core1 in the SKU.
FusaTestNumCpu2Mbist	Check core2 Mbist, valid if there is core2 in the SKU.
FusaTestNumCpu3Mbist	Check core3 Mbist, valid if there is core3 in the SKU.
FusaTestNumCpu4Mbist	Check core4 Mbist, valid if there is core4 in the SKU.
FusaTestNumCpu5Mbist	Check core5 Mbist, valid if there is core5 in the SKU.
FusaTestNumCpu6Mbist	Check core6 Mbist, valid if there is core6 in the SKU.
FusaTestNumCpu7Mbist	Check core7 Mbist, valid if there is core7 in the SKU.
FusaTestNumCboSlice0Ingress	Check CBO0 ingress path, valid if there is core0 in the SKU.
FusaTestNumCboSlice1Ingress	Check CBO1 ingress path, valid if there is core1 in the SKU.
FusaTestNumCboSlice2Ingress	Check CBO2 ingress path, valid if there is core2 in the SKU.
FusaTestNumCboSlice3Ingress	Check CBO3 ingress path, valid if there is core3 in the SKU.
FusaTestNumCboSlice4Ingress	Check CBO4 ingress path, valid if there is core4 in the SKU.
FusaTestNumCboSlice5Ingress	Check CBO5 ingress path, valid if there is core5 in the SKU.
FusaTestNumCboSlice6Ingress	Check CBO6 ingress path, valid if there is core6 in the SKU.
FusaTestNumCboSlice7Ingress	Check CBO7 ingress path, valid if there is core7 in the SKU.
FusaTestNumOpiLinklosfData	Check OPI Link path.
FusaTestNumDip	Check DIP path.
FusaTestNumIop	Check IOP path.
FusaTestNumTotal	Totak CTC groups count.

Definition at line 85 of file FusaInfoHob.h.

## 16.31 GbeConfig.h File Reference

Gigabit Ethernet policy.

### Classes

- struct [GBE\\_CONFIG](#)

*PCH intergrated GBE controller configuration settings.*

### 16.31.1 Detailed Description

Gigabit Ethernet policy.

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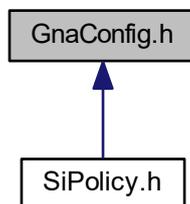
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#### Specification Reference:

## 16.32 GnaConfig.h File Reference

Policy definition for GNA Config Block.

This graph shows which files directly or indirectly include this file:



### Classes

- struct [GNA\\_CONFIG](#)  
*GNA config block for configuring GNA.*

## 16.32.1 Detailed Description

Policy definition for GNA Config Block.

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Specification Reference:

## 16.33 GpioConfig.h File Reference

Header file for GpioConfig structure used by GPIO library.

### Classes

- struct [GPIO\\_CONFIG](#)  
*GPIO configuration structure used for pin programming.*

### Macros

- #define [B\\_GPIO\\_INT\\_CONFIG\\_INT\\_SOURCE\\_MASK](#) 0x1F  
*Mask for GPIO\_INT\_CONFIG for interrupt source.*
- #define [B\\_GPIO\\_INT\\_CONFIG\\_INT\\_TYPE\\_MASK](#) 0xE0  
*Mask for GPIO\_INT\_CONFIG for interrupt type.*
- #define [B\\_GPIO\\_ELECTRICAL\\_CONFIG\\_TERMINATION\\_MASK](#) 0x1F  
*Mask for GPIO\_ELECTRICAL\_CONFIG for termination value.*
- #define [B\\_GPIO\\_ELECTRICAL\\_CONFIG\\_1V8\\_TOLERANCE\\_MASK](#) 0x60  
*Mask for GPIO\_ELECTRICAL\_CONFIG for 1v8 tolerance setting.*
- #define [B\\_GPIO\\_LOCK\\_CONFIG\\_PAD\\_CONF\\_LOCK\\_MASK](#) 0x3  
*Mask for GPIO\_LOCK\_CONFIG for Pad Configuration Lock.*
- #define [B\\_GPIO\\_LOCK\\_CONFIG\\_OUTPUT\\_LOCK\\_MASK](#) 0x5  
*Mask for GPIO\_LOCK\_CONFIG for Pad Output Lock.*
- #define [B\\_GPIO\\_OTHER\\_CONFIG\\_RXRAW\\_MASK](#) 0x3  
*Mask for GPIO\_OTHER\_CONFIG for RxRaw1 setting.*

## Typedefs

- typedef UINT32 [GPIO\\_PAD](#)  
*For any GpioPad usage in code use GPIO\_PAD type.*
- typedef UINT32 [GPIO\\_GROUP](#)  
*For any GpioGroup usage in code use GPIO\_GROUP type.*

## Enumerations

- enum [GPIO\\_HARDWARE\\_DEFAULT](#)
- enum [GPIO\\_PAD\\_MODE](#)  
*GPIO Pad Mode Refer to GPIO documentation on native functions available for certain pad.*
- enum [GPIO\\_HOSTSW\\_OWN](#)  
*Host Software Pad Ownership modes This setting affects GPIO interrupt status registers.*
- enum [GPIO\\_DIRECTION](#)  
*GPIO Direction.*
- enum [GPIO\\_OUTPUT\\_STATE](#)  
*GPIO Output State This field is relevant only if output is enabled.*
- enum [GPIO\\_INT\\_CONFIG](#)  
*GPIO interrupt configuration This setting is applicable only if pad is in GPIO mode and has input enabled.*
- enum [GPIO\\_RESET\\_CONFIG](#)  
*GPIO Power Configuration GPIO\_RESET\_CONFIG allows to set GPIO Reset type (PADCFG\_DW0.PadRstCfg) which will be used to reset certain GPIO settings.*
- enum [GPIO\\_ELECTRICAL\\_CONFIG](#)  
*GPIO Electrical Configuration Set GPIO termination and Pad Tolerance (applicable only for some pads) Field from GpioTermNone to GpioTermNative can be OR'ed with GpioTolerance1v8.*
- enum [GPIO\\_LOCK\\_CONFIG](#)  
*GPIO LockConfiguration Set GPIO configuration lock and output state lock.*
- enum [GPIO\\_OTHER\\_CONFIG](#)  
*Other GPIO Configuration GPIO\_OTHER\_CONFIG is used for less often settings and for future extensions Supported settings:*

### 16.33.1 Detailed Description

Header file for GpioConfig structure used by GPIO library.

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Specification Reference:

## 16.33.2 Enumeration Type Documentation

### 16.33.2.1 GPIO\_DIRECTION

enum [GPIO\\_DIRECTION](#)

GPIO Direction.

Enumerator

GpioDirDefault	Leave pad direction setting unmodified.
GpioDirInOut	Set pad for both output and input.
GpioDirInInvOut	Set pad for both output and input with inversion.
GpioDirIn	Set pad for input only.
GpioDirInInv	Set pad for input with inversion.
GpioDirOut	Set pad for output only.
GpioDirNone	Disable both output and input.

Definition at line 167 of file GpioConfig.h.

### 16.33.2.2 GPIO\_ELECTRICAL\_CONFIG

enum [GPIO\\_ELECTRICAL\\_CONFIG](#)

GPIO Electrical Configuration Set GPIO termination and Pad Tolerance (applicable only for some pads) Field from GpioTermNone to GpioTermNative can be OR'ed with GpioTolerance1v8.

Enumerator

GpioTermDefault	Leave termination setting unmodified.
GpioTermNone	none
GpioTermWpd5K	5kOhm weak pull-down
GpioTermWpd20K	20kOhm weak pull-down
GpioTermWpu1K	1kOhm weak pull-up
GpioTermWpu2K	2kOhm weak pull-up
GpioTermWpu5K	5kOhm weak pull-up
GpioTermWpu20K	20kOhm weak pull-up
GpioTermWpu1K2K	1kOhm & 2kOhm weak pull-up
GpioTermNative	Native function controls pads termination This setting is applicable only to some native modes. Please check EDS to determine which native functionality can control pads termination
GpioNoTolerance1v8	Disable 1.8V pad tolerance.
GpioTolerance1v8	Enable 1.8V pad tolerance.

Definition at line 296 of file GpioConfig.h.

### 16.33.2.3 GPIO\_HARDWARE\_DEFAULT

enum [GPIO\\_HARDWARE\\_DEFAULT](#)

#### Enumerator

GpioHardwareDefault	Leave setting unmodified.
---------------------	---------------------------

Definition at line 118 of file GpioConfig.h.

### 16.33.2.4 GPIO\_HOSTSW\_OWN

enum [GPIO\\_HOSTSW\\_OWN](#)

Host Software Pad Ownership modes This setting affects GPIO interrupt status registers.

Depending on chosen ownership some GPIO Interrupt status register get updated and other masked. Please refer to EDS for HOSTSW\_OWN register description.

#### Enumerator

GpioHostOwnDefault	Leave ownership value unmodified.
GpioHostOwnAcpi	Set HOST ownership to ACPI. Use this setting if pad is not going to be used by GPIO OS driver. If GPIO is configured to generate SCI/SMI/NMI then this setting must be used for interrupts to work
GpioHostOwnGpio	Set HOST ownership to GPIO Driver mode. Use this setting only if GPIO pad should be controlled by GPIO OS Driver. GPIO OS Driver will be able to control the pad if appropriate entry in ACPI exists (refer to ACPI specification for Gpiolo and GpioInt descriptors)

Definition at line 146 of file GpioConfig.h.

### 16.33.2.5 GPIO\_INT\_CONFIG

enum [GPIO\\_INT\\_CONFIG](#)

GPIO interrupt configuration This setting is applicable only if pad is in GPIO mode and has input enabled.

GPIO\_INT\_CONFIG allows to choose which interrupt is generated (IOxAPIC/SCI/SMI/NMI) and how it is triggered (edge or level). Refer to PADCFG\_DW0 register description in EDS for details on this settings. Field from Gpio↔IntNmi to GpioIntApic can be OR'ed with GpioIntLevel to GpioIntBothEdge to describe an interrupt e.g. GpioIntApic

| GpioIntLevel If GPIO is set to cause an SCI then also GPI\_GPE\_EN is enabled for this pad. If GPIO is set to cause an NMI then also GPI\_NMI\_EN is enabled for this pad. Not all GPIO are capable of generating an SMI or NMI interrupt. When routing GPIO to cause an IOxAPIC interrupt care must be taken, as this interrupt cannot be shared and its IRQn number is not configurable. Refer to EDS for GPIO pads IRQ numbers (PADCFG\_DW1.IntSel) If GPIO is under GPIO OS driver control and appropriate ACPI GpioInt descriptor exist then use only trigger type setting (from GpioIntLevel to GpioIntBothEdge). This type of GPIO Driver interrupt doesn't have any additional routing setting required to be set by BIOS. Interrupt is handled by GPIO OS Driver.

#### Enumerator

GpioIntDefault	Leave value of interrupt routing unmodified.
GpioIntDis	Disable IOxAPIC/SCI/SMI/NMI interrupt generation.
GpioIntNmi	Enable NMI interrupt only.
GpioIntSmi	Enable SMI interrupt only.
GpioIntSci	Enable SCI interrupt only.
GpioIntApic	Enable IOxAPIC interrupt only.
GpioIntLevel	Set interrupt as level triggered.
GpioIntEdge	Set interrupt as edge triggered (type of edge depends on input inversion)
GpioIntLvlEdgDis	Disable interrupt trigger.
GpioIntBothEdge	Set interrupt as both edge triggered.

Definition at line 207 of file GpioConfig.h.

#### 16.33.2.6 GPIO\_LOCK\_CONFIG

enum [GPIO\\_LOCK\\_CONFIG](#)

GPIO LockConfiguration Set GPIO configuration lock and output state lock.

GpioLockPadConfig and GpioLockOutputState can be OR'ed. Lock settings reset is in Powergood domain. Care must be taken when using this setting as fields it locks may be reset by a different signal and can be controllable by what is in GPIO\_RESET\_CONFIG (PADCFG\_DW0.PadRstCfg). GPIO library provides functions which allow to unlock a GPIO pad.

#### Enumerator

GpioLockDefault	Leave lock setting unmodified.
GpioPadConfigLock	Lock Pad Configuration.
GpioOutputStateLock	Lock GPIO pad output value.

Definition at line 329 of file GpioConfig.h.

#### 16.33.2.7 GPIO\_OTHER\_CONFIG

enum [GPIO\\_OTHER\\_CONFIG](#)

Other GPIO Configuration GPIO\_OTHER\_CONFIG is used for less often settings and for future extensions Supported settings:

- RX raw override to '1' - allows to override input value to '1' This setting is applicable only if in input mode (both in GPIO and native usage). The override takes place at the internal pad state directly from buffer and before the RXINV.

#### Enumerator

GpioRxRaw1Default	Use default input override value.
GpioRxRaw1Dis	Don't override input.
GpioRxRaw1En	Override input to '1'.

Definition at line 346 of file GpioConfig.h.

### 16.33.2.8 GPIO\_OUTPUT\_STATE

enum [GPIO\\_OUTPUT\\_STATE](#)

GPIO Output State This field is relevant only if output is enabled.

#### Enumerator

GpioOutDefault	Leave output value unmodified.
GpioOutLow	Set output to low.
GpioOutHigh	Set output to high.

Definition at line 181 of file GpioConfig.h.

### 16.33.2.9 GPIO\_PAD\_MODE

enum [GPIO\\_PAD\\_MODE](#)

GPIO Pad Mode Refer to GPIO documentation on native functions available for certain pad.

If GPIO is set to one of NativeX modes then following settings are not applicable and can be skipped:

- Interrupt related settings
- Host Software Ownership
- Output/Input enabling/disabling
- Output lock

Definition at line 132 of file GpioConfig.h.

### 16.33.2.10 GPIO\_RESET\_CONFIG

enum [GPIO\\_RESET\\_CONFIG](#)

GPIO Power Configuration `GPIO_RESET_CONFIG` allows to set GPIO Reset type (`PADCFG_DW0.PadRstCfg`) which will be used to reset certain GPIO settings.

Refer to EDS for settings that are controllable by `PadRstCfg`.

## Enumerator

GpioResetDefault	Leave value of pad reset unmodified.
GpioResetPwrGood	Deprecated settings. Maintained only for compatibility. GPP: RSMRST; GPD: DSW_PWROK; (PadRstCfg = 00b = "Powergood")
GpioResetDeep	Deep GPIO Reset (PadRstCfg = 01b = "Deep GPIO Reset")
GpioResetNormal	GPIO Reset (PadRstCfg = 10b = "GPIO Reset" )
GpioResetResume	GPP: Reserved; GPD: RSMRST; (PadRstCfg = 11b = "Resume Reset" )
GpioResumeReset	New GPIO reset configuration options. Resume Reset (RSMRST) GPP: PadRstCfg = 00b = "Powergood" GPD: PadRstCfg = 11b = "Resume Reset" Pad setting will reset on: <ul style="list-style-type: none"> <li>• DeepSx transition</li> <li>• G3 Pad settings will not reset on:</li> <li>• S3/S4/S5 transition</li> <li>• Warm/Cold/Global reset</li> </ul>
GpioHostDeepReset	Host Deep Reset PadRstCfg = 01b = "Deep GPIO Reset" Pad settings will reset on: <ul style="list-style-type: none"> <li>• Warm/Cold/Global reset</li> <li>• DeepSx transition</li> <li>• G3 Pad settings will not reset on:</li> <li>• S3/S4/S5 transition</li> </ul>
GpioPlatformReset	Platform Reset (PLTRST) PadRstCfg = 10b = "GPIO Reset" Pad settings will reset on: <ul style="list-style-type: none"> <li>• S3/S4/S5 transition</li> <li>• Warm/Cold/Global reset</li> <li>• DeepSx transition</li> <li>• G3</li> </ul>
GpioDswReset	Deep Sleep Well Reset (DSW_PWROK) GPP: not applicable GPD: PadRstCfg = 00b = "Powergood" Pad settings will reset on: <ul style="list-style-type: none"> <li>• G3 Pad settings will not reset on:</li> <li>• S3/S4/S5 transition</li> <li>• Warm/Cold/Global reset</li> <li>• DeepSx transition</li> </ul>

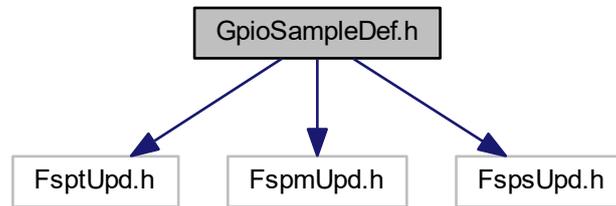
Definition at line 229 of file GpioConfig.h.

## 16.34 GpioSampleDef.h File Reference

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```
#include <FsptUpd.h>
#include <FspmUpd.h>
```

```
#include <FspsUpd.h>  
Include dependency graph for GpioSampleDef.h:
```



### 16.34.1 Detailed Description

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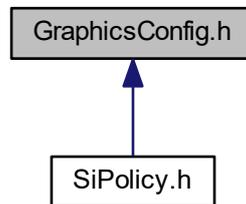
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## 16.35 GraphicsConfig.h File Reference

Policy definition for Internal Graphics Config Block.

This graph shows which files directly or indirectly include this file:



## Classes

- struct [DDI\\_CONFIGURATION](#)  
*This structure configures the Native GPIOs for DDI port per VBT settings.*
- struct [GRAPHICS\\_PEI\\_PREMEM\\_CONFIG](#)  
*This Configuration block is to configure GT related PreMem data/variables.*
- struct [GRAPHICS\\_PEI\\_CONFIG](#)  
*This configuration block is to configure IGD related variables used in PostMem PEI.*
- struct [GRAPHICS\\_DXE\\_CONFIG](#)  
*This configuration block is to configure IGD related variables used in DXE.*

### 16.35.1 Detailed Description

Policy definition for Internal Graphics Config Block.

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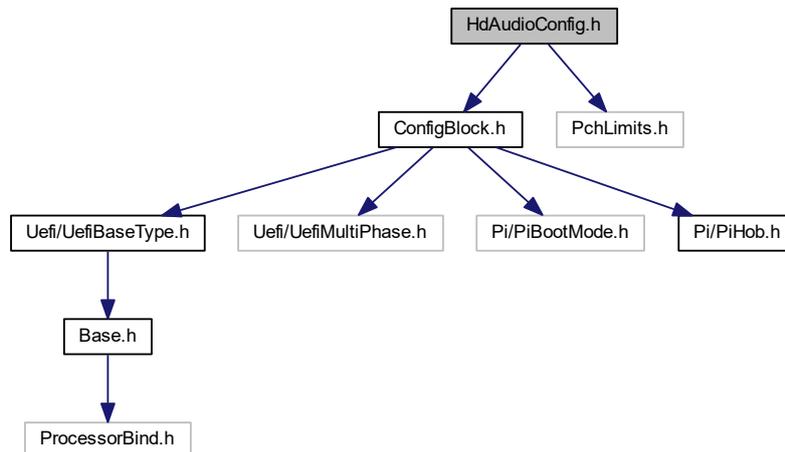
## 16.36 HdAudioConfig.h File Reference

HDAUDIO policy.

```
#include <ConfigBlock.h>
```

```
#include <PchLimits.h>
```

Include dependency graph for HdAudioConfig.h:



### Classes

- struct [HDA\\_VERB\\_TABLE\\_HEADER](#)  
*Azalia verb table header Every verb table should contain this defined header and followed by azalia verb commands.*
- struct [HDA\\_LINK\\_HDA](#)  
*HD Audio Link Policies.*
- struct [HDA\\_LINK\\_DMIC](#)  
*HD Audio DMIC Interface Policies.*
- struct [HDA\\_LINK\\_SSP](#)  
*HD Audio SSP Interface Policies.*
- struct [HDA\\_LINK\\_SNDW](#)  
*HD Audio SNDW Interface Policies.*
- struct [HDAUDIO\\_CONFIG](#)  
*This structure contains the policies which are related to HD Audio device (cAVS).*
- struct [HDAUDIO\\_PREMEM\\_CONFIG](#)  
*This structure contains the premem policies which are related to HD Audio device (cAVS).*
- struct [HDAUDIO\\_DXE\\_CONFIG](#)  
*This structure contains the DXE policies which are related to HD Audio device (cAVS).*

### Macros

- #define [HDAUDIO\\_VERB\\_TABLE\\_VIDDID](#)(Vid, Did) (UINT32)((UINT16)Vid | ((UINT16)Did << 16))  
*The PCH\_HDAUDIO\_CONFIG block describes the expected configuration of the Intel HD Audio feature.*
- #define [HDAUDIO\\_VERB\\_TABLE\\_INIT](#)(Vid, Did, Rid, Sdi, ...)  
*Use this macro to create HDAUDIO\_VERB\_TABLE and populate size automatically.*

### 16.36.1 Detailed Description

HDAUDIO policy.

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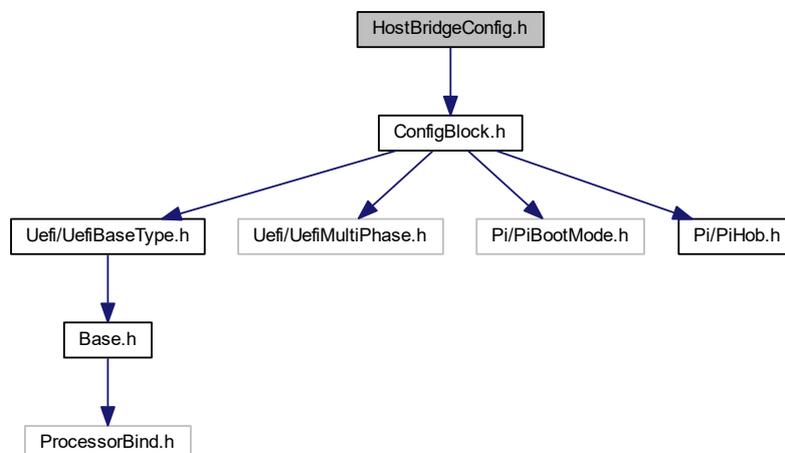
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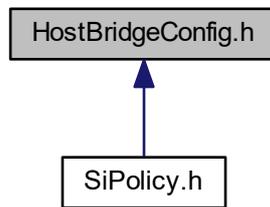
## 16.37 HostBridgeConfig.h File Reference

Configurations for HostBridge.

```
#include <ConfigBlock.h>
Include dependency graph for HostBridgeConfig.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- struct [HOST\\_BRIDGE\\_PREMEM\\_CONFIG](#)  
*This configuration block describes HostBridge settings in PreMem.*
- struct [HOST\\_BRIDGE\\_PEI\\_CONFIG](#)  
*This configuration block describes HostBridge settings in Post-Mem.*

### 16.37.1 Detailed Description

Configurations for HostBridge.

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#### Specification Reference:

## 16.38 HsioConfig.h File Reference

HSIO policy.

### Classes

- struct [PCH\\_HSIO\\_PREMEM\\_CONFIG](#)  
*The [PCH\\_HSIO\\_PREMEM\\_CONFIG](#) block provides HSIO message related settings.*
- struct [PCH\\_HSIO\\_CONFIG](#)  
*The [PCH\\_HSIO\\_CONFIG](#) block provides HSIO message related settings.*

### 16.38.1 Detailed Description

HSIO policy.

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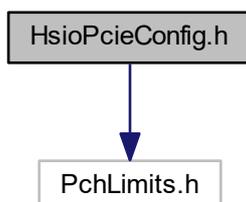
#### Specification Reference:

## 16.39 HsioPcieConfig.h File Reference

HSIO pcie policy.

```
#include <PchLimits.h>
```

Include dependency graph for HsioPcieConfig.h:



### Classes

- struct [PCH\\_HSIO\\_PCIE\\_LANE\\_CONFIG](#)  
*The `PCH_HSIO_PCIE_LANE_CONFIG` describes HSIO settings for PCIe lane.*
- struct [PCH\\_HSIO\\_PCIE\\_PREMEM\\_CONFIG](#)  
*The `PCH_HSIO_PCIE_CONFIG` block describes the configuration of the HSIO for PCIe lanes.*

### 16.39.1 Detailed Description

HSIO pcie policy.

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#### Specification Reference:

## 16.40 HsioSataConfig.h File Reference

Hsio Sata policy.

### Classes

- struct [PCH\\_HSIO\\_SATA\\_PORT\\_LANE](#)  
*The `PCH_HSIO_SATA_PORT_LANE` describes HSIO settings for SATA Port lane.*
- struct [PCH\\_HSIO\\_SATA\\_PREMEM\\_CONFIG](#)  
*The `PCH_HSIO_SATA_CONFIG` block describes the HSIO configuration of the SATA controller.*

### 16.40.1 Detailed Description

Hsio Sata policy.

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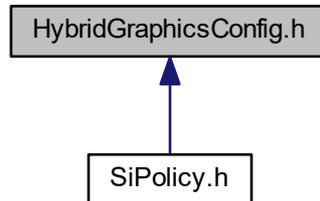
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#### Specification Reference:

## 16.41 HybridGraphicsConfig.h File Reference

Hybrid Graphics policy definitions.

This graph shows which files directly or indirectly include this file:



### Classes

- struct [CPU\\_PCIE\\_GPIO\\_INFO](#)  
*CPU PCIe GPIO Data Structure.*
- struct [CPU\\_PCIE\\_RTD3\\_GPIO](#)  
*CPU PCIe RTD3 GPIO Data Structure.*
- struct [HYBRID\\_GRAPHICS\\_CONFIG](#)  
*This Configuration block configures CPU PCI Express 0/1/2 RTD3 GPIOs & Root Port.*

### Enumerations

- enum [GPIO\\_SUPPORT](#)  
*GPIO Support.*

#### 16.41.1 Detailed Description

Hybrid Graphics policy definitions.

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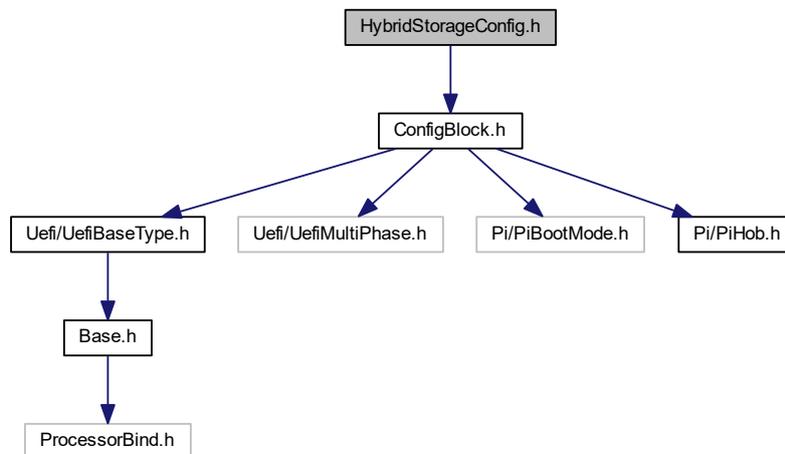
Specification Reference:

## 16.42 HybridStorageConfig.h File Reference

Hybrid Storage policy.

```
#include <ConfigBlock.h>
```

Include dependency graph for HybridStorageConfig.h:



### Classes

- struct [HYBRID\\_STORAGE\\_CONFIG](#)

The [HYBRID\\_STORAGE\\_CONFIG](#) block describes the expected configuration for Hybrid Storage device.

### 16.42.1 Detailed Description

Hybrid Storage policy.

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**Specification Reference:**

## 16.43 IehConfig.h File Reference

Integrated Error Handler policy.

### Classes

- struct [IEH\\_CONFIG](#)

*The [IEH\\_CONFIG](#) block describes the expected configuration of the PCH Integrated Error Handler.*

### 16.43.1 Detailed Description

Integrated Error Handler policy.

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**Specification Reference:**

## 16.44 InterruptConfig.h File Reference

Interrupt policy.

### Classes

- struct [PCH\\_DEVICE\\_INTERRUPT\\_CONFIG](#)  
*The `PCH_DEVICE_INTERRUPT_CONFIG` block describes interrupt pin, IRQ and interrupt mode for PCH device.*
- struct [PCH\\_INTERRUPT\\_CONFIG](#)  
*The `PCH_INTERRUPT_CONFIG` block describes interrupt settings for PCH.*

### Macros

- #define [PCH\\_MAX\\_DEVICE\\_INTERRUPT\\_CONFIG](#) 128  
*Number of all PCH devices.*
- #define [PCH\\_MAX\\_PXRC\\_CONFIG](#) 8  
*Number of PXRC registers in ITSS.*
- #define [PCH\\_MAX\\_ITSS\\_IPC\\_REGS](#) 4  
*Number of IPC registers in ITSS.*
- #define [PCH\\_MAX\\_ITSS\\_IRQ\\_NUM](#) 120  
*Maximum number of IRQs.*

### Enumerations

- enum [PCH\\_INT\\_PIN](#)

#### 16.44.1 Detailed Description

Interrupt policy.

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#### Specification Reference:

## 16.44.2 Enumeration Type Documentation

### 16.44.2.1 PCH\_INT\_PIN

enum [PCH\\_INT\\_PIN](#)

Enumerator

PchNoInt	No Interrupt Pin.
----------	-------------------

Definition at line 46 of file InterruptConfig.h.

## 16.45 IoApicConfig.h File Reference

IoApic policy.

### Classes

- struct [PCH\\_IOAPIC\\_CONFIG](#)

*The [PCH\\_IOAPIC\\_CONFIG](#) block describes the expected configuration of the PCH IO APIC, it's optional and PCH code would ignore it if the BdfValid bit is not TRUE.*

### 16.45.1 Detailed Description

IoApic policy.

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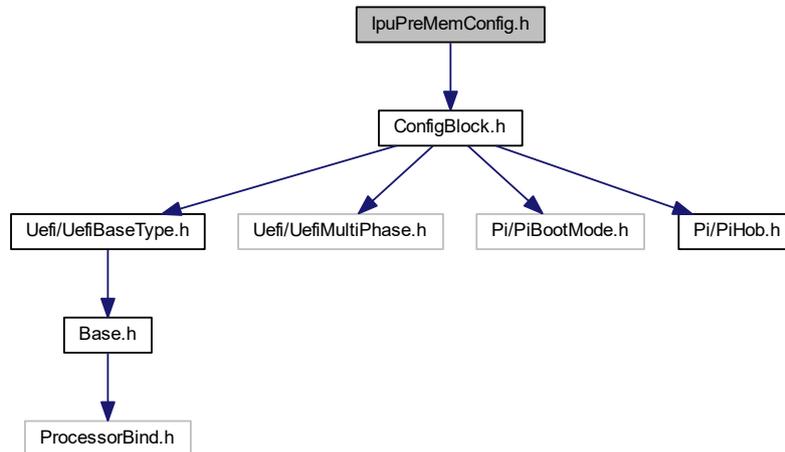
Specification Reference:

## 16.46 IpuPreMemConfig.h File Reference

IPU policy definitions.

```
#include <ConfigBlock.h>
```

Include dependency graph for IpuPreMemConfig.h:



### Classes

- struct [IPU\\_PREMEM\\_CONFIG](#)  
*IPU PreMem configuration*  
**Revision 1:**

### 16.46.1 Detailed Description

IPU policy definitions.

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Specification Reference:

## 16.47 IshConfig.h File Reference

ISH policy.

### Classes

- struct [ISH\\_GPIO\\_CONFIG](#)  
*ISH GPIO settings.*
- struct [ISH\\_SPI\\_PIN\\_CONFIG](#)  
*SPI signals settings.*
- struct [ISH\\_UART\\_PIN\\_CONFIG](#)  
*UART signals settings.*
- struct [ISH\\_I2C\\_PIN\\_CONFIG](#)  
*I2C signals settings.*
- struct [ISH\\_SPI](#)  
*Struct contains GPIO pins assigned and signal settings of SPI.*
- struct [ISH\\_UART](#)  
*Struct contains GPIO pins assigned and signal settings of UART.*
- struct [ISH\\_I2C](#)  
*Struct contains GPIO pins assigned and signal settings of I2C.*
- struct [ISH\\_GP](#)  
*Struct contains GPIO pins assigned and signal settings of GP.*
- struct [ISH\\_CONFIG](#)  
*The ISH\_CONFIG block describes Integrated Sensor Hub device.*
- struct [ISH\\_PREMEM\\_CONFIG](#)  
*Premem Policy for Integrated Sensor Hub device.*

### 16.47.1 Detailed Description

ISH policy.

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Specification Reference:

## 16.48 LockDownConfig.h File Reference

Lock down policy.

### Classes

- struct [PCH\\_LOCK\\_DOWN\\_CONFIG](#)

The [PCH\\_LOCK\\_DOWN\\_CONFIG](#) block describes the expected configuration of the PCH for security requirement.

### 16.48.1 Detailed Description

Lock down policy.

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Specification Reference:

## 16.49 LpcConfig.h File Reference

Lpc policy.

## Classes

- struct [PCH\\_LPC\\_PREMEM\\_CONFIG](#)

*This structure contains the policies which are related to LPC.*

### 16.49.1 Detailed Description

Lpc policy.

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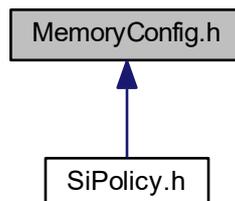
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#### Specification Reference:

## 16.50 MemoryConfig.h File Reference

Policy definition of Memory Config Block.

This graph shows which files directly or indirectly include this file:



## Classes

- struct [SPD\\_DATA\\_BUFFER](#)  
*SPD Data Buffer.*
- struct [SA\\_MEMORY\\_DQDQS\\_MAPPING](#)  
*DqDqs Mapping.*
- struct [SA\\_MEMORY\\_RCOMP](#)  
*Rcomp Policies.*
- struct [SPD\\_OFFSET\\_TABLE](#)  
*SPD Offset Table.*
- struct [SA\\_ADDRESS\\_DECODE](#)  
*SA memory address decode.*
- struct [SA\\_FUNCTION\\_CALLS](#)  
*Function calls into the SA.*
- struct [SA\\_MEMORY\\_FUNCTIONS](#)  
*Function calls into the MRC.*
- struct [MEMORY\\_CONFIGURATION](#)  
*Memory Configuration The contents of this structure are CRC'd by the MRC for option change detection.*
- struct [MEMORY\\_CONFIG\\_NO\\_CRC](#)  
*Memory Configuration The contents of this structure are not CRC'd by the MRC for option change detection.*

## Macros

- #define [MRC\\_MAX\\_RCOMP\\_TARGETS](#) 5  
*MEMORY\_CONFIG interface definitions.*
- #define [MEM\\_CFG\\_MAX\\_CONTROLLERS](#) 2  
*Memory SubSystem Definitions.*
- #define [PEI\\_MR\\_SMRAM\\_ABSEG\\_MASK](#) 0x01  
*SMRAM Memory Range.*

## Typedefs

- typedef [UINT8](#)(\* [SA\\_IO\\_READ\\_8](#)) (UINTN IoAddress)  
*CPU I/O port 8-bit read.*
- typedef [UINT16](#)(\* [SA\\_IO\\_READ\\_16](#)) (UINTN IoAddress)  
*CPU I/O port 16-bit read.*
- typedef [UINT32](#)(\* [SA\\_IO\\_READ\\_32](#)) (UINTN IoAddress)  
*CPU I/O port 32-bit read.*
- typedef [UINT8](#)(\* [SA\\_IO\\_WRITE\\_8](#)) (UINTN IoAddress, [UINT8](#) Value)  
*CPU I/O port 8-bit write.*
- typedef [UINT16](#)(\* [SA\\_IO\\_WRITE\\_16](#)) (UINTN IoAddress, [UINT16](#) Value)  
*CPU I/O port 16-bit write.*
- typedef [UINT32](#)(\* [SA\\_IO\\_WRITE\\_32](#)) (UINTN IoAddress, [UINT32](#) Value)  
*CPU I/O port 32-bit write.*
- typedef [UINT8](#)(\* [SA\\_MMIO\\_READ\\_8](#)) (UINTN Address)  
*Memory Mapped I/O port 8-bit read.*
- typedef [UINT16](#)(\* [SA\\_MMIO\\_READ\\_16](#)) (UINTN Address)  
*Memory Mapped I/O port 16-bit read.*
- typedef [UINT32](#)(\* [SA\\_MMIO\\_READ\\_32](#)) (UINTN Address)

- Memory Mapped I/O port 32-bit read.*

  - typedef UINT64(\* SA\_MMIO\_READ\_64) (UINTN Address)
- Memory Mapped I/O port 64-bit read.*

  - typedef UINT8(\* SA\_MMIO\_WRITE\_8) (UINTN Address, UINT8 Value)
- Memory Mapped I/O port 8-bit write.*

  - typedef UINT16(\* SA\_MMIO\_WRITE\_16) (UINTN Address, UINT16 Value)
- Memory Mapped I/O port 16-bit write.*

  - typedef UINT32(\* SA\_MMIO\_WRITE\_32) (UINTN Address, UINT32 Value)
- Memory Mapped I/O port 32-bit write.*

  - typedef UINT64(\* SA\_MMIO\_WRITE\_64) (UINTN Address, UINT64 Value)
- Memory Mapped I/O port 64-bit write.*

  - typedef UINT8(\* SA\_SMBUS\_READ\_8) (UINTN Address, RETURN\_STATUS \*Status)
- Smbus 8-bit read.*

  - typedef UINT16(\* SA\_SMBUS\_READ\_16) (UINTN Address, RETURN\_STATUS \*Status)
- Smbus 16-bit read.*

  - typedef UINT8(\* SA\_SMBUS\_WRITE\_8) (UINTN Address, UINT8 Value, RETURN\_STATUS \*Status)
- Smbus 8-bit write.*

  - typedef UINT16(\* SA\_SMBUS\_WRITE\_16) (UINTN Address, UINT16 Value, RETURN\_STATUS \*Status)
- Smbus 16-bit write.*

  - typedef UINT32(\* SA\_GET\_PCI\_DEVICE\_ADDRESS) (UINT8 Bus, UINT8 Device, UINT8 Function, UINT8 Offset)
- Get PCI device address.*

  - typedef UINT32(\* SA\_GET\_PCIE\_DEVICE\_ADDRESS) (UINT8 Bus, UINT8 Device, UINT8 Function, UI←NT8 Offset)
- Get PCI express device address.*

  - typedef VOID(\* SA\_GET\_RTC\_TIME) (UINT8 \*Second, UINT8 \*Minute, UINT8 \*Hour, UINT8 \*Day, UINT8 \*Month, UINT16 \*Year)
- Get the current time value.*

  - typedef UINT64(\* SA\_GET\_CPU\_TIME) (VOID)
- The current CPU time in milliseconds.*

  - typedef VOID>(\* SA\_MEMORY\_COPY) (VOID \*Destination, CONST VOID \*Source, UINTN NumBytes)
- Perform byte copy operation.*

  - typedef VOID>(\* SA\_MEMORY\_SET\_BYTE) (VOID \*Buffer, UINTN NumBytes, UINT8 Value)
- Perform byte initialization operation.*

  - typedef VOID>(\* SA\_MEMORY\_SET\_WORD) (VOID \*Buffer, UINTN NumWords, UINT16 Value)
- Perform word initialization operation.*

  - typedef VOID>(\* SA\_MEMORY\_SET\_DWORD) (VOID \*Buffer, UINTN NumDwords, UINT32 Value)
- Perform dword initialization operation.*

  - typedef UINT64(\* SA\_LEFT\_SHIFT\_64) (UINT64 Data, UINTN NumBits)
- Left shift the 64-bit data value by specified number of bits.*

  - typedef UINT64(\* SA\_RIGHT\_SHIFT\_64) (UINT64 Data, UINTN NumBits)
- Right shift the 64-bit data value by specified number of bits.*

  - typedef UINT64(\* SA\_MULT\_U64\_U32) (UINT64 Multiplicand, UINT32 Multiplier)
- Multiply a 64-bit data value by a 32-bit data value.*

  - typedef UINT64(\* SA\_DIV\_U64\_U64) (UINT64 Dividend, UINT64 Divisor, UINT64 \*Remainder)
- Divide a 64-bit data value by a 64-bit data value.*

  - typedef BOOLEAN(\* SA\_GET\_SPD\_DATA) (SPD\_BOOT\_MODE BootMode, UINT8 SpdAddress, UIN←T8 \*Buffer, UINT8 \*Ddr3Table, UINT32 Ddr3TableSize, UINT8 \*Ddr4Table, UINT32 Ddr4TableSize, UINT8 \*LpddrTable, UINT32 LpddrTableSize)
- Read the SPD data over the SMBus, at the given SmBus SPD address and copy the data to the data structure.*

  - typedef BOOLEAN(\* SA\_GET\_RANDOM\_NUMBER) (UINT32 \*Rand)

- Get the next random 32-bit number.*

  - typedef [EFI\\_STATUS](#)(\* [SA\\_CPU\\_MAILBOX\\_READ](#)) (UINT32 Type, UINT32 Command, UINT32 \*Value, UINT32 \*Status)

*Perform a CPU mailbox read.*
- typedef [EFI\\_STATUS](#)(\* [SA\\_CPU\\_MAILBOX\\_WRITE](#)) (UINT32 Type, UINT32 Command, UINT32 Value, UINT32 \*Status)

*Perform a CPU mailbox write.*
- typedef [UINT32](#)(\* [SA\\_GET\\_MEMORY\\_VDD](#)) ([VOID](#) \*GlobalData, [UINT32](#) DefaultVdd)

*Get the current memory voltage (VDD).*
- typedef [UINT32](#)(\* [SA\\_SET\\_MEMORY\\_VDD](#)) ([VOID](#) \*GlobalData, [UINT32](#) DefaultVdd, [UINT32](#) Value)

*Set the memory voltage (VDD) to the given value.*
- typedef [UINT32](#)(\* [SA\\_CHECKPOINT](#)) ([VOID](#) \*GlobalData, [UINT32](#) CheckPoint, [VOID](#) \*Scratch)

*Check point that is called at various points in the MRC.*
- typedef [VOID](#)(\* [SA\\_DEBUG\\_HOOK](#)) ([VOID](#) \*GlobalData, [UINT16](#) DisplayDebugNumber)

*Typically used to display to the I/O port 80h.*
- typedef [UINT8](#)(\* [SA\\_CHANNEL\\_EXIST](#)) ([VOID](#) \*Outputs, [UINT8](#) Channel)

*Returns whether Channel is or is not present.*
- typedef [INT32](#)(\* [SA\\_PRINTF](#)) ([VOID](#) \*Debug, [UINT32](#) Level, char \*Format,...)

*Print to output stream/device.*
- typedef [VOID](#)(\* [SA\\_DEBUG\\_PRINT](#)) ([VOID](#) \*String)

*Output a string to the debug stream/device.*
- typedef [UINT32](#)(\* [SA\\_CHANGE\\_MARGIN](#)) ([VOID](#) \*GlobalData, [UINT8](#) Param, [INT32](#) Value0, [INT32](#) Value1, [UINT8](#) EnMultiCast, [UINT8](#) Channel, [UINT8](#) RankIn, [UINT8](#) Byte, [UINT8](#) BitIn, [UINT8](#) UpdateMrcData, [UINT8](#) SkipWait, [UINT32](#) RegFileParam)

*Change the margin.*
- typedef [UINT8](#)(\* [SA\\_SIGN\\_EXTEND](#)) ([UINT8](#) Value, [UINT8](#) OldMsb, [UINT8](#) NewMsb)

*Sign extends OldMSB to NewMSB Bits (Eg: Bit 6 to Bit 7).*
- typedef [VOID](#)(\* [SA\\_SHIFT\\_PI\\_COMMAND\\_TRAIN](#)) ([VOID](#) \*GlobalData, [UINT8](#) Channel, [UINT8](#) Iteration, [UINT8](#) RankMask, [UINT8](#) GroupMask, [INT32](#) NewValue, [UINT8](#) UpdateHost)

*Move CMD/CTL/CLK/CKE PIs during training.*
- typedef [VOID](#)(\* [SA\\_UPDATE\\_VREF](#)) ([VOID](#) \*GlobalData, [UINT8](#) Channel, [UINT8](#) RankMask, [UINT16](#) DeviceMask, [UINT8](#) VrefType, [INT32](#) Offset, [BOOLEAN](#) UpdateMrcData, [BOOLEAN](#) PDAMode, [BOOLEAN](#) SkipWait)

*Update the Vref value and wait until it is stable.*
- typedef [UINT8](#)(\* [SA\\_GET\\_RTC\\_CMOS](#)) ([UINT8](#) Location)

*Get the current value of the specified RTC CMOS location.*
- typedef [UINT64](#)(\* [SA\\_MSR\\_READ\\_64](#)) ([UINT32](#) Location)

*Get the current value of the specified MSR location.*
- typedef [UINT64](#)(\* [SA\\_MSR\\_WRITE\\_64](#)) ([UINT32](#) Location, [UINT64](#) Data)

*Set the current value of the specified MSR location.*
- typedef [VOID](#)(\* [SA\\_MRC\\_RETURN\\_FROM\\_SMC](#)) ([VOID](#) \*GlobalData, [UINT32](#) MrcStatus)

*Hook function after returning from MrcStartMemoryConfiguration()*
- typedef [VOID](#)(\* [SA\\_MRC\\_DRAM\\_RESET](#)) ([UINT32](#) PciEBaseAddress, [UINT32](#) ResetValue)

*Assert or deassert DRAM\_RESET# pin; this is used in JEDEC Reset.*
- typedef [VOID](#)(\* [SA\\_DELAY\\_NS](#)) ([VOID](#) \*GlobalData, [UINT32](#) DelayNs)

*Delay (stall) for the given amount of nanoseconds.*

## Enumerations

- enum [SA\\_SPD](#)

*SA SPD profile selections.*
- enum [SPD\\_BOOT\\_MODE](#)

*Define the boot modes used by the SPD read function.*

## 16.50.1 Detailed Description

Policy definition of Memory Config Block.

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### Specification Reference:

## 16.50.2 Enumeration Type Documentation

### 16.50.2.1 SA\_SPD

enum [SA\\_SPD](#)

SA SPD profile selections.

#### Enumerator

Default	0, Default SPD
UserDefined	1, User Defined profile
XMPPProfile1	2, XMP Profile 1
XMPPProfile2	3, XMP Profile 2
XMPPProfileMax	Ensures SA_SPD is UINT8.

Definition at line 82 of file MemoryConfig.h.

### 16.50.2.2 SPD\_BOOT\_MODE

enum [SPD\\_BOOT\\_MODE](#)

Define the boot modes used by the SPD read function.

Enumerator

SpdCold	Cold boot.
SpdWarm	Warm boot.
SpdS3	S3 resume.
SpdFast	Fast boot.
SpdBootModeMax	Delimiter.

Definition at line 93 of file MemoryConfig.h.

## 16.51 MePeiConfig.h File Reference

ME config block for PEI phase.

### Classes

- struct [ME\\_PEI\\_PREMEM\\_CONFIG](#)  
*ME Pei Pre-Memory Configuration Structure.*
- struct [ME\\_PEI\\_CONFIG](#)  
*ME Pei Post-Memory Configuration Structure.*

### 16.51.1 Detailed Description

ME config block for PEI phase.

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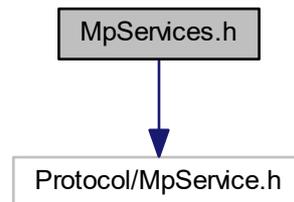
**Specification Reference:**

## 16.52 MpServices.h File Reference

This file declares UEFI PI Multi-processor PPI.

```
#include <Protocol/MpService.h>
```

Include dependency graph for MpServices.h:



### Classes

- struct [\\_EFI\\_PEI\\_MP\\_SERVICES\\_PPI](#)

*This PPI is installed by some platform or chipset-specific PEIM that abstracts handling multiprocessor support.*

### Typedefs

- typedef [EFI\\_STATUS](#)(\* [EFI\\_PEI\\_MP\\_SERVICES\\_GET\\_NUMBER\\_OF\\_PROCESSORS](#)) (IN CONST [EFI\\_PEI\\_SERVICES](#) \*\*PeiServices, IN [EFI\\_PEI\\_MP\\_SERVICES\\_PPI](#) \*This, OUT UUINTN \*NumberOfProcessors, OUT UUINTN \*NumberOfEnabledProcessors)
 

*Get the number of CPU's.*
- typedef [EFI\\_STATUS](#)(\* [EFI\\_PEI\\_MP\\_SERVICES\\_GET\\_PROCESSOR\\_INFO](#)) (IN CONST [EFI\\_PEI\\_SERVICES](#) \*\*PeiServices, IN [EFI\\_PEI\\_MP\\_SERVICES\\_PPI](#) \*This, IN UUINTN ProcessorNumber, OUT [EFI\\_PROCESSOR\\_INFORMATION](#) \*ProcessorInfoBuffer)
 

*Get information on a specific CPU.*
- typedef [EFI\\_STATUS](#)(\* [EFI\\_PEI\\_MP\\_SERVICES\\_STARTUP\\_ALL\\_APS](#)) (IN CONST [EFI\\_PEI\\_SERVICES](#) \*\*PeiServices, IN [EFI\\_PEI\\_MP\\_SERVICES\\_PPI](#) \*This, IN [EFI\\_AP\\_PROCEDURE](#) Procedure, IN BOOLEAN SingleThread, IN UUINTN TimeoutInMicroSeconds, IN VOID \*ProcedureArgument [OPTIONAL](#))
 

*Activate all of the application processors.*
- typedef [EFI\\_STATUS](#)(\* [EFI\\_PEI\\_MP\\_SERVICES\\_STARTUP\\_THIS\\_AP](#)) (IN CONST [EFI\\_PEI\\_SERVICES](#) \*\*PeiServices, IN [EFI\\_PEI\\_MP\\_SERVICES\\_PPI](#) \*This, IN [EFI\\_AP\\_PROCEDURE](#) Procedure, IN UUINTN ProcessorNumber, IN UUINTN TimeoutInMicroseconds, IN VOID \*ProcedureArgument [OPTIONAL](#))
 

*Activate a specific application processor.*
- typedef [EFI\\_STATUS](#)(\* [EFI\\_PEI\\_MP\\_SERVICES\\_SWITCH\\_BSP](#)) (IN CONST [EFI\\_PEI\\_SERVICES](#) \*\*PeiServices, IN [EFI\\_PEI\\_MP\\_SERVICES\\_PPI](#) \*This, IN UUINTN ProcessorNumber, IN BOOLEAN EnableOldBSP)
 

*Switch the boot strap processor.*
- typedef [EFI\\_STATUS](#)(\* [EFI\\_PEI\\_MP\\_SERVICES\\_ENABLEDISABLEAP](#)) (IN CONST [EFI\\_PEI\\_SERVICES](#) \*\*PeiServices, IN [EFI\\_PEI\\_MP\\_SERVICES\\_PPI](#) \*This, IN UUINTN ProcessorNumber, IN BOOLEAN EnableAP, IN UUINT32 \*HealthFlag [OPTIONAL](#))
 

*Enable or disable an application processor.*
- typedef [EFI\\_STATUS](#)(\* [EFI\\_PEI\\_MP\\_SERVICES\\_WHOAMI](#)) (IN CONST [EFI\\_PEI\\_SERVICES](#) \*\*PeiServices, IN [EFI\\_PEI\\_MP\\_SERVICES\\_PPI](#) \*This, OUT UUINTN \*ProcessorNumber)
 

*Identify the currently executing processor.*

## 16.52.1 Detailed Description

This file declares UEFI PI Multi-processor PPI.

This PPI is installed by some platform or chipset-specific PEIM that abstracts handling multiprocessor support.

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### Revision Reference:

This PPI is introduced in PI Version 1.4.

## 16.52.2 Typedef Documentation

### 16.52.2.1 EFI\_PEI\_MP\_SERVICES\_ENABLEDISABLEAP

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_ENABLEDISABLEAP) (IN CONST EFI_PEI_SERVICES **PeiServices, IN EFI_PEI_MP_SERVICES_PPI *This, IN UINTN ProcessorNumber, IN BOOLEAN EnableAP, IN UINT32 *HealthFlag OPTIONAL)
```

Enable or disable an application processor.

#### Parameters

in	<i>PeiServices</i>	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	<i>This</i>	A pointer to the EFI_PEI_MP_SERVICES_PPI instance.
in	<i>ProcessorNumber</i>	The handle number of the AP. The range is from 0 to the total number of logical processors minus 1. The total number of logical processors can be retrieved by <code>EFI_PEI_MP_SERVICES_PPI.GetNumberOfProcessors()</code> .
in	<i>EnableAP</i>	Specifies the new state for the processor for enabled, FALSE for disabled.
in	<i>HealthFlag</i>	If not NULL, a pointer to a value that specifies the new health status of the AP. This flag corresponds to <code>StatusFlag</code> defined in <code>EFI_PEI_MP_SERVICES_PPI.GetProcessorInfo()</code> . Only the <code>PROCESSOR_HEALTH_STATUS_BIT</code> is used. All other bits are ignored. If it is NULL, this parameter is ignored.

#### Return values

<i>EFI_SUCCESS</i>	The specified AP was enabled or disabled successfully.
<i>EFI_UNSUPPORTED</i>	Enabling or disabling an AP cannot be completed prior to this service returning.
<i>EFI_UNSUPPORTED</i>	Enabling or disabling an AP is not supported.
<i>EFI_DEVICE_ERROR</i>	The calling processor is an AP.
<i>EFI_NOT_FOUND</i>	Processor with the handle specified by <code>ProcessorNumber</code> does not exist.
<i>EFI_INVALID_PARAMETER</i>	<code>ProcessorNumber</code> specifies the BSP.

Definition at line 229 of file `MpServices.h`.

### 16.52.2.2 EFI\_PEI\_MP\_SERVICES\_GET\_NUMBER\_OF\_PROCESSORS

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_GET_NUMBER_OF_PROCESSORS) (IN CONST EFI_PEI_SERVICES **PeiServices, IN EFI_PEI_MP_SERVICES_PPI *This, OUT UINTN *NumberOfProcessors, OUT UINTN *NumberOfEnabledProcessors)
```

Get the number of CPU's.

#### Parameters

in	<i>PeiServices</i>	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	<i>This</i>	Pointer to this instance of the PPI.
out	<i>NumberOfProcessors</i>	Pointer to the total number of logical processors in the system, including the BSP and disabled APs.
out	<i>NumberOfEnabledProcessors</i>	Number of processors in the system that are enabled.

#### Return values

<i>EFI_SUCCESS</i>	The number of logical processors and enabled logical processors was retrieved.
<i>EFI_DEVICE_ERROR</i>	The calling processor is an AP.
<i>EFI_INVALID_PARAMETER</i>	NumberOfProcessors is NULL. NumberOfEnabledProcessors is NULL.

Definition at line 44 of file MpServices.h.

### 16.52.2.3 EFI\_PEI\_MP\_SERVICES\_GET\_PROCESSOR\_INFO

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_GET_PROCESSOR_INFO) (IN CONST EFI_PEI_SERVICES **PeiServices, IN EFI_PEI_MP_SERVICES_PPI *This, IN UINTN ProcessorNumber, OUT EFI_PROCESSOR_INFORMATION *ProcessorInfoBuffer)
```

Get information on a specific CPU.

#### Parameters

in	<i>PeiServices</i>	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	<i>This</i>	Pointer to this instance of the PPI.
in	<i>ProcessorNumber</i>	Pointer to the total number of logical processors in the system, including the BSP and disabled APs.
out	<i>ProcessorInfoBuffer</i>	Number of processors in the system that are enabled.

#### Return values

<i>EFI_SUCCESS</i>	Processor information was returned.
<i>EFI_DEVICE_ERROR</i>	The calling processor is an AP.

## Return values

<i>EFI_INVALID_PARAMETER</i>	ProcessorInfoBuffer is NULL.
<i>EFI_NOT_FOUND</i>	The processor with the handle specified by ProcessorNumber does not exist in the platform.

Definition at line 69 of file MpServices.h.

## 16.52.2.4 EFI\_PEI\_MP\_SERVICES\_STARTUP\_ALL\_APS

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_STARTUP_ALL_APS) (IN CONST EFI_PEI_SERVICES **PeiServices, IN EFI_PEI_MP_SERVICES_PPI *This, IN EFI_AP_PROCEDURE Procedure, IN BOOLEAN SingleThread, IN UINTN TimeoutInMicroSeconds, IN VOID *ProcedureArgument OPTIONAL)
```

Activate all of the application processors.

## Parameters

in	<i>PeiServices</i>	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	<i>This</i>	A pointer to the EFI_PEI_MP_SERVICES_PPI instance.
in	<i>Procedure</i>	A pointer to the function to be run on enabled APs of the system.
in	<i>SingleThread</i>	If TRUE, then all the enabled APs execute the function specified by Procedure one by one, in ascending order of processor handle number. If FALSE, then all the enabled APs execute the function specified by Procedure simultaneously.
in	<i>TimeoutInMicroSeconds</i>	Indicates the time limit in microseconds for APs to return from Procedure, for blocking mode only. Zero means infinity. If the timeout expires before all APs return from Procedure, then Procedure on the failed APs is terminated. All enabled APs are available for next function assigned by <code>EFI_PEI_MP_SERVICES_PPI.StartupAllAPs()</code> or <code>EFI_PEI_MP_SERVICES_PPI.StartupThisAP()</code> . If the timeout expires in blocking mode, BSP returns <code>EFI_TIMEOUT</code> .
in	<i>ProcedureArgument</i>	The parameter passed into Procedure for all APs.

## Return values

<i>EFI_SUCCESS</i>	In blocking mode, all APs have finished before the timeout expired.
<i>EFI_DEVICE_ERROR</i>	Caller processor is AP.
<i>EFI_NOT_STARTED</i>	No enabled APs exist in the system.
<i>EFI_NOT_READY</i>	Any enabled APs are busy.
<i>EFI_TIMEOUT</i>	In blocking mode, the timeout expired before all enabled APs have finished.
<i>EFI_INVALID_PARAMETER</i>	Procedure is NULL.

Definition at line 112 of file MpServices.h.

## 16.52.2.5 EFI\_PEI\_MP\_SERVICES\_STARTUP\_THIS\_AP

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_STARTUP_THIS_AP) (IN CONST EFI_PEI_SERVICES **PeiServices, IN EFI_PEI_MP_SERVICES_PPI *This, IN EFI_AP_PROCEDURE Procedure, IN UINTN ProcessorNumber, IN UINTN TimeoutInMicroseconds, IN VOID *ProcedureArgument OPTIONAL)
```

Activate a specific application processor.

## Parameters

in	<i>PeiServices</i>	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	<i>This</i>	A pointer to the EFI_PEI_MP_SERVICES_PPI instance.
in	<i>Procedure</i>	A pointer to the function to be run on enabled APs of the system.
in	<i>ProcessorNumber</i>	The handle number of the AP. The range is from 0 to the total number of logical processors minus 1. The total number of logical processors can be retrieved by EFI_PEI_MP_SERVICES_PPI.GetNumberOfProcessors().
in	<i>TimeoutInMicroSeconds</i>	Indicates the time limit in microseconds for APs to return from Procedure, for blocking mode only. Zero means infinity. If the timeout expires before all APs return from Procedure, then Procedure on the failed APs is terminated. All enabled APs are available for next function assigned by EFI_PEI_MP_SERVICES_PPI.StartupAllAPs() or EFI_PEI_MP_SERVICES_PPI.StartupThisAP(). If the timeout expires in blocking mode, BSP returns EFI_TIMEOUT.
in	<i>ProcedureArgument</i>	The parameter passed into Procedure for all APs.

## Return values

<i>EFI_SUCCESS</i>	In blocking mode, specified AP finished before the timeout expires.
<i>EFI_DEVICE_ERROR</i>	The calling processor is an AP.
<i>EFI_TIMEOUT</i>	In blocking mode, the timeout expired before the specified AP has finished.
<i>EFI_NOT_FOUND</i>	The processor with the handle specified by ProcessorNumber does not exist.
<i>EFI_INVALID_PARAMETER</i>	ProcessorNumber specifies the BSP or disabled AP.
<i>EFI_INVALID_PARAMETER</i>	Procedure is NULL.

Definition at line 157 of file MpServices.h.

## 16.52.2.6 EFI\_PEI\_MP\_SERVICES\_SWITCH\_BSP

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_SWITCH_BSP) (IN CONST EFI_PEI_SERVICES **PeiServices, IN EFI_PEI_MP_SERVICES_PPI *This, IN UINTN ProcessorNumber, IN BOOLEAN EnableOldBSP)
```

Switch the boot strap processor.

## Parameters

in	<i>PeiServices</i>	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	<i>This</i>	A pointer to the EFI_PEI_MP_SERVICES_PPI instance.
in	<i>ProcessorNumber</i>	The handle number of the AP. The range is from 0 to the total number of logical processors minus 1. The total number of logical processors can be retrieved by EFI_PEI_MP_SERVICES_PPI.GetNumberOfProcessors().
<b>Generated by Doxygen</b>		
in	<i>EnableOldBSP</i>	If TRUE, then the old BSP will be listed as an enabled AP. Otherwise, it will be disabled.

## Return values

<i>EFI_SUCCESS</i>	BSP successfully switched.
<i>EFI_UNSUPPORTED</i>	Switching the BSP cannot be completed prior to this service returning.
<i>EFI_UNSUPPORTED</i>	Switching the BSP is not supported.
<i>EFI_DEVICE_ERROR</i>	The calling processor is an AP.
<i>EFI_NOT_FOUND</i>	The processor with the handle specified by ProcessorNumber does not exist.
<i>EFI_INVALID_PARAMETER</i>	ProcessorNumber specifies the current BSP or a disabled AP.
<i>EFI_NOT_READY</i>	The specified AP is busy.

Definition at line 192 of file MpServices.h.

### 16.52.2.7 EFI\_PEI\_MP\_SERVICES\_WHOAMI

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_WHOAMI) (IN CONST EFI_PEI_SERVICES **PeiServices, IN
EFI_PEI_MP_SERVICES_PPI *This, OUT UINTN *ProcessorNumber)
```

Identify the currently executing processor.

## Parameters

in	<i>PeiServices</i>	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	<i>This</i>	A pointer to the EFI_PEI_MP_SERVICES_PPI instance.
out	<i>ProcessorNumber</i>	The handle number of the AP. The range is from 0 to the total number of logical processors minus 1. The total number of logical processors can be retrieved by EFI_PEI_MP_SERVICES_PPI.GetNumberOfProcessors().

## Return values

<i>EFI_SUCCESS</i>	The current processor handle number was returned in ProcessorNumber.
<i>EFI_INVALID_PARAMETER</i>	ProcessorNumber is NULL.

Definition at line 254 of file MpServices.h.

## 16.53 OverclockingConfig.h File Reference

Overclocking Config Block.

## Classes

- struct [OVERCLOCKING\\_PREMEM\\_CONFIG](#)  
*Overclocking Configuration Structure.*

### 16.53.1 Detailed Description

Overclocking Config Block.

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Specification Reference:

## 16.54 P2sbConfig.h File Reference

P2sb policy.

### Classes

- struct [PCH\\_P2SB\\_CONFIG](#)

*This structure contains the policies which are related to P2SB device.*

### 16.54.1 Detailed Description

P2sb policy.

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## Specification Reference:

## 16.55 PchDmiConfig.h File Reference

DMI policy.

### Classes

- struct [PCH\\_DMI\\_CONFIG](#)

*The [PCH\\_DMI\\_CONFIG](#) block describes the expected configuration of the PCH for DMI.*

### 16.55.1 Detailed Description

DMI policy.

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Specification Reference:

## 16.56 PchGeneralConfig.h File Reference

PCH General policy.

### Classes

- struct [PCH\\_GENERAL\\_CONFIG](#)  
*PCH General Configuration **Revision 1**: - Initial version.*
- struct [PCH\\_GENERAL\\_PREMEM\\_CONFIG](#)  
*PCH General Pre-Memory Configuration **Revision 1**: - Initial version.*

### Enumerations

- enum [PCH\\_RESERVED\\_PAGE\\_ROUTE](#)

#### 16.56.1 Detailed Description

PCH General policy.

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Specification Reference:

#### 16.56.2 Enumeration Type Documentation

##### 16.56.2.1 PCH\_RESERVED\_PAGE\_ROUTE

enum [PCH\\_RESERVED\\_PAGE\\_ROUTE](#)

## Enumerator

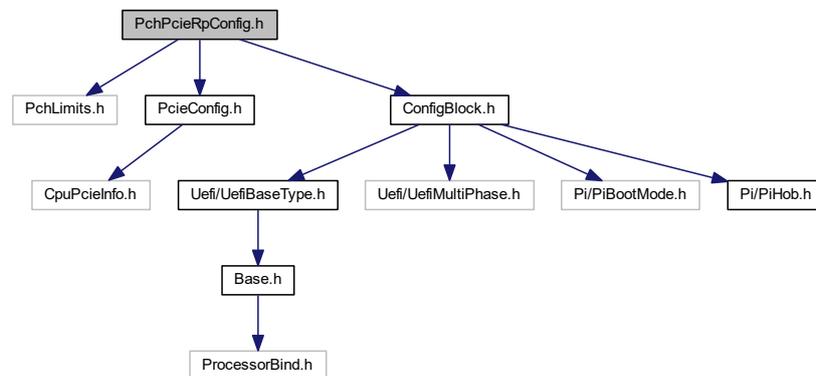
PchReservedPageToLpc	Port 80h cycles are sent to LPC.
PchReservedPageToPcie	Port 80h cycles are sent to PCIe.

Definition at line 46 of file PchGeneralConfig.h.

## 16.57 PchPcieRpConfig.h File Reference

PCH Pcie root port policy.

```
#include <PchLimits.h>
#include <PcieConfig.h>
#include <ConfigBlock.h>
Include dependency graph for PchPcieRpConfig.h:
```



## Classes

- struct [PCH\\_PCIE\\_DEVICE\\_OVERRIDE](#)  
*PCIe device table entry entry.*
- struct [PCIE\\_LINK\\_EQ\\_PLATFORM\\_SETTINGS](#)  
*PCIe Link EQ Platform Settings.*
- struct [PCH\\_PCIE\\_CLOCK](#)  
*PCH\_PCIE\_CLOCK describes PCIe source clock generated by PCH.*
- struct [PCH\\_PCIE\\_ROOT\\_PORT\\_CONFIG](#)  
*The PCH\_PCI\_EXPRESS\_ROOT\_PORT\_CONFIG describe the feature and capability of each PCH PCIe root port.*
- struct [PCH\\_PCIE\\_CONFIG](#)  
*The PCH\_PCIE\_CONFIG block describes the expected configuration of the PCH PCI Express controllers **Revision 1**:*
- struct [PCH\\_PCIE\\_RP\\_PREMEM\\_CONFIG](#)  
*The PCH\_PCIE\_RP\_PREMEM\_CONFIG block describes early configuration of the PCH PCI Express controllers **Revision 1**:*
- struct [PCIE\\_RP\\_DXE\\_CONFIG](#)  
*The PCIE\_RP\_DXE\_CONFIG block describes the expected configuration of the PCH PCI Express controllers in DXE phase.*

## Enumerations

- enum [PCH\\_PCIE\\_ASPM\\_CONTROL](#)  
*The values before AutoConfig match the setting of PCI Express Base Specification 1.1, please be careful for adding new feature.*
- enum [PCH\\_PCIE\\_L1SUBSTATES\\_CONTROL](#)  
*Refer to PCH EDS for the PCH implementation values corresponding to below PCI-E spec defined ranges.*
- enum [PCIE\\_LINK\\_EQ\\_METHOD](#)
- enum [PCIE\\_LINK\\_EQ\\_MODE](#)
- enum [PCH\\_PCIE\\_CLOCK\\_USAGE](#)

### 16.57.1 Detailed Description

PCH Pcie root port policy.

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#### Specification Reference:

### 16.57.2 Enumeration Type Documentation

#### 16.57.2.1 PCH\_PCIE\_CLOCK\_USAGE

enum [PCH\\_PCIE\\_CLOCK\\_USAGE](#)

## Enumerator

PchClockUsageCpuPcie0	Quantity of PCH and CPU PCIe ports, as well as their encoding in this enum, may change between silicon generations and series. Do not assume that PCH port 0 will be always encoded by 0. Instead, it is recommended to use (PchClockUsagePchPcie0 + PchPortIndex) style to be forward-compatible
PchClockUsageUnspecified	In use for a purpose not listed above.

Definition at line 244 of file PchPcieRpConfig.h.

### 16.57.2.2 PCIE\_LINK\_EQ\_METHOD

enum [PCIE\\_LINK\\_EQ\\_METHOD](#)

## Enumerator

PcieLinkHardwareEq	Hardware is responsible for performing coefficient/preset search.
PcieLinkFixedEq	No coefficient/preset search is performed. Fixed values are used.

Definition at line 197 of file PchPcieRpConfig.h.

### 16.57.2.3 PCIE\_LINK\_EQ\_MODE

enum [PCIE\\_LINK\\_EQ\\_MODE](#)

## Enumerator

PcieLinkEqPresetMode	Use presets during PCIe link equalization.
PcieLinkEqCoefficientMode	Use coefficients during PCIe link equalization.

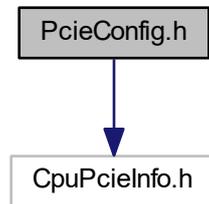
Definition at line 202 of file PchPcieRpConfig.h.

## 16.58 PcieConfig.h File Reference

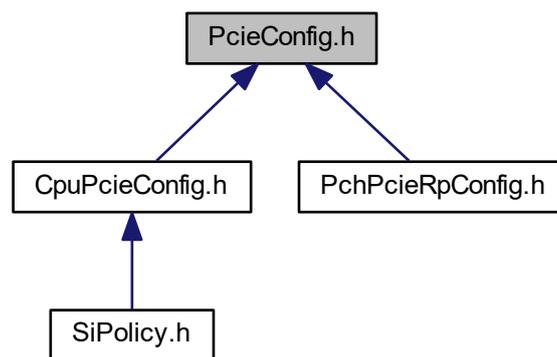
PCIe Config Block.

```
#include <CpuPcieInfo.h>
```

Include dependency graph for PcieConfig.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [PCIE\\_EQ\\_PARAM](#)  
*Represent lane specific PCIe Gen3 equalization parameters.*
- struct [PCIE\\_COMMON\\_CONFIG](#)  
*PCIe Common Config.*

## Enumerations

- enum [PCIE\\_FORM\\_FACTOR](#)  
*Specifies the form factor that the slot implements.*

## 16.58.1 Detailed Description

PCIe Config Block.

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### Specification Reference:

## 16.58.2 Enumeration Type Documentation

### 16.58.2.1 PCIE\_FORM\_FACTOR

```
enum PCIE_FORM_FACTOR
```

Specifies the form factor that the slot implements.

For custom form factors that do not require any special handling please set PcieFormFactorOther.

Definition at line 104 of file PcieConfig.h.

## 16.59 PciePreMemConfig.h File Reference

PCIe Config Block PreMem.

## Classes

- struct [PCIE\\_IMR\\_CONFIG](#)  
*PCIe IMR Config.*
- struct [PCIE\\_PREMEM\\_CONFIG](#)  
*PCIe Pre-Memory Configuration **Revision 1**: - Initial version.*

### 16.59.1 Detailed Description

PCIe Config Block PreMem.

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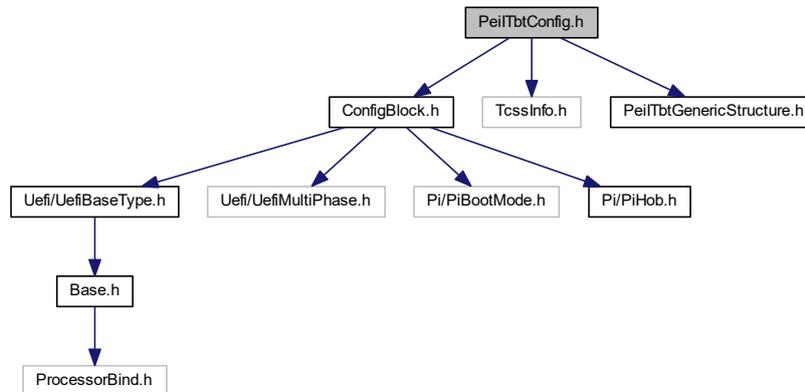
Specification Reference:

## 16.60 PeilTbtConfig.h File Reference

Header file for TBT PEI Policy.

```
#include <ConfigBlock.h>
#include <TcssInfo.h>
```

```
#include <PeiITbtGenericStructure.h>
Include dependency graph for PeiITbtConfig.h:
```



## Classes

- struct [\\_PEI\\_ITBT\\_CONFIG](#)  
*ITBT PEI configuration*  
**Revision 1:**

## Typedefs

- typedef struct [\\_PEI\\_ITBT\\_CONFIG](#) [PEI\\_ITBT\\_CONFIG](#)  
*ITBT PEI configuration*  
**Revision 1:**

### 16.60.1 Detailed Description

Header file for TBT PEI Policy.

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Specification Reference:

## 16.60.2 Typedef Documentation

### 16.60.2.1 PEI\_ITBT\_CONFIG

```
typedef struct _PEI_ITBT_CONFIG PEI_ITBT_CONFIG
```

ITBT PEI configuration

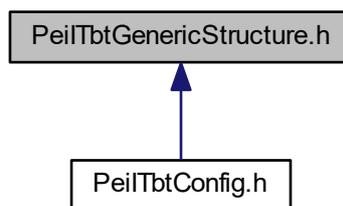
**Revision 1:**

- Initial version. **Revision 2:**
- Add ITbtPcieTunnelingForUsb4, deprecated ITbtSecurityLevel.

## 16.61 PeiTbtGenericStructure.h File Reference

ITBT Policy definition to be referred in both PEI and DXE phase.

This graph shows which files directly or indirectly include this file:



### Classes

- struct [\\_ITBT\\_ROOTPORT\\_CONFIG](#)  
*iTBT RootPort Data Structure*
- struct [\\_ITBT\\_GENERIC\\_CONFIG](#)  
*ITBT Controller Data Structure to be used cross to RP and controller to be shared by CONFIG\_BLOCK and HOB.*

## Typedefs

- typedef struct [\\_ITBT\\_ROOTPORT\\_CONFIG](#) [ITBT\\_ROOTPORT\\_CONFIG](#)  
*iTBT RootPort Data Structure*
- typedef struct [\\_ITBT\\_GENERIC\\_CONFIG](#) [ITBT\\_GENERIC\\_CONFIG](#)  
*ITBT Controller Data Structure to be used cross to RP and controller to be shared by CONFIG\_BLOCK and HOB.*

### 16.61.1 Detailed Description

ITBT Policy definition to be referred in both PEI and DXE phase.

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Specification Reference:

## 16.62 PeiPreMemSiDefaultPolicy.h File Reference

This file defines the function to initialize default silicon policy PPI.

### Classes

- struct [\\_PEI\\_PREMEM\\_SI\\_DEFAULT\\_POLICY\\_INIT\\_PPI](#)  
*This PPI provides function to install default silicon policy.*

### Typedefs

- typedef [EFI\\_STATUS](#)(\* [PEI\\_PREMEM\\_POLICY\\_INIT](#)) ([VOID](#))  
*Initialize and install default silicon policy PPI.*

## 16.62.1 Detailed Description

This file defines the function to initialize default silicon policy PPI.

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### Specification Reference:

## 16.63 PeiSiDefaultPolicy.h File Reference

This file defines the function to initialize default silicon policy PPI.

### Classes

- struct [\\_PEI\\_SI\\_DEFAULT\\_POLICY\\_INIT\\_PPI](#)  
*This PPI provides function to install default silicon policy.*

### Typedefs

- typedef [EFI\\_STATUS](#)(\* [PEI\\_POLICY\\_INIT](#)) (VOID)  
*Initialize and install default silicon policy PPI.*



- struct [EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_STACK](#)  
*Describes the memory stack that is produced by the HOB producer phase and upon which all post-memory-installed executable content in the HOB producer phase is executing.*
- struct [EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_BSP\\_STORE](#)  
*Defines the location of the boot-strap processor (BSP) BSPStore ("Backing Store Pointer Store").*
- struct [EFI\\_HOB\\_MEMORY\\_ALLOCATION\\_MODULE](#)  
*Defines the location and entry point of the HOB consumer phase.*
- struct [EFI\\_HOB\\_RESOURCE\\_DESCRIPTOR](#)  
*Describes the resource properties of all fixed, nonrelocatable resource ranges found on the processor host bus during the HOB producer phase.*
- struct [EFI\\_HOB\\_GUID\\_TYPE](#)  
*Allows writers of executable content in the HOB producer phase to maintain and manage HOBs with specific [GUID](#).*
- struct [EFI\\_HOB\\_FIRMWARE\\_VOLUME](#)  
*Details the location of firmware volumes that contain firmware files.*
- struct [EFI\\_HOB\\_FIRMWARE\\_VOLUME2](#)  
*Details the location of a firmware volume that was extracted from a file within another firmware volume.*
- struct [EFI\\_HOB\\_FIRMWARE\\_VOLUME3](#)  
*Details the location of a firmware volume that was extracted from a file within another firmware volume.*
- struct [EFI\\_HOB\\_CPU](#)  
*Describes processor information, such as address space and I/O space capabilities.*
- struct [EFI\\_HOB\\_MEMORY\\_POOL](#)  
*Describes pool memory allocations.*
- struct [EFI\\_HOB\\_UEFI\\_CAPSULE](#)  
*Each UEFI capsule HOB details the location of a UEFI capsule.*
- union [EFI\\_PEI\\_HOB\\_POINTERS](#)  
*Union of all the possible HOB Types.*

## Macros

- #define [EFI\\_HOB\\_HANDOFF\\_TABLE\\_VERSION](#) 0x0009  
*Value of version in [EFI\\_HOB\\_HANDOFF\\_INFO\\_TABLE](#).*

## Typedefs

- typedef UINT32 [EFI\\_RESOURCE\\_TYPE](#)  
*The resource type.*
- typedef UINT32 [EFI\\_RESOURCE\\_ATTRIBUTE\\_TYPE](#)  
*A type of recount attribute type.*

### 16.64.1 Detailed Description

HOB related definitions in PI.

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Revision Reference:

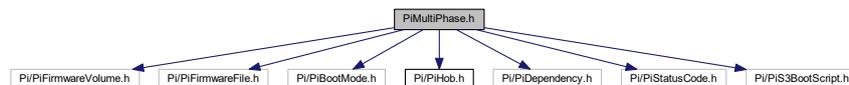
PI Version 1.6

## 16.65 PiMultiPhase.h File Reference

Include file matches things in PI for multiple module types.

```
#include <Pi/PiFirmwareVolume.h>
#include <Pi/PiFirmwareFile.h>
#include <Pi/PiBootMode.h>
#include <Pi/PiHob.h>
#include <Pi/PiDependency.h>
#include <Pi/PiStatusCode.h>
#include <Pi/PiS3BootScript.h>
```

Include dependency graph for PiMultiPhase.h:



### Classes

- struct [EFI\\_MMRAM\\_DESCRIPTOR](#)

*Structure describing a MMRAM region and its accessibility attributes.*

### Macros

- #define [DXE\\_ERROR](#)(StatusCode) (MAX\_BIT | (MAX\_BIT >> 2) | StatusCode)  
*Produces an error code in the range reserved for use by the Platform Initialization Architecture Specification.*
- #define [EFI\\_REQUEST\\_UNLOAD\\_IMAGE](#) [DXE\\_ERROR](#) (1)  
*If this value is returned by an EFI image, then the image should be unloaded.*
- #define [EFI\\_NOT\\_AVAILABLE\\_YET](#) [DXE\\_ERROR](#) (2)  
*If this value is returned by an API, it means the capability is not yet installed/available/ready to use.*
- #define [PI\\_ENCODE\\_WARNING](#)(a) ((MAX\_BIT >> 2) | (a))  
*Success and warning codes reserved for use by PI.*
- #define [PI\\_ENCODE\\_ERROR](#)(a) (MAX\_BIT | (MAX\_BIT >> 2) | (a))  
*Error codes reserved for use by PI.*
- #define [EFI\\_INTERRUPT\\_PENDING](#) [PI\\_ENCODE\\_ERROR](#) (0)  
*Return status codes defined in SMM CIS.*
- #define [EFI\\_MMRAM\\_OPEN](#) 0x00000001  
*MMRAM states and capabilities.*
  
- #define [EFI\\_AUTH\\_STATUS\\_PLATFORM\\_OVERRIDE](#) 0x01  
*Bitmask of values for Authentication Status.*

## Typedefs

- typedef `VOID(* EFI_AP_PROCEDURE) (IN OUT VOID *Buffer)`  
*The function prototype for invoking a function on an Application Processor.*
- typedef `EFI_STATUS(* EFI_AP_PROCEDURE2) (IN VOID *ProcedureArgument)`  
*The function prototype for invoking a function on an Application Processor.*

### 16.65.1 Detailed Description

Include file matches things in PI for multiple module types.

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#### Revision Reference:

These elements are defined in UEFI Platform Initialization Specification 1.2.

### 16.65.2 Macro Definition Documentation

#### 16.65.2.1 DXE\_ERROR

```
#define DXE_ERROR(  
    StatusCode ) (MAX_BIT | (MAX_BIT >> 2) | StatusCode)
```

Produces an error code in the range reserved for use by the Platform Initialization Architecture Specification.

The supported 32-bit range is 0xA0000000-0xBFFFFFFF The supported 64-bit range is 0xA000000000000000-0xBFFFFFFF00000000

#### Parameters

<i>StatusCode</i>	The status code value to convert into a warning code. StatusCode must be in the range 0x00000000..0x1FFFFFFF.
-------------------	---

#### Returns

The value specified by StatusCode in the PI reserved range.

Definition at line 36 of file PiMultiPhase.h.

#### 16.65.2.2 EFI\_AUTH\_STATUS\_PLATFORM\_OVERRIDE

```
#define EFI_AUTH_STATUS_PLATFORM_OVERRIDE 0x01
```

Bitmask of values for Authentication Status.

Authentication Status is returned from `EFI_GUIDED_SECTION_EXTRACTION_PROTOCOL` and the `EFI_PEI_GUIDED_SECTION_EXTRACTION_PPI`

xx00 Image was not signed. xxx1 Platform security policy override. Assumes the same meaning as 0010 (the image was signed, the signature was tested, and the signature passed authentication test). 0010 Image was signed, the signature was tested, and the signature passed authentication test. 0110 Image was signed and the signature was not tested. 1010 Image was signed, the signature was tested, and the signature failed the authentication test.

Definition at line 84 of file `PiMultiPhase.h`.

### 16.65.2.3 PI\_ENCODE\_ERROR

```
#define PI_ENCODE_ERROR(
    a ) (MAX_BIT | (MAX_BIT >> 2) | (a))
```

Error codes reserved for use by PI.

Supported 32-bit range is `0xa0000000-0xbfffffff`. Supported 64-bit range is `0xa000000000000000-0xbfffffffffffffff`.

Definition at line 61 of file `PiMultiPhase.h`.

### 16.65.2.4 PI\_ENCODE\_WARNING

```
#define PI_ENCODE_WARNING(
    a ) ((MAX_BIT >> 2) | (a))
```

Success and warning codes reserved for use by PI.

Supported 32-bit range is `0x20000000-0x3fffffff`. Supported 64-bit range is `0x2000000000000000-0x3fffffffffffffff`.

Definition at line 54 of file `PiMultiPhase.h`.

## 16.65.3 Typedef Documentation

### 16.65.3.1 EFI\_AP\_PROCEDURE

```
typedef VOID( * EFI_AP_PROCEDURE) (IN OUT VOID *Buffer)
```

The function prototype for invoking a function on an Application Processor.

This definition is used by the UEFI MP Services Protocol, and the PI SMM System Table.

**Parameters**

in, out	<i>Buffer</i>	The pointer to private data buffer.
---------	---------------	-------------------------------------

Definition at line 174 of file PiMultiPhase.h.

**16.65.3.2 EFI\_AP\_PROCEDURE2**

```
typedef EFI_STATUS( * EFI_AP_PROCEDURE2)(IN VOID *ProcedureArgument)
```

The function prototype for invoking a function on an Application Processor.

This definition is used by the UEFI MM MP Serices Protocol.

**Parameters**

in	<i>ProcedureArgument</i>	The pointer to private data buffer.
----	--------------------------	-------------------------------------

**Return values**

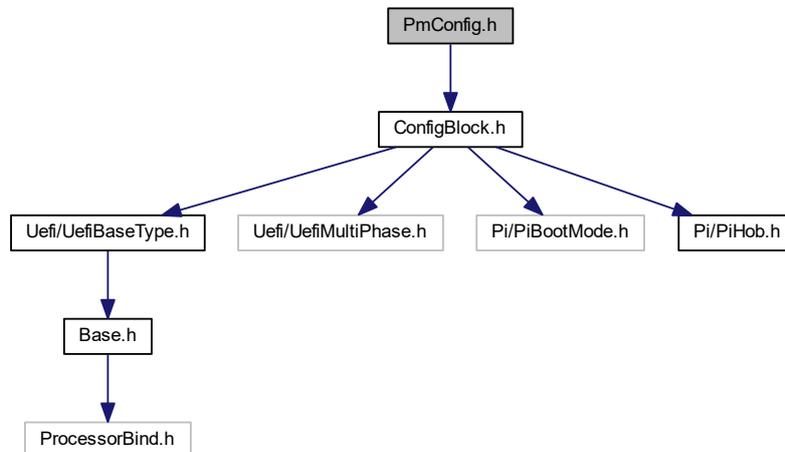
<i>EFI_SUCCESS</i>	Excutive the procedure successfully
--------------------	-------------------------------------

Definition at line 190 of file PiMultiPhase.h.

**16.66 PmConfig.h File Reference**

Power Management policy.

```
#include <ConfigBlock.h>
Include dependency graph for PmConfig.h:
```



## Classes

- struct [PCH\\_WAKE\\_CONFIG](#)  
*This structure allows to customize PCH wake up capability from S5 or DeepSx by WOL, LAN, PCIE wake events.*
- union [PMC\\_LPM\\_S0IX\\_SUB\\_STATE\\_EN](#)  
*Low Power Mode Enable config.*
- union [PMC\\_GLOBAL\\_RESET\\_MASK](#)  
*Description of Global Reset Trigger/Event Mask register.*
- struct [PCH\\_PM\\_CONFIG](#)  
*The [PCH\\_PM\\_CONFIG](#) block describes expected miscellaneous power management settings.*

## Enumerations

- enum [PCH\\_SLP\\_S4\\_MIN\\_ASSERT](#)

### 16.66.1 Detailed Description

Power Management policy.

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**Specification Reference:****16.66.2 Enumeration Type Documentation****16.66.2.1 PCH\_SLP\_S4\_MIN\_ASSERT**

```
enum PCH_SLP_S4_MIN_ASSERT
```

**Enumerator**

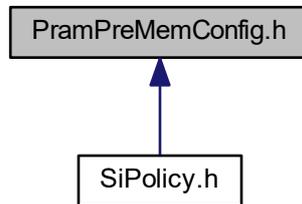
PchSlpS4PchTime	The time defined in PCH EDS Power Sequencing and Reset Signal Timings table.
-----------------	--

Definition at line 80 of file PmConfig.h.

**16.67 PramPreMemConfig.h File Reference**

Policy definition for Persisted Ram (Pram) Config Block.

This graph shows which files directly or indirectly include this file:



## Classes

- struct [PRAM\\_PREMEM\\_CONFIG](#)  
*Defines Pram configuration parameters.*

### 16.67.1 Detailed Description

Policy definition for Persisted Ram (Pram) Config Block.

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#### Specification Reference:

## 16.68 PsfConfig.h File Reference

Primary Sideband Fabric policy.

### Classes

- struct [PSF\\_CONFIG](#)

The [PSF\\_CONFIG](#) block describes the expected configuration of the Primary Sideband Fabric.

### 16.68.1 Detailed Description

Primary Sideband Fabric policy.

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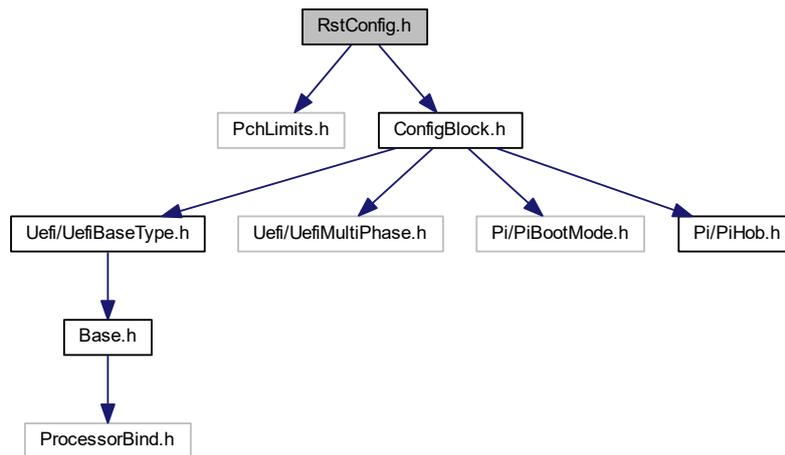
#### Specification Reference:

## 16.69 RstConfig.h File Reference

Rst policy.

```
#include <PchLimits.h>
#include <ConfigBlock.h>
```

Include dependency graph for RstConfig.h:



### Classes

- struct [RST\\_HARDWARE\\_REMAPPED\\_STORAGE\\_CONFIG](#)

*This structure describes the details of Intel RST for PCIe Storage remapping Note: In order to use this feature, Intel RST Driver is required.*

- struct [RST\\_CONFIG](#)

*Rapid Storage Technology settings.*

### 16.69.1 Detailed Description

Rst policy.

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**Specification Reference:**

## 16.70 RtcConfig.h File Reference

RTC policy.

### Classes

- struct [RTC\\_CONFIG](#)

*The [RTC\\_CONFIG](#) block describes the expected configuration of RTC configuration.*

### 16.70.1 Detailed Description

RTC policy.

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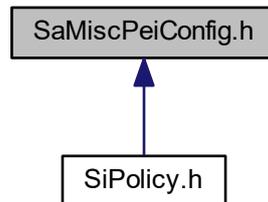
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**Specification Reference:**

## 16.71 SaMiscPeiConfig.h File Reference

Policy details for miscellaneous configuration in System Agent.

This graph shows which files directly or indirectly include this file:



### Classes

- struct [SA\\_MISC\\_PEI\\_CONFIG](#)

*This configuration block is to configure SA Miscellaneous variables during PEI Post-Mem.*

### 16.71.1 Detailed Description

Policy details for miscellaneous configuration in System Agent.

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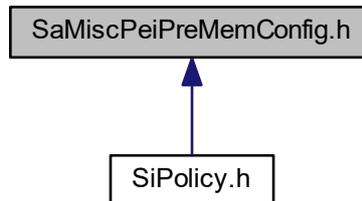
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#### Specification Reference:

## 16.72 SaMiscPeiPreMemConfig.h File Reference

Policy details for miscellaneous configuration in System Agent.

This graph shows which files directly or indirectly include this file:



### Classes

- struct [SA\\_MISC\\_PEI\\_PREMEM\\_CONFIG](#)

*This configuration block is to configure SA Miscellaneous variables during PEI Pre-Mem phase like programming different System Agent BARs, TsegSize, MmioSize required etc.*

### 16.72.1 Detailed Description

Policy details for miscellaneous configuration in System Agent.

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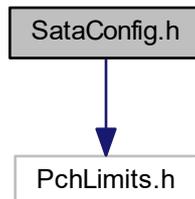
#### Specification Reference:

## 16.73 SataConfig.h File Reference

Sata policy.

```
#include <PchLimits.h>
```

Include dependency graph for SataConfig.h:



### Classes

- struct [PCH\\_SATA\\_PORT\\_CONFIG](#)  
*This structure configures the features, property, and capability for each SATA port.*
- struct [SATA\\_THERMAL\\_THROTTLING](#)  
*This structure lists PCH supported SATA thermal throttling register setting for customization.*
- struct [SATA\\_CONFIG](#)  
*The [SATA\\_CONFIG](#) block describes the expected configuration of the SATA controllers.*

### 16.73.1 Detailed Description

Sata policy.

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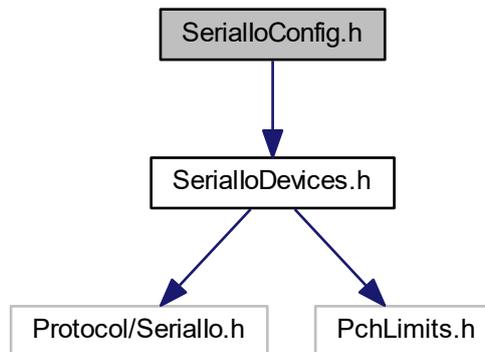
#### Specification Reference:

## 16.74 SerialloConfig.h File Reference

Serial IO policy.

```
#include <SerialIoDevices.h>
```

Include dependency graph for SerialloConfig.h:



### Classes

- struct [SERIAL\\_IO\\_CONFIG](#)

The [SERIAL\\_IO\\_CONFIG](#) block provides the configurations to set the Serial IO controllers.

### 16.74.1 Detailed Description

Serial IO policy.

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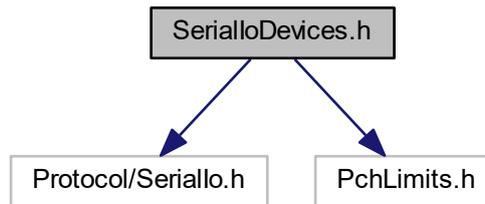
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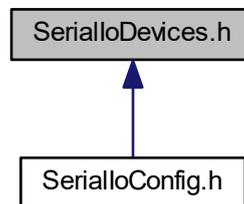
## 16.75 SerialIoDevices.h File Reference

Serial IO policy.

```
#include <Protocol/SerialIo.h>
#include <PchLimits.h>
Include dependency graph for SerialIoDevices.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- struct [SERIAL\\_IO\\_SPI\\_CONFIG](#)  
*The [SERIAL\\_IO\\_SPI\\_CONFIG](#) provides the configurations to set the Serial IO SPI controller.*
- struct [SERIAL\\_IO\\_UART\\_ATTRIBUTES](#)  
*UART Settings.*
- struct [UART\\_PIN\\_MUX](#)  
*UART signals pin muxing settings.*
- struct [SERIAL\\_IO\\_UART\\_CONFIG](#)  
*Serial IO UART Controller Configuration.*
- struct [I2C\\_PIN\\_MUX](#)  
*I2C signals pin muxing settings.*
- struct [SERIAL\\_IO\\_I2C\\_CONFIG](#)  
*Serial IO I2C Controller Configuration.*

## Enumerations

- enum [SERIAL\\_IO\\_SPI\\_MODE](#)  
*Available working modes for SerialIo SPI Host Controller.*
- enum [SERIAL\\_IO\\_CS\\_POLARITY](#)  
*Used to set Inactive/Idle polarity of Spi Chip Select.*
- enum [SERIAL\\_IO\\_UART\\_MODE](#)  
*Available working modes for SerialIo UART Host Controller.*
- enum [SERIAL\\_IO\\_UART\\_PG](#)
- enum [SERIAL\\_IO\\_I2C\\_MODE](#)  
*Available working modes for SerialIo I2C Host Controller.*

### 16.75.1 Detailed Description

Serial IO policy.

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#### Specification Reference:

### 16.75.2 Enumeration Type Documentation

### 16.75.2.1 SERIAL\_IO\_I2C\_MODE

enum SERIAL\_IO\_I2C\_MODE

Available working modes for SerialIo I2C Host Controller.

```
0: SerialIoI2cDisabled;
  - Device is placed in D3
  - Gpio configuration is skipped
  - PSF:
    !important! If given device is Function 0 and other higher functions on given device
                 are enabled, PSF disabling is skipped. PSF default will remain and device PCI CFG Space will s
                 This is needed to allow PCI enumerator access functions above 0 in a multifunction device.
```

#### 1: SerialIoI2cPci;

- Gpio pin configuration in native mode for each assigned pin
- Device will be enabled in PSF
- Only BAR0 will be enabled 2: SerialIoI2cHidden;
- Gpio pin configuration in native mode for each assigned pin
- Device disabled in the PSF
- Both BARs are enabled, BAR1 becomes devices Pci Config Space
- BAR0 assigned from the global PCH reserved memory range, reported as motherboard resource by SIRC

#### Note

If this controller is located at function 0 and it's mode is set to hidden it will not be visible in the PCI space.

Definition at line 204 of file SerialIoDevices.h.

### 16.75.2.2 SERIAL\_IO\_SPI\_MODE

enum SERIAL\_IO\_SPI\_MODE

Available working modes for SerialIo SPI Host Controller.

```
0: SerialIoSpiDisabled;
  - Device is placed in D3
  - Gpio configuration is skipped
  - PSF:
    !important! If given device is Function 0 and other higher functions on given device
                 are enabled, PSF disabling is skipped. PSF default will remain and device PCI CFG Space will s
                 This is needed to allow PCI enumerator access functions above 0 in a multifunction device.
```

#### 1: SerialIoSpiPci;

- Gpio pin configuration in native mode for each assigned pin
- Device will be enabled in PSF
- Only BAR0 will be enabled 2: SerialIoSpiHidden;
- Gpio pin configuration in native mode for each assigned pin
- Device disabled in the PSF
- Both BARs are enabled, BAR1 becomes devices Pci Config Space
- BAR0 assigned from the global PCH reserved memory range, reported as motherboard resource by SIRC

**Note**

If this controller is located at function 0 and it's mode is set to hidden it will not be visible in the PCI space.

Definition at line 65 of file SerialIoDevices.h.

**16.75.2.3 SERIAL\_IO\_UART\_MODE**

enum SERIAL\_IO\_UART\_MODE

Available working modes for SerialIo UART Host Controller.

```
0: SerialIoUartDisabled;
- Device is placed in D3
- Gpio configuration is skipped
- PSF:
!important! If given device is Function 0 and other higher functions on given device
are enabled, PSF disabling is skipped. PSF default will remain and device PCI CFG Space will s
This is needed to allow PCI enumerator access functions above 0 in a multifunction device.
```

**1: SerialIoUartPci;**

- Designated for Serial IO UART OS driver usage
- Gpio pin configuration in native mode for each assigned pin
- Device will be enabled in PSF
- Only BAR0 will be enabled 2: SerialIoUartHidden;
- Designated for BIOS and/or DBG2 OS kernel debug
- Gpio pin configuration in native mode for each assigned pin
- Device disabled in the PSF
- Both BARs are enabled, BAR1 becomes devices Pci Config Space
- BAR0 assigned from the global PCH reserved memory range, reported as motherboard resource by SIRC

**Note**

If this controller is located at function 0 and it's mode is set to hidden it will not be visible in the PCI space. 3: SerialIoUartCom;

- Designated for 16550/PNP0501 compatible COM device
- Gpio pin configuration in native mode for each assigned pin
- Device disabled in the PSF
- Both BARs are enabled, BAR1 becomes devices Pci Config Space
- BAR0 assigned from the global PCH reserved memory range, reported as motherboard resource by SIRC 4: SerialIoUartSkipInit;
- Gpio configuration is skipped
- PSF configuration is skipped
- BAR assignemnt is skipped
- D-satate setting is skipped

Definition at line 127 of file SerialIoDevices.h.

### 16.75.2.4 SERIAL\_IO\_UART\_PG

enum [SERIAL\\_IO\\_UART\\_PG](#)

#### Enumerator

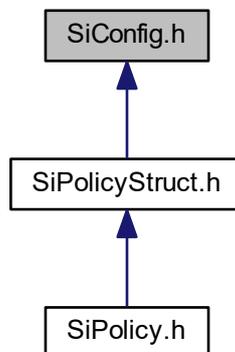
SerialloUartPgDisabled	No _PS0/_PS3 support, device left in D0, after initialization.
SerialloUartPgEnabled	In mode: SerialloUartCom; _PS0/_PS3 that supports getting device out of reset In mode: SerialloUartPci Keeps UART in D0 and assigns Fixed MMIO for SEC/PEI usage only.
SerialloUartPgAuto	_PS0 and _PS3, detection through ACPI if device was initialized prior to first PG. If it was used (DBG2) PG is disabled,

Definition at line 170 of file SerialloDevices.h.

## 16.76 SiConfig.h File Reference

Si Config Block.

This graph shows which files directly or indirectly include this file:



### Classes

- struct [SI\\_CONFIG](#)

*The Silicon Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.*

- struct [SVID\\_SID\\_VALUE](#)

*Subsystem Vendor ID / Subsystem ID.*

## 16.76.1 Detailed Description

Si Config Block.

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### Specification Reference:

## 16.77 SiPolicy.h File Reference

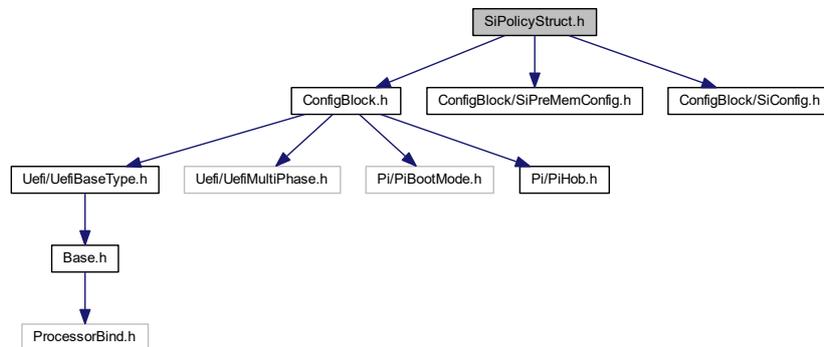
Silicon Policy PPI is used for specifying platform related Intel silicon information and policy setting.

```
#include <SiPolicyStruct.h>
#include <PchPolicyCommon.h>
#include <PchPreMemPolicyCommon.h>
#include <MePolicyCommon.h>
#include <CpuPolicyCommon.h>
#include <AmtConfig.h>
#include <FusaConfig.h>
#include <Uefi.h>
#include <GraphicsConfig.h>
#include <VtdConfig.h>
#include <GnaConfig.h>
#include <CpuPcieConfigGen3.h>
#include <CpuPcieConfig.h>
#include <HybridGraphicsConfig.h>
#include <ConfigBlock/PrampPreMemConfig.h>
#include <MemoryConfig.h>
#include <ConfigBlock/SaMiscPeiPreMemConfig.h>
#include <ConfigBlock/SaMiscPeiConfig.h>
#include <TraceHubConfig.h>
#include <HostBridgeConfig.h>
```

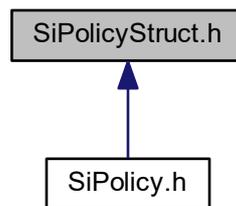


```
#include <ConfigBlock/SiConfig.h>
```

Include dependency graph for SiPolicyStruct.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [\\_SI\\_PREMEM\\_POLICY\\_STRUCT](#)  
*SI Policy PPI in Pre-Mem*  
*All SI config block change history will be listed here*
- struct [\\_SI\\_POLICY\\_STRUCT](#)  
*SI Policy PPI*  
*All SI config block change history will be listed here*

## Macros

- `#define` [SI\\_POLICY\\_REVISION](#) 1  
*Silicon Policy revision number Any change to this structure will result in an update in the revision number.*
- `#define` [SI\\_PREMEM\\_POLICY\\_REVISION](#) 1  
*Silicon pre-memory Policy revision number Any change to this structure will result in an update in the revision number.*

## 16.78.1 Detailed Description

Intel reference code configuration policies.

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### Specification Reference:

## 16.78.2 Macro Definition Documentation

### 16.78.2.1 SI\_POLICY\_REVISION

```
#define SI_POLICY_REVISION 1
```

Silicon Policy revision number Any change to this structure will result in an update in the revision number.

This member specifies the revision of the Silicon Policy. This field is used to indicate change to the policy structure.

#### Revision 1:

- Initial version.

Definition at line 52 of file SiPolicyStruct.h.

### 16.78.2.2 SI\_PREMEM\_POLICY\_REVISION

```
#define SI_PREMEM_POLICY_REVISION 1
```

Silicon pre-memory Policy revision number Any change to this structure will result in an update in the revision number.

#### Revision 1:

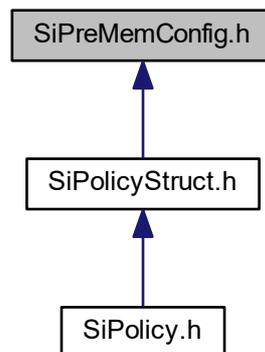
- Initial version.

Definition at line 61 of file SiPolicyStruct.h.

## 16.79 SiPreMemConfig.h File Reference

Si Config Block PreMem.

This graph shows which files directly or indirectly include this file:



### Classes

- struct [SI\\_PREMEM\\_CONFIG](#)

*The Silicon PreMem Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.*

## 16.79.1 Detailed Description

Si Config Block PreMem.

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Specification Reference:

## 16.80 SmbusConfig.h File Reference

Smbus policy.

### Classes

- struct [PCH\\_SMBUS\\_PREMEM\\_CONFIG](#)

*The SMBUS\_CONFIG block lists the reserved addresses for non-ARP capable devices in the platform.*

### 16.80.1 Detailed Description

Smbus policy.

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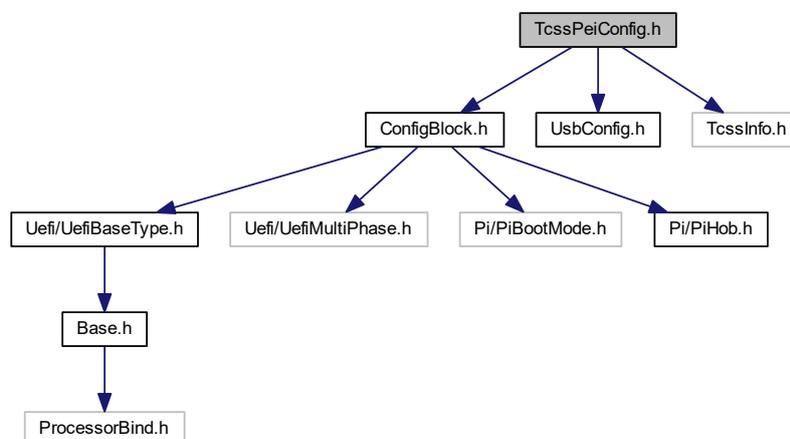
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**Specification Reference:****16.81 TcssPeiConfig.h File Reference**

TCSS PEI policy.

```
#include <ConfigBlock.h>
#include <UsbConfig.h>
#include <TcssInfo.h>
```

Include dependency graph for TcssPeiConfig.h:



## Classes

- struct [IOM\\_AUX\\_ORI\\_PAD\\_CONFIG](#)  
*The [IOM\\_AUX\\_ORI\\_PAD\\_CONFIG](#) describes IOM TypeC port map GPIO pin.*
- struct [IOM\\_INTERFACE\\_CONFIG](#)  
*The [IOM\\_EC\\_INTERFACE\\_CONFIG](#) block describes interaction between BIOS and IOM-EC.*
- struct [PMC\\_INTERFACE\\_CONFIG](#)  
*The [PMC\\_INTERFACE\\_CONFIG](#) block describes interaction between BIOS and PMC.*
- struct [SA\\_XDCI\\_IRQ\\_INT\\_CONFIG](#)  
*The SA XDCI INT Pin and IRQ number.*
- struct [TCSS\\_PCIE\\_PORT\\_POLICY](#)  
*The [TCSS\\_PCIE\\_PORT\\_POLICY](#) block describes PCIe settings for TCSS.*
- struct [TCSS\\_PCIE\\_PEI\\_POLICY](#)  
*[TCSS\\_PCIE\\_PEI\\_POLICY](#) describes PCIe port settings for TCSS.*
- struct [TCSS\\_IOM\\_ORI\\_OVERRIDE](#)  
*The [TCSS\\_IOM\\_PEI\\_CONFIG](#) block describes IOM Aux/HSL override settings for TCSS.*
- struct [TCSS\\_IOM\\_PEI\\_CONFIG](#)  
*The [TCSS\\_IOM\\_PEI\\_CONFIG](#) block describes IOM settings for TCSS.*
- struct [TCSS\\_MISC\\_PEI\\_CONFIG](#)  
*The [TCSS\\_MISC\\_PEI\\_CONFIG](#) block describes MISC settings for TCSS.*
- struct [TCSS\\_PEI\\_CONFIG](#)  
*The [TCSS\\_PEI\\_CONFIG](#) block describes TCSS settings for SA.*

### 16.81.1 Detailed Description

TCSS PEI policy.

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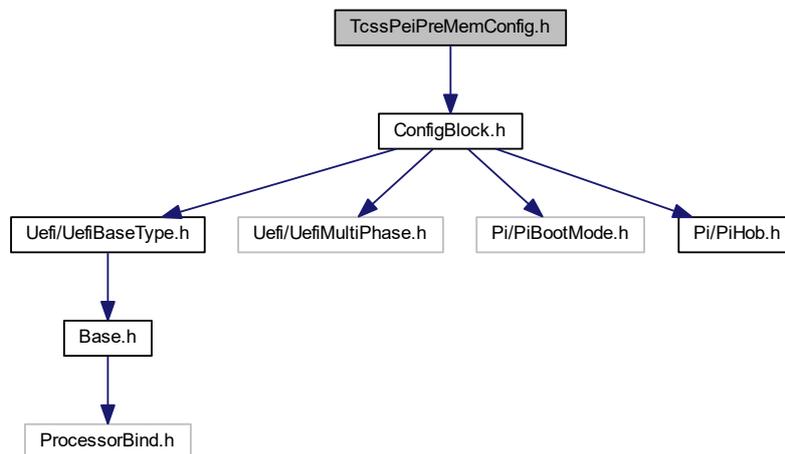
#### Specification Reference:

## 16.82 TcssPeiPreMemConfig.h File Reference

TCSS PEI PreMem policy.

```
#include <ConfigBlock.h>
```

Include dependency graph for TcssPeiPreMemConfig.h:



### Classes

- union [TCSS\\_DEVEN\\_PEI\\_PREMEM\\_CONFIG](#)  
The *TCSS\_DEVEN\_PEI\_PREMEM\_CONFIG* block describes Device Enable settings for TCSS.
- struct [TCSS\\_USBTC\\_PEI\\_PERMEM\\_CONFIG](#)  
The *TCSS\_USBTC\_PEI\_PERMEM\_CONFIG* block describes IOM settings for TCSS.
- struct [TCSS\\_MISC\\_PEI\\_PREMEM\\_CONFIG](#)  
The *TCSS\_MISC\_PEI\_PREMEM\_CONFIG* block describes MISC settings for TCSS.
- struct [TCSS\\_PEI\\_PREMEM\\_CONFIG](#)  
This configuration block describes TCSS settings.

### 16.82.1 Detailed Description

TCSS PEI PreMem policy.

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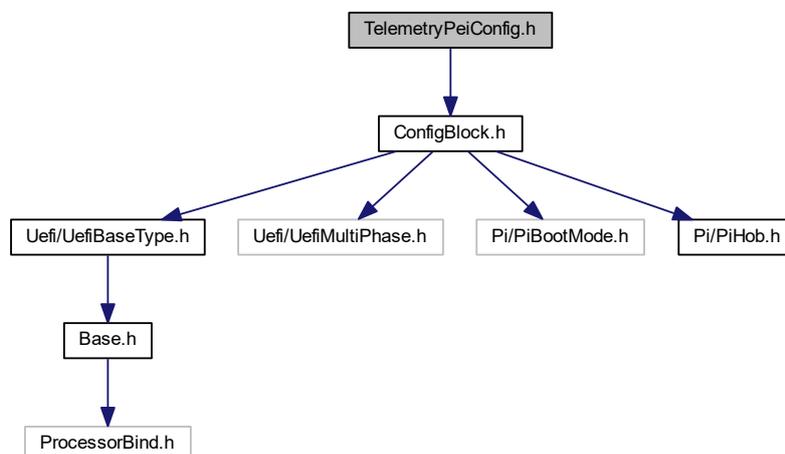
Specification Reference:

## 16.83 TelemetryPeiConfig.h File Reference

Configurations for Telemetry.

```
#include <ConfigBlock.h>
```

Include dependency graph for TelemetryPeiConfig.h:



### Classes

- struct [TELEMETRY\\_PEI\\_PREMEM\\_CONFIG](#)  
*This configuration block describes Telemetry settings in PreMem.*
- struct [TELEMETRY\\_PEI\\_CONFIG](#)  
*This configuration block describes Telemetry settings in PostMem.*

### 16.83.1 Detailed Description

Configurations for Telemetry.

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Specification Reference:

## 16.84 ThcConfig.h File Reference

Touch Host Controller policy.

### Classes

- struct [THC\\_PORT](#)  
*Port Configuration structure required for each Port that THC might use.*
- struct [THC\\_CONFIG](#)  
*THC\_CONFIG block provides the configurations for Touch Host Controllers.*

### Enumerations

- enum [THC\\_PORT\\_ASSIGNMENT](#)  
*Available Port Assignments.*

## 16.84.1 Detailed Description

Touch Host Controller policy.

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### Specification Reference:

## 16.84.2 Enumeration Type Documentation

### 16.84.2.1 THC\_PORT\_ASSIGNMENT

```
enum THC_PORT_ASSIGNMENT
```

Available Port Assignments.

#### Enumerator

ThcAssignmentNone	None of the avaialbe controllers assigned.
ThcAssignmentThc0	Port assigned to THC0.
ThcAssignmentThc1	Port assigned to THC1.

Definition at line 48 of file ThcConfig.h.

## 16.85 ThermalConfig.h File Reference

Thermal policy.

### Classes

- struct [THERMAL\\_THROTTLE\\_LEVELS](#)  
*This structure lists PCH supported throttling register setting for customization.*
- struct [DMI\\_HW\\_WIDTH\\_CONTROL](#)  
*This structure allows to customize DMI HW Autonomous Width Control for Thermal and Mechanical spec design.*
- struct [TS\\_GPIO\\_PIN\\_SETTING](#)  
*This structure configures PCH memory throttling thermal sensor GPIO PIN settings.*
- struct [PCH\\_MEMORY\\_THROTTLING](#)  
*This structure supports an external memory thermal sensor (TS-on-DIMM or TS-on-Board).*
- struct [THERMAL\\_CONFIG](#)  
*The [THERMAL\\_CONFIG](#) block describes the expected configuration of the Thermal IP block.*

### 16.85.1 Detailed Description

Thermal policy.

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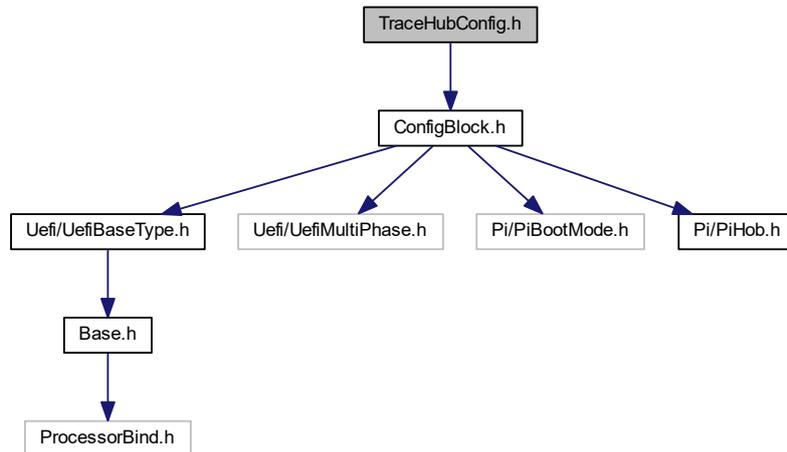
#### Specification Reference:

## 16.86 TraceHubConfig.h File Reference

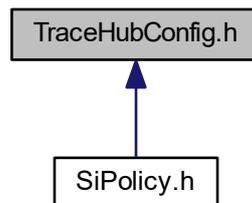
Configurations for CPU and PCH trace hub.

```
#include <ConfigBlock.h>
```

Include dependency graph for TraceHubConfig.h:



This graph shows which files directly or indirectly include this file:



### Classes

- struct [TRACE\\_HUB\\_CONFIG](#)  
*TRACE\_HUB\_CONFIG* block describes TraceHub settings.
- struct [CPU\\_TRACE\\_HUB\\_PREMEM\\_CONFIG](#)  
*CPU Trace Hub PreMem Configuration Contains Trace Hub settings for CPU side tracing **Revision 1**: - Initial version.*
- struct [PCH\\_TRACE\\_HUB\\_PREMEM\\_CONFIG](#)  
*PCH Trace Hub PreMem Configuration Contains Trace Hub settings for PCH side tracing **Revision 1**: - Initial version.*

## Enumerations

- enum [TRACE\\_HUB\\_ENABLE\\_MODE](#)  
*The TRACE\_HUB\_ENABLE\_MODE describes TraceHub mode of operation.*
- enum [TRACE\\_BUFFER\\_SIZE](#)  
*The TRACE\_BUFFER\_SIZE describes the desired TraceHub buffer size.*

### 16.86.1 Detailed Description

Configurations for CPU and PCH trace hub.

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#### Specification Reference:

## 16.87 TsnConfig.h File Reference

TSN Config policy.

## Classes

- struct [TSN\\_MAC\\_ADDR](#)  
*The TSN\_CONFIG block describes policies related to Time Sensitive Networking(TSN)*

### 16.87.1 Detailed Description

TSN Config policy.

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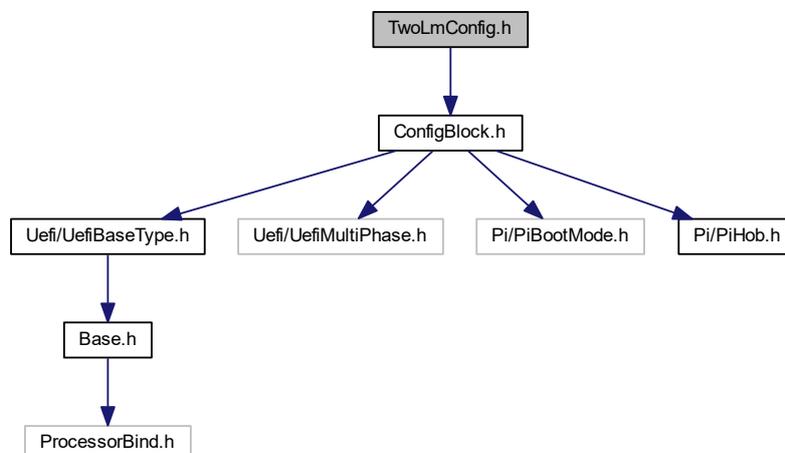
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#### Specification Reference:

## 16.88 TwoLmConfig.h File Reference

2LM PEI Pre-mem policy

```
#include <ConfigBlock.h>
Include dependency graph for TwoLmConfig.h:
```



## Classes

- struct [TWOLM\\_PREMEM\\_CONFIG](#)  
The [TWOLM\\_PREMEM\\_CONFIG](#) block describes 2LM settings.

### 16.88.1 Detailed Description

2LM PEI Pre-mem policy

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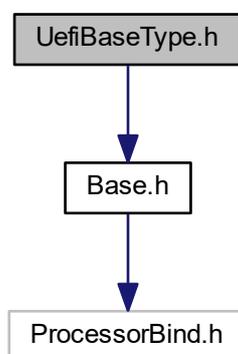
Specification Reference:

## 16.89 UefiBaseType.h File Reference

Defines data types and constants introduced in UEFI.

```
#include <Base.h>
```

Include dependency graph for UefiBaseType.h:





## Typedefs

- typedef [GUID](#) [EFI\\_GUID](#)  
*128-bit buffer containing a unique identifier value.*
- typedef [RETURN\\_STATUS](#) [EFI\\_STATUS](#)  
*Function return status for EFI API.*
- typedef [VOID](#) \* [EFI\\_HANDLE](#)  
*A collection of related interfaces.*
- typedef [VOID](#) \* [EFI\\_EVENT](#)  
*Handle to an event structure.*
- typedef [UINTN](#) [EFI\\_TPL](#)  
*Task priority level.*
- typedef [UINT64](#) [EFI\\_LBA](#)  
*Logical block address.*
- typedef [UINT64](#) [EFI\\_PHYSICAL\\_ADDRESS](#)  
*64-bit physical memory address.*
- typedef [UINT64](#) [EFI\\_VIRTUAL\\_ADDRESS](#)  
*64-bit virtual memory address.*
- typedef [IPv4\\_ADDRESS](#) [EFI\\_IPv4\\_ADDRESS](#)  
*4-byte buffer.*
- typedef [IPv6\\_ADDRESS](#) [EFI\\_IPv6\\_ADDRESS](#)  
*16-byte buffer.*

### 16.89.1 Detailed Description

Defines data types and constants introduced in UEFI.

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### 16.89.2 Macro Definition Documentation

#### 16.89.2.1 EFI\_PAGES\_TO\_SIZE

```
#define EFI_PAGES_TO_SIZE(  
    Pages ) ((Pages) << EFI_PAGE_SHIFT)
```

Macro that converts a number of `EFI_PAGES` to a size in bytes.

#### Parameters

<i>Pages</i>	The number of <code>EFI_PAGES</code> . This parameter is assumed to be type <code>UINTN</code> . Passing in a parameter that is larger than <code>UINTN</code> may produce unexpected results.
--------------	--

**Returns**

The number of bytes associated with the number of EFI\_PAGES specified by Pages.

Definition at line 211 of file UefiBaseType.h.

**16.89.2.2 EFI\_SIZE\_TO\_PAGES**

```
#define EFI_SIZE_TO_PAGES(  
    Size ) (((Size) >> EFI_PAGE_SHIFT) + (((Size) & EFI_PAGE_MASK) ? 1 : 0))
```

Macro that converts a size, in bytes, to a number of EFI\_PAGESs.

**Parameters**

<i>Size</i>	A size in bytes. This parameter is assumed to be type UINTN. Passing in a parameter that is larger than UINTN may produce unexpected results.
-------------	---

**Returns**

The number of EFI\_PAGESs associated with the number of bytes specified by Size.

Definition at line 198 of file UefiBaseType.h.

**16.89.3 Typedef Documentation****16.89.3.1 EFI\_IPv4\_ADDRESS**

```
typedef IPv4_ADDRESS EFI_IPv4_ADDRESS
```

4-byte buffer.

An IPv4 internet protocol address.

Definition at line 84 of file UefiBaseType.h.

**16.89.3.2 EFI\_IPv6\_ADDRESS**

```
typedef IPv6_ADDRESS EFI_IPv6_ADDRESS
```

16-byte buffer.

An IPv6 internet protocol address.

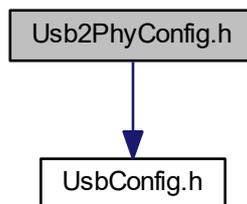
Definition at line 89 of file UefiBaseType.h.

## 16.90 Usb2PhyConfig.h File Reference

USB2 PHY configuration policy.

```
#include <UsbConfig.h>
```

Include dependency graph for Usb2PhyConfig.h:



### Classes

- struct [USB2\\_PHY\\_PARAMETERS](#)  
*This structure configures per USB2 AFE settings.*
- struct [USB2\\_PHY\\_CONFIG](#)  
*This structure holds info on how to tune electrical parameters of USB2 ports based on board layout.*

### 16.90.1 Detailed Description

USB2 PHY configuration policy.

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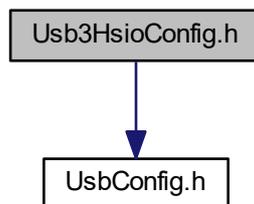
#### Specification Reference:

## 16.91 Usb3HsioConfig.h File Reference

USB3 Mod PHY configuration policy.

```
#include <UsbConfig.h>
```

Include dependency graph for Usb3HsioConfig.h:



### Classes

- struct [HSIO\\_PARAMETERS](#)  
*This structure describes USB3 Port N configuration parameters.*
- struct [USB3\\_HSIO\\_CONFIG](#)  
*Structure for holding USB3 tuning parameters.*

### 16.91.1 Detailed Description

USB3 Mod PHY configuration policy.

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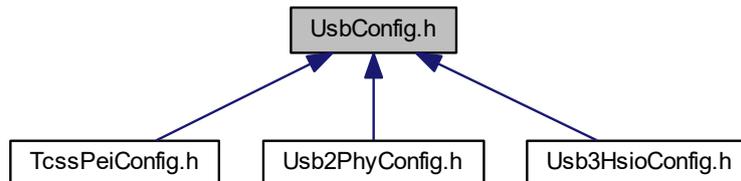
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#### Specification Reference:

## 16.92 UsbConfig.h File Reference

Common USB policy shared between PCH and CPU Contains general features settings for xHCI and xDCI.

This graph shows which files directly or indirectly include this file:



### Classes

- struct [USB2\\_PORT\\_CONFIG](#)  
*This structure configures per USB2.0 port settings like enabling and overcurrent protection.*
- struct [USB3\\_PORT\\_CONFIG](#)  
*This structure configures per USB3.x port settings like enabling and overcurrent protection.*
- struct [XDCI\\_CONFIG](#)  
*The [XDCI\\_CONFIG](#) block describes the configurations of the xDCI Usb Device controller.*
- struct [USB\\_CONFIG](#)  
*This member describes the expected configuration of the USB controller, Platform modules may need to refer Setup options, schematic, BIOS specification to update this field.*

### Macros

- `#define USB\_OC\_MAX\_PINS 16`  
*Total OC pins number (both physical and virtual)*

#### 16.92.1 Detailed Description

Common USB policy shared between PCH and CPU Contains general features settings for xHCI and xDCI.

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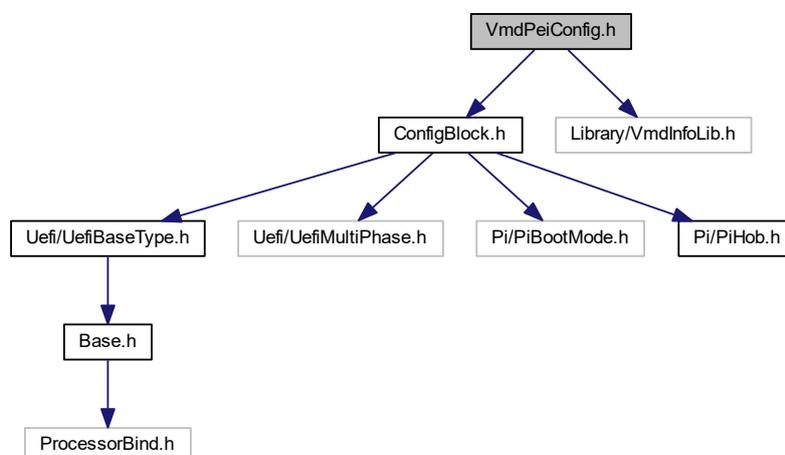
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**Specification Reference:****16.93 VmdPeiConfig.h File Reference**

VMD PEI policy.

```
#include <ConfigBlock.h>
#include <Library/VmdInfoLib.h>
Include dependency graph for VmdPeiConfig.h:
```



## Classes

- struct [VMD\\_PEI\\_CONFIG](#)

*This configuration block is to configure VMD related variables used in PostMem PEI.*

### 16.93.1 Detailed Description

VMD PEI policy.

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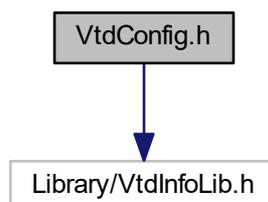
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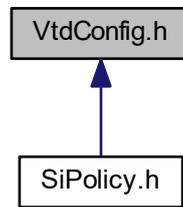
## 16.94 VtdConfig.h File Reference

VT-d policy definitions.

```
#include <Library/VtdInfoLib.h>  
Include dependency graph for VtdConfig.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- struct [VTD\\_CONFIG](#)  
*The data elements should be initialized by a Platform Module.*
- struct [VTD\\_DXE\\_CONFIG](#)  
*The data structure is for VT-d driver initialization in DXE*  
**Revision 1:**

### 16.94.1 Detailed Description

VT-d policy definitions.

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#### Specification Reference:

## 16.95 WatchDogConfig.h File Reference

WatchDog policy.

### Classes

- struct [PCH\\_WDT\\_PREMEM\\_CONFIG](#)

*This policy clears status bits and disable watchdog, then lock the WDT registers.*

### 16.95.1 Detailed Description

WatchDog policy.

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